

CallTransfer

authentication : AuthenticationTransfer

CallTransfer(authentication : AuthenticationTransfer)

setTokenServer(server : ServerMyTalk) : void

processToken(event : WebSocketServerTokenEvent, token : Token) : void

processClosed(arg0 : WebSocketServerEvent) : void

processOpened(event : WebSocketServerEvent) : void

sendPacket(packet : WebSocketPacket, connector : void) : void

processPacket(event : WebSocketServerEvent, packet : WebSocketPacket) : void