
Computer Architecture – LAB 8

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LAB 8 - 1

■ Reading and Copying a string..

- Fill in the **RED** box

```
.data
ask:      .asciiz "Type a character string (<50 chars long): "
bye:      .asciiz "Press enter to exit..."
len:      .word 50
inputStr: .space 50
copyStr:  .space 50

.text
.globl main
main:
    li $v0, 4          # system code 4: print a string
    la $a0, ask        # '$a0' will point out 'ask'
    syscall

    la $a0, inputStr   # '$a0' will point out 'inputStr'
    lw $a1, len        # Load word-0 from 'len' into '$a1'
    li $v0, 8          # system code 8: read a string
    syscall

     # '$t2' will store the value 97 (97 = ASCII 'a')
                                     # '$t3' will store the value 122 (122 = ASCII 'z')
                                     # '$t0' will store the value 0 ('$t0' is the index)
```

LAB 8 - 1

■ Reading and Copying a string..

- Fill in the **RED** box

```
loop:
    lb $t1, inputStr($t0)    # Load byte-$t0 from 'inputStr' into '$t1'
                             # Fetch a character from 'inputStr' into '$t1'
    [ ]                      # if ($t1 < $t2) then go to the label 'skip'
                             # if ($t1 > $t3) then go to the label 'skip'

    addi $t1, $t1, -32        # $t1 <- $t1 - 32
                             # Conver to upper case
                             # The gap between lower case and upper case is 32

skip:
    [ ]                      # Store a byte in '$t1' into byte-$t0 from 'copyStr'
                             # $t0 <- $t0 + 1 (Increase index)
                             # if ($t1 != 0) then go to the label 'loop'

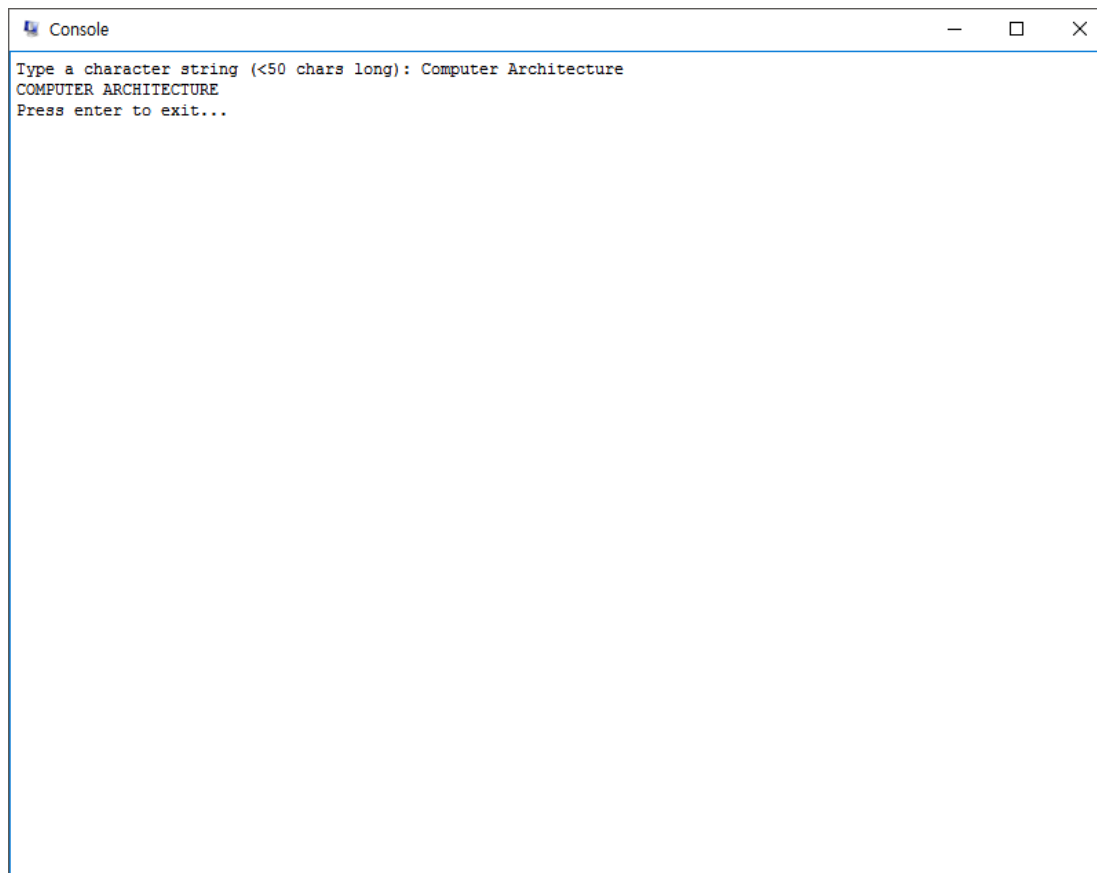
finish:
    li $v0, 4                # system code 4: print a string
    la $a0, copyStr          # '$a0' will point out 'copyStr'
    syscall

    li $v0, 4                # system code 4: print a string
    la $a0, bye              # '$a0' will point out 'bye'
    syscall

    li $v0, 10               # exit program
    syscall
```

