

## From batch processing to streaming

Transitioning Private Cloud ClickHouse OSS to AWS Cloud Native

#### Intro

Software engineer for 7 years, recently started into the world of Data

Engineering as our product grew more complex

Ran startup agency, brought over 30 new SaaS products to market

Love DnB, Psytrance, Scuba, MTB and Skiing!

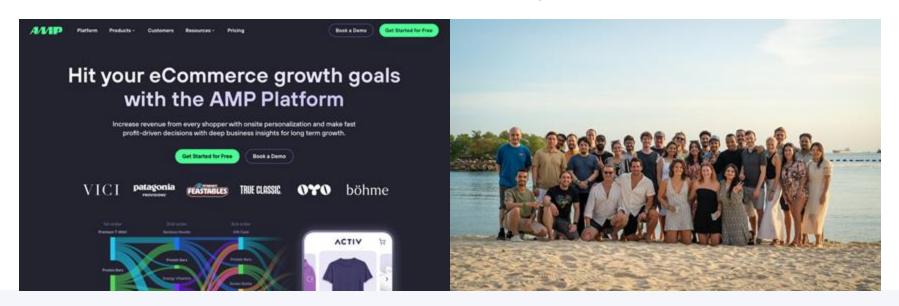




#### **AMP**

AMP focuses on solving ecommerce problems

Team of ~30 based all over the world, mostly in APAC



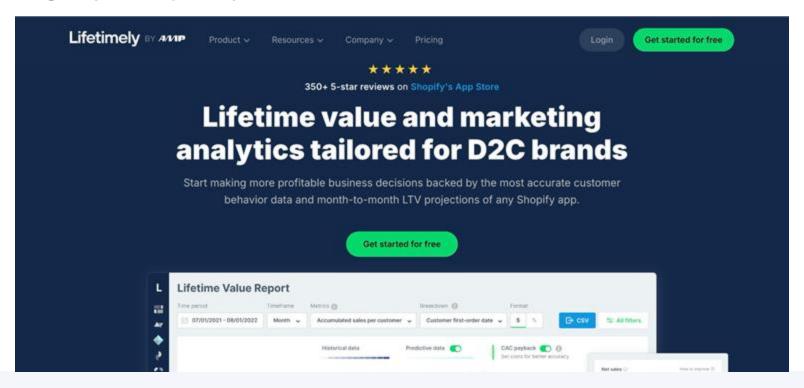


## Why ClickHouse?



## Lifetimely

Our flagship analytics product





#### How we got here

## PostgreSQL

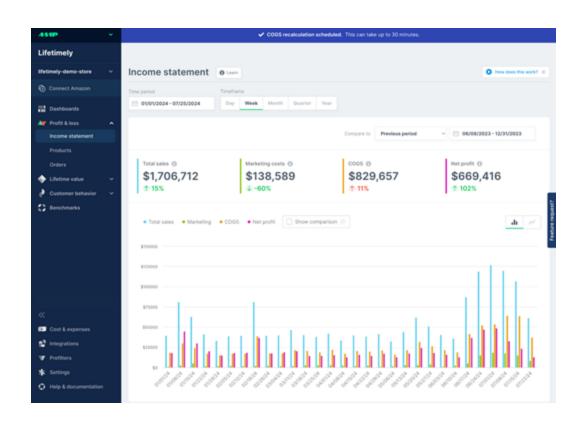
PG query performance degraded once over ~100m rows per table

## Filters

Dynamic filtering requires query time computation for all reports

3,750+

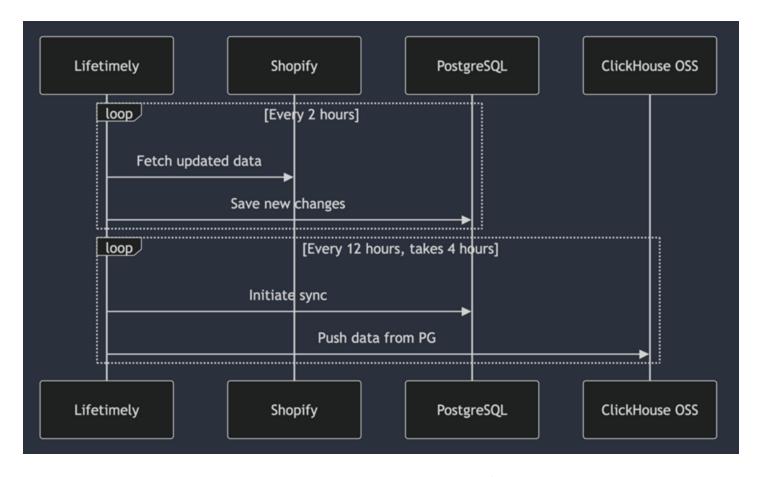
Shopify stores ingesting and querying their data



