

How do we understand an intelligent system?

Readings for today

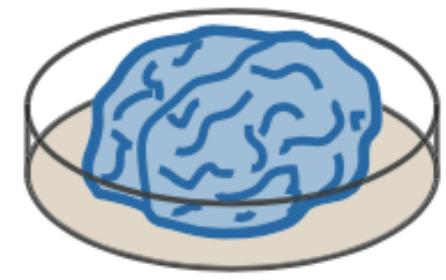
- Krakauer, J. W., Ghazanfar, A. A., Gomez-Marin, A., MacIver, M. A., & Poeppel, D. (2017). Neuroscience needs behavior: correcting a reductionist bias. *Neuron*, 93(3), 480-490.
- van Rooij, I., & Baggio, G. (2020). Theory before the test: How to build high-verisimilitude explanatory theories in psychological science. *PsyArXiv*

Topics

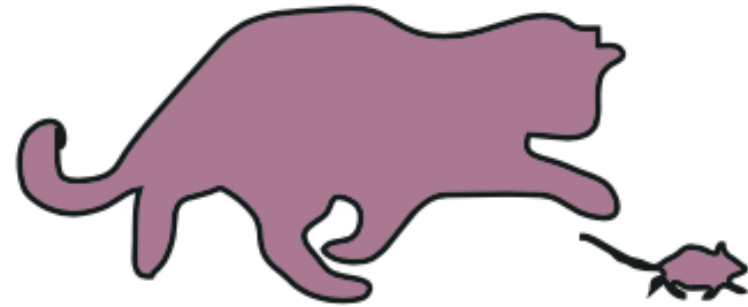
- Ways of understanding behavior
- Structure of a theory (of behavior)

Ways of understanding behavior

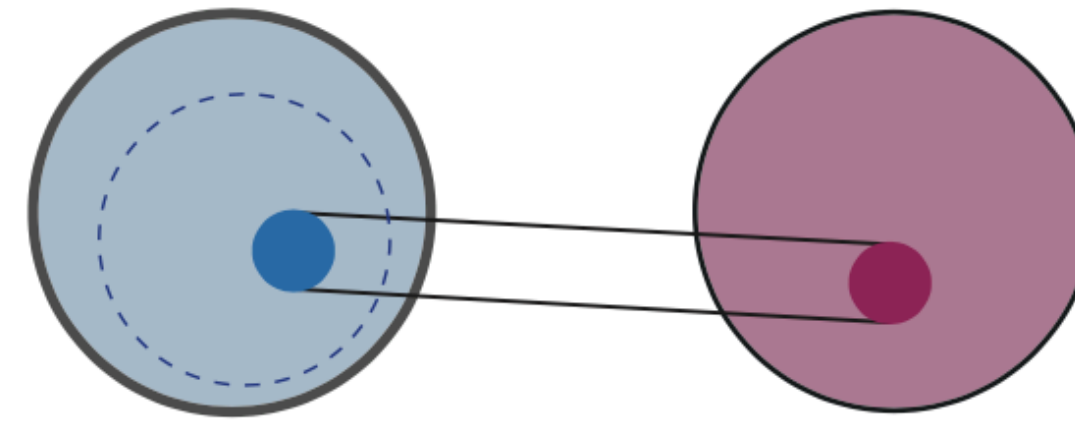
Multiple realizations of brain → behavior



