HIGH PERFORMANCE GEOSTATISTICS LIBRARY

HPGL

User Guide

HPGL: High Perfomance Geostatistics Library

version 0.9.3

User Guide

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1. Understanding Basics

1.1. System Requirements

Using HPGL requires a Windows (32-bit) or Linux (32/64-bit) operating system with installed Python Software version 2.5 or later (you may download the latest Python version at http://www.python.org/download/).

1.2. Software Description

HPGL is a C++ / Python library that realize geostatistical algorithms. The algorithms are implemented via scripts in the Python language, thus enabling creation of the required geostatistical modeling scenarios.

Version **0.9.3** implements the following algorithms:

- Simple Kriging (SK)
- Ordinary Kriging (OK)
- Indicator Kriging (IK)
- Local Varying Mean Kriging (LVM Kriging)
- Simple CoKriging (Markov Models 1 & 2)
- Sequential Indicator Simulation (SIS)
- Corellogram Local Varying Mean SIS (CLVM SIS)
- Local Varying Mean SIS (LVM SIS)
- Sequential Gaussian Simulation (SGS)
- Local Varying Mean SGS (LVM SGS)
- Truncated Gaussian Simulation (GTSIM)*
 - * in the Python script collection

The attributes are set across an *ijk* space, meaning that all parameters (e.g. variogram or ellipsoid radiuses) are set in grid cells.

The following data import/export formats are currently supported:

- Text file with property

1.3. Used components

- modified version of GsTL (original version can be downloaded at https://sourceforge.net/projects/gstl, and modified one from HPGL repository).
- TNT (Template Numerical Toolkit) (can be downloaded from http://math.nist.gov/tnt/overview.html)

1.4. Installation

1.4.1. Windows

Install by running the file HPGL-X.Y.Z.win32.exe

MS Windows installations will also require installing Microsoft Visual C++ 2005 SP1 Redistributable Package (it can be downloaded from http://www.microsoft.com/downloads/details.aspx?familyid=200B2FD9-AE1A-4A14-984D-389C36F85647&displaylang=en).

1.4.2. Linux

- Ubuntu 8.10 (32-bit):
 Install package hpgl x32 X.Y.Z ubuntu 8.10.deb.
- Ubuntu 8.10 (64-bit):
 Install package hpgl_x64_X.Y.Z_ubuntu_8.10.deb.

All the required additional packages (e.g. boost libraries) will be installed by dependencies from the repository.

So far HPGL has binary packages only for Ubuntu 8.10. However, if you want to compile the project under another Linux system (or to create a package), feel free to contact the authors. The compilation instructions will presently appear on the site.

2. Core Features

2.1. Library import

Every Python script using HPGL functions must be started with import command:

```
from geo import *
```

2.2. Creating an IJK grid

An IJK (Cartesian) grid is created with the SugarboxGrid function:

```
grid object = SugarboxGrid(I, J, K)
```

This command will create a grid object of dimensions *i*, *j*, *k*.

Example:

```
my griddy = SugarboxGrid(42, 42, 10)
```

2.3. Importing data from text files

The data in the text files to import from must be in the following format:

```
-- comment (will be ignored)
PROPERTY_NAME
-- data in k, j, i order (by slices)
0
1
0
...
/
```

Importing properties from text files is implemented in two functions:

- load ind property for indicator values;
- load_cont_property for continuous values.

```
property_object = load_cont_property(filename, undefined_value)
property_object = load_ind_property(filename, undefined_value,
[indicators])
```

Both these commands will create an object (property_object) that will contain the property from file filename. Cells with values equal to undefined value will be considered empty (undefined).

The last argument in the <code>load_ind_property</code> function is the codes of the indicators contained in the file.

Please notice: after loading from file, indicators are renumbered to 0,1,2... like they are counted in indicators.

Example:

```
my_cont_property = load_cont_property("d:\CONT.INC", -99)
my ind property = load ind property("d:\IND.INC", -99, [0,1])
```

2.4. Exporting data to text files

A property is written to a text file by write property:

```
write property(prop object, filename, prop name, undefined value)
```

This commands will create the file named filename, that will contain the property prop_name extracted from object prop_object. Empty cells (if any) will be written as undefined_value. Indicator values in saved property is defined by indicators. If indicators not set, indicator values in saved property will be 0,1,2,...

