

Kevin Hu - Zachary Yan 2/1 with unbal 1♦

General Approach

- 2/1
- Balanced 1♣ (can have 5♦2♣)
- Transfers after 1♣
- Transfers after 1♦-1M
- Aggressive Favorable Preempts
- Short Suit Trial
- 3rd/low vs Suit Contracts
- 2nd/4th vs NT Contracts (3rd/low after supporting partners suit)
- UDCA
- Smith Echo in NT Contracts

Table of Content

- [Kevin Hu - Zachary Yan 2/1 with unbal 1♦](#)
- [General Approach](#)
- [Table of Content](#)
- [Opening Structure](#)
- [1♣ Opening](#)
 - [1♣ - 1♦](#)
 - [1♣ - 1♥](#)
 - [1♣ - 1♠](#)
 - [1♣ - 1♠ - 1NT](#)
 - [1♣ - 1NT](#)
 - [1♣ - 2♣](#)
 - [1♣ - 2♦](#)
 - [Over interference](#)
 - [1♣ - 1♠](#)
- [1♦ Opening](#)
 - [1♦ - 1♥](#)
 - [1♦ - 1♠](#)
- [1♥ Opening](#)
 - [1♥ - 1♠](#)
 - [1♥ - 1NT](#)

- 1♥ - 2♣
- 3NT Opening
- In competition
 - Good/bad 2NT
- General Conventions
 - Lebensohl

Opening Structure

- 1♣: 2+♣ all balanced 11-14,18-19 (can have 5♦2♣) or NAT ♣
- 1♦: 4+ Unbal. 5+♦ unless =4441.
- 1♥: 5+♥ (10)11-22 HCP
- 1♠: 5+♠ (10)11-22 HCP
- 1NT: 15-17 HCP, can have 5M, 6m (usually doesn't have 4 card side suit if maximum)
- 2♣: 22+ HCP Bal, or 20+ Unbal
- 2♦/2♥/2♠:
 - Weak, preemptive
 - Fav 5, 0-7 HCP
 - Nil 5-6, 4-8 HCP
 - Vul, 6, 6-10 HCP
 - Unfav, 6, 6-10 HCP AJT9xx+
- 2NT: 20-21 Bal, can have 5M, 6m
- 3x: NAT
- 3NT:
 - Nonvul: normal 4M preempt
 - Vul: Gambling 7 card **any** suit
- 4NT: Specific Ace Ask

1♣ Opening

1♣: 2+♣ all balanced 11-14,18-19 (can have 5♦2♣) or NAT ♣

- 1♦: 4♥
- 1♥: 4♠

- 1♠: No 4M, or 5+♦ + 4M GF
- 1NT: 11-12, bal
- 2♣: 11+ 5+♣
- 2♦: 6+♦, no 4M, GF
- 2M: 6M, 4-7 HCP
- 2NT: (5)6+♣, 0-6 HCP
- 3♣: (5)6+♣ 7-10
- 3NT/4M: to play

General response to XYZ: Optionally break 2♣ – 2♦ when 15+

- 2M:
 - after confirming 3 card: anti-positional
 - after denying 3 card: Hx
- 2oM: 4oM
- 2NT: waiting
- 3♣: 5♣
- 3♦: 5♦

Over 1♣ or 1♦, if XYZ is available, responder jump rebid major is GF, otherwise INV.

1♣ – 1♦

1♦: 4♥

- 1♥: 3♥, ~17 HCP,
 - 1♠: 8-11 **Bal**
 - 1NT: 8-11 4♥-4♠
 - XYZ
 - 2♥: anti-positional NT
- 1♠: 4+♠, Unbal, unlimited, F1
 - XYZ
- 1NT: 2-♥
 - XYZ:
 - 2♥: Hx
- 2♣: 5+♣
 - 2♦: ART, GF

