

# Statistical Machine Translation Using Thot

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# **Table of Contents**

- 1. Introduction
- 2. Modeling
- 3. Training
- 4. Search
- 5. Evaluation
- 6. Advanced Topics
- 7. Statistical Machine Translation with Thot

# Introduction

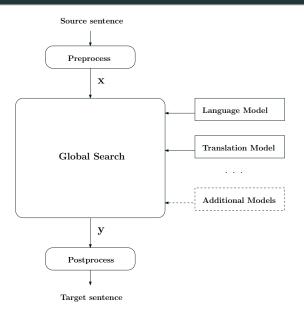
### Statistical Machine Translation

 For a given source sentence x, SMT finds the translation of highest probability in the target language, y

$$\hat{\mathbf{y}} = \arg\max_{\mathbf{y}} \{ Pr(\mathbf{y}|\mathbf{x}) \} = \arg\max_{\mathbf{y}} \{ Pr(\mathbf{y}) \cdot Pr(\mathbf{x}|\mathbf{y}) \}$$

- SMT is based on statistical models
  - Measure the correctness of the translation
  - Trained on parallel corpora
- ullet Given x and the models, y is obtained through a search process

## Architecture of an SMT System



# **Pre/Post-processing**

- Before translating, it is useful to *digest* the input text to make things easier to the translation system
- Common preprocessing tasks:
  - ullet Tokenization: "Black ink cartridge." o "Black ink cartridge."
  - ullet Lowercasing: "Black ink cartridge ." o "black ink cartridge ."
- Post-processing is necessary to obtain raw output text:
  - ullet Recasing: "cartucho de tinta negro". o "Cartucho de tinta negro".
  - **Detokenization**: "Cartucho de tinta negro ."  $\rightarrow$  "Cartucho de tinta negro."

# Modeling

# Modeling

## Language model

- Measures the fluency of the target sentence
- Assigns better score to well formed target text

#### • Translation model

- Measures the adequacy of the target sentence as a translation of the source sentence
- Assigns better score to accurate and complete translations

# n-gram Language Models

- n-gram models are a popular implementation of language models
- An *n*-gram is a vector of *n* consecutive words
- ullet Assign scores to each word depending on the n-1 preceding words
- They are estimated from target texts
- An n-gram model is basically a set of n-gram counts

#### **Phrase Translation Models**

- Phrase models are a common way to implement translation models
- Phrase-based translation follows a three step process:
  - 1. Divide the source sentence into segments
  - 2. Choose the target translations for each segment
  - 3. Reorder the target phrases to compose the final translation
- A phrase model is basically a dictionary of phrase pairs with scores

# Phrase-based Translation Example

#### Step 1 (source segmentation):

x: material excelente para diversos usos

#### Step 2 (phrase translation):

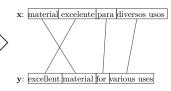
 $material \rightarrow material$  $excelente \rightarrow excellent$ 

 $para \rightarrow for$ 

diversos usos  $\rightarrow$  various uses

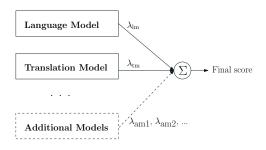
#### Step 3 (reordering):

y: excellent material for various uses



#### Model Combination

- Common SMT systems rely on a combination of different models
- Language and translation models are the basis of the combination
- Additional models can be included
- ullet Each model has a weight,  $\lambda$ , defining its importance



# Training

# **Training**

- SMT systems use training corpora to estimate model parameters
- Language models require monolingual data for the target language

Black ink cartridge for Canon	
Pure grapefruit essential oil	
Adidas FEF Spain shoe bag	

• Phrase models require bilingual data

Cargador para portátil ACER Aspire	Laptop charger for ACER Aspire
Nuevo reloj TAG-HEUER Fórmula-1	New TAG-HEUER Formula-1 watch
Funda de almohada decorativa 40cm	16" decorative pillowcase

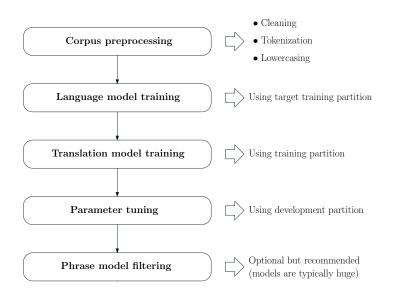
# **Training**

- Translation quality is strongly affected by corpora availability
  - Corpus size is very important (the larger the better)
  - Corpus domain is also critical
- Models estimated from very large corpora are difficult to handle
  - Training is very time consuming
  - Huge amounts of memory are required to load them
  - Loading times can also be huge

# Corpus Partition

- To carry out experiments, the training corpus is typically divided into three partitions:
  - **Training partition**: a large subset of the whole corpus which is used to train language and translation models
  - **Development partition**: a small portion (a few thousand sentences) useful to adjust the weights of the model combination
  - Test partition: a small subset (a few thousand sentences) of the corpus used to generate translations and evaluating the final quality

# Training Pipeline

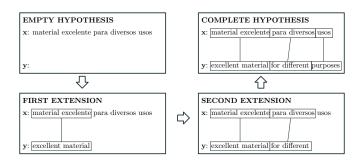


- After training the models, they can be used to generate translations
- Given a source sentence, x, it can be translated in many ways:

