CS 3320 – Numerical Software Development **Module 2 – Floating-point Number Systems**

There are 13 questions in the homework assignment with 10 points for each question for a total of 130 points.

The following 5 questions pertain to the *normalized* floating-point number system F with B = 4, p = 2, m = -1, and M = 2:

- 1. How many positive numbers are there in F?
- 2. List all of these positive numbers, in some reasonable order (in base 4, of course).
- 3. What is the smallest positive number in decimal?
- 4. What is the largest number in decimal?
- 5. What are the spacings between numbers, in decimal, in each interval bounded by the various powers of 4?

The next 7 questions pertain to a general, normalized floating-point system G(B,p,m,M). Express answers in terms of B, p, m, and M, as needed. Show your work where needed (you can assume as given anything from the slides).

- 6. What is the smallest positive number in G?
- 7. What is the largest positive number in G?
- 8. What is the spacing between the numbers of G in the range $[B^e, B^{e+1}]$?
- 9. How many numbers of G are there in the interval $[B^e, B^{e+1})$?
- 10. How many positive numbers are there in G?
- 11. What is the largest positive *integer* in G?
- 12. What is the smallest positive *integer* **not** representable by G?

The next question has to do with a *bisection process*, which is very common in mathematical software. For example, the bisection method for finding a root of a function starts with an interval, [a, b], where f(a) and f(b) have different signs. It then computes the midpoint of the interval, c = (a + b) / 2. It then replaces either a or b by c so that the signs of the new f(a) and f(b) are still different, thus guaranteeing that the new interval [a, b], which is either the left or right half of the previous interval, still brackets a root. In the next 2 questions, assume B = 2 and p = 24.

13. If a = 1 and b = 2, how many times can bisection occur before there are no floating-point numbers in the interval (a, b) (in other words, a and b are adjacent floating-point numbers)?