Neural activity patterns

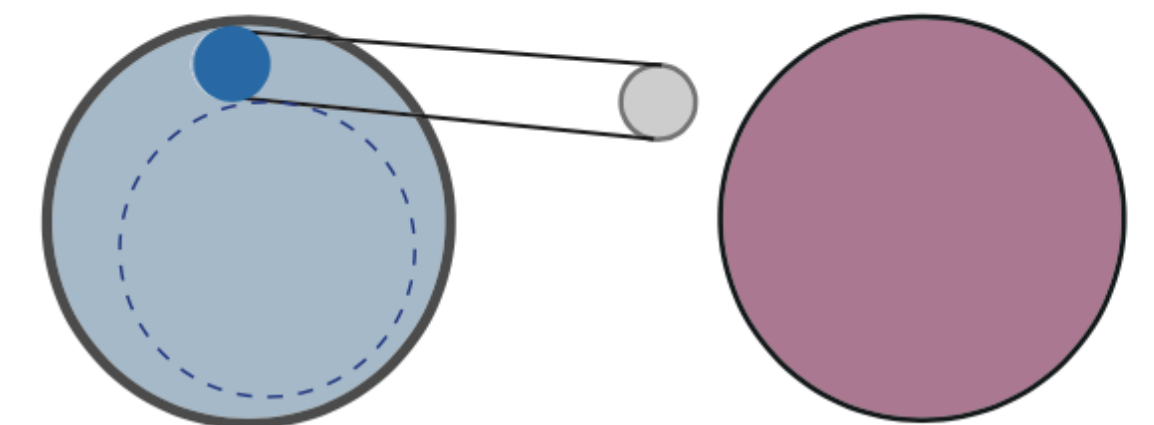


Natural behaviors



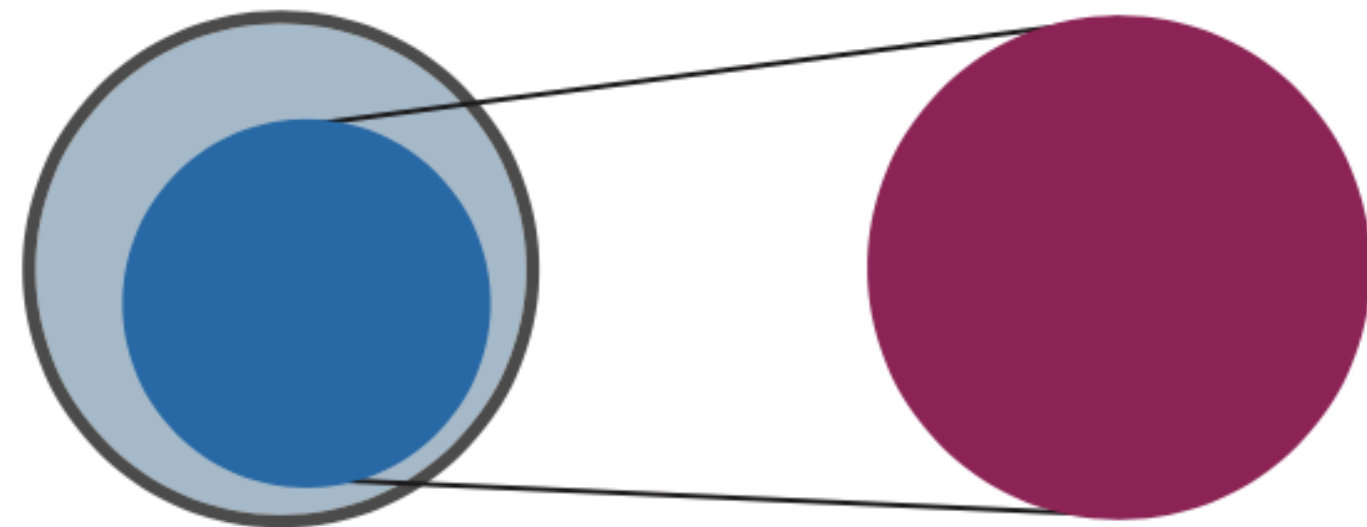
Smaller subset of activity patterns

Subset of natural behaviors



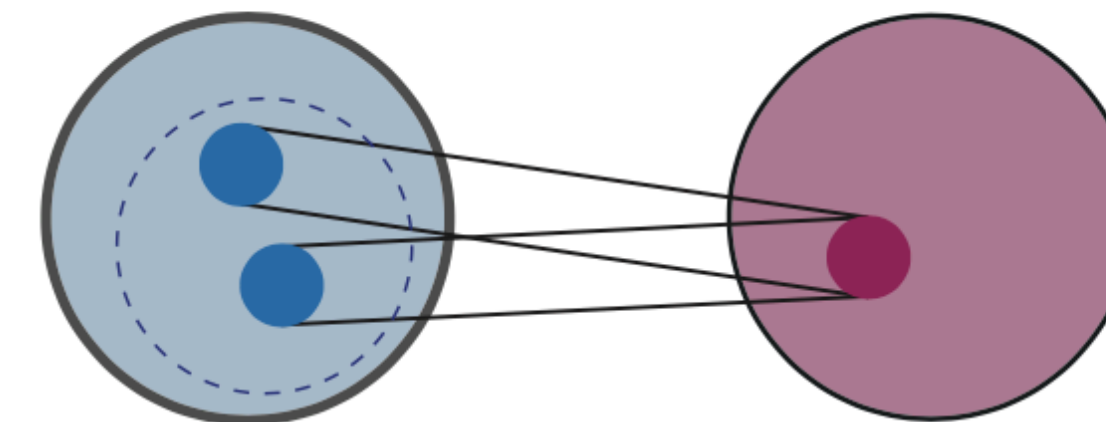
Unnatural activity pattern

Behavior outside natural repertoire



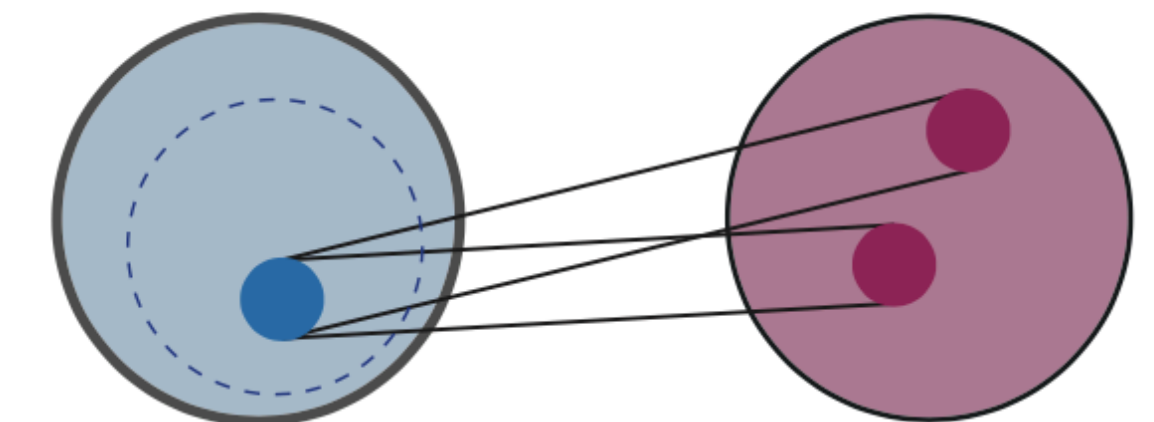