- 2♦: 4+♦, 5+♣, (13) 16+
 - 2♠: Blackout 0-8
- 2♥: 4♥, 11-14,
 - 2NT: GF Inquiry
 - 3♣/♦/♥/♠: Shit/N/L/H Shortage
- 2♠: 6+♣, 3♥, (14) 15+
 - 2NT: ask
 - 3♣: No Shortage
 - 3♦: Wiggle
 - 3♥: Agrees ♥
 - 3♠: Agrees ♣
 - 3♦: ♦ Shortage
 - 3♥: Wiggle
 - 3♠: Agrees ♥
 - 4♣: Agrees ♣
 - 3♥: ♠ Shortage
 - 3♠: Wiggle
 - 4♣: Agrees ♥
 - 4♦ Agrees ♣
 - 3♣: To Play
 - 3♦: **show** stopper
 - 3♥: To Play
 - 3♠: **show** stopper
 - 4♦: Retransfer
- 2NT: 18-19, BAL
 - 3♣: force 3♦
 - 3♦
 - 3♥: drop
 - 3♠: 6♥4♠ GF
 - 3NT: 5+♣ Mild SI
 - 3♦: ART GF
 - 3♥: 6+♥ GF
 - 3♠: 6+♥5+♠ GF
 - 3NT: 5+♦ Mild SI
 - 4♣: 6+♣ Slam Try
 - 4♦: 6+♦ Slam Try

- 3♣: 6+♣, 16–18
 - 3♦ wiggle?
 - 3♥/♠: 6+♥/♠ GF
- 3♦: 4♥, (16)17-18 or 18-19 BAL
 - 3♥: To play
 - 3♠: ASK
 - 3NT/4♣/♦: Bal/L/H
 - 4♦: re-transfer
- 3♥: 4♥, 13-17+ Unbal Inv
- 3♠: ♠ Splinter GF
- 3NT: GF ♣
- 4♣: Suit Set ♣
- 4♦: ♦ Splinter GF
- 4♥: 6+♣ 4+♥ (any usually shit)

1♣ – 1♥

Similar to 1♦ response.

- 1♠: 3♠ 10–17
- 2♣: 5+♣
 - 2♦: ART, GF
- 2NT: 18-19, BAL
 - 3♣: force 3♦
 - 3♦
 - 3♥: 4♥6♠, GF
 - 3♠: drop
 - 3NT: 5+♣ Mild SI
 - 3♦: ART GF
 - 3♥: 5+♥5+♠ GF
 - 3♠: 6+♠ GF
 - 3NT: 5+♦ Mild SI
- 3♣: 6+♣, 16–18
 - 3♦ wiggle?
 - 3♥/♠: 6+♥/♠ GF
- 3♦: 4♠, (16)17-18 or 18-19 BAL
 - 3♥: re-transfer?

- 3♠: ASK?
 - 3NT/4♣/♦: Bal/L/H
- 4♦: re-transfer
- 3♥: 6+♣, 3♠, (14) 15+
 - 3♠: To Play
 - 3NT: To Play
 - 4♣: To Play
 - 4♦: Agree ♠
 - 4♥: Agree ♣?
- 3♠: 4♠, 13-17+ Unbal Inv
- 3NT: GF ♣
- 4♣: Suit Set ♣
- 4♦: ♦ Splinter GF
- 4♥: ♥ Splinter GF
- 4♠: 6+♣ 4+♠ (any usually shit)

1♣ – 1♠

- 1NT: 11-14 BAL
- 2♦~2♠: NAT Reverse
- 2NT: 18-19 BAL

1♣ – 1♠ - 1NT

- 2♣: forces 2♦
 - 2♦:
 - Pass: weak ♦
 - Anything else: Bal 13+ NAT
- 2♦: NAT, INV
- 2M: 5♦4M GF
- 2NT: both ms, weak or GF
- 3♦: sharp ♦ INV
- 3NT: To play

1♣ - 1NT

1NT: 11-12

- 2♣: To play
- 2♦: Nat Reverse GF
- 2♥: 5+♣ 4♥ unbal NF
- 2♠: 5+♣ 4♠ unbal NF
- 2NT: GF Stayman
 - 3♣: 4♥
 - 3♦: Mild Slam Interest+ in ♣
 - 3♥: 4♣
 - 3♥: agrees H
 - 3♦: 4♠
 - 3♥: Mild Slam Interest+ in ♣
 - 3♠: 4♣
 - 3♥: 4♣
 - 3♠: 5♣
- 3♣: GF 6+♣
- 3♦: 5♦(332) 18-19
 - 3NT: To Play
 - Anything else: Cue

1♣ - 2♣

2♣: 5+♣ 11+HCP

- 2♦: 3+♣, 11-14 HCP
 - 2♥: ART Relay
 - 2♠: Antipositional Bal
 - 2NT: Positional Bal
 - 3♣/♦/♥: L/M/H Shortage
 - 2NT: Nat Invite
 - 3♣: Nat Invite
- 2♥: 3+♣, 15+ HCP, Relay
 - 2♠: Antipositional Bal
 - 2NT: Positional Bal
 - 3♣/♦/♥: L/M/H Shortage

