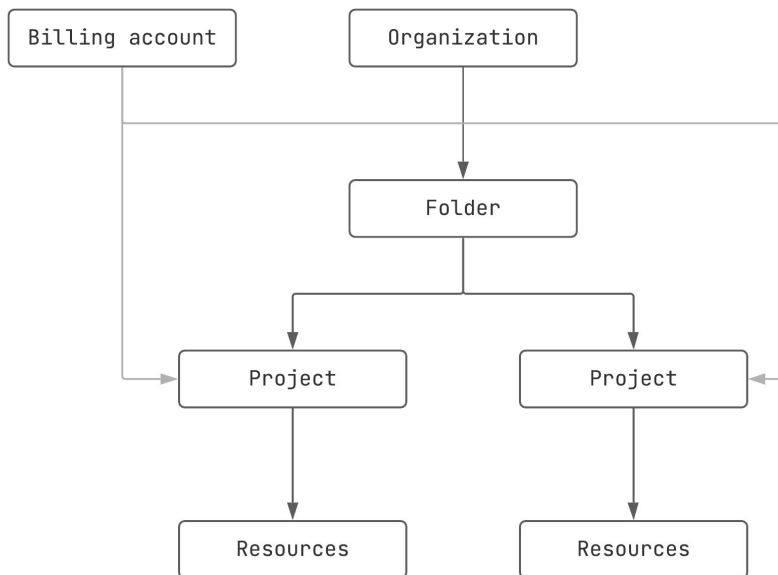


# **Linux Cloud Engineer Bootcamp**

# Resource hierarchy

- Organization
- Folders
- Projects
- Resources



# Compute Engine

- Virtual machine instances
- Machine families, series, and types
- Charged per second
- Regions and zones

# Cloud Shell

- Interactive shell environment
- Cloud SDK
- Cloud Shell Editor

# gcloud

- Primary command-line tool
- Automation