

# **CRYPTOGRAPHY AND ENCRYPTION (CY 371)**

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# **Message Authentication Codes**

# Message Authentication

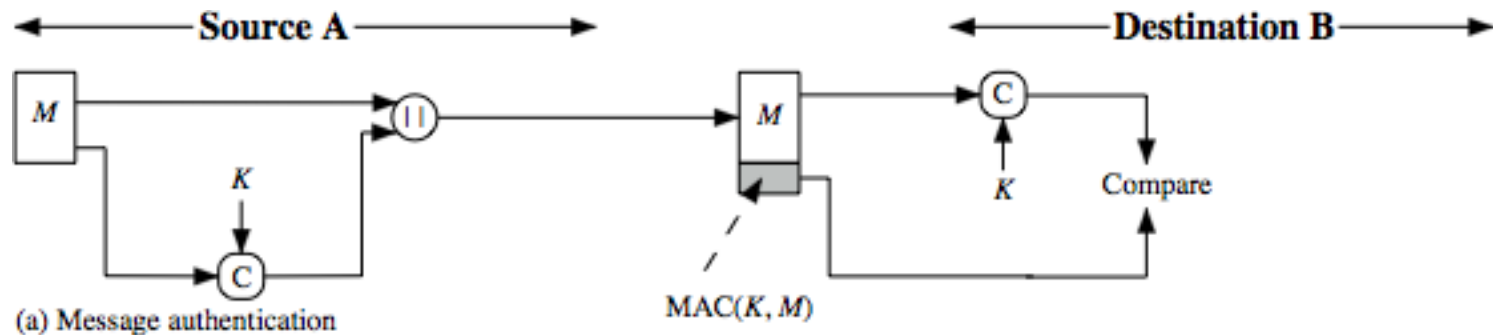
- Message authentication is concerned with:
  - protecting the integrity of a message
  - validating identity of originator
  - non-repudiation of origin (dispute resolution)
- The three alternative functions used:
  - hash function
  - message encryption
  - message authentication code (MAC)

# Message Authentication Code (MAC)

- generated by an algorithm that creates a small fixed-sized block
  - depending on both message and secret key
  - like encryption though need not be reversible
- appended to message as a “signature”
- receiver performs same computation on message and checks it matches the MAC
- provides assurance that message is unaltered

# Message Authentication Code

- a small fixed-sized block of data
  - generated from message + secret key
  - $MAC = C(K, M)$
  - appended to message when sent



# Message Authentication Codes

- as shown the MAC provides authentication
- can also use encryption for secrecy
  - generally use separate keys for each
  - can compute MAC either before or after encryption
  - Is generally regarded as better done before, but see Generic Composition

# Message Authentication Codes

- why use a MAC?
  - sometimes only authentication is needed
  - sometimes need authentication to persist longer than the encryption (e.g. archival use)
- note that a MAC is not a digital signature
  - Does NOT provide non-repudiation

# MAC Properties

- A MAC is a cryptographic checksum
$$\text{MAC} = \text{CK}(\text{M})$$
  - condenses a variable-length message M
  - using a secret key K
  - to a fixed-sized authenticator
- is a many-to-one function
  - potentially many messages have same MAC
  - but finding these needs to be very difficult



# Requirements for MACs

- Taking into account the types of attacks
- need the MAC to satisfy the following:
  1. knowing a message and MAC, is infeasible to find another message with same MAC
  2. MACs should be uniformly distributed
  3. MAC should depend equally on all bits of the message

# Security of MACs

- like block ciphers have:
- brute-force attacks exploiting
  - strong collision resistance hash have cost  $2^{m/2}$ 
    - 128-bit hash looks vulnerable, 160-bits better
  - MACs with known message-MAC pairs
    - can either attack key space (cf. key search) or MAC
    - at least 128-bit MAC is needed for security

# Security of MACs

- cryptanalytic attacks exploit structure
  - like block ciphers want brute-force attacks to be the best alternative
- more variety of MACs so harder to generalize about cryptanalysis

# Keyed Hash Functions as MACs

- want a MAC based on a hash function
  - because hash functions are generally faster
  - crypto hash function code is widely available
- hash includes a key along with message
- original proposal:  
KeyedHash = Hash(Key|Message)
  - some weaknesses were found with this
- eventually led to development of HMAC

# Problem with Keyed Hash

- $\text{KeyedHash} = \text{Hash}(\text{Key}|\text{Message})$
- Recall hash function works on blocks
- Let  $M = \text{Key} | \text{Message} | \text{Padding}$  and  $M$

$M = M_1 M_2 \dots M_L$ , where  $|M_i| = \text{Blocksize}$

$\text{Hash} = H(H(\dots H(H(\text{IV}, M_1), M_2), \dots), M_L)$

- But can add extra block(s)  $M_{L+1}$  by

$\text{Hash}' = H(\text{Hash}, M_{L+1})$

- Unless formatting prevents it...

... but still best to use HMAC!