LAB 8 - 1

- Reading and Copying a string..
 - Result



```
Console
Type a character string (<50 chars long): Computer Architecture
COMPUTER ARCHITECTURE
Press enter to exit...
```

The screenshot shows a console window titled "Console". It contains three lines of text: a prompt "Type a character string (<50 chars long):", the input "Computer Architecture", and the output "COMPUTER ARCHITECTURE". Below the output, it says "Press enter to exit...".

LAB 8 - 2

■ Convert Integer to Binary..

- Fill in the RED box

```
.data
result: .space 32
        .byte 0
ask:    .ascii "Enter decimal number: "
ansBin: .ascii "Binary is: "
ansStr: .ascii "\nBinary string: "
space:  .ascii " "

.text
.globl main
main:
    li $v0, 4      # system code 4: print a string
    la $a0, ask    # '$a0' will point out 'ask'
    syscall

    li $v0, 5      # system code 5: read an integer value
    syscall        # READ
    move $t2, $v0  # $t2 <- $v0

    li $v0, 4      # system code 4: print a string
    la $a0, ansBin # '$a0' will point out 'ansBin'
    syscall

     # '$t4' will store the value 4 for a binary number
     # We will device 32-digit into 8 groups consist of 4-digit
     # '$t0' will store the value 32 for a binary string
     # Because we will print a binary number which consist of 32-digit
     # '$t3' will point out 'result'
```

LAB 8 - 2

■ Convert Integer to Binary..

