## NOTHING HERE

max distance for fading to white

## BIG render

NOTE: include your render here but be aware that this is just to know the render size - your big render will be placed elsewhere in the global layout

## NOTHING HERE

diagram of shape generation: modularity principle to sub-D shape

grid of hypotheses (reasonably grouped i**i**families)

Kangaroo diagram + (eventual) grid of Kangaroo tests

3 Millipede diagrams

shape patterning diagram
division iniregions
exploded axo

modulation diagrams (heatmap of distance to edge, stress modulation or Z-value modulation)

(can be a single image) — render

(connect to axo diagram)

pattern variation grid of hypotheses

extra features and context interface