Clement Hoang

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https://github.com/clemmy

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◆ http://clemmy.ninja

Skills

[Languages] Javascript, HTML/CSS, Java, C#, Python, C++, C

[Frameworks/Libraries] Node, Angular, ¡Query, Meteor, Android, SCSS, LESS, ASP.NET MVC

[Databases] MongoDB, MySQL, SQLite, T-SQL

[Tools] Git, Bower, Grunt, Gulp, Bash

Experience

► Write of Passage [Freelance Web Developer]

May 2015 - now

- Working with designer to build a complete web application for a startup
- Implementing core features of the platform such as essay delivery from and to end users

► Ten Thousand Coffees [Software Engineering Intern]

January 2015 - May 2015

- Improved user retention on platform by using Mandrill for transactional and digest emails with Segment.io for analytics tracking.
- Made email verification architecture stateless by switching manually generated bcrypt verification tokens to JWT.
- Redesigned the entire messaging system to support multiple participants and an user-friendly scheduling system that was pushed to production.
- Added internationalization support for the entire application with angular-translate.

► Objectifi [Software Developer]

April 2014 - August 2014

- Enhanced robustness of financial software used by major banking corporations worldwide by fixing database and UI defects.
- Wrote E2E regression tests with a web interface that allowed company employees to configure and run tests on different staging environments with real-time logs.
- Improved company workflow by over 30% by automating daily tasks such server updates, builds, maintenance, and server monitoring

Projects

► Chidori April 2015 - now

- A cross platform Yugioh client where players can duel against one another online
- Built with Electron, Sass, Bourbon, Neat, and MySQL

► Hearthnet January 2015 - now

- A social platform for Hearthstone players to find other players with similar preferences
- Built with Meteor, Sass, Bourbon, Neat, and MongoDB

► Rallly March 2015 - May 2015

- Implemented time-specific event scheduling to a collaborative scheduling web application
- Built with Node, Express, Angular, MongoDB, SCSS with Bourbon/Neat, and Moment.js

- Feature-rich badminton club management software for Windows that features a members database, asynchronous court timers, and a queuing system
- Built with WPF, C#, .NET 4.0, XAML, Blend

Hackathons

- ▶ lookup @NASA SpaceApps 2015 #Best Pebble Hack Award #Honourable Mention
 - Built an iOS app that notifies users about the latest transient events based on VOEvents and webscraping, with Pebble support
 - Used Objective C, Pebble SDK, Express, Cheerio.js
- ▶ amusement @HackWestern 2015 #Best Muse Hack Award
 - A mobile web application that keeps users in a calm state by analyzing their EEG activity and playing music from their Spotify playlists correspondingly
 - Used Angular, Express, Spotify API, Muse SDK
- ► vreq @EngHack 2014
 - A visualization of course pre-requisites given a certain course at the University of Waterloo
 - Used D3.js, jQuery, UWaterloo Open Data API
- ▶ favors @Hack the North 2014
 - A platform for exchanging favors with people online and a social experiment to determine the standardized worth of a favor
 - Used Python with Flask, Java with Android SDK, Facebook SDK, MySQL

Education

▶ University of Waterloo

September 2013 - May 2018

Candidate for Bachelor of Software Engineering

Awards

- **2015** Honourable Mention and Best Pebble Hack at NASA SpaceApps
- 2015 Best Muse Hack at HackWestern
- 2014 Dean's Honours List at University of Waterloo
- 2013 President's Scholarship at University of Waterloo
- **2011** HB Blizzard Computer Science Award
- 2010 Top 64 in Junior Canadian Computing Competition Stage 1

Interests

I **learn** about web, data science and algorithms. I **play** badminton, ping pong, Hearthstone, and Fire Emblem. I **love** tacos, manga, anime, and bubble tea.