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Network Embedding: Recent Progress and Applications

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Outline

- Preliminaries
  - word2vec
- Network Embedding Models
  - DeepWalk
  - Node2vec
  - GENE
  - LINE
  - SDNE
- Applications of Network Embedding
  - Basic applications
  - Visualization
  - Text classification
  - Recommendation
- Conclusion

Preliminaries

- Softmax functions
- Distributional semantics
- Word2vec
  - CBOW
  - Skip-gram

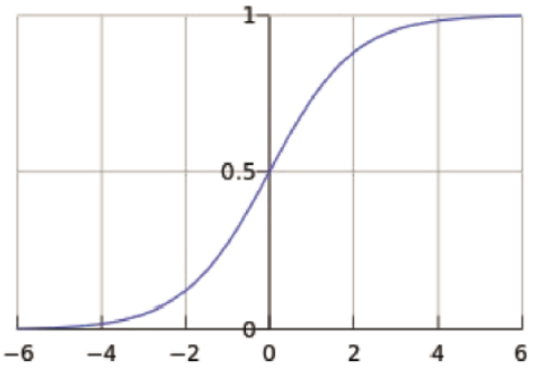
Preliminaries

- Representation learning
  - Using machine learning techniques to derive data representation
- Distributed representation
  - Different from one-hot representation, it uses dense vectors to represent data points
- Embedding
  - Mapping information entities into a low-dimensional space

Sigmoid Function

- A sigmoid function can map a real value to the interval (0, 1)

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$



Softmax function

- It transforms a *K*-dimensional real vector into a *probability distribution*
  - A common transformation function to derive objective functions for classification or discrete variable modeling

$$\sigma(\mathbf{z})_j = \frac{e^{z_j}}{\sum_{k=1}^{K} e^{z_k}} \qquad \text{for } j = 1, \cdots, K.$$

Distributional semantics

- Target word = “stars”

he curtains open and the stars shining in on the barely
ars and the cold , close stars " . And neither of the w
rough the night with the stars shining so brightly , it
made in the light of the stars . It all boils down , wr
 surely under the bright stars , thrilled by ice-white
sun , the seasons of the stars ? Home , alone , Jay pla
m is dazzling snow , the stars have risen full and cold
un and the temple of the stars , driving out of the hug
 in the dark and now the stars rise , full and amber a
bird on the shape of the stars over the trees in front
 But I could n’t see the stars or the moon , only the
 they love the sun , the stars and the stars . None of
r the light of the shiny stars . The plash of flowing w
man ’s first look at the stars ; various exhibits , aer
rief information on both stars and constellations, inc

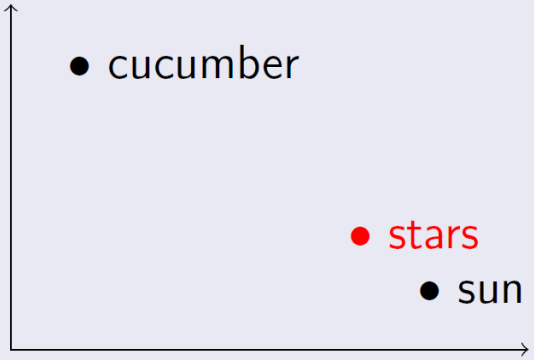
Distributional semantics

- Collect the contextual words for “stars”

Construct vector representations

	shining	bright	trees	dark	look
stars	38	45	2	27	12

Similarity in meaning as vector similarity



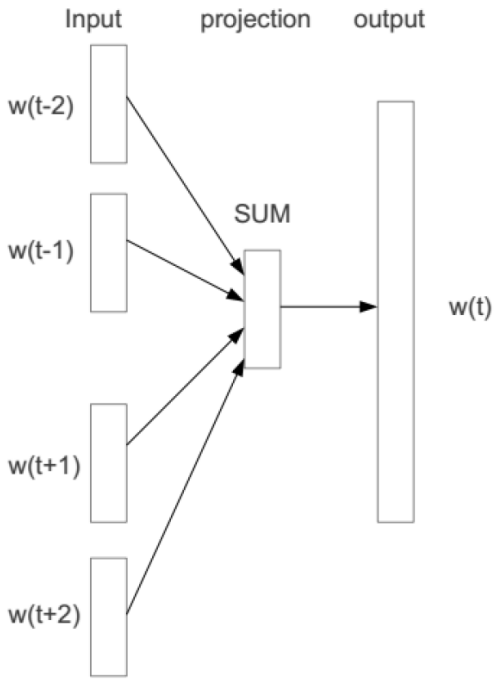
Word2Vec

- Input: a sequence of words from a vocabulary ***V***
- Output: a fixed-length vector for each term in the vocabulary
  - $\mathbf{v}_w$

It implements the idea of distributional semantics using a shallow neural network model.

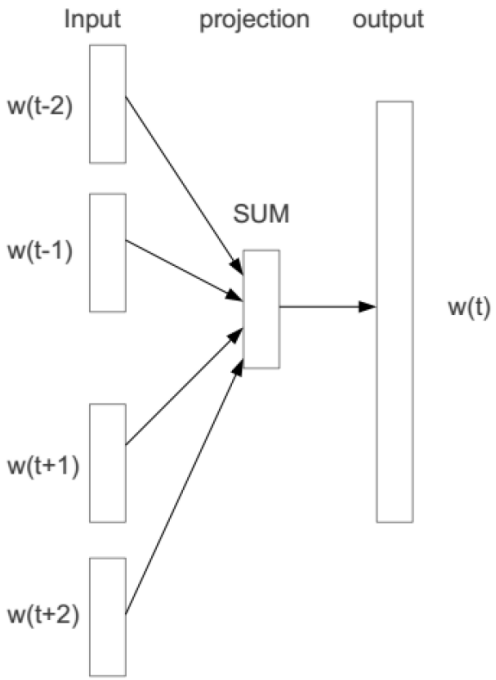
Architecture 1: CBOW

- **CBOW** predicts the current word using surrounding contexts
  - $Pr(w_t \mid \text{context}(w_t))$
    - Window size 2c
    - $\text{context}(w_t) = [w_{t-c}, \ldots, w_{t+c}]$



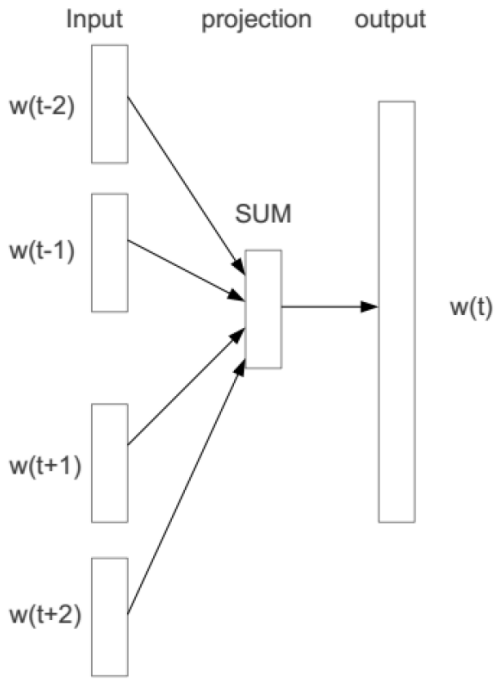
Architecture 1: CBOW

- **CBOW** predicts the current word using surrounding contexts
  - $Pr(w_t \mid \text{context}(w_t))$
  - Using a K-dimensional vector to represent words
    - $w_t \rightarrow \boldsymbol{v}_{w_t}$
    - $\tilde{\boldsymbol{v}}_{w_t} = \frac{\sum_{i=t-c}^{t+c} \boldsymbol{v}_{w_i}}{2c} \qquad (i \neq t)$



Architecture 1: CBOW

- **CBOW** predicts the current word using surrounding contexts
  - $Pr(w_t \mid \text{context}(w_t))$
  - Basic Idea
    - Given the context of the current word $\tilde{\boldsymbol{v}}_{w_t}$
    - $\text{Sim}(\tilde{\boldsymbol{v}}_{w_t}, \boldsymbol{v}_{w_t}) > \text{Sim}(\tilde{\boldsymbol{v}}_{w_t}, \boldsymbol{v}_{w_j})$



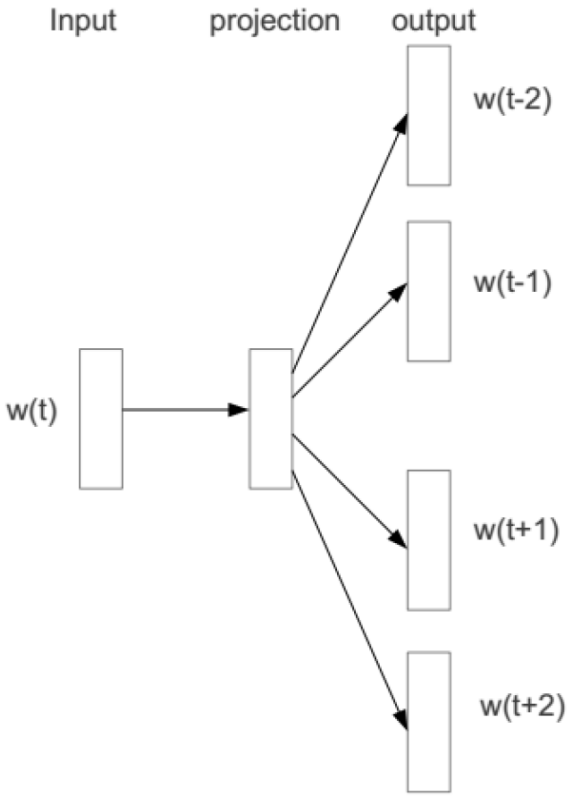
Architecture 1: CBOW

- How to formulate the idea
  - Using a softmax function
  - Considered as a classification problem
    - Each word is a classification label

$$P(w|w_{\text{context}}) = \frac{\exp(sim(\tilde{\boldsymbol{v}}_w, \boldsymbol{v}_w))}{\sum_{w'} \exp(sim(\tilde{\boldsymbol{v}}_w, \boldsymbol{v}_{w'}))}$$

Architecture 2

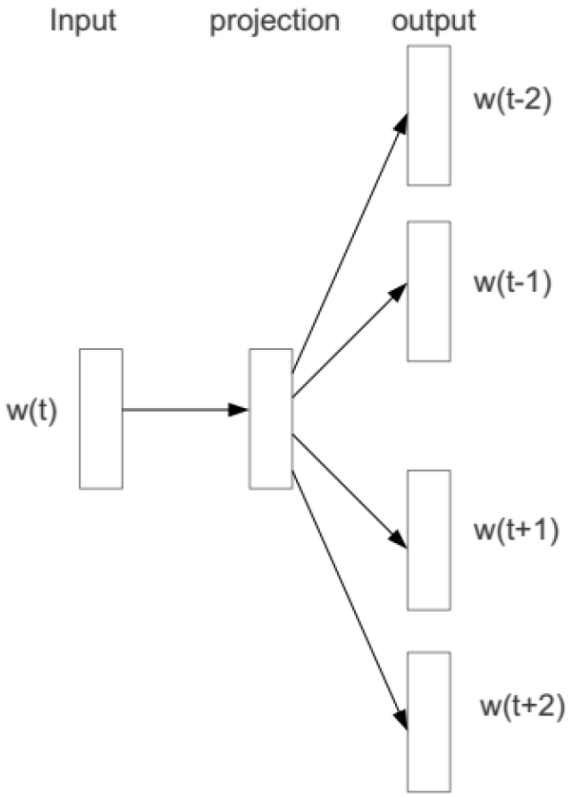
- **Skip-gram** predicts surrounding words using the current word
  - *Pr*(context(w_t) | w_t)
    - Window size 2c
    - context(w_t) = [w_{t-c}, …, w_{t+c}]