The property type (indicator / continuous) is saved automatically.

Example:

```
write_property(my_cont_prop, "MY_CON_PROP.INC", "PROPCON", -99)
    write_property(my_ind_prop, "MY_IND_PROP.INC", "PROP_IND", -99,
[indicators])
```

2.5. Releasing data from memory

When a property is no longer needed, it can be deleted to free up computer memory. This is done by the del command defined as

```
del(prop object)
```

Example:

2.6. Vertical Proportion Curve (VPC) property calculation

A VPC property is one that contains the mean value of a property for each of the available vertical layers (slices). It may be used as a container of mean values in variable-mean algorithms (LVM SIS, LVM Corellogram SIS, LVM Kriging, etc.)

A VPC property is computed, given the pre-loaded property prop, as shown below:

```
vpc cube = calc vpc(prop, grid, marginal probs)
```

where grid is the grid on which the calculation is run, and marginal_probs are the mean values for each indicator (these values will be set in places where the vertical layer is empty).

You should bear in mind that the property vpc_cube consists of means for each indicator; so, e.g., if there are two indicators, the property must be addressed as vpc cube[0] and vpc cube[1].

Saving a VPC property to a file is performed by the function write ${\tt mean\ data.}$

A cube created by calc_vpc can be used in all algorithms with a varying mean option as a mean data parameter.

Example:

```
grid = SugarboxGrid(55, 52, 1)
prop = load_ind_property("IK_HARD_DATA.INC", -99, [0,1])

vpc_cube = calc_vpc( prop, grid, [0.8, 0.2] )

write_mean_data(vpc_cube[0], "prob_0.inc", "VPC_PROB_0");
write_mean_data(vpc_cube[1], "prob_1.inc", "VPC_PROB_1");
```

2.7. Working with Properties

Every property created by any algorithm is an *object* having a number of methods.

1) Creating a void property of defined type and size

There are two ways to create a property: make it 'from scratch' (the resulting property will be full of undefined values) or copy it from an existing one.

There are 2 functions to make property from scratch:

The copying of an existing property is performed by the clone () function:

```
property copy = property.clone()
```

Example:

```
prop_cont = hpgl.cont_property_array(100*100*20)
prop_ind = hpgl.byte_property_array(100*100*20, [0,1])
prop_cont_copy = prop_cont.clone()
prop ind copy = prop ind.clone()
```

Please notice: To get the property type (continuous or indicator), you can use the following code:

```
if type(property) is hpgl.cont_property_array:
    # actions for continious property
else:
    # actions for indicator property
```

WARNING: The statement below:

```
property 1 = property 2
```

will not make a copy of property_2! Instead, property_1 will be set as a pointer to property_2. To copy a property, use the clone() function outlined above.

2) Operating Property values using get_at/set_at

Property values are defined by index, from 0 to N-1, where N is the property size. A property is indexed by k, j, and i, respectively (by vertical slices).

The functions discussed in this section are useful for fast and low-memory-cost property calculations without getting the actual locations of the values on the grid.

All property values can be *informed* (imparted with a certain value) or *undefined* (set without a value, just indexed). To get the informed/undefined value status, use the is informed() function:

```
result = property.is informed(index)
```

If value is informed result will be True, otherwise - False.

If you need to take to account values coordinates in *ijk* space, use a function to convert properly in 3D numpy-array (described below).

Getting value by index from property is obtained by get_at() function.

Please notice that before using the get_at function, you must check the
value by the is informed() function:

```
if(property.is_informed(index) == True):
    value = property.get at(index)
```

Changing an existing or undefined value at index in property is performed by the set_at() function:

```
property.set at(index, value)
```

After executing, point **index** will be informed.

Example:

```
If(property.is_informed(10) == True):
    value = property.get_at(10)
    print 'property value at 10 is', value
else:
    property.set_at(10, 1000)
    print 'property value at 10 is 1000 now'
```

3) Operating Property values using *NumPy* arrays

Will be included in the next release.

