## -authenticationManager : AuthenticationManager -userManager: UserManager

Authentication listener

+AuthenticationListener(authenticationManager: AuthenticationManager, userManager) +setTokenServer(server : ServerMyTalk) : void

+processToken(event: WebSocketServerTokenEvent,token: Token): void +processClosed(arg0 : WebSocketServerEvent) : void

+processOpened(event : WebSocketServerEvent) : void

+sendPacket(packet: WebSocketPacket, event: WebSocketServerEvent): void

+processPacket(event: WebSocketServerEvent,packet: WebSocketPacket): void