Architecture 2

- **Skip-gram** predicts surrounding words using the current word
  - *Pr*(context(w_t) | w_t)
    - Window size 2c
    - context(w_t) = [w_{t-c}, …, w_{t+c}]

$$P(w'|w) = \frac{\exp(sim(\boldsymbol{v}_w, \boldsymbol{v}_{w'}))}{\sum_{w''} \exp(sim(\boldsymbol{v}_w, \boldsymbol{v}_{w''}))}$$



Time Complexity for Direct Optimization

CBOW

$$P(w|w_{\text{context}}) = \frac{\exp(sim(\tilde{\boldsymbol{v}}_w, \boldsymbol{v}_w))}{\sum_{w\prime} \exp(sim(\tilde{\boldsymbol{v}}_w, \boldsymbol{v}_{w\prime}))}$$

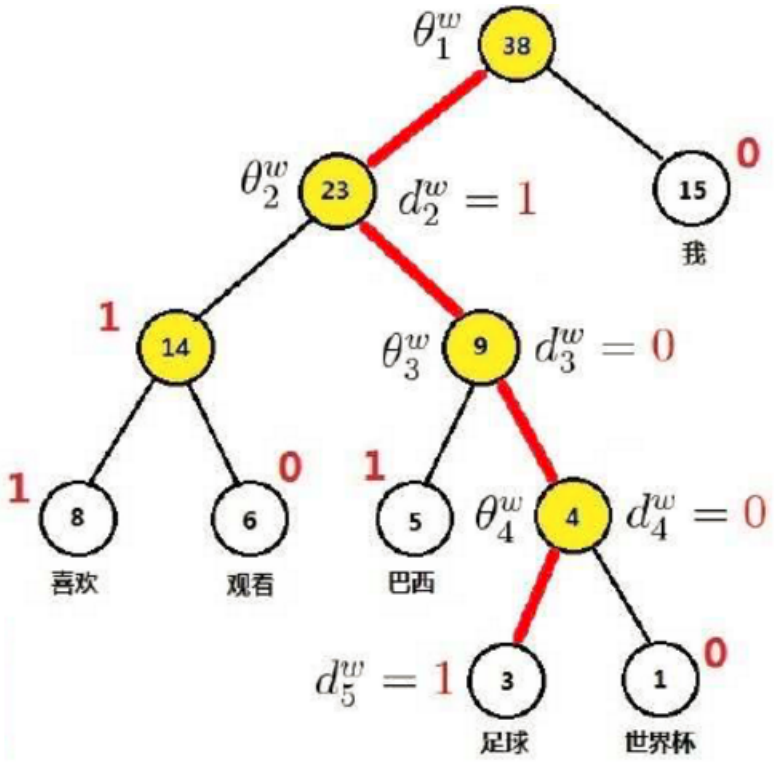
$O(|V|)$

Skip-Gram

$$P(w'|w) = \frac{\exp(sim(\boldsymbol{v}_w, \boldsymbol{v}_{w\prime}))}{\sum_{w\prime\prime} \exp(sim(\boldsymbol{v}_w, \boldsymbol{v}_{w\prime\prime}))}$$

Optimization I: Hierarchical Softmax

O($\log_2$ |V|)



It can be verified the sum of the probabilities for all the term nodes is equal to 1

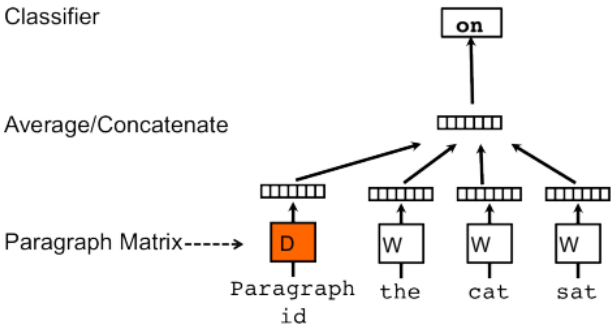
Optimization II: Negative Sampling

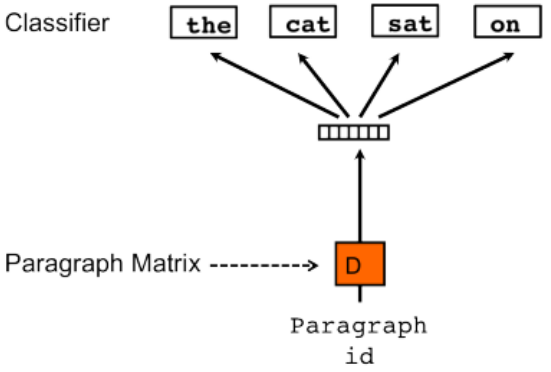
O(1+*k*)

$$\log \sigma({v'_{w_O}}^\top v_{w_I}) + \sum_{i=1}^{k} \mathbb{E}_{w_i \sim P_n(w)} \left[\log \sigma(-{v'_{w_i}}^\top v_{w_I}) \right]$$

Doc2Vec

- Two architectures





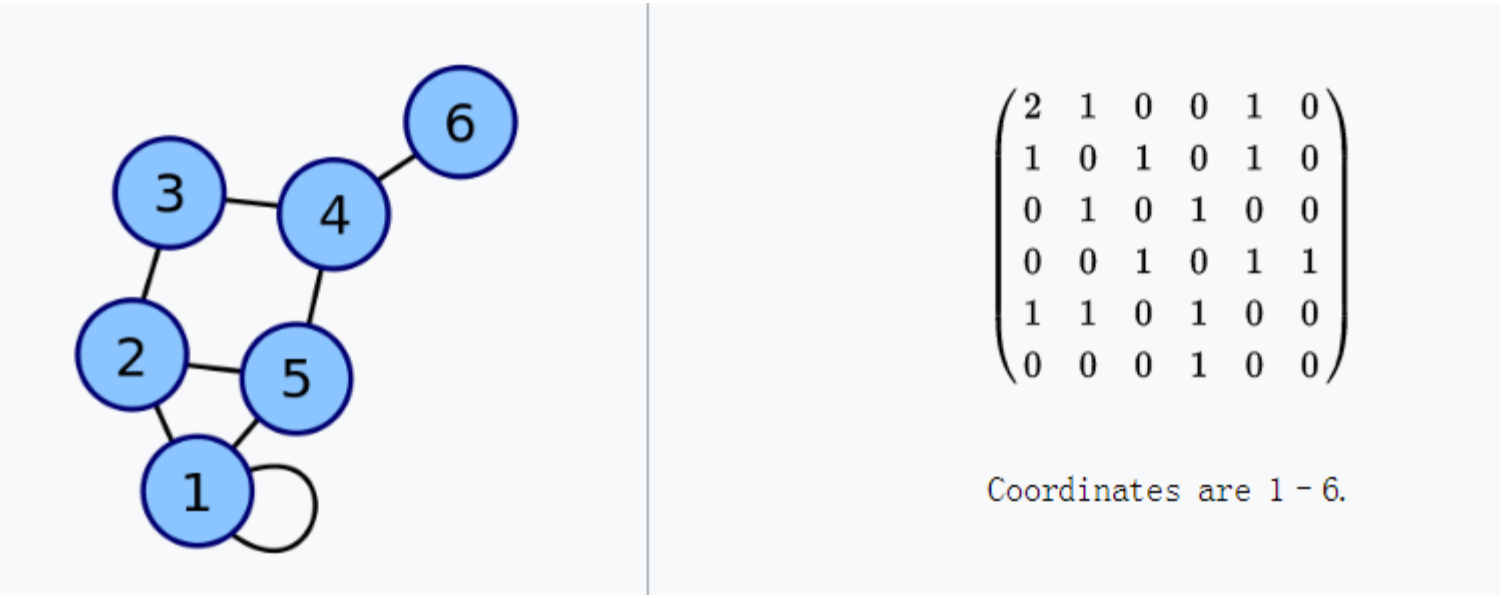
  - Both the representations for docs and words can be obtained