Subset of possible activity patterns

All natural behaviors



Multiple possible patterns of activity

Single natural behavior



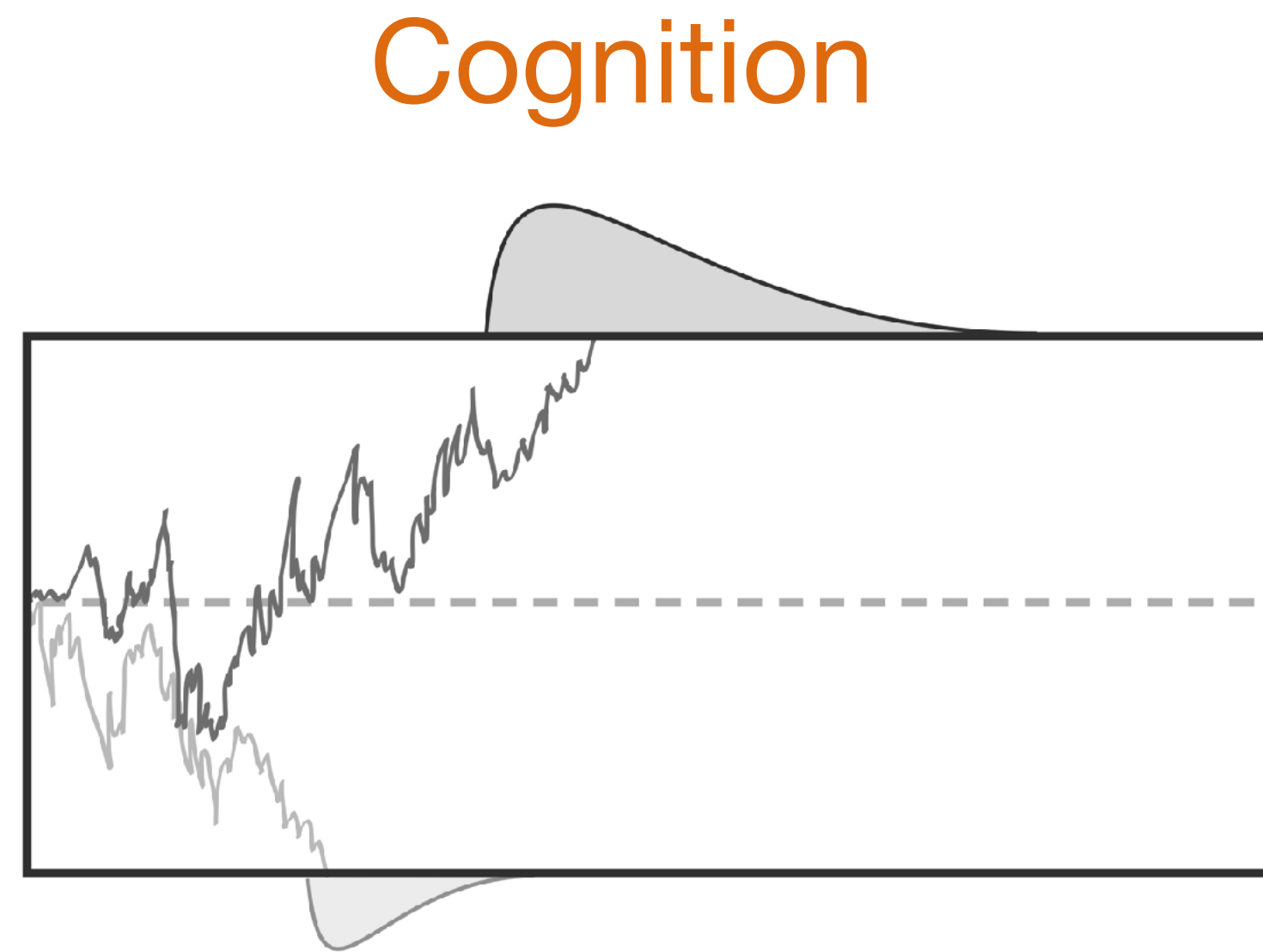
Single pattern of activity

Multiple natural behaviors

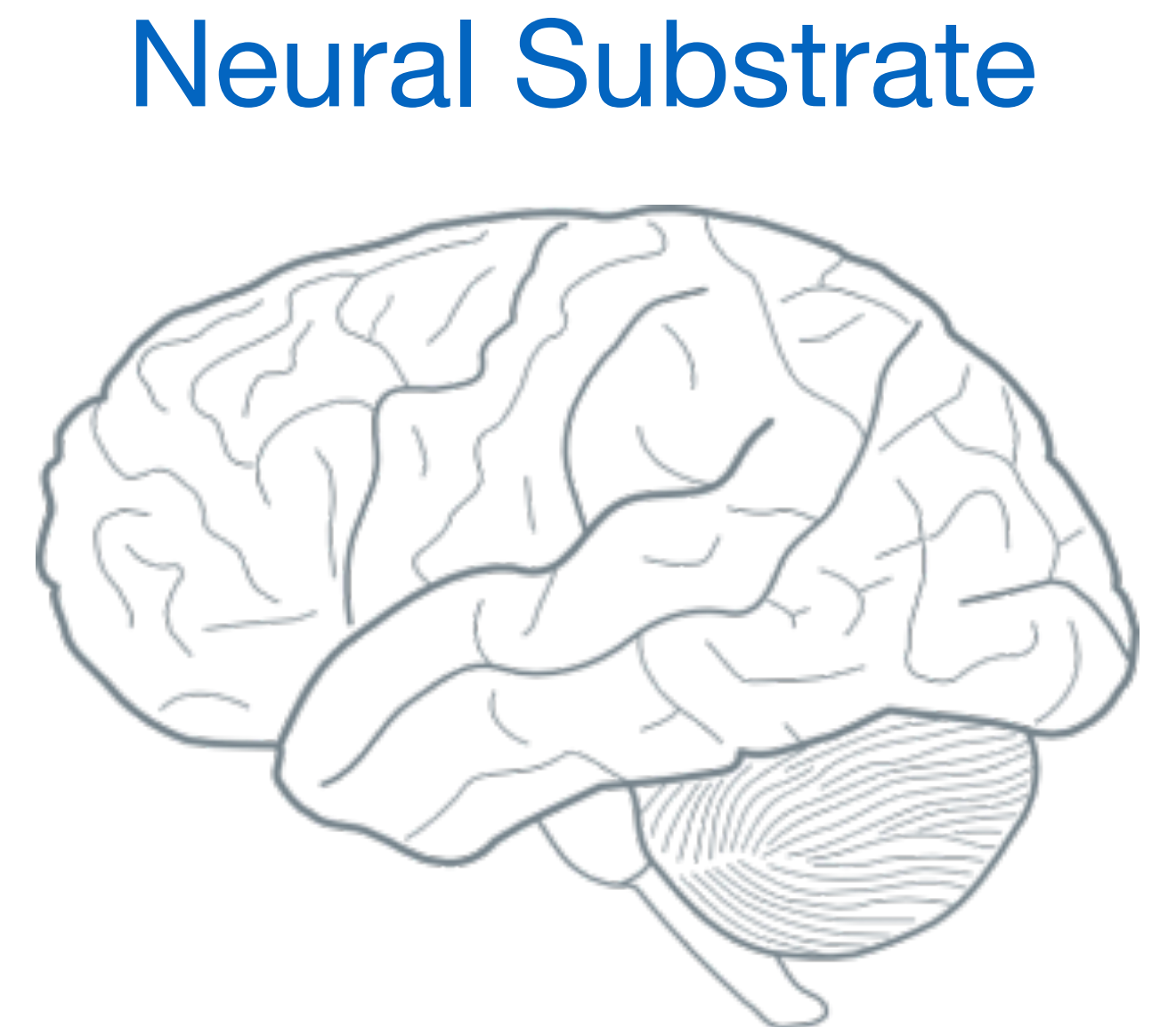
Levels of analysis: intelligence



Computation 1

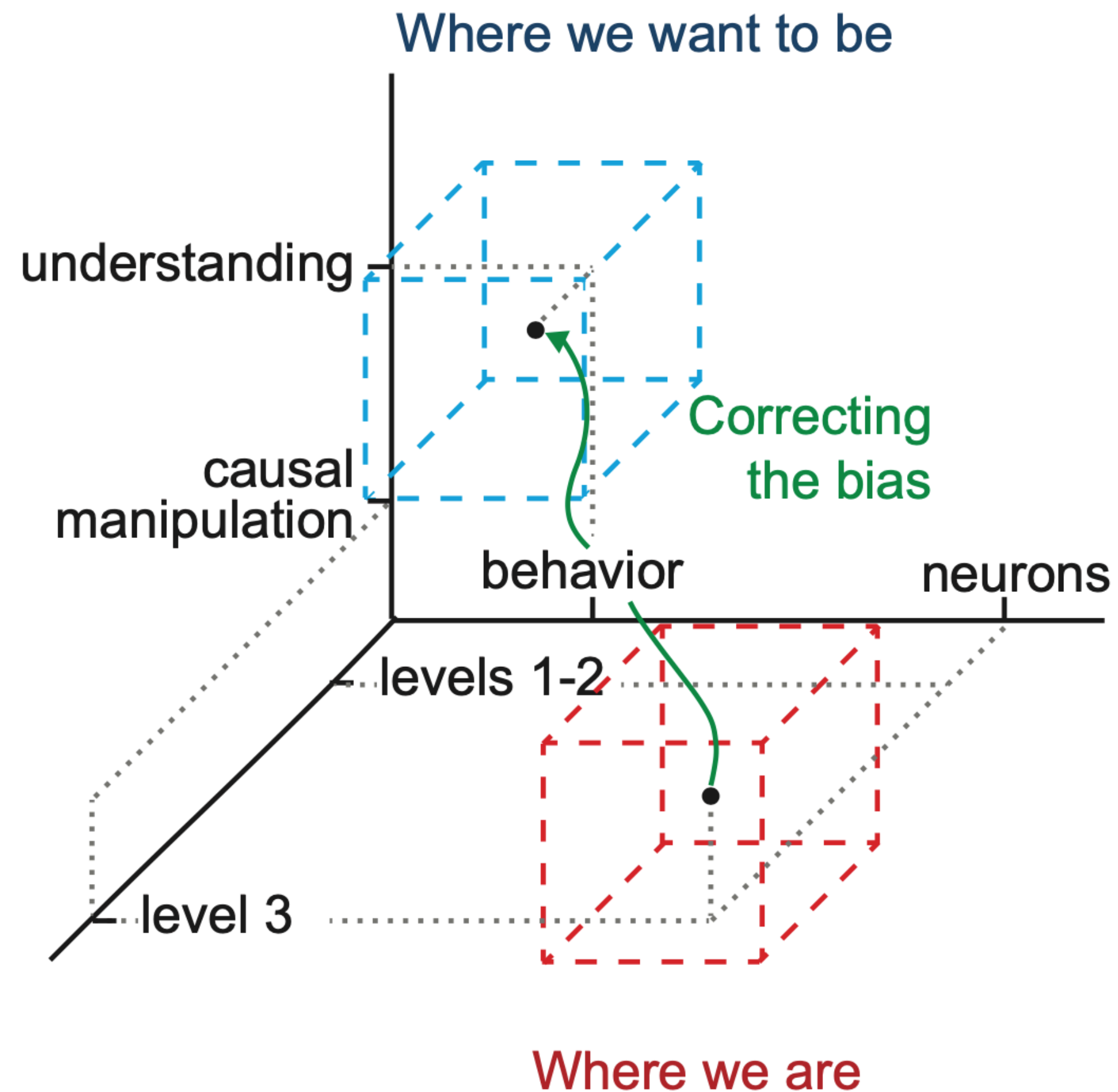


Algorithm 2



