

ArenaEvents table		TODO
UniqueId	int4	this event's unique id
LastUpdateDbid	int4	dbid of last person to update the event
LastUpdateCmd	int4	last command issued regarding this event
LastUpdateName	unicodestring[64]	name of last person to update the event
EventType	int4	team style (old game type) for this event
TeamType	int4	team type for event (sg/single/team)
Weight	int4	level range allowed in this event
Duration	int4	ending conditions/duration for this event
Custom	int4	whether this is a custom event or not
Listed	int4	whether this is a private (or still being setup) event or a listed event
Phase	int4	what phase the event is in
Round	int4	what round the event is in
StartTime	int4	event start time
RoundStart	int4	start time of this round
Scheduled	int4	whether this is an immediate or scheduled event
ServerEvent	int4	whether this is a server run or player run event
DemandPlay	int4	whether the event should start when there are enough people or wait until the scheduled time
Sanctioned	int4	whether this event counts for ratings or not
VerifySanctioned	int4	whether the event creator wants this event to be sanctioned
InviteOnly	int4	players need an invitation to join this event
NumSides	int4	number of teams participating
MinPlayers	int4	minimum number of players needed to start event
MaxPlayers	int4	maximum number of players allowed in this event
TacticalStart	int4	whether all players' endurance gets reset to zero at the start of the event
NoEnd	int4	whether endurance drain is turned off for this event
NoPool	int4	whether pool powers are usable
NoStealth	int4	whether stealth powers are usable
NoTravel	int4	whether travel powers are usable
NoObserve	int4	whether observers are allowed
NoChat	int4	whether chat is allowed
Description	unicodestring[512]	event description
CreatorId	int4	dbid of event creator
CreatorSg	int4	supergroup of event creator
OtherSg	int4	opponent supergroup
MapName	unicodestring[520]	name of map to be used
CreatorName	unicodestring[256]	name of creator (for kiosk display purposes)
CancelReason	unicodestring[256]	reason this event got canceled
CannotStart	int4	flag that says this event has sanctioning problems
EventProblems0	unicodestring[64]	reason #1 this event cannot be sanctioned
EventProblems1	unicodestring[64]	reason #2 this event cannot be sanctioned
EventProblems2	unicodestring[64]	reason #3 this event cannot be sanctioned
EventProblems3	unicodestring[64]	reason #4 this event cannot be sanctioned
EventProblems4	unicodestring[64]	reason #5 this event cannot be sanctioned
RoundType0	int4	whether round 0 of this event is swiss draw or single elimination (swiss draw events only)
RoundType1	int4	whether round 1 of this event is swiss draw or single elimination (swiss draw events only)
RoundType2	int4	whether round 2 of this event is swiss draw or single elimination (swiss draw events only)
RoundType3	int4	whether round 3 of this event is swiss draw or single elimination (swiss draw events only)

RoundType4	int4	whether round 4 of this event is swiss draw or single elimination (swiss draw events only)	
RoundType5	int4	whether round 5 of this event is swiss draw or single elimination (swiss draw events only)	
RoundType6	int4	whether round 6 of this event is swiss draw or single elimination (swiss draw events only)	
RoundType7	int4	whether round 7 of this event is swiss draw or single elimination (swiss draw events only)	
RoundType8	int4	whether round 8 of this event is swiss draw or single elimination (swiss draw events only)	
RoundType9	int4	whether round 9 of this event is swiss draw or single elimination (swiss draw events only)	
RoundType10	int4	whether round 10 of this event is swiss draw or single elimination (swiss draw events only)	
Entryfee	int4	entry fee for this event	
PetBattle	int4	whether this event is a Gladiator match or not	
MapType	int4	map for this event if set	
NoTravelSuppression	int4	whether travel suppression is turned off for this event	
NoDiminishingReturns	int4	whether diminishing returns on attributes is turned off for this event	
VictoryValue	int4	the value used to determine whether victory has been achieved. Tied tightly to duration/victoryType	
NoHealDecay	int4	whether diminishing returns on heals is turned off for this event	
NoInspirations	int4	whether inspirations have been disabled for this event	
EnableTempPowers	int4	whether temp powers have been enabled for this event	
TournamentType	int4	the type of tournament that this event is	
Participants	table	TODO	
	DbId	int4	dbid of this participant
	Archetype	attribute	this participant's archetype
	Level	int4	this participants level
	SgId	int4	id of this participant's supergroup, only used in supergroup events
	SgLeader	int4	leader of this participant's supergroup
	Side	int4	team this participant is on
	Paid	int4	whether this participant has paid his entryfee
	Entryfee	int4	entryfee for this event
	Dropped	int4	flag that's set when the participant has dropped from the event
	Seat0	int4	which battle this participant was in in round 0
	Seat1	int4	which battle this participant was in in round 1
	Seat2	int4	which battle this participant was in in round 2
	Seat3	int4	which battle this participant was in in round 3
	Seat4	int4	which battle this participant was in in round 4
	Seat5	int4	which battle this participant was in in round 5
	Seat6	int4	which battle this participant was in in round 6
	Seat7	int4	which battle this participant was in in round 7
	Seat8	int4	which battle this participant was in in round 8
	Seat9	int4	which battle this participant was in in round 9
	Seat10	int4	which battle this participant was in in round 10
	RoundLastFloated	int4	last round this participant went to the next group up in a swiss draw tournament
Seating	table	TODO	
	MapId	int4	map used for this seat
	Round	int4	round this seat is for
	WinningSide	int4	who won this seat
	MatchTime	int4	time this match ended