Network Embedding Models

- DeepWalk
- Node2vec
- GENE
- LINE
- SDNE

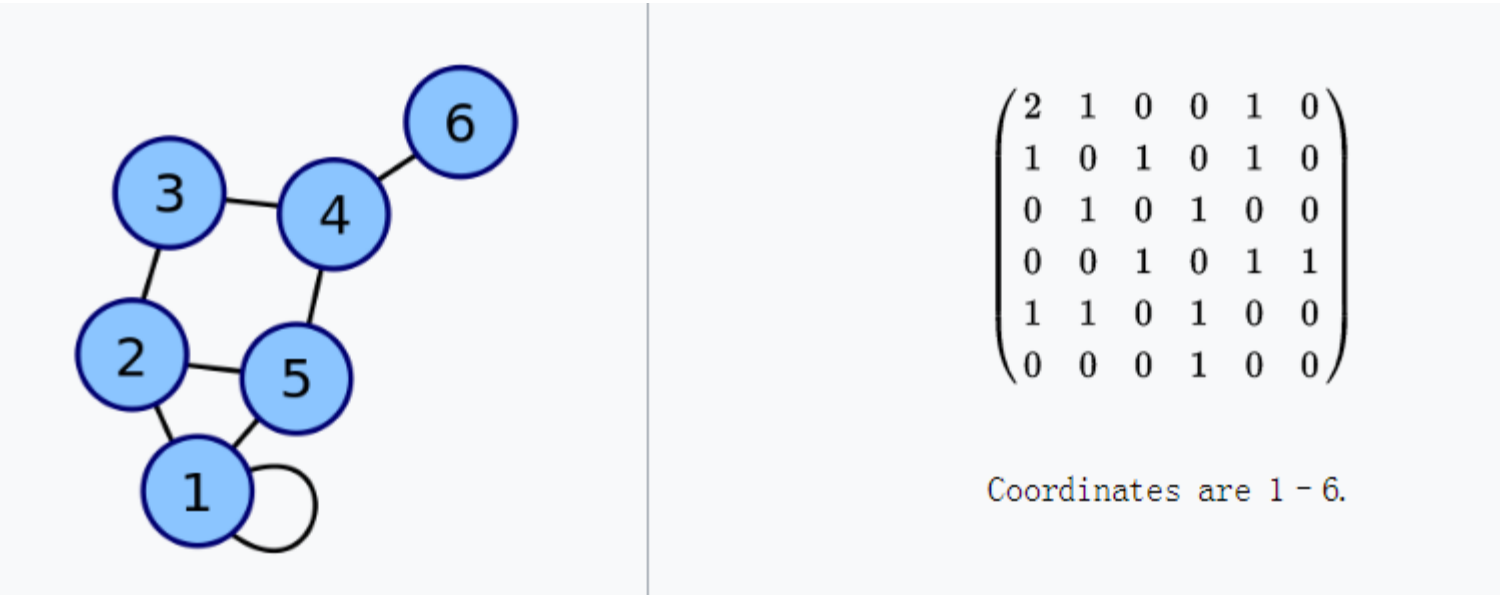
Traditional Network Representation

- How to present a graph



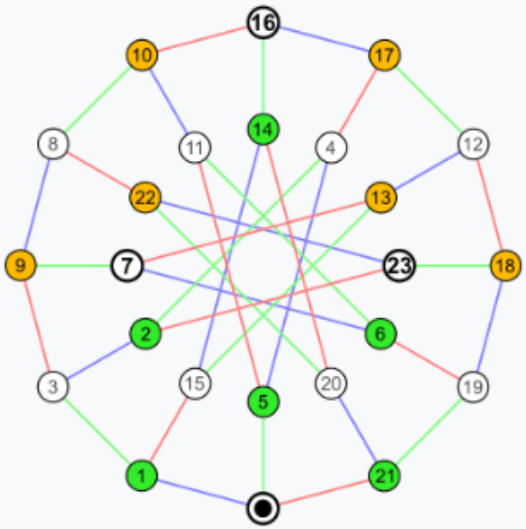
Traditional Network Representation

- How to present a graph

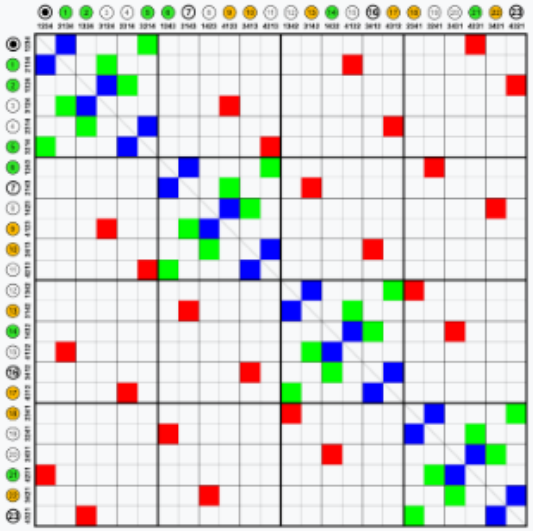


Traditional Network Representation

- How to present a graph



Nauru graph



Coordinates are 0 - 23.

White fields are zeros, colored fields are ones.

Traditional Network Representation

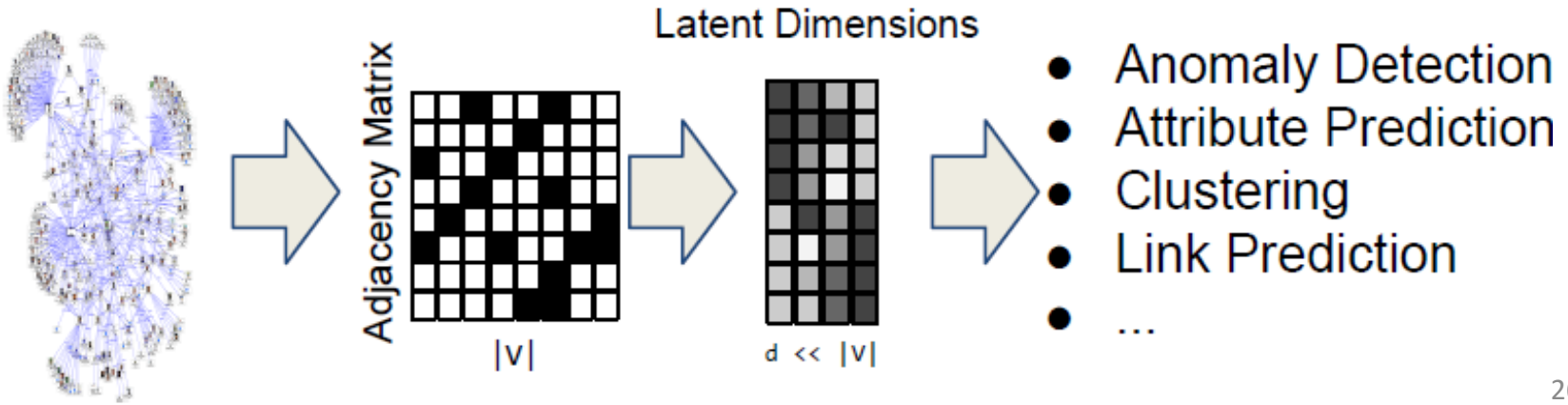
- Classical graph embedding algorithms
  - MDS, IsoMap, LLE, Laplacian Eigenmap
  - **Hard to scale up**

Network Embedding Models

- **DeepWalk** (Perozzi et al., KDD 2014)
- Node2vec
- GENE
- LINE
- SDNE

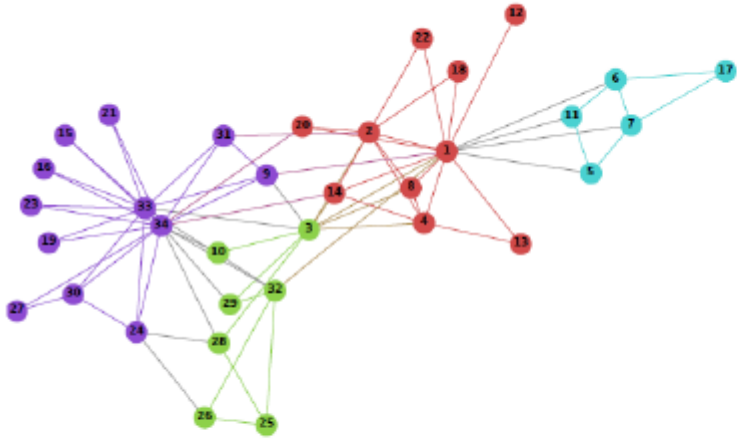
What is network embedding?

- We map each node in a network into a low-dimensional space
  - Distributed representation for nodes
  - Similarity between nodes indicate the link strength
  - Encode network information and generate node representation

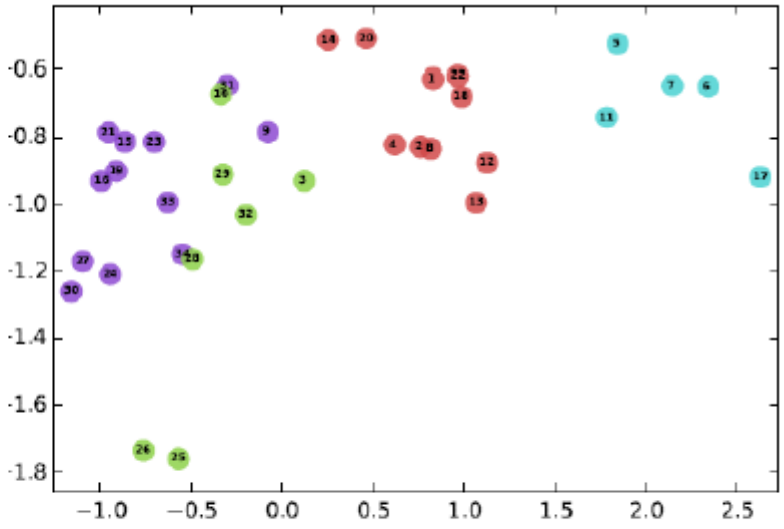


Example

- Zachary's Karate Network:



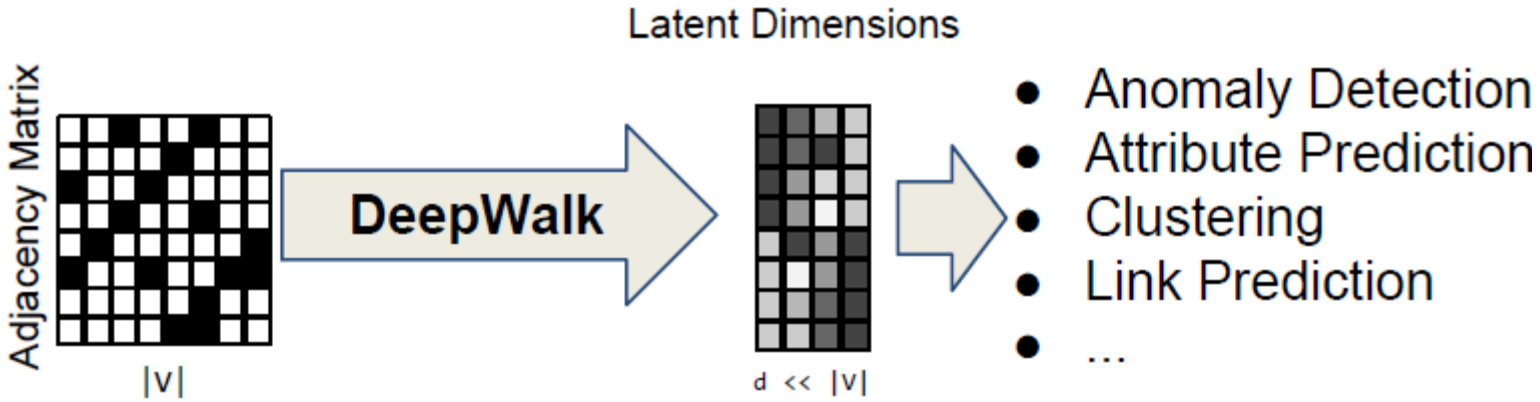
Input



Output

DeepWalk

- DeepWalk learns a latent representation of adjacency matrices using deep learning techniques developed for language modeling



Language modeling

- Learning a representation of a word from documents (word co-occurrence):
  - word2vec: $\Phi : v \in V \mapsto \mathbb{R}^{|V| \times d}$
- The learned representations capture inherent structure
- Example:

$$||\Phi(rose) - \Phi(daisy)|| < ||\Phi(rose) - \Phi(tiger)||$$

From language modeling to graphs

- Idea:
  - Nodes <--> Words
  - Node sequences <--> Sentences
- Generating node sequences:
  - Using random walks
    - short random walks = sentences

- Connection:
  - **Words frequency** in a natural language corpus follows a power law.
  - **Vertex frequency** in random walks on scale free graphs also follows a power law.

Note 1

- How to generate random paths based on a graph
  - Weighted graph
  - Unweighted graph

$$P(c_i = x \mid c_{i-1} = v) = \begin{cases} \frac{\pi_{vx}}{Z} & \text{if } (v, x) \in E \\ 0 & \text{otherwise} \end{cases}$$

where π_{vx} is the unnormalized transition probability between nodes v and x, and Z is the normalizing constant.

