



User Guide

1. Installation & Set up

- i. To install unNoobMe, open a terminal with in the unNoobMe folder. Once open, run the following command to start up Django's lightweight development server to run the service:

```
$ python manage.py migrate
```

- ii. The next command will fill the database with the data in the population script "populate_unNoobMe":

```
$ python populate_unNoobMe.py
```

- iii. The final command will run the server, ready to be used:

```
$ python manage.py runserver
```

The console will then display the url for opening the service (<http://127.0.0.1:8000/>).

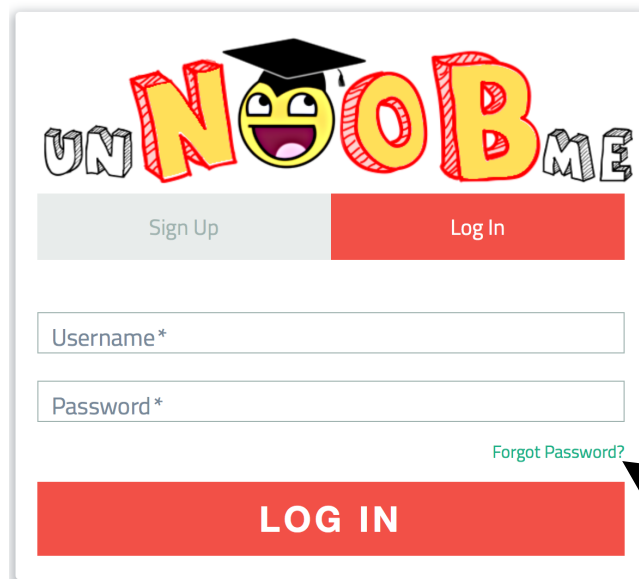
2. Sign Up/Login

- i. To sign up for the service, fill out the each field as in the image below, and then click "Register Now!"

The registration form for unNoobMe includes the following fields and buttons:

- First Name*
- Last Name*
- Username*
- Password*
- Email Address*
- City*
- REGISTER NOW!**

- ii. If you are a returning user, click the “Log In” button, which will present the following screen.

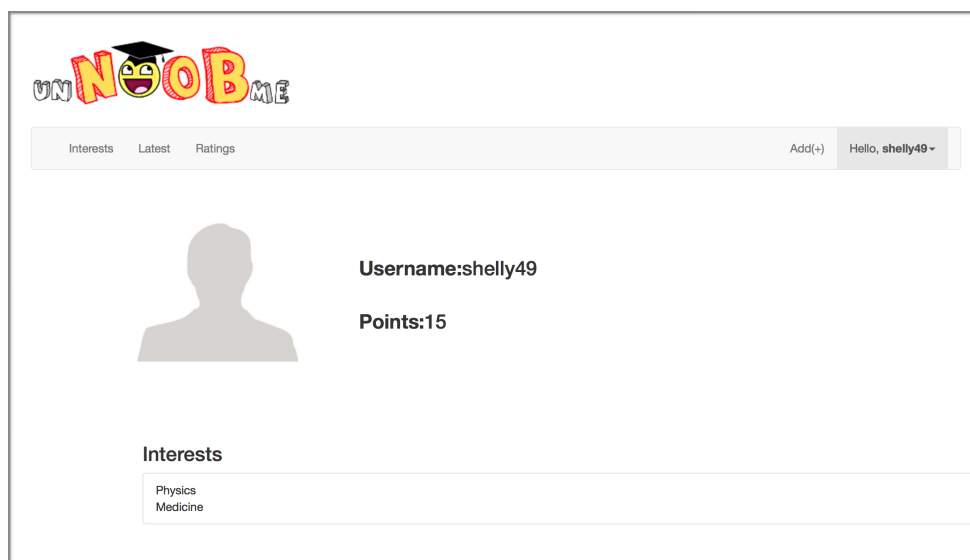
The image shows the login interface for unNoobMe. At the top is the logo, which consists of the text 'unNOOBME' in a stylized, colorful font, with a graduation cap icon integrated into the 'O'. Below the logo are two buttons: 'Sign Up' in a grey box and 'Log In' in a red box. Underneath these are two input fields: 'Username*' and 'Password*'. To the right of the password field is a green link that says 'Forgot Password?'. At the bottom is a large red button with the text 'LOG IN' in white. A black arrow points from the 'Forgot Password?' link towards the bottom right of the screen.

There is an option to recover your password if you have forgotten it [here](#).

- iii. Once you have created an account or logged in, you will be brought to your user profile for the service.