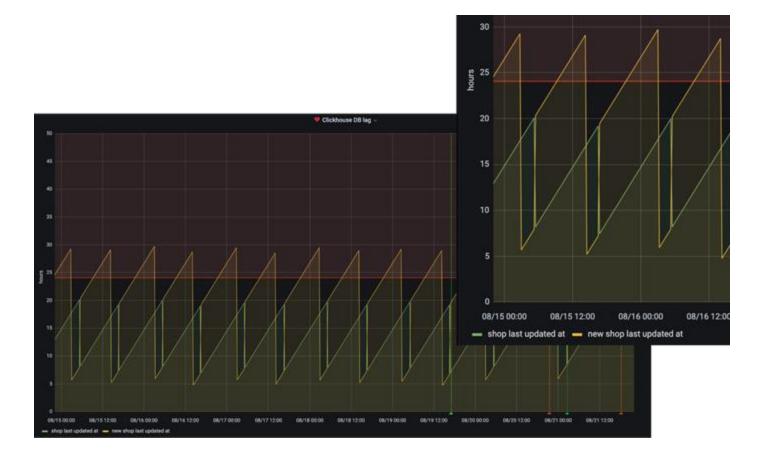
## "Lets clone our PG database to ClickHouse for queries"

## What problems are we facing?





Batch processing workflow



Problem 1 - Data Freshness



Problem 2 - Resource usage

## Where do we want to go?



## Our goals - Customer

## Freshness

Provide customer data in a realistic and timely manner

## Integrity

An observable and testable data pipeline





## Our goals - Technical

## Replay

Store events in a data lake for backup and rebuild

## Webhooks

Handle streamed events sent at us from Shopify

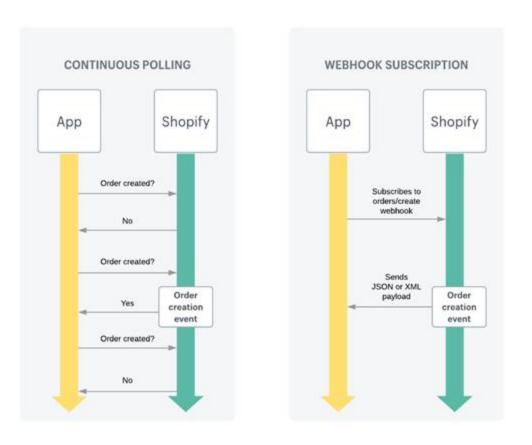
#### laC

Define and release our infrastructure with Terraform

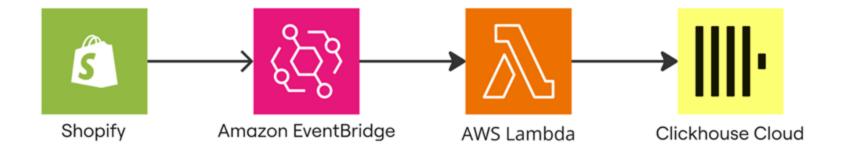


## Let's get streaming





Our data source - Shopify Webhooks



## Solution 1: ReplacingMergeTree table engine

```
CREATE TABLE mySecondReplacingMT
    'key' Int64,
    `someCol` String,
    'eventTime' DateTime
ENGINE = ReplacingMergeTree(eventTime)
ORDER BY key;
INSERT INTO mySecondReplacingMT Values (1, 'first', '2020-01-01 01:01:01');
INSERT INTO mySecondReplacingMT Values (1, 'second', '2020-01-01 00:00:00');
SELECT * FROM mySecondReplacingMT FINAL;
 -key---someCol----eventTime-
        first
                 2020-01-01 01:01:01
```



