

Experiment No. 02 (Implementation of Queue using Array for real-world application.)

```
#include <stdio.h>

int Q[100], F=-1, R=-1,i,n,x,ch;

void insert();
void del();
void display();

int main()
{
    printf("Enter size of queue:");
    scanf("%d",&n);
    do
    {

        printf("\nMenu:\n 1. Insert 2. Delete 3. Display 4. Exit\n");
        printf("Your Choice:");
        scanf("%d",&ch);
        switch(ch){
            case 1:insert();
            break;
            case 2:del();
            break;
            case 3:display();
            break;
            case 4: break;
            default: printf("Invalid Choice");
        }
    }while(ch!=4);
    return 0;
}

void insert()
```

```

{
if (R >= n-1)
printf("\nOverflow");
else
{
R++;
printf("\nEnter Element to insert:");
scanf("%d",&Q[R]);
if(F== -1)
F=0;

}
}
void del()
{
if(F== -1)
printf("\nUnderflow");

else
{
printf("\nDeleted Element is:%d", Q[F]);
if(F==R)
F=R--1;
else#include <stdio.h>
int Q[100], F=-1, R=-1,i,n,x,ch;
void insert();
void del();
void display();
int main()
{
printf("Enter size of queue:");
scanf("%d",&n);

```

```

do
{

printf("\nMenu:\n 1. Insert 2. Delete 3. Display 4. Exit\n");
printf("Your Choice:");
scanf("%d",&ch);
switch(ch){
case 1:insert();
break;
case 2:del();
break;
case 3:display();
break;
case 4: break;
default: printf("Invalid Choice");
}
}while(ch!=4);
return 0;
}

void insert()
{
if (R >= n-1)
printf("\nOverflow");
else
{
R++;
printf("\nEnter Element to insert:");
scanf("%d",&Q[R]);
if(F== -1)
F=0;

}
}

```

```

}
void del()
{
if(F== -1)
printf("\nUnderflow");
else
{
printf("\nDeleted Element is:%d", Q[F]);
if(F==R)
F=R=-1;
else

F++;

}
}
void display()
{
if(R<0)
printf("\nQueue is Empty");
else
{
printf("\nElements of the queue are:\n");
for(i=F; i<=R; i++)
printf("%d ", Q[i]);

}
}

F++;

}

```

```

}

void display()
{
if(R<0)
printf("\nQueue is Empty");
else
{
printf("\nElements of the queue are:\n");
for(i=F;i<=R;i++)
printf("%d ", Q[i]);

}
}
}

```

Output:

```

Activities Terminal Jul 24 14:41
dl416@itadmin: ~
3. Display
4, Exit
Your Choice:4
dl416@itadmin:~$ gcc Queue.C
dl416@itadmin:~$ ./a.out
Enter size of queue:4
Menu:
1. Insert 2. Delete 3. Display 4. Exit
Your Choice:1
Enter Element to Insert:5
Menu:
1. Insert 2. Delete 3. Display 4. Exit
Your Choice:1
Enter Element to Insert:4
Menu:
1. Insert 2. Delete 3. Display 4. Exit
Your Choice:1
Enter Element to Insert:3
Menu:
1. Insert 2. Delete 3. Display 4. Exit
Your Choice:1
Enter Element to Insert:2
Menu:
1. Insert 2. Delete 3. Display 4. Exit
Your Choice:1
Overflow
Menu:
1. Insert 2. Delete 3. Display 4. Exit
Your Choice:3
Elements of the queue are:
5 4 3 2
Menu:
1. Insert 2. Delete 3. Display 4. Exit
Your Choice:

```

```
Activities Terminal Jul 24 14:42 dl416@itadmin: ~  
  
Menu:  
1. Insert 2. Delete 3. Display 4. Exit  
Your Choice:1  
  
Overflow  
Menu:  
1. Insert 2. Delete 3. Display 4. Exit  
Your Choice:3  
  
Elements of the queue are:  
5 4 3 2  
Menu:  
1. Insert 2. Delete 3. Display 4. Exit  
Your Choice:2  
  
Deleted Element is:5  
Menu:  
1. Insert 2. Delete 3. Display 4. Exit  
Your Choice:2  
  
Deleted Element is:4  
Menu:  
1. Insert 2. Delete 3. Display 4. Exit  
Your Choice:2  
  
Deleted Element is:3  
Menu:  
1. Insert 2. Delete 3. Display 4. Exit  
Your Choice:2  
  
Deleted Element is:2  
Menu:  
1. Insert 2. Delete 3. Display 4. Exit  
Your Choice:2  
  
Underflow  
Menu:  
1. Insert 2. Delete 3. Display 4. Exit  
Your Choice:3  
  
Queue is Empty  
Menu:  
1. Insert 2. Delete 3. Display 4. Exit  
Your Choice:
```