ListenerTransfer #tokenServer : TokenServer #connectedUsers : Collection<WebSocketConnector> #converter : Converter +setTokenServer(ServerMyTalk) : void

<<abstract>>

+setTokenServer(ServerMyTalk): void +broadcastToAll(WebSocketPacket): void +getUserConnector(String): WebSocketConnector +getIpConnector(String): WebSocketConnector +sendPacket(WebSocketConnector,WebSocketConnector): void