

| animate |
|-------------------------------|
| biological |
| biological_motion |
| body_parts |
| camera_cut |
| civilisation |
| closed |
| contrast_sensitivity_function |
| faces |
| far |
| global_contrast_factor |
| inanimate_big |
| inanimate_small |
| inside |
| nature |
| near |
| non_biological |
| non_social |
| +open+outside |
| rms_difference |
| salient_near_away |
| salient_near_towards |
| scene |
| scene_change |
| social |
| tools |