

What is the nature of information?

Readings for today

- Timme, N. M., & Lapish, C. (2018). A tutorial for information theory in neuroscience. *eneuro*, 5(3).

Topics

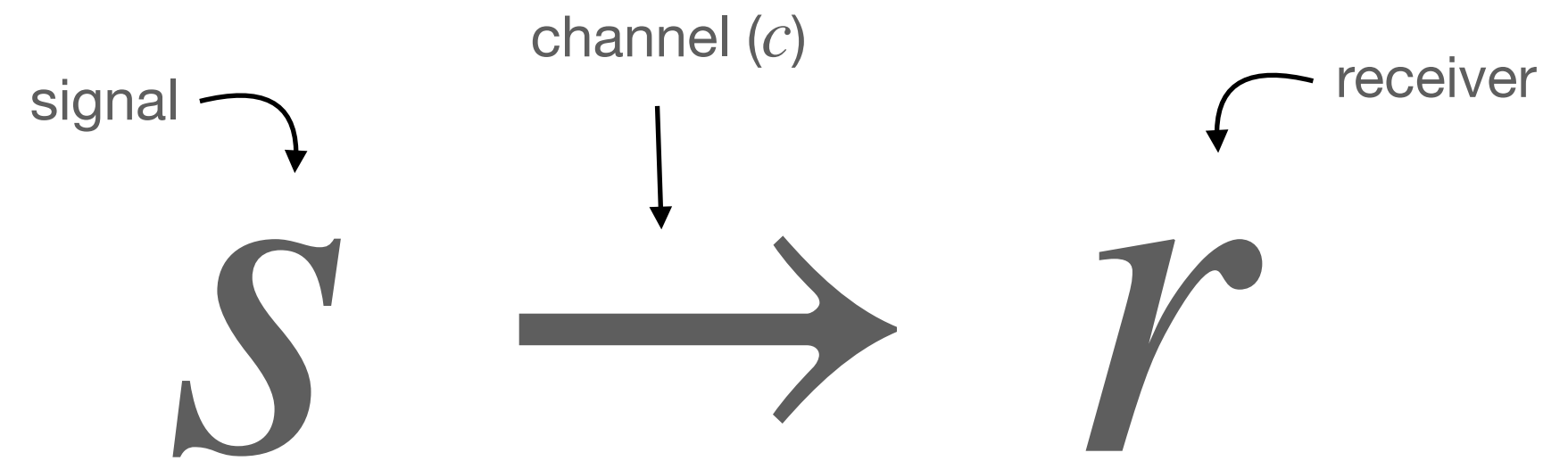
- Entropy
- Mutual information
- Transfer entropy

Entropy

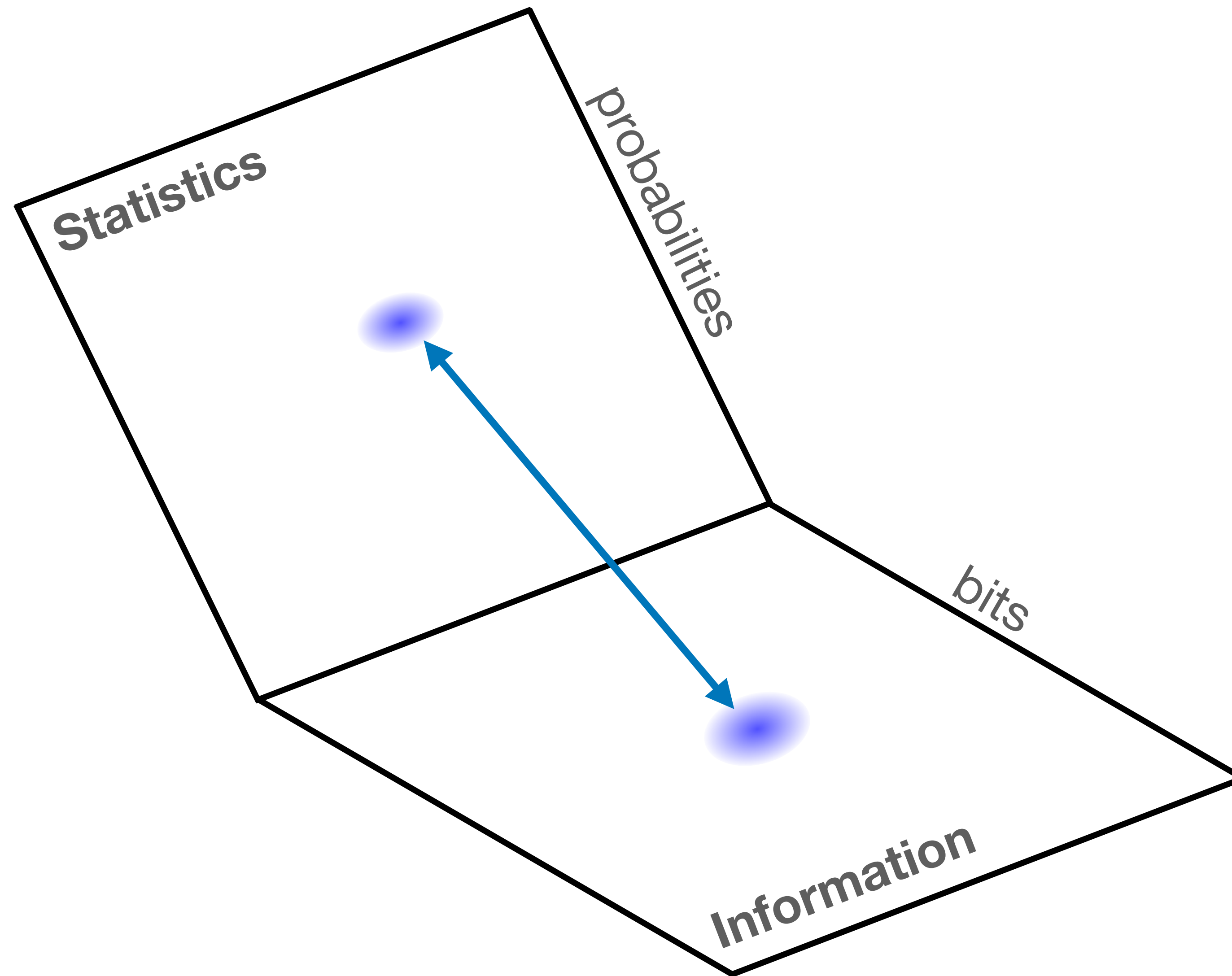
Information theory

Goal: A formal theory for the transmission, processing, extraction, and utilization of information.

