

Mina Erasmus

Contact Number: 071 192 3431 Email: ninaerasmus@outlook.com

Experience

Gendac Software Engineering (Pretoria) – UI/UX Developer

UI/UX Design and front-end development for both mobile and web applications. Developed using the Angular framework with both JavaScript and TypeScript. Mobile development using Angular Ionic framework for IOS and Android.

Designs and prototypes using Adobe Suite programs – specifically Photoshop, XD and Illustrator. All development and designs take place in a SAFE Agile Scrum process.

Years: January 2019 - Present

References: Rudi van Biljon – 082 738 9976

Toeka se Dae (Bela Bela) – Part Time Manager

Weekend and University holiday management of a restaurant. This included being a cashier, taking queue and helping out waiters when needed.

Years: April 2015 – January 2019

References: Piet Erasmus: 082 445 5019

The Playhouse H.Q (JHB) - Executive Assistant

My job included: Helping out with planning, scripting and filming of multiple television shows which aired on ASTV (OVHD). Later on I worked as a cinematographer for some of the television shows.

I also ran a research project in conjunction with ITECH and the department of health where actors were trained and sent into rural clinics for data gathering.

Years: April 2014 - November 2014

References: Sarahann Doherty (Lives in New Zealand now) can email her at sarahann.doherty@gmail.com

The Playhouse Potchefstroom - Lecturer

CATHSSETA Accredited course. Was a lecturer in the acting techniques of: Stanislavsky, Meisner, Stella Adler, Utah Hagen and Lee Strasberg.

Years: June 2014 - September 2014

References: Sarahann Doherty (Lives in New Zealand now) can email her at sarahann.doherty@gmail.com

Applebees (New York) - Waitress

Served Tables

Years: August 2013 - January 2014 References: Keith + 1212 262 2400

Birchwood Spur (Boksburg) - Waitress

Served Tables

Years: 2010 - 2011

References: Sean Keefer - 011 894 4810

Education

University of Pretoria

BACHELORS OF INFORMATION SCIENCE IN MULTIMEDIA (HONS)

JANUARY 2020 - PRESENT

My research was in the field of serious games. It was on debriefing using a digital escape room game (please see portfolio to download the game and article).

In addition I had modules such as: VR Environments, Multimedia Trends, Hypermedia and mark-up languages, Animation Theory and Practice (in progress) and Educational Software (upcoming).

University of Pretoria

BACHELORS OF INFORMATION SCIENCE IN MULTIMEDIA JANUARY 2015 - PRESENT

I have learnt to:

- Do simple and advanced web development.
- Create games (Using unity and C#).
- Build UI and UX friendly interfaces as well as do user testing in this field
- Learnt to program in multiple languages and to teach myself new things.

Colegio Espanol

BEGINNER AND INTERMEDIATE SPANISH COURSE. (A1, A2, B1, B2)

New York Film Academy

DIPLOMA ACTING FOR FILM 2012 – 2013 (New York City) In the techniques of Meisner, Stanislavsky, Adler, Hagen and Strasberg. Acting for film, IPA and more.

Hoërskool Dr EG Jansen

MATRICULATED 2011

Skills

- ✓ 2.5 Years' experience in Angular development using both Typescript and JavaScript.
- ✓ 2.5 Years' experience using HTML, CSS and SASS.
- ✓ 2 Years' experience in IONIC Mobile development, using Angular.
- ✓ 2.5 Years' experience working in an Agile Scrum environment.
- ✓ 2.5 Years' experience designing mobile and web applications using the following tools: Adobe Photoshop, Illustrator and XD.

Achievements

Gendac Software Engineering

Partner Development Course – 2021 (Completes July 2021) SAFE Training for Agile – 2020

High School

Deputy Head Girl - 2011

Head Mascot ("Dirigent") - 2011 VLR (Leadership) 2007 - 2011 Hip Hop Dance Crew Captain- 2011

Primary School

Deputy Head Girl - 2006 Media Monitor - 2006