



# Low-dimensional speech representation based on Factor Analysis and its applications

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# Goals

- **Aim**
  - To provide an overview of theory and operation of modern low-dimensional speech representations and their application to automatic speaker, language, emotion recognition and diarization
- **Participants should gain an introduction to and understanding of:**
  - *Subspace Representation of Speech Signals*
  - *Algorithms for Joint-Factor Analysis and Total-Variability Modeling*
  - *Application of subspace representations to automatic speaker and language recognition systems*



# Roadmap

- **Introduction**
  - Terminology, tasks, and framework
- **Low-Dimensional Representation**
  - Sequence of features: GMM
  - Super-vectors: JFA
  - Low-dimensional vectors: i-vectors
  - Processing i-vectors: compensation and scoring
- **Applications**
  - Speaker verification
  - Speaker diarization
  - Language recognition
  - Emotion recognition

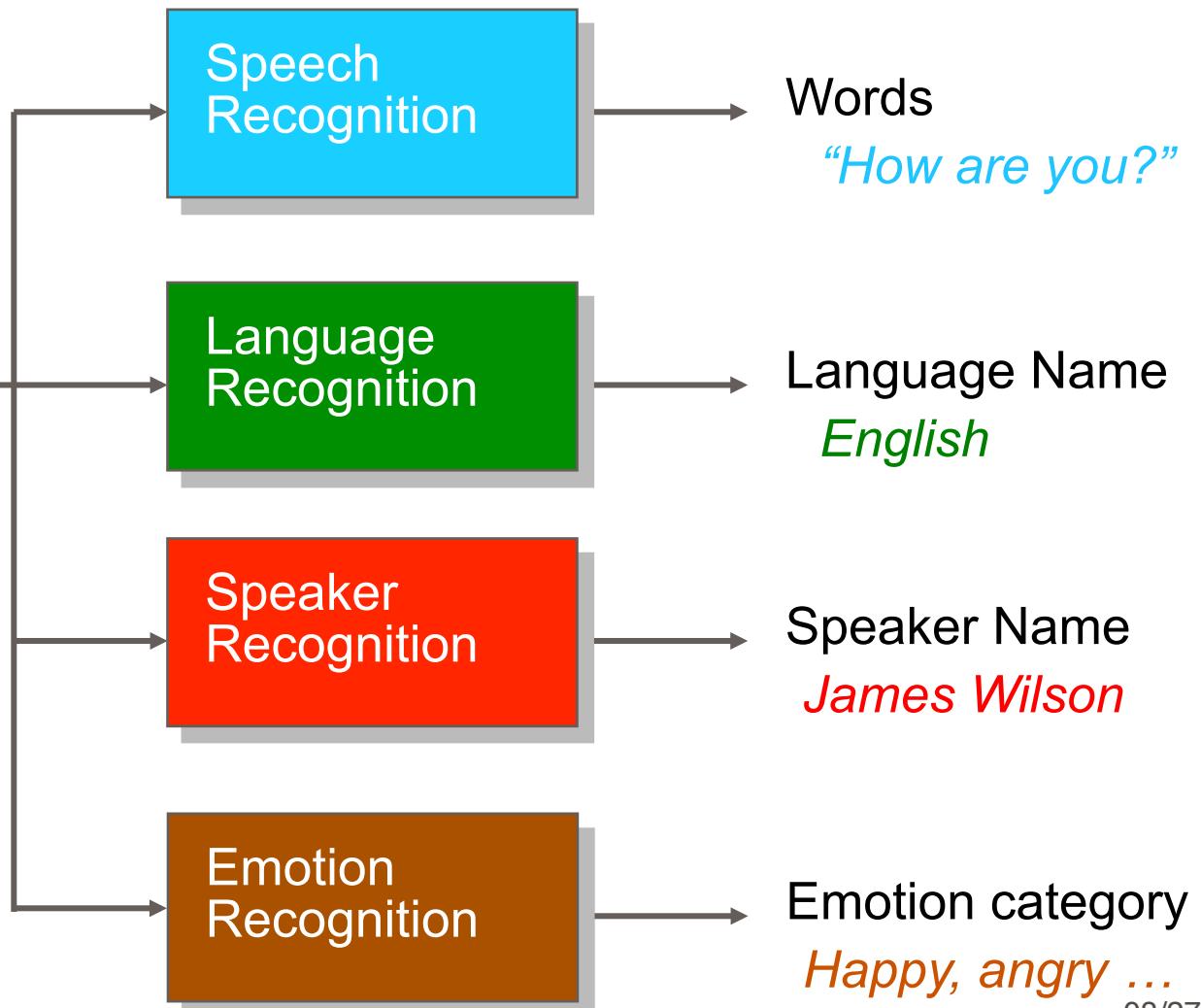
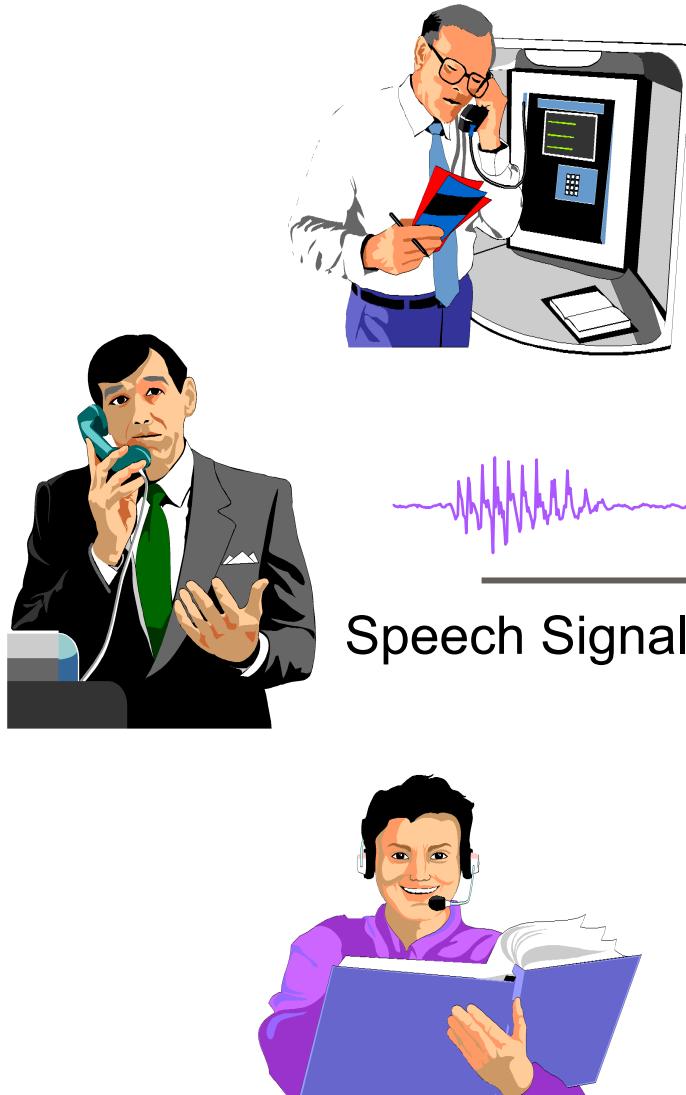


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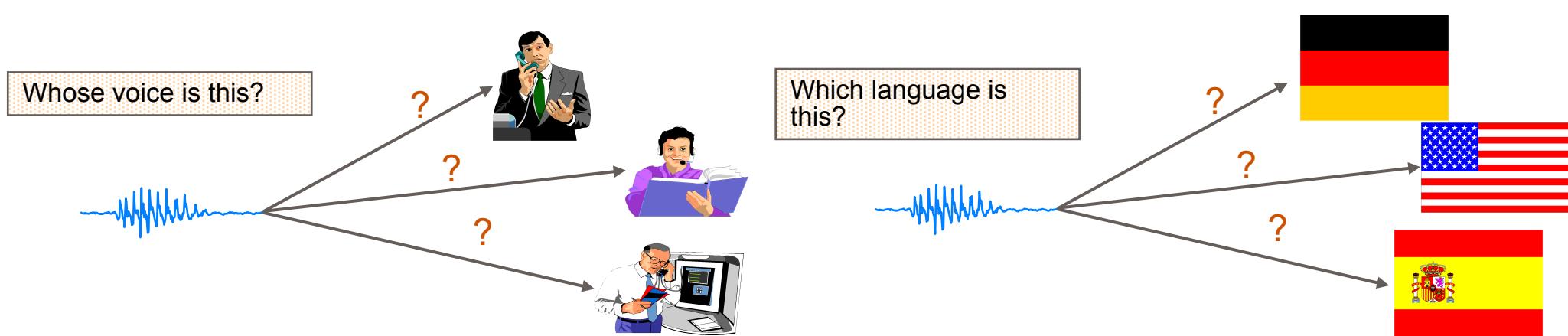
# Extracting Information from Speech

**Goal:** Automatically extract information transmitted in speech signal



# Identification

- Determine whether unknown speaker (language) matches one of a set of known speakers (languages)
- One-to-many mapping
- Often assumed that unknown voice must come from a set of known speakers – referred to as **closed-set identification**



# Verification/Authentication/Detection

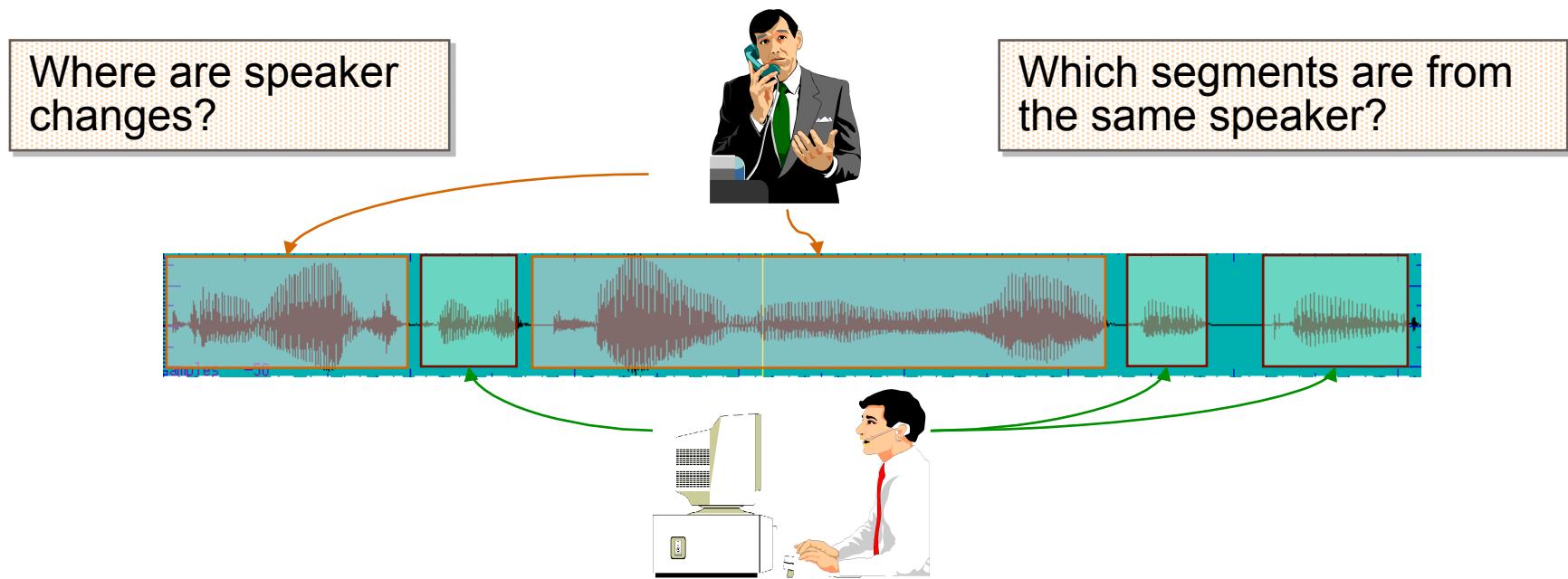
- Determine whether unknown speaker (language) matches a specific speaker (language)
- One-to-one mapping
- Unknown speech could come from a large set of unknown speakers (languages) – referred to as **open-set verification**
- Adding “none of the above” option to closed-set identification gives **open-set identification**



# Diarization

## *Segmentation and Clustering*

- Determine when a speaker change has occurred in the speech signal (segmentation)
- Group together speech segments corresponding to the same speaker (clustering)
- Prior speaker information may or may not be available





# Speech Modalities

Application dictates different speech modalities:

## Text-dependent

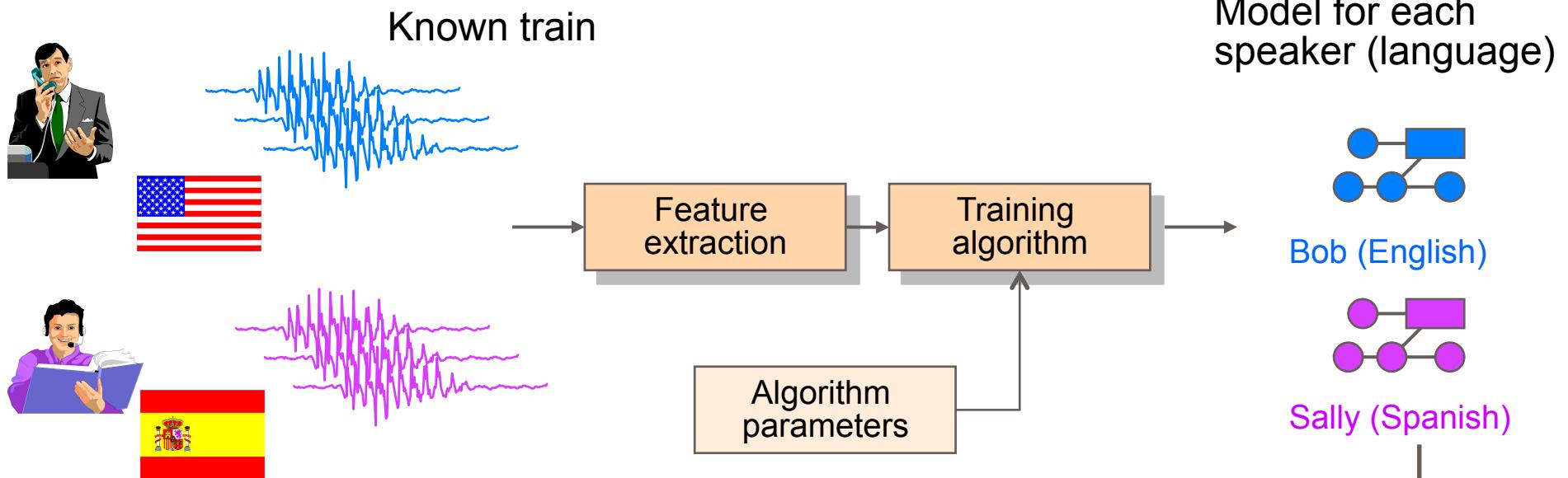
- Recognition system knows text spoken by person
- Examples: fixed phrase, prompted phrase
- Used for applications with strong control over user input
- Knowledge of spoken text can improve system performance

## Text-independent

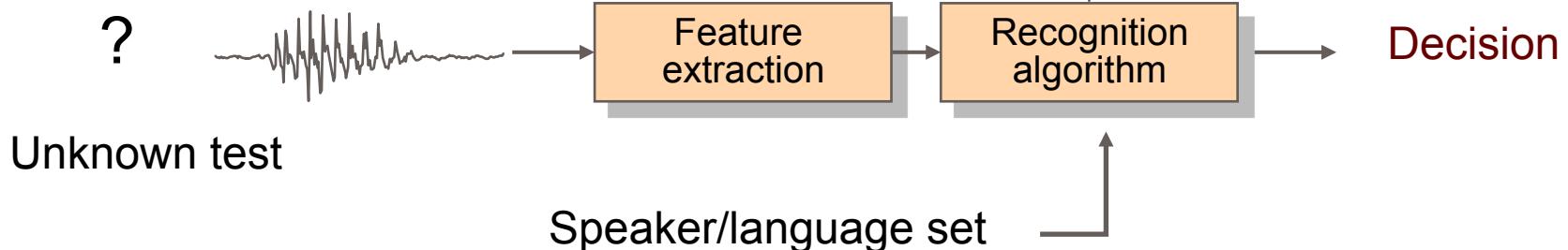
- Recognition system does not know text spoken by person
- Examples: User selected phrase, conversational speech
- Used for applications with less control over user input
- More flexible system but also more difficult problem
- Speech recognition can provide knowledge of spoken text

# Framework for Speaker/Language Recognition Systems

## Training Phase



## Recognition Phase



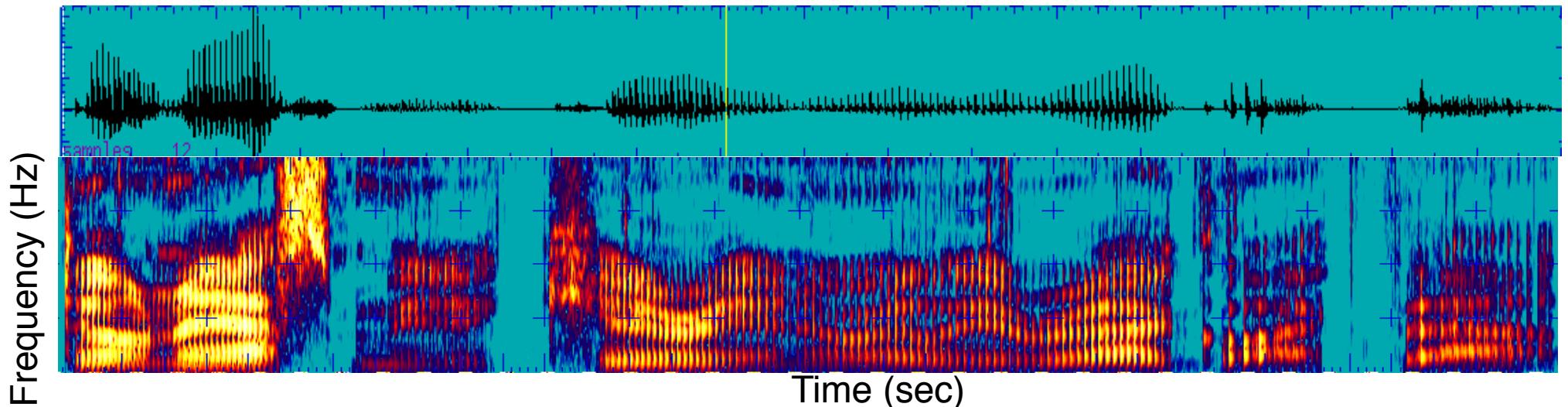


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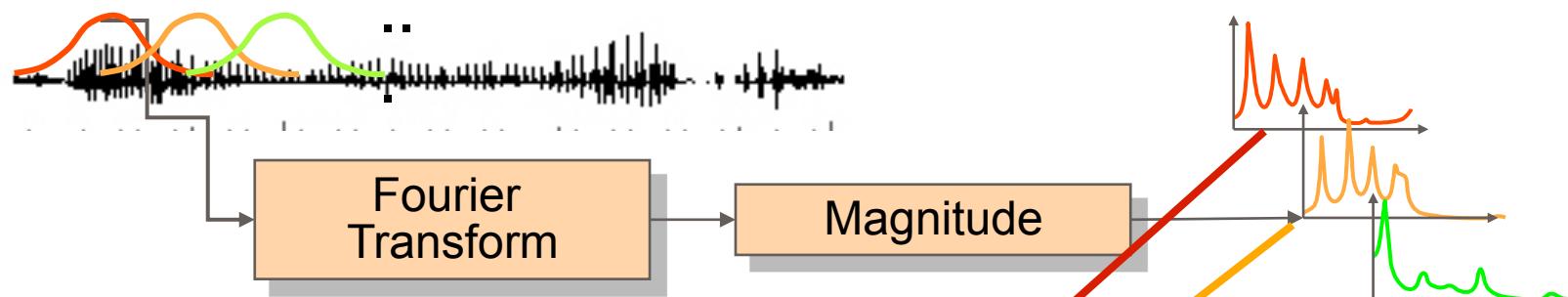
# Information in Speech

- **Speech is a time-varying signal conveying multiple layers of information**
  - Words
  - Speaker
  - Language
  - Emotion
- **Information in speech is observed in the time and frequency domains**