– Fill in the RED box

```
loop:
    rol $t2, $t2, 1    # $t2 <- $t2 << 1
                       # ROL(: Rotate left) is different with 'Shift instructions'
                       # After ROL, the leftmost number will be located at the rightmost place
                       # Start from the leftmost number
    andi $t1, $t2, 1    # $t1 <- $t2 AND 1

    # Print blank after 4-digit
    div $t0, $t4        # $t0 / $t4
    mfhi $t5            # The remainder will move to '$t5' register
    bnez $t5, print_binary # if ($t5 != 0) then go to the label 'print_binary'
    li $v0, 4           # system code 4: print a string
    la $a0, space       # '$a0' will point out 'space'
    syscall

print_binary:
    li $v0, 1           # system code 1: print an integer value
     # $a0 <- $t1 for a binary number
     # We will directly print a binary digit
    syscall

    # Store a digit into a string
     # $t1 <- $t1 + 48 (The ASCII code of '0')
     # Store a byte in '$t1' into byte-0 from '$t3'

    addi $t3, $t3, 1    # $t3 <- $t3 + 1 (Increase the index of 'result')
    addi $t0, $t0, -1    # $t0 <- $t0 - 1 (Decrease the count)
    bnez $t0, loop      # if ($t0 != 0) then go to the label 'loop'

    li $v0, 4           # system code 4: print a string
    la $a0, ansStr      # '$a0' will point out 'ansStr'
    syscall

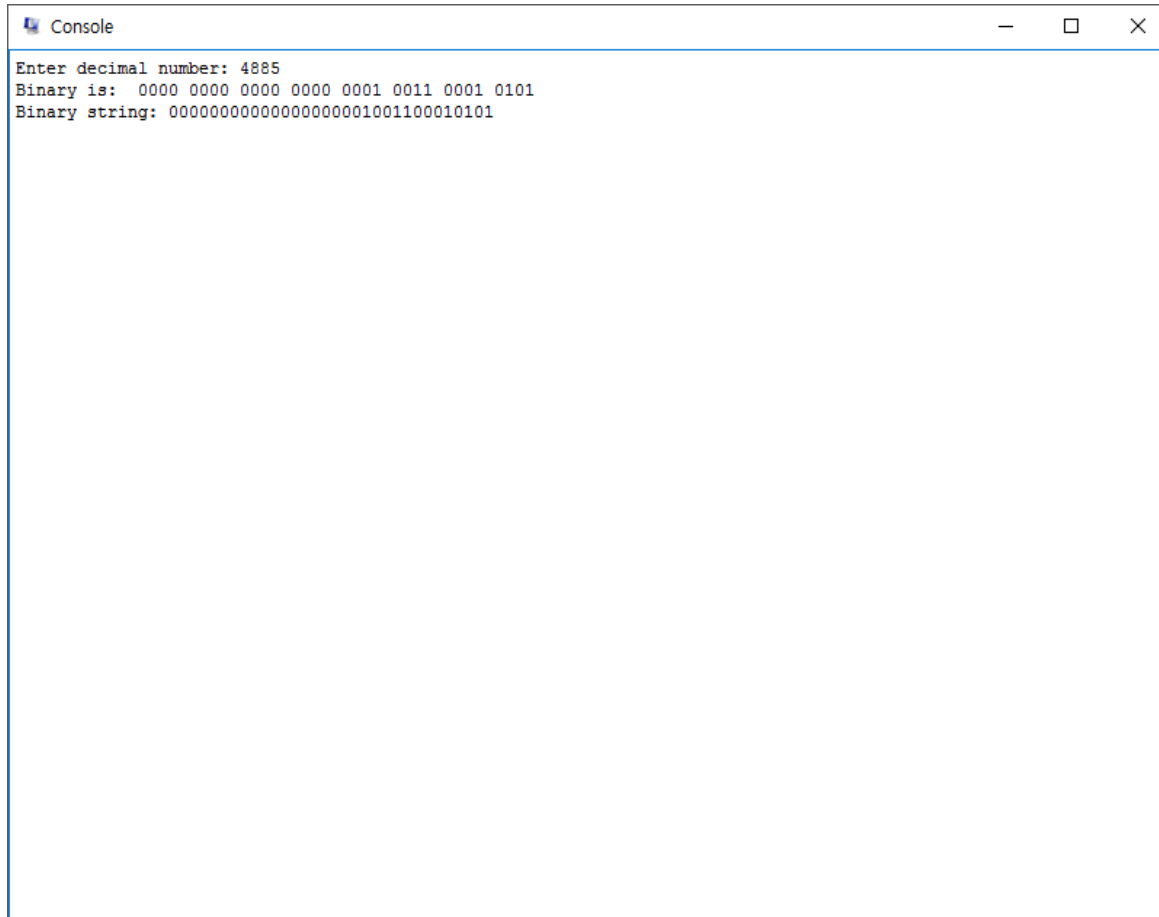
    li $v0, 4           # system code 4: print a string
    la $a0, result      # '$a0' will point out 'result'
    syscall

    li $v0, 10          # system code 10: exit program
    syscall
```

LAB 8 - 2

■ Convert Integer to Binary..

— Result



```
Console
Enter decimal number: 4885
Binary is: 0000 0000 0000 0000 0001 0011 0001 0101
Binary string: 00000000000000000001001100010101
```

The screenshot shows a console window titled "Console" with standard window controls (minimize, maximize, close). It displays the input "Enter decimal number: 4885" and the resulting binary representations. The "Binary is:" line shows the number in groups of four bits, and the "Binary string:" line shows the full 32-bit binary string.

TASK

- 과제
 - LAB 8-1, 8-2 를 완성하여 워드문서에 정리하여 제출
- 파일명
 - ca_08_학번_이름.docx
- 제출기한
 - 11월 30일 23:59까지
- 수업시간 내 완료시 조교의 확인을 받고 퇴실가능, 미확인시 결석처리