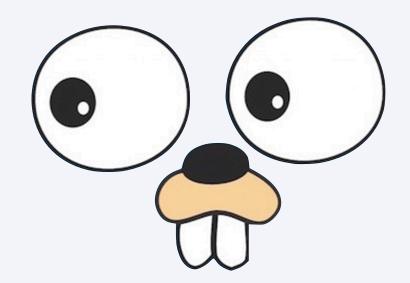
Exploring Network Programming

By Building a Toxiproxy Clone



Jordan Neufeld



- Site Reliability Engineer at Shopify
- Self-Taught Gopher
- · Writing Go doesn't crush my soul



Jordan Neufeld

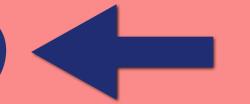
This talk is for beginners ...because I'm a beginner

Agenda

- Why build network tooling in Go?
- Shopify and Chaos Testing
- Toxiproxy
- Demo

What is Network Tooling?

- Application (HTTP)
- Transport (TCP and UDP)



- Internet
- Network Access

Why Go?

... we're literally at Gophercon.

Why Go?

- Cross-Compile portable binaries
- Standard Library Support
- Accessible way to solve for custom needs

Why would I build Transport layer tools?



- E-Commerce Platform
- Hybrid Architecture
- Design for resiliency
- Test resiliency assumptions

Chaos Testing (Game Days)



Game Days

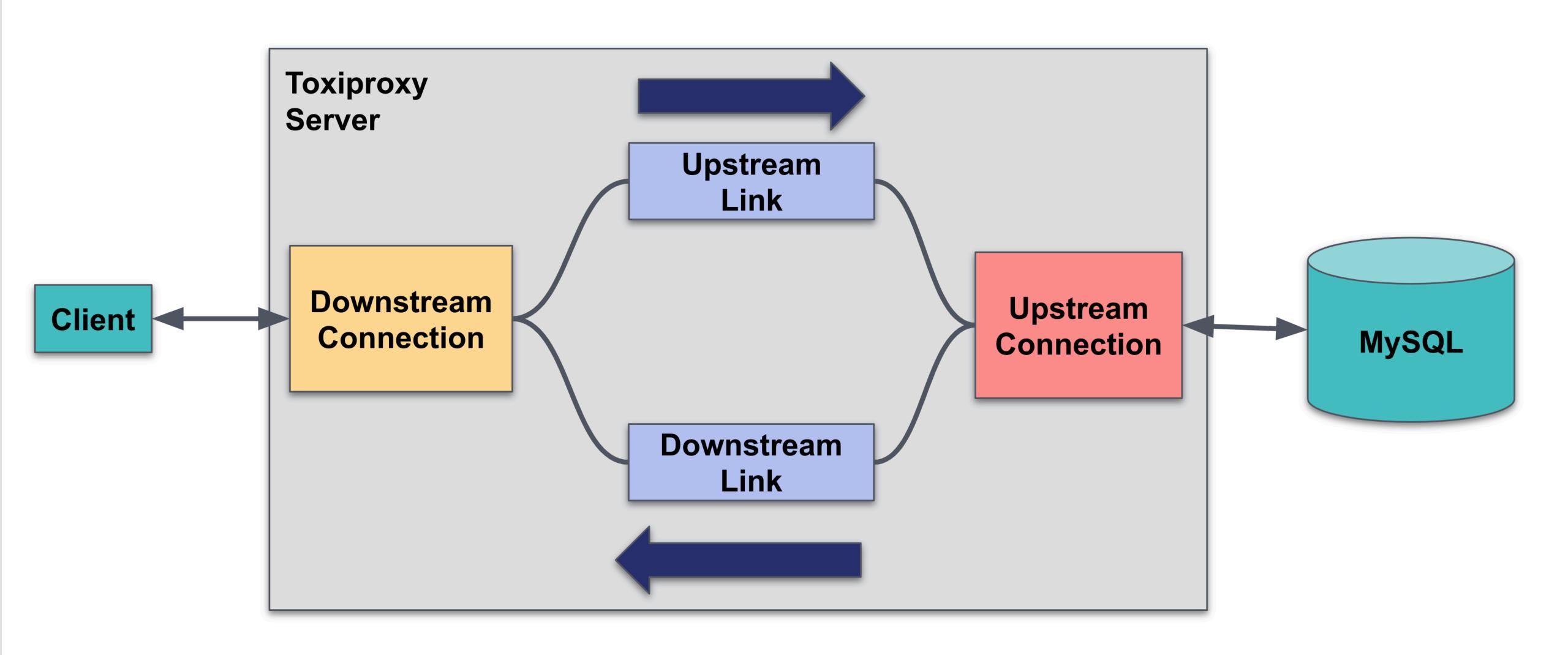
- · Introduce failure, observe results
- Testing or Production environments
- Simulate slow or down connection between app and dependencies