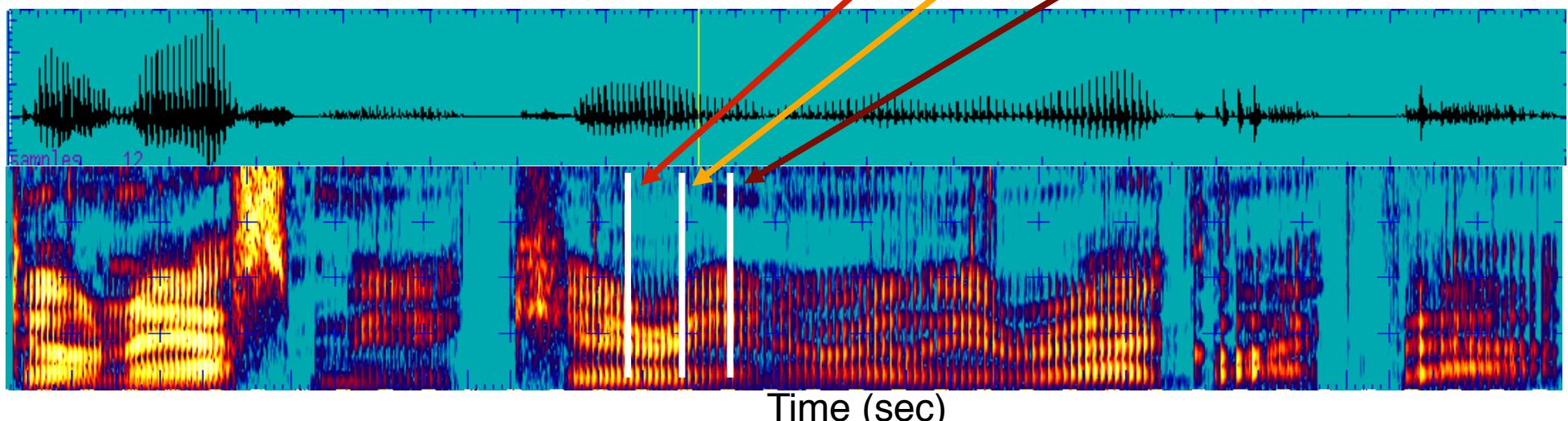


# Feature Extraction from Speech

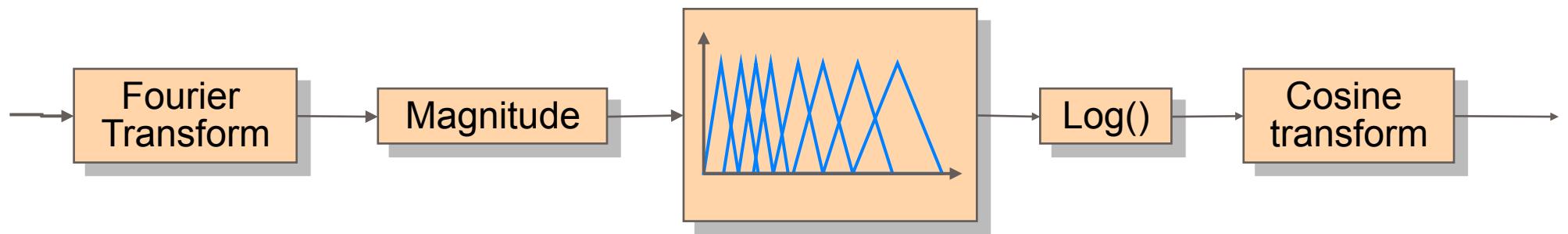
- A time sequence of features is needed to capture speech information
  - Typically some spectra based features are extracted using sliding window - 20 ms window, 10 ms shift



- Produces time-frequency evolution of the spectrum

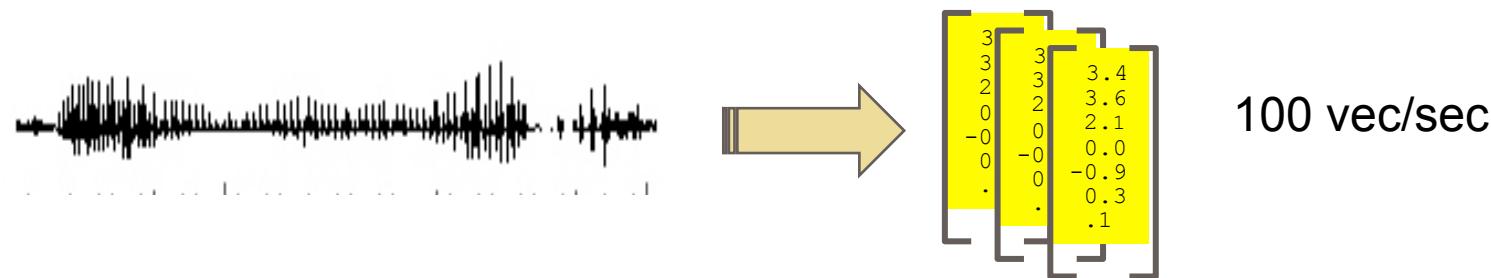


# Cepstral Features

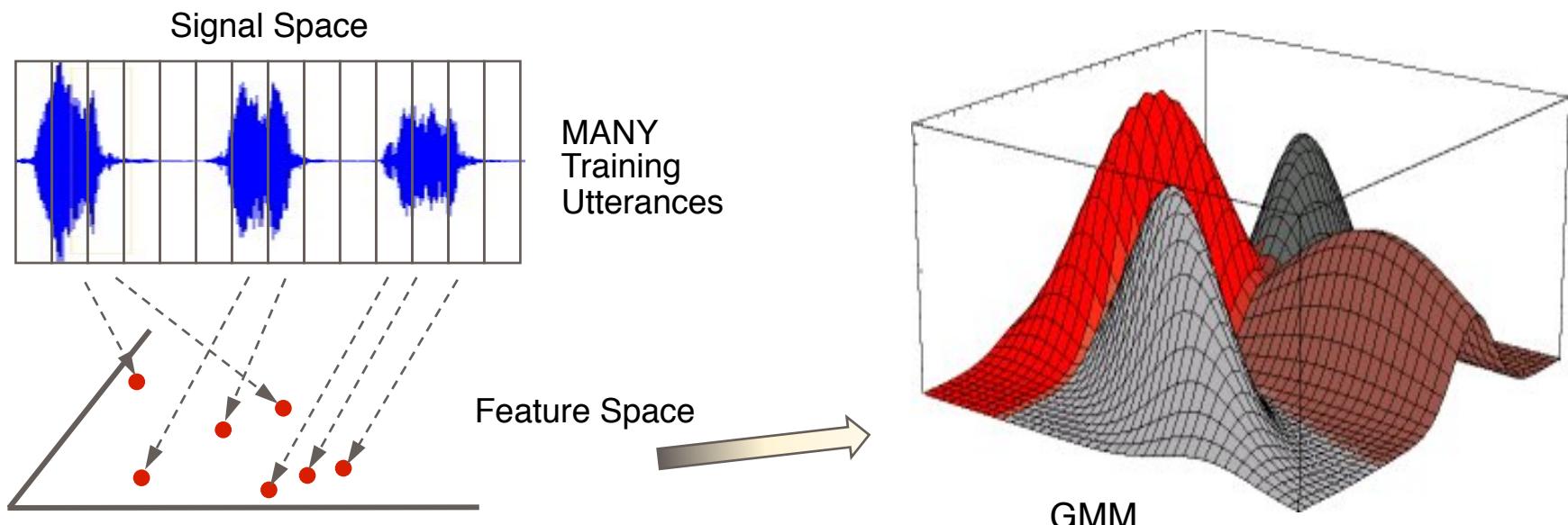


# Modeling Sequence of Features Gaussian Mixture Models

- For most recognition tasks, we need to model the distribution of feature vector sequences



- In practice, we often use Gaussian Mixture Models (GMMs).



# Gaussian Mixture Models

- A GMM is a weighted sum of Gaussian distributions

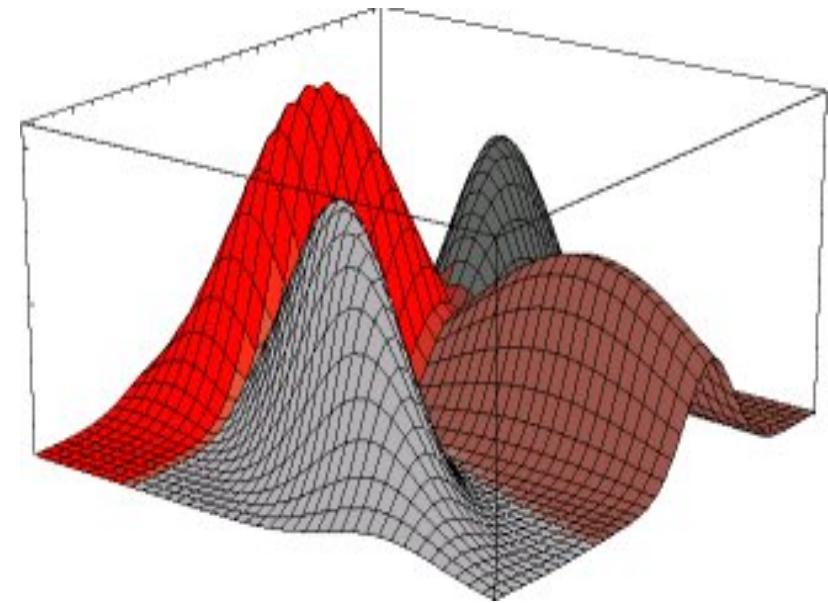
$$p(\vec{x} | \lambda_s) = \sum_{i=1}^M p_i b_i(\vec{x})$$

$$\lambda_s = (p_i, \vec{\mu}_i, \Sigma_i)$$

$p_i$  = mixture weight (Gaussian prior probability)

$\vec{\mu}_i$  = mixture mean vector

$\Sigma_i$  = mixture covariance matrix



$$b_i(\vec{x}) = \frac{1}{(2\pi)^{D/2} |\Sigma_i|^{1/2}} \exp(-\frac{1}{2} (\vec{x} - \vec{\mu}_i)' \Sigma_i^{-1} (\vec{x} - \vec{\mu}_i))$$



# Gaussian Mixture Models

## Log Likelihood

- **To use a GMM, we need to do two things**
  - 1 – Compute the likelihood of a sequence of features given a GMM
  - 2 – Estimate the parameters of a GMM given a set of feature vectors
- **If we assume independence between feature vectors in a sequence, then we can compute the likelihood as**

$$p(\vec{x}_1, \dots, \vec{x}_N | \lambda) = \prod_{n=1}^N p(\vec{x}_n | \lambda)$$

- **Usually written as log likelihood**

$$\log p(\vec{x}_1, \dots, \vec{x}_N | \lambda) = \sum_{n=1}^N \log p(\vec{x}_n | \lambda)$$

$$= \sum_{n=1}^N \log \left( \sum_{i=1}^M p_i b_i(\vec{x}_n) \right)$$



# Gaussian Mixture Models

## Parameter Estimation

- GMM parameters are estimated by maximizing the likelihood of on a set of training vectors

$$\lambda^* = \arg \max_{\lambda} \sum_{n=1}^N \log p(\vec{x}_n | \lambda)$$

- Setting the derivatives with respect to model parameters to zero and solving

$$\Pr(i | \vec{x}) = \frac{p_i b_i(\vec{x})}{\sum_{j=1}^M p_j b_j(\vec{x})}$$

$$n_i = \sum_{n=1}^N \Pr(i | \vec{x}_n)$$

$$p_i = \frac{1}{N} \sum_{n=1}^N \Pr(i | \vec{x}_n)$$

$$\vec{\mu}_i = \frac{1}{n_i} \sum_{n=1}^N \Pr(i | \vec{x}_n) \vec{x}_n$$

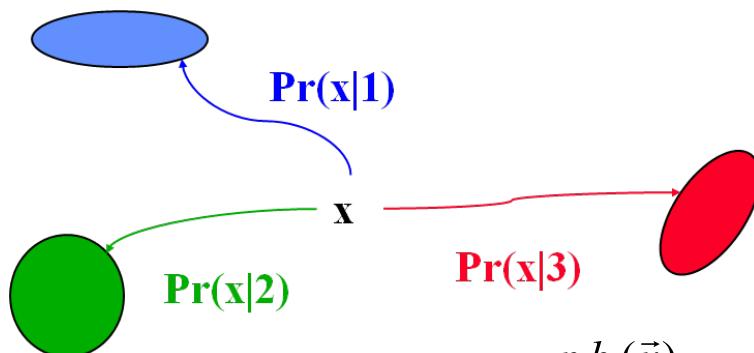
$$\Sigma_i = \frac{1}{n_i} \sum_{n=1}^N \Pr(i | \vec{x}_n) \vec{x}_i \vec{x}_i' - \vec{\mu}_i \vec{\mu}_i'$$

# Gaussian Mixture Models

## Expectation Maximization (EM)

### E-Step

Probabilistically align vectors to model



$$\Pr(i | \vec{x}) = \frac{p_i b_i(\vec{x})}{\sum_{j=1}^M p_j b_j(\vec{x})}$$

Accumulate  
sufficient  
statistics

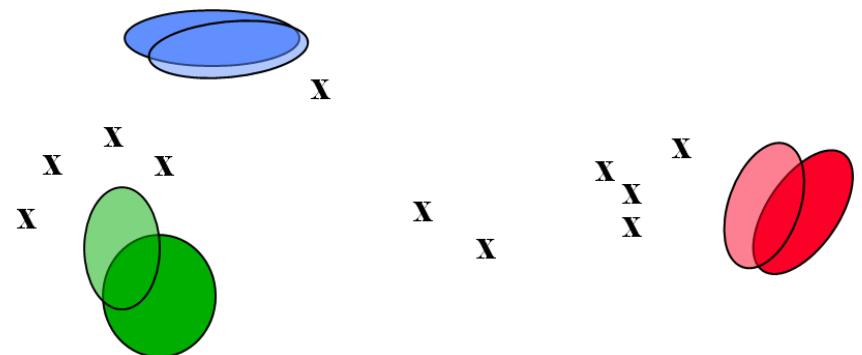
$$n_i = \sum_{n=1}^N \Pr(i | \vec{x}_n)$$

$$E_i(\vec{x}) = \sum_{n=1}^N \Pr(i | \vec{x}_n) \vec{x}_n$$

$$E_i(\vec{x}\vec{x}') = \sum_{n=1}^N \Pr(i | \vec{x}_n) \vec{x}_n \vec{x}_n'$$

### M-Step

Update model parameters



$$p_i = \frac{1}{N} n_i$$

$$\vec{\mu}_i = \frac{1}{n_i} E_i(\vec{x})$$

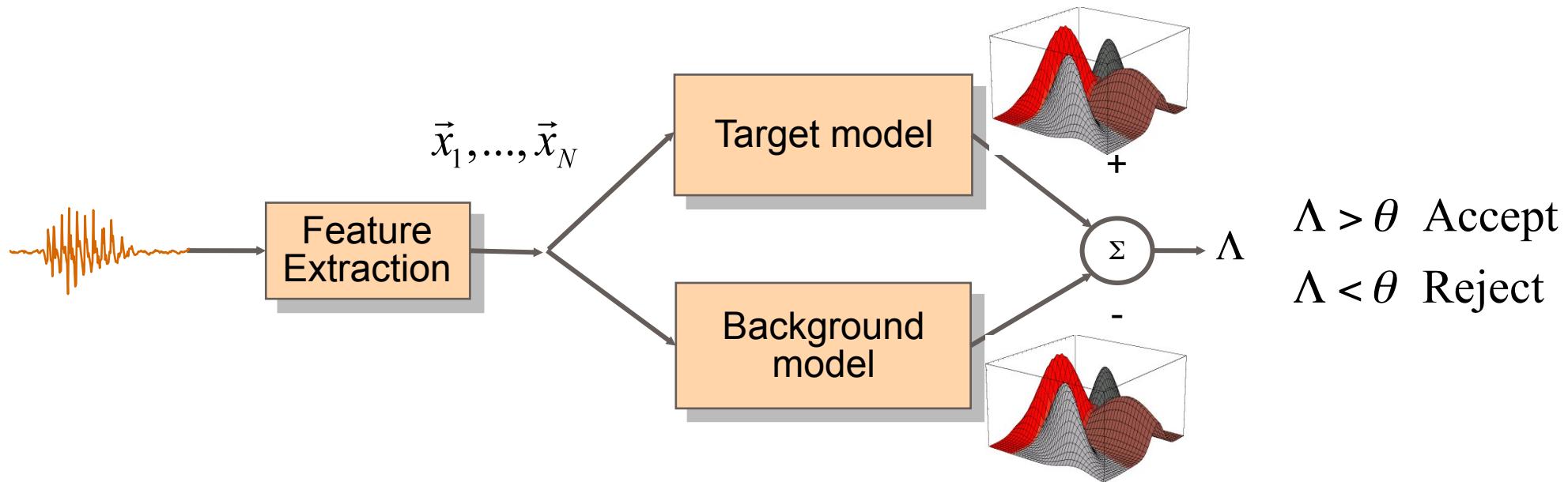
$$\Sigma_i = \frac{1}{n_i} E_i(\vec{x}\vec{x}') - \vec{\mu}_i \vec{\mu}_i'$$

# Detection System

## GMM-UBM

- Realization of log-likelihood ratio test from signal detection theory

$$LLR = \Lambda = \log p(X | \text{target}) - \log p(X | \overline{\text{target}})$$



- GMMs used for both target and background model
  - Target model trained using enrollment speech
  - Background model trained using speech from many speakers (often referred to as **Universal Background Model – UBM**)



# MAP Adaptation

- **Target model is often trained by adapting from background model**
  - Couples models together and helps with limited target training data
- **Maximum A-Posteriori (MAP) training (similar to EM)**
  - Align target training vectors to UBM
  - Accumulate sufficient statistics
  - Update target model parameters with smoothing to UBM parameters
- **Adaptation only updates parameters representing acoustic events seen in target training data**
  - Sparse regions of feature space filled in by UBM parameters
- **Side benefits**
  - Keeps correspondence between target and UBM mixtures (important later)
  - Allows for fast scoring when using many target models (top-M scoring)

# Adapted GMMs

## Mean-only adaptation



- Probabilistically align target training data into UBM mixture states
- Accumulate sufficient statistics from probabilistic alignment
  - Mean-only adaptation empirically found to be better
- Update target model parameters using sufficient statistics and adapt parameter ( $\alpha$ )
  - *Relevance factor r controls rate of adaptation*
  - $r \rightarrow 0$ , MAP  $\rightarrow$  EM
  - $r \rightarrow \infty$ . No adaptation

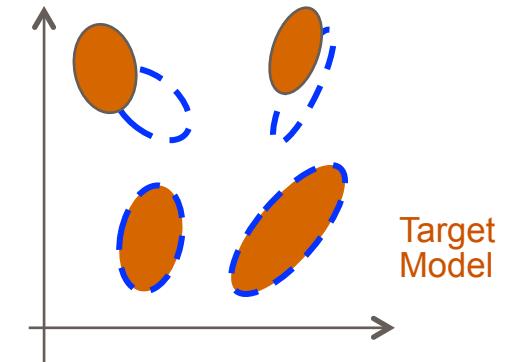
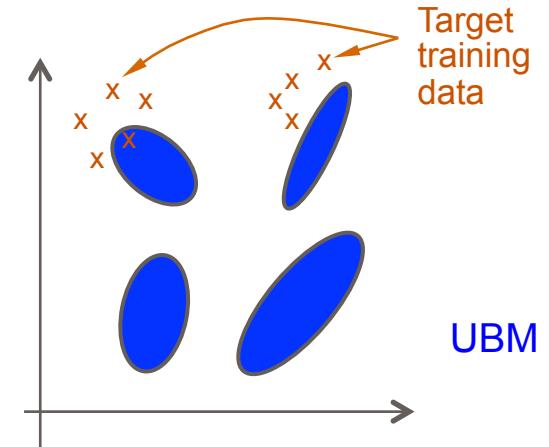
$$\Pr(i | \vec{x}) = \frac{p_i b_i(\vec{x})}{\sum_{j=1}^M p_j b_j(\vec{x})}$$

$$n_i = \sum_{n=1}^N \Pr(i | \vec{x}_n)$$

$$E_i(\vec{x}) = \sum_{n=1}^N \Pr(i | \vec{x}_n) \vec{x}_n$$

$$\alpha_i = \frac{n_i}{n_i + r}$$

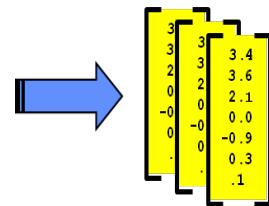
$$\vec{\mu}_i = \alpha_I E_i(\vec{x}) + (1 - \alpha_I) \vec{\mu}_i^{ubm}$$



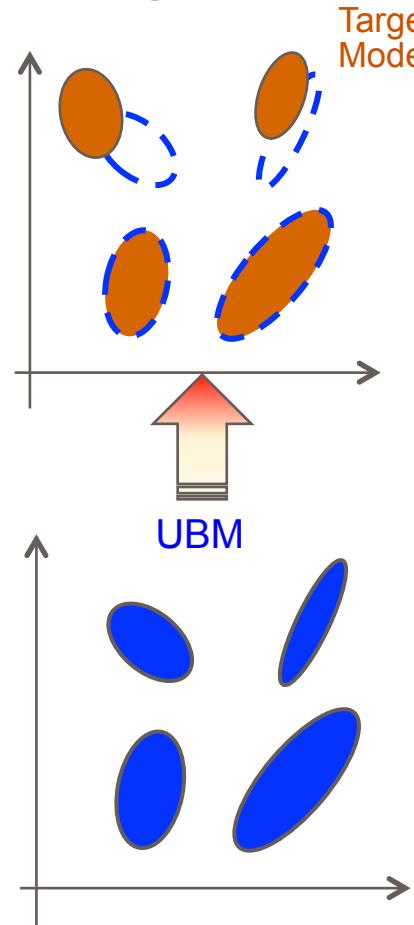
# GMM-UBM Recap

## (3) Adapt target model from UBM

**(1) Extract feature vector sequence from speech signal**



**(2) Train UBM with speech from many speakers using EM**



**(4) Compute likelihood ratio of test data**

$$LLR(X) = \log p(X | \lambda_{target}) - \log p(X | \lambda_{ubm})$$



# Another View of log-likelihoods

- We can use sufficient statistics to score a GMM...

