Kevin Hu - Zachary Yan 2/1 with unbal 1D

General Approach

- 2/1
- Balanced 1♣ (can have 5♦2♣)
- Transfers after 1♣
- Transfers after 1♦-1M
- Agressive Favorable Preempts
- Short Suit Trial
- 3rd/low vs Suit Contracts
- 2nd/4th vs NT Contracts (3rd/low after supporting partners suit)
- UDCA
- Smith Echo in NT Contracts

Table of Content

Opening Structure

- 1♣: 2+♣ all balanced 11-14,18-19 (can have 5♦2♣) or NAT ♣
- 1♦: 4+ Unbal. 5+♦ unless =4441.
- 1♥: 5+♥ (10)11-22 HCP
- !1S: 5+♠ (10)11-22 HCP

- 1NT: 15-17 HCP, can have 5M, 6m (usually doesn't have 4 card side suit if maximum)

- 2♣: 22+ HCP Bal, or 20+ Unbal

- 2♦/2♥/2♠:
  - Weak, preemptive
    - Fav 5, 0-7 HCP
    - Nil 5-6, 4-8 HCP
    - Vul, 6, 6-10 HCP
    - Unfav, 6, 6-10 HCP AJT9xx+

- 2NT: 20-21 Bal, can have 5M, 6m

- 3x: NAT

- 3NT:
  - Nonvul: normal 4M preempt
  - Vul: Gambling 7 card **any** suit

- 4NT: Specific Ace Ask

1♣ Opening

1♣: 2+♣ all balanced 11-14,18-19 (can have 5♦2♣) or NAT ♣

- 1♦: 4♥
- 1♥: 4♠
- 1♠: No 4M, or 5+♦ + 4M GF
- 1NT: 11-12, bal
- 2♣: 11+ 5+♣
- 2♦: 6+♦, no 4M
- 2M: 6M, 4-7 HCP
- 2NT: (5)6+♣, 0-6 HCP
- 3C: (5)6+♣ 7-10
- 3NT/4M: to play

General response to XYZ: Optionaly break 2♣ - 2♦ when 15+

- 2M:
  - after confirming 3 card: anti-positional
  - after denying 3 card: Hx
- 2oM: 4oM
- 2NT: waiting
- 3♣: 5♣
- 3♦: 4♦5♣

1♣ - 1♦:

1♦: 4♥

- 1♥: 3♥, ~17 HCP,
  - 1♠: 8-11 **Bal**
  - 1NT: 8-11 **4♥-4♠**
  - XYZ
    - 2♥: anti-positional NT

- 1♠: 4+♠, Unbal, unlimited, F1
  - XYZ
- 1NT: 2-♥
  - XYZ:
    - 2♥: Hx
- 2♣: 5+♣
  - 2♦: ART, GF
- 2♦: 4+♦, 5+♣, (13)16+
  - 2♠: Blackout 0-8
- 2♥: 4♥, 11-14,
- 2NT: GF Inquiry
- 3♣/♦/♥/♠: Shit/N/L/H Shortage
- 2♠: 6+♣, 3♥, (14)15+
  - 2NT: ask
    - 3♣: No Shortage
      - 3♦: Wiggle
      - 3♥: Agrees ♥
      - 3♠: Agrees ♣
    - 3♦: ♦ Shortage
      - 3♥: Wiggle
      - 3♠: Agrees ♥
      - 4♣: Agrees ♣
    - 3♥: ♠ Shortage
      - 3♠: Wiggle
      - 4♣: Agrees ♥
      - 4♦ Agrees ♣
  - 3♣: To Play
  - 3♦: **show** stopper
  - 3♥: To Play
  - 3♠: **show** stopper
  - 4♦: Retransfer
- 2NT: 18-19, BAL
  - 3♣: force 3D
    - 3♦
      - 3♥: drop
      - 3♠: 6♥4♠ GF
      - 3NT: 5+♣ Mild SI
  - 3♦: ART GF
  - 3♥: 6+♥ GF
  - 3♠: 6+♥5+♠ GF
  - 3NT: 5+♦ Mild SI
  - 4♣: 6+♣ Slam Try
  - 4♦: 6+♣ Slam Try
- 3♣: 6+♣, 16-18
  - 3♦ wiggle?
  - 3♥/♠: 6+♥/♠ GF
- 3♦: (16)17-18 or 18-19 BAL
  - 3♥: To play
  - 3♠: ASK
  - 3NT/4♣/♦: Bal/L/H
  - 4♦: re-transfer
- 3♥: 13-17+ Unbal Inv
- 3♠: ♠ Splinter GF

