

# **CEF pre-conference workshop**

## **Meta modelling and budgeted search**

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The Calibration/Validation Problem

Machine Learning Surrogates

Application to two ABMs

Conclusions

## **The Calibration/Validation Problem**

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*Given the correct parameters,*  
Macroeconomic Agent-Based Models (ABMs)  
can reproduce realistic economic behaviour (e.g. stylized facts)  
and used as test-beds for counterfactual policy exercise.

# Two issues and one problem

- **Issue 1: how to say a model produces a realistic output?**
  - Sty facts
  - Method of Simulated Moments (Franke and Westerhoff 2009, 2012; Gilli and Winker 2003)
  - MIC (Barde, 2016), GSL-div (Lamperti, 2017)
  - Causal-relation matching (Guerini and Moneta, forthcoming)
  - Simulated Likelihood (Barunik and Kukacka, 2016)

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- **Issue 2: how to find the correct parameters?**

- Gradient-based methods (Recchioni et al, 2015)
- Evolutionary algorithms (Platt and Gebbie, 2017)
- Grid-search
- MCMC/Rejection sampling (Grazzini et al, 2017)

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- **... and one problem**

Realistic ABMs are computationally prohibitive to simulate extensively...

...and parameter spaces are often really large!

Inferential procedure	Sampling	Simulations (# of periods)	Total time (days)	Qualitative assessment
Non-parametric KDE	Grid exploration	10,000	37	Very good precision, small bias
Non-parametric KDE	MCMC	400,000	1,911	Poor precision
Parametric Gaussian likelihood	Grid exploration	400,000	800	Very good precision
Parametric Gaussian likelihood	MCMC	400,000	800	Poor precision
ABC	Rejection sampling	400,000	800	Good precision

Table 1: Performance of different Bayesian techniques. Running one simulation of 1,500 periods (trading day) requires 7.2 secs on our reference machine. Performing KDE requires 6.2 secs per simulation. Gaussian density estimation and ABC require practically no additional costs.

Source: Grazzini et al , 2017.



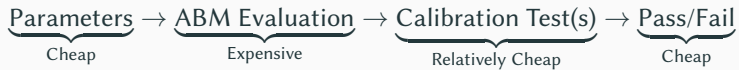
Parameters → ABM Evaluation

Parameters → ABM Evaluation → Calibration Test(s)

# Agent-Based Model Calibration

Parameters → ABM Evaluation → Calibration Test(s) → Pass/Fail

# Agent-Based Model Calibration: Costs

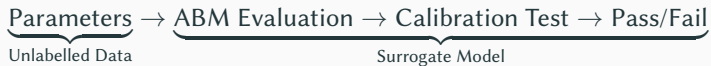


Use a cheaper approximation  
(with acceptable accuracy).

## Machine Learning Surrogates

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# Surrogate Model



# Surrogates in Economic/Financial ABMs

- **Kriging**

- Salle and Yildizoglu, 2013; Dosi et al, 2017; Bargligli et al, 2017; Barde 2022.

Optimal interpolation based on Gaussian regression against observed values from surrounding data points, weighted according to spatial covariance values.

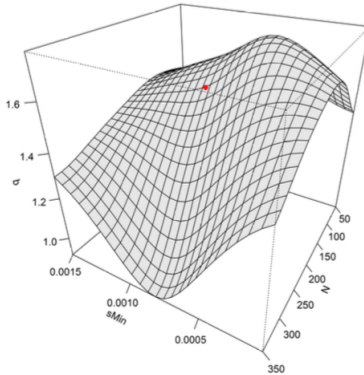
Kriging estimator:  $Z^*(u) - m(u) = \sum_{j=1}^J \lambda_j [Z(u_j) - m(u_j)]$  where

- $u, u_j$  are the location of estimation and surrounding locations
- $J$  is the total number of surrounding points
- $m$  is the mean surface value

Goal is to find  $\lambda_j$ ,

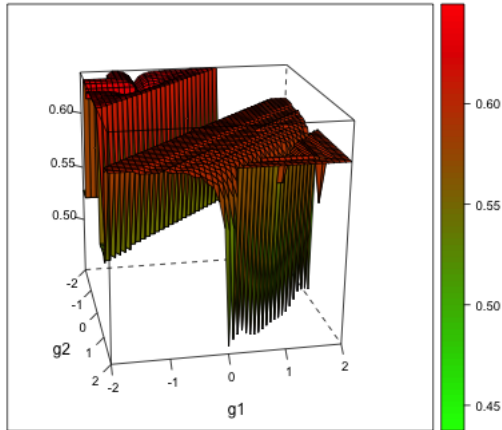
which ends up to depend of the covariance function among data points, which usually depends on their distance!