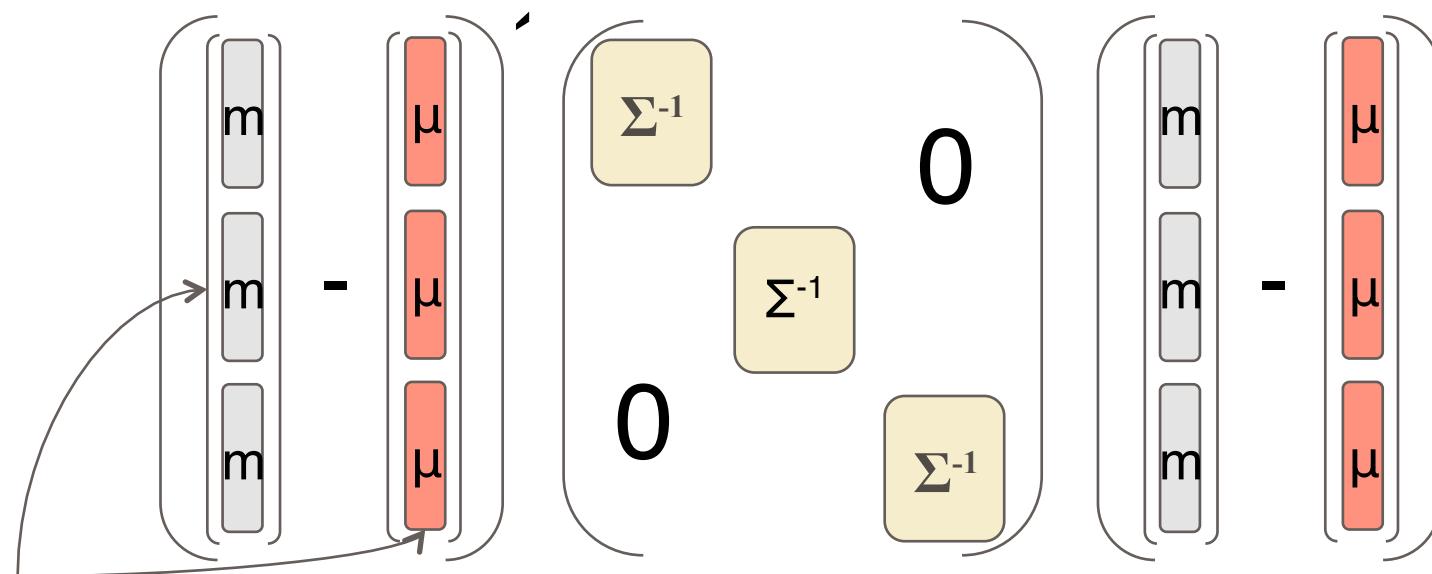
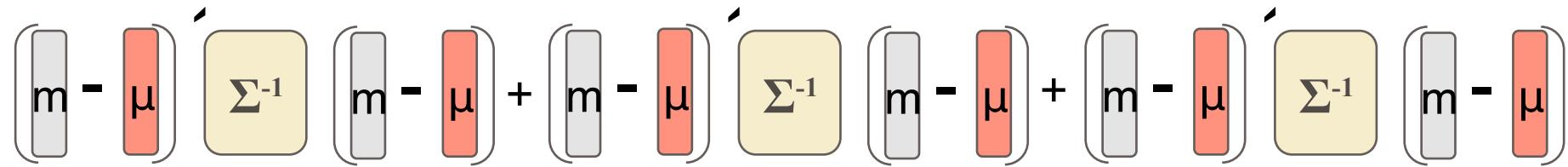
$$n_i = \sum_{n=1}^N \Pr(i | \vec{x}_n) \quad \vec{m}_i = E_i[\vec{x}] / n_i \quad S_i = E_i(\vec{x}\vec{x}') / n_i$$

- Since we adapt only the UBM means

$$E[\log p(X, I | \lambda)] = -\frac{1}{2} \sum_{i=1}^M (\vec{m}_i - \vec{\mu}_i)' \left( \frac{\Sigma_i^{ubm}}{n_i} \right)^{-1} (\vec{m}_i - \vec{\mu}_i) + C_i$$

# Supervectors

- By stacking vectors and matrices, we can work directly with vector-matrix manipulations



Super-vectors

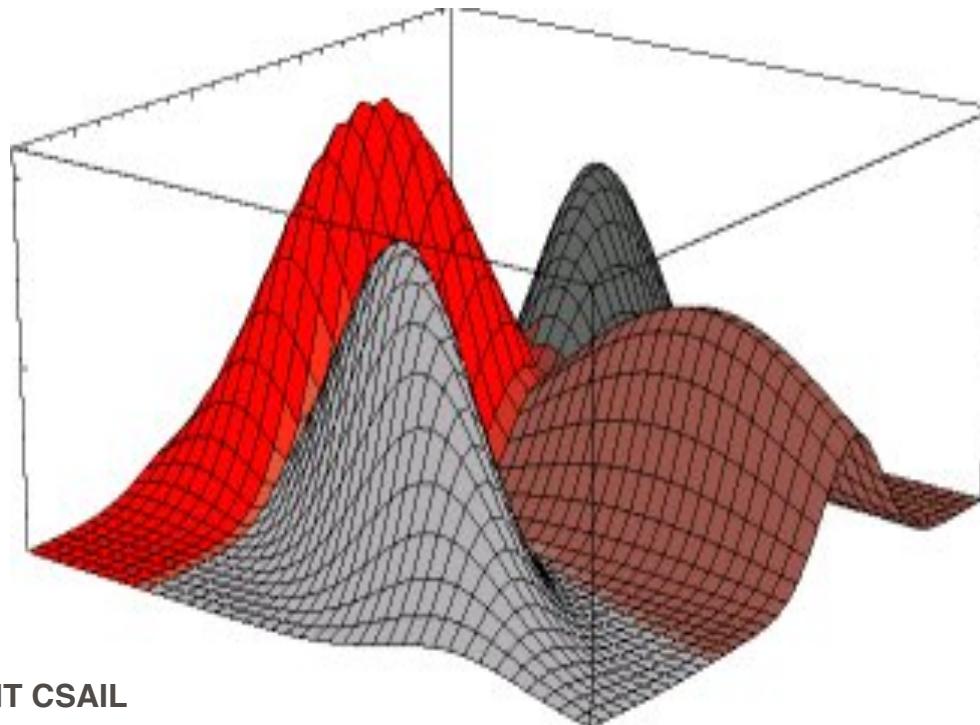


# MAP Reformulated

- New design for MAP adaptation based on Factor Analysis
- $M = m + Dz$ 
  - $M$  : speaker and channel dependent supervector
  - $m$  : speaker and channel independent supervector (UBM)
  - $d$  : diagonal matrix
  - $z$  : random vectors with a standard normal prior
- $M$  is normally distributed with mean  $m$  and covariance  $D^2$ .
- Matrix  $D$  can be trained via maximum likelihood.
- If we let  $D^2 = \frac{1}{r} \cdot \Sigma$ 
  - then we have the equivalent of Relevance MAP adaptation.

# Intuition

- The way the UBM adapts to a given speaker ought to be somewhat constrained
  - There should exist some relationship in the way the mean parameters move relative to speaker to another
  - The Joint Factor Analysis [Kenny 2008] explored this relationship
    - \* **Jointly model between- and within-speaker variabilities**
  - Support Vector Machine GMM supervector [Campbell 2006]

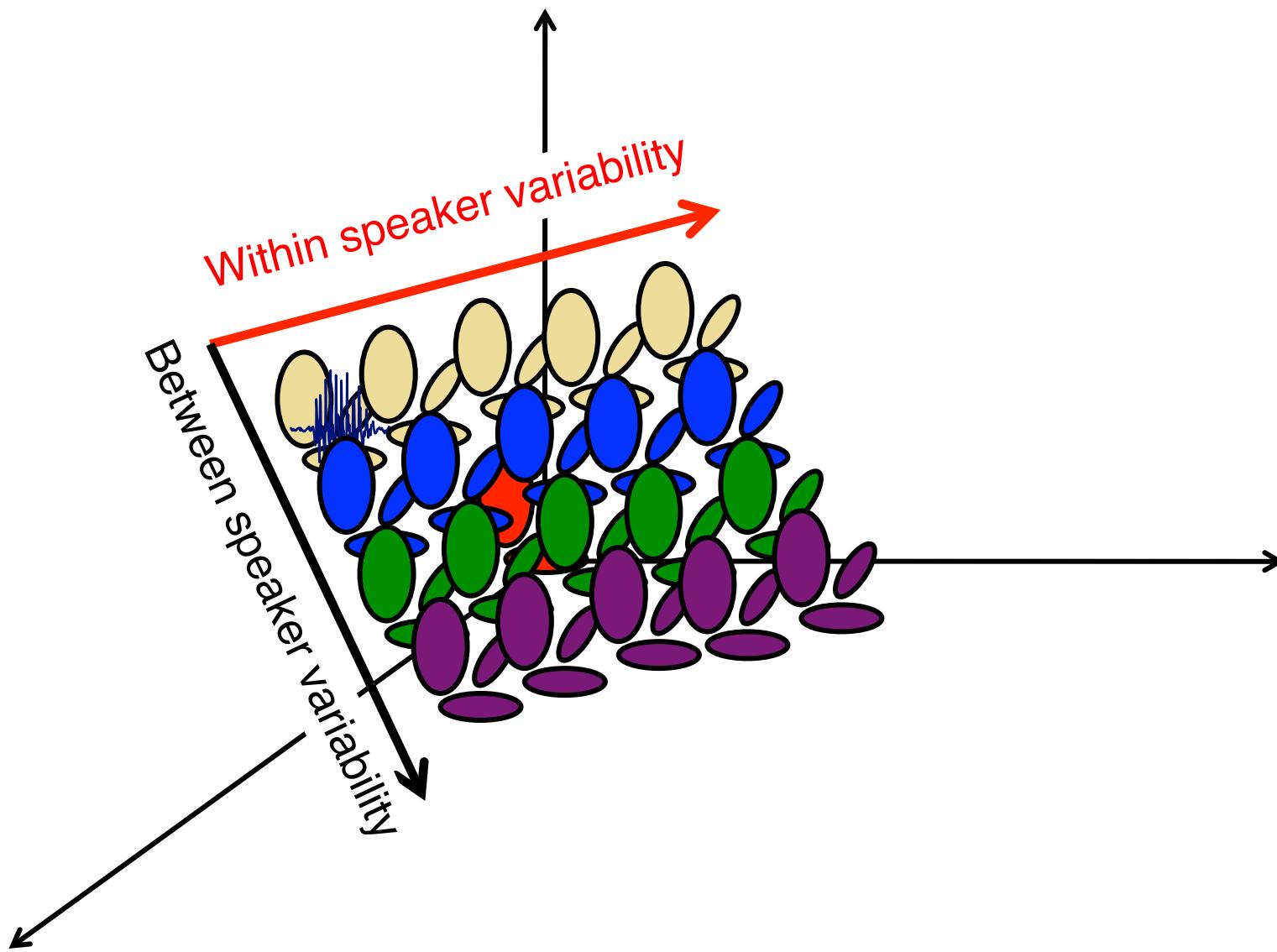




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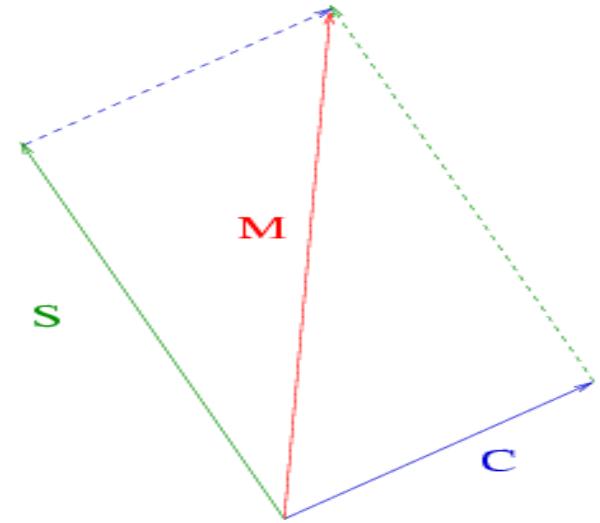
# Joint Factor Analysis



# Joint Factor Analysis

- Proposed for the GMM frameworks
- Assumption [Kenny2008]

$$\mathbf{M} = \mathbf{s} + \mathbf{c}$$

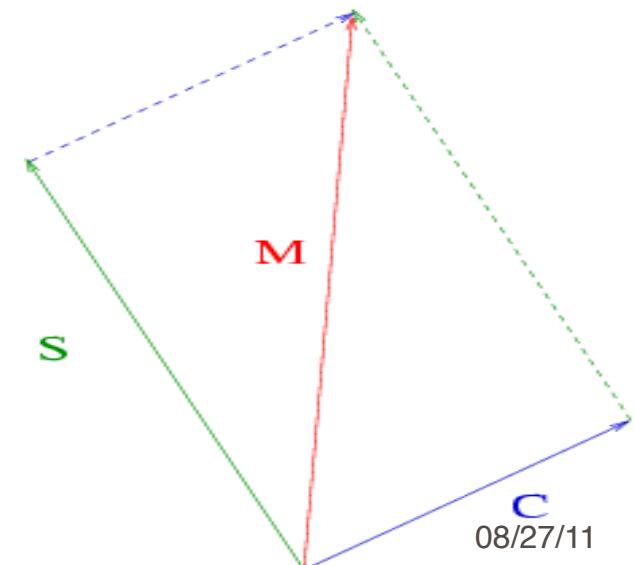


- M : speaker and channel dependent supervector
- s : speaker dependent supervector
- c : channel dependent supervector
  - GMM supervector : concatenation of the means components

# Joint Factor Analysis – Details

- $s = m + Vy + Dz$ 
  - $m$  : speaker- and channel-independent supervector
  - $V$  : rectangular matrix of low-rank (eigenvoices- speaker space )
  - $D$  : diagonal matrix
  - $y, z$  : random vectors with a standard normal prior
- $c = Ux$ 
  - $U$  : rectangular matrix of low rank (eigenchannels- channel space)
  - $x$  : random vector with standard normal prior

$$M = m + Vy + Dz + Ux$$





# Joint Factor Analysis: scoring

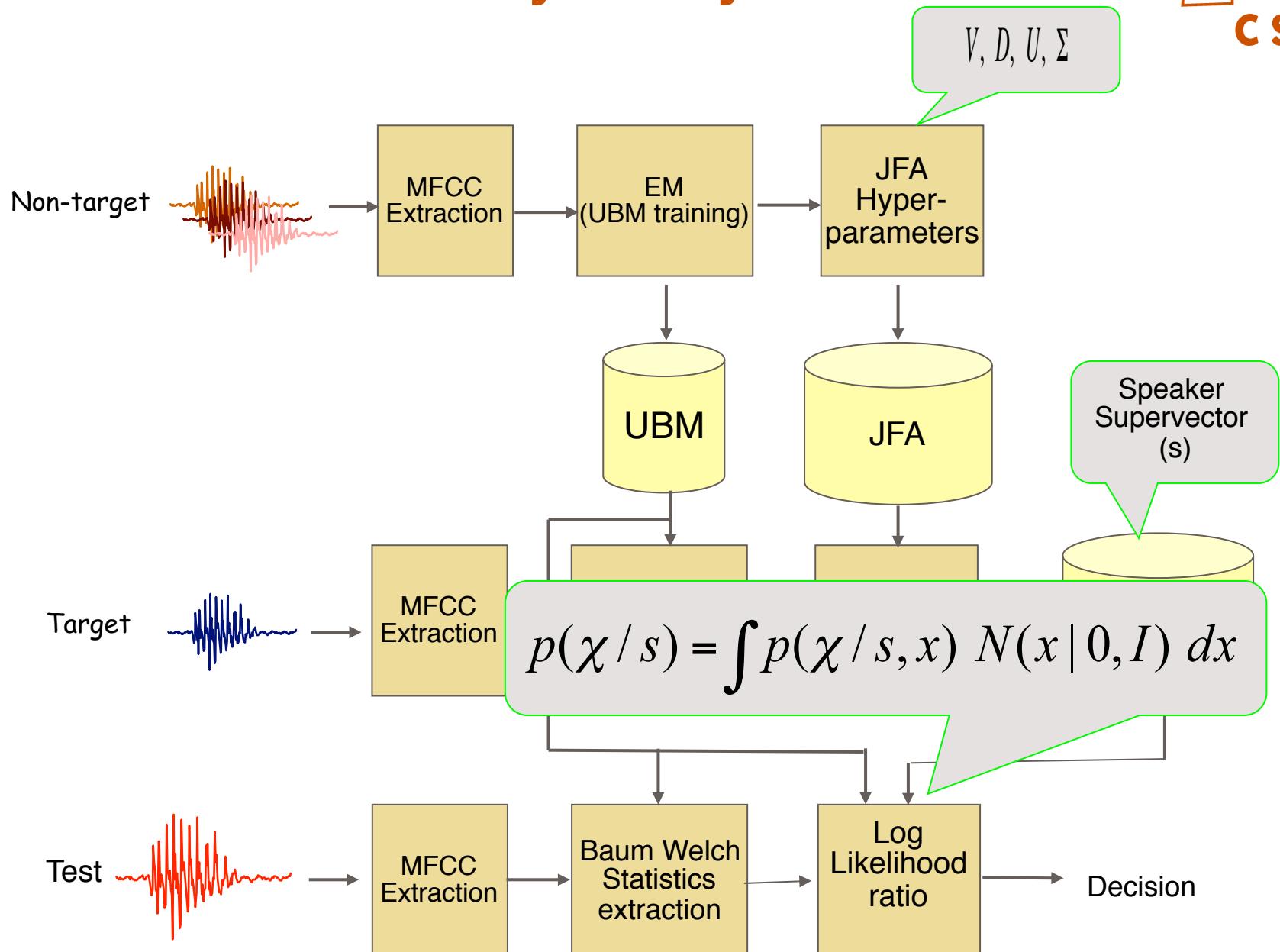
- Likelihood [Kenny2008]

$$p(\chi \mid s) = \int p(\chi \mid s, x) N(x \mid 0, I) dx$$

- Log likelihood ratio

$$\text{score} = \ln \frac{p(\chi \mid s)}{p(\chi \mid \Omega)} \quad \begin{matrix} \geq \\ < \end{matrix} \theta$$

# Joint Factor Analysis System





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# The story begins...



Johns Hopkins University  
The Center for Language  
and Speech Processing  
2008



Channel factors  
Contain speaker  
information

The importance of each factors vs. others

$$\mathbf{M} = \mathbf{m} + V\mathbf{y} + D\mathbf{z} + U\mathbf{x}$$



# Total variability

- Factor analysis as feature extractor
- Joint factor analysis

$$\mathbf{M} = \mathbf{m} + \mathbf{V}\mathbf{y} + \mathbf{D}\mathbf{z} + \mathbf{U}\mathbf{x}$$

- Speaker and channel dependent supervector

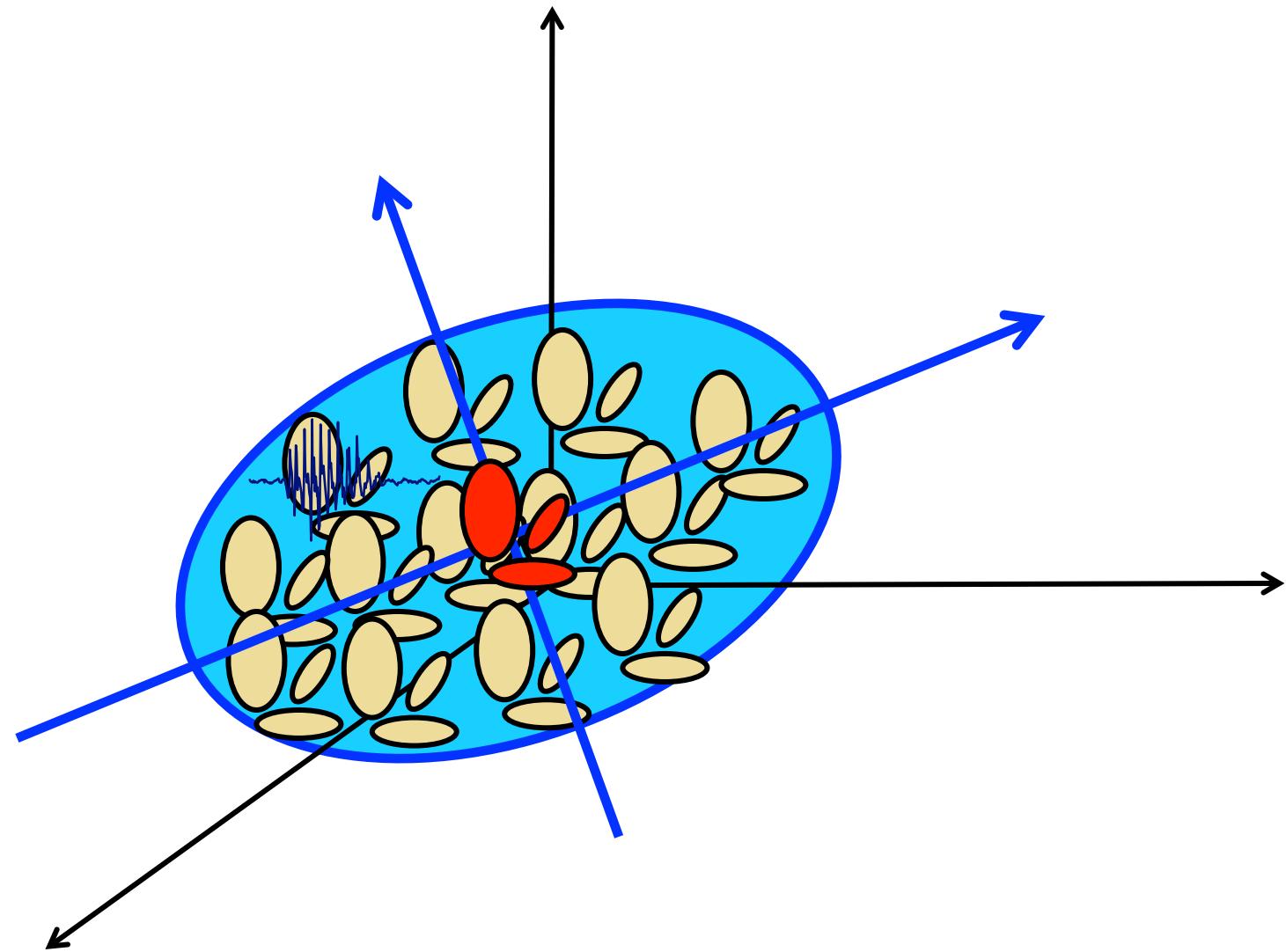
$$\mathbf{M} = \mathbf{m} + \mathbf{T}\mathbf{w}$$

- $T$  is rectangular, low rank (total variability matrix)
- $w$  standard Normal random (total factors – intermediate vector or **i-vector**)
- Estimate the i-vector: contain both variabilities
- **No distinction between speaker V and channel U variabilities**
- We will apply channel compensation later in the i-vector space.

