

## Final Project: Week 3 Rubric

Basic Preparedness	2	0-1	Ready to go at the start of section
Cleverness	2	0-2	The hardest points on the rubric
Rubric	2	0-1	Made a complete rubric
Code Submission	4	0-2	Submitted correct content on time and to the correct location in the repository
Decomposition	4	0-2	Project is adequately decomposed into different classes and methods
Documentation	4	0-2	Comments for each class and each function are clear and are following style guides
Effort	2	0-2	Perform considerable amount of work
Naming	2	0-2	Variable names and method names are readable and are following the naming conventions of the language you chose
Overall Design	5	0-2.5	Have nice approaches and structures in overall.
Participation	5	0-2.5	Interact with the group 2 times (ask a question, make a comment, help answer a question, etc.)
Presentation	4	0-2	Present the code clearly
Requirement - Sport Utilities	5	0-2.5	2.5 points: Store user's favorite teams and let them see current game scores and results
Requirement - Email	5	0-2.5	2.5 points: Allow users to send emails through messages
Requirement - Google Maps	5	0-2.5	2.5 points: Tell the user how long it will take them to get to a location from where they currently are.
Requirement - TODO List	5	0-2.5	2.5 points: Display a draw interface for users to add or create todo lists
Testing	5	0-2.5	Add testing to code. Update manual test plan
Schedule	2	0-1	Revised final project schedule if necessary
Total	63		