ConfigMaps

Introduction:

A ConfigMap is an API object used to store non-confidential data in key-value pairs. Pods can consume ConfigMaps as environment variables, command-line arguments, or as configuration files in a volume.

A ConfigMap is not designed to hold large chunks of data. The data stored in a ConfigMap cannot exceed 1 MiB. If you need to store settings that are larger than this limit, you may want to consider mounting a volume or use a separate database or file service.

When a ConfigMap currently consumed in a volume is updated, projected keys are eventually updated as well. ConfigMaps consumed as environment variables are not updated automatically and require a pod restart.

Objectives:

- 1. Consume ConfigMaps using volume
- 2. Consume ConfigMaps using environment

1. Consume ConfigMaps using volume:

Step1:

First of all, we need to create ConfigMap which will be used via volume. Let's create a ConfigMaps from t html file.

echo "hello from the production department" > prod.html

We have created a file named prod.html and now we will be storing this information in a config map.

kubectl create configmap prod --from-file=prod.html

Our config map is ready, we can get more details using the description command.

kubectl get configmap

kubectl describe configmap prod

```
root@master:~# echo "hello from the production department" > prod.html
root@master:~#
root@master:~# kubectl create configmap prod --from-file=prod.html
configmap/prod created
root@master:~#
root@master:~# kubectl get configmap
                  DATA
                          AGE
kube-root-ca.crt
                   1
                          8d
                   1
                          15s
prod
root@master:~#
root@master:~# kubectl describe configmap prod
              prod
Name:
Namespace:
             default
Labels:
Annotations: <none>
Data
prod.html:
hello from the production department
Events: <none>
```

In above output, we can see that the information has been stored inside a config map.

Step 2:

Now we will create a pod and we will be using the above config map via volume. Let's create a pod using the below definition file.

vi configmap-pod.yaml

```
apiVersion: v1
kind: Pod
metadata:
name: prod-nginx
labels:
 app: prod-nginx
spec:
containers:
 - name: nginx
 image: nginx:latest
 ports:
 - containerPort: 80
 volumeMounts:
 - name: config-volume
  mountPath: /usr/share/nginx/html
 volumes:
 - name: config-volume
 configMap:
  name: prod
  items:
  - key: prod.html
  path: index.html
```

In above pod definition file, we are storing the config map information in container's mountpath = /usr/share/nginx/html

Now apply the definition file and see for the result.

kubectl apply -f configmap-pod.yaml

```
root@master:~#
root@master:~# kubectl apply -f configmap-pod.yaml
pod/prod-nginx created
root@master:~#
root@master:~# kubectl get pods
          READY STATUS RESTARTS AGE
NAME
prod-nginx 1/1 Running 0
                                       26s
root@master:~#
root@master:~# kubectl get pods -o wide
                                                                      NOMINATED NODE READINESS GATES
           READY STATUS RESTARTS AGE IP
                                                             NODE
                                      33s 192.168.235.159 worker1
prod-nginx 1/1
                   Running 0
                                                                                      <none>
root@master:~#
root@master:~#
root@master:~# curl 192.168.235.159
hello from the production department
root@master:~#
root@master:~#
```

From above output, we can see that pod has consumed the information stored in the config map.

2. Consume ConfigMaps using environment:

In this exercise, we will be consuming the config map information via environment.

Step 1:

Let's create a config map first using the below command.

```
kubectl create configmap properties --from-literal=Name=Sam --from-literal=Age=20
```

We have created a config map named properties and stored two information (Name and Age) inside it. Let's describe the config map to get more details about it.

kubectl describe configmap properties

```
root@master:~# kubectl create configmap properties --from-literal=Name=Sam --from-literal=Age=20
configmap/properties created
root@master:~#
root@master:~# kubectl get configmap
                  DATA AGE
                          9d
kube-root-ca.crt
                          29m
prod
properties
                          9s
root@master:~#
root@master:~# kubectl describe configmap properties
Name:
             properties
Namespace:
             default
Labels:
             <none>
Annotations: <none>
Data
Age:
20
Name:
Sam
Events: <none>
root@master:~#
```

In above output, we can see that the information has been stored inside the config map.