Najim Dehak, Patrick Kenny, Pierre Dumouchel, Reda Dehak, Pierre Ouellet, «Front-end factor analysis for speaker verification » in IEEE Transactions on Audio, speech and Language Processing 2011.

Najim Dehak, Réda Dehak, Patrick Kenny, Niko Brummer, Pierre Ouellet and Pierre Dumouchel, Support Vector Machine versus Fast Scoring in the Low-Dimensional Total Variability Space for Speaker Verification. In Proc INTERSPEECH 2009, Brighton, UK, September 2009.

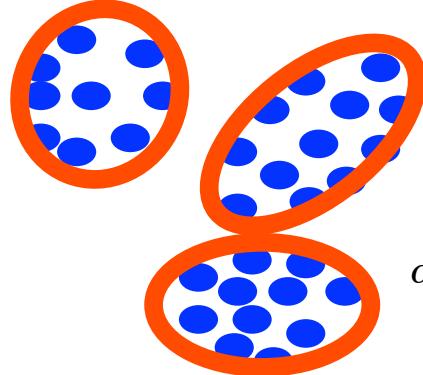
# Total variability space



# Why call it an i-vector?

$$\alpha_1, \mu_1 = \begin{bmatrix} \mu_{11} \\ \mu_{12} \end{bmatrix}, \Sigma_1$$

$$\alpha_2, \mu_2 = \begin{bmatrix} \mu_{21} \\ \mu_{22} \end{bmatrix}, \Sigma_2$$



$$\alpha_3, \mu_3 = \begin{bmatrix} \mu_{31} \\ \mu_{32} \end{bmatrix}, \Sigma_3$$

GMM components: 2048  
Feature dimension: 60

GMM-SV :  
 $60 * 2048 = 122880$

$$\begin{bmatrix} \mu_{11} \\ \mu_{12} \\ \mu_{21} \\ \mu_{22} \\ \mu_{31} \\ \mu_{32} \end{bmatrix}$$

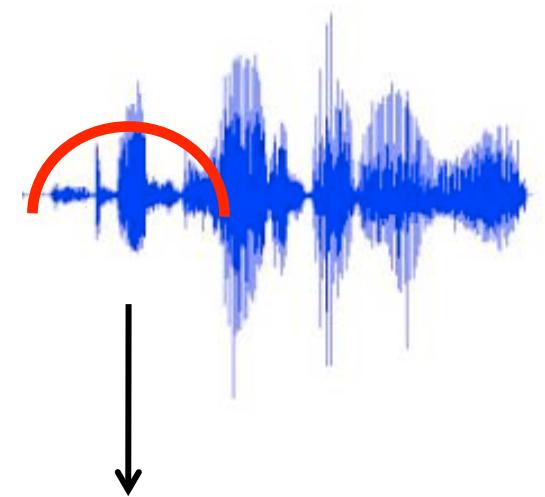
It is definitely not  
an Apple product



I- for Intermediate  
representation

I  
V  
E  
C  
T  
O  
R

Actually between  
100 to 1000



M  
F  
C  
C

Feature dimension 60



# Extracting the Hyperparameters

- Speaker and channel dependent supervector

$$\mathbf{M} = \mathbf{m} + \mathbf{T}\mathbf{w}$$

- The i-vector extractor is characterized by
  - $\mathbf{m}$  : A supervector mean (can be the UBM)
  - $\mathbf{T}$  : low rank Total variability matrix
  - $\Sigma$  : diagonal covariance matrix
- **Preliminaries**
  - Acoustic observations  $\mathcal{U} = \left\{ \vec{x}_1, \dots, \vec{x}_L \right\}$ 
    - \* **Each  $y_t$  has dimension  $F$**
  - Universal Background Model  $\theta_{\text{UBM}}$ 
    - \* **Number of Gaussian components  $C$ , indexed by  $c$**
    - \* **→ Supervector dimension =  $CF$**



# Baum-Welch (Sufficient) Statistics

- Zeroth Order

$$N_c(u) = \sum_{t=1}^L P(c \mid \vec{x}_t, \theta_{\text{UBM}}) = \sum_t \gamma_t(c)$$

- First Order

$$F_c(u) = \sum_{t=1}^L P(c \mid \vec{x}_t, \theta_{\text{UBM}}) \cdot \vec{x}_t = \sum_t \gamma_t(c) \cdot \vec{x}_t$$

- Second Order

$$S_c(u) = \text{diag} \left( \sum_t \gamma_t(c) \cdot \vec{x}_t \vec{x}_t^t \right)$$

where  $c = 1, \dots, C$  for each UBM component



# Simplified Notation I

- Recall

$$\gamma_t(c) = P(c \mid \vec{x}_t, \theta_{\text{UBM}}) = \frac{\pi_c P_c(\vec{x}_t \mid \mu_c, \Sigma_c)}{\sum_{i=1}^C \pi_i P_i(\vec{x}_t \mid \mu_i, \Sigma_i)}$$

- Centralized First- / Second-Order Statistics

$$\tilde{F}_c(u) = \sum_t \gamma_t(c) \cdot (\vec{x}_t - m_c)$$

$$\tilde{S}_c(u) = \text{diag} \left( \sum_t \gamma_t(c) \cdot (\vec{x}_t - m_c)(\vec{x}_t - m_c)^t \right)$$

$$m = [m_1 \quad m_2 \quad \cdots \quad m_C]^t$$



# Simplified Notation II

$$N(u) = \begin{bmatrix} N_1(u) \cdot I_{F \times F} & 0 & \cdots & 0 \\ 0 & N_2(u) \cdot I_{F \times F} & 0 & \vdots \\ \vdots & 0 & \ddots & 0 \\ 0 & \cdots & 0 & N_C(u) \cdot I_{F \times F} \end{bmatrix}$$

$$\tilde{F}(u) = \begin{bmatrix} \tilde{F}_1(u) \\ \tilde{F}_2(u) \\ \vdots \\ \tilde{F}_C(u) \end{bmatrix} \quad \tilde{S}(u) = \begin{bmatrix} \tilde{S}_1(u) & 0 & \cdots & 0 \\ 0 & \tilde{S}_2(u) & 0 & \vdots \\ \vdots & 0 & \ddots & 0 \\ 0 & \cdots & 0 & \tilde{S}_C(u) \end{bmatrix}$$



# The EM Algorithm

- Initialize  $m$  and  $\Sigma$  as defined by our UBM covariance matrices
- Pick a desired rank  $R$  for the Total Variability Matrix  $T$  and initialize this  $CF \times R$  matrix randomly.
- **E-step:**
  - For each utterance  $u$ , calculate the parameters of the posterior distribution of  $w(u)$  using the current estimates of  $m$ ,  $T$ ,  $\Sigma$
- **M-step:**
  - Update  $T$  and  $\Sigma$  solving a set of linear equations in which the  $w(u)$ 's play the role of explanatory variables
- **Iterate until parameters / data likelihood converges...**

Kenny, P., Boulian, G. and P. Dumouchel. Eigenvoice Modeling with Sparse Training Data. IEEE Transactions on Speech and Audio Processing, 13 May (3) 2005 : 345-359.

# E-step: The Posterior Distribution of $w(u)$

- For each utterance  $u$ , let  $l(u)$  be the matrix defined by

$$l(u) = I + T^t \Sigma^{-1} N(u) T$$

- Then the posterior distribution of  $w(u)$  conditioned on the acoustic observations of an utterance  $u$  is Gaussian with mean

$$E[w(u)] = l^{-1}(u) T^t \Sigma^{-1} \tilde{F}(u)$$

and covariance matrix

$$\text{cov}(w(u), w(u)) = l^{-1}(u)$$

Kenny, P., Boulian, G. and P. Dumouchel. Eigenvoice Modeling with Sparse Training Data. IEEE Transactions on Speech and Audio Processing, 13 May (3) 2005 : 345-359.



# Proof Sketch

- To show this, let  $E(u) = l^{-1}(u)T^t\Sigma^{-1}\tilde{F}(u)$

- Then it suffices to show that

$$P_{T,\Sigma}(w | u) \propto \exp\left(-\frac{1}{2}(w - E(u))^t l(u)(w - E(u))\right)$$

- First, just apply Bayes' Rule

$$\begin{aligned} P_{T,\Sigma}(w | u) &\propto P_{T,\Sigma}(u | w) \cdot N(w | 0, I) \\ &= P_{T,\Sigma}(\{\vec{x}_1, \dots, \vec{x}_L\} | w) \cdot N(w | 0, I) \end{aligned}$$



# M-step: Maximum Likelihood Re-estimation 1/2

$$N_c = \sum_u N_c(u)$$

$$A_c = \sum_u N_c(u) E[w(u)w^t(u)]$$

$$C = \sum_u \tilde{F}(u) E[w^t(u)]$$

$$N = \sum_u N(u)$$

$u = 1, \dots$ , number of utterances

$c = 1, \dots$ , number of GMM components

$$E[w(u)w^t(u)] = Cov(w(u), w(u)) + E[w(u)].E[w(u)]^t$$



## M-step: Maximum Likelihood Re-estimation 2/2

- Update matrix T

$$T(i,:)A_c = C_i$$

where  $i = (c - 1) * D\_F + f$

- Update the diagonal covariance matrix

$$\Sigma = N^{-1} \left( \sum_u \tilde{S}(u) - \text{diag}(CT^t) \right)$$

$$f = 1, \dots, D\_F$$

$D\_F$  = dimensionality of features vector

$c = 1, \dots, \text{number of GMM components}$



# Roadmap

- **Introduction**
  - Terminology, tasks, and framework
- **Low-Dimensional Representation**
  - Sequence of features: GMM
  - Super-vectors: JFA
  - Low-dimensional vectors: i-vectors
  - Processing i-vectors: compensation and scoring
- **Applications**
  - Speaker verification
  - Speaker diarization
  - Language recognition
  - Emotion recognition



# Scoring and channel Compensation

- Cosine scoring

$$score = \frac{\langle w_{\arg et}, w_{test} \rangle}{\|w_{\arg et}\| \cdot \|w_{test}\|}$$

- Channel Compensation techniques

- Linear Discriminant Analysis
- Within Class Covariance Normalization
- Nuisance Attribute projection



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# Discussion

- **Low dimensional representation simplify life**
  - Mixture of Gaussians
  - Supervector of Gaussian mean components
  - Low-dimensional i-vector
- **Easy way to compare between sequences of features with different duration**
  - Less frames produce high uncertainty in the estimation of the i-vector
- **Classical pattern recognition approaches like LDA can be easily applied to maximize the discrimination between the different classes**



# Roadmap

- **Introduction**
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  - Speaker verification
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# Speaker Verification

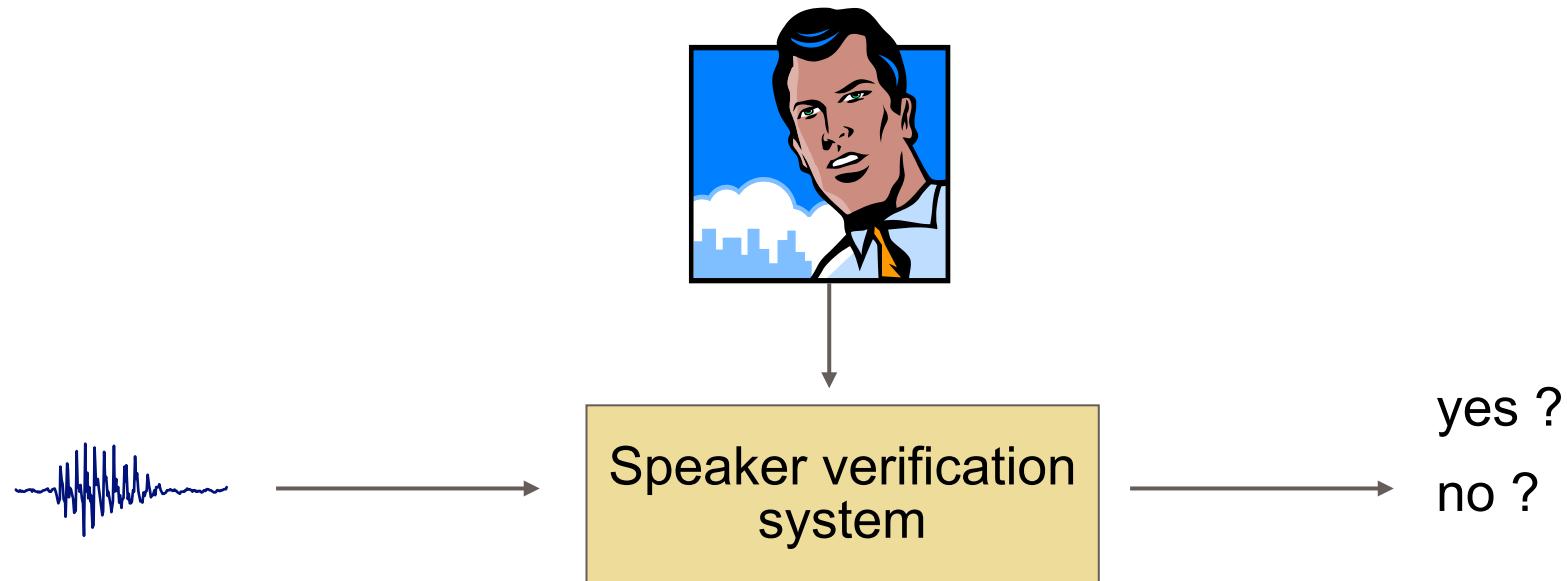


# Speaker Verification outline

- Speaker Recognition problem
- NIST Speaker Recognition evaluation
  - Performance evaluation metrics
- Feature extraction.
- I-vector for speaker verification
- Intersession compensation
- Experiments and results
- Data mismatch
- Data visualization
- Conclusion



# Speaker Verification Problem



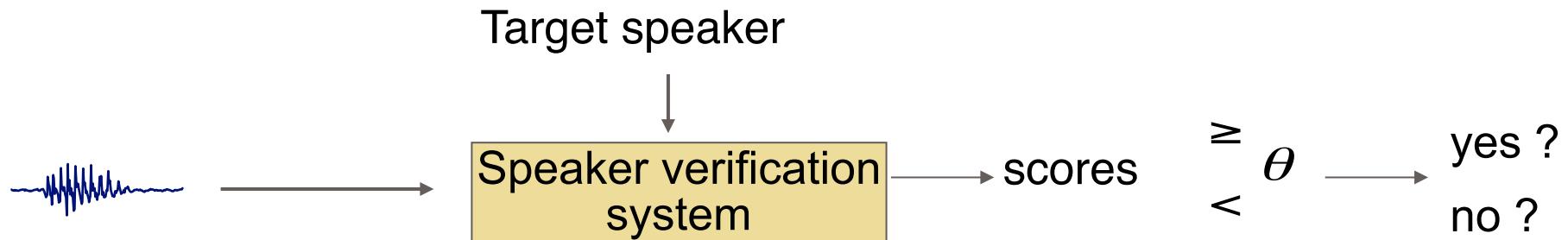
# NIST Speaker Recognition evaluation



- Several training and testing conditions (dependent on speech duration: 10sec, 1conv , 3conv,...)
- Telephone conversation and microphone data

		Test			
		10sec	1conv	1conv sum	1conv aux mic
Training	10sec	Opt			
	1conv	Opt	Core	Opt	Opt
	3conv	Opt	Opt	Opt	Opt
	8conv		Opt	Opt	Opt
	3conv sum		Opt	Opt	

# Speaker verification system performances



- False acceptance and rejection Rates

$$R_{FA} = \frac{\text{Number of False Acceptance}}{\text{Number of impostors accesses}}$$

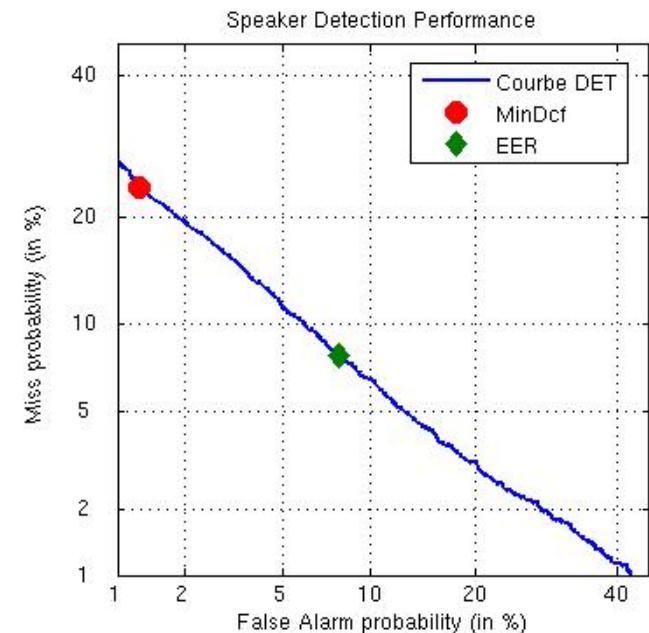
$$R_{FR} = \frac{\text{Number of False Rejection}}{\text{Number of target accesses}}$$

- EER

$$R_{FA} = R_{FR}$$

- MinDCF

$$DCF = C_{FR} \cdot P_{target} \cdot R_{FR} + C_{FA} \cdot P_{imposteur} \cdot R_{FA}$$





# Total Variability – I-vector [Dehak 09,11]

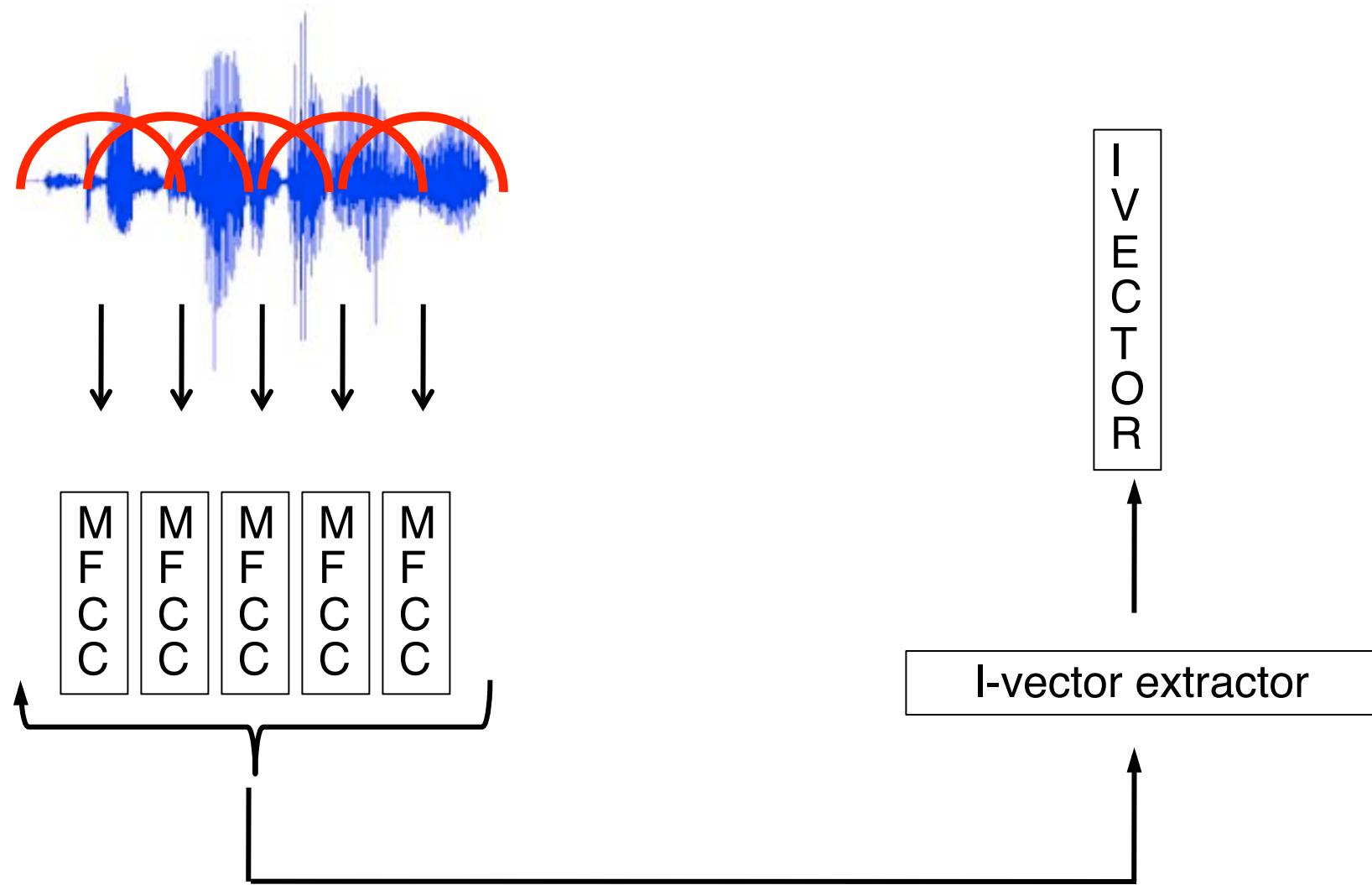
- Factor analysis as feature extractor
- $\mathbf{M} = \mathbf{m} + \mathbf{T}\mathbf{w}$ 
  - $T$  is rectangular, low rank (total variability matrix)
  - $w$  variable with standard Normal prior (**i-vectors**)

$$w(u) = E[w(u)] = l^{-1}(u)T^*\Sigma^{-1}\tilde{F}(u)$$

- Cosine scoring

$$score = \frac{\langle w_{\arg et}, w_{test} \rangle}{\|w_{\arg et}\| \cdot \|w_{test}\|}$$

