# A beginner-friendly environment for exploring error messages in the Clojure programming langu

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### Abstract

Programmers are imperfect, and will often make mistakes when program with an error, the program with an error, the program will halt and present the details of the error to the user in the form of an error message. These error messages are often very jargon-heavy, and are not designed to be palatable to a novice programmer. This creates significant friction for new programmers trying to learn programming languages. This work is a part of an ongoing project (called Babel) led by Elena Machkasova in an attempt to ease this friction in the Clojure programming language. Currently, Babel software is able to replace standard error messages with ones that are more helpful for a beginner audience. My contribution to this project is an exploration of potential tools to effectively display information about errors in an interactive and intuitive manner. The most promising of these tools up to this project to this project is an exploration of potential tools to effectively display information about errors in an interactive and intuitive manner. The most promising of these tools up to this point has been Morse, created by the company Cognitect, owned by Nubank. As this project continues to explore the possibilities of Morse and how it can integrate with the existing Babel system, we are putting together potential setups that novice programmers can use to effectively understand and explore the causes of the errors they come across. This project are putting together potential setups that novice programmers can use to effectively understand and explore the causes of the errors they come across. presents the setups that have been developed and discuss their benefits and tradeoffs in helping novice programmers understand error messages. Elena: Needs to be shortened and changed to match this year's work

# Overview of Functional Programming and Clojure

- Functional programming has a rich history of being introduced early in programming education.
- It emphasizes breaking problems into smaller, manageable, easy-to-combine pieces.
- It builds a strong foundation for students in subjects like recursion, higher-order functions, immutable data, and problem decomposition.
- Clojure is a functional that encourages these principles and is a great tool for introducing students to functional programming.
- It has a simple, minimal syntax with prefix notation in statements and statements are surrounded by parenthesis.
- It uses an interactive Read-Eval-Print-Loop (REPL) environment: the user types some code, the system evaluates it and prints the answer.

# Clojure Error Messages

### Tristan: Tristan's section

- Elena: Examples and issues
- Existing error messages in Clojure are designed for experienced developers.
- Error messages contain details that are often extraneous to beginners, leading to a feeling of being overwhelmed.
- Beginners often struggle to grasp the terminology behind the default errors, causing friction.
- Despite its lackluster error messages, Clojure has many aspects in its design that are useful for beginners [1].

## Overview of Babel.

### Jaydon: Jaydon's section.

• We wanted to build upon existing tools that would likely be maintained in the future.

Examples

John: John's section. Elena: (even? "two"), (even? 23)

Default Clojure: user=>(even? "two")

Execution error (IllegalArgumentException) at user/eval2044 (REPL:1).

Argument must be an integer: two

user=>(even? 2 3)

Execution error (ArityException) at user/eval2046 (REPL:1).

Wrong number of args (2) passed to: clojure.core/even?

Babel (wthin REPL): user=>(even? "two")

The first argument of (even? "two") was expected to be a number but is a string "two" instead.

In Clojure interactive session on line 1.

user=>(even? 2 3)

Wrong number of arguments in (even? 23): the function even? expects one argument but was given two arguments.

In Clojure interactive session on line 1.

Babel (with Morse):	
Your code had an error in <i>Clojure interactive session</i> on line 1.	Your code had an error in <i>Clojure interactive session</i> on line 1.
(even? "two")	(even? 2 3)
The first argument of (even? "two") was expected to be a number but is a string "two" instead. In Clojure interactive session on line 1.	Wrong number of arguments in (even? 2 3): the function even? expects one argument but was given two arguments. In Clojure interactive session on line 1.
Documentation for the reported function.  https://clojuredocs.org/clojure.core/even_q	Documentation for the reported function. <a href="https://clojuredocs.org/clojure.core/even_q">https://clojuredocs.org/clojure.core/even_q</a>

## Progress This Year.

- We improved internal tooling to allow us to easily select different types of error messages and test how they are presented.
- We implemented a skeleton framework for data flow to the interactive viewer.
- We created a system for labeling parts of an error message to be able to use different formats for different parts.
- We created a simple viewer to format error messages based on labeled data.

### Future Work.

Jaydon: Jaydon's section.

# Acknowledgements

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### Sources

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