Approach: Quantify the *amount* of information a channel, c , can convey about a signal, s , to a receiver, r .

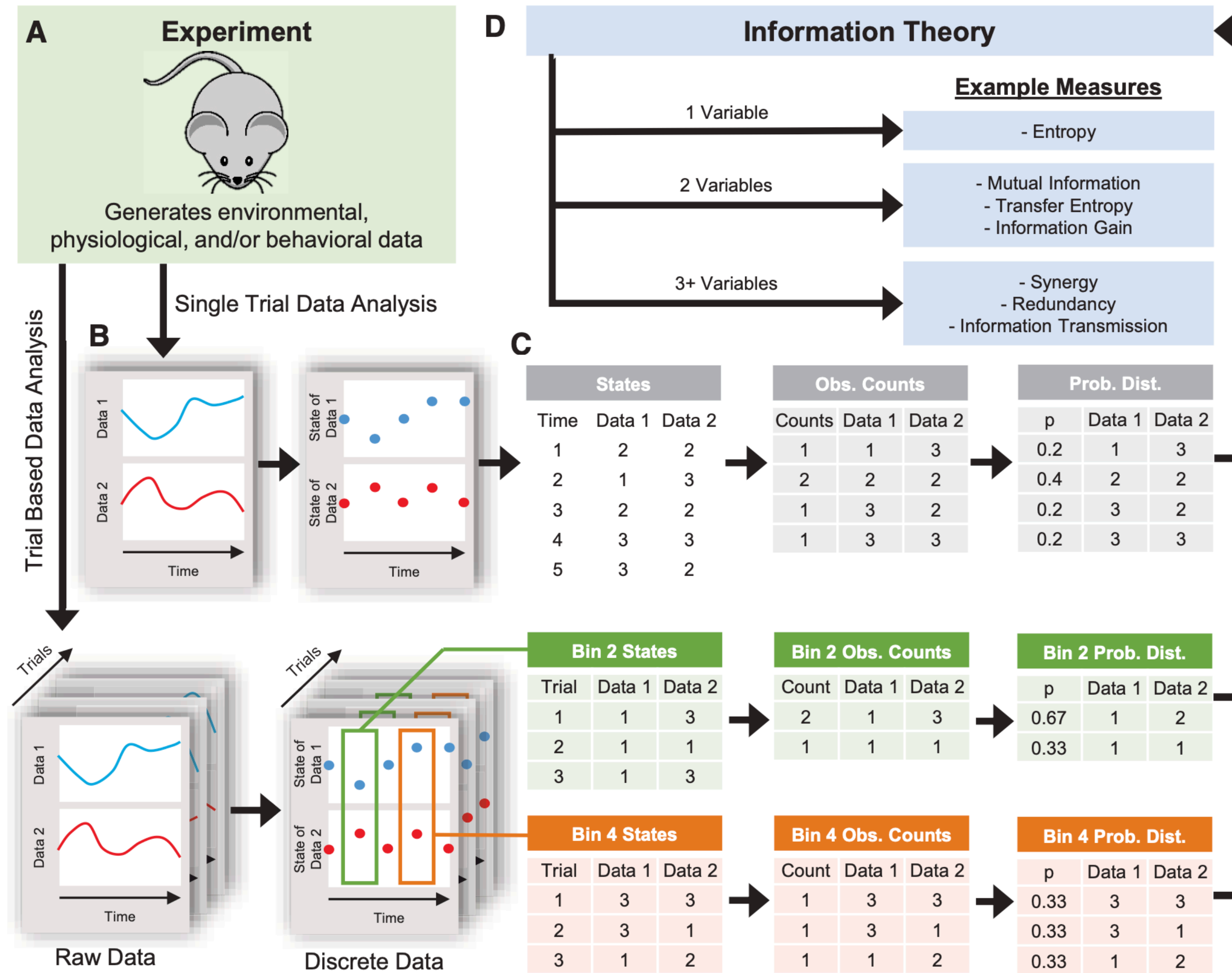


Information theory



Information theory is largely a projection of statistics, converting probabilities to bits ($\sim \log$ probabilities)

Information theory in neuroscience



Role in neuroscience & psychology:

- Data analysis
- Generative modeling

Amount of information in s

Question: What is the average amount of information conveyed by s ?

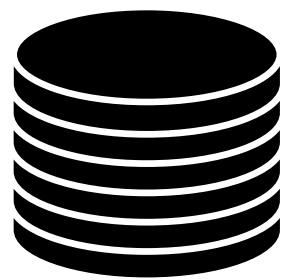
$$H(s) = \sum_{s \in S} p(s_i) \log_2 p(s)$$