3. Using the Algorithms

3.1. Simple Kriging

Simple Kriging is implemented in the function simple kriging:

```
def simple kriging(
                               # property with initial values (hard data)
      prop,
                         # the grid in which SK is performed
      grid,
                         # search ellipsoid radiuses
      radiuses,
      max neighbours, # maximum interpolation points
      covariance type, # variogram type:
                         # it may take different values:
                         # covariance.spherical, covariance.exponential
                         # and covariance.gaussian
                         # variogram ranges (radiuses)
      ranges,
      sill,
                         # variogram sill value
                               # nugget-effect value
      nugget=None,
                               # variogram rotation angles
      angles=None,
      mean=None
                         # mean value
                               # if undefined, it will be set automatically by
                               # the initial data
)
```

Example:

```
write_property(prop_result, "R_SK.INC", "SK_RESULT", -99)
del(prop_result)
```

3.2. Ordinary Kriging

Ordinary Kriging is implemented in the function ordinary kriging:

```
def ordinary kriging(
                               # property with initial values (hard data)
      prop,
      grid,
                        # the grid in which OK is performed
                        # search ellipsoid radiuses
      radiuses,
      max neighbours, # maximum interpolation points
      covariance type, # variogram type:
                         # it may take different values:
                         # covariance.spherical, covariance.exponential
                         # and covariance.gaussian
      ranges,
                         # variogram ranges (radiuses)
      sill,
                        # variogram sill value
      nugget=None,
                               # nugget-effect value
                               # variogram rotation angles
      angles=None,
)
```

Example:

3.3. Indicator Kriging

Before calling the indicator_kriging function, a structure of parameters must be created as shown below:

```
ik data = [
            # Variogram parameteres for 1st indicator:
            "cov type": cov type,
                                          # variogram type:
                                           # it may take different values:
                         # covariance.spherical, covariance.exponential
                                           # and covariance.gaussian
            "ranges": (R1, R2, R3),
                                           # variogram ranges (radiuses)
            'sill': sill,
                                           # variogram sill value
            "radiuses": (SR1, SR2, SR3), # search ellipsoid radiuses
      "max neighbours": neigh_count, # maximum interpolation points
            "marginal prob": marg_prob, # indicator a priori probability
            "value": 0
                                           # indicator value (code)
            },
            # Variogram paramteres for 2nd indicator:
            "cov type": cov_type,
                                          # variogram type:
                                           # it may take different values:
                                                        covariance.spherical,
covariance.exponential
                                           # and covariance.gaussian
            "ranges": (R1, R2, R3),
                                           # variogram ranges (radiuses)
```

```
'sill': sill, # variogram sill value

"radiuses": (SR1, SR2, SR3), # search ellipsoid radiuses

"max_neighbours": neigh_count, # maximum interpolation points

"marginal_prob": marg_prob, # indicator a priori probability

"value": 1 # indicator value (code)

}
```

A variogram is required for each indicator variable.

Please notice: If only two indicators are used, *Median IK* will be performed automatically.

The parameters in the structure being assigned, indicator_kriging can now be called as follows:

Example:

3.4. LVM Kriging (Local Varying Mean)

Kriging with Local Varying Means (LVM) is implemented in the function lvm_kriging:

```
def lvm kriging
(
      lvm prop,
                        # initial property values (hard data)
      grid,
                        # the grid in which lvm kriging is performed
      mean_data,
                        # property with LVM values
                        # search ellipsoid radiuses
      radiuses.
      max neighbours, # maximum interpolation points
      covariance type, # variogram type:
                        # it may take different values:
                        # covariance.spherical, covariance.exponential
                              # and covariance.gaussian
                        # variogram ranges (radiuses)
      ranges,
      sill,
                        # variogram sill value
                              # nugget effect value
      nugget=None,
      angles=None,
                              # variogram rotation angles
)
```

The LVM value property must be loaded with the <code>load_mean_data</code> function as shown below:

```
mean data obj = load mean data(filename)
```

where filename is the LVM data file path; and mean data obj is the data object to use in the algorithm.

Example:

3.5. Sequential Indicator Simulation (SIS) (LVM, Corellogram)

The SIS parameters structure is identical to the Indicator Kriging's described above.