# I-vector Extraction



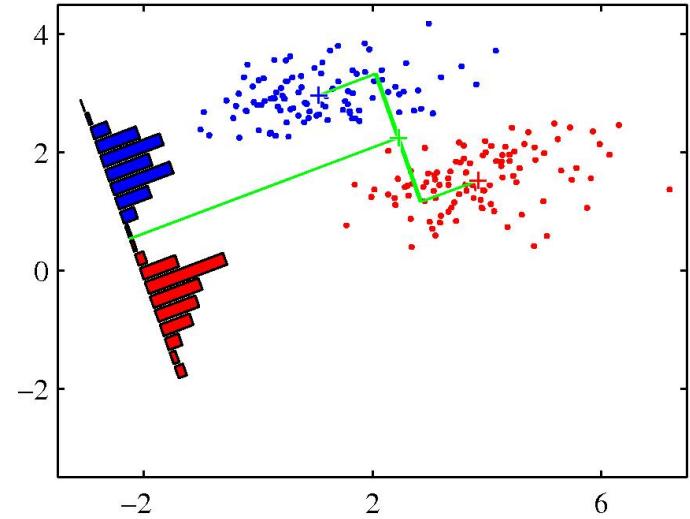
# Intersession compensation

- **LDA [Dehak 2009,2011]**

$A$  is matrix of eigenvectors from  $S_b .v = \lambda .S_w .v$

$$S_b = \sum_{j=1}^S (w_j - \bar{w})(w_j - \bar{w})^t$$

$$S_w = \sum_{s=1}^S \frac{1}{n_s} \sum_{i=1}^{n_s} (w_i^s - w_s)(w_i^s - w_s)^t$$



- **LDA+ WCCN [Hatch2006] , [Dehak 2009,2011]**

$$W = \frac{1}{S} \sum_{s=1}^S \frac{1}{n_s} \sum_{i=1}^{n_s} (A^t w_i^s - w_s)(A^t w_i^s - w_s)^t$$

$$w_s = \frac{1}{n_s} \sum_{i=1}^{n_s} A^t w_i^s \quad \text{mean of utterances of each speaker}$$

$S$  number of speakers

$n_s$  number of utterances for each speaker (  $s$  )

$\bar{w}$  the mean of the entire population



# Modified Cosine Scoring

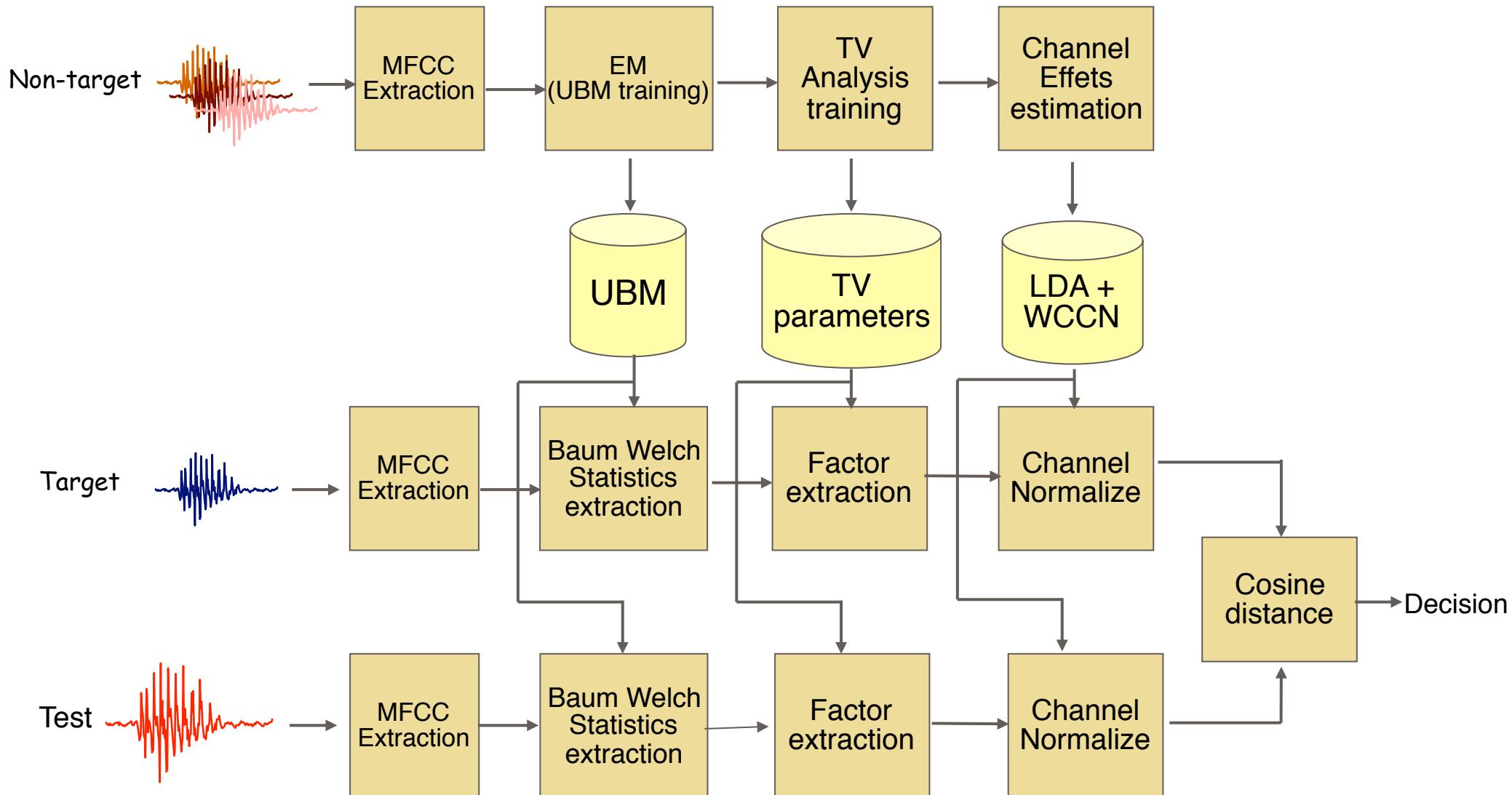
- LDA and WCCN combination [Dehak 09,11]

$$score(w_{\arg et}, w_{test}) = \frac{(A^t w_{\arg et})^t W^{-1} (A^t w_{test})}{\sqrt{(A^t w_{\arg et})^t W^{-1} (A^t w_{\arg et})} \cdot \sqrt{(A^t w_{test})^t W^{-1} (A^t w_{test})}} \geq \theta$$

$A$  : Linear Discriminant Analysis

$W$  : Within Class Covariance Normalization

# Telephone System





# JFA/TV Comparison experiments

- **Gender dependent UBM**
  - 2048 Gaussians
  - 60 dimensional features : 19 Gaussianized MFCC's + energy + delta + double delta
- **JFA**
  - 300 speaker factors, 100 channel factors, common factors.
  - 1000 z-norm utterances and around 200 t-norm impostor models
- **Cosine distance scoring**
  - i-vector dim=400
  - LDA (dim=200) +WCCN
  - 1000 z-norm utterances and around 200 t-norm impostor models

# Results on core condition NIST 2008 SRE- JFA/TV comparison



- NIST 2008 SRE : female trials

	English trials		All trials	
	EER	M		MinDCF
JFA scoring	3.17%	0.012	6.15%	0.032
Cosine distance scoring	2.90%	0.012	5.76%	0.032

- NIST 2008 SRE : male trials

	English trials		All trials	
	EER	M		MinDCF
JFA scoring	2.64%	0.012	5.15%	0.027
Cosine distance scoring	1.12%	0.009	4.48%	0.024

# Results on 10sec-10sec NIST 2008 SRE- JFA/TV comparison



- NIST 2008 SRE : female trials

	English trials		All trials	
	EER	MinDCF		MinDCF
JFA scoring	16.01%	0.09	17.99%	0.075
Cosine distance scoring	12.19%	0.057	16.59%	0.072

- NIST 2008 SRE : male trials

	English trials		All trials	
	EER	MinDCF		MinDCF
JFA scoring	15.20%	0.097	15.45%	0.068
Cosine distance scoring	11.09%	0.047	14.44%	0.063



# Telephone and Microphone mismatch

- **NIST 2010 Speaker Recognition Evaluation core condition**
  - Telephone data
  - Interview data (microphone)
- **All proposed systems are channel dependent (conditioned system)**
- **Contributions**
  - Single system for all conditions (independent to Data Type)
  - Applying a cascade of channel compensation techniques to remove the mismatches between Telephone and interview data
  - The score calibration is still an issue
  - Data visualization for speaker recognition
- \* **Channel effects**



# Channel-Blind System

- Single system applied for all different sub-condition - no conditioning
- Total variability space is composed of 800 dimensions [Senoussaoui 10] from
  - 600 telephone i-vector
  - 200 interview and microphone i-vector

$$M = m + Sw \quad S = [T^{tel}, T^{mic}]$$

- Probabilistic LDA [Prince 07] is similar to JFA but in the i-vector space
  - Extension of the total variability framework for the interview data
- Using Probabilistic LDA to project interview and telephone i-vectors in the same speaker space

$$w = \mu + Vy + Ux + \epsilon$$

$\mu$  means of the entire ivectors (telephone data, (800,1))

$V$  speaker space (telephone data, (800,600))

$U$  channel space (trained on microphone and interview data, (800,200))

$\epsilon$  noise modeled by full covariance matrix trained in telephone data of dimension (800,800)



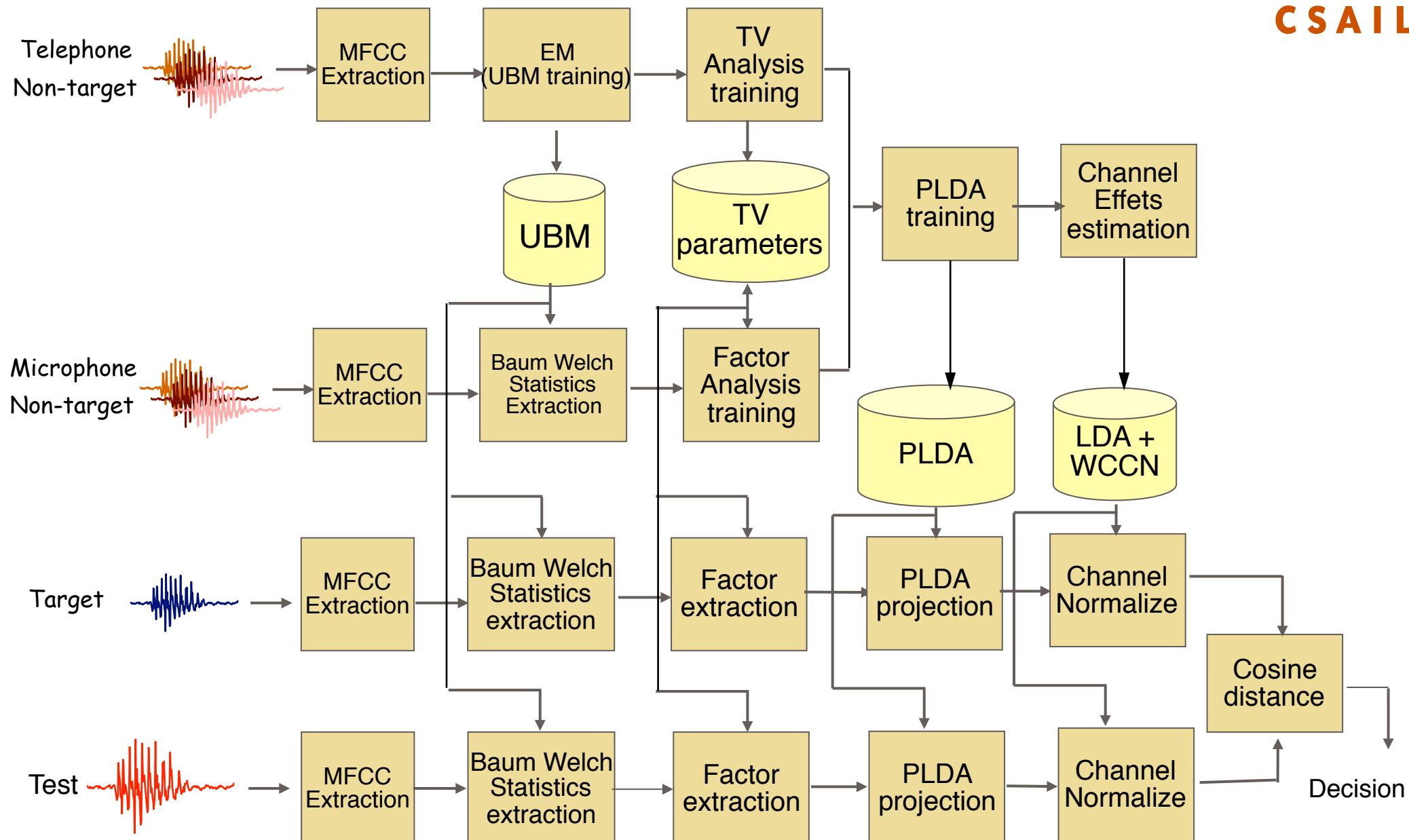
# Channel-Blind System Cosine Scoring

- LDA and WCCN combination

$$score(y_{target}, y_{test}) = \frac{(A^t y_{target})^t W^{-1} (A^t y_{test})}{\sqrt{(A^t y_{target})^t W^{-1} (A^t y_{target})} \cdot \sqrt{(A^t y_{test})^t W^{-1} (A^t y_{test})}} \leq \theta$$

- **LDA matrix trained in the speaker space of the PLDA**
  - Trained on both microphone and telephone data (Switchboard and MIXER)
  - Dimension reduction from 600 to 250
- **Within Class Covariance**
  - Trained on both microphone and telephone data (NIST 2005,2006,2008 SRE)
  - In the interview data every speaker session is considered as new class

# Channel-Blind System





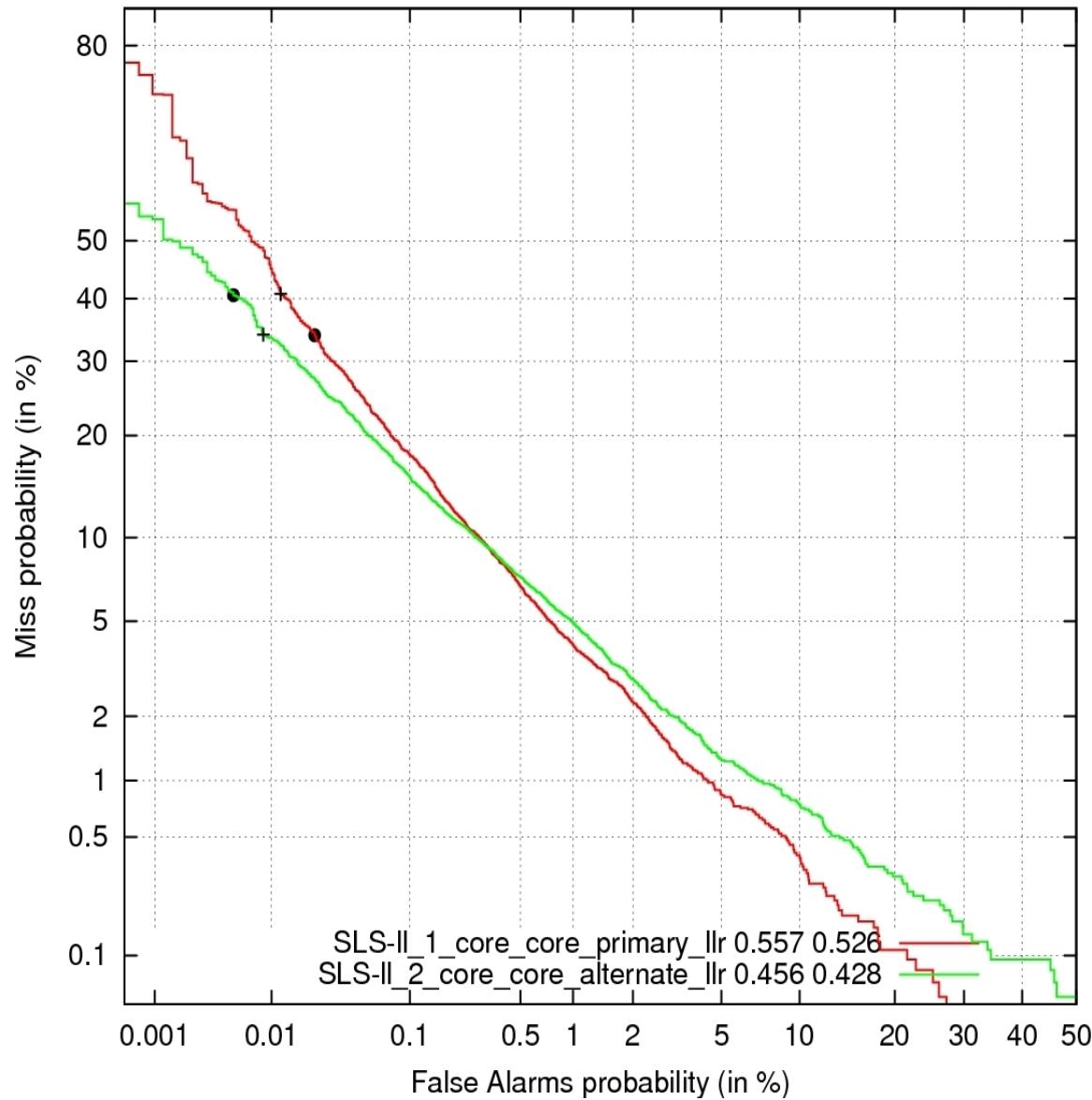
# System Details

- **General**
  - Gender dependent UBMs
  - 2048 Gaussians
  - 60 dimensional features : 19 MFCC's + energy + delta + double delta
  - Feature warping
  - SAD
    - \* **Thanks to BUT for providing us the telephone SAD**
    - \* **Thanks to CRIM for providing us the interview and microphone SAD**
- **Telephone system**
  - I-vectors dim=600
  - LDA (dim=250) +WCCN
  - zt-norm : 1000 z-norm utterances and 300 t-norm impostor models
- **Blind system**
  - I-vectors dim=800
  - PLDA is used to project in 600 speaker factors
  - LDA (dim=250) +WCCN
  - s-norm : 1000 s-norm



# Telephone vs Blind Systems

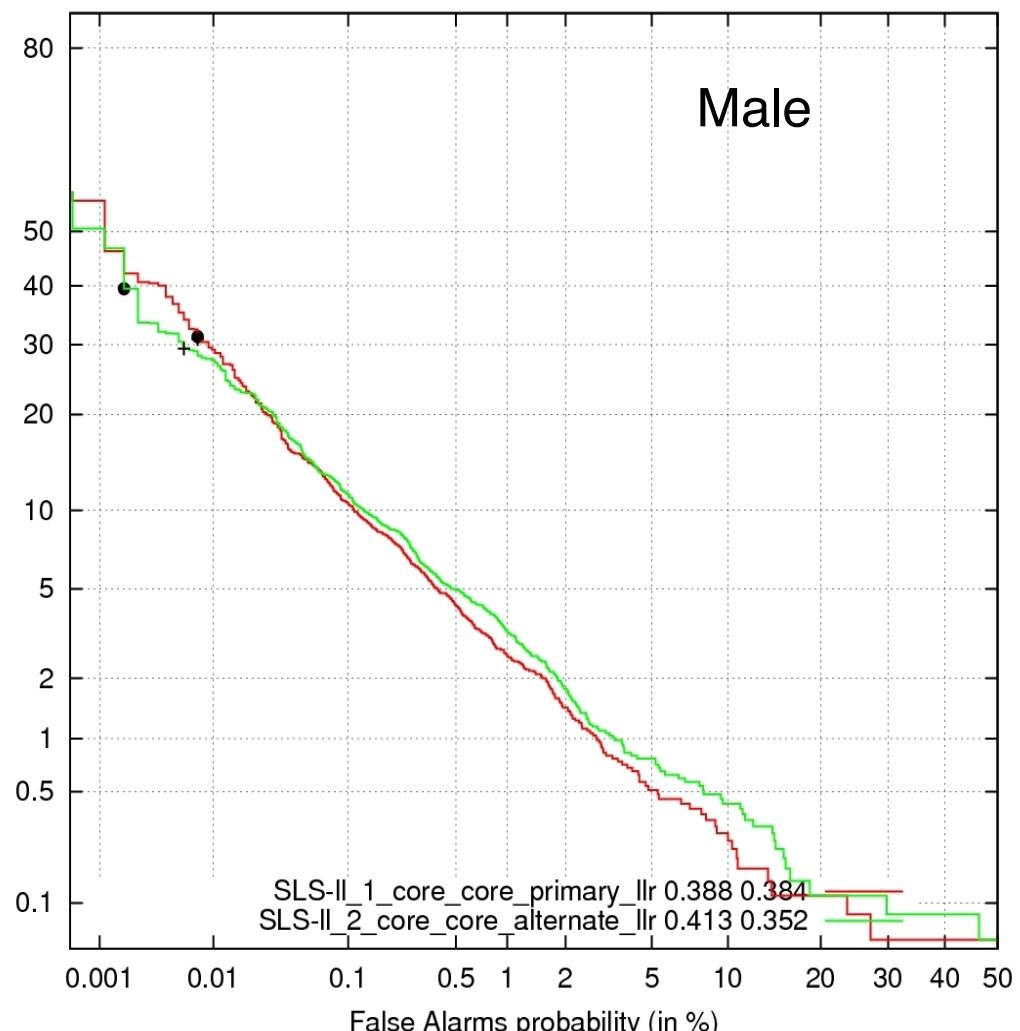
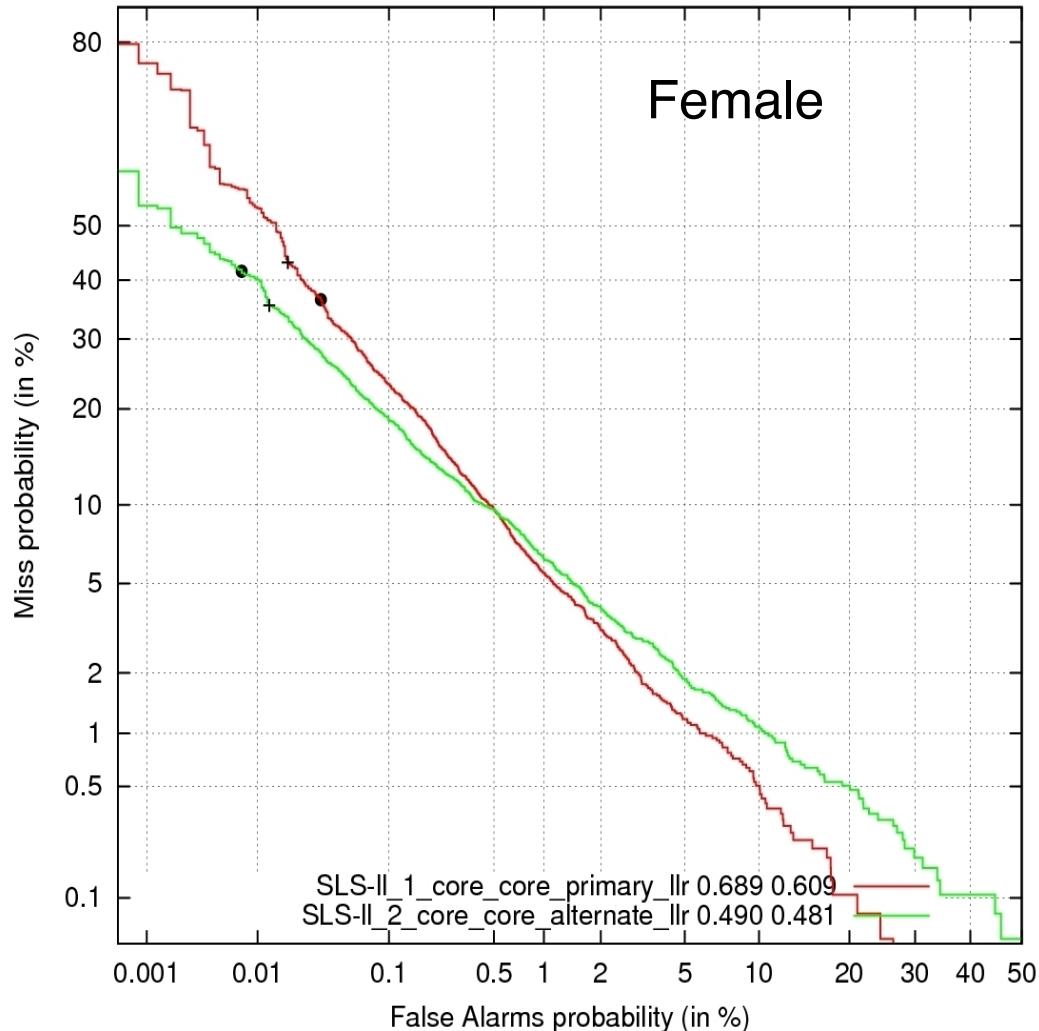
## Common Condition 5 (tel-tel) Extended