Entropy of signal s \curvearrowright

\uparrow probability that i^{th} state is observed

\swarrow information available from i^{th} state

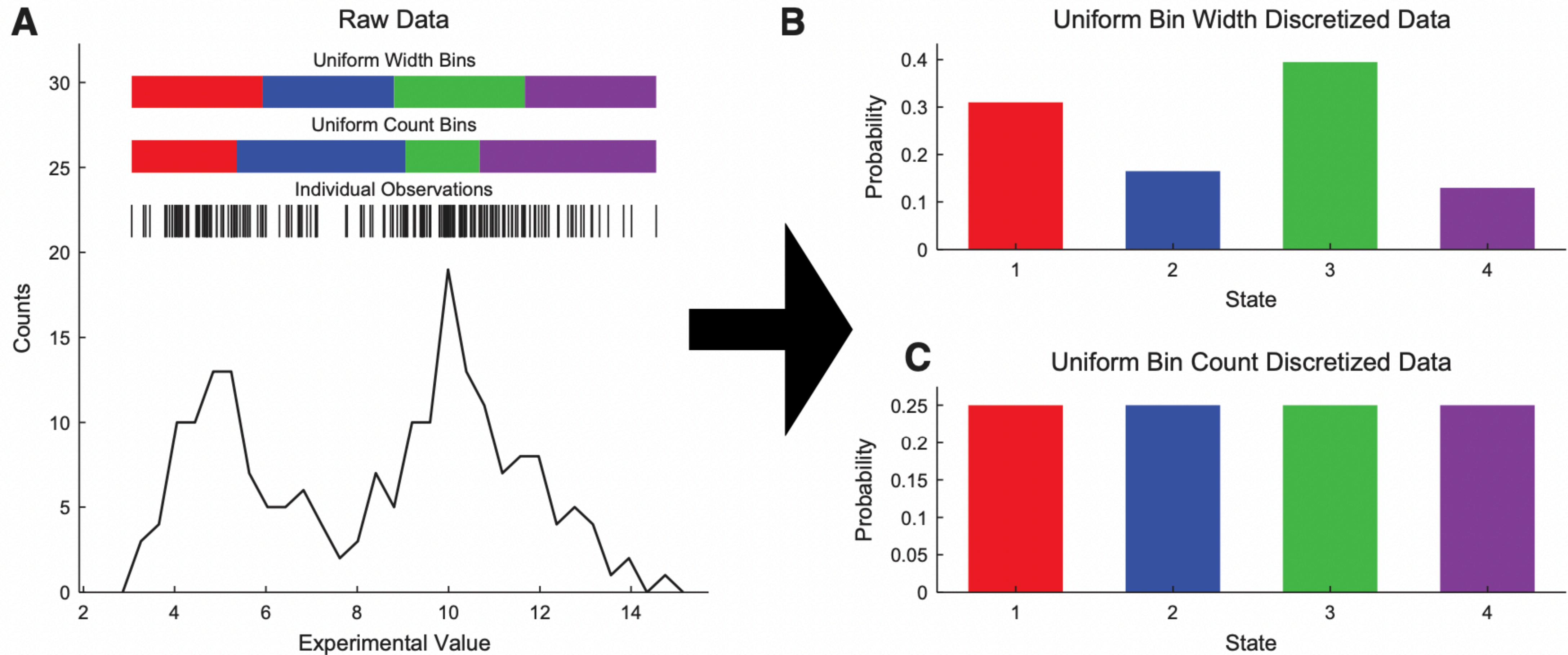
Example:



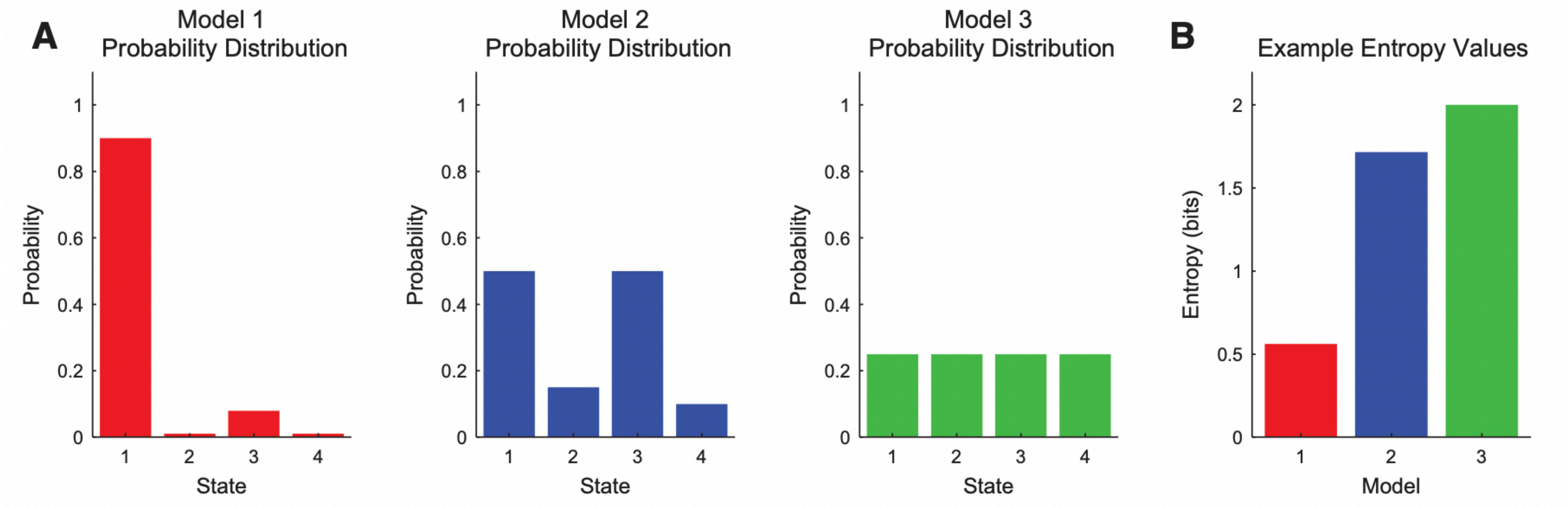
$$H(s) = -\frac{1}{2} \log_2\left(\frac{1}{2}\right) - \frac{1}{2} \log_2\left(\frac{1}{2}\right)$$

