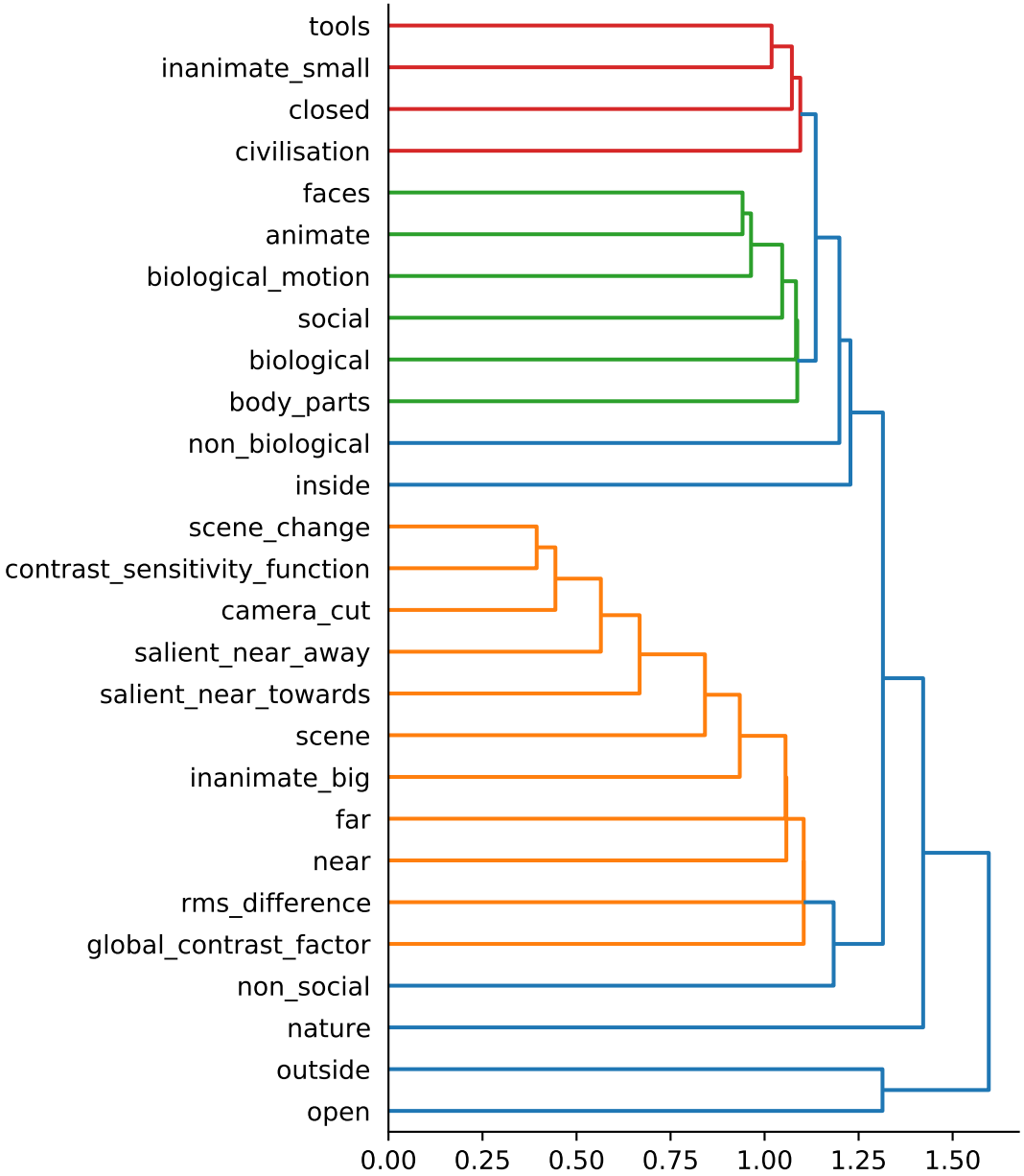
tools
inanimate_small
closed
civilisation
faces
animate
biological_motion
social
biological
body_parts
non_biological
inside
scene_change
contrast_sensitivity_function
camera_cut
salient_near_away
salient_near_towards
scene
inanimate_big
far
near
rms_difference
