



# C MINI PROJECT CALCULATOR.

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## Algorithm of Calculator Program

**Step 1:** Declare local variables n1, n2, res, opt. For example, where n1 and n2 take two numeric values, res will store results and opt variable define the operator symbols.

**Step 2:** Print the Choice (Addition, Subtraction, multiplication, division, etc.

**Step 3:** Enter the Choice

**Step 4:** Takes two numbers, n1 and n2

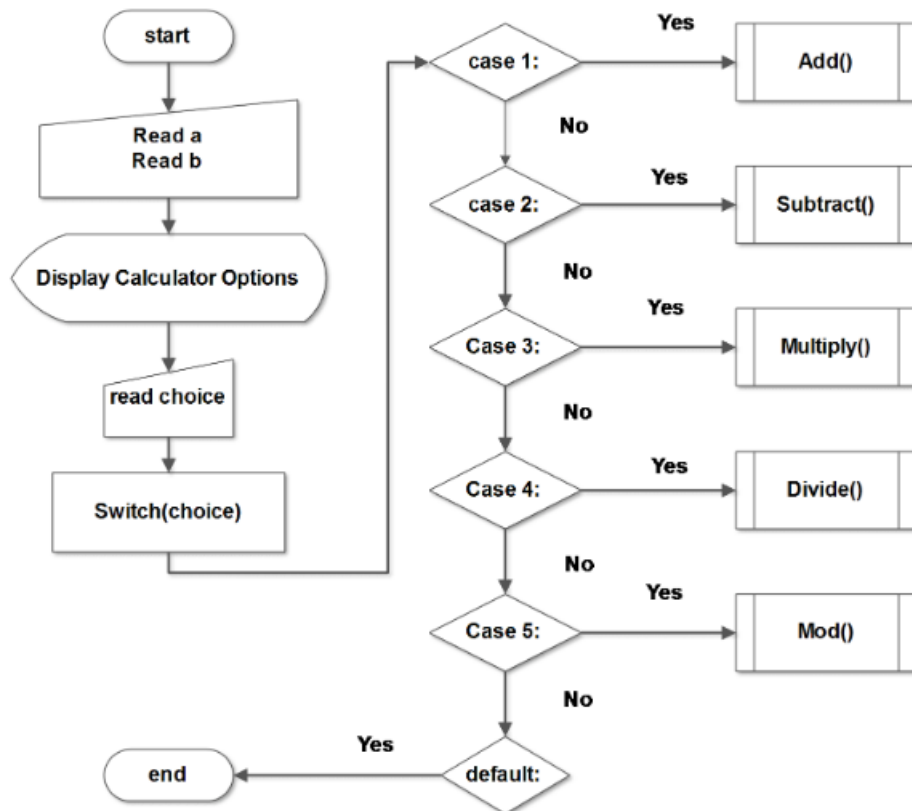
**Step 5:** Switch case jump to an operator selected by the user

**Step 6:** Store result into res variable.

**Step 7:** Display the operation result

**Step 8:** Exit from the program.

# Flowchart



Flowchart-Calculator Program

## Pseudo Code

- 1 Step: BEGIN.
- 2 Step: PRINT ENTER YOUR CHOICE.
- 3 Step: ENTER YOUR CHOICE.
- 4 Step: ENTER TWO OPERANDS FOR OPERATION.
- 5 Step: USER WILL ENTER +, -, \*, / .
- 6 Step: SWITCH(OPERATOR)
- 7 Step: DO THE OPERATION.
- 8 Step: PRINT THE RESULT.
- 9 Step: EXIT.

# Code

```
#include<stdio.h>

int main()
{
    int choice;
    long num1, num2, x;
    printf("Please choose your option:"
        "\n1 = Addition"
        "\n2 = Subtraction"
        "\n3 = Multiplication"
        "\n4 = Division"
        "\n5 = Squares"
        "\n6 = exit"
        "\n\nChoice: ");
    scanf("%d", &choice);
    //while loop check whether the choice is in the given range
    while(choice < 1 || choice > 6)
    {
        printf("\nPlease choose the above mentioned option."
            "\nChoice: ");
        scanf("%d", &choice);
    }
    switch (choice)
    {
    case 1:
        printf("Enter two numbers: \n");
        scanf("%ld %ld", &num1, &num2);
        x = num1 + num2;
        printf("Sum = %ld", x);
        break;
    case 2:
        printf("Enter two numbers: \n");
```

```
scanf("%ld %ld", &num1, &num2);

x = num1 - num2;

printf("Subtraction = %ld", x);

break;

case 3:

printf("Enter two numbers: \n");

scanf("%ld %ld", &num1, &num2);

x = num1 * num2;

printf("Product = %ld", x);

break;

case 4:

printf("Enter Dividend: ");

scanf("%d", &num1);

printf("Enter Divisor: ");

scanf("%d", &num2);

//while loop checks for divisor whether it is zero or not
while(num2 == 0)

{

printf("\nDivisor cannot be zero."

"\nEnter divisor once again: ");

scanf("%d", &num2);

}

x = num1 / num2;

printf("\nQuotient = %ld", x);

break;

case 5:

printf("Enter any number: \n");

scanf("%ld", &num1);

x = num1 * num1;

printf("Square = %ld", x);

break;

case 6:

return 0;

default: printf("\nError");

}

}
```