$$I(s_i) = \log_2\left(\frac{1}{p(s_i)}\right) \approx 1$$

Discretizing your signal



Entropy and structure



Mutual information

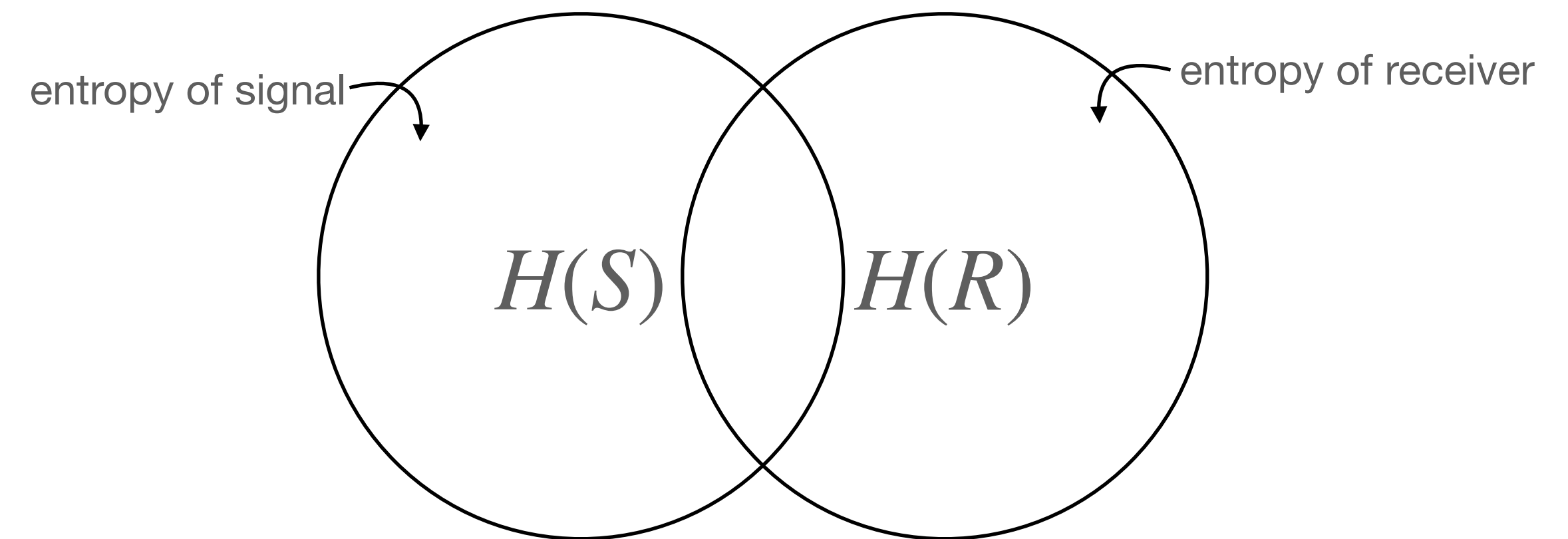
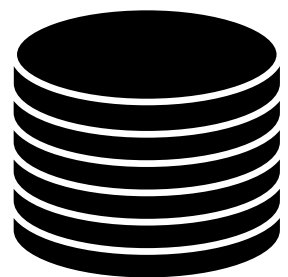
Joint entropy

Question: What is the average amount of uncertainty in s and r ?

$$H(S, R) = - \sum_{s \in S, r \in R} p(s, r) \log_2 p(s, r)$$

Joint entropy of signal S & receiver R   Joint probability distribution

Example: $H(S, R) = 4 \left[\frac{1}{4} \log_2 \left(\frac{1}{4} \right) \right]$



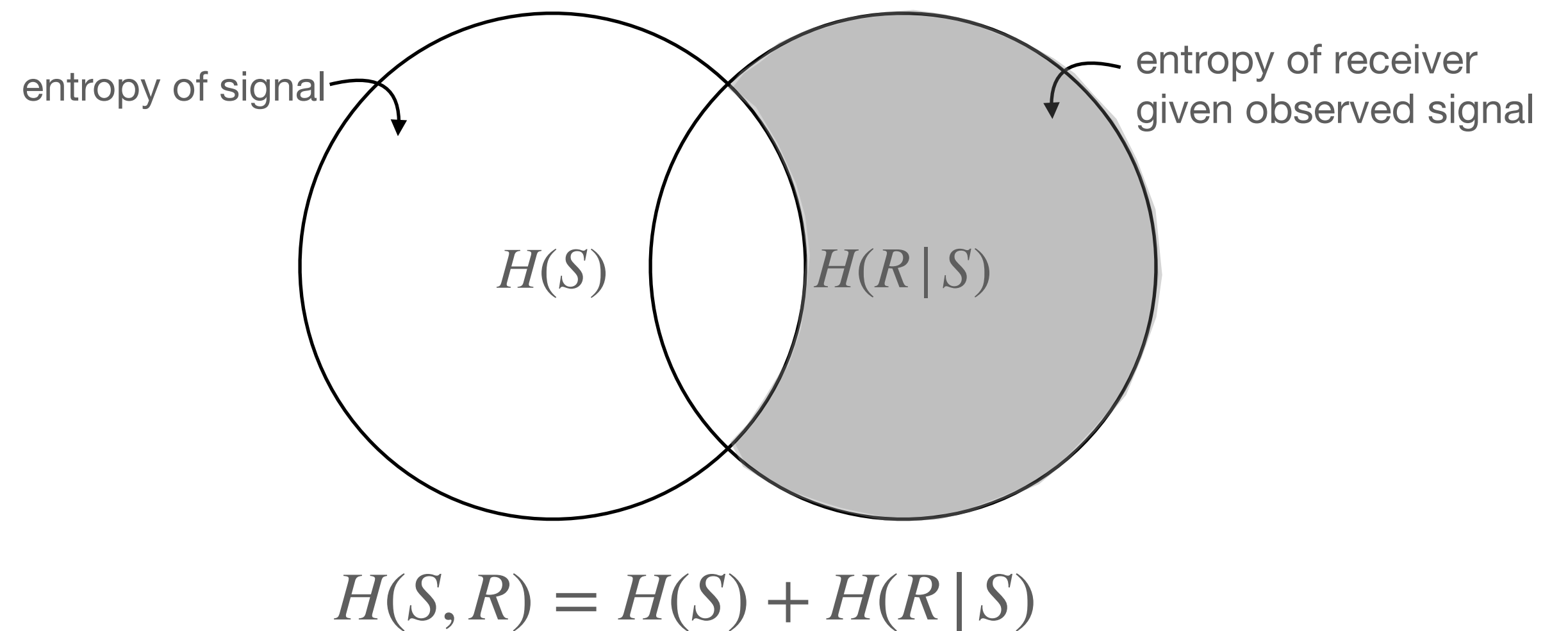
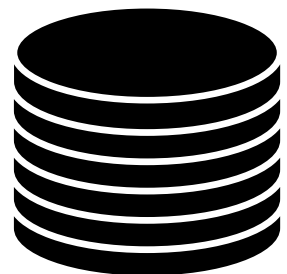
Conditional entropy

Question: What is the average amount of uncertainty in r after seeing s ?

$$H(R|S) = - \sum_{s \in S, r \in R} p(s, r) \log_2 p(r|s)$$

Joint entropy of signal S & receiver R Joint probability distribution Conditional probability distribution

Example: $H(R|S) = 2[0.4(\frac{1}{0.8})] + 2[0.1 \log_2(\frac{1}{0.2})]$



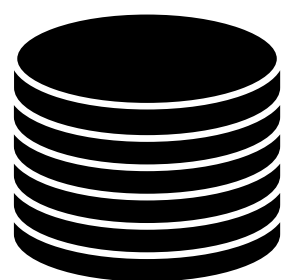
Conditional entropy

Example:

Table 1. Marginal and joint probability distributions for an example system of two dependent coins.

