

Technical Notes: Docker, GCP, CI/CD, Image Hosting, and Webhook

Docker Basics

Docker Image

A Docker Image is a read-only template containing everything needed to run an application:

- Operating systems (like Debian, Alpine)
- Project code
- Environment variables
- Dependencies
- Configuration files

Features:

- Read-only nature
- Portability (can run on any platform)

Analogy: Like a recipe (An Image is like a cooking recipe - you can't eat it, but you can follow it to make something)

Docker Container

A Container is a running instance of an Image, providing an isolated runtime environment:

- Read/write capability

- Lightweight environment
- Guaranteed isolation

Analogy: Like a prepared dish (Image is the recipe, Container is the served meal)

Google Cloud Platform (GCP)

Essence: Migrating local development environment to cloud servers

| Core Component | Function | Description |
|----------------|--------------------------------|----------------------------------|
| Compute Engine | Virtual Machine Service | VM service to host apps |
| Cloud APIs | API Service Calls | Connect cloud services |
| IAM | Identity and Access Management | Control who can do what |
| Cloud Storage | Static File Storage | Store files like an object store |
| GKE | Container Orchestration | Powerful container orchestration |

CI/CD Workflow

CI (Continuous Integration): Automation of code submission, building, and testing

CD (Continuous Delivery/Deployment): Automated deployment process

Analogy: Like a factory assembly line, automating the entire process from code to production

Image Hosting Service

Function: Converting images into accessible URLs

Popular Platforms:

- GitHub (High convenience)
- Alibaba Cloud OSS (Professional storage)

Image Format Notes:

- Base64 images: Embedded in HTML/Markdown, no file system dependency, but larger size
- Recommended to convert to .png, .jpg, .webp and reference via links

Webhook Mechanism

A Webhook is a mechanism for automatic response to specific events on the web

Examples:

- When someone pushes code to GitHub, it automatically triggers CI/CD builds
- When users place orders, the system automatically sends notifications or payment requests

Memory Aid: Think of Webhook as a "trigger mechanism" - when you perform an action (like submitting code), Webhook automatically "pulls the lever" to trigger the next step (like building, deploying, etc.)