Implementation 3

Where we need to be

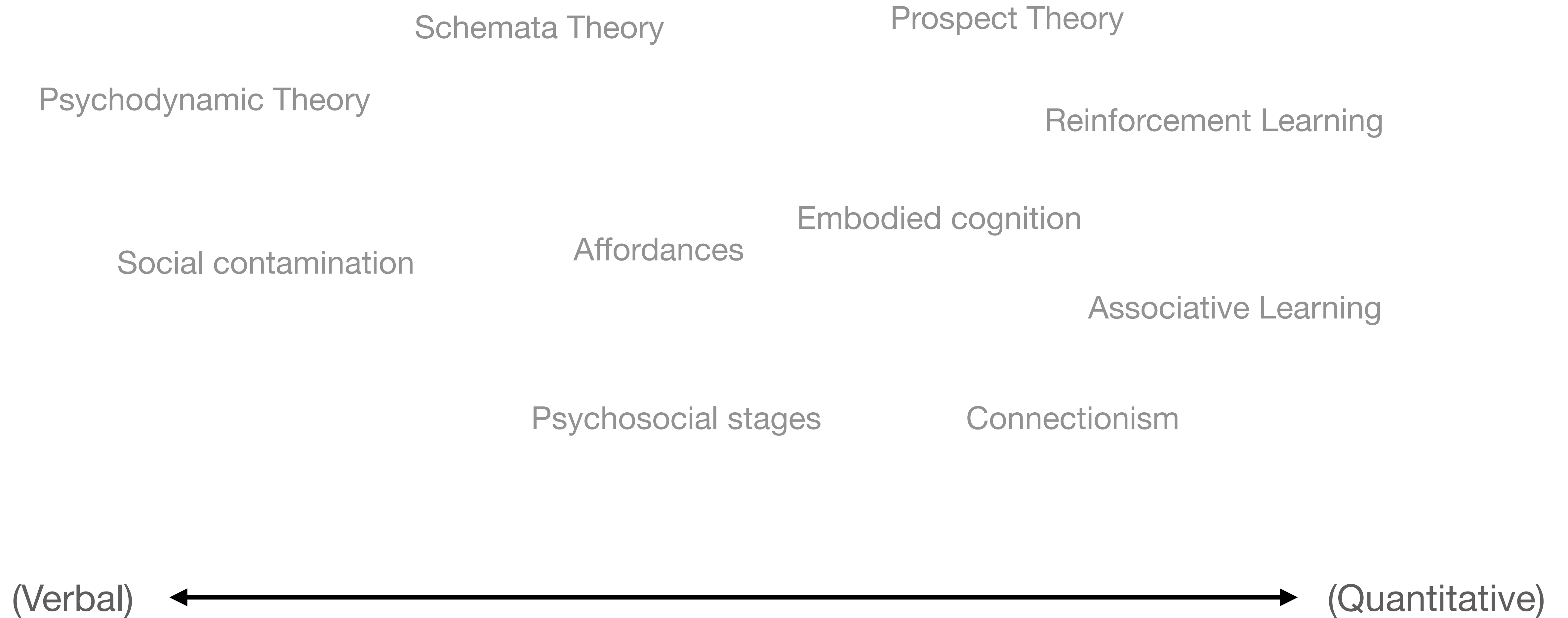


“Understanding something is not the same as just describing it or knowing how to intervene to change it.”

Theory

Structure a theory (of behavior)

The theories we have



What is a theory?*

* in psychology & neuroscience

Theory: A description of a set of *capacities*.
A diagram with two labels, 'Set of abilities' and 'Primary explananda (things to be explained)', each with a bracket pointing to the word 'capacities' in the preceding sentence.

Informal Building a description based on a
theory: collection of observed effects.

Formal Constructing a description using
theory: formal logic *prima facie* via a
constructive strategy.