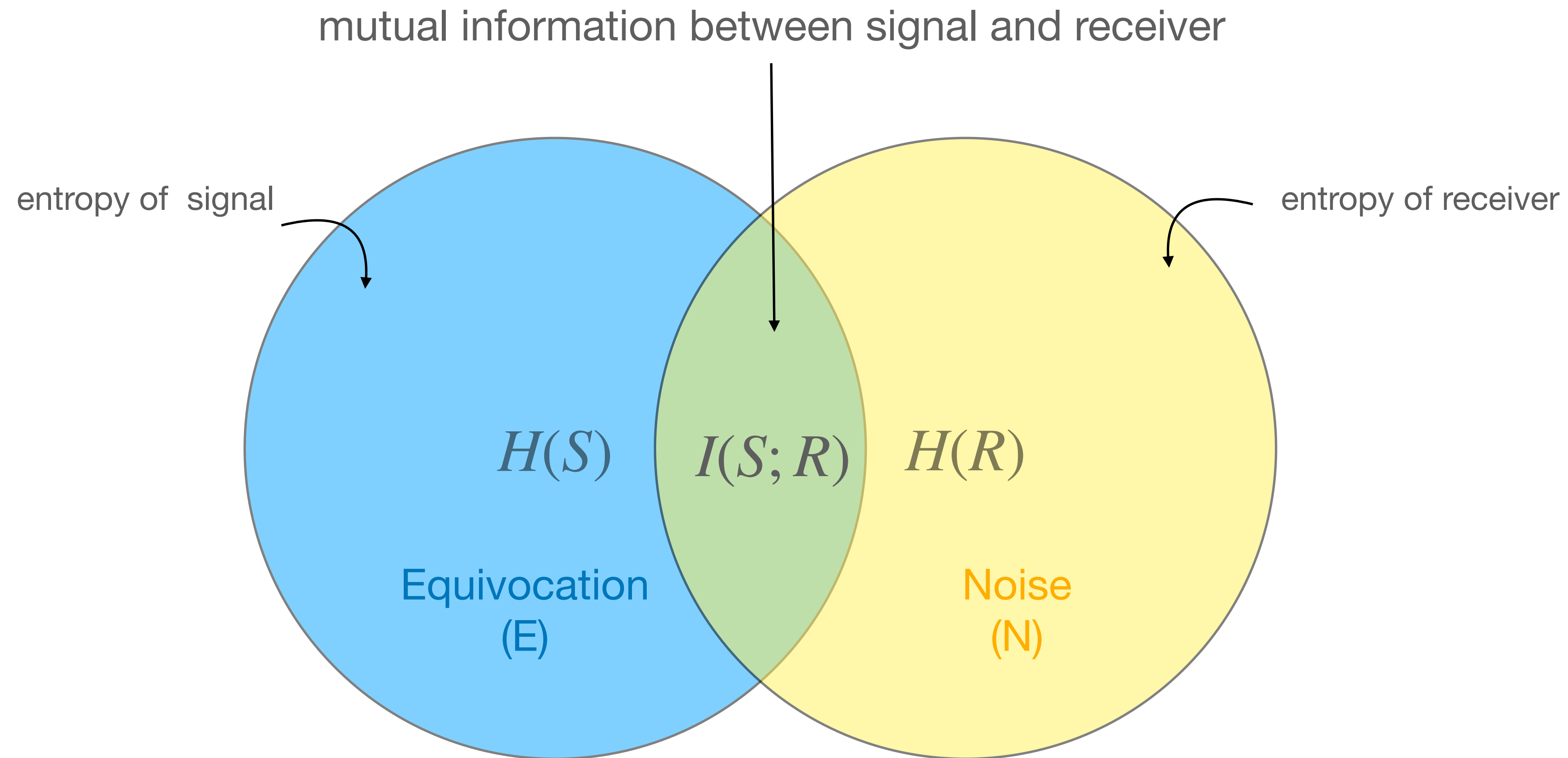
	$c_1 = heads$	$c_1 = tails$	Marginal Distributions for Coin 2
$c_2 = heads$	$p(c_1 = heads, c_2 = heads) = 0.4$	$p(c_1 = tails, c_2 = heads) = 0.1$	$p(c_2 = heads) = 0.5$
$c_2 = tails$	$p(c_1 = heads, c_2 = tails) = 0.1$	$p(c_1 = tails, c_2 = tails) = 0.4$	$p(c_2 = tails) = 0.5$
Marginal distributions for coin 1	$p(c_1 = heads) = 0.5$	$p(c_1 = tails) = 0.5$	

The joint distribution describe the likelihood for each possible combination of the two coins. The marginal distributions describe the likelihood for each coin alone. Marginal distributions can be found by summing across rows or columns of the joint distribution ([Eqn. 1](#)).



