



# **NetAcad Modules 3-7 Review**

# IP Addressing

## ITN Chapter 7

# IP Terminology

- **Dotted-decimal notation:** an IP address written in 4 octets in decimal format
- **Binary:** base 2 number system of 0s and 1s
- **Octet:** a group of 8 binary digits
- **Network portion:** bits of the IP address that identify the subnet
- **Host portion:** bits of the IP address that identify individual nodes
- **Subnet mask:** used to identify the network and host portions of an address
- **Prefix length:** (also known as slash or CIDR notation) the number of 1s in the binary form of the subnet mask

# Addressing Terminology

- ▣ **Static IP address:** an IP address manually managed by an administrator or user
- ▣ **Dynamic IP address:** an IP address automatically managed by a server
- ▣ **Unicast:** communication between two individual devices
- ▣ **Multicast:** a message sent from one device to a group of devices
- ▣ **Broadcast:** a message sent from one device to all listening devices
- ▣ **Public address:** can be used globally
- ▣ **Private address:** can only be used within an internal network

## Private Addresses

- 10.0.0.0/8  
or 10.0.0.0 to 10.255.255.255
- 172.16.0.0/12  
or 172.16.0.0 to 172.31.255.255
- 192.168.0.0/16  
or 192.168.0.0 to 192.168.255.255

# Classful Addressing

- Legacy addressing where networks are assigned a network address in a class with a predefined allowed number of hosts
- Replaced with CIDR addressing to allow for less waste in address allocation

| Class C Specifics          |                           |
|----------------------------|---------------------------|
| Address block              | 192.0.0.0 - 223.255.255.0 |
| Default Subnet Mask        | /24 (255.255.255.0)       |
| Maximum Number of Networks | 2,097,152                 |
| Number of Host per Network | 254                       |
| High order bit             | 110xxxxx.____.____.____   |

| Class B Specifics          |                         |
|----------------------------|-------------------------|
| Address block              | 128.0.0.0 - 191.255.0.0 |
| Default Subnet Mask        | /16 (255.255.0.0)       |
| Maximum Number of Networks | 16,384                  |
| Number of Host per Network | 65,534                  |
| High order bit             | 10xxxxxx.____.____.____ |

| Class A Specifics          |                         |
|----------------------------|-------------------------|
| Address block              | 0.0.0.0 - 127.0.0.0*    |
| Default Subnet Mask        | /8 (255.0.0.0)          |
| Maximum Number of Networks | 128                     |
| Number of Host per Network | 16,777,214              |
| High order bit             | 0xxxxxxx.____.____.____ |

# Subnetting IP Networks

ITN Chapter 8

# Subnetting Terminology

- ▣ **Subnet:** section of a network
- ▣ **Broadcast domain:** group of devices that can receive a broadcast from one another; usually all connected by layer 2 switches in one subnet
- ▣ **Octet boundary:** subnet created using a /8, /16, or /24 subnet mask
- ▣ **VLSM:** (Variable Length Subnet Mask) dividing a network into subnets of different sizes in order to conserve address space



# Planning a Network

- ❑ Broadcast domains must remain manageable
- ❑ Must leave enough possible subnets for future expansion
- ❑ Each subnet must have enough possible host addresses for future expansion
- ❑ /24 is the most common subnet boundary as it allows for many different subnets with up to 254 hosts
- ❑ Most devices should have a dynamically allocated IP, whereas servers and network devices should have a static IP
- ❑ Conserving address space is not much of a concern in IPv6, so networks do not need as detailed planning as IPv4

# Classless Subnetting

- ▣ Bits are “borrowed” from the host portions to create subnets of the original network
- ▣ Ex. 192.168.0.0/16 is the network address and 8 bits are borrowed via a /24 subnet mask
  - ▣ There can be 254 subnets with 254 hosts each
  - ▣ One subnet could be 192.168.10.0 and a host on that subnet could be 192.168.10.1
  - ▣ Broadcast address of that subnet is 192.168.10.255
- ▣ Subnets should be chosen based on the number of needed hosts to conserve addressing space

# Example Subnets

| Prefix Length | Subnet Mask     | Subnet Mask in Binary<br>(n = network, h = host)   | # of subnets | # of hosts |
|---------------|-----------------|--|--------------|------------|
| /25           | 255.255.255.128 | nnnnnnnnn . nnnnnnnnn . nnnnnnnnn . nhhhhhhhh<br>11111111 . 11111111 . 11111111 . 10000000 | 2            | 126        |
| /26           | 255.255.255.192 | nnnnnnnnn . nnnnnnnnn . nnnnnnnnn . nnhhhhhhh<br>11111111 . 11111111 . 11111111 . 11000000 | 4            | 62         |
| /27           | 255.255.255.224 | nnnnnnnnn . nnnnnnnnn . nnnnnnnnn . nnnhhhhhh<br>11111111 . 11111111 . 11111111 . 11100000 | 8            | 30         |
| /28           | 255.255.255.240 | nnnnnnnnn . nnnnnnnnn . nnnnnnnnn . nnnnnhhhh<br>11111111 . 11111111 . 11111111 . 11110000 | 16           | 14         |
| /29           | 255.255.255.248 | nnnnnnnnn . nnnnnnnnn . nnnnnnnnn . nnnnnnhhh<br>11111111 . 11111111 . 11111111 . 11111000 | 32           | 6          |
| /30           | 255.255.255.252 | nnnnnnnnn . nnnnnnnnn . nnnnnnnnn . nnnnnnhhh<br>11111111 . 11111111 . 11111111 . 11111100 | 64           | 2          |