global_contrast_factor
non_social
nature
outside
open
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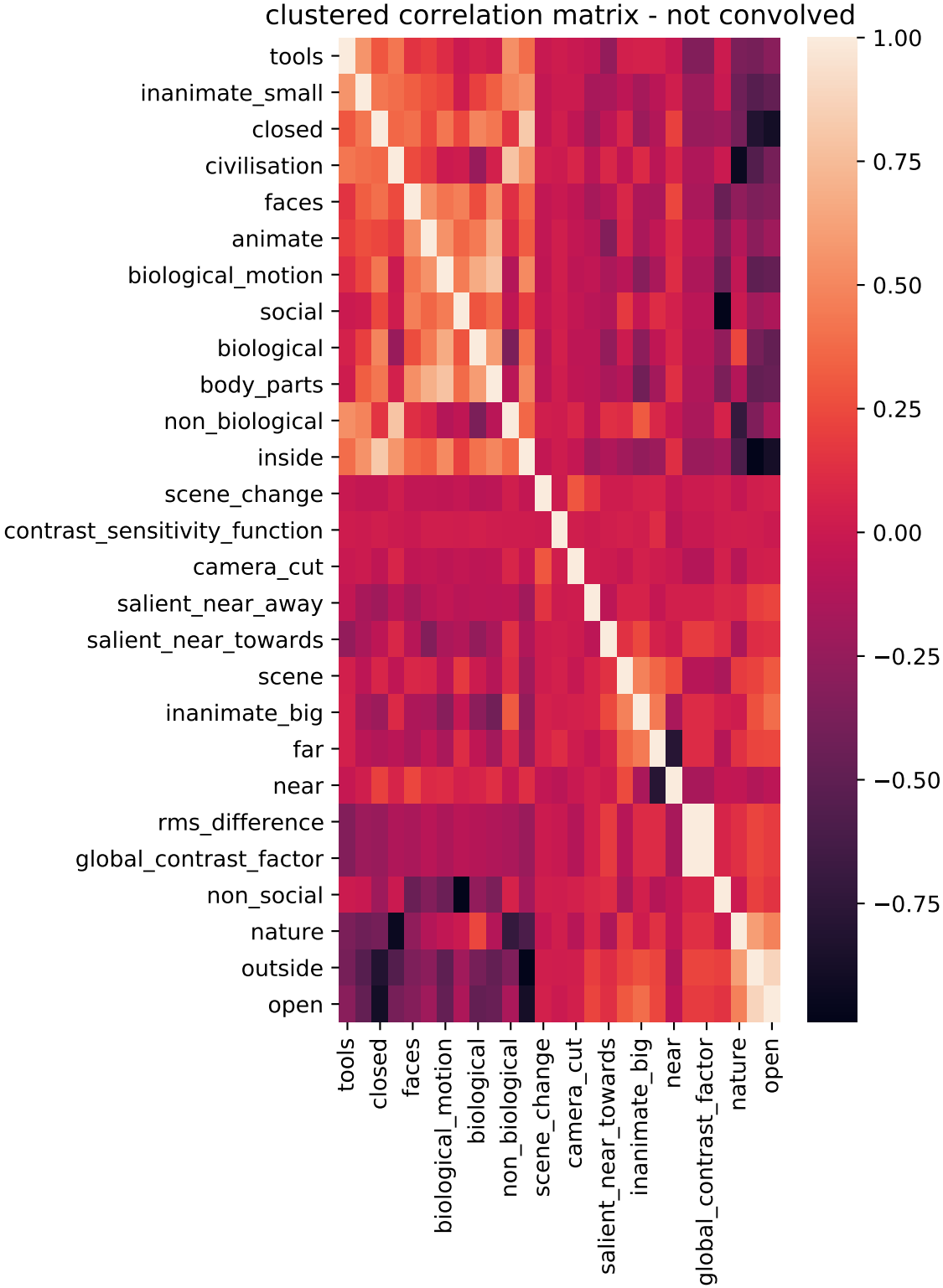
clustered correlation matrix - not convolved
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outside
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−0.25
−0.50
−0.75