EDGARDO MOREDO

Game Developer

About Me

Efficient and precise with commitment to
finishing jobs quickly and accurately.
Proven ability to work closely with coworkers for effective data management.
Skilled in document digitization, office modernization and data organization for enhanced productivity.

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✉ edgardo.moredoiii@gmail.com

🏠 San Vicente, Santo Tomas Batangas

LANGUAGE

- English(Basic)
- Tagalog

EXPERTISE

- Knowledge in C#
- 3D Sculpting
- Basic 3D animation
- Basic knowledge in CSS, PHP and HTML
- Critical Thinking

EXPERIENCE

QRIO
AUGUST 2019 - OCTOBER 2019
Software Engineer

- Maintain the website and products.

ACCENTURE
FEBRUARY 2021 - JULY 2021
SOFTWARE ENGINEER

- Maintaining website
- Select, add, delete and update using PL SQL
- Creating batch scripts that updates the stock ledger

ARUZE
GRAPHIC ARTIST

Created 3D models and animation for video games and other interactive projects. Used Blender to create 3D Animations.

EDUCATION

Batangas State University
Bachelor of Science in Information Technology
JUNE 2015 - June 2019

SECONDARY

St. Thomas Academy
2011 - 2015

CERTIFICATION

- Udemy: The Unity C# Survival Guide
- Udemy: Unity 3rd person Combat & Traversal
- Udemy: Complete C# Unity Game Developer 3D
- Udemy: C# Scripting for Unity Game Development from Basics.