

# CLIVE UNGER

clive.unger@utexas.edu | (254) 722-1897

## EDUCATION

<b>The University of Texas at Austin</b>	Bachelor of Science, Electrical and Computer Engineering McCombs Business Foundations Minor Overall GPA: 3.83   Major GPA: 3.94	December 2019
Junior Classified		
<b>Coursework</b>	Algorithms, Probability, Software Design I & II, Linear Systems & Signals, Intro. Embedded Systems	

## EXPERIENCE

<b>UT Solar Vehicle Team – Electrical Team</b>	Spring 2017 – Fall 2017
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- Collaborated with a team to design and build new solar powered car “BeVolt” for competition.
- Repaired and built, the subsystems that make up a solar powered vehicle.
- Maintained and debugged mission critical systems of six-year-old car for the 2017 American Solar Challenge.

<b>Insurors Indemnity – Web Developer</b>	Summer 2016
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- Built a web component using React and Redux to populate a PDF with customer information and signatures.
- Reduced steps in company’s work flow by developing a system to electronically process orders, previously mail-only.

<b>Robotics Team for First Tech Challenge – Programmer &amp; Builder</b>	Fall 2014 - Spring 2016
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- Designed, constructed, and competed with a Java based robot with 5 functional capabilities for scoring points.
- Won 1st at Regional and 5th at State in 2016.

## ACADEMIC PROJECTS

<b>Twitter Sentiment Analysis: HackTX</b>	October 28-29, 2017
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- Built and deployed a Python based web application which returned sentiment analysis data based on a user inputted topic.
- Utilized Flask framework for backend, Tweepy library for Twitter API, and Textblob library for text processing.
- Accomplished project under 24 hours with a team of four.

<b>McCombs Summer Institute: Startup Project</b>	Summer 2017
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- Developed the necessary components for a startup company with a team over the span of the semester.
- Conducted market validation to pinpoint target customers and form a business strategy.
- Researched and developed marketing strategy, legal formation, and financial plan.

<b>Intro. Embedded Systems: Game Design Project</b>	Spring 2017
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- Interfaced hardware and software to create an original game on two ARM based microcontrollers.
- Programmed driver utilizing the UART protocol for distributed computing multiplayer gameplay.
- Achieved all possible bonus credit through added features such as edge-triggered interrupts, UART, double-buffered graphics, and multiple sound effects.

## LEADERSHIP EXPERIENCE AND ACTIVITIES

<b>Texas Iron Spikes – Men’s Service and Spirit Organization</b>	Fall 2017 - Present
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- Won New Member of the Semester Award - Fall 2017; Selected due to outstanding commitment to organization.
- Serving as Administrative Officer – Spring 2018; Second time in history of org that a new member was elected.

<b>First-Year Interest Group (FIG) – Lead mentor</b>	Spring 2017 - Present
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- Assist the social and academic integration of 20 Freshmen into the college atmosphere through weekly seminars.
- Organize professor visit, time management lessons, registration advising, and team building exercises.

## SKILLS AND ACCOMPLISHMENTS

**Computer Skills:** C, C++, Python, Java, Git, ARM Assembly, LabView, JavaScript, React/Redux, Node.js, HTML, CSS, Bootstrap, Ruby, Linux, Microsoft Suite

**Honors:** University Honors, Halliburton Scholar, National AP Scholar

**Interests:** Basketball, PC gaming, live music, cryptocurrency