# Telephone vs Blind Systems

## Common Condition 5 (tel-tel) Extended

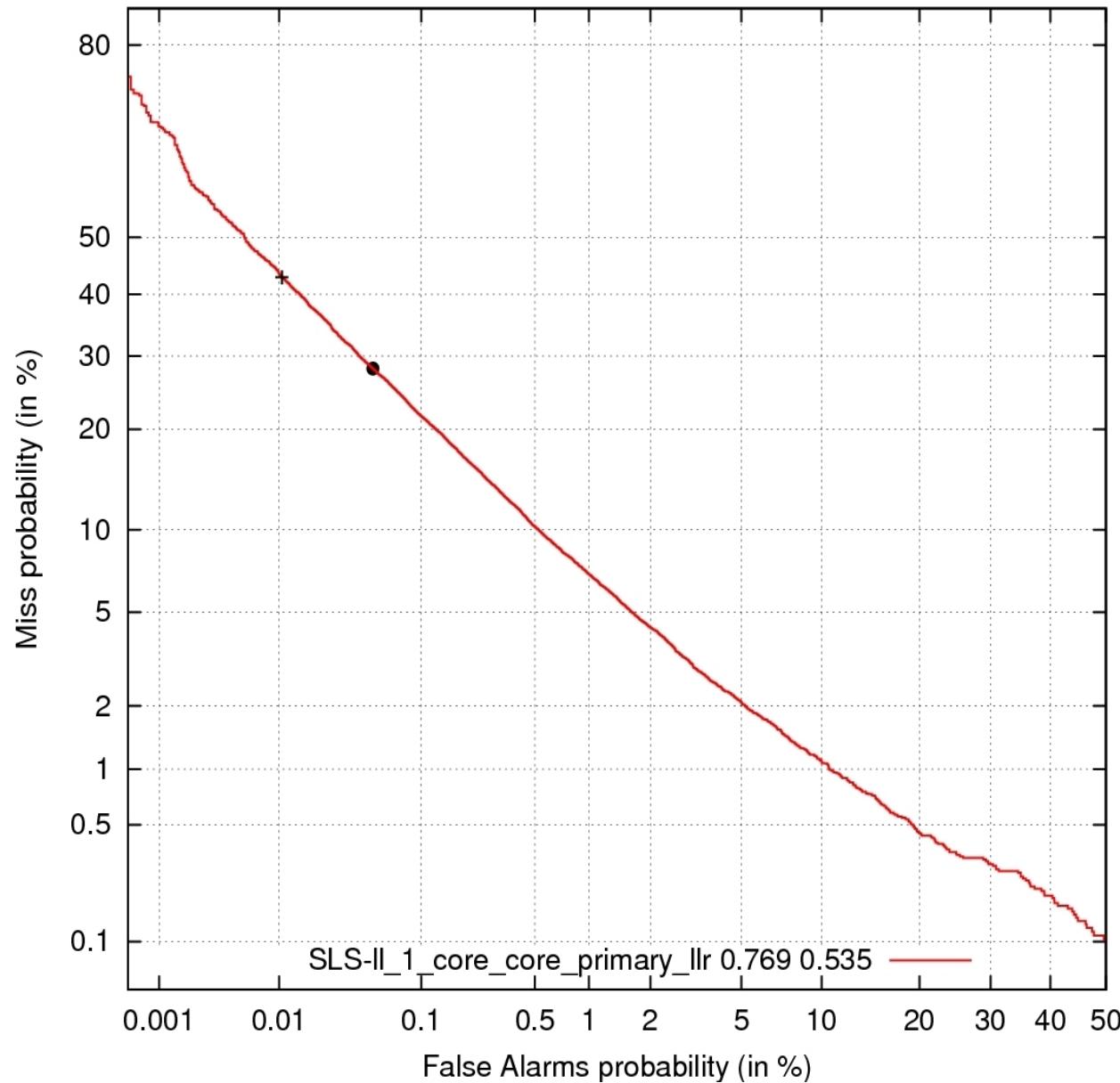


# Interview Microphone

## Common Condition 2 (diff mic)



Extended

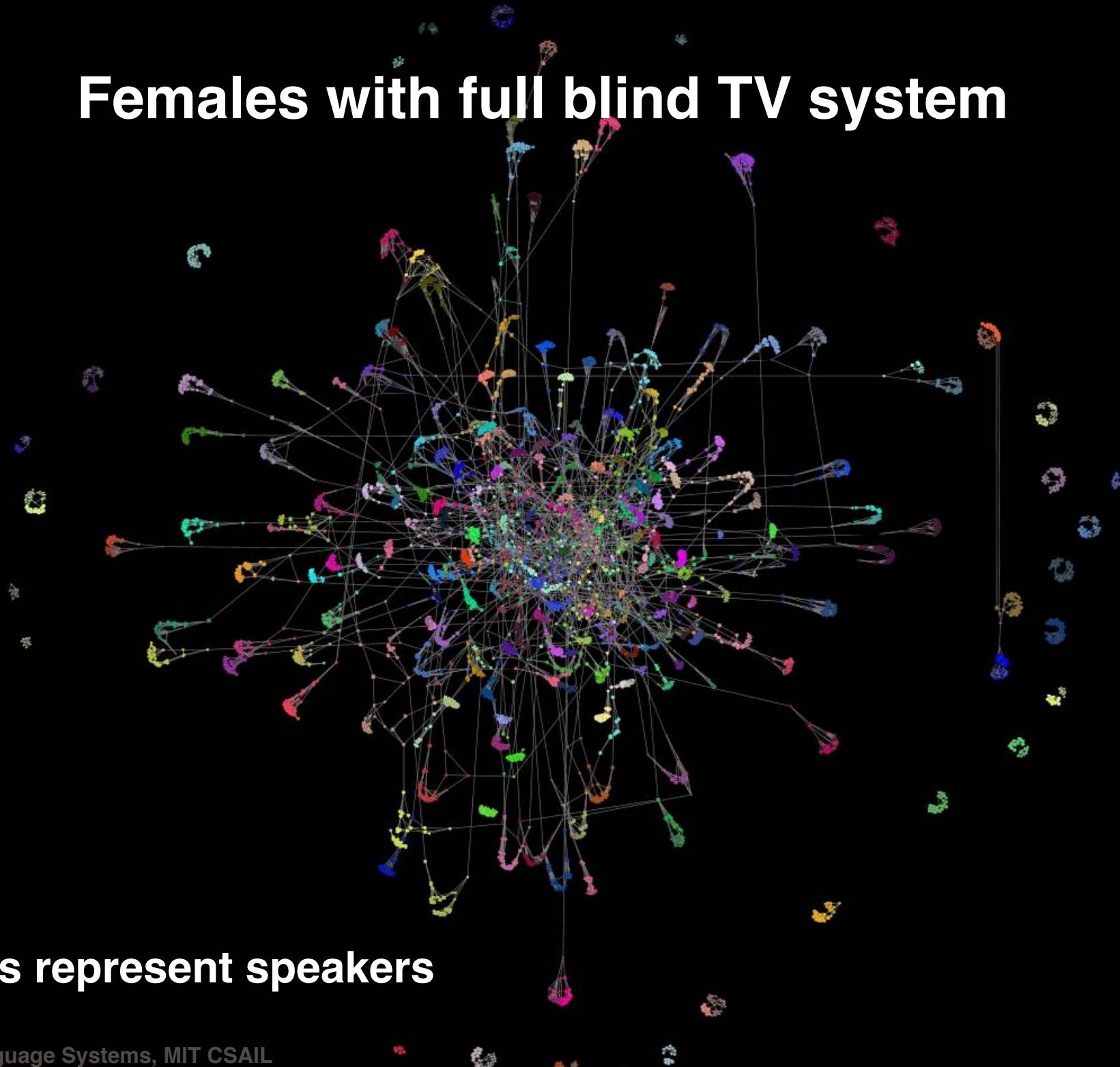




# Graph Visualization

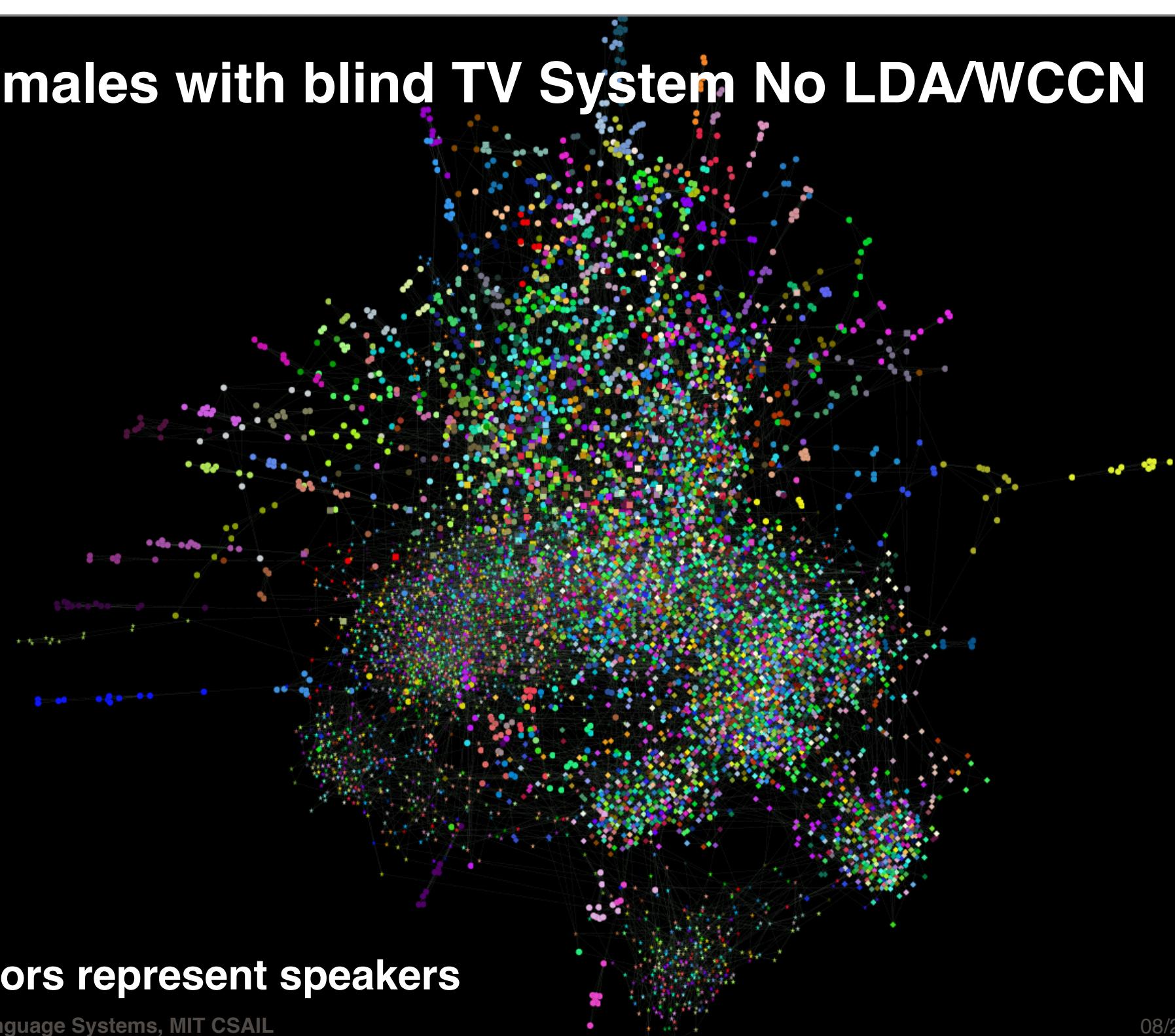
- **Work at exploring behavior of speaker matching for large data set mining (Zahi Karam)**
  - Visualization using the Graph Exploration System (GUESS) [Eytan 06]
- **Represent segment as a node with connections (edges) to nearest neighbors (3 NN used)**
  - NN computed using blind TV system (with and without channel normalization)
- **Applied to 5438 utterances from the NIST SRE10 core**
  - Multiple telephone and microphone channels
- **Absolute locations of nodes not important**
- **Relative locations of nodes to one another is important:**
  - The visualization clusters nodes that are highly connected together
- **Meta data (speaker ID, channel info) not used in layout**
- **Colors and shapes of nodes used to highlight interesting phenomena**

# Females with full blind TV system



**Colors represent speakers**

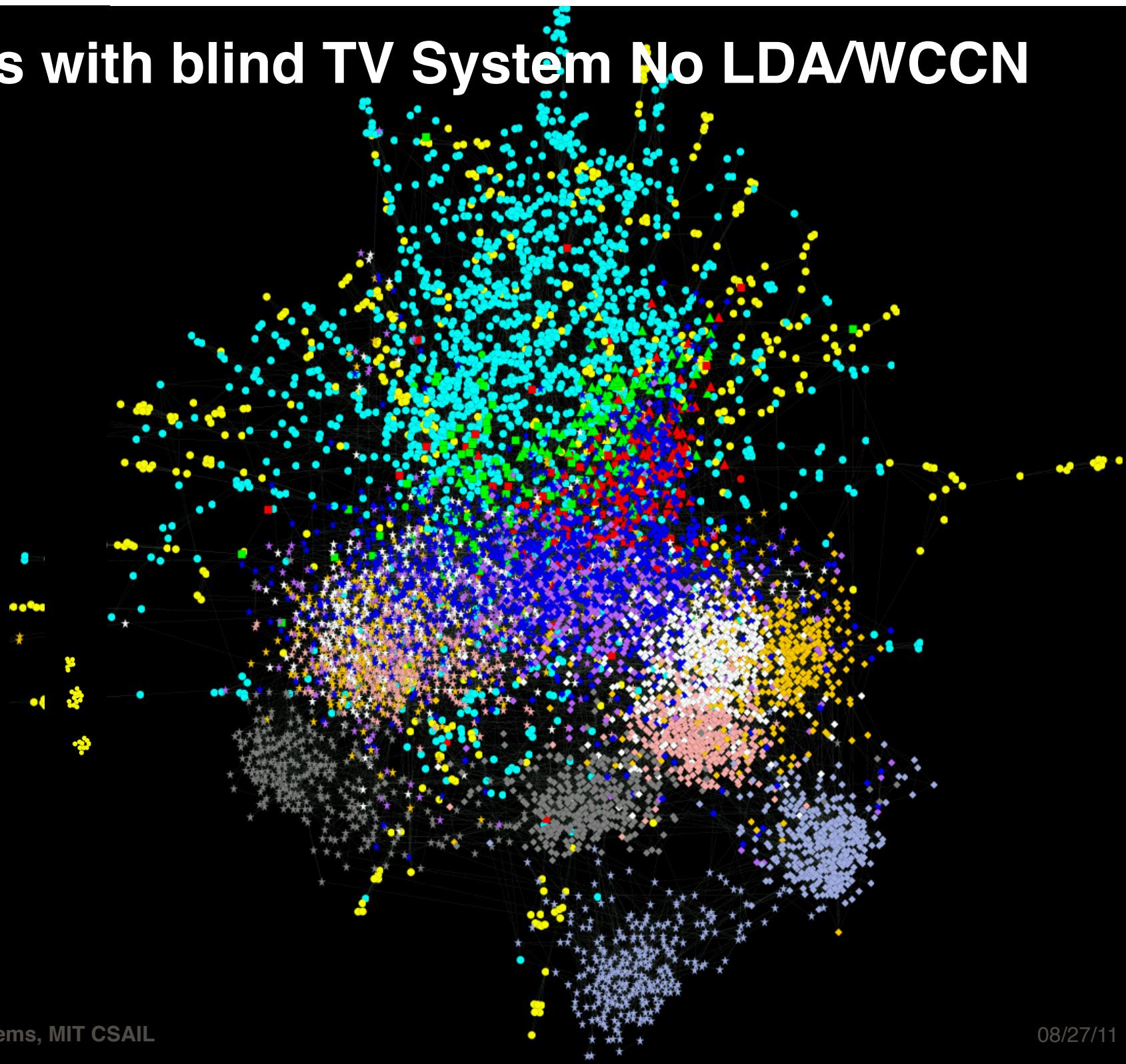
# Females with blind TV System No LDA/WCCN



Colors represent speakers

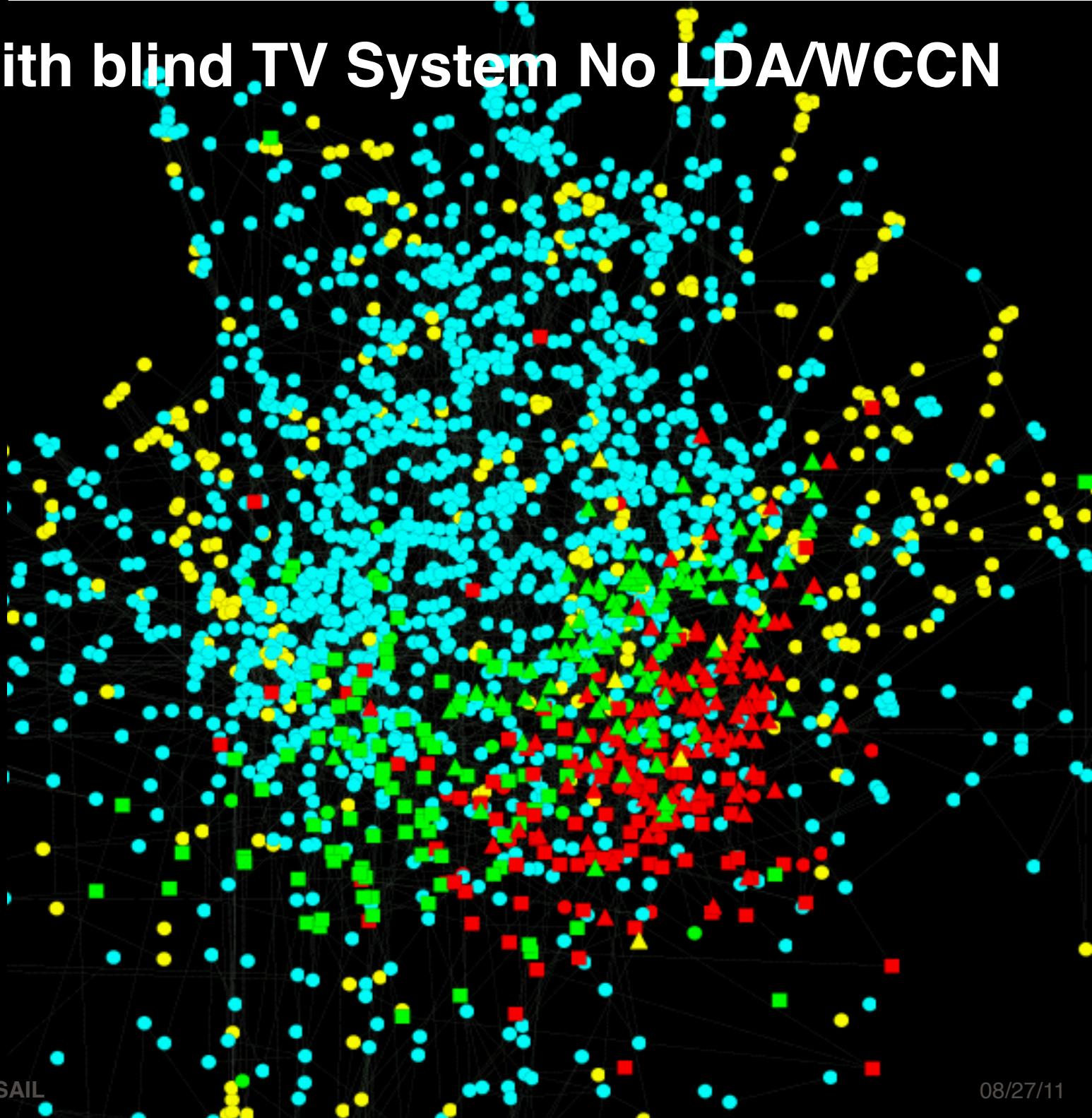
# Females with blind TV System No LDA/WCCN

