```
#ifndef DAYTYPE_H
#define DAYTYPE_H
#include <string>
class dayType{
  private:
       std::string weekDay[6];
               std::string today;
               std::string nextDay;
               std::string previousDay;
    std::string futureDay;
  public:
       // constructor
       dayType();
       // destructor
       ~dayType();
       // set the day of the week
       void setDay(int);
       // set the next day
       void setNextDay(int);
       // set the previous day
```

```
void setPreviousDay(int);
       // print the day of the week
       void printDay();
       // return the day
        std::string getCurrentDay();
       // return the next day
        std::string getNextDay();
       // return the previous day
        std::string getPreviousDay();
       // calculate and return the day by adding days to current day
        void calculateFutureDay(int, int);
    // print the future day
    void printFutureDay();
#endif // DAYTYPE_H
#include "dayType.h"
#include <iostream>
#include <string>
using namespace std;
```

**}**;

```
// constructor
   dayType::dayType(){
  weekDay[0] = "Monday";
  weekDay[1] = "Tuesday";
  weekDay[2] = "Wednesday";
  weekDay[3] = "Thursday";
  weekDay[4] = "Friday";
  weekDay[5] = "Saturday";
  weekDay[6] = "Sunday";
   }
   // deconstructor
   dayType::~dayType(){
   }
   // set the day of the week
   void dayType::setDay(int d){
  today = weekDay[d];
   }
// set the next day
void dayType::setNextDay(int d){
  if (d == 5){
```

```
//debug - cout << "\n why wont sunday work :( ";
    nextDay = "Sunday";
    //debug - nextDay = weekDay[6];
  else if (d == 6){
    nextDay = weekDay[0];
  }else {
  nextDay = weekDay[d+1];
  }
}
// set the previous day
void dayType::setPreviousDay(int d){
  if (d == 0){
    //debug - cout << "\n why wont sunday work :( " << d << endl;
    previousDay = "Sunday";
    //debug - previousDay = weekDay[6];
    //debug - cout << previousDay << endl;</pre>
  }else {
  previousDay = weekDay[d-1];
  }
}
   // print the day of the week
      void dayType::printDay(){
  cout << today << " is the current day. \n";</pre>
  cout << nextDay << " is the next day. \n";</pre>
  cout << previousDay << " is the previous day. \n";</pre>
```

```
}
   // return the day
   string dayType::getCurrentDay(){
  return today;
   }
   // return the next day
   string dayType::getNextDay(){
  return nextDay;
   }
   // return the previous day
   string dayType::getPreviousDay(){
  return previousDay;
   }
   // calculate and return the day by adding days to current day
   void dayType::calculateFutureDay(int d, int n){
  int temp = ((n \% 7) + d);
  futureDay = weekDay[temp];
   }
// print the future day
```

```
void dayType::printFutureDay(){
       cout << futureDay << " is the future day. \n";</pre>
    }
#include "dayType.h"
#include <iostream>
#include <string>
using namespace std;
        int main(){
                 int choice = 0;
    int userNumber = 0;
     cout << "1: Monday" << endl;
     cout << "2: Tuesday" << endl;</pre>
    cout << "3: Wednesday" << endl;</pre>
     cout << "4: Thursday" << endl;</pre>
     cout << "5: Friday" << endl;
     cout << "6: Saturday" << endl;
     cout << "7: Sunday\n" << endl;</pre>
     cout << "Please select enter the integer that represents the current day: ";</pre>
     cin >> choice;
    while (choice <= 0 | | choice > 7){
       cout << "\nYou entered an invalid option. Please try again." << endl;</pre>
```

```
cin >> choice;
}
choice = choice - 1;
           dayType dayObject;
           dayObject.setDay(choice);
           dayObject.setNextDay(choice);
           dayObject.setPreviousDay(choice);
           dayObject.printDay();
cout << "\nNow enter a positive integer: ";</pre>
cin >> userNumber;
while (userNumber <= 0){
  cout << "\nYou entered an invalid option. Please try again." << endl;</pre>
  cin >> userNumber;
}
dayObject.calculateFutureDay(choice ,userNumber);
dayObject.printFutureDay();
      return 0;
   }
```