```
Fan

    SLOW:int = 1

- MEDIUM:int = 2
-FAST:int = 3
- speed:int = SLOW
- on:bool = false
- radius:double = 5
- color:string = "blue"
+ getSpeed():int
+ getOn():bool
+ getRadius():double
+ getColor():string
+ setSpeed(speed:int)
+ setOn(on:bool)
+ setRadius(radius:double)
+ setColor(color:string)
+ Fan()
+ toString():string
```