

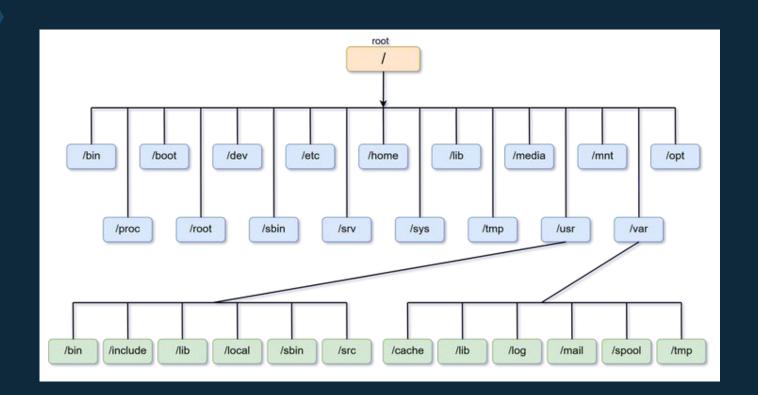
## Bash basics





## Filesystem Structure

Know it like the back of your hand:)







## Directories

#### /bin /usr/bin

Common executable programs & commands

#### /usr/sbin

Also holds commands but only admin user specific commands

#### /home

User home directories

Each user has its own directory

#### /lib

Shared libraries and kernel modules necessary to boot the system

#### /proc

Virtual filesystem documenting kernel and process status as text files

#### /boot

Stores startup files and kernel



## Directories

<b>!</b>	L	_
 œ.	г	C
 u	L	·

Configuration files for your system and services

#### /opt

Optional

Contains extra and third-party software

#### /var

Variable

Stores files that the system writes and reads data from during operation

#### /dev

Devices

Stores files that represent the physical parts of the computer

#### /mnt

Mount

Used for temporarily mounting things

#### /media

Accessing removable media



## File components

- Everything in linux is a file, including directories (we'll explain later)
- What defines a file?
  - Name
  - Contents
  - Administrative information
    - Stored in the inode
    - Inodes r wack... we'll come back to them later





### Review Basic Cmds

Let's start with the basics!



## Basic Cmd Navigation



- pwd
  - Print working directory
- ♦ Is
  - Listing files
- ♦ cd
  - Change directory
  - Absolute Paths vs Relative Paths





## File Manipulation



- touch [FILE]
  - Opens and closes a file
- cp [SOURCE] [DESTINATION]
- mv [SOURCE] [DESTINATION]
  - Renaming tool
- - remove





## Directories

- mkdir [DIRECTORY]
- rmdir [DIRECTORY]
  - Only works if dir is empty





## File Editing



- gedit [FILE]
  - Common graphical editor
- nano [FILE]
  - Terminal editor





## File viewing

- cat [FILE]
  - Outputs file to stdout
- less [FILE]
  - Scroll thru starting at the top
  - Quit with q
- ♦ head [FILE]
  - First 10 lines of file
- tail [FILE]
  - Last 10 lines of file





## Input & Output Streams

#### **Standard Input**

- Characters you type into the terminal
- Input data

#### **Standard Output**

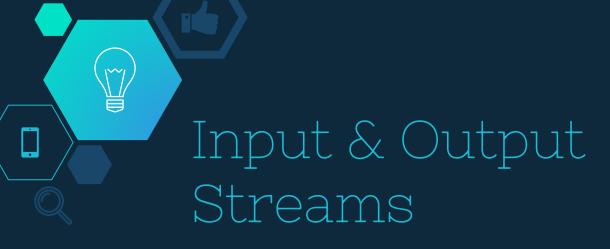
Regular output printed to the terminal

#### **Standard Error**

 Error output printed to the terminal



- <
  - Redirect standard input to read from a file
- >
  - Redirect standard output to print to a file
  - Overwrites file if exists
- >
  - Redirect standard output to print to a file
  - Appends to file if exists
- Pipe operator
- Redirect standard output to go to another command as standard input



#### **Standard Input**

#### sort < [FILE]

Standard input of sort is taken from the given file

#### **Standard Output**

echo "Troy Cyber!" > testfile

Standard output redirected to "testfile"

#### **Pipe Operator**

grep -R "Cyber" testfile | wc -l

- Count the occurrences of "Cyber" in the file "testfile"
- Output from the left becomes input into the right



## General Unix Tools

Familiarize yourself with these!