- 2♠: 2♣, 11-14, 18-19
 - 2NT: Nat Invite
 - 3♣: Nat Invite
 - 3♦/♥/♠ LMH Shortage 6+♣
- 2NT: 3+♣, 18-19 HCP

1♣ – 2♦

2♦: 6+♦, GF

- 2♥: ART, Relay Promises 2+♦
 - 2♠: Min
 - 2NT: Ask
 - 3♣: No Shortage
 - 3♦: Wiggle
 - 3♥: Agrees ♣
 - 3♠: Agrees ♦
 - 3♦: ♣ Shortage
 - 3♥: Wiggle
 - 3♠: Agrees ♦
 - 3♥: ♥ Shortage
 - 3♠: Wiggle
 - 4♣: Agrees ♣
 - 4♦: Agrees ♦
 - 3♠: ♠ Shortage
 - 4♣: Agrees ♣
 - 4♦: Agrees ♦
 - 3NT: ♠ Shortage
 - 2NT: Extras, No Shortage
 - 3♣: Wiggle
 - 3♦: Agrees ♣
 - 3♥: Agrees ♦
 - 3♣: Extras, ♣ Shortage
 - 3♦: Wiggle
 - 3♥: Agrees ♦
 - 3♦: Extras, ♥ Shortage
 - 3♥: Wiggle

- 3♠: Agrees ♣
- 4♣: Agrees ♦
- 3♥: Extras, ♠ Shortage
 - 3♠: Wiggle
 - 4♣: Agrees ♣
 - 4♦: Agrees ♦
- 2♠: 6+♣ 5M
 - 2NT: Ask
 - 3♣: ♥
 - 3♦: Agrees ♥
 - 3♥: Agrees ♣
 - 3♦: ♠
 - 3♥: Agrees ♠
 - 3♠: Agrees ♣
 - 3♦: Nat
- 2NT: (43)51 or xx diamond
- 3♣: NAT
- 3♦: SHIT 3♦

Over interference

1♣ – 1♠

1♣ – 1♠ (X):

- XX: no stopper
- 1NT: 11-14 spade stopper
- Pass: 4♠

1♦ Opening

4+♦ always unbalanced (might be 5422). 5+♦ unless =4441, for all 11+ hands.

General approach: After 1♦–1M, opener transfer his second suit, with up to 17 HCP.
Accepting the transfer shows a weak hand and 9- HCP

- 1♥: 4+♥
- 1♠: 4+♠
- 1NT: 6-10

- 2♣: 5+♣ GF
- 2♦: 4+♦ 10+, no 4M
- 2M: 6M, 4-7 HCP
- 2NT: 11-12,
- 3♣: 6+♣, weak
- 3♦: 4+♦, 6-10

1♦ – 1♥

- 1♠: 4♠, 17-
 - XYZ
- 1NT: 4+♣, (5+♦), 17-
 - 2♣: To play
 - 2♦: To play
 - 2♥: To play
 - 2♠: 4th Suit GF
 - 2NT: =2254
 - 3♣: 5+♣,
 - 3♦: 6+♦,
 - 3♥: 3♥,
 - 3♠: 3♠
- 2♣: 6+♦, 15-
 - 2♦: To Play
 - 2♥: To Play
 - 2♠: ART, GF
- 2♦: 4♥, 11-14
 - 2♥: To Play
 - 2NT: Ask
- 2♥: 4♠, reverse, 18+
- 2♠: 6+♦, 3♥, 14+
- 2NT: 14-17, 4♥, including 4441, 5+♦4♥
- 3♣: NAT, =xx54+, 18+
- 3♦: 6+♦, 16-18
- 3♥: =2452, 15-17
- 3♠: ♠ splinter
- 3NT: GF ♦,
- 4♣: ♣ splinter