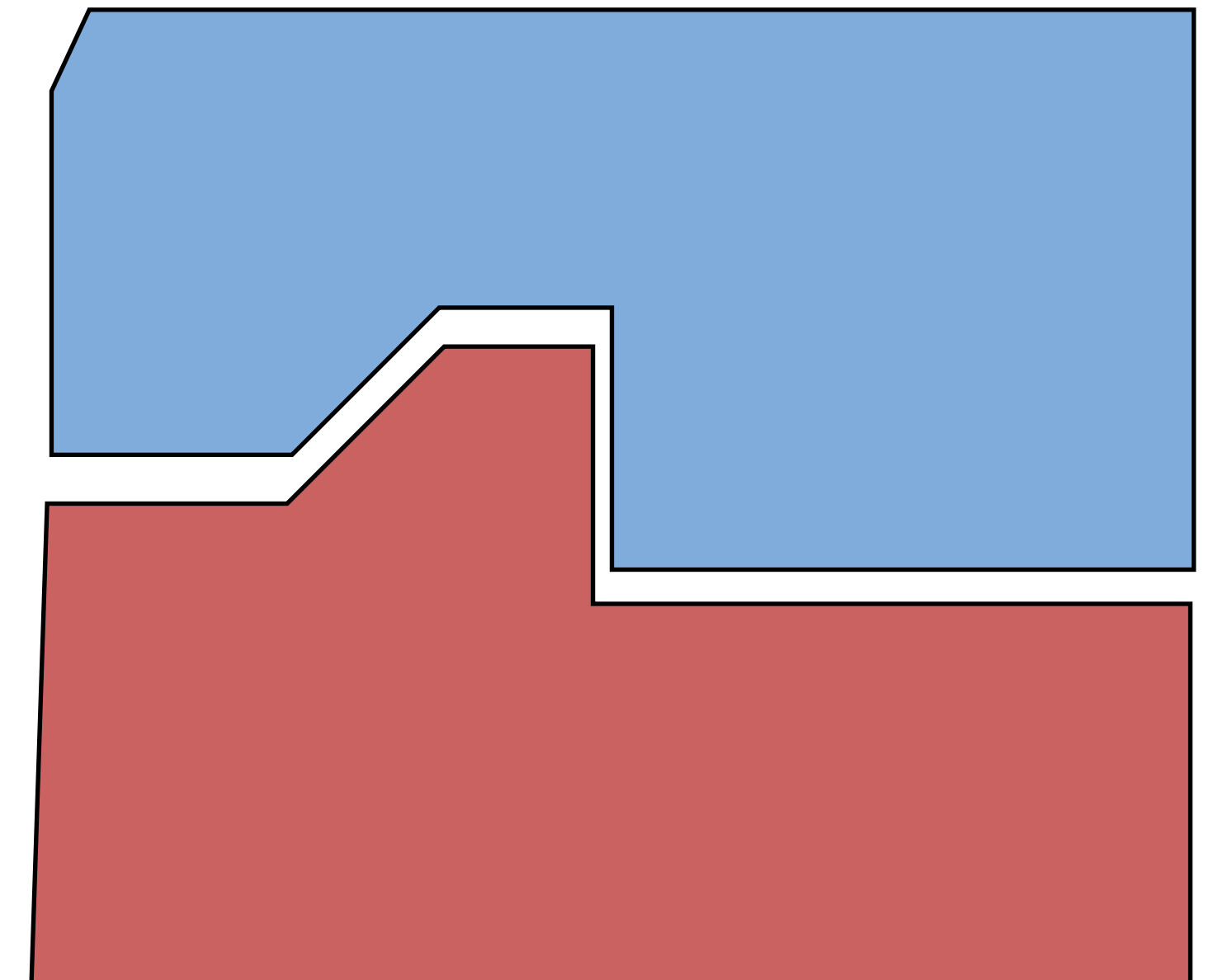
1) Plausibility constraints

2) Theoretical cycle

Plausibility constraints

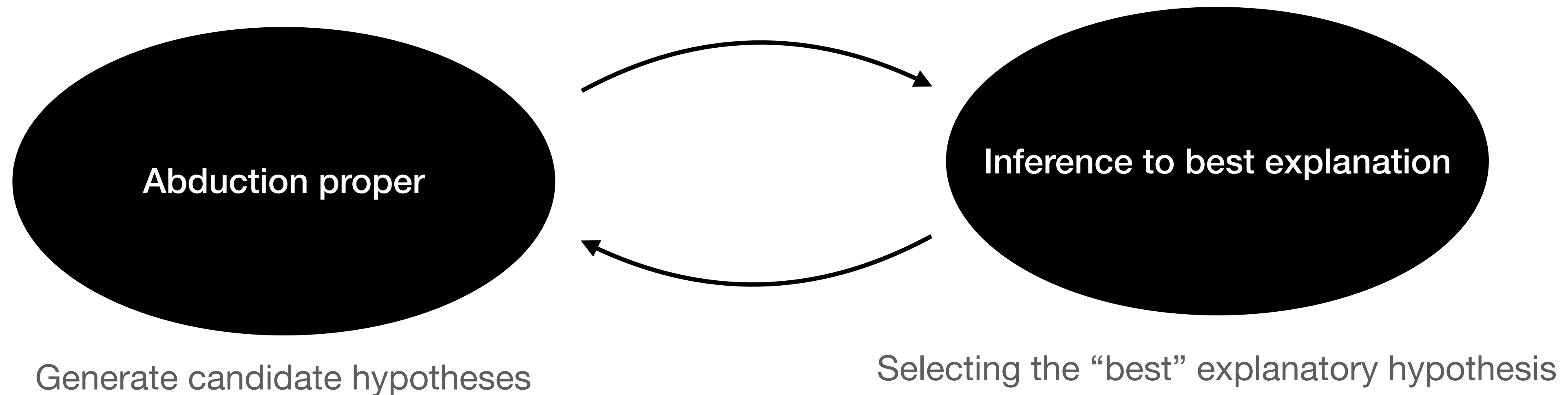
Assumptions:

1. Theory must provide a means for making rigorous tests possible.
2. Should restrict the number and types of theories/hypotheses considered for testing.



How to build a theory, f , of capacities, c ?

Abduction: Reasoning from observations to generate possible explanations.



Structural form of a theory

$$\begin{array}{ccccc} & & \text{theory} & & \\ & & \downarrow & & \\ \underset{\substack{\uparrow \\ \text{capacity}}}{\mathcal{C}} & \leftarrow & f(I) & = & \underset{\substack{\uparrow \\ \text{output}}}{\mathcal{O}} \\ & & \uparrow & & \\ & & \text{input} & & \end{array}$$

