



# AZ-300T03

## Module 01: Selecting Compute and Storage Solutions

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1

## Module 01: Selecting Compute and Storage Solutions

### Lesson 01: Design and Connectivity Patterns

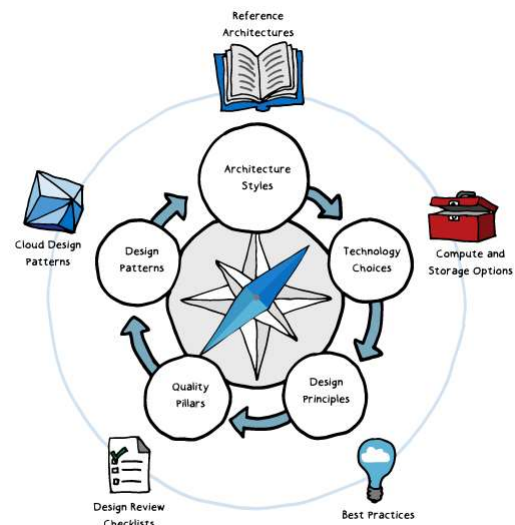


2

## Azure Architecture Center

Guides, design patterns, best practices:

- Azure Application Architecture Guide
- Azure Data Architecture Guide
- Azure Virtual Datacenter
- Reference Architectures
- Azure Building Blocks
- Cloud Best Practices
- Design Review Checklists
- Azure for AWS Professionals
- Build Microservices on Azure
- and many others...



Available at <https://docs.microsoft.com/en-us/azure/architecture/>

3

## Cloud Design Patterns

Rely on application design concepts:

- Partitioning workloads
- Load balancing
- Transient fault handling
- Queues

Include:

- Retry pattern
- Competing consumers pattern
- Cache-aside pattern
- Sharding pattern

4

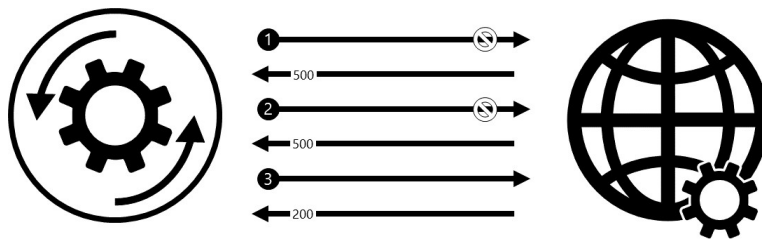
## Retry Pattern

### Problem:

- Intermittent errors with cloud services

### Solution:

- Application logic to retry requests that have temporarily failed



5

## Competing Consumers Pattern

### Problem:

- Handling variable quantities of requests

### Solution:

- Asynchronous messaging with variable quantities of message producers and consumers



6

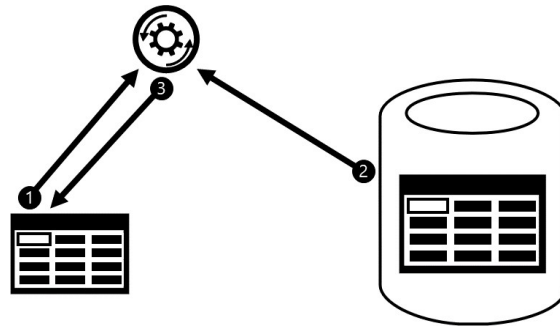
## Cache-aside Pattern

### Problem:

- Cached data consistency

### Solution:

- Read-through and write-through caching



7

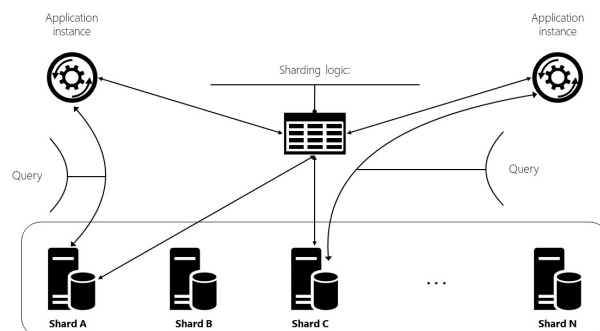
## Sharding Pattern

### · Problem:

- **Hosting large volumes of data in a traditional single-instance store**

### · Solution:

- **Partitioning data horizontally across many nodes**



8



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