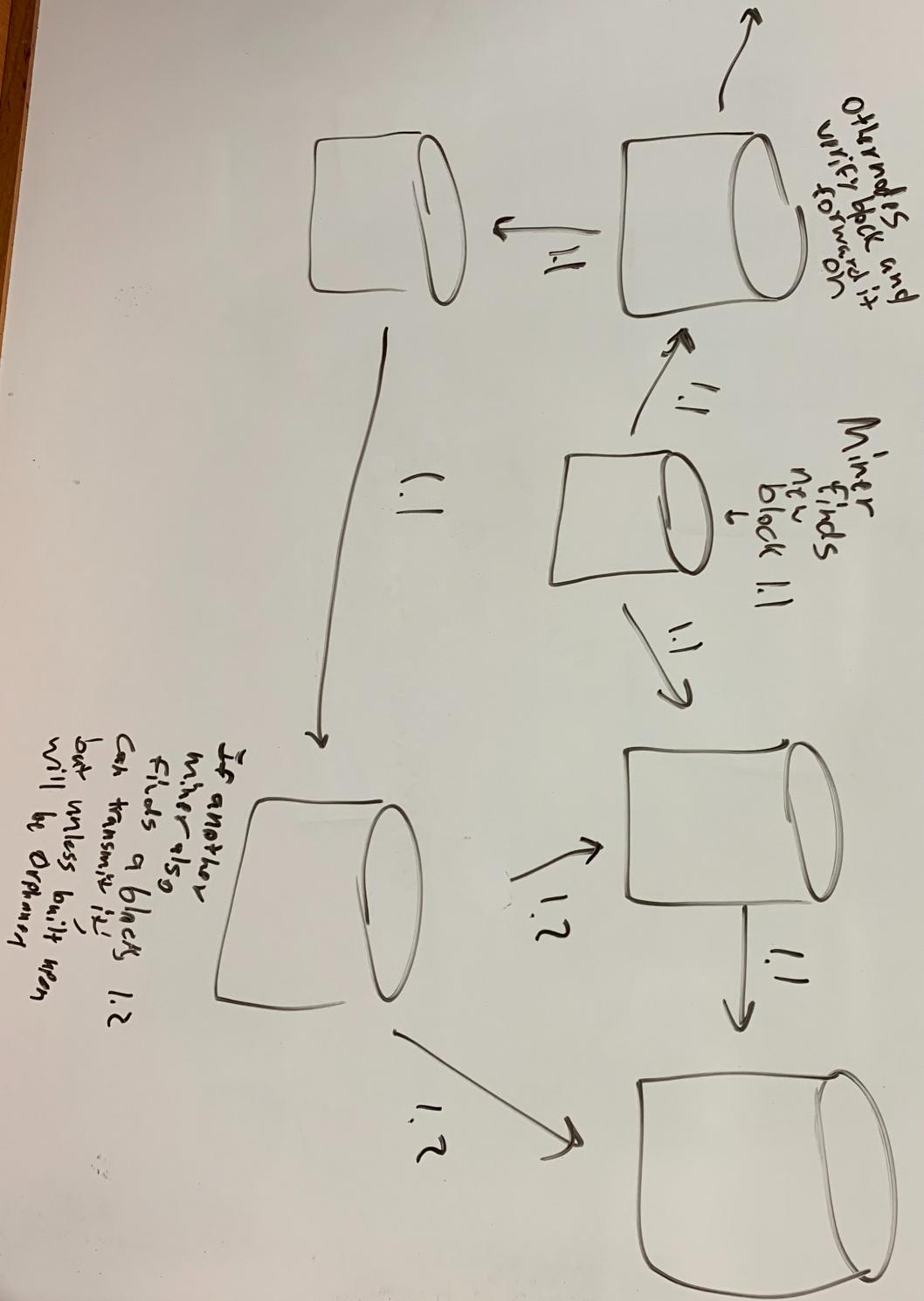


full clients store the whole blockchain,
SPV clients only store block headers +
request transactions when needed