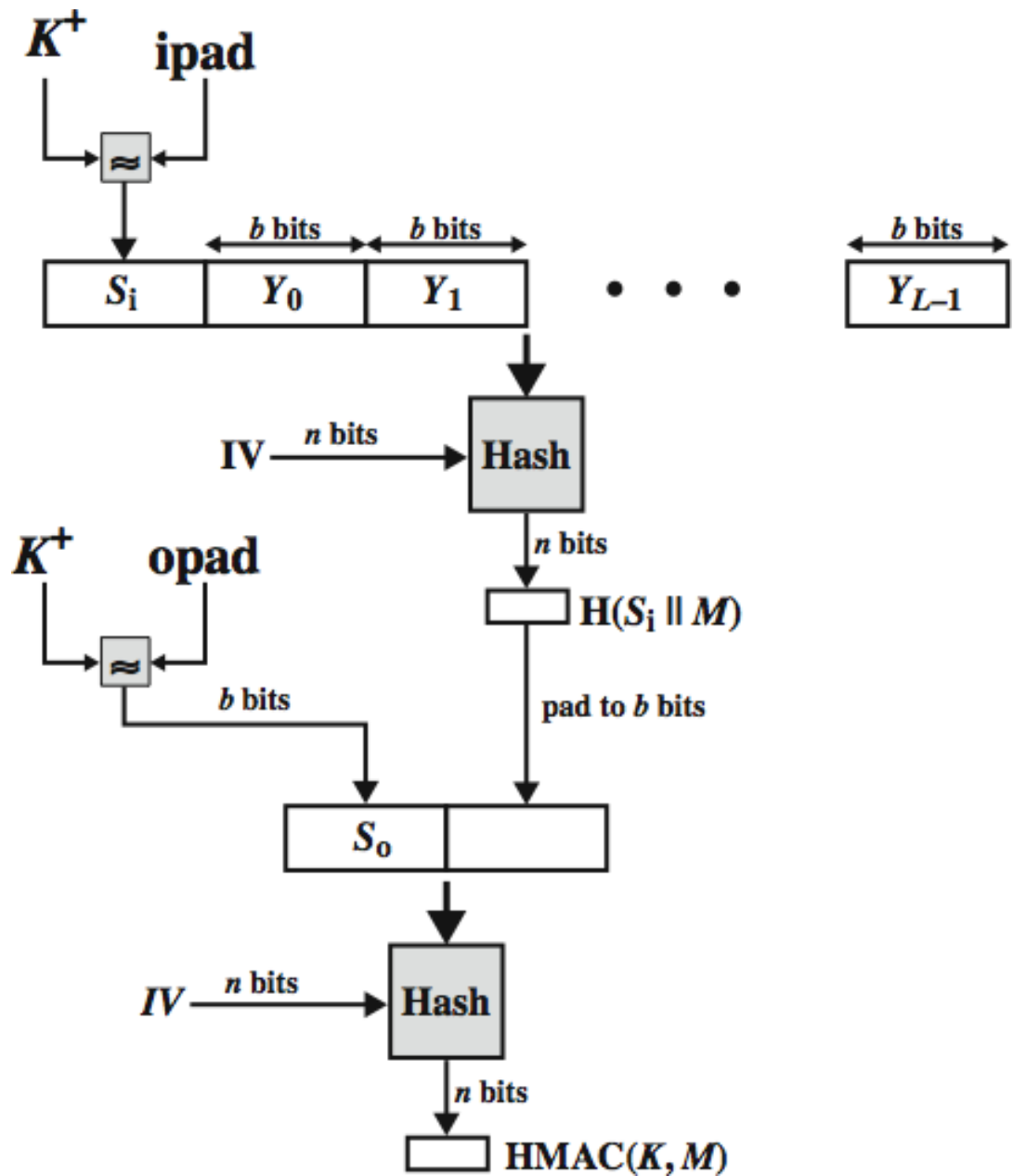
# HMAC Design Objectives

- use, without modifications, hash functions
- allow for easy replacement of embedded hash function
- preserve original performance of hash function without significant degradation
- use and handle keys in a simple way.
- have well understood cryptographic analysis of authentication mechanism strength

# HMAC

- Specified as Internet standard RFC2104
- uses hash function on the message:  
$$\text{HMAC}(M) = \text{Hash}[(K \oplus \text{opad}) \parallel \text{Hash}[(K \oplus \text{ipad}) \parallel M]]$$
  - where  $K \oplus$  is the key padded out to block size
  - opad, ipad are specified padding constants
- overhead is just 3 more hash block calculations than the message needs alone
- any hash function can be used
  - eg. MD5, SHA-1, RIPEMD-160, Whirlpool

# HMAC Overview





# HMAC Security

- proved security of HMAC relates to that of the underlying hash algorithm m h h h h h h h
- attacking HMAC requires either:
  - brute force attack on key used
  - birthday attack (but since keyed would need to observe a very large number of messages)
- choose hash function used based on speed verses security constraints