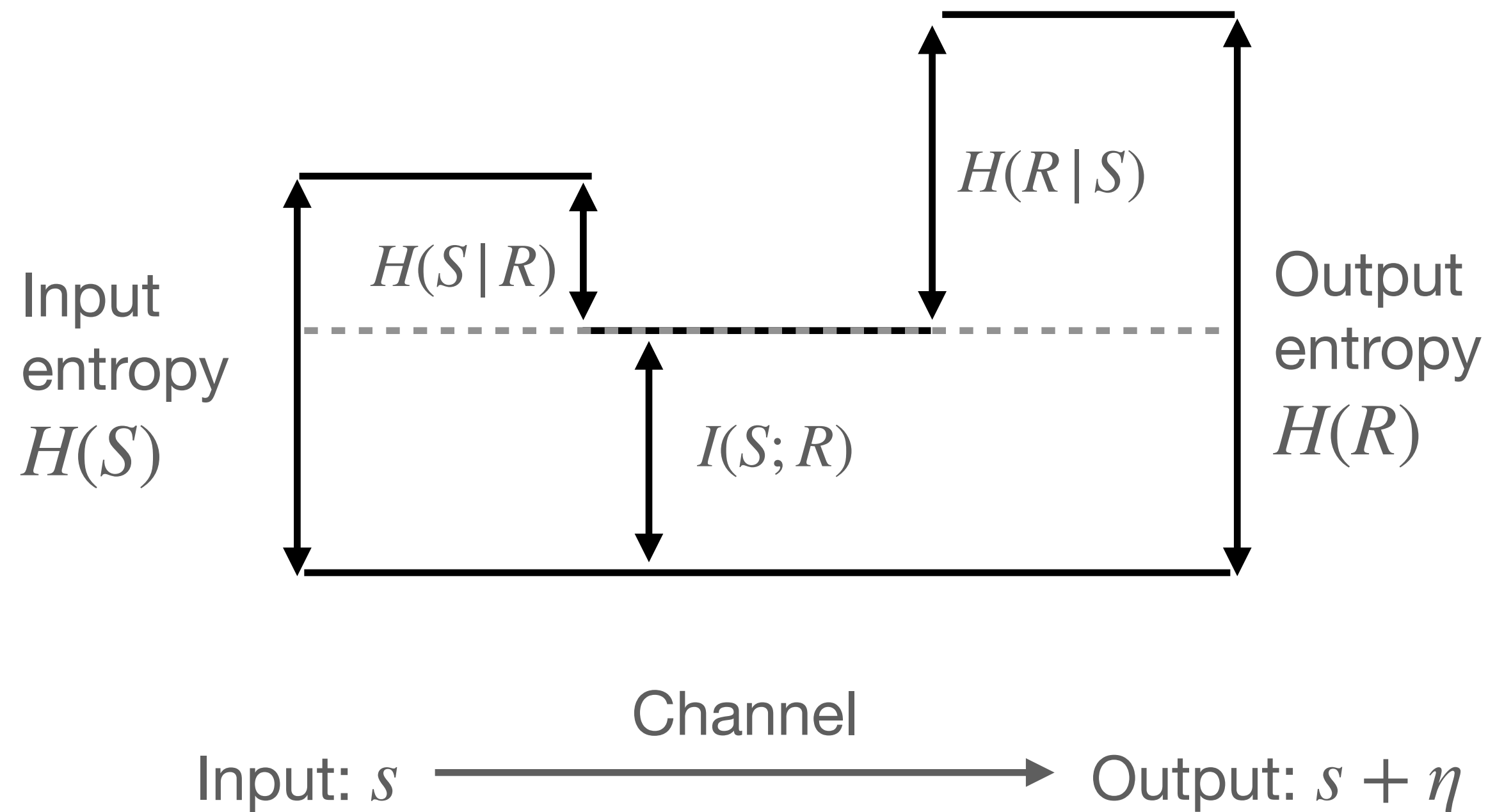
$$H(R | S) = 2[0.4(\frac{1}{0.8})] + 2[0.1 \log_2(\frac{1}{0.2})]$$

$I(S; R)$ mutual information



$I(S; R)$: The information transmitted from s to r is the total amount of information available at r , $H(R)$, minus noise.

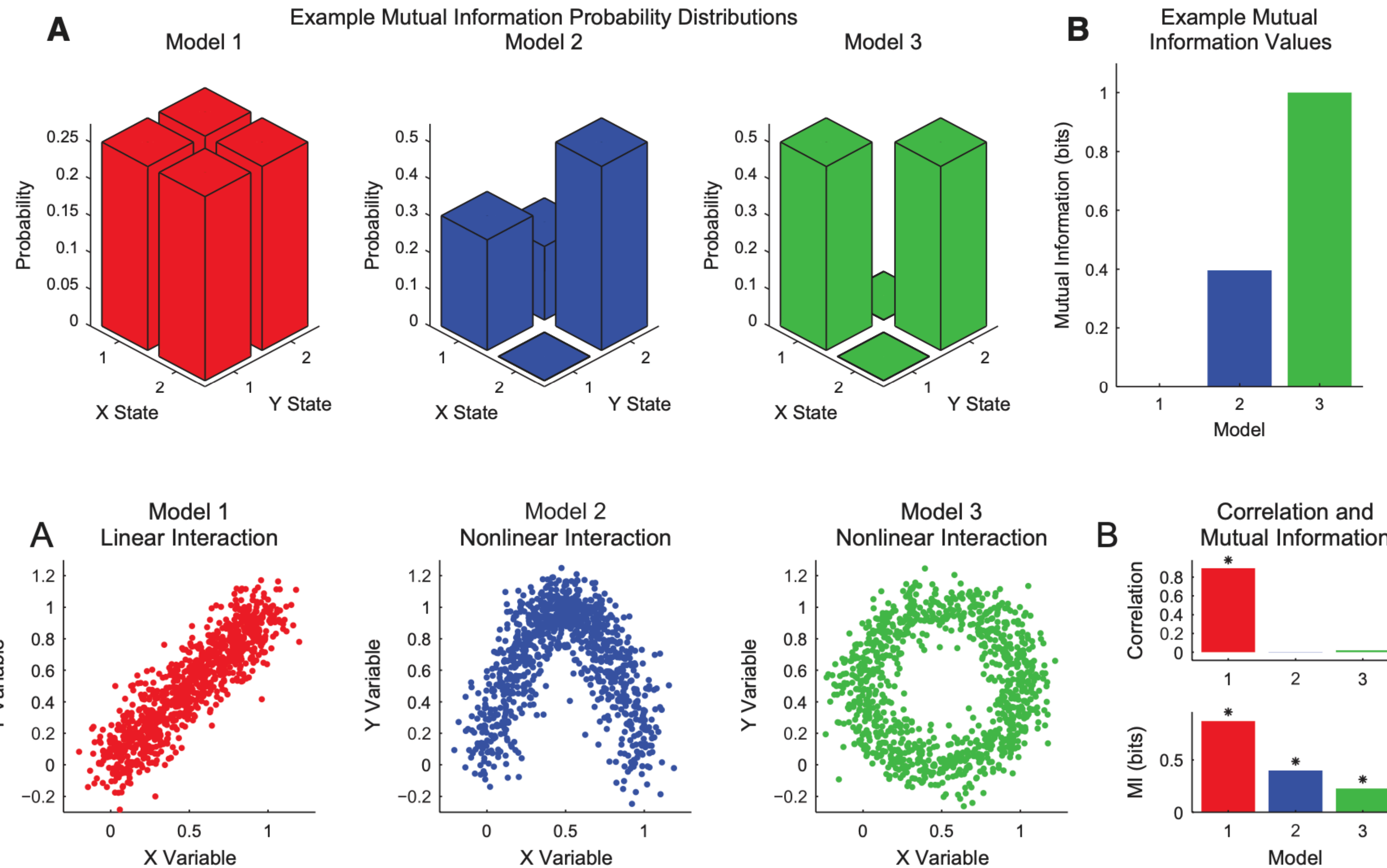
$I(S; R)$ mutual information



Mutual information:

$$\begin{aligned} I(S; R) &= H(S) - H(S | R) \\ &= H(R) - H(R | S) \\ &= \sum_{s \in S, r \in R} p(s, r) \log_2 \left(\frac{p(s, r)}{p(s)p(r)} \right) \end{aligned}$$

