

Refactoring Practices

1. Consider these smells:
 - a. Comments
 - b. Large Class
 - c. Long Method
 - d. Long Parameter List

For each refactoring in the following list, write the letter for the smell(s) it might help cure:

- _____ *Duplicate Observed Data*
- _____ *Extract Class*
- _____ *Extract Interface*
- _____ *Extract Method*
- _____ *Extract Subclass*
- _____ *Introduce Assertion*
- _____ *Introduce Parameter Object*
- _____ *Preserve Whole Object*
- _____ *Rename Method*
- _____ *Replace Parameter with Method*

2. In the following code,
 - a. What duplication do you see?
 - b. What would you do to remove the duplication? (You don't have to actually write code here, but be as specific as you can about the actions you would take.)

```
try {
    String template = new String(sourceTemplate);

    // Substitute for %CODE%
    int templateSplitBegin = template.indexOf("%CODE%");
    int templateSplitEnd = templateSplitBegin + 6;
    String templatePartOne = new String(
        template.substring(0, templateSplitBegin));
    String templatePartTwo = new String(
        template.substring(templateSplitEnd, template.length()));
    code = new String(reqId);
    template = new String(templatePartOne + code +
        templatePartTwo);

    // Substitute for %ALTCODE%
    templateSplitBegin = template.indexOf("%ALTCODE%");
    templateSplitEnd = templateSplitBegin + 9;
    templatePartOne = new String(
        template.substring(0, templateSplitBegin));
    templatePartTwo = new String(
        template.substring(templateSplitEnd,
            template.length()));
    altcode = code.substring(0,5) + "-" + code.substring(5,8);
    out.print(templatePartOne + altcode + templatePartTwo);
}
```

```

    } catch (Exception e) {
        System.out.println("Error in substitute()");
    }
}

```

3. Consider this code fragment:

```

    if (!((score > 700) ||
        ((income >= 40000) && (income <= 100000)
        && authorized && (score > 500)) ||
        (income > 100000)))
        reject();
    else
        accept();

```

- What code smells do you see in this code? Give examples of each smell you list.
- Apply DeMorgan's Law to simplify this as much as possible.
- Starting from the original, rewrite the condition by introducing explaining variables.
- Starting from the original, flip the if and else clauses, then break the original into several if clauses. (You'll call accept() in three different places.)
- Consolidate Conditional Expression by extracting a method to compute the condition.
- Which approach was the simplest? The clearest? Can you combine the techniques? Explain your answers.

4. a Refactor the following method:

```

double getPayAmount() {
    double result;
    if (!_isDead) result = deadAmount();
    else {
        if (!_isSeparated) result = separatedAmount();
        else {
            if (!_isRetired) result = retiredAmount();
            else result = normalPayAmount();
        };
    }
    return result;
};

```

- What refactoring(s) did you use? Why did you choose the one(s) you did?