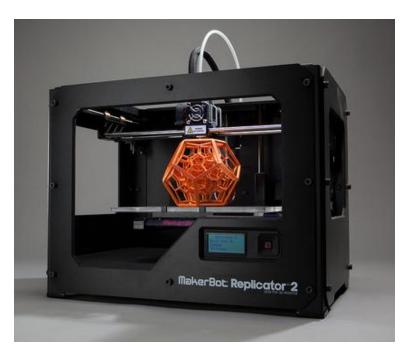
Bringing software to the physical world

Who am I?

Leslie Wittig Quintanilla



physical world 3D Printing





Creating a model

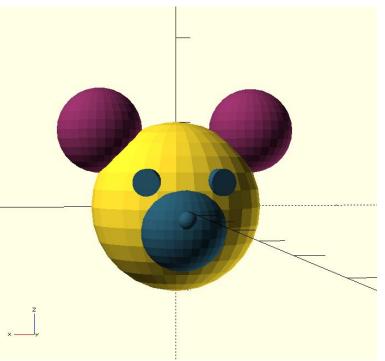


Clojure + OpenScad scad-clj

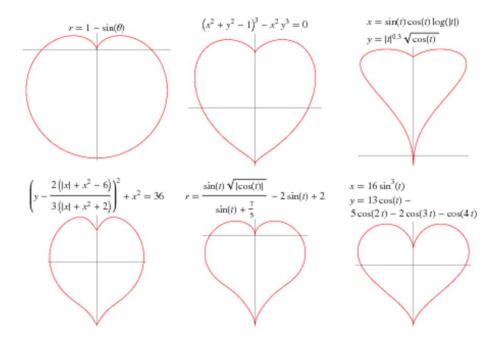
https://github.com/farrellm/scad-clj

Trying with simple forms

```
def draw-mickey
 (union
   (sphere 100)
   (->> (sphere 50)
         (color [0.533 0.176 0.376 1])
         (translate [90 0 90]))
   (->> (sphere 50)
         color [0.533 0.176 0.376 1])
         (translate [-90 0 90]))
   (->> (sphere 50)
         (color [0.153 0.337 0.42 1])
         (translate [0 70 -20]))
   (->> (sphere 10)
         (color [0.153 0.337 0.42 1])
         (translate [0 120 -10]))
   (->> (cylinder 15 20)
         (color [0.153 0.337 0.42 1])
         rotate (/ Math/PI 2) [3 1 0])
         (translate [-40 85 30]))
   (->> (cylinder 15 20)
         color [0.153 0.337 0.42 1])
         (rotate (/ Math/PI 2) [-3 1 0])
         translate [40 85 30]))))
```



What about math to draw it?



Trigonometry is beautiful! But I don't remember anything from school...

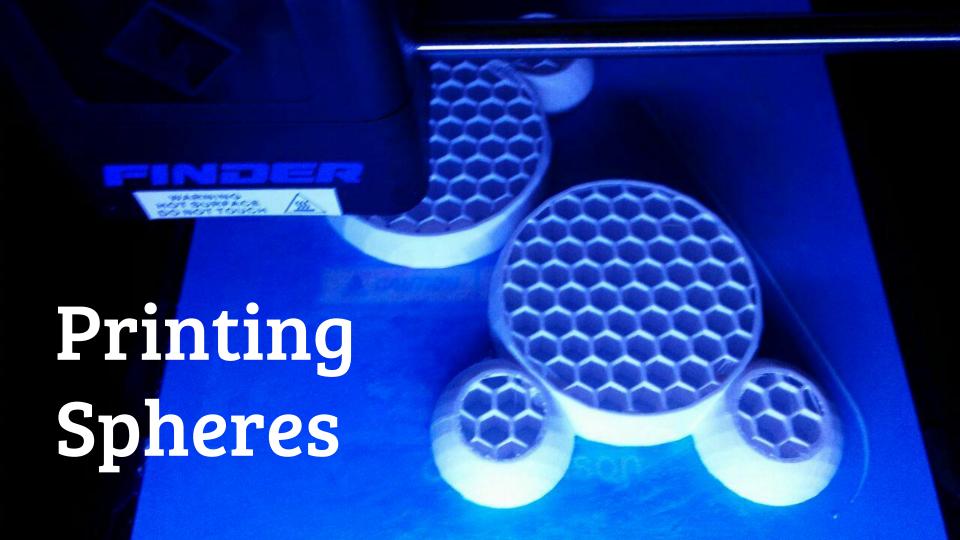
The code and the result

```
defn heart-coords []
      (for [t (range -3 3.1 0.01)]
        (let [x (* 16 (Math/pow (Math/sin t) 3))
y (- (* 13 (Math/cos t))
                      (* 5 (Math/cos (* 2 t)))
                     (* 2 (Math/cos (* 3 t)))
                     (Math/cos (* 4 t)))
               tp (/ (+ t 3) 6.1)
55
56
57
               r (Math/sin (* tp Math/PI))
               g 0
b 0]
58
           (union
             (->> (sphere 2)
                   (color [r g b 1])
                   (translate [x y z])))))
```

Printing









Do I have to own a 3D printer to start?



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Lär dig at 3D-printa

Questions?