Cell phone  
Landline  
215573qjn  
215573now  
Mic\_CH08  
Mic\_CH04  
Mic\_CH12  
Mic\_CH13  
Mic\_CH02  
Mic\_CH07  
Mic\_CH05  
▲ = high VE  
■ = low VE  
● = normal VE  
◆ = room LDC  
\* = room HIVE



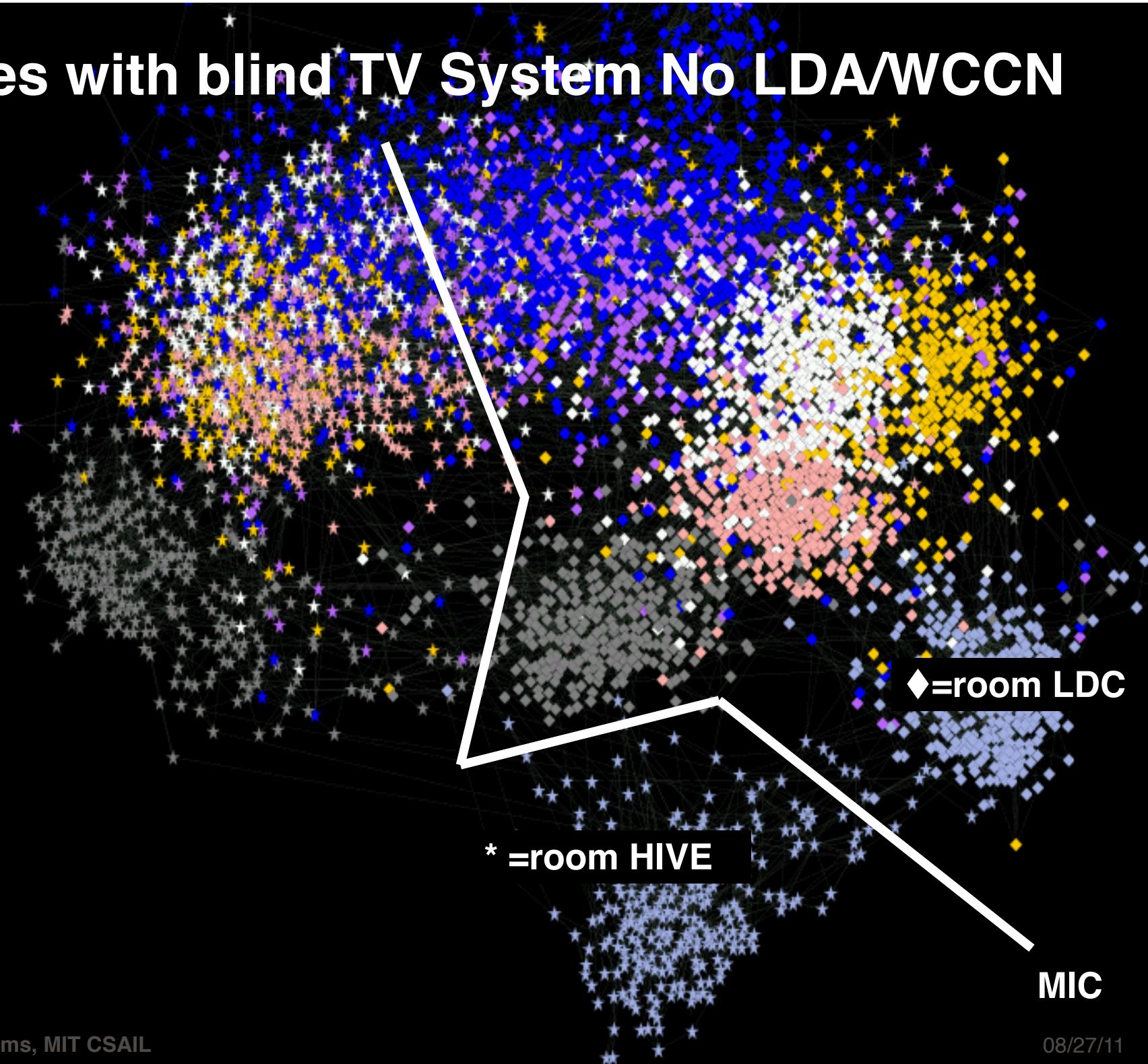
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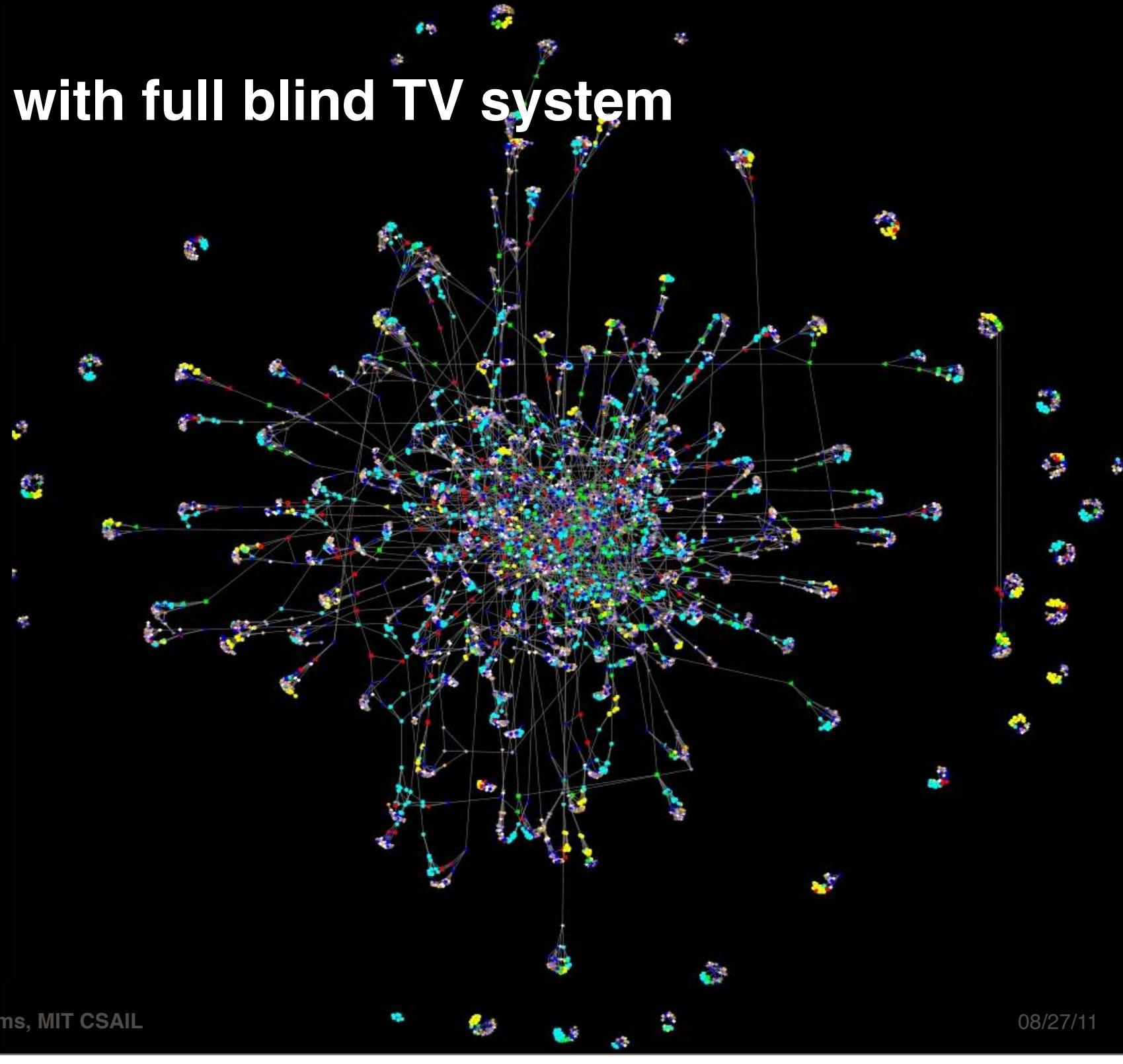
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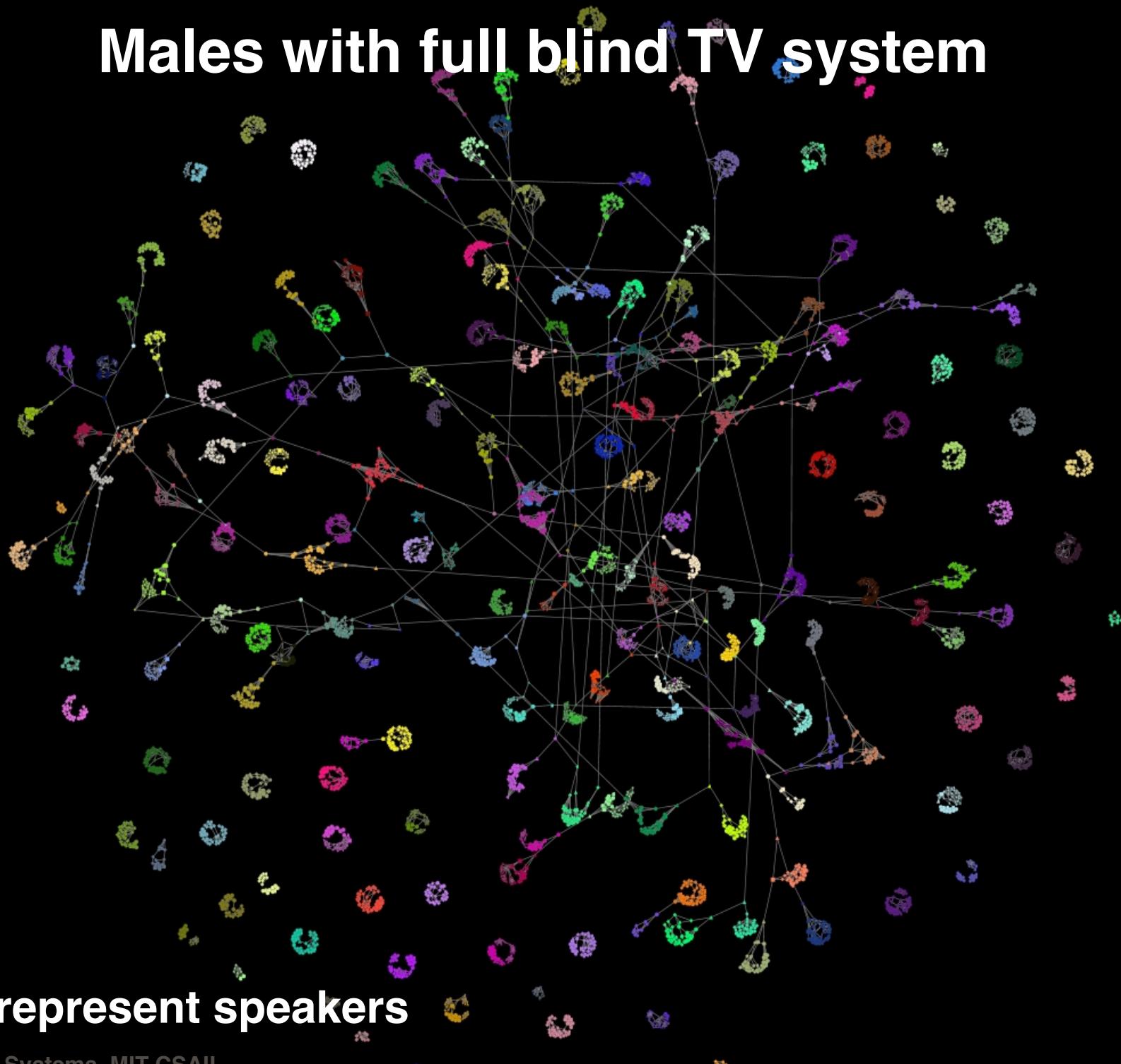


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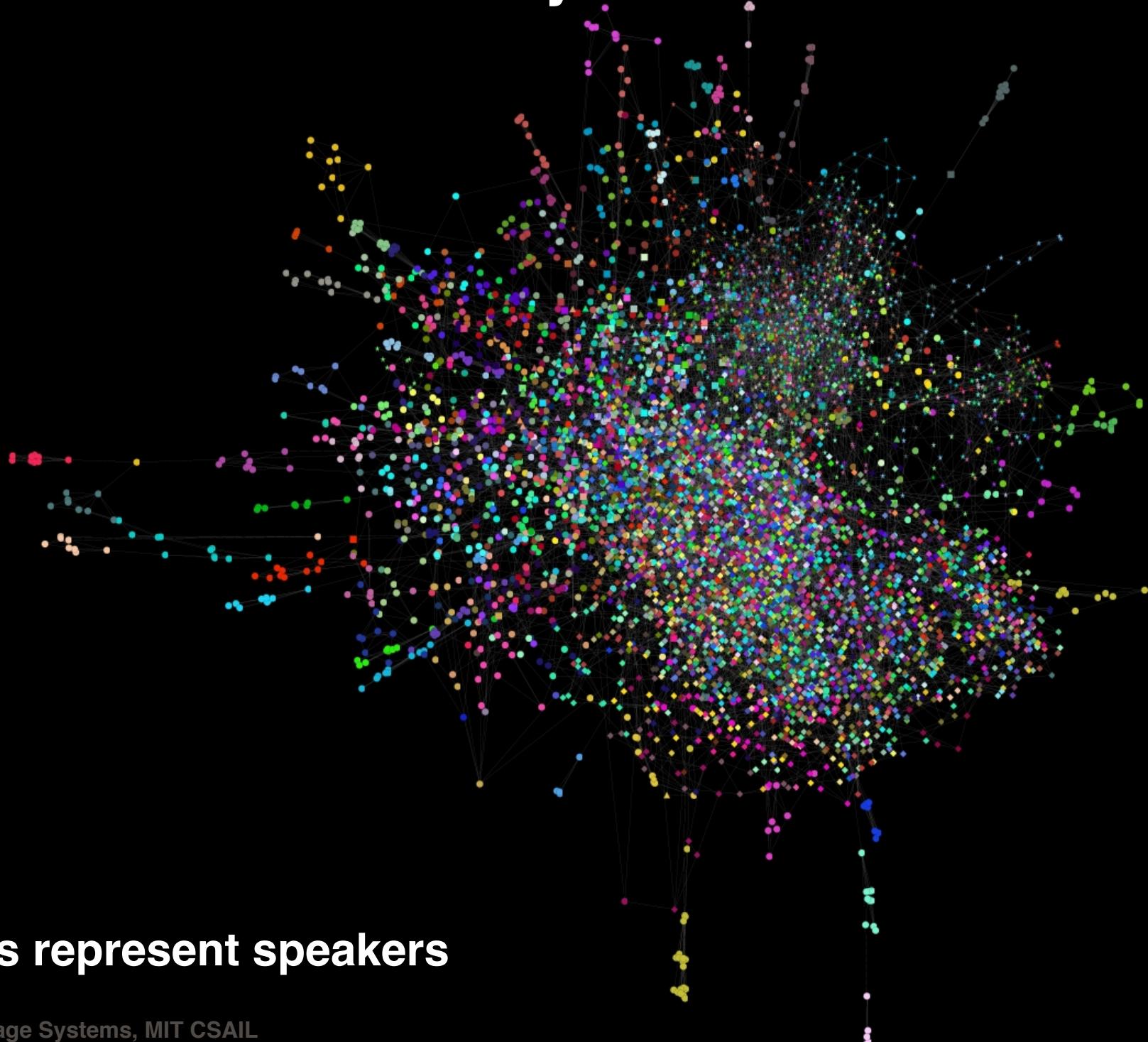


# Males with full blind TV system



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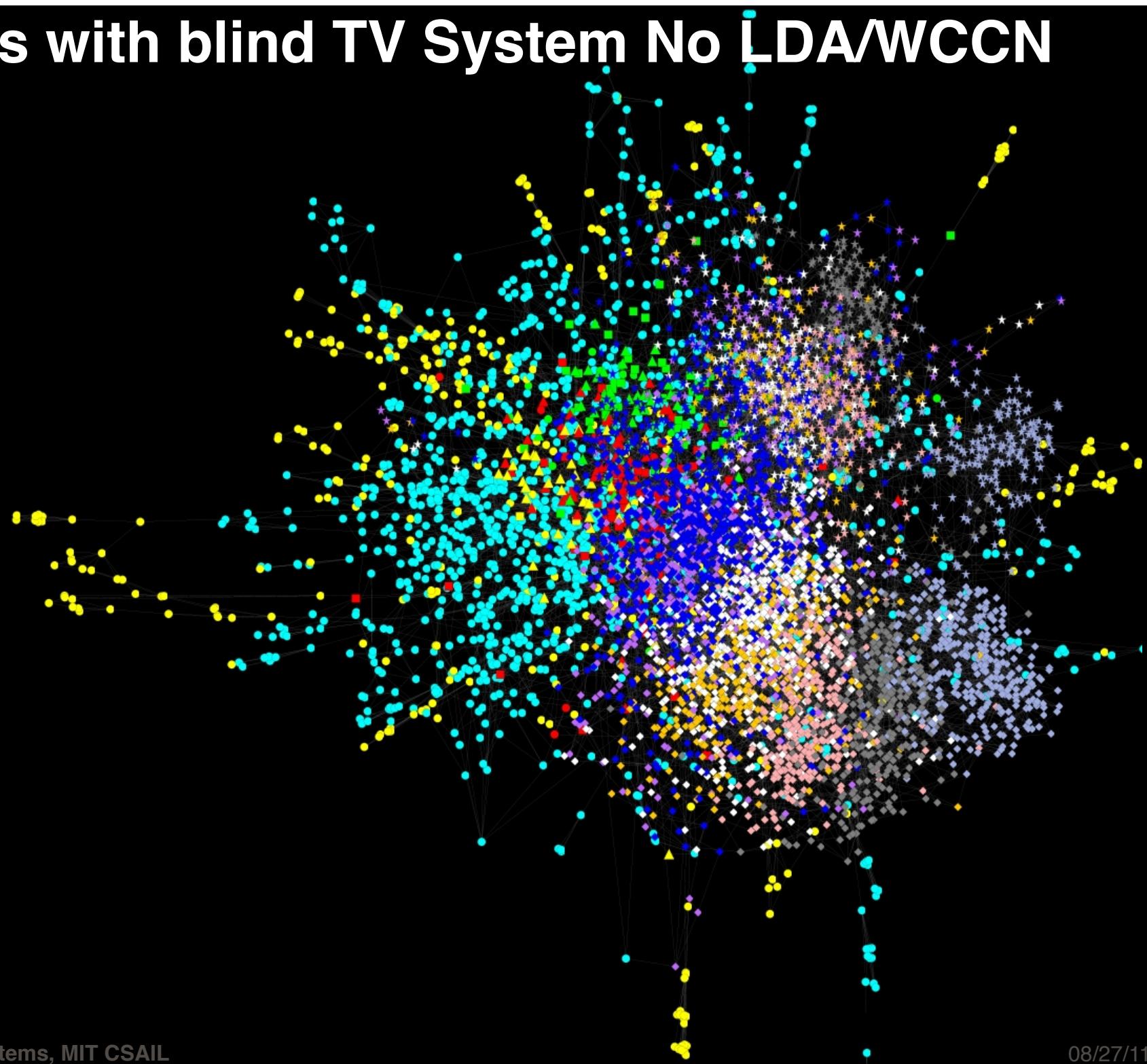
# Males with blind TV System No LDA/WCCN



