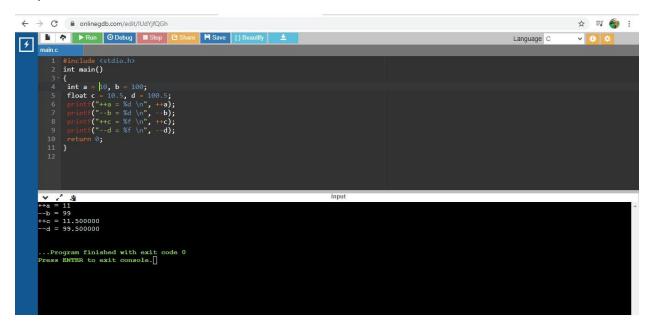
1)Type the following code and observe the output to know the working of increment and decrement operators

```
#include <stdio.h>
int main()
{
    int a = 10, b = 100;
    float c = 10.5, d = 100.5;
    printf("++a = %d \n", ++a);
    printf("--b = %d \n", --b);
    printf("++c = %f \n", ++c);
    printf("--d = %f \n", --d);
    return 0;
}
```

Output:

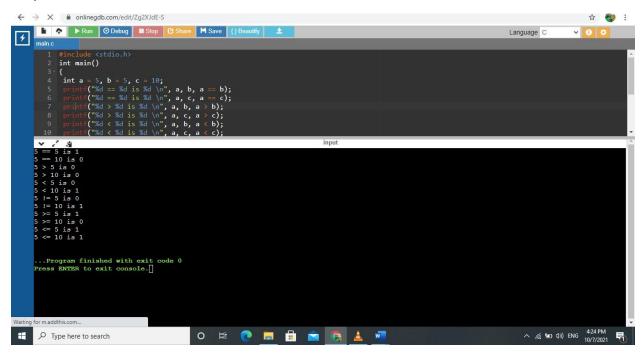


2) Type the following code and observe the output to know the working of relational operators

```
#include <stdio.h>
int main()
{
int a = 5, b = 5, c = 10;
```

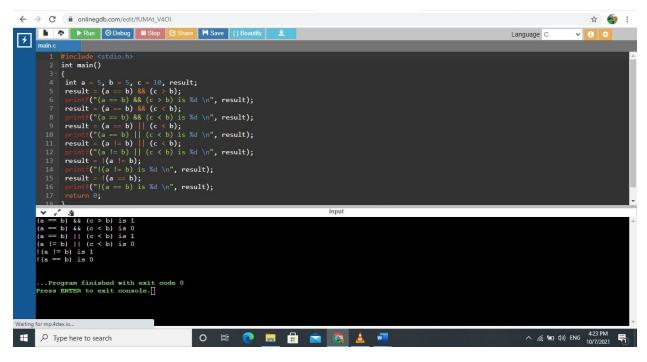
```
printf("%d == %d is %d \n", a, b, a == b);
printf("%d == %d is %d \n", a, c, a == c);
printf("%d > %d is %d \n", a, b, a > b);
printf("%d > %d is %d \n", a, c, a > c);
printf("%d < %d is %d \n", a, b, a < b);
printf("%d < %d is %d \n", a, c, a < c);
printf("%d != %d is %d \n", a, b, a != b);
printf("%d != %d is %d \n", a, c, a != c);
printf("%d >= %d is %d \n", a, b, a >= b);
printf("%d >= %d is %d \n", a, c, a >= c);
printf("%d <= %d is %d \n", a, b, a <= b);
printf("%d <= %d is %d \n", a, c, a <= c);
return 0;
}</pre>
```

Output:



3) Type the following code and observe the output to know the working of logical operators

```
int main()
{
int a = 5, b = 5, c = 10, result;
result = (a == b) && (c > b);
printf("(a == b) && (c > b) is %d n", result);
result = (a == b) && (c < b);
printf("(a == b) && (c < b) is %d n", result);
result = (a == b) | | (c < b);
printf("(a == b) || (c < b) is %d n", result);
result = (a != b) || (c < b);
printf("(a != b) || (c < b) is %d \n", result);</pre>
result = !(a != b);
printf("!(a != b) is %d \n", result);
result = !(a == b);
printf("!(a == b) is %d \n", result);
return 0;
}
Output:
```



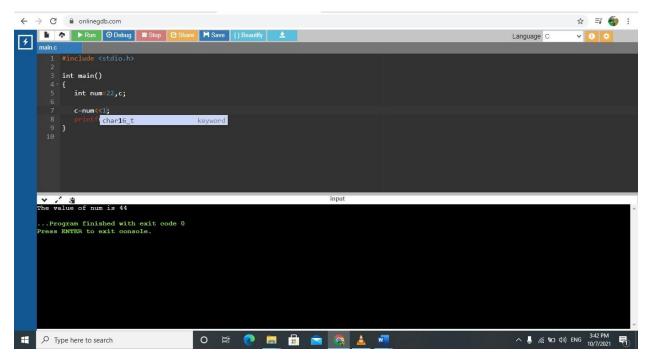
4) Write a C program that displays the size of all possible data types in C

```
#include <stdio.h>
int main()
{
    printf("int is %2d bytes \n", sizeof(short int));
    printf("long int is %2d bytes \n", sizeof(long int));
    printf("float is %2d bytes \n", sizeof(float));
    printf("double is %2d bytes \n", sizeof(double));
    printf("long double is %2d bytes \n", sizeof(long double));
    printf("char is %2d bytes \n", sizeof(char));
    return 0;
}
Output:
```

