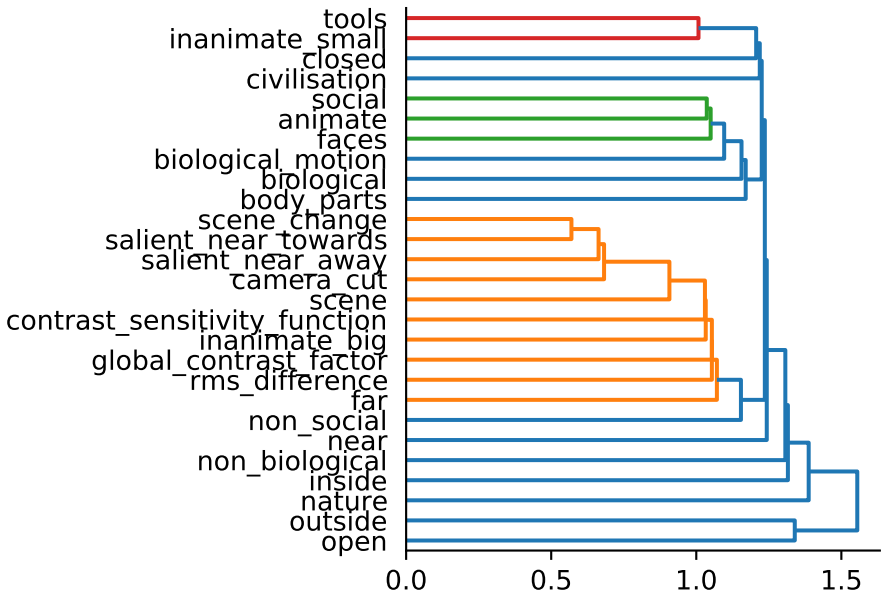
tools
inanimate_small
closed
civilisation
social
animate
faces
biological_motion
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scene_change
salient_near_towards
salient_near_away
camera_cut
scene
contrast_sensitivity_function
inanimate_big
global_contrast_factor
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inside
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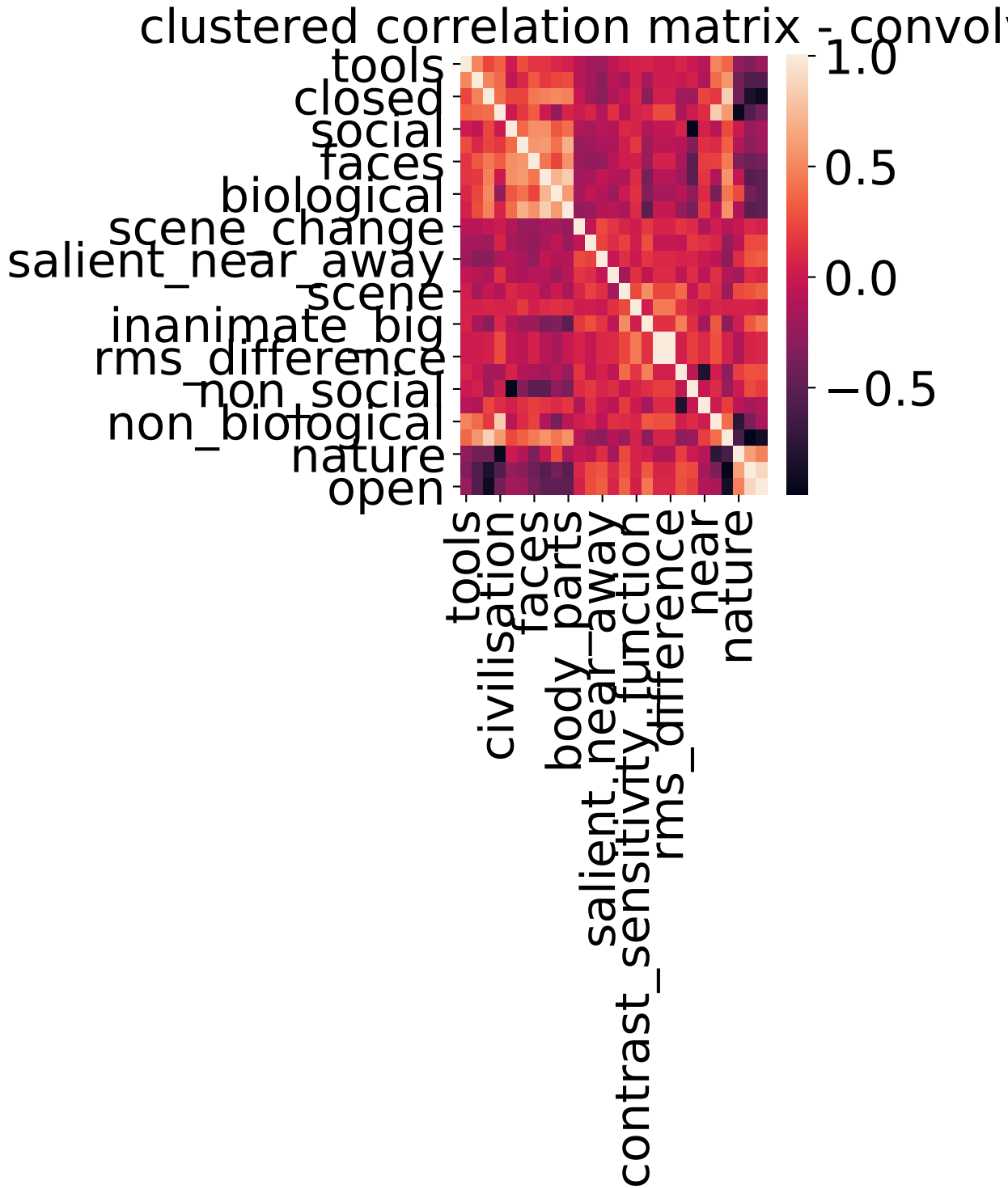
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tools
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