Note 2

- How to sample a discrete variable from a multinomial distribution

Note 3

- What is PageRank?

$$PR(p_i) = \frac{1-d}{N} + d \sum_{p_j \in M(p_i)} \frac{PR(p_j)}{L(p_j)}$$

Framework

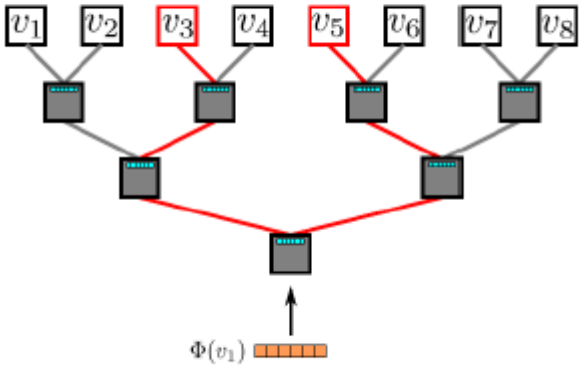
2 Random Walks

$$\mathcal{W}_{v_4} = \begin{matrix} 4 \\ \begin{bmatrix} 3 \\ 1 \\ 5 \end{bmatrix} \\ 1 \\ \vdots \end{matrix}$$

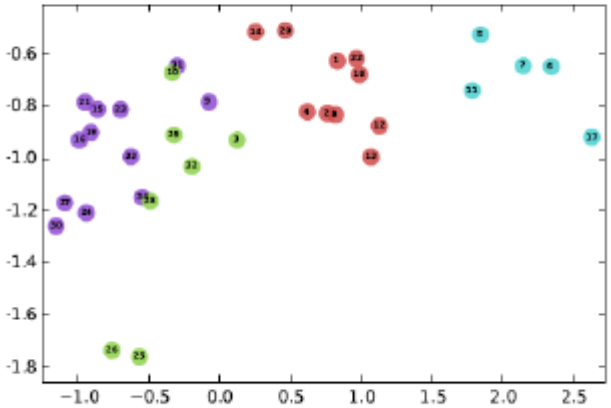
u_k v_j Φ d j

1 Input: Graph

3 Representation Mapping



4 Hierarchical Softmax



5 Output: Representation

Representation Mapping

$\mathcal{W}_{v_4} = v_4 \rightarrow v_3 \rightarrow v_1 \rightarrow v_5 \rightarrow v_1 \rightarrow v_{46} \rightarrow v_{51} \rightarrow v_{89}$

$\mathcal{W}_{v_4} = 4$

u_k [3, 1, 5] v_j → Φ (d × j)

1

⋮

- Map the vertex under focus (v_1) to its representation.
- Define a window of size w
- If w = 1 and $v = v_1$

Maximize: $\Pr(v_3|\Phi(v_1))$

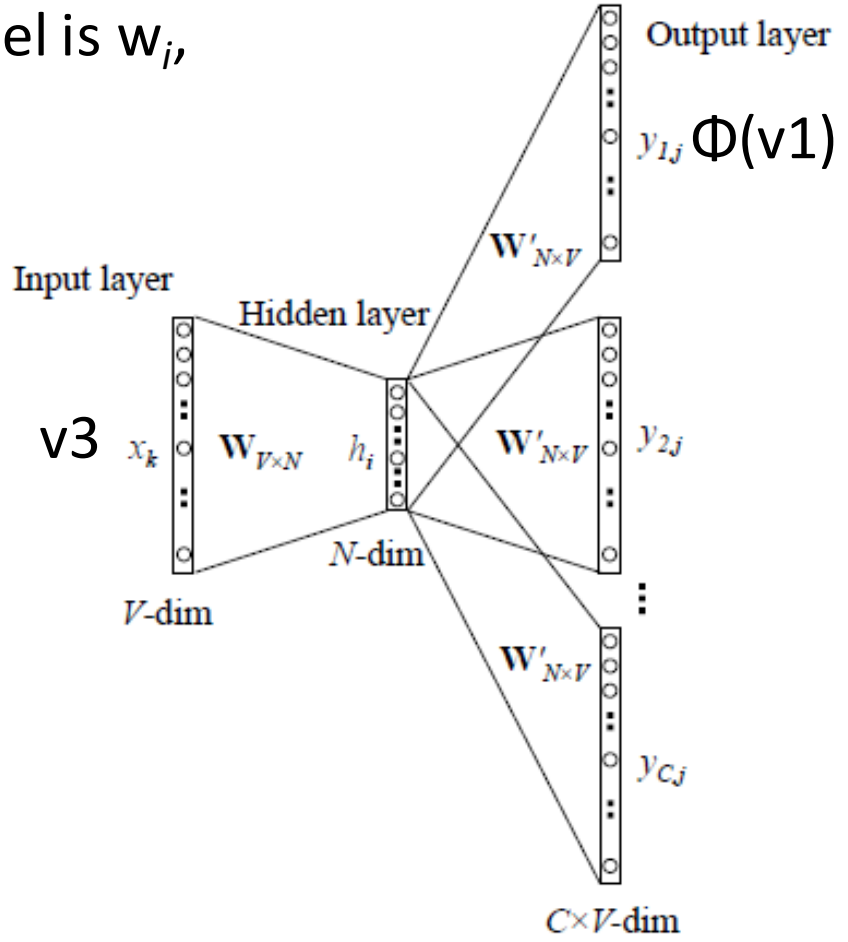
$\Pr(v_5|\Phi(v_1))$

Deep Learning Structure: Skip-gram model

Skip-gram: The input to the model is w_i, and the output could be $w_{i-1}, w_{i-2}, w_{i+1}, w_{i+2}$

Maximize: $\Pr(v_3|\Phi(v_1))$

$\Pr(v_5|\Phi(v_1))$



Experiments

- Node Classification
  - Some nodes have labels, some don’t
- DataSet
  - BlogCatalog
  - Flickr
  - YouTube

Results: BlogCatalog

	% Labeled Nodes	10%	20%	30%	40%	50%	60%	70%	80%	90%
Micro-F1(%)	DeepWalk	**36.00**	**38.20**	**39.60**	**40.30**	**41.00**	**41.30**	41.50	41.50	42.00
	SpectralClustering	31.06	34.95	37.27	38.93	39.97	40.99	**41.66**	**42.42**	**42.62**
	EdgeCluster	27.94	30.76	31.85	32.99	34.12	35.00	34.63	35.99	36.29
	Modularity	27.35	30.74	31.77	32.97	34.09	36.13	36.08	37.23	38.18
	wvRN	19.51	24.34	25.62	28.82	30.37	31.81	32.19	33.33	34.28
	Majority	16.51	16.66	16.61	16.70	16.91	16.99	16.92	16.49	17.26
Macro-F1(%)	DeepWalk	**21.30**	**23.80**	25.30	26.30	27.30	27.60	27.90	28.20	28.90
	SpectralClustering	19.14	23.57	**25.97**	**27.46**	**28.31**	**29.46**	**30.13**	**31.38**	**31.78**
	EdgeCluster	16.16	19.16	20.48	22.00	23.00	23.64	23.82	24.61	24.92
	Modularity	17.36	20.00	20.80	21.85	22.65	23.41	23.89	24.20	24.97
	wvRN	6.25	10.13	11.64	14.24	15.86	17.18	17.98	18.86	19.57
	Majority	2.52	2.55	2.52	2.58	2.58	2.63	2.61	2.48	2.62

Network Embedding Models

- DeepWalk
- **Node2vec** (Grover et al., KDD 2016)
- GENE
- LINE
- SDNE

Node2Vec

- A generalized version of DeepWalk
  - Objective function

$$\max_f \sum_{u \in V} \log Pr(N_S(u)|f(u)).$$

  - Conditional independence

$$Pr(N_S(u)|f(u)) = \prod_{n_i \in N_S(u)} Pr(n_i|f(u)).$$

  - Symmetry in feature space

$$Pr(n_i|f(u)) = \frac{\exp(f(n_i) \cdot f(u))}{\sum_{v \in V} \exp(f(v) \cdot f(u))}.$$

Node2Vec

$N_S(u) \subset V$

- a network neighborhood of node *u* generated through a neighborhood sampling strategy ***S***.
- The key lies in how to find a neighbor on the graph
- How *DeepWalk* solve this?

$$P(c_i = x \mid c_{i-1} = v) = \begin{cases} \frac{\pi_{vx}}{Z} & \text{if } (v, x) \in E \\ 0 & \text{otherwise} \end{cases}$$

where π_{vx} is the unnormalized transition probability between nodes v and x, and Z is the normalizing constant.

How Node2vec Do this?

- Motivation

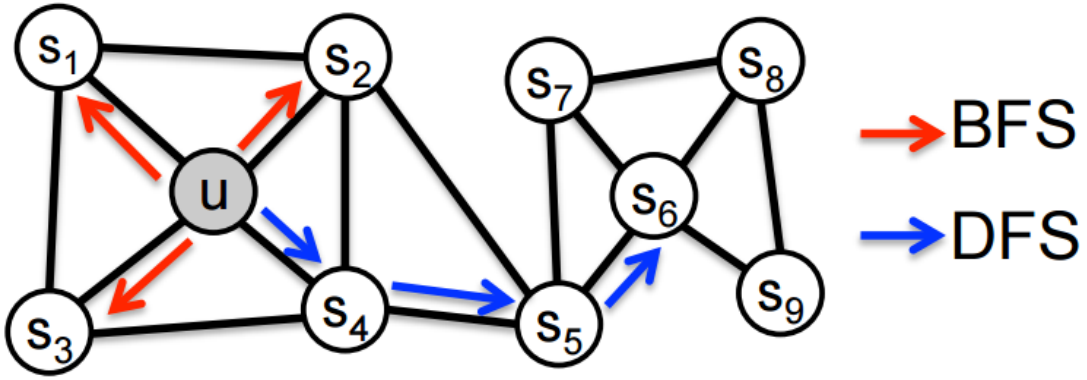


Figure 1: BFS and DFS search strategies from node u ($k = 3$).

- BFS: broader → ***homophily***
- DFS: deeper → ***structural equivalence***

How Node2vec Do this?

- Can we combine the merits of DFS and BFS
  - BFS: broader → ***homophily***
  - DFS: deeper → ***structural equivalence***

$$P(c_i = x \mid c_{i-1} = v) = \begin{cases} \frac{\pi_{vx}}{Z} & \text{if } (v, x) \in E \\ 0 & \text{otherwise} \end{cases}$$

$$\pi_{vx} = \alpha_{pq}(t, x) \cdot w_{vx}$$

$$\alpha_{pq}(t, x) = \begin{cases} \frac{1}{p} & \text{if } d_{tx} = 0 \\ 1 & \text{if } d_{tx} = 1 \\ \frac{1}{q} & \text{if } d_{tx} = 2 \end{cases}$$

How Node2vec Do this?

- Explaining the sampling strategy

$$P(c_i = x \mid c_{i-1} = v) = \begin{cases} \frac{\pi_{vx}}{Z} & \text{if } (v, x) \in E \\ 0 & \text{otherwise} \end{cases}$$

$$\pi_{vx} = \alpha_{pq}(t, x) \cdot w_{vx}$$

$$\alpha_{pq}(t, x) = \begin{cases} \frac{1}{p} & \text{if } d_{tx} = 0 \\ 1 & \text{if } d_{tx} = 1 \\ \frac{1}{q} & \text{if } d_{tx} = 2 \end{cases}$$

Return parameter, p**.** Parameter p controls the likelihood of immediately revisiting a node in the walk.

In-out parameter, q**.** Parameter q allows the search to differentiate between "inward" and "outward" nodes.

Node2vec Algorithm

Algorithm 1 The *node2vec* algorithm.