# "We can insert every update and let ClickHouse handle deduplication"

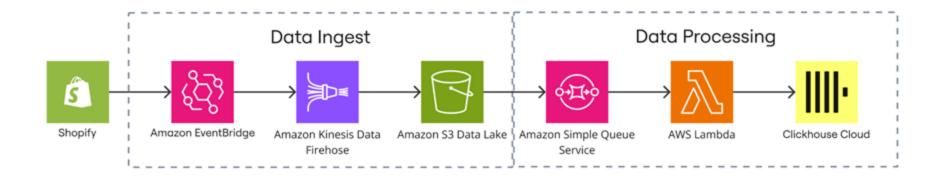
# "We can insert every update and let ClickHouse handle deduplication"

Buuuuut, we have a problem...

"Generally, we recommend inserting data in fairly large batches of at least 1,000 rows at a time, and ideally between 10,000 to 100,000 rows."

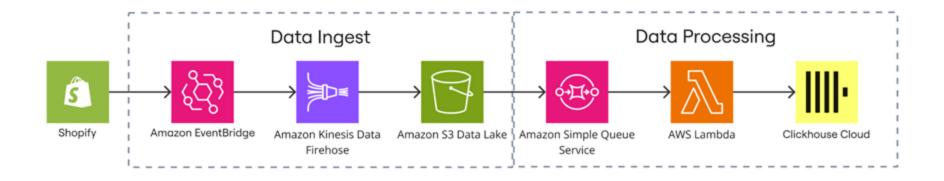
- ClickHouse Docs

#### **Solution 2: AWS Data Firehose**



Data Firehose allows buffering of JSON files into S3

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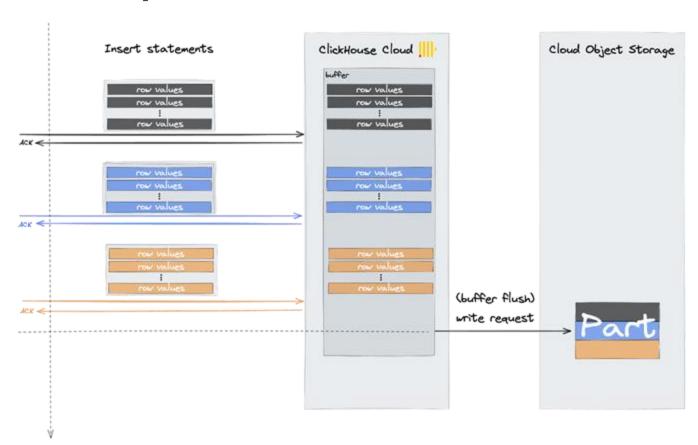


#### Data Firehose allows buffering of JSON files into S3

Buuuuut, we have another problem...

## "Our buffers are still under 1,000 rows"

## **Solution 3: Async Inserts**



## Solution 3: Async Inserts

#### Inserts

Send insert of any size into ClickHouse

## Memory

Inserts are stored in memory

## Flush

Inserts flushed to disk when parameters are reached

```
const client : NodeClickHouseClient = createClient( config {
 url: process.env.CLICKHOUSE URL,
 username: process.env.CLICKHOUSE_USERNAME,
 password: process.env.CLICKHOUSE_PASSWORD,
 database: process.env.CLICKHOUSE_DATABASE,
 application: 'clickhouse_insert_lambda',
export async function sendDataToClickHouse(table: Tables, stream: Readable) : Promise<InsertResult>
 try [
   return await client.insert( params: {
     table: table,
     values: stream,
     format: 'JSONEachRow'.
     clickhouse_settings: {
       async_insert: 1,
       async_insert_max_data_size: '104857600', // 100MiB
       async_insert_busy_timeout_min_ms: 15 * 1000, // 15 seconds
       async_insert_busy_timeout_max_ms: 45 * 1000, // 45 seconds
       async_insert_use_adaptive_busy_timeout: 1,
       async_insert_busy_timeout_increase_rate: 0.2,
       wait_for_async_insert: 0,
 } catch (error) {
   logger.error( ob): { error }, msg 'Error sending data to ClickHouse');
   throw error;
```

## Solution 4: ClickHouse Cloud Terraform provider

- Create reproducible
   ClickHouse instances across
   all our environments
- Spin up services in CICD for testing
- Monitoring and automatic updates
- Autoscaling





## Demo!