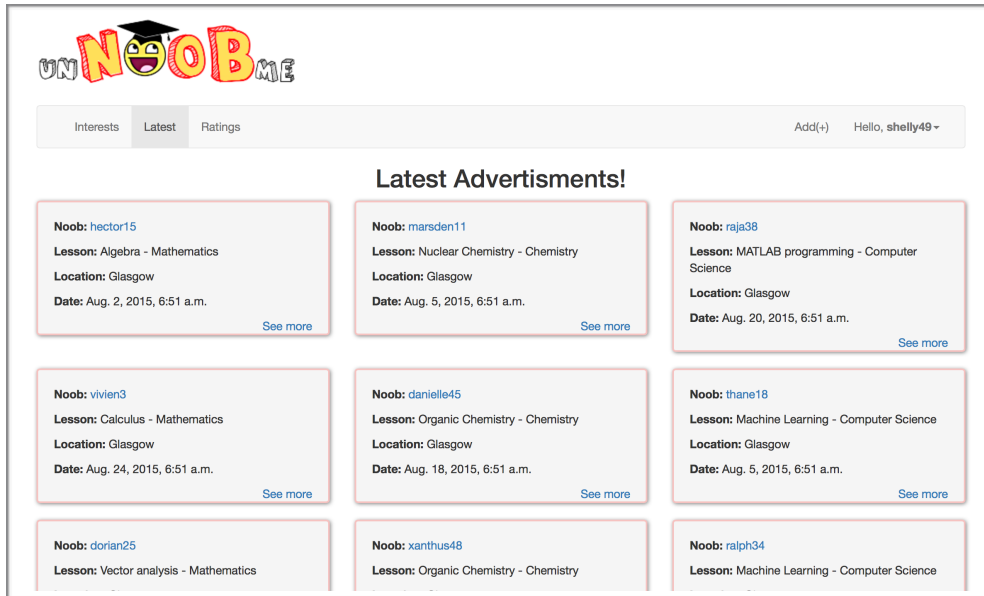
3. Navigating the service

- i. Your user profile consists of your user name, your points, your avatar and your list of interests.

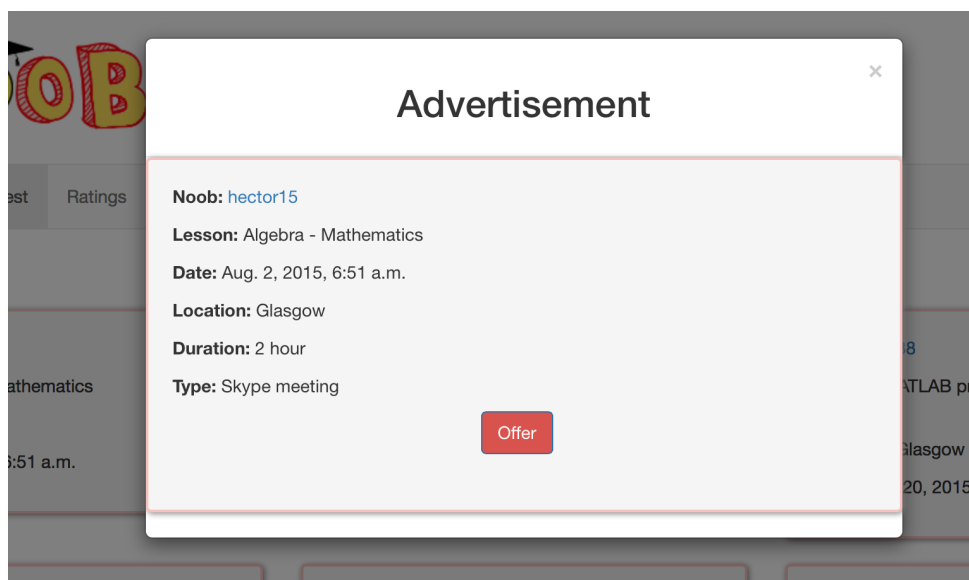
The image shows a user profile page for unNoobMe. At the top is the same 'unNOOBME' logo. Below it is a navigation bar with three tabs: 'Interests', 'Latest', and 'Ratings'. To the right of these tabs are two buttons: 'Add(+)' and 'Hello, shelly49'. Below the navigation bar is a large grey silhouette of a person's head and shoulders. To the right of the silhouette, the text 'Username:shelly49' and 'Points:15' is displayed. Below this is a section titled 'Interests'. Under the 'Interests' title, there is a list of two items: 'Physics' and 'Medicine'.

From here you can access the other pages such as Interests, Latest, Ratings and Add Advertisement.

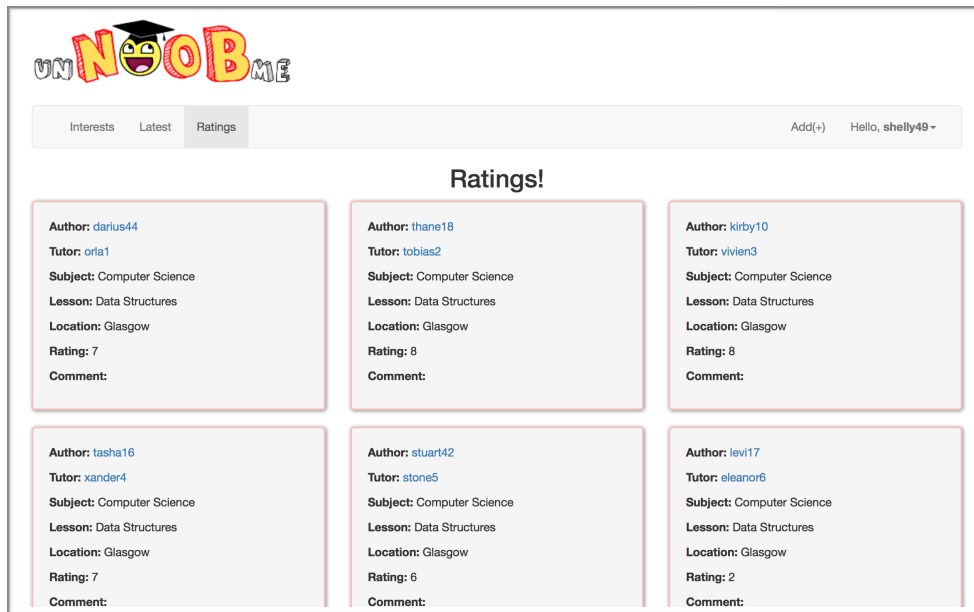
- ii. The **Interests** page will display a list of all advertisements that are related to your selected interests. From here you will be able to accept or send offers to advertisements.
- iii. The **Latest** page will display a list of all the latest advertisements on the system.



