-authenticationManager : AuthenticationManager -userManager : UserManager +AuthenticationTransfer(authenticationManager : AuthenticationManager,userManager : UserManager)

AuthenticationTransfer

+processToken(event : WebSocketServerTokenEvent,token : Token) : void +processClosed(arg0 : WebSocketServerEvent) : void +processOpened(event : WebSocketServerEvent) : void +sendPacket(packet : WebSocketPacket,event : WebSocketServerEvent) : void

+processPacket(event: WebSocketServerEvent,packet: WebSocketPacket): void

+setTokenServer(server : ServerMyTalk) : void