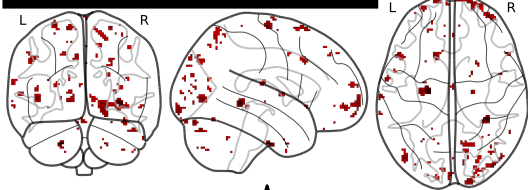


# A

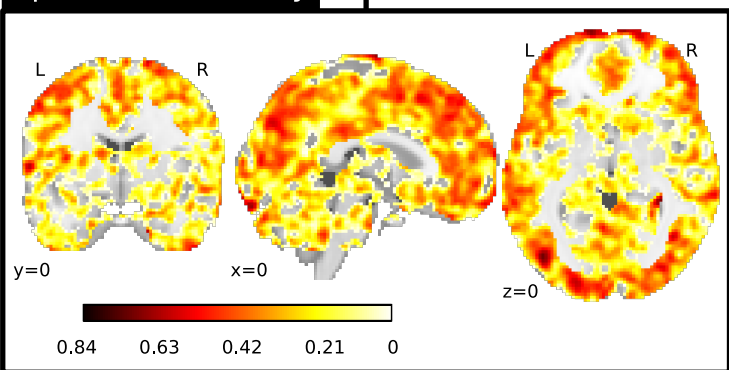
## Look Negative vs Look Neutral

Good-Excellent (N = 574 voxels)



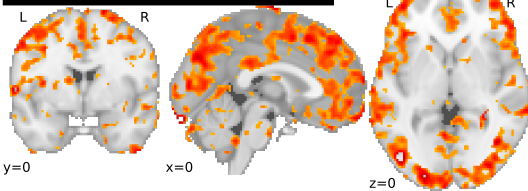
Split-Half Reliability

>0.6



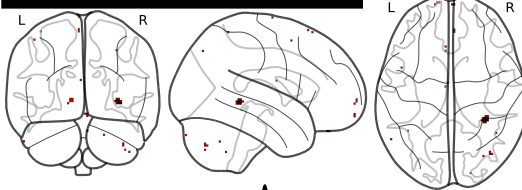
[0.3-0.6]

Poor-Fair (N = 62220 voxels)



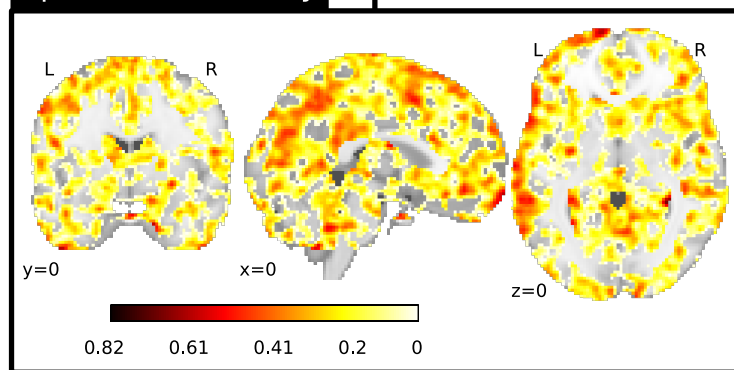
## Regulate Negative vs Look Negative

Good-Excellent (N = 42 voxels)



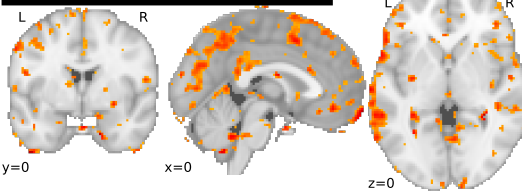
Split-Half Reliability

>0.6



[0.3-0.6]

Poor-Fair (N = 23866 voxels)



# B