e.g. $O = f(I) = \beta_1 I_1 + \beta_2 I_2 + \epsilon$

$$O = f(I) = \beta_1 I_1^2 + g(I_2) + \epsilon$$

Example

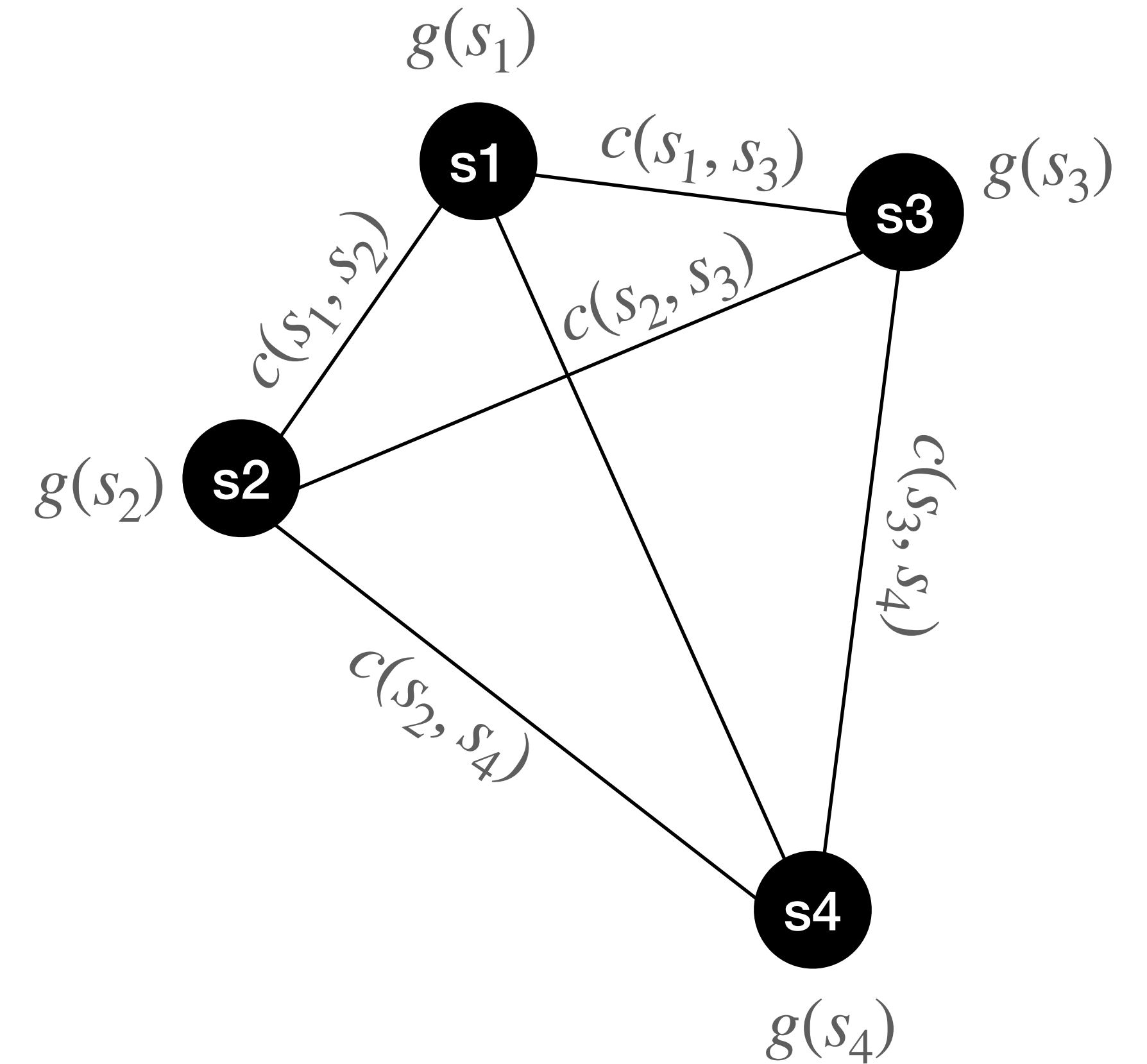
The traveling salesman problem

Foraging f

Input: A set of sites $S = \{s_0, s_1, s_2, \dots, s_n\}$, each site $s_i \in S$ with $i > 0$ hosts a particular amount of food $g(s) \in \mathbb{N}$, and for each pair of sites $s_i, s_j \in S$ there is a cost of travel $c(s_i, s_j) \in \mathbb{N}$.

Output: An ordering $\pi(S) = [s^0, s^1, \dots, s^n, s^0]$ of the elements in S such that $s^0 = s_0$ and the sum of foods collected at s^1, \dots, s^n exceeds the total cost of the travel, i.e.,

$$c \leftarrow f(S) = \sum_{s \in S} g(s) \geq c(s^n, s^0) + \sum_{s^i, s^{i+1} \in \pi(S)} c(s^i, s^{i+1})$$



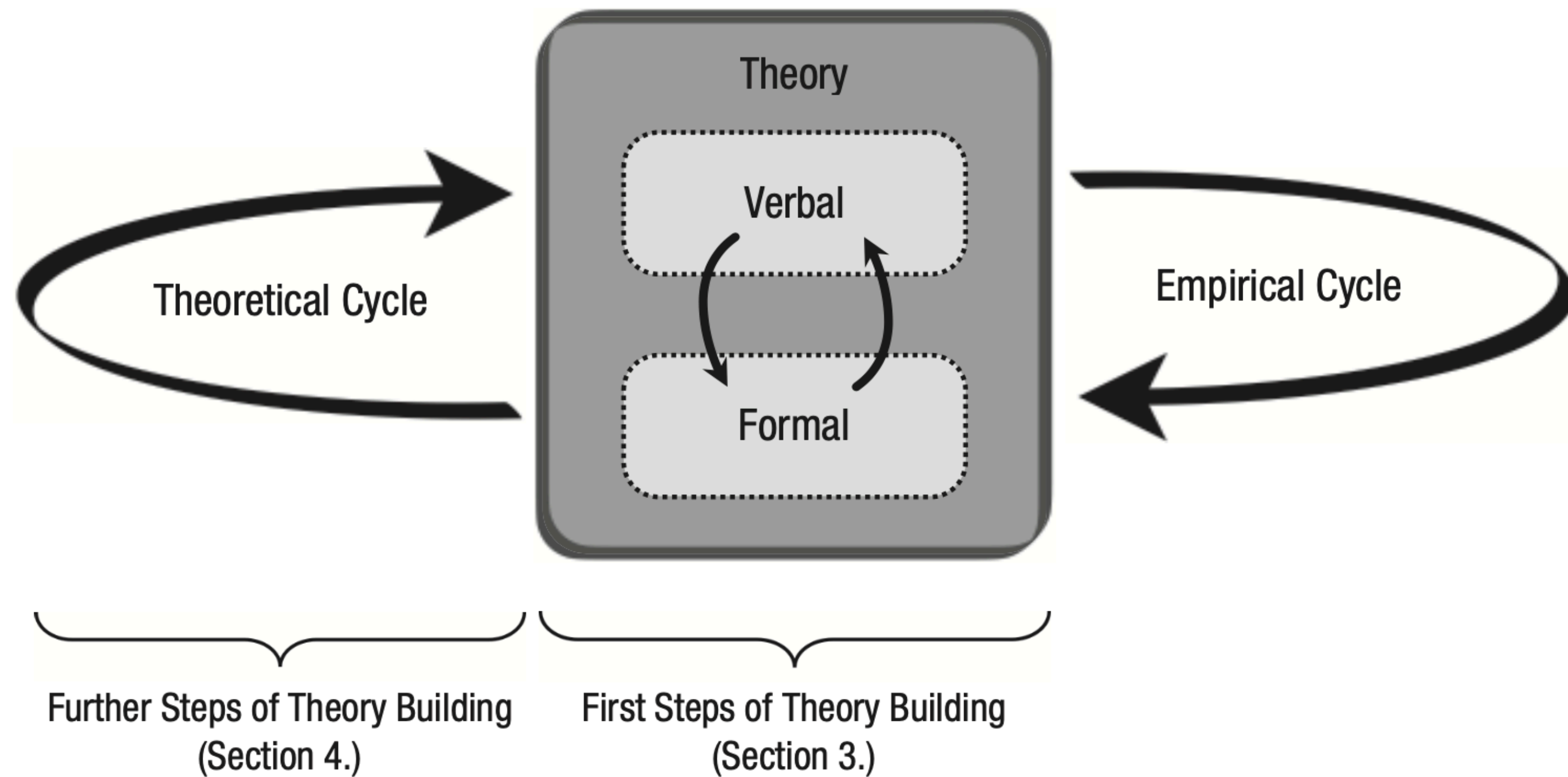
Where does this leave experimentation?