(b) 3D response surface (Laplace)

## Example of real response surface



From the analysis of the Brock Hommes asset pricing model in Lamperti (2018, JEIC)

## Issues with Kriging

1. Response surfaces are very smooth, difficult to identify abrupt changes
2. Difficulties in handling large parameter spaces
3. Usually learned over few points
4. Usually tested (out of sample) over few points

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### **Our proposal (Lamperti et al. 2018, JEDC)**

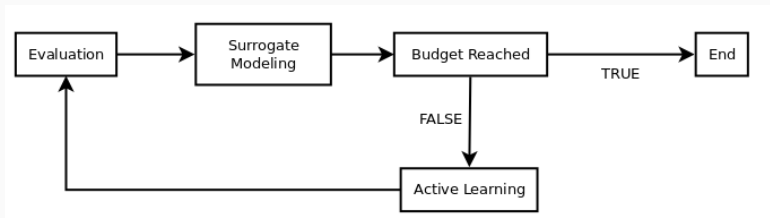
- Build a surrogate model
- Intelligently selecting learning points
- Allowing to capture abrupt “regime shifts”
- Efficiently and accurately approximating the true ABM

# Our ML Surrogate

It comes from a **semi-supervised active learning** approach,

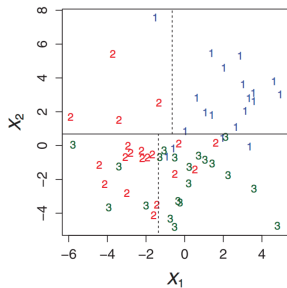
where the surrogate function is obtained through

- Extremely Gradient Boosted Regression and Classification Trees (XGBoost), allowing to obtain our
- **Budgeted Online Active Surrogate Modeling approach (BOAM).**



# CARTS and Boosting

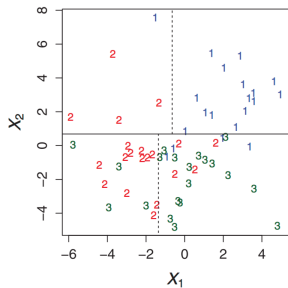
In a classification problem, we have a training sample of  $n$  observations on a class variable  $Y$  that takes values  $1, 2, \dots, k$ , and  $p$  predictor variables,  $X_1, \dots, X_p$ . Our goal is to find a model for predicting the values of  $Y$  from new  $X$  values



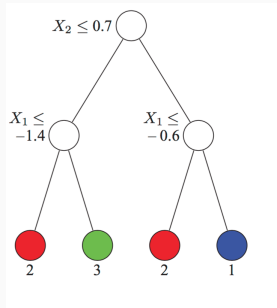
State space partitions.

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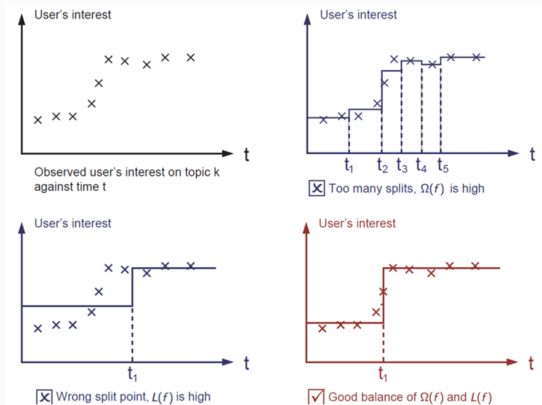


Corresponding decision tree.

# CARTS and Boosting

- **CARTS can be optimized**

- Objective:  $Obj(\Theta) = L(\theta) + \Omega(\Theta)$
- $L$  is the loss function: e.g.  $L(\theta) = \sum (y_i - \hat{y}_i)^2$
- $\Omega$  is the regularization term, which controls for model complexity





# Carts and Boosting

- **CARTS can be boosted**

- Usually, a single tree is not strong enough to be used in practice. What is actually used is the so-called **tree ensemble model**, which sums the prediction of multiple trees together.

