

Leagues	table	Describe a league that consists of teams.		
LeaderId	int4	DB ID - ContainerID of the leader of the team		
version	int4	The league revision. When members get added/quit too fast, the db can lag behind the statserver		
TeamLeaderIds	table	League team leader ids		
	TeamLeadId	int4	This members teamLeader Id	
TeamLockStatus	table	League team lock ids		
	TeamLockStatus	int4	This members team lock status	