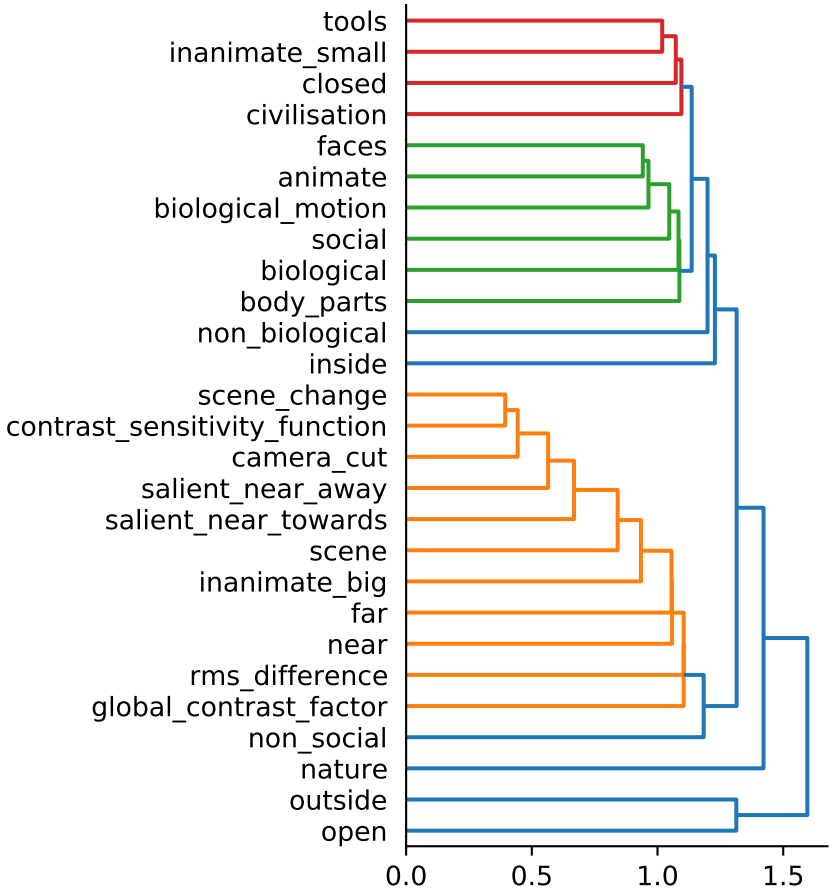
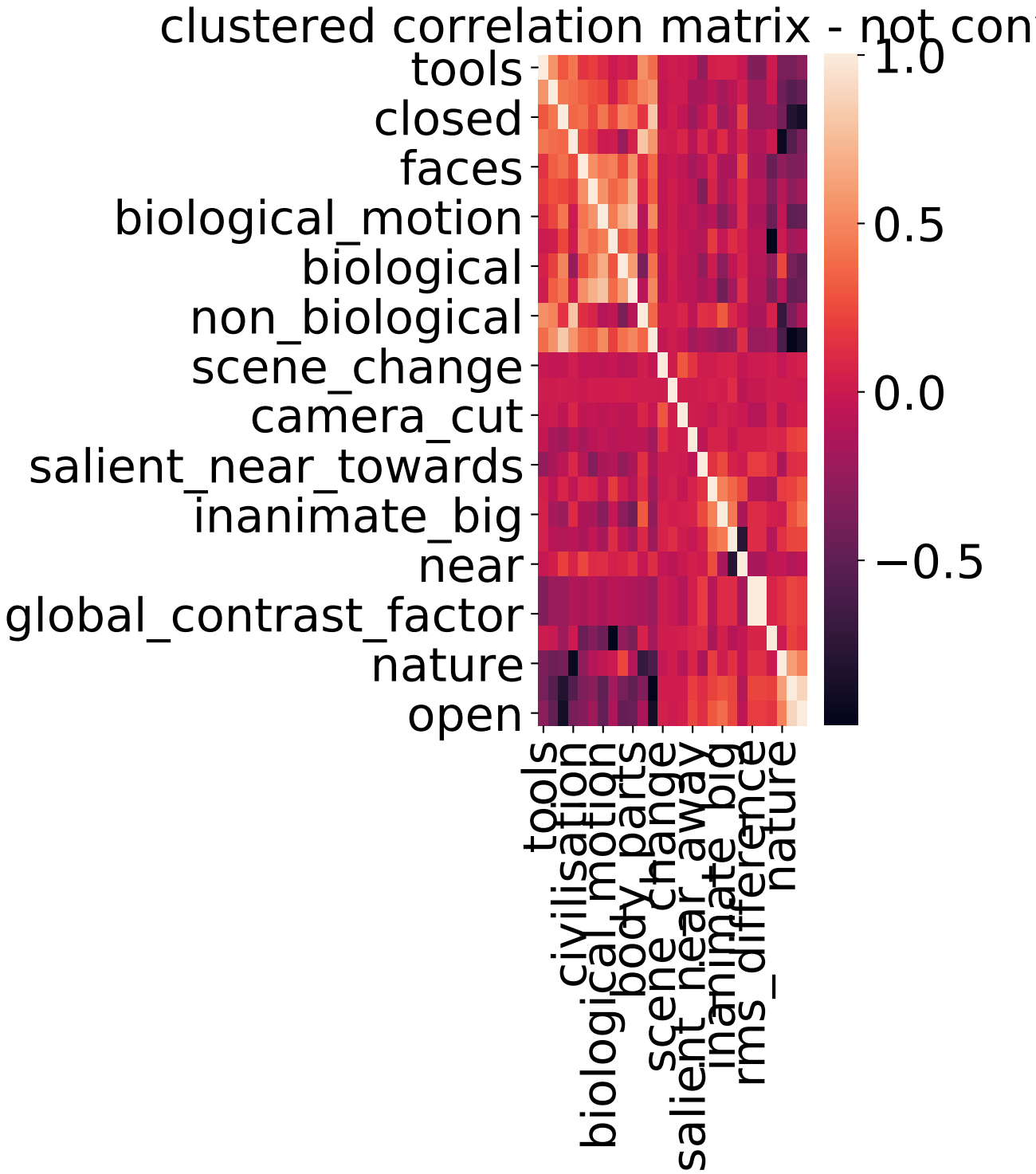

tools
inanimate_small
closed
civilisation
faces
animate
biological_motion
social
biological
body_parts
non_biological
inside
scene_change
contrast_sensitivity_function
camera_cut
salient_near_away
salient_near_towards
scene
inanimate_big
far
near
rms_difference
global_contrast_factor
non_social
nature
outside
open
0.0
0.5
1.0
1.5


clustered correlation matrix - not con
tools
closed
faces
biological_motion
biological
non_biological
scene_change
camera_cut
salient_near_towards
inanimate_big
near
global_contrast_factor
nature
open
tools
civilisation
biological_motion
body_parts
scene_change
salient_near_away
inanimate_big
rms_difference
nature
1.0
0.5
0.0
−0.5