Problem 1 Problem 2

Square
- width : double - height : double
Square() Square(width: double, height: double) + getPerimeter(): double + getArea(): double + toString(): String

Bond

: double - coupon - payments : int - interest : double - valueMaturity : double

Bond()

Bond(coupon : double, payments : int, interest : double,

valueMaturity: double)

+ getCoupon() : double + getPayments(): int + getInterest() : double + getValueMaturity() : double + getPrice(): double

+ setCoupon(coupon : double) + setPayments(payments: int)

+ setInterest(interest : double) + setValueMaturity(valueMaturity : double)

Problem 3

Player - player : String - goals : int - team : String Player() Player(name : String, goals : int, team : String) + getName(): String + getGoals(): int + getTeam(): String + setName(player : String) + setGoals(goals: int) + setTeam(team : String) + toString(): String

Goal - minute : int - player : Player

Goals()

Goals(min: int, p: Player)

+ getMinute(): int + getPlayer() : Player + setMinute(minute : int) + setPlayer(player : Player) + toString(): String

SoccerMatch

endTime: Date location: String home : String visitor : String homePlayers: Player[11] visitorPlayers: Player[11] homeGoals: Goal[10] visitorGoals : Goal[10] homePlayerCounter: int visitorPlayerCounter : int homeGoalCounter: int visitorGoalCounter: int

startTime : Date

SoccerMatch()

SoccerMatch(st: Date, en: Date, loc: String, ho: String, vi: String)

+ addHomePlayer(p : Player) + addVisitorPlayer(p : Player) + addHomeGoal(g: Goal) + addVisitorGoal(g : Goal) + getHomeGoals(): int[]

+ getVisitorGoals(): int[] + getWinner(): String