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- **Boosting CARTS**

$$\hat{y}_i^{(0)} = 0$$

$$\hat{y}_i^{(1)} = f_1(x_i) = \hat{y}_i^{(0)} + f_1(x_i)$$

$$\hat{y}_i^{(2)} = f_1(x_i) + f_2(x_i) = \hat{y}_i^{(1)} + f_2(x_i)$$

...

$$\hat{y}_i^{(t)} = \sum_{k=1}^t f_k(x_i) = \hat{y}_i^{(t-1)} + f_t(x_i)$$

$$\text{obj}^{(t)} = \sum_{i=1}^n l(y_i, \hat{y}_i^{(t)}) + \sum_{i=1}^t \Omega(f_i)$$

$$= \sum_{i=1}^n l(y_i, \hat{y}_i^{(t-1)} + f_t(x_i)) + \Omega(f_t) + \text{constant}$$

# Carts and Boosting

- $f_t$  can be written as:  $f_t(x) = w_{q(x)}$ , s.t.  $w \in R^T$ ,  $q : R^d \rightarrow \{1, 2, \dots, T\}$ 
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- Therefore...
- $Obj \approx \sum_i [g_i w_{q_i} + 0.5 h_i w_{q_i}^2] + \gamma T + 0.5\lambda \sum_j w_j^2$ 
  - $g_i$  is the gradient of the loss function
  - $h_i$  is an element of the hessian of the loss function
- **this is the score of a given tree structure, which can be optimized (recursively)**

# Our algorithm

## Set:

- Agent Based Model:  $ABM(\cdot)$
- Sampling distribution  $\nu \in \mathcal{R}^J$
- Calibration function  $C(\cdot)$
- Learning algorithm  $\mathcal{A}$ , with parameters  $\Theta$
- Evaluation budget  $B$
- Initial training set size  $N \ll B$
- $X^{Training} \in \mathbb{R}^{N \times J}$
- Calibration labels  $Y^{Training} \in \mathbb{N}^N$  binary outcome case (at least 1 positive calibration)
- Calibration labels  $Y^{Training} \in \mathbb{R}^N$  real-valued outcome case (at least 1 positive calibration)
- Hyper-parameter optimization algorithm (HPO)

**Initialize:**

- Per-round sampling size  $S \ll B$
- Per-round out-of-sample size  $K \gg B$

**While  $|Y| < B$ , repeat**

1.  $Surrogate = \text{HPO}(\mathcal{A}(\Theta, X^{Training}, Y^{Training}))$
2. Draw out-of-sample points  $X^{OOS} \in \mathbb{R}^{K \times J} \sim \nu$
3. Select  $X^{sample} \in \mathbb{R}^{S \times J}$  from  $X^{OOS}$
4. Evaluate  $X^{sample}$  through the Surrogate
5. Compare to  $Y^{sample} = \{C(\text{ABM}(X_i^{sample}))\}_{i=1 \dots S}$
6. Identify True Positives ( $X_{TP}^{sample}$ )
7. Set  $X^{Training} = X^{Training} \cup X_{TP}^{sample}$

**end while**



## Application to two ABMs

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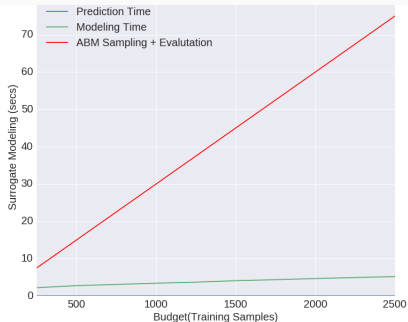
## Example Calibration Results

# Brock and Hommes Model

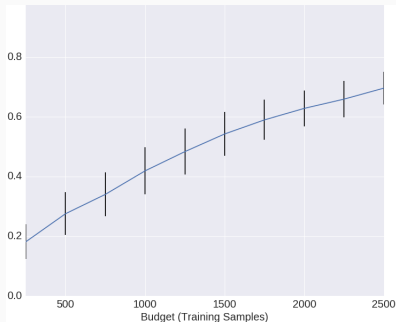
Parameter	Description	Support	Range
$\beta$	intensity of choice	$[0; +\infty)$	$[0.0; 10.0]$
$n_1$	initial share of type 1 traders	$[0; 1]$	0.5
$b_1$	bias of type 1 traders	$(-\infty; +\infty)$	$[-2.0; 2.0]$
$b_2$	bias of type 2 traders	$(-\infty; +\infty)$	$[-2.0; 2.0]$
$g_1$	trend component of type 1 traders	$(-\infty; +\infty)$	$[-2.0; 2.0]$
$g_2$	trend component of type 2 traders	$(-\infty; +\infty)$	$[-2.0; 2.0]$
$C$	cost of obtaining type 1 forecasts	$[0; +\infty)$	$[0.0; 5.0]$
$\omega$	weight to past profits	$[0.0, 1.0]$	$[0.0; 1.0]$
$\sigma$	asset volatility	$(0; +\infty)$	$(0.0; 1.0]$
$\nu$	attitude towards risk	$[0; +\infty]$	$[0; 100]$
$r$	risk-free return	$(1; +\infty)$	$[1.01, 1.1]$
$T_{BH}$	number of periods	$\mathcal{N}$	500

