

<<interface>>

ListenerTransfer

#tokenServer : TokenServer

#connectedUsers : Collection<WebSocketConnector>

#converter : Converter

+setTokenServer(ServerMyTalk) : void

+broadcastToAll(WebSocketPacket) : void

+getUserConnector(String) : WebSocketConnector

+getIpConnector(String) : WebSocketConnector

+sendPacket(WebSocketPacket WebSocketConnector) : void