LearnFeatures (Graph $G = (V, E, W)$, Dimensions d, Walks per node r, Walk length l, Context size k, Return p, In-out q)
π = PreprocessModifiedWeights(G, p, q)
$G' = (V, E, \pi)$
Initialize $walks$ to Empty
for $iter = 1$ **to** r **do**
for all nodes $u \in V$ **do**
$walk$ = node2vecWalk(G', u, l)
Append $walk$ to $walks$
f = StochasticGradientDescent(k, d, $walks$)
return f

node2vecWalk (Graph $G' = (V, E, \pi)$, Start node u, Length l)
Inititalize $walk$ to $[u]$
for $walk\_iter = 1$ **to** l **do**
$curr = walk[-1]$
V_{curr} = GetNeighbors($curr$, G')
s = AliasSample(V_{curr}, π)
Append s to $walk$
return $walk$

Comparison between DeepWalk and Node2vec

- They actually have the same objective function and formulations
- The difference lies in how to generate random walks
- BEAUTY: node → word, path → sentence

Network Embedding Models

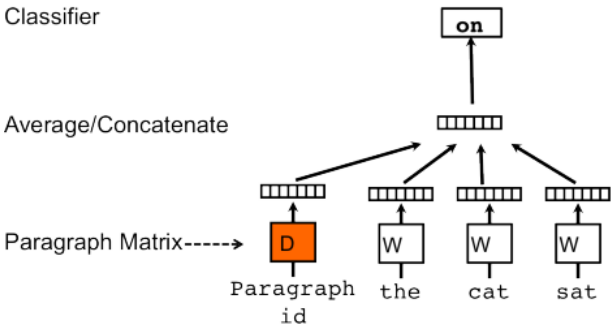
- DeepWalk
- Node2vec
- **GENE** (Chen et al., CIKM 2016)
- LINE
- SDNE

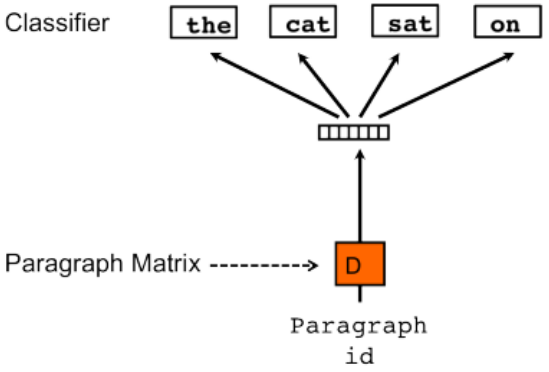
GENE

- Incorporate Group Information to Enhance Network Embedding
  - When group information is available, how to model it?
    - Group $\rightarrow_{control}$ member

GENE

- Recall doc2vec

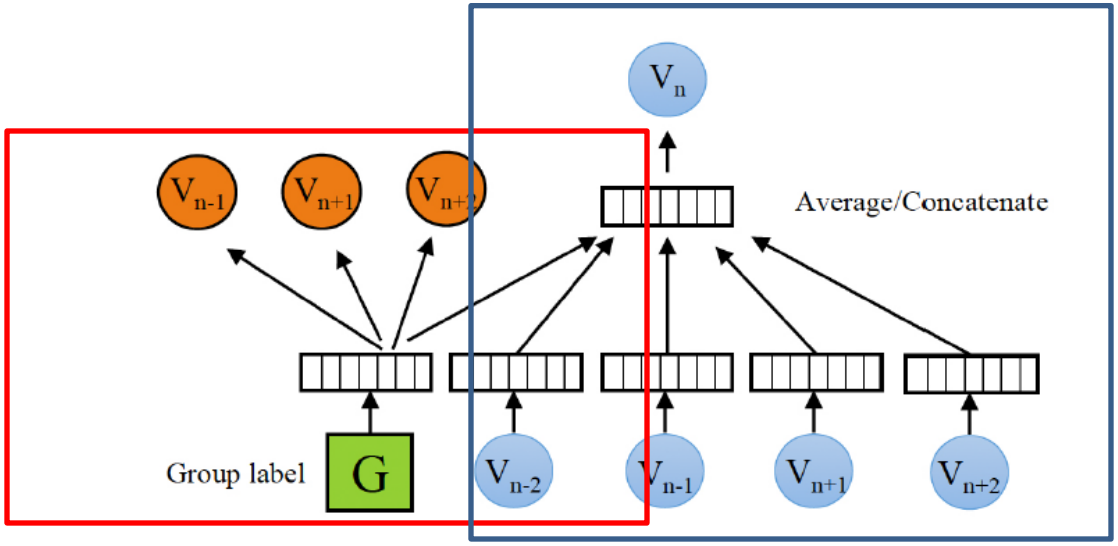




- How to use doc2vec to model group and member vectors

GENE

- Incorporate Group Information to Enhance Network Embedding
  - When group information is available, how to model it?



GENE

- Formulate the idea

$$\mathscr{L} = \sum_{g_i \in C} (\alpha \sum_{W \in W_{g_i}} \sum_{v_j \in W} \log p(v_j | v_{j-k}, ..., v_{j+k}, g_i) + \beta \sum_{\hat{v_j} \in \hat{W_{g_i}}} \log p(\hat{v_j} | g_i)), \quad (1)$$

$$\log p(v_j | v_{j-k}, ..., v_{j+k}, g_i) = \frac{\exp(\bar{u}^T u'_j)}{\sum_{n=1}^{M} \exp(\bar{u}^T u'_n)}, \quad (2)$$

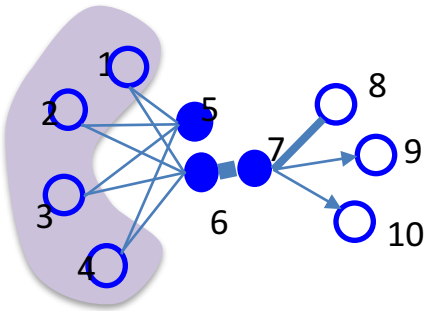
$$\log p(\hat{v_j} | g_i) = \frac{\exp(u_{g_i}^T \hat{u_j})}{\sum_{n=1}^{M} \exp({u_{g_i}}^T \hat{u_n})}, \quad (3)$$

Network Embedding Models

- DeepWalk
- Node2vec
- GENE
- **LINE** (Tang et al., WWW 2015)
- SDNE

LINE

First-order Proximity



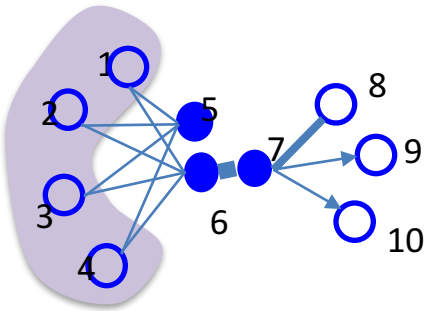
Vertex **6** and **7** have a large first-order proximity

- The local pairwise proximity between the vertices
  - Determined by the observed links
- However, many links between the vertices are missing
  - Not sufficient for preserving the entire network structure

From Jian Tang's slides

LINE

Second-order Proximity



Vertex **5** and **6** have a large second-order proximity

$\hat{p}_5 = (1,1,1,1,0,0,0,0,0,0)$

$\hat{p}_6 = (1,1,1,1,0,0,5,0,0,0)$

- The proximity between the *neighborhood structures* of the vertices
- Mathematically, the second-order proximity between each pair of vertices (u,v) is determined by:

$\hat{p}_u = (w_{u1}, w_{u2}, \ldots, w_{u|V|})$

$\hat{p}_v = (w_{v1}, w_{v2}, \ldots, w_{v|V|})$

From Jian Tang's slides

Questions

- How to characterize the first-order and second-order proximity?
  - We assume each node is associated with a low-dimensional latent factor

LINE

Preserving the First-order Proximity

- Given an ***undirected*** edge (v_i, v_j), the joint probability of v_i, v_j

$$p_1(v_i, v_j) = \frac{1}{1 + \exp(-\vec{u}_i^T \cdot \vec{u}_j)}$$

$\vec{u}_i$: Embedding of vertex v_i

$$\hat{p}_1(v_i, v_j) = \frac{w_{ij}}{\sum_{(i',j')} w_{i'j'}}$$

- Objective:

$$O_1 = d(\hat{p}_1(\cdot,\cdot), p_1(\cdot,\cdot))$$

KL-divergence

$$\propto -\sum_{(i,j)\in E} w_{ij} \log p_1(v_i, v_j)$$

From Jian Tang's slides

LINE

Preserving the Second-order Proximity

- Given a ***directed*** edge (v_i, v_j), the conditional probability of v_j given v_i is:

$$p_2(v_j|v_i) = \frac{\exp(\vec{u}_j'^T \cdot \vec{u}_i)}{\sum_{k=1}^{|V|} \exp(\vec{u}_k'^T \cdot \vec{u}_i)}$$

$$\hat{p}_2(v_j|v_i) = \frac{w_{ij}}{\sum_{k \in V} w_{ik}}$$

$\vec{u}_i$: Embedding of vertex *i* when *i* is a source node;
$\vec{u}_i'$: Embedding of vertex *i* when *i* is a target node.

- Objective:

$$O_2 = \sum_{i \in V} \lambda_i d(\hat{p}_2(\cdot|v_i), p_2(\cdot|v_i))$$

$$\propto -\sum_{(i,j) \in E} w_{ij} \log p_2(v_j|v_i)$$

λ_i: Prestige of vertex in the network
$\lambda_i = \sum_j w_{ij}$

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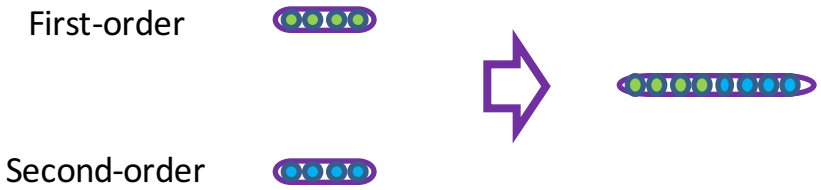
LINE

Preserving both Proximity

- Concatenate the embeddings individually learned by the two proximity



From Jian Tang's slides

LINE

Optimization

- Stochastic gradient descent + Negative Sampling
  - Randomly sample an edge and multiple negative edges
- The gradient w.r.t the embedding with edge (i, j)

$$\frac{\partial O_2}{\partial \vec{u}_i} = w_{ij} \cdot \frac{\partial \log p_2(v_j|v_i)}{\partial \vec{u}_i}$$

Multiplied by the weight of the edge w_{ij}

- Problematic when the weights of the edges diverge
  - The scale of the gradients with different edges diverges
- Solution: **edge sampling**
  - Sample the edges according to their weights and treat the edges as binary
- Complexity: $O(dK|E|)$
  - Linear to the dimension d, the number of negative samples K, and the number of edges $|E|$

Questions

- How to model nodes with a small degree
- How to model new nodes

Solutions

Embedding Vertices of small degrees

- Sparse information in the neighborhood
- Solution: expand the neighbors by adding higher-order neighbors
  - e.g., neighbors of neighbors
  - breadth-first search
  - only consider the second-order neighbors

Embedding New Vertices

- Fix existing embeddings, and optimize w.r.t the new ones
- Objective

$$-\sum_{j \in N(i)} w_{ji} \log p_1(v_j, v_i) \quad \text{or}$$

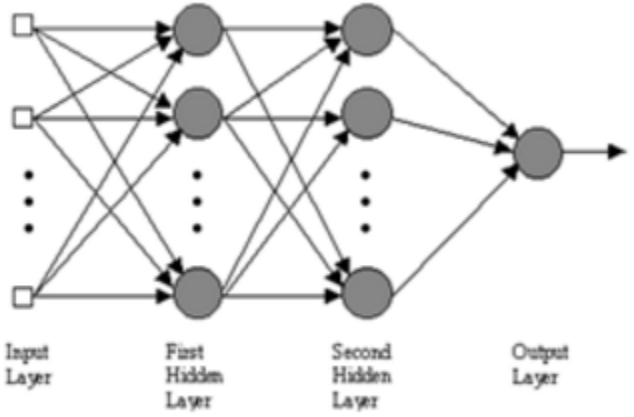
$$-\sum_{j \in N(i)} w_{ji} \log p_2(v_j | v_i)$$