# Brock and Hommes model Performance (Single RNG Seed)

Time

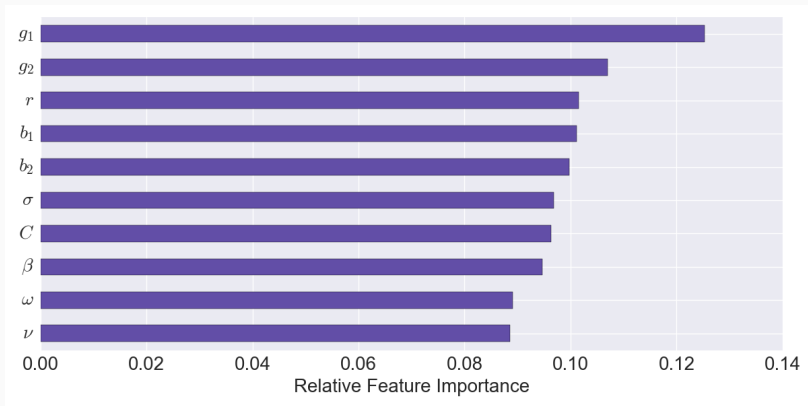


True positive rate



XGBoost Surrogate with unlabelled pool of 10K pts and 100 runs.

# Feature importance

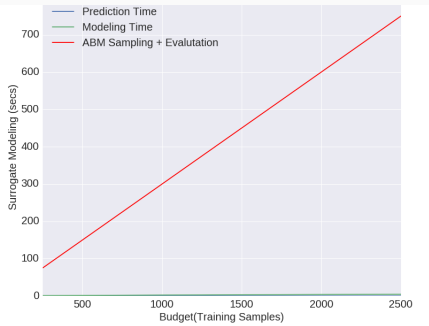


# Islands ABM Model

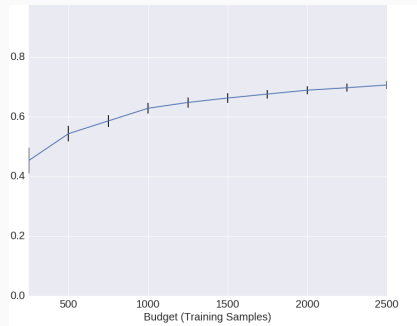
Parameter	Description	Support	Range
$\rho$	degree of locality in the diffusion of knowledge	$[0, +\infty)$	$[0; 10]$
$\lambda$	mean of Poisson r.v. - jumps in technology	$[0; +\infty)$	1
$\alpha$	productivity of labour in extraction	$[0, +\infty)$	$[0.8; 2]$
$\varphi$	cumulative learning effect	$[0, 1]$	$[0.0; 1.0]$
$\pi$	probability of finding a new island	$[0.0, 1.0]$	$[0.0; 1.0]$
$\epsilon$	willingness to explore	$[0, 1]$	$[0.0; 1.0]$
$m_0$	initial number of agents in each island	$[2, +\infty)$	50
$T_{IS}$	number of periods	$\mathcal{N}$	1000

# Island model Performance (Single RNG Seed)

Time

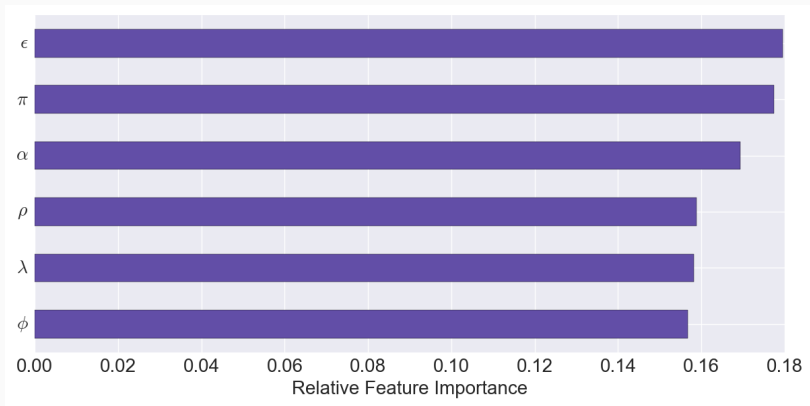


True positive rate



XGBoost Surrogate with unlabelled pool of 10K pts and 100 runs.