- 4♦: ♦ suit set

1♦ – 1♠

- 1NT: 4+♣, (5+♦), 17–
 - 2♣: To play
 - 2♦: To play
 - 2♥: 4th Suit GF
 - 2♠: nothing to show, anti-positional
 - 2NT: ♥ stopper
 - 3♣: 5+♣,
 - 3♦: 6+♦,
 - 3♥: 3♥,
 - 3♠: 3♠
 - 2♠: To play
- 2♣: 6+♦, 15–
 - 2♦: To Play
 - 2♥: ART, GF
 - 2♠: To Play
- 2♦: 4♥, 17–
 - 2♥: To Play
 - 2♠: To Play
 - 3♣: 4th suit GF
- 2♥: 4♠, 11–14
- 2♠: 4♥, 18+
- 2NT: 14–17, 4♠, including 4441, 5+♦4♠
- 3♣: NAT, =xx54+, 18+
- 3♦: 6+♦, 16–18
- 3♥: 6+♦, 3♠
- 3♠: =2452, 15–17
- 3NT: GF ♦
- 4♣/4♥: splinter
- 4♦: ♦ Suit set

1♥ Opening

5+♥ (10)11 + HCP

- 1♠: 4+♠
- 1NT: (0)3-11 HCP Any shape can have 3♥
- 2♣: (0) 2+♣ 12+ HCP, GF, Relay
- 2♦: 5+♦ 12+ HCP, GF
- 2♥: 7-10HCP 3+♥
- 2♠: 10-12 HCP 6+♠
- 2NT: 10+HCP, 4+♥
- 3♣: (5)6-9HCP, 4+♥
- 3♦: 10-12HCP, 3♥
- 3♥: 0-5HCP, 4+♥
- 3♠: Splinter ???
- 3NT: ??
- 4♣: Splinter
- 4♦: Splinter
- 4♥: Preemptive, To Play
- 4♠: Keycard

1♥ – 1♠

Gazilli is on. 1♠: 4+♠

- 2♣: 6+♥ or 16+HCP
- 2♥: 5+♥, 4+♣ 11-15HCP

1♥ - 1NT

1NT: (0)3-11 HCP Any shape can have 3♥

- 2♣: 6+♥ or 16+HCP
 - 2♦: 8+HCP, Any
 - 2♥: 1-3♥, <8HCP
 - 2♠: 4♠, 18+
 - 2NT: both ms, <8HCP
 - 3♣: 6+♣, <8HCP

- 2♦: 5+♥, 4+♦ 11-15HCP
- 2♥: 5+♥, 4+♣ 11-15HCP
- 2♠: 5+♥, 4+♠ 16+HCP
- 2NT: 18-19 Bal
- 3♣: 5+♥, 5+♣ 16+HCP
- 3♦: 5+♥, 5+♦ 16+HCP
- 3♥: 6+♥, 16-18HCP

1♥ – 2♣

2♣: (0) 2+♣ 12+ HCP, GF, Relay

- 2♦: 5♥4m or Bal
 - 2♥: Relay
 - 2♠: Min
 - 2NT: Relay
 - 3♣: 5♥4♣
 - 3♦: Relay
 - 3♥: 2524 (♣, N)
 - 3♠: Wiggle
 - 4♣: Agrees ♥
 - 4♦: Agrees ♣
 - 3♠: 3514 (♣, L)
 - 4♣: Agrees ♥
 - 4♦: Agrees ♣
 - 3NT: 1534 (♣, H)
 - 4♣: Agrees ♥
 - 4♦: Agrees ♣
 - 3♦: 2542 (♦, N)
 - 3♥: 3541 (♦, L)
 - 3♠: 1543 (♦, H)
- 2NT: 11-14 Positional Bal or 18-19 Bal
- 3♣: 5♥4♣ 16+
 - 3♦: Relay
 - 3♥: 2524 (♣, N)
 - 3♠: 3514 (♣, L)
 - 3NT: 1534 (♣, H)

- 3♦: 2542 (♦, N)
- 3♥: 3541 (♦, L)
- 3♠: 1543 (♦, H)

3NT Opening

3NT: nil: normal 4M preempt; vul: gambling

- 4♣: SI
 - 4♦/4♥: H/S no
 - 4♠: Slam in H
 - 4NT~5♥: keycard response in ♠
- 4♦: Slam force
 - 4♥/4♠: reverse. Follow by 4♠/4NT keycard
- 4♥: P/C

In competition

Good/bad 2NT

After

1m - 1X (2Y);

The opener may wish to compete in a minor at 3 level.

- 2NT: Competing. 11~14
- 3m: INV, 15~17

General Conventions

Lebensohl

After (2X) X (P),

- 2NT
 - 3♣
 - 3X (cue): stopper in X and 4M
 - 3NT: Stopper in X
- 3X: 4M and no stopper

- 3NT: no stopper, no 4M, generally no 5 card suit.