5) Let the variable num=22. Show the working (on paper) of left shift operator on num, i.e. num<<1,num<<2.... Validate the results by writing a program. Repeat the above to see the working of right shift operator as well

num<<1

```
#include <stdio.h>
int main()
{
  int num=22,c;
  c=num<<1;
  printf("The value of num is %d",c);
}
Output:</pre>
```



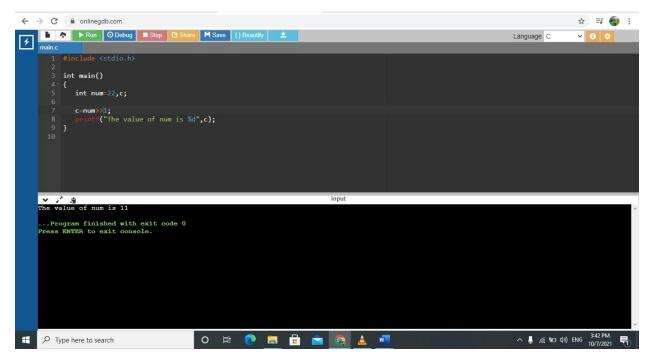
Num<<2

```
int main()
{
  int num=22,c;

  c=num<<2;
  printf("The value of num is %d",c);
}
Output:</pre>
```

Num>>1

```
#include <stdio.h>
int main()
{
  int num=22,c;
  c=num>>1;
  printf("The value of num is %d",c);
}
Output:
```

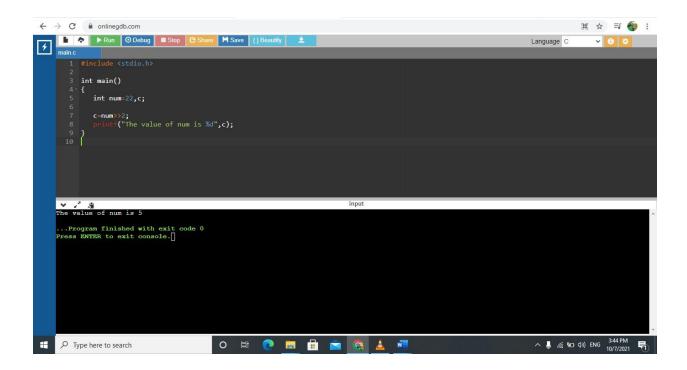


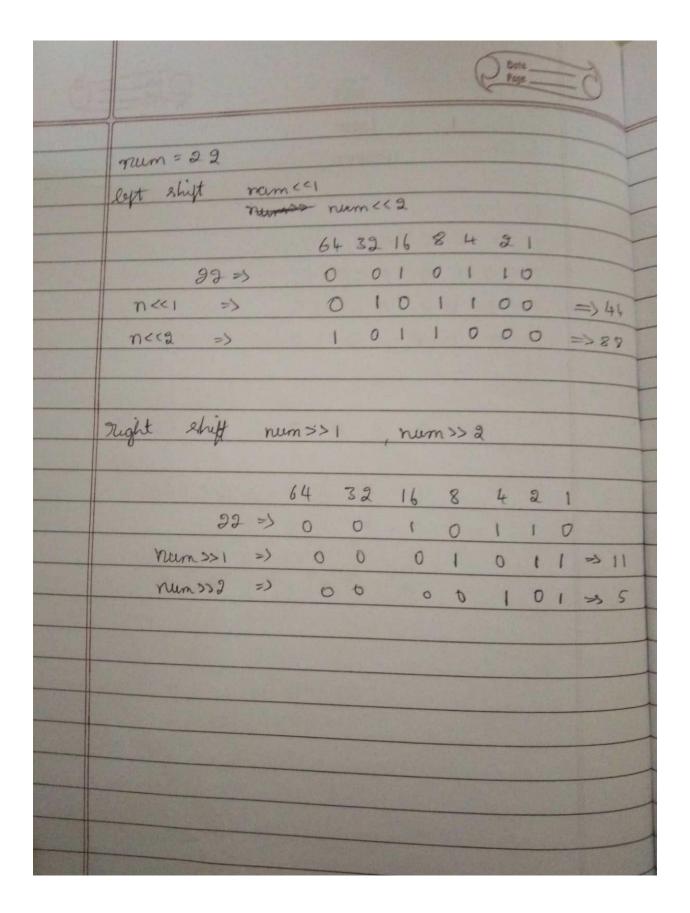
Num>>2

Output:

```
int main()
{
  int num=22,c;

  c=num>>2;
  printf("The value of num is %d",c);
}
```





6)Write a program to determine the largest of two numbers using ternary operator. Enhance the code to determine largest of three numbers. (if statements are not allowed)

```
int main()
{
  int a, b, large;

printf("Enter 2 numbers\n");
  scanf("%d%d", &a, &b);

  (a > b) ? (large = a) : (large = b);

printf("largest of %d and %d is %d\n", a, b, large);
  return 0;
}
```

Output:

```
# include <stdio.h>

void main()
{
   int a, b, c, large;

printf("Enter three numbers : ");

scanf("%d %d %d", &a, &b, &c);

large = a > b ? (a > c ? a : c) : (b > c ? b : c);

printf("\nThe largest number is : %d", large);
```

Output:

}