Examples mutual information



Transfer entropy

$T(S \rightarrow R)$ Transfer entropy

Question: How much information is transferred $s \rightarrow r$?

$$T(S \rightarrow R) = I(R_f; S_p | S_f)$$

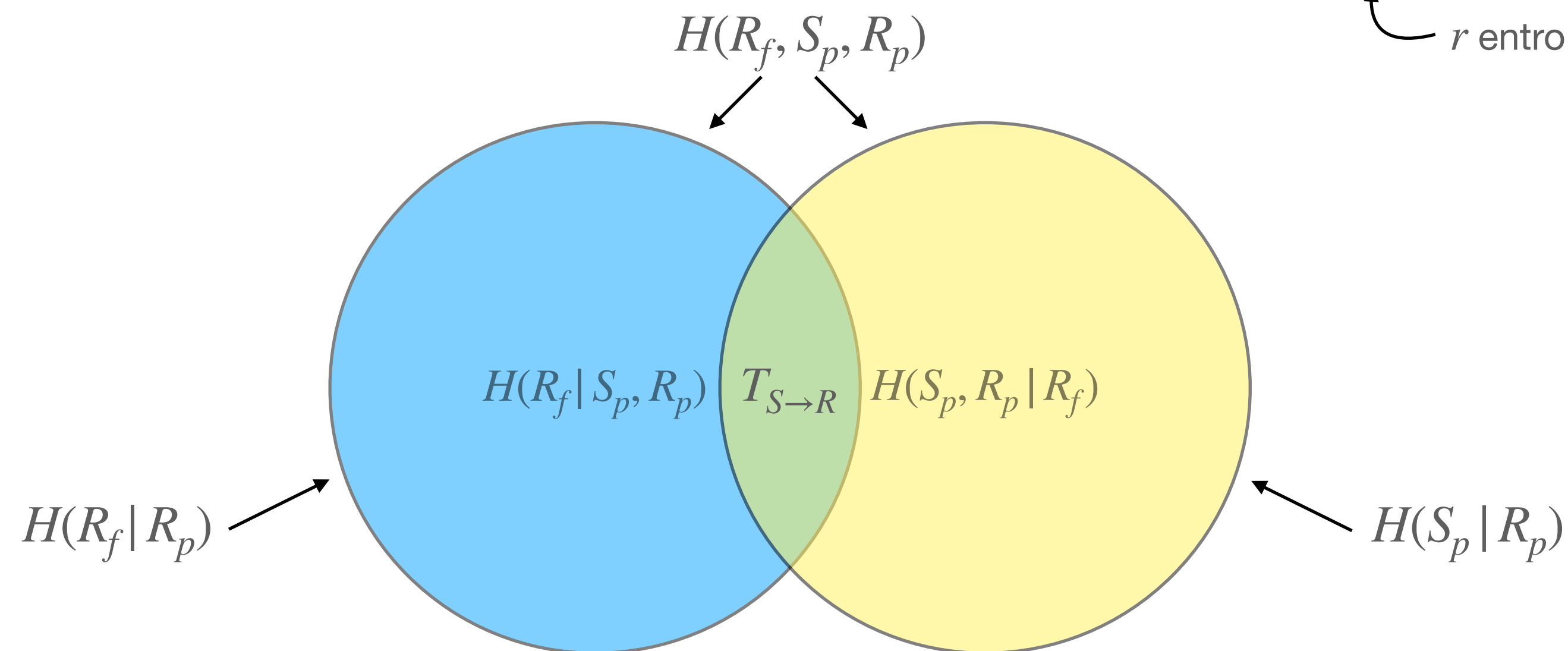
Transfer entropy from S to R ↗

$$= H(R_f | R_p) - H(R_f | S_p, R_p)$$

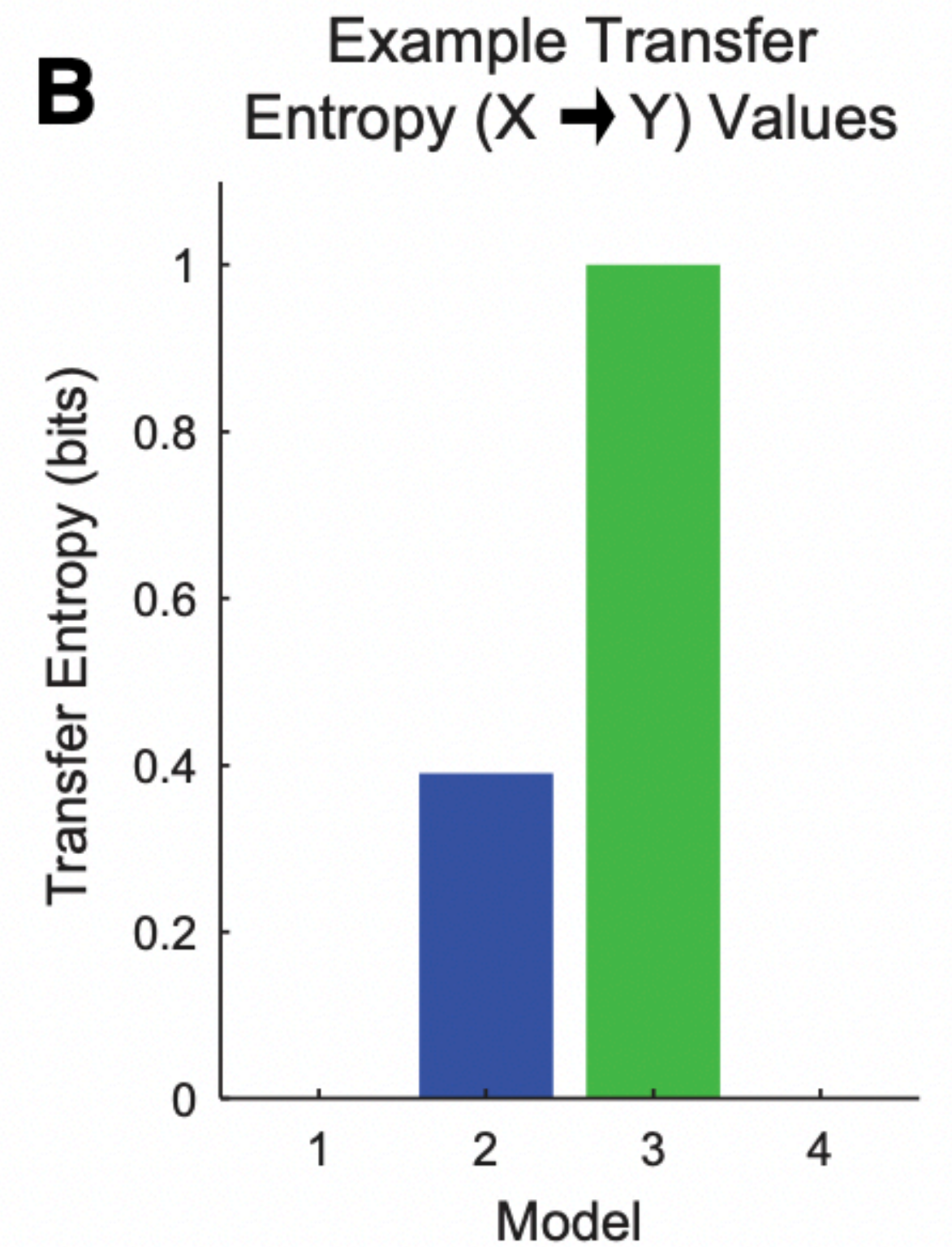
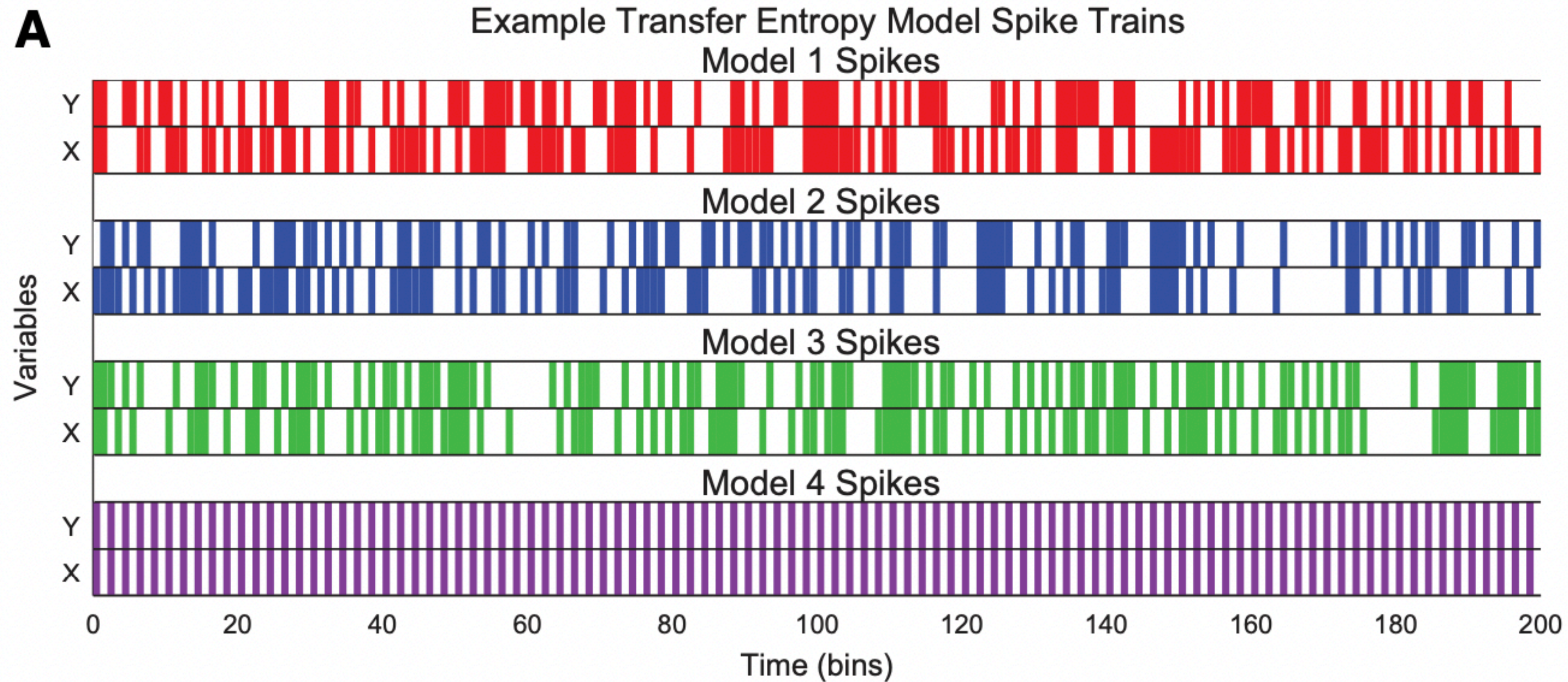
↖ r entropy in the past

↖ r entropy in the future

↖ s entropy in the past



Measuring the flow of information



Take home message

- Information is defined by its uncertainty. We call this entropy.
- Mutual information reflects the degree of association between signals.
- Transfer entropy quantifies how much information transfers from one signal to another.

Lab time!

<https://coaxlab.github.io/BIX-book/notebooks/lab1-information.html>

← → ↻ <https://coaxlab.github.io/BIX-book/notebooks/lab1-> ☆

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Lab 1- Information theory

This lab has a few goals designed to get you comfortable with working with python and playing with the basics of information theory.

Sections:

1. Entropy
2. Mutual information

Background

We are going to assume a basic familiarity with python. If you need an introduction, see the introduction notebook at the beginning of this book. That should get you enough familiarity to get started.

Biologically Intelligent eXploration (BIX)

Getting started

Introduction to python

Labs

Lab 1- Information theory