- 3NT: GF ♣:
- 4♣: Suit Set ♣
- 4♦: ♦ Splinter GF
- 4♥: 6+♣ 4+♥ (any usually shit)

1♣ - 1♥:

- 1S: 3♠ 10-17

1♣ - 1♠:

- 1NT: 11-14 BAL
- 2♦~2♠: NAT Reverse
- 2NT: 18-19 BAL

1♣ - 1♠ - 1NT:

- 2♣: forces 2♦
  - 2♦:
    - Pass: weak ♦
    - Anything else: Bal 13+ NAT
- 2♦: NAT, INV
- 2M: 5♦4M GF
- 2NT: minors, weak or GF
- 3♦: sharp ♦ INV
- 3NT: To play

1♣ - 1NT:

1NT: 11-12

- 2♣: To play
- 2♦: Nat Reverse GF
- 2♥: 5+♣ 4♥ unbal NF
- 2♠: 5+♣ 4♠ unbal NF
- 2NT: GF Stayman
  - 3♣: 4♥
    - 3♦: Mild Slam Interest+ in ♣
      - 3♥: 4♣
    - 3♥: agrees H
  - 3♦: 4♠
    - 3♥: Mild Slam Interest+ in ♣
      - 3♠: 4♣
  - 3♥: 4♣
  - 3♠: 5♣
- 3C: GF 6+♣
- 3D: 5♦(332) 18-19:
  - 3NT: To Play

- - Anything else: Cue

1♣ - 2♣:

2♣: 5+♣ 11+HCP

- 2♦: 3+♣, 11-14 HCP
  - 2♥: ART Relay
    - 2♠: Antipositional Bal
    - 2NT: Positional Bal
    - 3♣/♦/♥: L/M/H Shortage
  - 2NT: Nat Invite
  - 3♣: Nat Invite
- 2♥: 3+♣, 15+ HCP, Relay
  - 2♠: Antipositional Bal
  - 2NT: Positional Bal
  - 3♣/♦/♥: L/M/H Shortage
- 2♠: 2♣, 11-14, 18-19
  - 2NT: Nat Invite
  - 3♣: Nat Invite
  - 3♦/♥/♠ LMH Shortage 6+♣
- 2NT: 3+♣, 18-19 HCP

1♣ - 2♦:

2♦: 6+♦, GF

- 2♥: ART, Relay Promises 2+♦
  - 2♠: Min
    - 2NT: Ask
      - 3♣: No Shortage
        - 3♦: Wiggle
        - 3♥: Agrees ♣
        - 3♠: Agrees ♦
      - 3♦: ♣ Shortage
        - 3♥: Wiggle
        - 3♠: Agrees ♦
      - 3♥: ♥ Shortage
        - 3♠: Wiggle
        - 4♣: Agrees ♣
        - 4♦: Agrees ♦
      - 3♠: ♠ Shortage
        - 4♣: Agrees ♣
        - 4♦: Agrees ♦
      - 3NT: ♠ Shortage
  - 2NT: Extras, No Shortage
    - 3♣: Wiggle
    - 3♦: Agrees ♣
    - 3♥: Agrees ♦
  - 3♣: Extras, ♣ Shortage
    - 3♦: Wiggle