From here you can see the details of all the latest advertisements. By clicking the [See more](#) button, it will open a pop up with all the details and an "Offer" button, offering your services to the advertisement's owner.



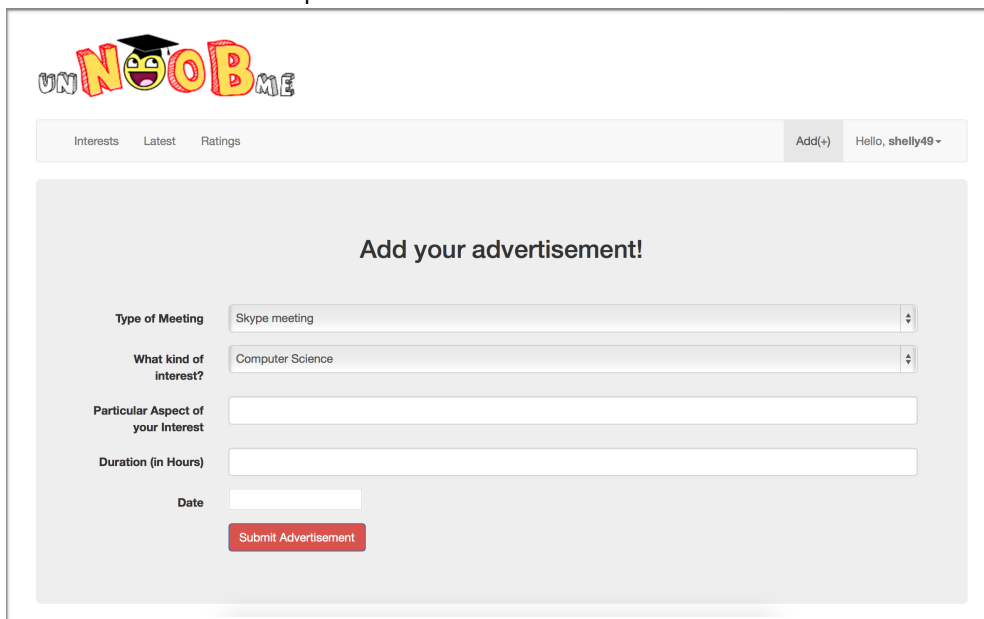
- iv. The **Ratings** page will display all the ratings that users have submitted for each other.



The screenshot shows the 'Ratings' page of the unNoobMe application. At the top is the unNoobMe logo. Below it is a navigation bar with 'Interests', 'Latest', and 'Ratings' tabs, where 'Ratings' is selected. To the right of the tabs are links for 'Add(+)' and 'Hello, shelly49'. The main content area is titled 'Ratings!' and displays six rating cards in a 2x3 grid. Each card contains the following information: Author, Tutor, Subject, Lesson, Location, Rating, and Comment.

Author	Tutor	Subject	Lesson	Location	Rating	Comment
darius44	oria1	Computer Science	Data Structures	Glasgow	7	
thane18	tobias2	Computer Science	Data Structures	Glasgow	8	
kirby10	vivien3	Computer Science	Data Structures	Glasgow	8	
tasha16	xander4	Computer Science	Data Structures	Glasgow	7	
stuart42	stone5	Computer Science	Data Structures	Glasgow	6	
levi17	eleanor6	Computer Science	Data Structures	Glasgow	2	

- v. The **Add(+)** page allows the logged in user to create advertisements for other users to accept.



The screenshot shows the 'Add(+)' page of the unNoobMe application, titled 'Add your advertisement!'. It features a form with the following fields: 'Type of Meeting' (dropdown menu with 'Skype meeting' selected), 'What kind of interest?' (dropdown menu with 'Computer Science' selected), 'Particular Aspect of your Interest' (text input field), 'Duration (in Hours)' (text input field), and 'Date' (text input field). A red 'Submit Advertisement' button is located at the bottom of the form.

4. Admin & Example logins

- i. For **admin** access, the link is <http://127.0.0.1:8000/admin>.

User name: unnoobme

Password: unnoobme

- ii. For **user** access, the link is <http://127.0.0.1:8000/>.

User name: shelly49

Password: 1234