

A beginner-friendly environment for exploring error messages in the Clojure programming language.

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# Outline

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  - Clojure language and Syntax
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  - Exceptions Processing
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# Clojure Language and Syntax

What is Clojure? - Clojure language and Syntax

- Clojure is a part of the Lisp language family
- Syntax
  - prefix notation (operators before operands).
  - expressions are surrounded by parentheses.

Example: `(/ 9 3)` denotes 9 divided by 3

# Clojure Language and Syntax

- Clojure `Elena`: is implemented in Java and runs on the Java Virtual Machine (JVM)
  - executed code compiles to JVM bytecode `Elena`: I corrected the line below slightly. Not sure if you need this line.
- Clojure code → Java code → JVM bytecode → executed on JVM

# Clojure Language and Syntax

## Clojure's REPL

- interactive environment for code evaluation
- Read → Evaluate → Print → Loop `Tristan: repl`  
`example image`

# Clojure's Error Messages

## Clojure Exceptions

- an event or error that disrupts the normal flow of a program's execution
- Clojure syntax errors will also result in an exception **Elena:**  
**mention that it is a Java exception**

## Error Messages

- generate when a exception occurs
- provide error type and location

# Clojure's Error Messages

## Anatomy of a Clojure Error Message

```
=> (/ 9 0)
```

```
Execution error (ArithmeticException) at user/eval1  
(REPL:1).
```

Divide by zero

- `ArithmeticException`: The type of error that occurred.
- `user/eval1 (REPL:1)`: The location where the error happened (in this case, REPL, line 1).
- `Divide by zero`: The description of the error's cause.

# Clojure's Error Messages

## Exception Example

```
#error {  
:cause "Divide by zero"  
:via  
[:type java.lang.ArithmeticException  
:message "Divide by zero"  
:at [clojure.lang.Numbers divide "Numbers.java"  
190]]}  
:trace  
[[clojure.lang.Numbers divide "Numbers.java" 190]  
... omitting 18 lines...  
[clojure.main main "main.java" 40]]
```

Tristan: image instead? or maybe not add this  
Elena: I don't think you need this slide



# Setup and Goals

## Overview of Babel

- Tool designed to replace native Clojure messages to aid in understanding
- Relies heavily on the Clojure spec library to catch errors on function calls `Elena: We didn't introduce spec yet - can introduce it here; show "spec" and "other errors" in boldface or some such.`
- Maintains a dictionary of other errors (e.g. division by zero) that can't be spec'd, in order to rewrite them as well `Elena: Using RegEx to pull out different parts`

## Usage

- Launching a REPL server in the Babel repository allows the tool to "hook" to it
- Initialization function (`setup-exc`) is called to begin intercepting error messages `Elena: I don't think we need to mention this`

# Setup and Goals

Motivation **Elena:** `shouldn't this be before the previous slide?`

- Babel is a learning tool for beginners to Clojure and programming as a whole
- Clojure error messages contain awkward phrasing that may impede understanding

## Example

Consider the error produced by the form below. What does it mean?

```
=> (count 1)
```

```
Execution error (UnsupportedOperationException) at  
user/eval1529 (REPL:1).
```

```
count not supported on this type: Long
```

# Setup and Goals

# Exceptions Processing

## Sending Data to Morse

- The Clojure REPL does not provide the proper hooks to effectively manipulate error message data.
- To get around this, we need to initialize Babel within a sub-REPL of the parent REPL session.
- Creating a sub-REPL allows us to introduce hooks that let us add preprocessing steps.

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## Sub-REPL hooks

Babel uses the following hooks as part of error processing:

- `:init` Defines initial behavior on creation. In Babel this starts a new Morse session connected to the current REPL.
- `:eval` Defines behavior when a command is run. In Babel this stores the command verbatim into an atom, and evaluates the command in both the REPL and Morse.
- `:caught` Defines behavior on an exception. In Babel this processes the error, and passes the following information to Morse for display in a custom viewer:
  - The last command entered, read from an atom that is updated at evaluation.
  - The location in the environment where the error occurred. In the REPL, this resolves to “Clojure Interactive Session”.
  - A vector of pairs containing the error message produced by Babel, with labels associated with each segment denoting its type for formatting.
  - The url to the documentation of the function called that



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## Current State of the Project

- We have existing error messages without labels for many common errors of core functions.
- We can connect Morse to a REPL session, and have mirroring from evaluation.
- Most of the work this year was spent structuring things for integration with Morse viewers.
- The introduction of the error labeling and prototyping this was pivotal in enabling data formatting.
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# Future Work

The following are areas of active development:

- Expand data labeling to all Babel error messages.
- Add hover text for specific terms to add definitions and supplementary information to the presented error message.
- Refining the end user work flow between working code and erroring code.
- Develop Morse viewers for other information, such as the stack trace, and full java error messages.



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Elena: `simplify the sentences`

- Once we have greater feature coverage in Babel, we plan to run a usability study about the interactive tools we have developed.
- We are going to use the results of letting users explore our tools while learning Clojure in order to guide further design.
- We would like to explore IDE integration to further expand possible work-flow refinements.

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# Discussion

Questions?