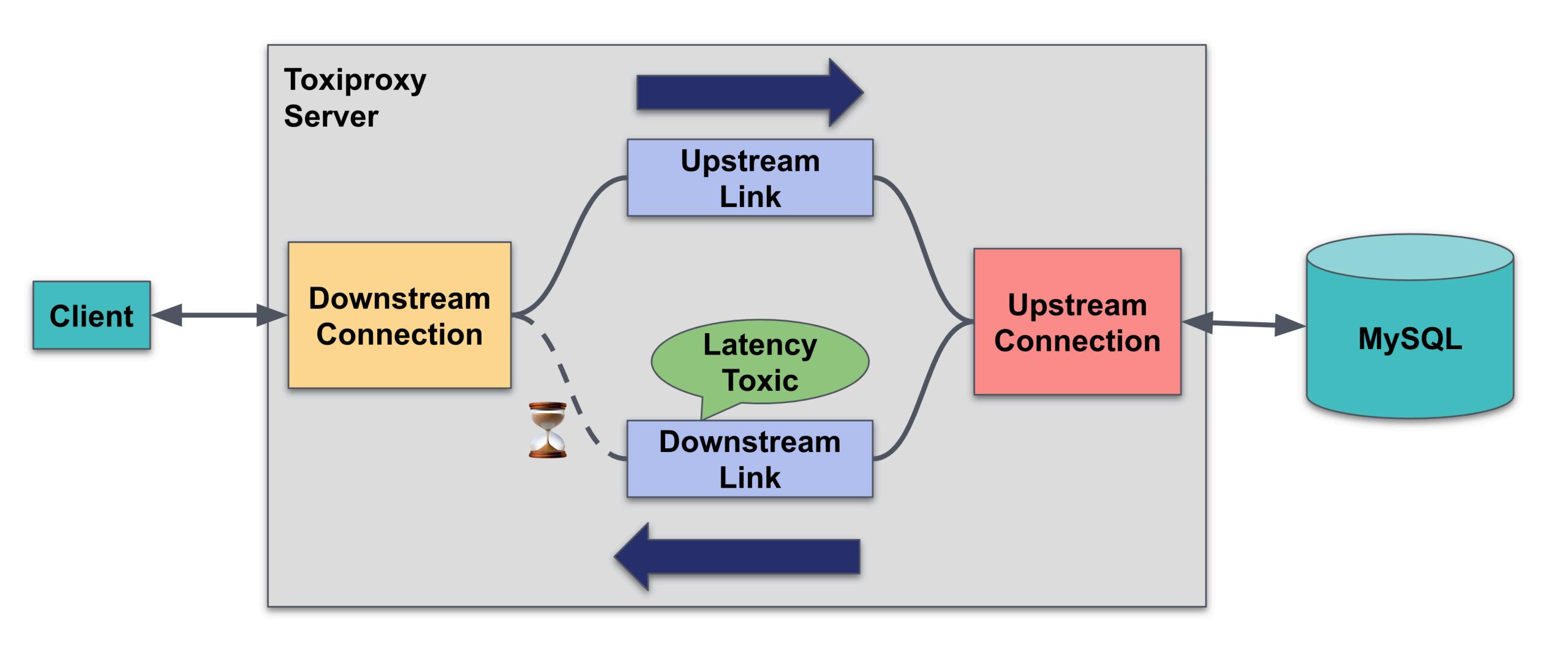


TOXIDIOXY

github.com/Shopify/toxiproxy

- OSS tool (in Go!)
- Proxy to simulate slow or broken network conditions
- Transport Layer (TCP)







```
package io
type Reader interface {
    Read(p []byte) (n int, err error)
```

```
package io
type Writer interface {
    Write(p []byte) (n int, err error)
```

```
package net
type Conn interface {
    Read(b []byte) (n int, err error)
    Write(b []byte) (n int, err error)
    Close() error
```

```
package net
func Dial(network, address string) (Conn, error)
conn, err := Dial("tcp", "golang.org:80")
```

```
listener, err := net.Listen("tcp4", "0.0.0.0:8080")
...
conn, err := listener.Accept()
```

```
package io
func Copy(dst Writer, src Reader) (written int64, err error) {
```

Demo

Recap

- · It's productive
- · It's accessible
- It's fun

Thanks!