# Feature importance





# Full Monte-Carlo Results

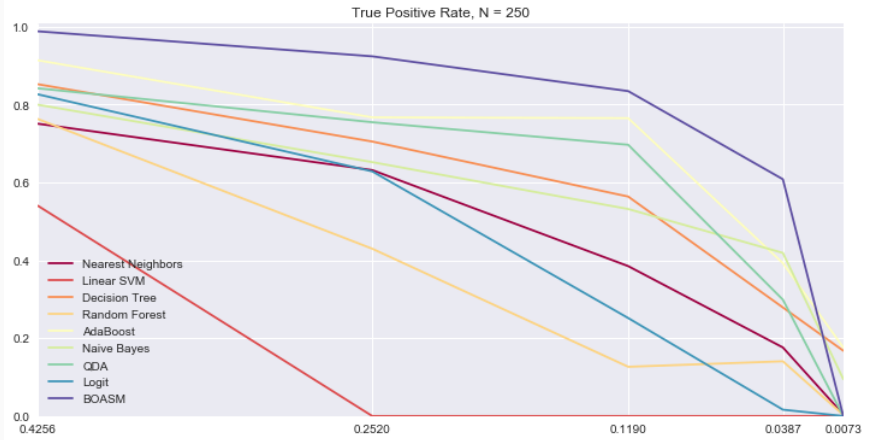
Surrogate Algorithm	False Positives	True Positives	Precision
Logit	22	355	94.17%
BOAMS	2	305	99.35%

Islands ABM Model with 100 MC evaluations on unlabelled pool of 100K points.

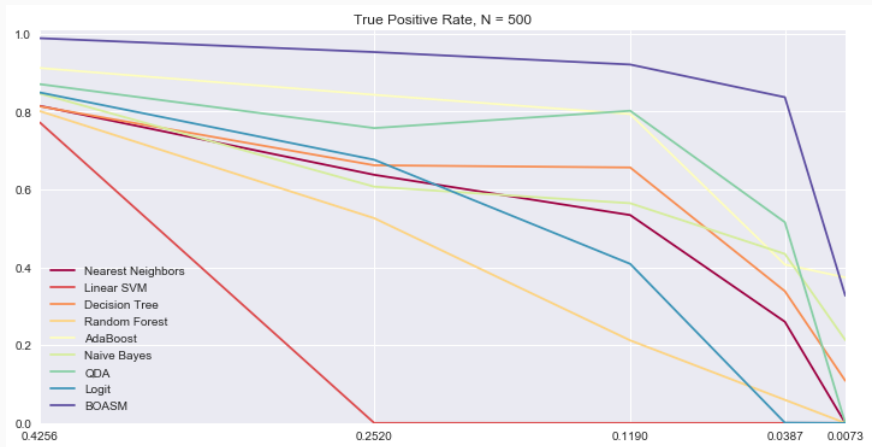
# What about other surrogates?

- Gaussian Processes (Kriging)
- Logit
- Support Vector Machines
- Random Forest
- Deep Neural Networks (Universal Approximator)
- Ensembling
- ...

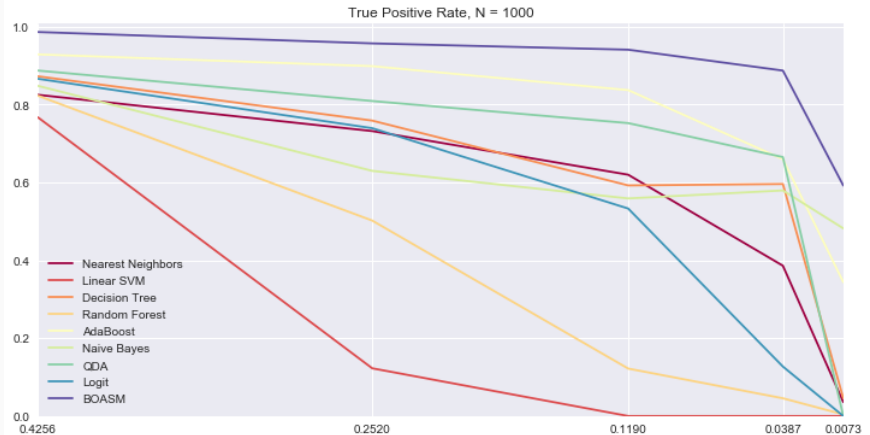
# True Positive Rate vs. Positive Density