Network Embedding Models

- DeepWalk
- Node2vec
- GENE
- LINE
- **SDNE** (Wang et al., KDD 2016)

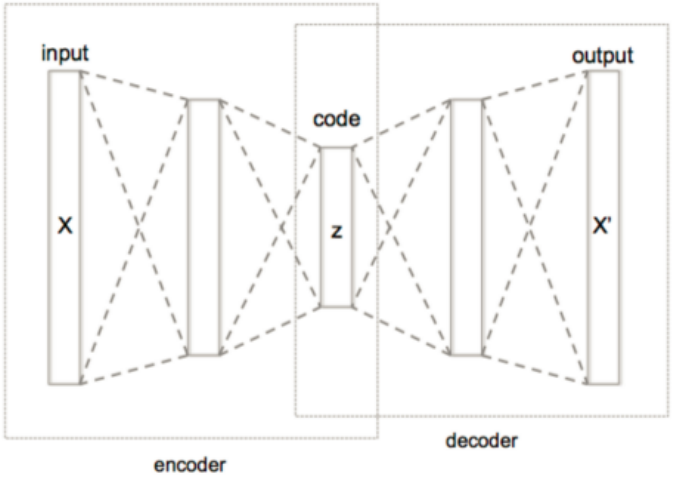
SDNE

- Preliminary
  - Multi-layer perceptron



SDNE

- Preliminary
  - Autoencoder



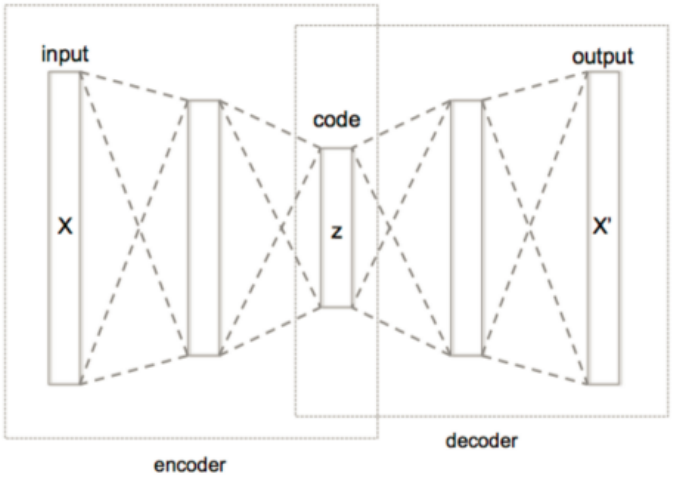
$$\phi : \mathcal{X} \rightarrow \mathcal{F}$$

$$\psi : \mathcal{F} \rightarrow \mathcal{X}$$

$$\arg\min_{\phi,\psi} \|X - (\psi \circ \phi)X\|^2$$

SDNE

- Preliminary
  - Autoencoder
    - The simplest case: a single hidden layer



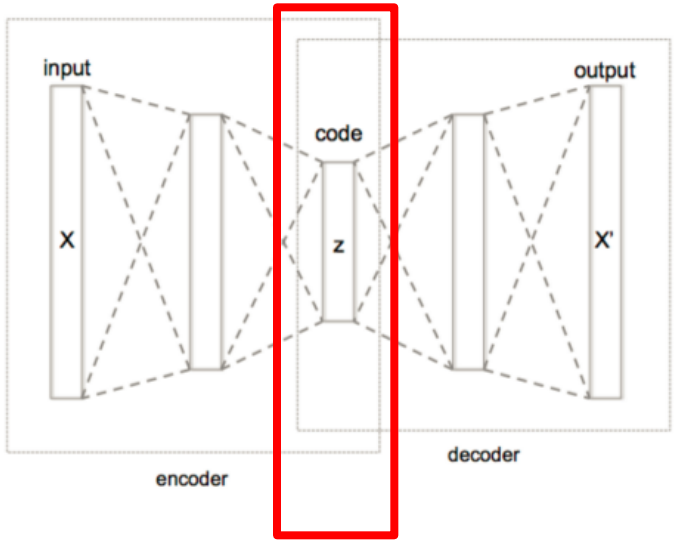
$$\mathbf{z} = \sigma_1(\mathbf{W}\mathbf{x} + \mathbf{b})$$

$$\mathbf{x}' = \sigma_2(\mathbf{W}'\mathbf{z} + \mathbf{b}')$$

$$\mathcal{L}(\mathbf{x}, \mathbf{x}') = \|\mathbf{x} - \mathbf{x}'\|^2$$

SDNE

- Preliminary
  - Autoencoder
    - The simplest case: a single hidden layer



$$\mathbf{z} = \sigma_1(\mathbf{W}\mathbf{x} + \mathbf{b})$$

$$\mathbf{x}' = \sigma_2(\mathbf{W}'\mathbf{z} + \mathbf{b}')$$

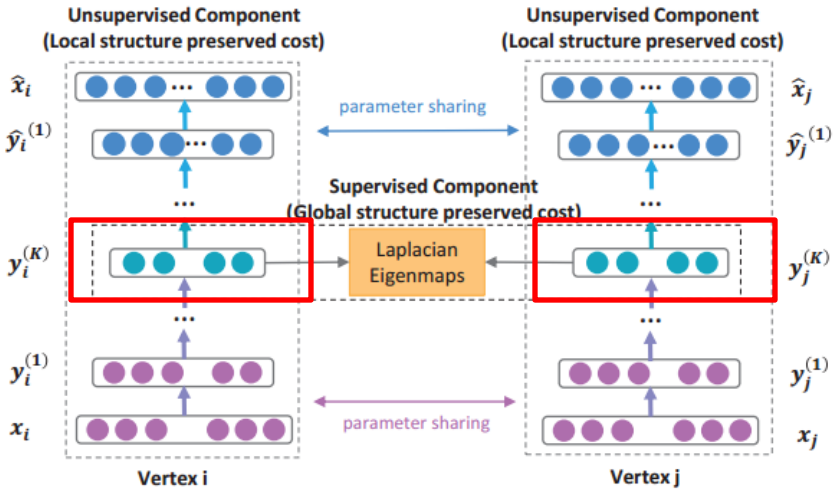
$$\mathcal{L}(\mathbf{x}, \mathbf{x}') = \|\mathbf{x} - \mathbf{x}'\|^2$$

SDNE

- First-order proximity
  - Linked nodes should be coded similarly

$$\mathcal{L}_{1st} = \sum_{i,j=1}^{n} s_{i,j} \|\mathbf{y}_i^{(K)} - \mathbf{y}_j^{(K)}\|_2^2$$

$$= \sum_{i,j=1}^{n} s_{i,j} \|\mathbf{y}_i - \mathbf{y}_j\|_2^2$$



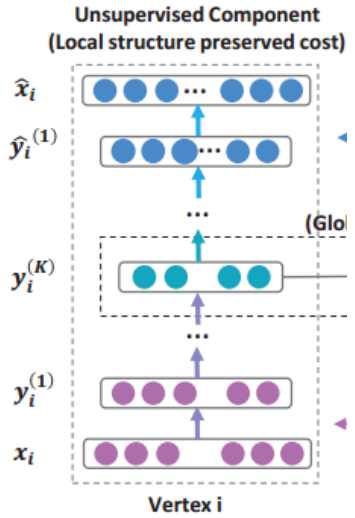
$$\mathbf{y}_i^{(1)} = \sigma(W^{(1)}\mathbf{x}_i + \mathbf{b}^{(1)})$$

$$\mathbf{y}_i^{(k)} = \sigma(W^{(k)}\mathbf{y}_i^{(k-1)} + \mathbf{b}^{(k)}), k = 2, ..., K$$

SDNE

- Second-order proximity
  - The model should reconstruct the neighborhood vectors
  - Similar nodes even without links can have similar codes
    - Or we can not reconstruct the neighborhood

$$\mathcal{L}_{2nd} = \sum_{i=1}^{n} \|(\hat{\mathbf{x}}_i - \mathbf{x}_i) \odot \mathbf{b}_i\|_2^2$$
$$= \|(\hat{X} - X) \odot B\|_F^2$$



$$\mathbf{y}_i^{(1)} = \sigma(W^{(1)}\mathbf{x}_i + \mathbf{b}^{(1)})$$
$$\mathbf{y}_i^{(k)} = \sigma(W^{(k)}\mathbf{y}_i^{(k-1)} + \mathbf{b}^{(k)}), k = 2, ..., K$$

SDNE

- Network reconstruction

Table 4: MAP on ARXIV-GRQC and BLOGCATALOG on reconstruction task

Method	ARXIV-GRQC					BLOGCATALOG				
	SDNE	*GraRep*	*LINE*	*DeepWalk*	*LE*	*SDNE*	*GraRep*	*LINE*	*DeepWalk*	*LE*
MAP	**0.836****	0.05	0.69	0.58	0.23	**0.63****	0.42	0.58	0.28	0.12

Significantly outperforms GraRep at the: ** 0.01 level.

- Link prediction

Table 5: *precision@k* on ARXIV GR-QC for link prediction

Algorithm	*P*@2	*P*@10	*P*@100	*P*@200	*P*@300	*P*@500	*P*@800	*P*@1000	*P*@10000
SDNE	**1**	**1**	**1**	**1**	**1***	**0.99****	**0.97****	**0.91****	**0.257****
LINE	1	1	1	1	0.99	0.936	0.74	0.79	0.2196
DeepWalk	1	0.8	0.6	0.555	0.443	0.346	0.2988	0.293	0.1591
GraRep	1	0.2	0.04	0.035	0.033	0.038	0.035	0.035	0.019
Common Neighbor	1	1	1	0.96	0.9667	0.98	0.8775	0.798	0.192
LE	1	1	0.93	0.855	0.827	0.66	0.468	0.391	0.05

Significantly outperforms Line at the: ** 0.01 and * 0.05 level, paired t-test.

Network Embedding Models

- DeepWalk
  - Node sentences + word2vec
- Node2vec
  - DeepWalk + more sampling strategies
- GENE
  - Group~document + doc2vec(DM, DBOW)
- LINE
  - Shallow + first-order + second-order proximity
- SDNE
  - Deep + First-order + second-order proximity

Applications of Network Embedding

- Basic applications
- Data Visualization
- Text classification
- Recommendation

Basic Applications

- Network reconstruction
- Link prediction
- Clustering
- Feature coding
  - Node classification
    - Demographic prediction
    - **Question: how to infer the demographics of a microblog user**

Applications of Network Embedding

- Basic applications
- **Data Visualization** (Tang et al., WWW 2016)
- Text classification
- Recommendation

Data Visualization

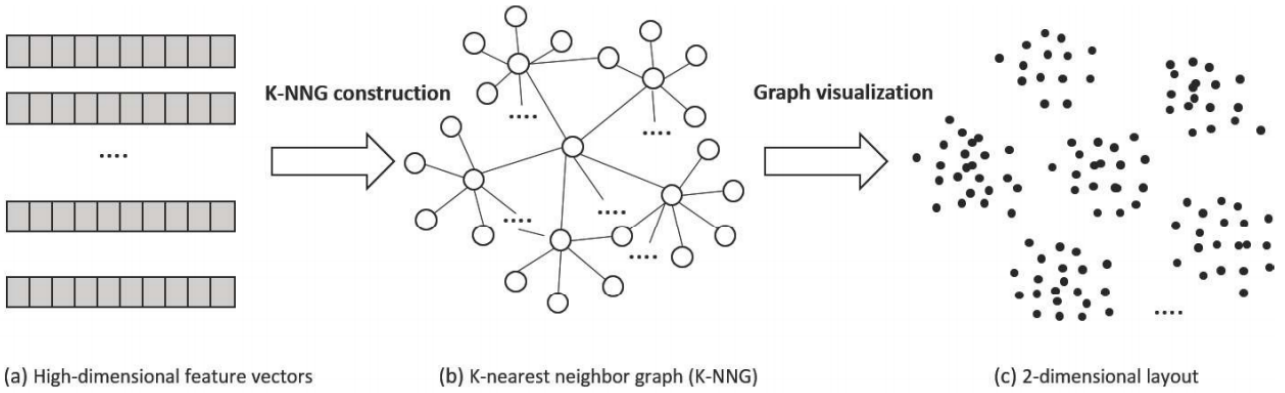


Figure 1: A typical pipeline of data visualization by first constructing a K-nearest neighbor graph and then projecting the graph into a low-dimensional space.