## Comparing Files

#### diff [FILE1] [FILE2]

- > indicates the line is in file2, but not file 1
- < indicates the line is in file1, but not file2</p>





# Downloading files wget [URL]

Will retrieve whatever file is stored at that url





## Extracting files

- .tar.gz files:
  - tar -xzvf [FILE.tar.gz]
- .zip file:
  - unzip [FILE.zip]





## Searching

- find
  - Recursively searches based on certain criteria
- locate
  - uses an indexed database
  - must use updatedb first

- grep
  - pattern matching throughout text





## Misc. useful cmds (good for forensics!)



#### wc [FILE]

Word count

#### wc -l /etc/passwd

Number of users in the passwd file

#### cut [OPTION] [FILE]

Cuts out sections and writes result to standard output

#### eog [IMAGE]

Image viewer

#### mpg123 [MP3 FILE]

Audio player

#### evince [FILE]

Document viewer

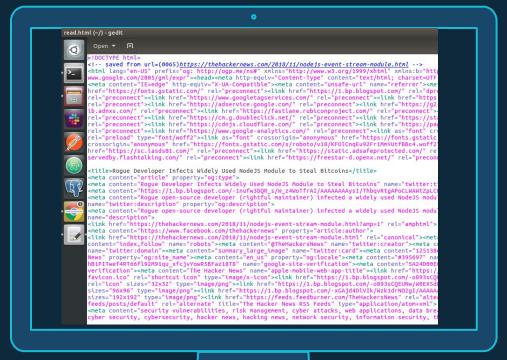


#### xdg-open {FILE | URL}

- Yeah you don't need eog, evince, or mpg123 because xdg-open does it ALL
- Open file or URL in preferred application
- Supports ftp,file,https,http URLs

#### Example:

xdg-open read.html







## Looking up any other commands

- man [CMD]
  - Look through the built in linux manual
- whatis [CMD]
  - very brief description

- Online man pages
  - Manuals but now with colors and ctrl f functionality :D





Shell Stuff



## Bash

- Bourne-again shell
  - This is the shell you use by default in linux
- Can be accessed with the bash cmd
- You can use other shells such as sh if you want
  - Not recommended
- Bash is a language, cmds are just part of the it





\$	Shell Variable
~	Special home directory variable
&	Background command execution
;	Command termination
*?[]	Shell wildcards
""\	Metacharacter quotes

## Shell Metacharacters

#### Special Characters used to represent something

- Redirection symbols we talked about earlier
- Wildcard substitutions
- Escape characters





## Examples

- - will take you to your user's home directory
- 🔷 🛮 apt upgrade &
  - will upgrade in the background
- apt update; apt upgrade
  - will run apt update.; signifies that the command has ended, and then linux will move on to the next one: apt upgrade
- ♦ Is \*.txt
- ♦ Is -I file[1-3]
  - will list out file1, file2, and file3
- ♦ Is -I file?
  - will list out anything starting w file and having 1 extra character afterwards
- ♦ Is file\ 1
  - will list a file called "file 1". the \[space] is the escape character

## Shell Metacharacters con't

&&	and operator
П	or operator
1	not operator
!!	previous cmd
{}	create range





## Examples

- Ex: apt update && apt upgrade -y
  - Will execute apt update. If that works, move onto apt upgrade -y. If that works, return true
  - If EITHER of those don't work, return false
- Ex: apt-update || apt upgrade
  - Will execute apt update and then apt upgrade.
     If either works, then return true
  - If BOTH don't work, then return false
- ! is used more for bash scripting, we'll get there eventually
- > sudo!! means run prev cmd as sudo
- touch {a..z} creates files a-z





## Shell Variables

- 2 types
  - Local & environment

#### env or printenv

- List of all environmental variables
- $\Diamond$  External command  $\rightarrow$  runs in child process

#### set

- Display ALL the variables available in the current shell
- Built-in command





## Environmental Variables

- Defined for current shell & inherited by any child shells or processes
- echo \$LOGNAME
  - Display username
- echo \$HOME
  - Current user's home directory
- echo \$PATH
  - List of directories to search for executable files when the user runs a command