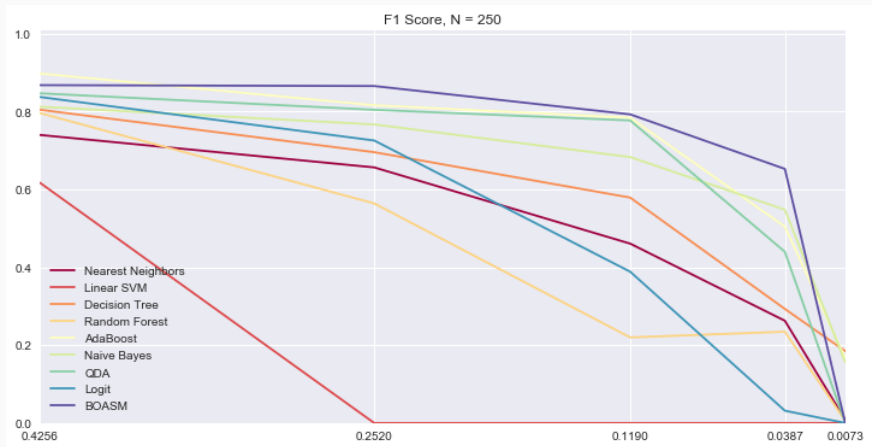
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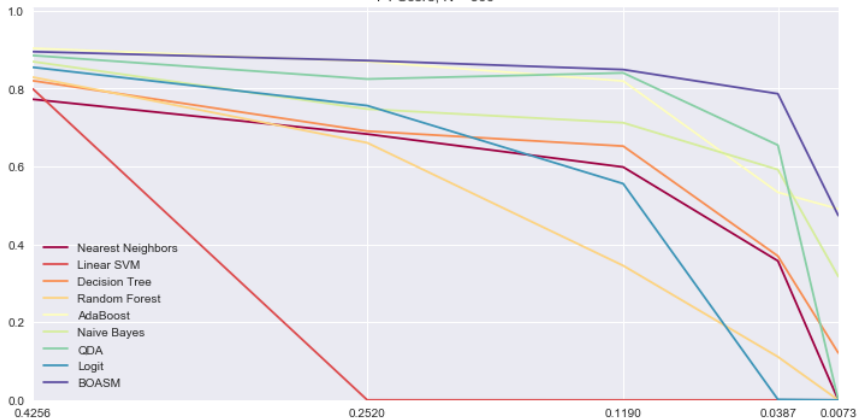


# F1-Score vs. Positive Density

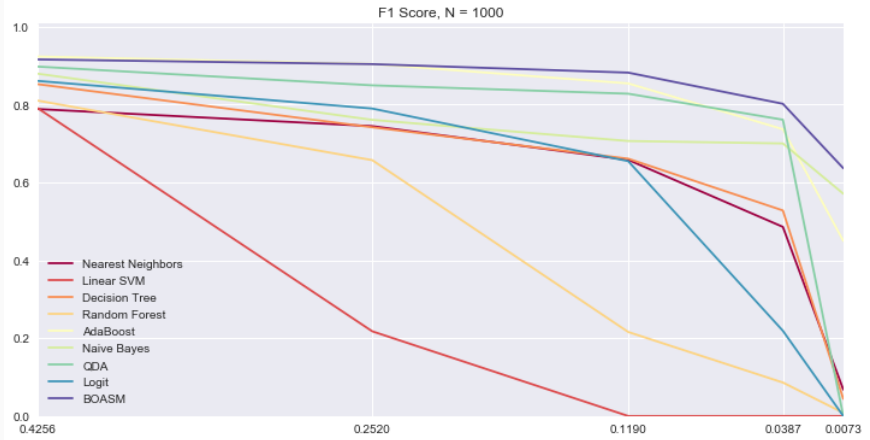


# F1-Score vs. Positive Density

F1 Score, N = 500



# F1-Score vs. Positive Density





## Conclusions

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Thank you!