Data Visualization

- Construction of the KNN graph

For the weights of the edges in the K-nearest neighbor graph, we use the same approach as t-SNE. The conditional probability from data $\vec{x}_i$ to $\vec{x}_j$ is first calculated as:

$$p_{j|i} = \frac{\exp(-||\vec{x}_i - \vec{x}_j||^2/2\sigma_i^2)}{\sum_{(i,k)\in E} \exp(-||\vec{x}_i - \vec{x}_k||^2/2\sigma_i^2)}, \text{ and} \quad (1)$$
$$p_{i|i} = 0,$$

Then the graph is symmetrized through setting the weight between $\vec{x}_i$ and $\vec{x}_j$ as:

$$w_{ij} = \frac{p_{j|i} + p_{i|j}}{2N}. \quad (2)$$

Data Visualization

- Visualization-based embedding

$$P(e_{ij} = 1) = f(||\vec{y}_i - \vec{y}_j||),$$

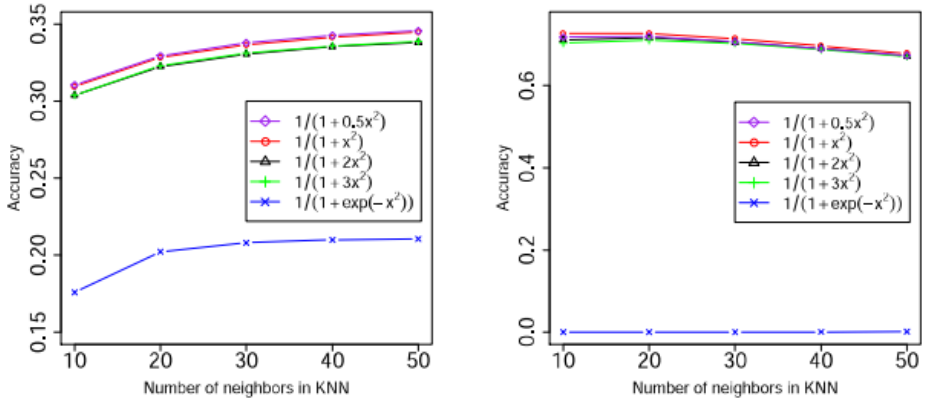
$$P(e_{ij} = w_{ij}) = P(e_{ij} = 1)^{w_{ij}}.$$

$$\begin{aligned} O &= \prod_{(i,j)\in E} p(e_{ij} = 1)^{w_{ij}} \prod_{(i,j)\in \bar{E}} (1 - p(e_{ij} = 1))^{\gamma} \\ &\propto \sum_{(i,j)\in E} w_{ij} \log p(e_{ij} = 1) + \sum_{(i,j)\in \bar{E}} \gamma \log(1 - p(e_{ij} = 1)), \end{aligned}$$

Data Visualization

- Non-linear function

$$P(e_{ij} = 1) = f(||\vec{y}_i - \vec{y}_j||),$$



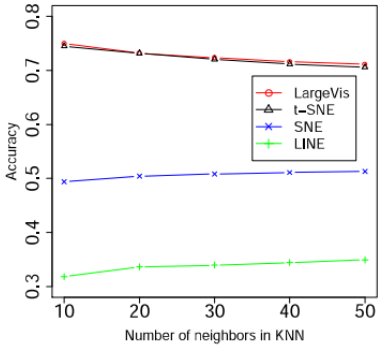
(a) WikiDoc (b) LiveJournal

Figure 4: Comparing different probabilistic functions.

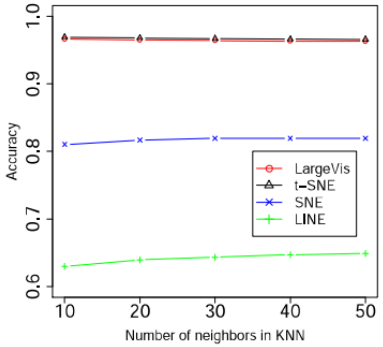
$$f(x) = \frac{1}{1+x^2}$$

Data Visualization

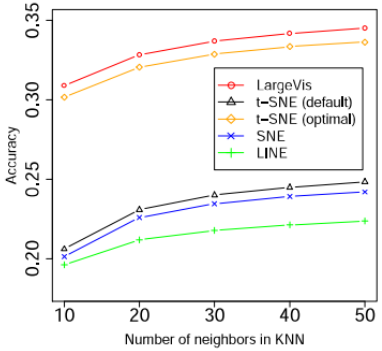
- Accuracy



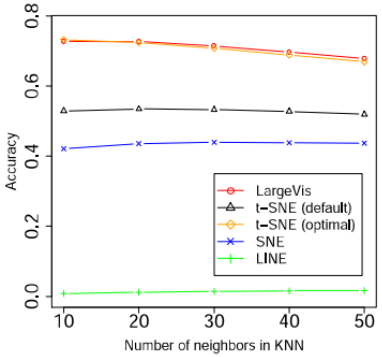
(a) 20NG



(b) MNIST



(c) WikiDoc



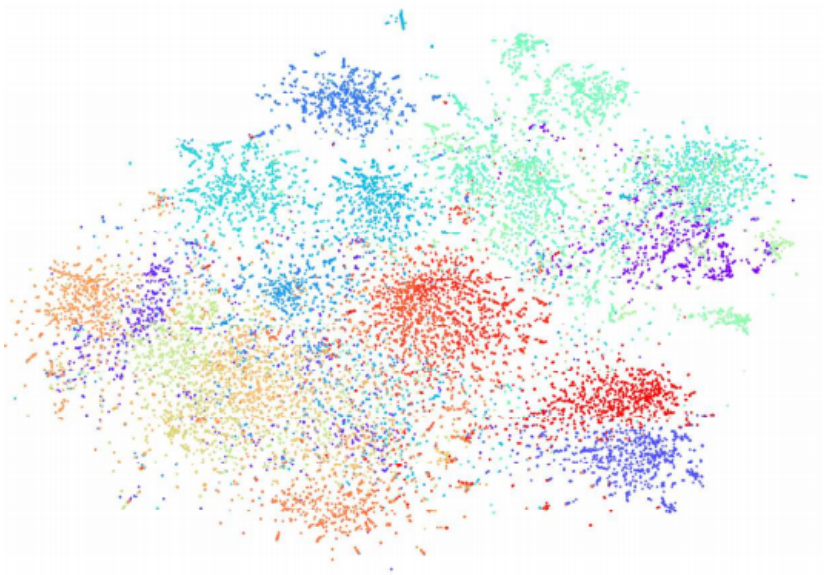
(d) LiveJournal

- Running time

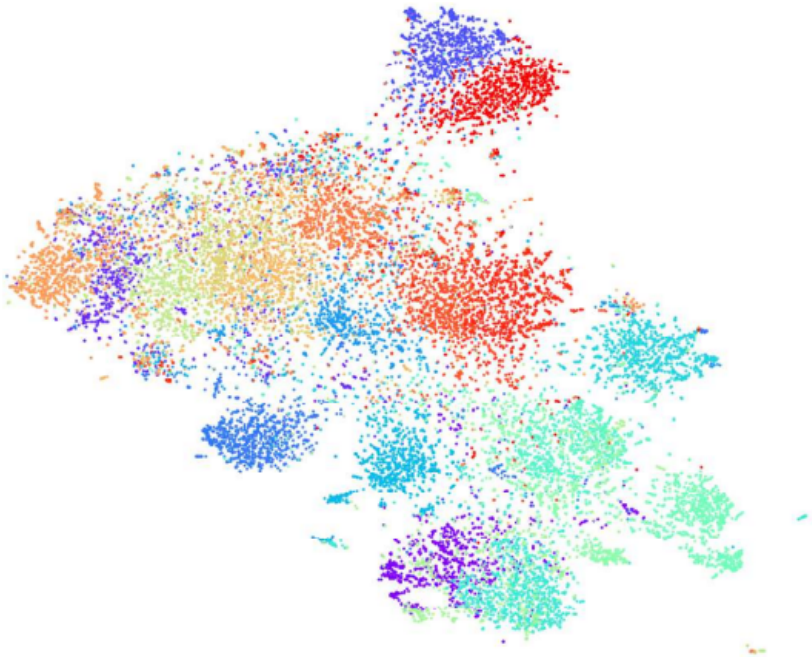
Table 2: Comparison of running time (hours) in graph visualization between the t-SNE and LargeVis.

Algorithm	20NG	MNIST	WikiWord	WikiDoc	LiveJournal	CSAuthor	DBLPPaper
t-SNE	0.12	0.41	9.82	45.01	70.35	28.33	18.73
LargeVis	0.14	0.23	2.01	5.60	9.26	4.24	3.19
Speedup Rate	0	0.7	3.9	7	6.6	5.7	4.9

Data Visualization



(a) 20NG (t-SNE)



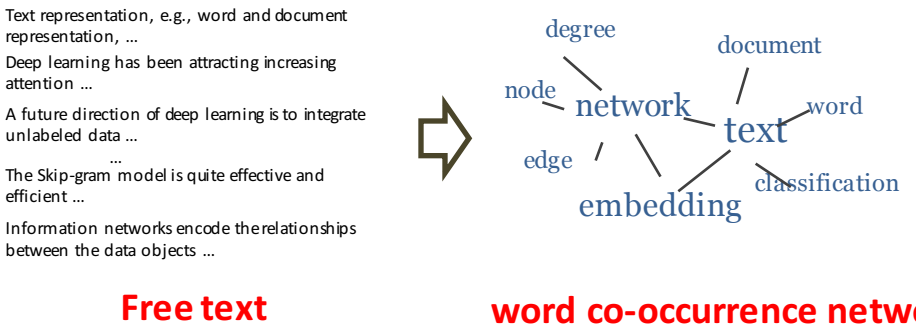
(b) 20NG (LargeVis)

Applications of Network Embedding

- Basic applications
- Data Visualization
- **Text classification** (Tang et al., KDD 2015)
- Recommendation

Text Classification

Network embedding helps text modeling



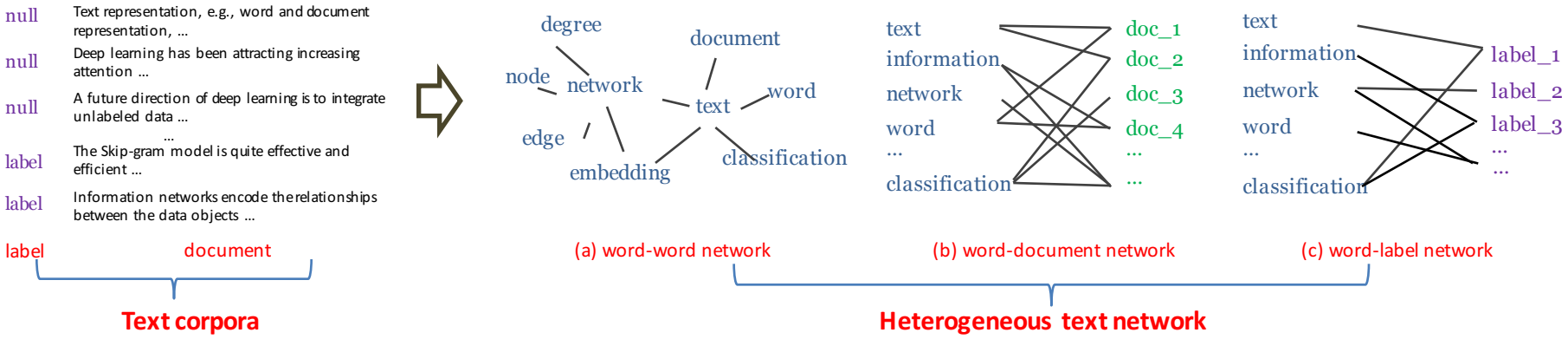
Free text **word co-occurrence network**

If we have the word network, we can a network embedding model to learn word representations.