Step 2:

Now let's create a pod which will be using the config map information as environment variables.

vi configmap-env-pod.yaml

```
apiVersion: v1
kind: Pod
metadata:
name: configmap-demo-pod
spec:
 containers:
 - name: container1
 image: nginx
 env:
 - name: PLAYER_NAME
  valueFrom:
    configMapKeyRef:
    name: properties # The ConfigMap this value comes from.
     key: Name # The key to fetch.
 - name: PLAYER AGE
  valueFrom:
    configMapKeyRef:
     name: properties
     key: Age
```

Now apply the above definition file and let's see the result.

kubectl apply -f configmap-env-pod.yaml

```
NAME
                            READY
                                      STATUS
                                                    RESTARTS
                                                                   AGE
configmap-demo-pod
                            1/1
1/1
                                       Running
prod-nginx
                                       Running
root@master:~#
root@master:~#
root@master:~# kubectl describe pod configmap-demo-pod
Name:
                  configmap-demo-pod
default
Namespace:
Priority:
                   worker2/172.31.0.82
Tue, 17 Jan 2023 10:18:19 +0000
Node:
Start Time:
Labels: <none>
Annotations: cni.projectcalico.org/containerID: a90932739cfd927d84fcfa3faf7e4effb2cb48bb309c147c3614fe45b4c92c3fcni.projectcalico.org/podIP: 192.168.189.65/32
cni.projectcalico.org/podIPs: 192.168.189.65/32
                  Running
192.168.189.65
IPs:
 Containers:
container1:
     Container ID:
                           docker://6f7b20181e71d7379432dbbffbb0269e524792aeae22ebbffd65731b7ae99be3
     Image:
Image ID:
Port:
Host Port:
                           docker-pullable://nginx@sha256:4b2e2e4192a2d9fc83c8eb57b070b89307be48a840db6dc50476f852d1768ba5
     State:
                           Running
Tue, 17 Jan 2023 10:18:21 +0000
       Started:
     Ready:
     Restart Count:
     PLAYER_NAME: <set to the key 'Name' of config map 'properties'> Optional: false
PLAYER_AGE: <set to the key 'Age' of config map 'properties'> Optional: false
        /var/run/secrets/kubernetes.io/serviceaccount from kube-api-access-hg5lz (ro)
```

In above output, two environment variables have been created and values have been stored from config map file.

Let's get inside the pod and check for the environment variables.

In below output, we can clearly witness that the environment variables **PLAYER_NAME** and **PLAYER_AGE** has received the information from **Name** and **Age** keys present in config map properties.

```
root@master:~#
root@master:~# kubectl exec -it configmap-demo-pod -- /bin/bash
root@configmap-demo-pod:/#
root@configmap-demo-pod:/# env
KUBERNETES_SERVICE_PORT_HTTPS=443
KUBERNETES_SERVICE_PORT=443
PLAYER NAME=Sam
HOSTNAME=configmap-demo-pod
PWD=/
PLAYER AGE=20
PKG RELEASE=1~bullseye
HOME=/root
KUBERNETES PORT 443 TCP=tcp://10.96.0.1:443
NJS VERSION=0.7.9
TERM=xterm
SHLVL=1
KUBERNETES PORT 443 TCP PROTO=tcp
KUBERNETES_PORT_443_TCP_ADDR=10.96.0.1
KUBERNETES_SERVICE_HOST=10.96.0.1
KUBERNETES_PORT=tcp://10.96.0.1:443
KUBERNETES_PORT_443_TCP_PORT=443
PATH=/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin:/bin
NGINX VERSION=1.23.3
=/usr/bin/env
root@configmap-demo-pod:/#
root@configmap-demo-pod:/#
```