### Path variable

- Ex: /home/joseph/.local/bin:/usr/local/sbin:/usr/local/bin:/ usr/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games
- When I use Is, the system checks \$PATH and asks, "is Is in any of these directories?"
  - Happens to be in /bin/ls
- So the system will do /bin/ls
- Otherwise, the system will check within your current directory for an executable called Is
- If you wanted to, you could just use /bin/ls directly





Files in depth: inodes



## What is in an inode?

- Contains administrative info/system data
  - Mode/permission (protection)
  - Owner ID
  - Group ID
  - Size of file
  - Number of hard links to the file (we'll get to this later)
  - Disk block location of file contents
  - Time FILE last accessed
  - Time FILE last modified
  - Time INODE last modified
- Does NOT contain the FILENAME
  - That's stored in the file's PARENT directory





# Why bother understanding inodes?

- Directory hierarchy is just a convenient way to NAME the files
- ♦ The system's internal name for a file is the i-number
  - I-number: Number of the inode holding the file's info
  - Basically, from the i-number, the kernel can access inode contents (including location of the file) and THEN it can access the file
  - View i-number with Is -i
- Could be potentially tested as a forensics question
- Are one of the foundational elements of the linux FS
- Responsible for hardlinks in linux





## Example

- Number on the very left is the inode-number
  - This is how the system refers to files in linux





# So what's in a directory?

- Directories are just files that contain special tables
  - Contain filenames within the directory and their corresponding inode numbers
    - So a filename in a directory is called a LINK because it links a name in the directory to the inode
  - First 2 entries are always . and ..
    - . = inode of CURRENT directory
    - .. = inode of PARENT directory
- Unfortunately, linux does not allow us to view the raw contents of a directory wo special tools





## Weird implications of how directories work

- Same inode can appear more than once in a directory, with 2 separate links
- rm command does not remove inodes
  - Removes the links (directory entries)
  - System only removes inode when LAST link to a file disappears





### Analogy using Java

- In Java, we have objects
  - The content of an object is analogous to file contents
- Java compiler refers to objects using memory addresses
  - Compiler = linux kernel
  - Memory address = inode
- WE refer to objects using variables, which just contain memory addresses
  - Variables = link (filename)





## Application of inodes

- Hard links
- File contents can have MULTIPLE names (aka links)
  - When we do this, we are creating hardlinks
  - Ex: /home/joseph/file1 and /home/joseph/file2 can refer to the SAME file contents
    - Because the filename can link to the SAME inode number
- Create using In command
  - In [original] [link]
- View # of hardlinks using Is -I
  - Comes right after the permissions
  - Ex: 3407989 drwxr-xr-x <u>2</u> joseph joseph 4096 Sep 14 11:33 test



### Java analogy part 2

- So if you have:
  - Object var1 = new Object();
  - Object var2 = var1;
- Var2 and var1 stores the same memory address
  - Therefore, the object we created has 2 "filenames" (links): var1 and var2
  - When var1 is modified, so is var2
    - This is kinda important for all of y'all struggling with AP CS A





