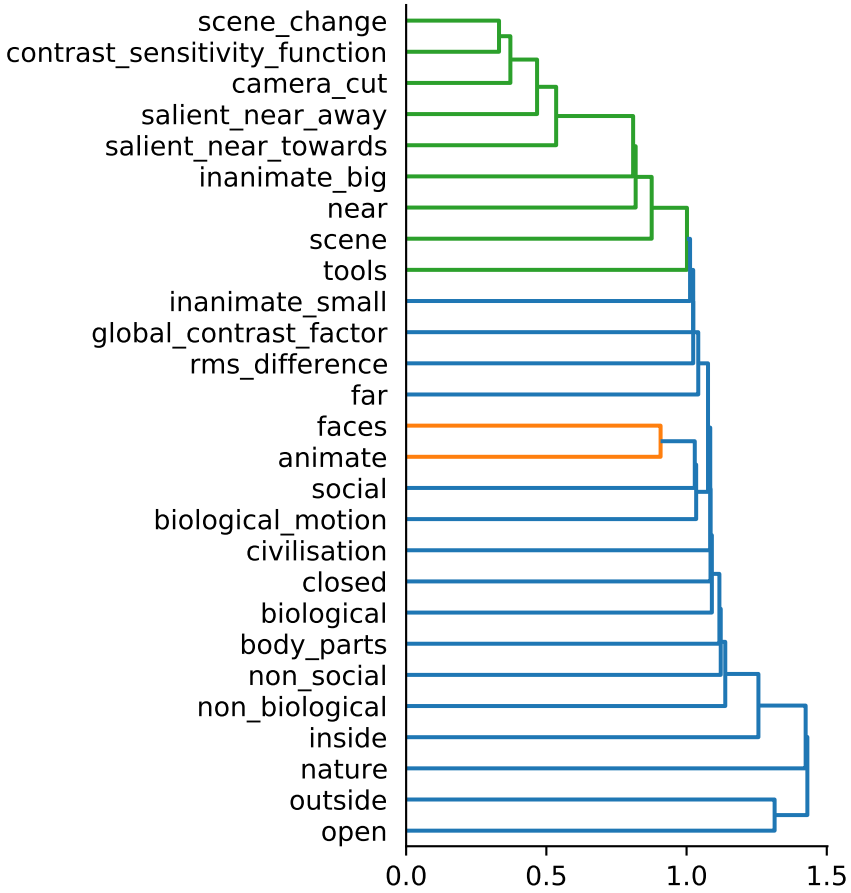
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camera_cut
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salient_near_towards
inanimate_big
near
scene
tools
inanimate_small
global_contrast_factor
rms_difference
far
faces
animate
social
biological_motion
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body_parts
non_social
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outside
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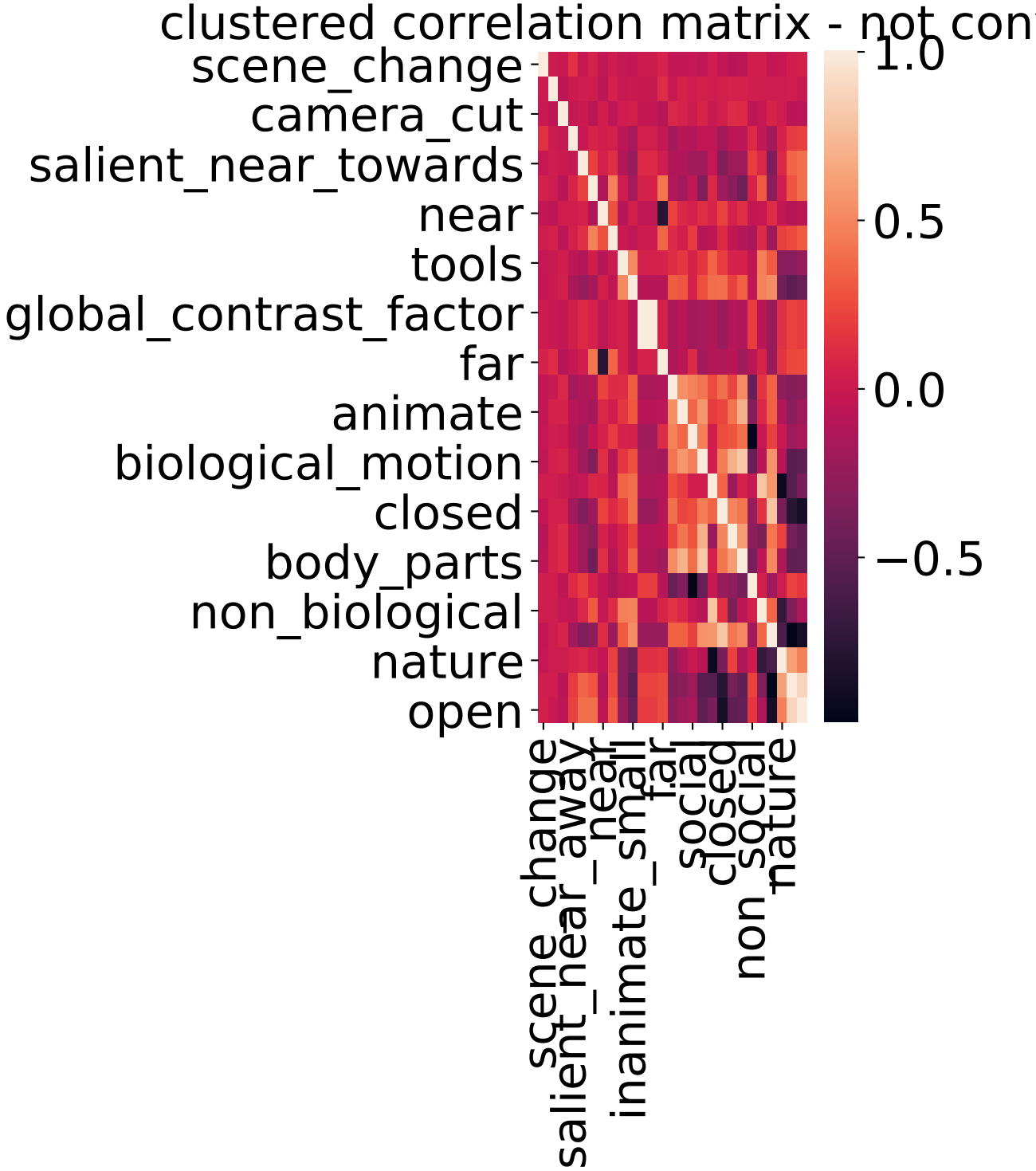
clustered correlation matrix - not con
scene_change
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