- - - ■ 3♥: Agrees ♦
  - ○ 3♦: Extras, ♥ Shortage
    - ■ 3♥: Wiggle
    - ■ 3♠: Agrees ♣
    - ■ 4♣: Agrees ♦
  - ○ 3♥: Extras, ♠ Shortage
    - ■ 3♠: Wiggle
    - ■ 4♣: Agrees ♣
    - ■ 4♦: Agrees ♦
- **2♠: 6+♣ 5M**
  - ○ 2NT: Ask
    - ■ 3♣: ♥
      - ■ 3♦: Agrees ♥
      - ■ 3♥: Agrees ♣
    - ■ 3♦: ♠
      - ■ 3♥: Agrees ♠
      - ■ 3♠: Agrees ♣
  - ○ 3♦: Nat
- **2NT: (43)51 or xx diamond**
- **3♣: NAT**
- **3♦: SHIT 3♦**

Over interference:

1♣ - 1♠

1♣ - 1♠ (X):

- XX: no stopper
- 1NT: 11-14 spade stopper
- Pass: 4S

1♦ Opening

4+♦ always unbalanced (might be 5422). 5+♦ unless =4441, for all 11+ hands.

General approach: After 1♦-1M, opener transfer his second suit, with up to 17 HCP. Accepting the transfer shows a weak hand and $\leq$ 9 HCP

- 1♥: 4+♥
- 1♠: 4+♠
- 1NT: 6-10
- 2♣: 5+♣ GF
- 2♦: 4+♦ 10+, no 4M
- 2M: 6M, 4-7 HCP
- 2NT: 11-12,
- 3♣: 6+♣, weak
- 3♦: 4+♦, 6-10

1♦ - 1♥

- 1♠: 4♠, 17-
  - XYZ
- 1NT: 4+♣, (5+♦), 17-
  - 2♣: To play
  - 2♦: To play
  - 2♥: To play
  - 2♠: 4th Suit GF
    - 2NT: !2254
    - 3♣: 5+♣,
    - 3♦: 6+♦,
    - 3♥: 3♥,
    - 3♠: 3♠
- 2♣: 6+♦, 15-
  - 2♦: To Play
  - 2♥: To Play
  - 2♠: ART, GF
- 2♦: 4♥, 11-14
  - 2♥: To Play
  - 2NT: Ask
- 2♥: 4♠, reverse, 18+
- 2♠: 6+♦, 3♥, 14+
- 2NT: 14-17, 4♥, including 4441, 5+♦4♥
- 3♣: NAT, =xx54+, 18+
- 3♦: 6+♦, 16-18
- 3♥: =2452, 15-17
- 3♠/4♣/4♦: splinter
- 3NT: GF ♦,

1♦ - 1♠

- 1NT: 4+♣, (5+♦), 17-
  - 2♣: To play
  - 2♦: To play
  - 2♥: 4th Suit GF
    - 2♠: nothing to show, anti-positional
    - 2NT: ♥ stopper
    - 3♣: 5+♣,
    - 3♦: 6+♦,
    - 3♥: 3♥?,
    - 3♠: 3♠
  - 2♠: To play
- 2♣: 6+♦, 15-
  - 2♦: To Play
  - 2♥: ART, GF
  - 2♠: To Play
- 2♦: 4♥, 17-
  - 2♥: To Play
  - 2♠: To Play

- - 3♣: 4th suit GF
- 2♥: 4♠, 11-14
- 2♠: 4♥, 18+
- 2NT: 14-17, 4♠, including 4441, 5+♦4♠
- 3♣: NAT, =xx54+, 18+
- 3♦: 6+♦, 16-18
- 3♥: 6+♦, 3♠
- 3♠: =2452, 15-17
- 3NT: GF ♦
- 4♣/4♥: splinter
- 4♦: ♦ Suit set

3NT Opening

3NT: nil: normal 4M preempt; vul: gambling

- 4C: SI
  - 4D/4H: H/S no
  - 4S: Slam in H
  - 4NT~5H: keycard response in S
- 4D: Slam force
  - 4H/4S: reverse. Follow by 4S/4NT keycard
- 4H: P/C