From Jian Tang's slides

Text Classification

- Adapt the advantages of unsupervised text embedding approaches but naturally utilize the ***labeled*** data for specific tasks
- Different levels of word co-occurrences***:*** *local context-level, document-level, label-level*



From Jian Tang's slides

Text Classification

Bipartite Network Embedding

- Extend previous work **LINE** (Tang et al. WWW'2015) on large-scale information network embedding
  - Preserve the *first-order* and *second-order* proximity
  - Only consider the *second-order* proximity here

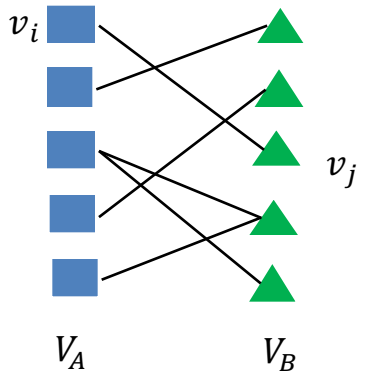
- For each edge (v_i, v_j), define a conditional probability

$$p(v_j|v_i) = \frac{\exp(\vec{u}_j^T \cdot \vec{u}_i)}{\sum_{j' \in B} \exp(\vec{u}_{j'}^T \cdot \vec{u}_i)}$$

- Objective:

$$O = -\sum_{(i,j) \in E} w_{ij} \log p(v_j|v_i)$$

- Edge sampling and negative sampling for optimization



Tang et al. **LINE: Large-scale Information Network Embedding.** WWW'2015

From Jian Tang's slides

Text Classification

Heterogeneous Text Network Embedding

- Heterogeneous text network: three bipartite networks
  - Word-word (word-context), word-document, word-label network
  - Jointly embed the three bipartite networks
- Objective

$$O_{pte} = O_{ww} + O_{wd} + O_{wl}$$

- where

$$O_{ww} = -\sum_{(i,j)\in E_{ww}} w_{ij} \log p(v_i|v_j)$$

Objective for **word-word** network

$$O_{wd} = -\sum_{(i,j)\in E_{wd}} w_{ij} \log p(v_i|d_j)$$

Objective for **word-document** network

$$O_{wl} = -\sum_{(i,j)\in E_{wl}} w_{ij} \log p(v_i|l_j)$$

Objective for **word-label** network

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Text Classification

Results on **Long** Documents: Predictive

		20newsgroup		Wikipedia		IMDB	
Type	Algorithm	Micro-F1	Macro-F1	Micro-F1	Macro-F1	Micro-F1	Macro-F1
Unsupervised	LINE(G_{wd})	79.73	78.40	80.14	80.13	89.14	89.14
Predictive embedding	CNN	78.85	78.29	79.72	79.77	86.15	86.15
	CNN(pretrain)	80.15	79.43	79.25	79.32	89.00	89.00
	PTE(G_{wl})	82.70	81.97	79.00	79.02	85.98	85.98
	PTE($G_{ww} + G_{wl}$)	83.90	83.11	81.65	81.62	89.14	89.14
	PTE($G_{wd} + G_{wl}$)	**84.39**	**83.64**	82.29	82.27	89.76	89.76
	PTE(pretrain)	82.86	82.12	79.18	79.21	86.28	86.28
	PTE(joint)	84.20	83.39	**82.51**	**82.49**	**89.80**	**89.80**

PTE(joint) > PTE(pretrain)

PTE(joint) > PTE(G_{wl})

PTE(joint) > CNN/CNN(pretrain)

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Text Classification

Results on **Short** Documents: Predictive

		DBLP		MR		Twitter	
Type	Algorithm	Micro-F1	Macro-F1	Micro-F1	Macro-F1	Micro-F1	Macro-F1
Unsupervised embedding	LINE ($G_{ww} + G_{wd}$)	74.22	70.12	71.13	71.12	73.84	73.84
Predictive embedding	CNN	76.16	73.08	72.71	72.69	**75.97**	**75.96**
	CNN(pretrain)	75.39	72.28	68.96	68.87	75.92	75.92
	PTE(G_{wl})	76.45	72.74	73.44	73.42	73.92	73.91
	PTE($G_{ww} + G_{wl}$)	76.80	73.28	72.93	72.92	74.93	74.92
	PTE($G_{wd} + G_{wl}$)	**77.46**	**74.03**	73.13	73.11	75.61	75.61
	PTE(pretrain)	76.53	72.94	73.27	73.24	73.79	73.79
	PTE(joint)	77.15	73.61	**73.58**	**73.57**	75.21	75.21

PTE(joint) > PTE(pretrain)

PTE(joint) > PTE(G_{wl})

PTE(joint) ≈ CNN/CNN(pretrain)

From Jian Tang's slides

Applications of Network Embedding

- Basic applications
- Data Visualization
- Text classification
- **Recommendation** (Zhao et al., AIRS 2016)

Traditional Recommendation Methods

- Popularity
- Item-KNN
- User-KNN
- Mixture of item-KNN and user-KNN
- Bayesian Personalized Ranking

Recommendation

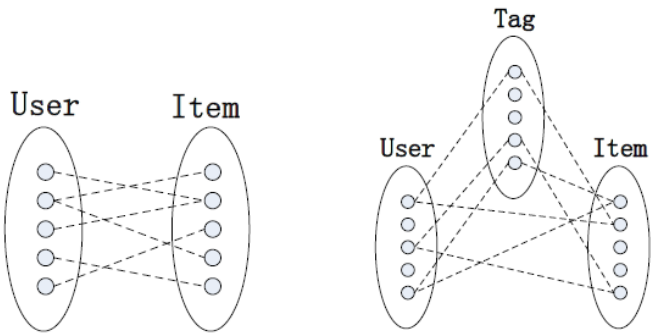
- From training records to networks

Definition 3. ***Bipartite User-Item (UI) Network***. *Let $\mathcal{U}$ denote the set of all the users, and $\mathcal{I}$ denote the set of all the items. A bipartite user-item network can be denoted by $\mathcal{G}^{(bi)} = (\mathcal{V}, \mathcal{E}, \mathbf{W})$, where the vertex set $\mathcal{V} = \mathcal{U} \cup \mathcal{I}$, the edge set $\mathcal{E} \subset \mathcal{U} \times \mathcal{I}$, the weight matrix $\mathbf{W}$ stores the edge weights, and $W_{u,i}$ denote the link weight between a user u and an item i.*

Definition 4. ***Tripartite User-Item-Tag (UIT) Network***. *Let $\mathcal{U}$ denote the set of all the users, $\mathcal{I}$ denote the set of all the items, and $\mathcal{T}$ denote the set of all the tags. A tripartite user-item-tag network can be denoted by $\mathcal{G}^{(tri)} = (\mathcal{V}, \mathcal{E}, \mathbf{W})$, where the vertex set $\mathcal{V} = \mathcal{U} \cup \mathcal{I} \cup \mathcal{T}$, the edge set $\mathcal{E} \subset \big((\mathcal{U} \times \mathcal{I}) \cup (\mathcal{U} \times \mathcal{T}) \cup (\mathcal{I} \times \mathcal{T})\big)$, and the weight matrix $\mathbf{W}$ stores the edge weights.*

Recommendation

- Learning Distributed Representations for Recommender Systems with a Network Embedding Approach
  - Motivation



(a) User-item bipartite network.

(b) User-item-tag tripartite network.

Recommendation

- Given any edge in the network

$$P(e_s, e_t) = \sigma(\boldsymbol{v}_{e_s}^\top \cdot \boldsymbol{v}_{e_t}) = \frac{1}{1 + \exp(-\boldsymbol{v}_{e_s}^\top \cdot \boldsymbol{v}_{e_t})}.$$

$$\hat{P}(e_s, e_t) = \frac{W_{e_s,e_t}}{\sum_{(e_{s'},e_{t'})\in\mathcal{E}} W_{e_{s'},e_{t'}}}.$$

$$L(\mathcal{G}) = D_{KL}(\hat{P}(\cdot,\cdot)||P(\cdot,\cdot)) \propto \sum_{(e_s,e_t)\in\mathcal{E}} W_{e_s,e_t} \log P(e_s, e_t).$$

Recommendation

- User-item recommendation

Table 2. Performance comparisons of the proposed method and baselines on item recommendation.

Methods	JD				MovieLens			
	P@10	R@10	MAP	MRR	P@10	R@10	MAP	MRR
BPR	0.171	0.360	0.337	0.564	0.097	0.169	0.148	0.195
DeepWalk	0.259	0.443	0.502	0.806	0.203	0.243	0.249	0.358
NERM	**0.275**	**0.477**	**0.528**	**0.819**	**0.206**	**0.256**	**0.258**	**0.368**

Recommendation

- User-item-tag recommendation

Table 4. Performance comparisons of the proposed methods and baselines on tag recommendation.

Methods	Last.fm						Bookmarks					
	P@1	R@1	F@1	P@5	R@5	F@5	P@1	R@1	F@1	P@5	R@5	F@5
PITF	0.305	0.125	0.178	0.189	0.351	0.245	0.381	0.132	0.197	0.204	0.304	0.244
DeepWalk	0.088	0.044	0.059	0.040	0.099	0.057	0.064	0.024	0.035	0.038	0.074	0.050
NERM	**0.327**	**0.165**	**0.220**	0.182	**0.370**	0.244	**0.396**	**0.135**	**0.201**	**0.228**	**0.323**	**0.267**

Conclusions

- There are no boundaries between data types and research areas in terms of mythologies
  - Data models are the core
- Even if the ideas are similar, we can move from shallow to deep if the performance actually improves

Disclaimer

- For convenience, I directly copy some original slides or figures from the referred papers. I am sorry but I did not ask for the permission of each referred author. I thank you for these slides. I will not distribute your original slides.

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