Experimentation: Should be pursued in the context of:

1. Explanatory multilevel theories of capacities.
2. Close continuity with theory development

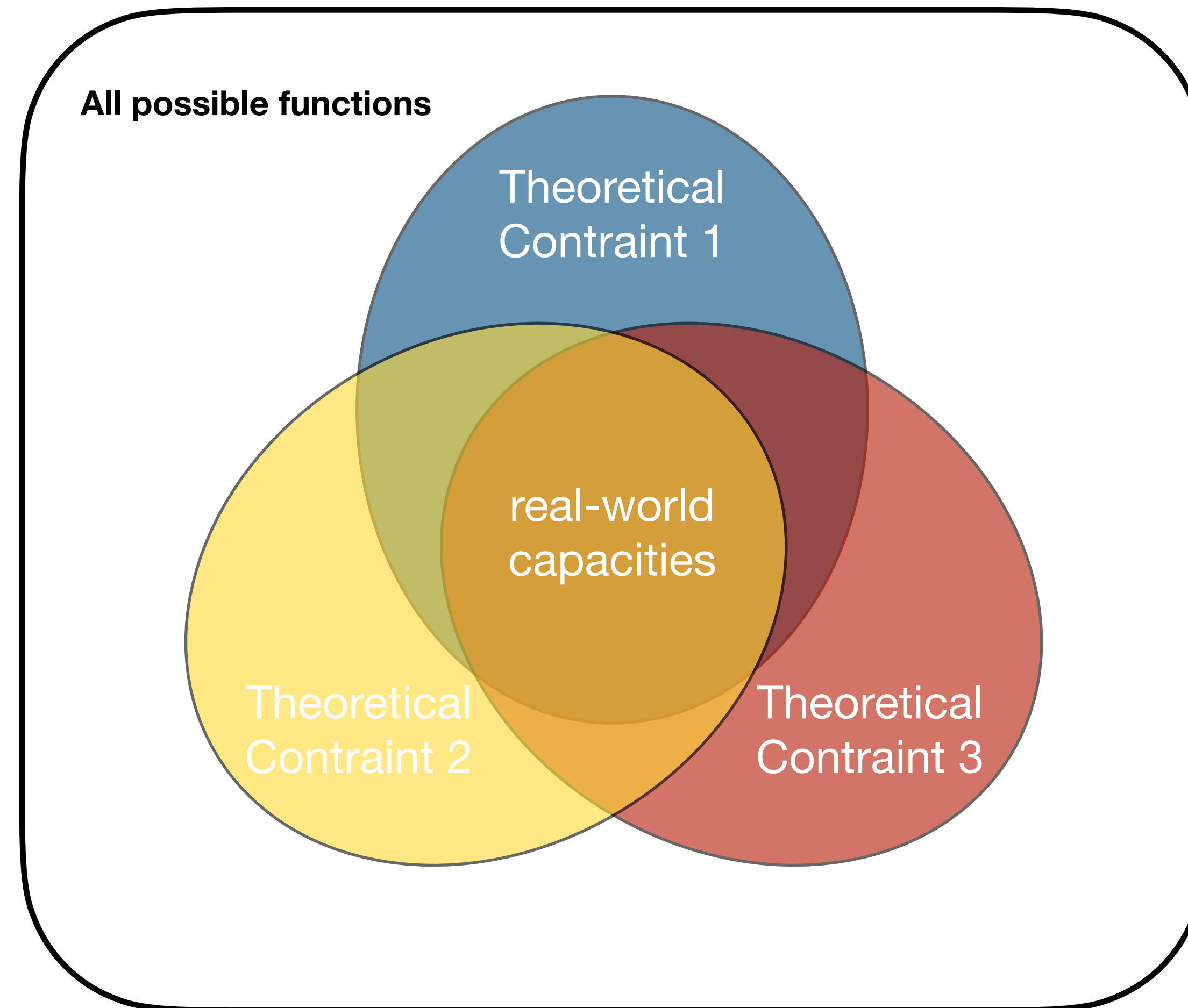
“[T]he main goal of empirical research, including experimentation (e.g., testing for effects) and computational modeling or simulation, is to further narrow down the space of possible function *after* relevant theoretical constraints have been applied.”

Evolution of a theory



- Start with an informal verbal theory to set conceptual frame.
- Operationalize it to a formal structure to make hypotheses (abduction)
- Design tests to evaluate the hypotheses.
- Use empirical results to refine the form of your theory.

Reducing the space of possible theories



Take home message

- We need to understand intelligent behaviors at multiple levels: from computation to neurons and back again.
- Our theories that describe these behaviors should be focused on specific sets of capacities that describe narrow input-output relationships.
- Logical constraints define the scope of your theory and empirical observations validate those constraints.

Break out group discussions

Task: Following the approach outlined by van Rooij & Baggio, come up with a *computational* level theory of how college students choose which classes to take.

- Describe the theoretical/plausibility constraints used to construct your theory.
- Describe a way that you could test your theory.
- Define each of the following: c , f , I , O