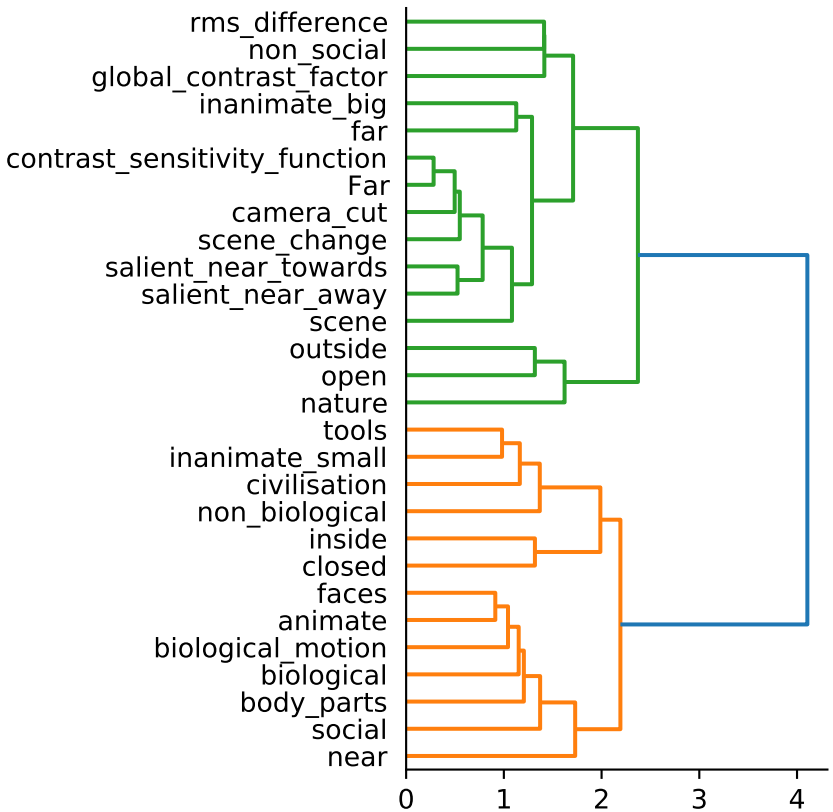
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inanimate_big
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scene_change
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tools
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biological_motion
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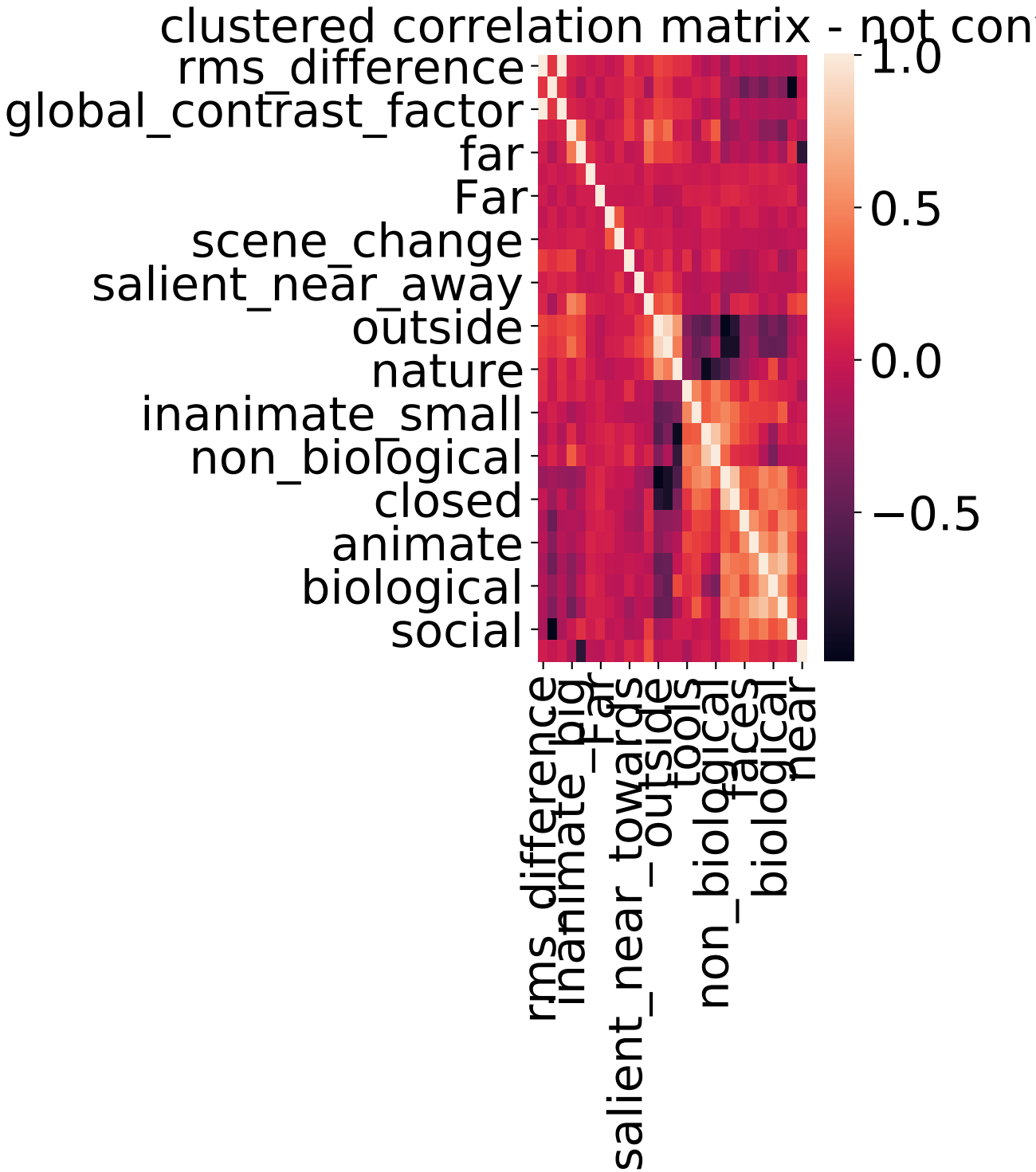
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rms_difference
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