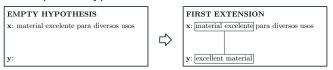


Statistical Machine Translation Using Thot

- The search space is explored by generating translation hypotheses
- Translation hypotheses are built in an incremental manner
- Partial hypotheses can be extended by adding words to them



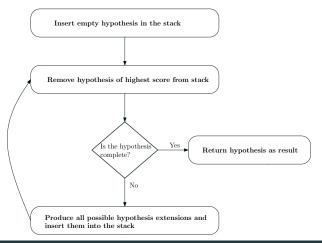
- SMT finds the translation of highest score according to the models
- The score of a partial hypothesis is revised after each extension



- Contributions to score for the previous example:
  - **Phrase model**: adds a score due to the translation of "material excelente" by "excellent material"
  - Language model: adds a score due to the addition of the words "excellent material"

# Search Algorithm

- An iterative algorithm is used to reach the goal translation
- The algorithm uses a stack (priority queue) to organize the search



# Evaluation

#### **Evaluation**

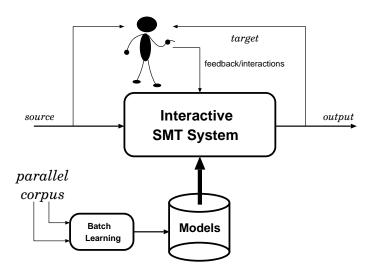
- Translation quality measures can be automatic or manual
- The test partition can be used to compute automatic measures using the target sentences as references
- Two common automatic measures:
  - BLEU: the BLEU (bilingual evaluation understudy) score is a quality measure based on n-gram precision for different values of n plus a brevity penalty
  - **WER**: the WER (word error rate) measure counts the number of substitutions, insertions and deletions required to convert the system translation into the reference sentence

# Advanced Topics

# Post-Editing and Interactive Machine Translation

- SMT allows us to translate a source text without human intervention
- Unfortunately, SMT results are not error-free
- SMT output can be supervised to obtain high-quality translations
- Two SMT applications allow users to collaborate with the system:
  - Post-editing (PE): sequential collaboration
  - Interactive Machine Translation (IMT): interactive collaboration

### Interactive Machine Translation



# Interactive Machine Translation Example

Τо

D

view

acceptance

source(x): Para ver la lista de recursos reference( $\hat{y}$ ): To view a listing of resources p interaction-0 To view the S resources list То view p interaction-1 k a list S of resources view Τо list p а interaction-2 k S ng resources То view listing а p interaction-3 k 0 S resources

а

listing

of

resources

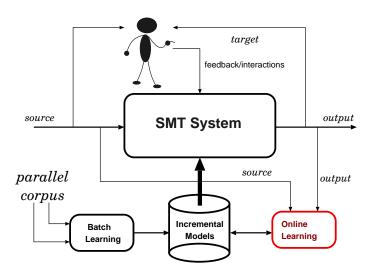
# Online Learning

- Appropriate in those learning tasks in which learning must take place over time
- Examples are not available a priori but become available over time, usually one at a time
- Online learning is opposed to batch learning, where there is a finite set of examples that are available a priori

# Main Features of Online Learning

- No re-processing of previous samples is required.
- The learner can, at any time, produce an answer to a query
- The quality of the answers improves over time

# Online Learning for SMT



Statistical Machine Translation

with Thot

### Statistical Machine Translation with Thot

- Thot is a toolkit for phrase-based SMT
- Hosted on github: http://daormar.github.io/thot/
- Many features
  - Training, tuning and searching functionality
  - Can be executed in parallel on multiprocessors or clusters
  - Incorporates interactive machine translation and online learning
- Currently under development

#### Installation

• Obtain the package using git:

```
git clone https://github.com/daormar/thot.git
```

Change to the directory with the package's source code and type:

```
./reconf
./configure
make
make install
```

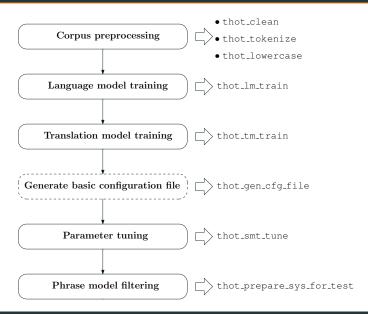
**NOTE**: use --prefix option of configure to install the package in a custom directory

Finally, after installation, the package can be checked by typing:
 make installcheck

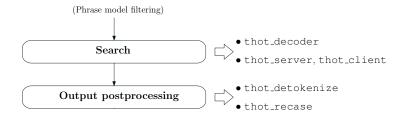
# **File Naming Conventions**

- To simplify the usage of some tools, a naming convention has been adopted for the files containing a corpus partition
- One example can be found in the Spanish to English toy corpus included with Thot:
  - {sp}|{en}.train: training partition
  - $\{sp\} | \{en\}.dev$ : development partition
  - {sp}|{en}.test: test partition
- Additional conventions have been defined to name files containing tokenized (tok suffix) and lowercased (1c suffix) texts

# SMT Pipeline and Thot Commands (I)



# SMT Pipeline and Thot Commands (II)



#### Thot Additional Commands

- thot\_auto\_smt: automates the whole SMT pipeline with one simple command
- thot\_calc\_bleu: computes the BLEU score
- thot\_calc\_wer: computes the WER measure
- ..

For additional information, check the Thot documentation

Questions?

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