The algorithm is executed by the sis simulation function:

```
def sis simulation(
```

```
ik_prop, # algorithm parameters structure
grid, # grid on which SIS is performed
ik_data, # initial property data (hard data)
seed, # random seed (a stochastic realization number)
mask = False, # modeling region -
# in case not all points need to be simulated
# mask must be an indicator type property with
```

```
# 1 (ones) for points to be simulated, and 0 (zeros)
                     # for the ones to leave out
                     # if mask = False, all points will be simulated
           mean data = None, # the LVM property for LVM SIS
           use corellogram = False
                      # Correlogram LVM SIS (only with mean data)
                      # True — use Correlogram SIS
                      # False — use Classic LVM SIS
Example:
grid = SugarboxGrid(55, 52, 1)
sis prop = load ind property("SIS HARD DATA.INC", -99, [0,1])
sis data = [
                "cov type": 0,
                "ranges": (10, 10, 10),
                'sill': 0.4,
                "radiuses": (10, 10, 10),
                "max neighbours": 12,
                "marginal prob": 0.5,
                "value": 0
           } ,
                "cov type": 0,
                "ranges": (10, 10, 10),
                "sill": 0.4,
                "radiuses": (10, 10, 10),
                "max neighbours": 12,
                "marginal prob": 0.5,
                "value": 1
           } ]
sis result = sis simulation(sis prop, grid, sis_data,
seed=3241347, use corellogram = False)
write property(sis result, "RESULT SIS.INC", "PROP SIS", -99)
```

3.6. Sequential Gaussian Simulation (SGS, LVM SGS)

First, create a parameters structure:

```
sgs params = {
            "radiuses": (SR1, SR2, SR3),
                  # search ellipsoid radiuses (max, med, min)
            "max neighbours": max neigh,
                  # maximum interpolation points
            "covariance type": cov_model,
                  # variogram type:
                  # it may take different values:
                        # covariance.spherical, covariance.exponential
                        # and covariance.gaussian
            "ranges": (R1, R2, R3),
                  # variogram ranges (max, med, min)
            "sill": sill,
                  # variogram sill value
            "kriging type": krig_type,
                  # kriging type
                        # "sk" - for Simple Kriging (default)
                        # "ok" - for Ordinary Kriging
            "mean": mean,
                  # mean for Simple Kriging
            # "mean data": mean_data_obj
                  # lvm values property
}
Next, perform the algorithm:
sgs_result = sgs_simulation(property_obj, grid_obj, seed, mask,
                              **sgs params)
```

The algorithm function takes the following arguments:

- property obj initial property data (hard_data);
- grid obj the simulation grid;
- seed a stochastic realization seed value;
- sgs params SGS parameters structure
- mask the region for modeling (in case not all points need to be simulated). The mask must be an indicator-type property, with 1 (ones) for points to be simulated, and 0 (zeros) for the ones to leave out. If False, all points will be simulated.

Example:

```
grid = SugarboxGrid(55, 52, 1)
prop = load_cont_property("SGS_HARD_DATA.INC", -99)

sgs_params = {
    "radiuses": (20, 20, 20),
    "max_neighbours": 12,
    "covariance_type": covariance.exponential,
    "ranges": (10, 10, 10),
    "sill": 0.4,
    "kriging_type": "sk",
    "mean": 0.3}

sgs_result = sgs_simulation(prop_con, grid, seed=3439275,
    **sgs_params)

write_property(sgs_result, "RSGS.INC", "PROP_SGS", -99)
```

Example(LVM):

```
grid = SugarboxGrid(55, 52, 1)

prop = load_cont_property("SGS_HARD_DATA.INC", -99)
mean_data = load_mean_data("SGS_MEAN_DATA.INC")

lvm_sgs_params = {
    "radiuses": (20, 20, 20),
    "max_neighbours": 12,
    "covariance_type": covariance.exponential,
    "ranges": (10, 10, 10),
    "sill": 0.4,
    "mean_data": mean_data}
```

```
sgs_lvm = sgs_simulation(prop, grid, seed=3439275,
**lvm_sgs_params)
write_property(sgs_lvm, "SGS_LVM_RESULT.INC", "SGS_LVM", -99)
del(sgs_lvm)
```

4. Python Scripts Collection

The Python Script Collection provides examples, some additional algorithms, property operation examples, etc.

To work with the *array* data type, you will need to install *NumPy* & *SciPy* Python libraries (they can be downloaded from http://www.scipy.org/Download or installed from the repository on Linux systems).

For the visualization of maps, histograms, plots, etc., you will need to install *matplotlib* (which can be downloaded from http://sourceforge.net/projects/matplotlib or installed from the repository on Linux systems).

Scripts list is included in scripts list.txt file within the collection.

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Modification History

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First open release.