size goes from 20GB → 23 MB
with 1000x cost
savings

How a miner broadcasts



Structure

Block
Containing block

1000s
of
Transactions

hash
pointers

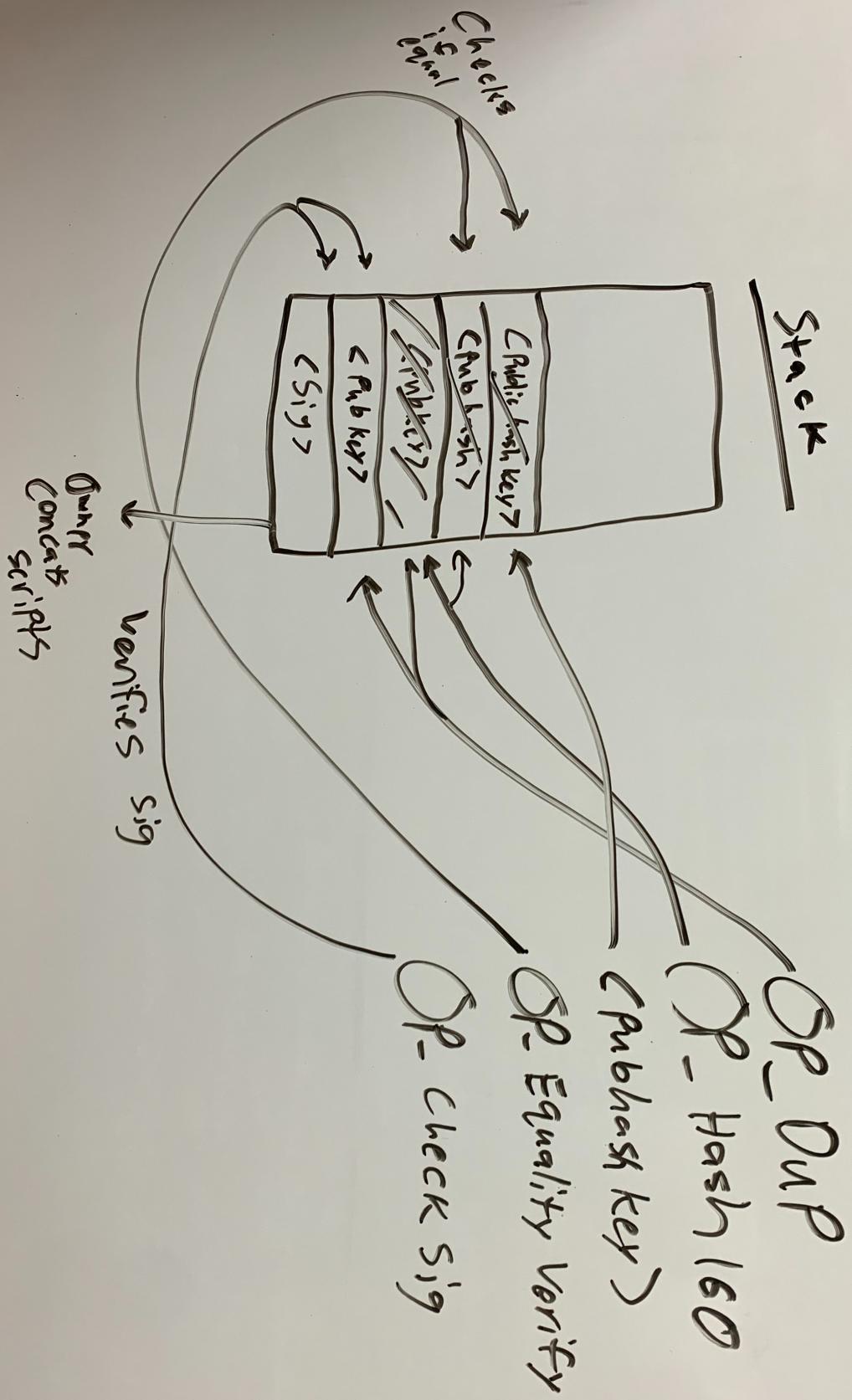


Miners → Create a block
of transactions
and hash it until
the hash is lower
than target,
then broadcast it
to the chain

after broadcasting, they
gain the mining
reward

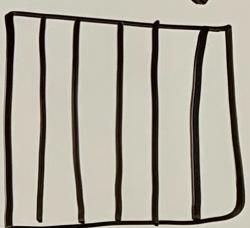
If a miner is too slow,
they need to recreate a
block with new
transactions and a new
hash pointer to the
nearest block

Script example



Transactions

- Each is held in a block →
- Each has inputs (signed by owners) and Outputs
- Each input references a previous output, which is verified by a script:



$\langle \text{sig} \rangle \langle \text{public key} \rangle \underbrace{\text{OP_DUP} \text{ OP_HASH160} \langle \text{Pubkey hash} \rangle \text{ OP_EQUALITY}}_{\text{Owner (inputs)}} \underbrace{\text{OP_CHECKSIG}}_{\text{Previous transaction Script (output)}}$

- using stack, an Owner verifies that coin is his
- He can then reference it as an input for a new transaction
- The UTXO set is a set of all unspent transaction outputs for owners to reference in transactions