## Linking for directories

- They work a bit differently
  - Can't use In with directories
- Each directory starts out with 2 links
  - Itself (. directory)
  - One from the parent directory
- Each subdirectory counts as another additional link
  - Because each subdirectory has a .. entry
- So 2 + #subdirectories = total amount of links to a directory



```
joseph@pop-os:~/Desktop/inodes$ mkdir test
joseph@pop-os:~/Desktop/inodes$ ls -lai
total 12
3407987 drwxr-xr-x 3 joseph joseph 4096 Sep 14 11:36 🞝
393300 drwxr-xr-x 8 joseph joseph 4096 Sep 14 11:36 ...
3407989 drwxr-xr-x 2 joseph joseph 4096 Sep 14 11:36 test
joseph@pop-os:~/Desktop/inodes$ touch file1; echo "hello" > file1
joseph@pop-os:~/Desktop/inodes$ ls -lai
total 16
3407987 drwxr-xr-x 3 joseph joseph 4096 Sep 14 11:36 .
393300 drwxr-xr-x 8 joseph joseph 4096 Sep 14 11:36 ...
3407990 -rw-r--r-- 1 joseph joseph
                                 6 Sep 14 11:36 file1
3407989 drwxr-xr-x 2 joseph joseph 4096 Sep 14 11:36 test
joseph@pop-os:~/Desktop/inodes$ ln file1 file2
joseph@pop-os:~/Desktop/inodes$ head file2
hello
joseph@pop-os:~/Desktop/inodes$ ls -lai
total 20
3407987 drwxr-xr-x 3 joseph joseph 4096 Sep 14 11:36 .
393300 drwxr-xr-x 8 joseph joseph 4096 Sep 14 11:36 ...
3407989 drwxr-xr-x 2 joseph joseph 4096 Sep 14 11:36 test
joseph@pop-os:~/Desktop/inodes$ mkdir test/reference
joseph@pop-os:~/Desktop/inodes$ ls -lai
total 20
3407987 drwxr-xr-x 3 joseph joseph 4096 Sep 14 11:36 😱
393300 drwxr-xr-x 8 joseph joseph 4096 Sep 14 11:36 ...
3407990 -rw-r--r-- 2 joseph joseph 6 Sep 14 11:36 file2
3407989 drwxr-xr-x 3 joseph joseph 4096 Sep 14 11:37 test
joseph@pop-os:~/Desktop/inodes$ ls -ldi
3407987 drwxr-xr-x 3 joseph joseph 4096 Sep 14 11:36 .
joseph@pop-os:~/Desktop/inodes$
```

- created file1 with "hello" inside
  - Currently has 1 link, which is just itself Created hardlink file2, which points to file1's

Created test, which has 2 links

- inode When we view file 2 contents, it's the same as file1
- When we view the inode/hardlink info with Is -lai file1 and file2 have the same inode
  - number: 3407990 3407990 has 2 links to it: file1 and file2
  - When we create test/reference, test's hardlink count raises by 1 because reference contains the entry .., which links to test's inode



## Implications of hardlinks

- Ex: file1 and file2 were linked to the same inode
  - When you change file1, file2 changes as well
    - And vice versa
  - When you remove file1, the original, we still have file2 remaining and we can still view the file contents
- cp in linux creates a whole NEW file, with a different inode and just copies over the content from the original





# Security implications of hardlinks

- Common issue: unauthorized file
  - But if that unauthorized file had a hardlink to it, then the content remains on the system, just in a different location





### Symlinks

- Similar to hardlinks in that it will refer to an already existing file
  - But VERY different implementation
  - Does NOT have the same inode
- It's just a pointer that redirects to a different file path





#### Example

```
joseph@pop-os:~/Desktop/inodes$ ln -s file1 file3
joseph@pop-os:~/Desktop/inodes$ ls -lai
total 20
3407987 drwxr-xr-x 3 joseph joseph 4096 Sep 14 11:53 .
393300 drwxr-xr-x 8 joseph joseph 4096 Sep 14 11:36 ..
3407990 -rw-r--r-- 2 joseph joseph 6 Sep 14 11:36 file1
3407990 -rw-r--r-- 2 joseph joseph 6 Sep 14 11:36 file2
3407992 lrwxrwxrwx 1 joseph joseph 5 Sep 14 11:53 file3 -> file1
3407989 drwxr-xr-x 3 joseph joseph 4096 Sep 14 11:37 test
joseph@pop-os:~/Desktop/inodes$ head file3
hello
```

- -s means symbolic link
- ♦ file3 -> file1
  - Arrow indicates symlink
  - file1 has inode 3407990
  - file3 has inode 3407992.
- When you view file3, it redirects you to file1, and therefore you see the file1 contents





# Implications of symlinks

- file3 is symlinked to file1
- When you modify file1 or file3, you are modifying the SAME content
- When you remove file3, file1 remains and you can use it normally
- BUT when you remove file1, file3 still tries to redirect you to file1
  - Dangling symlink





# Security implications of symlinks

- If you find a backdoor's SYMLINK and you remove it, then the backdoor remains on your system
  - Find where the ACTUAL location is with Is -I and look for where the symlink points to





### Thanks!

Any questions?