Colors represent speakers

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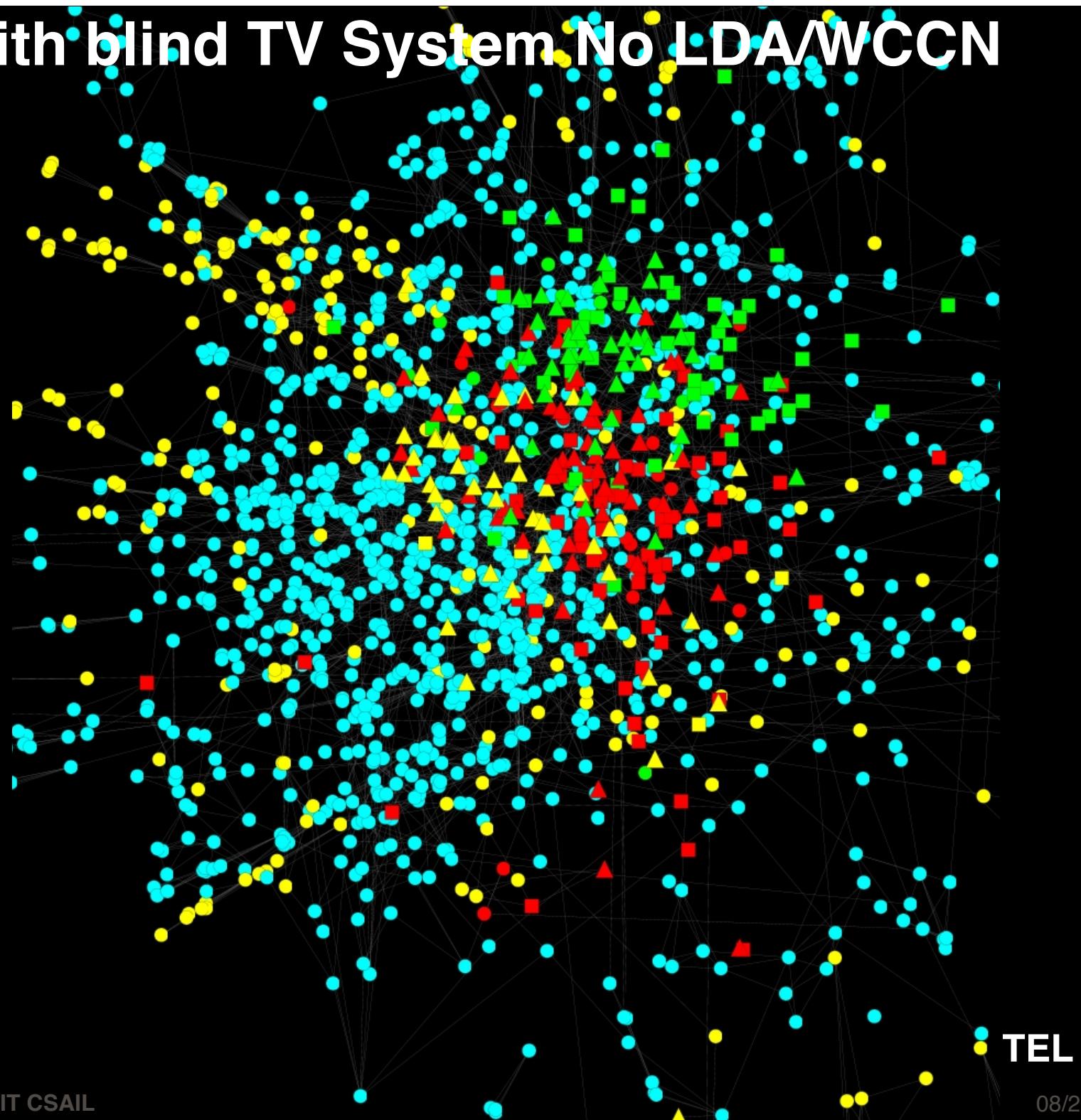
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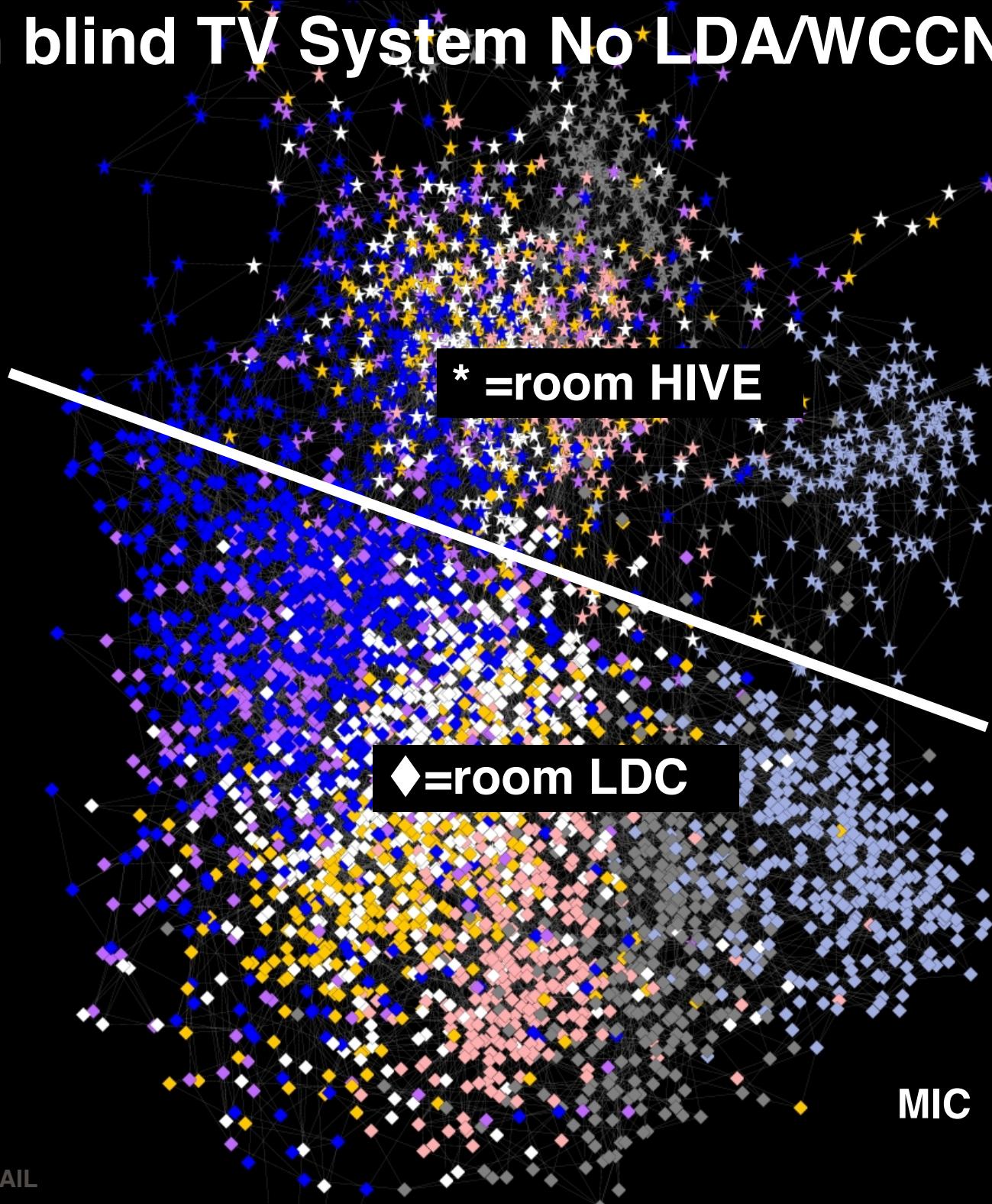
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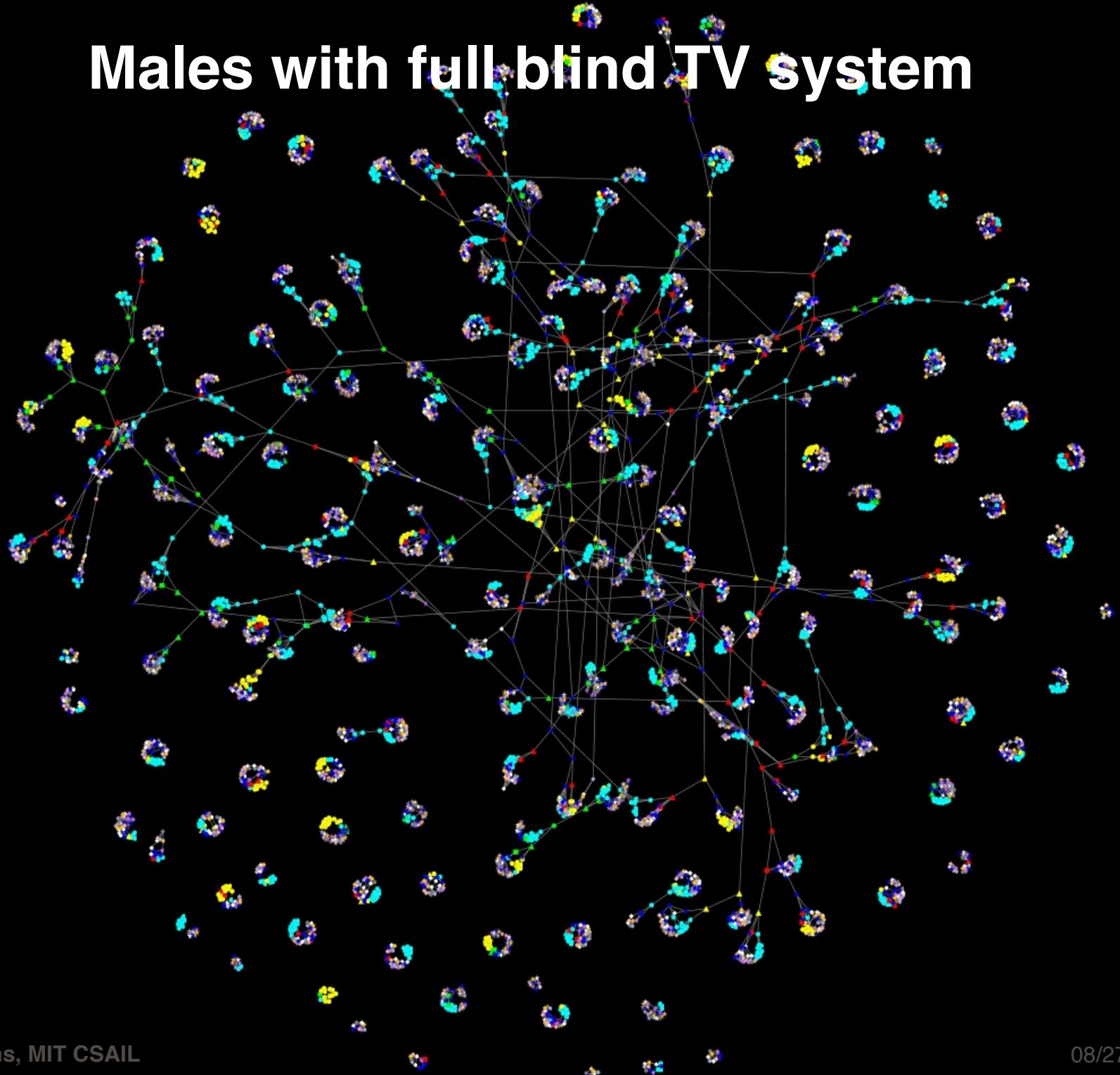
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# Conclusions

- **New powerful speaker representation:**
  - Low dimensional features space (i-vectors)
  - Factor analysis as features extractor
- **The i-vector Blind system demonstrated robustness over conditions**
  - Graph analysis provides new data exploration techniques
- **PLDA can be applied for verification task as well**
  - P. Kenny, Bayesian Speaker Verification with Heavy-Tailed Priors. *Odyssey Speaker and Language Recognition Workshop*, Brno, Czech Republic, June 2010.
  - Senoussaoui, M., Kenny, P., Dumouchel, P., and Castaldo, F., Well Calibrated Heavy Tailed Bayesian Speaker Verification for Microphone Speech, *Proc ICASSP, Prague, Czech Republic, May 2011*
- **We proposed a cascade of LDA versions to deal with data mismatch and channel effects**
  - Is there any non-linearity affect?



# Outline

- Problem Statement of this talk
- History and theory (as a speaker verification problem)
  - Gaussian Mixture Models w/ Universal Background Model.
  - Joint Factor Analysis
  - Ivector framework
- Application
  - Speaker recognition
  - Speaker diarization
  - Language identification
  - Emotion recognition



# Roadmap

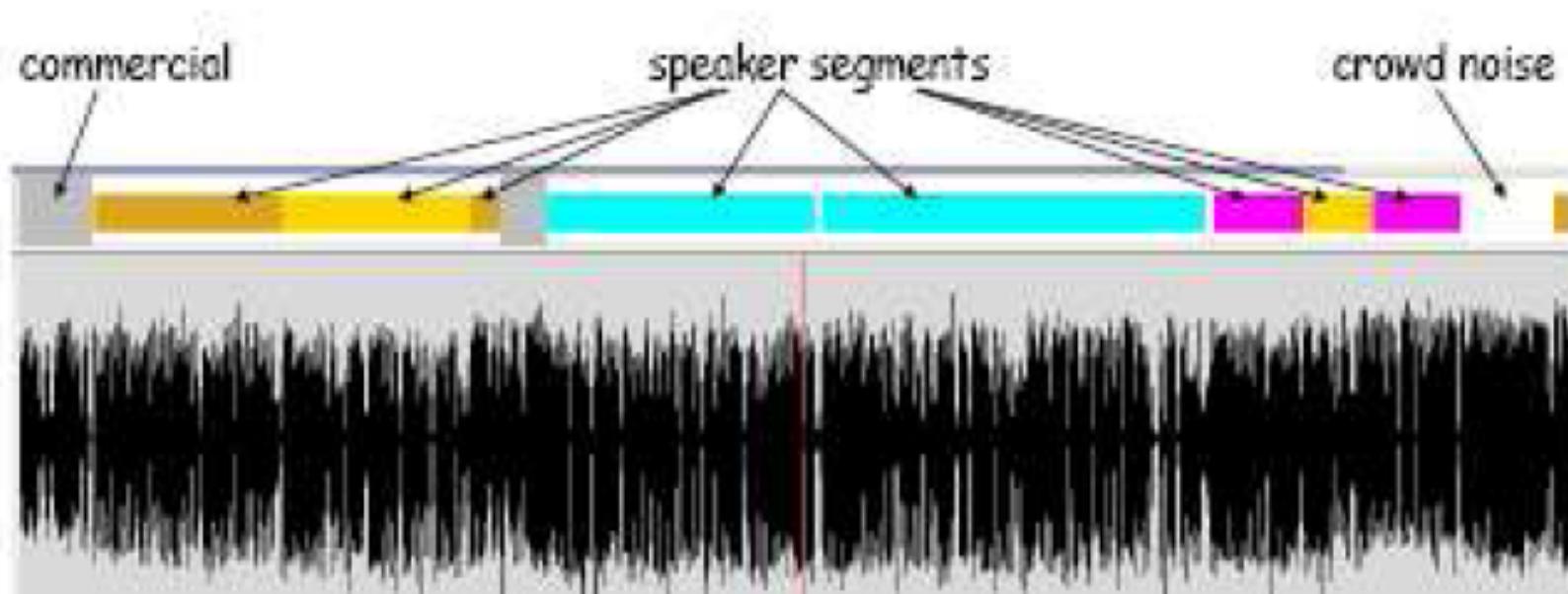
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  - Speaker diarization
  - Language recognition
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# Unsupervised Methods for Speaker Diarization

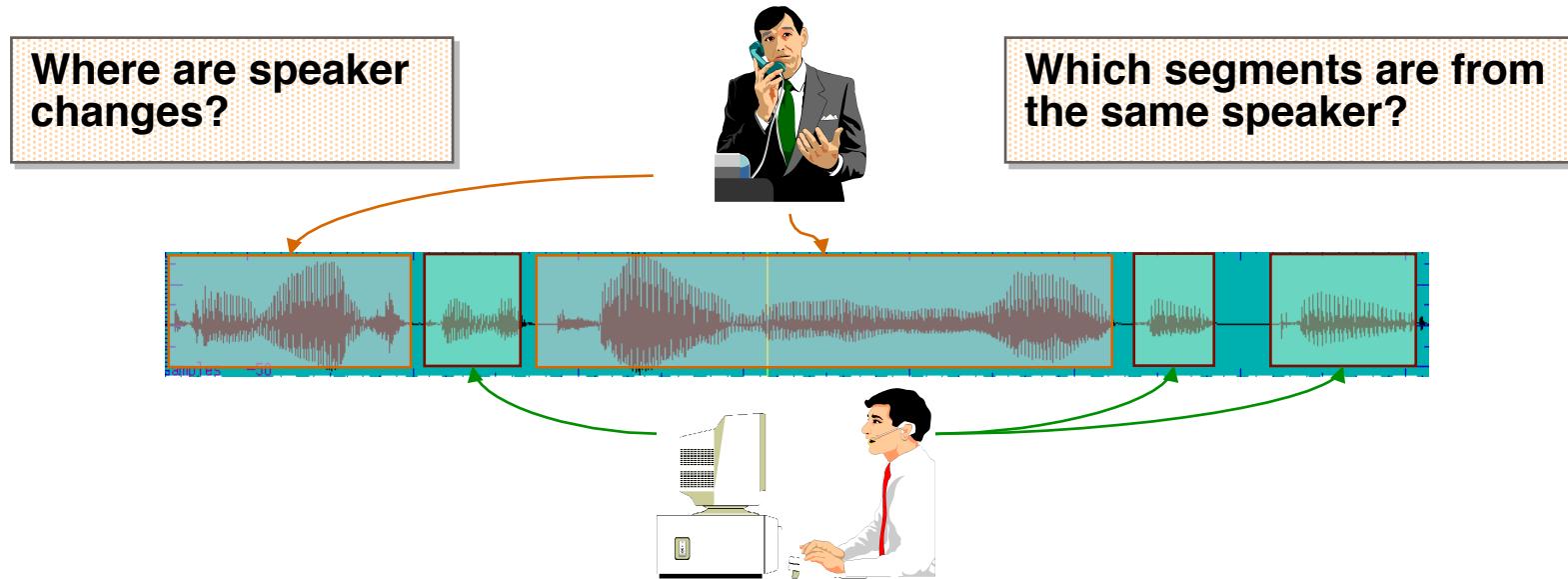
# Audio Diarization

The task of marking and categorizing the different audio sources within an unmarked audio sequence



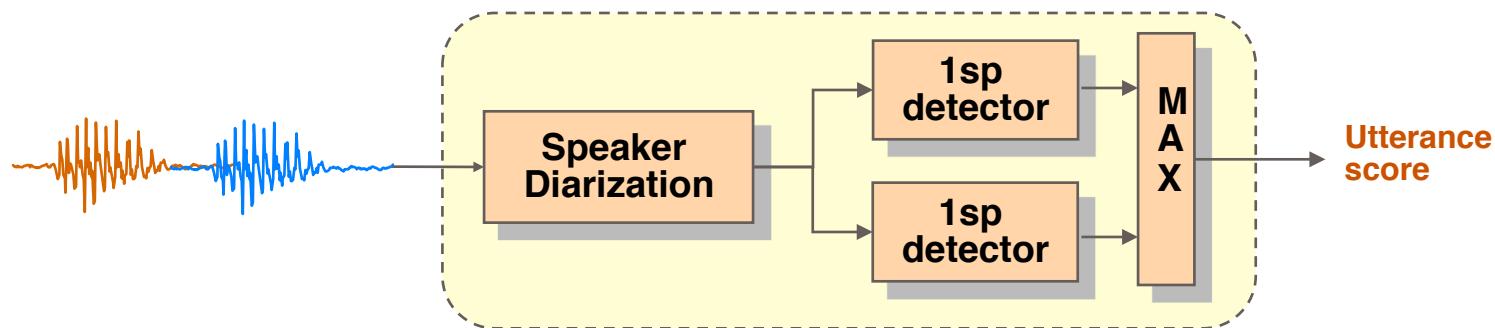
# Speaker Diarization

- “Who is speaking when?”
- **Segmentation**
  - Determine when speaker change has occurred in the speech signal
- **Clustering**
  - Group together speech segments from the same speaker



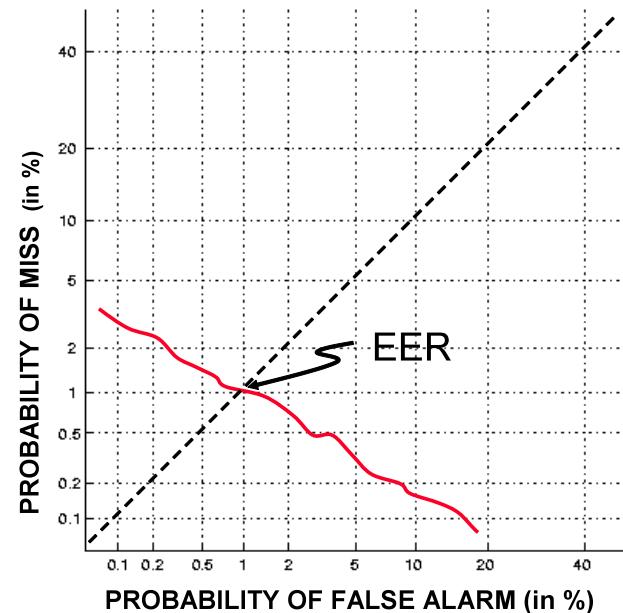
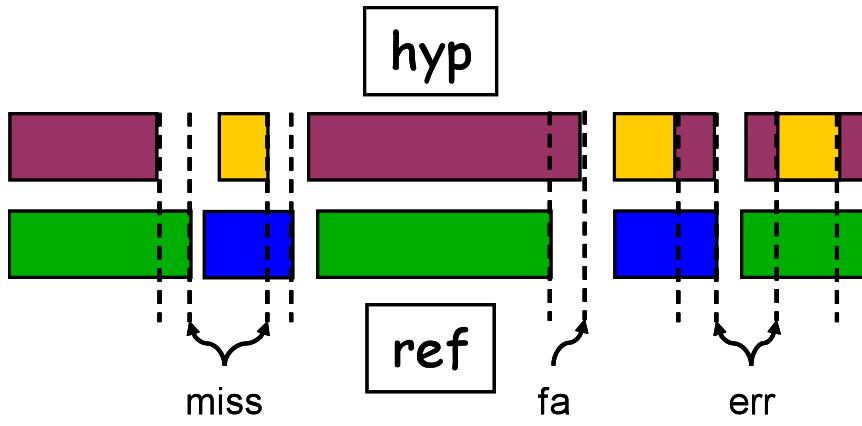
# Applications

- As a pre-processing step for other downstream applications
  - Annotate transcripts with speaker changes and labels
  - Provide an overview of speaker activity
  - Adapt a speech recognition system
  - Do speaker detection on multi-speaker speech



# Diarization Error Measures

- **Diarization Error Rate (DER)**
  - Miss (speaker in reference but not in hypothesis)
  - False Alarm (speaker in hypothesis but not in reference)
  - Speaker Confusion (confusing one speaker's speech as from another)
- **Indirect Measures**
  - Effect on the results of a speaker detection system / speech recognizer





# Experiment Data

- **Summed-channel telephone speech**
  - 2008 NIST Speaker Recognition Evaluation Test Data
  - 2215 two-speaker telephone conversations (~5min each)
  - Can obtain a reference diarization by applying ASR or Voice Activity Detection on each channel separately
    - \* **Scoring ignores overlapped speech**



# Roadmap

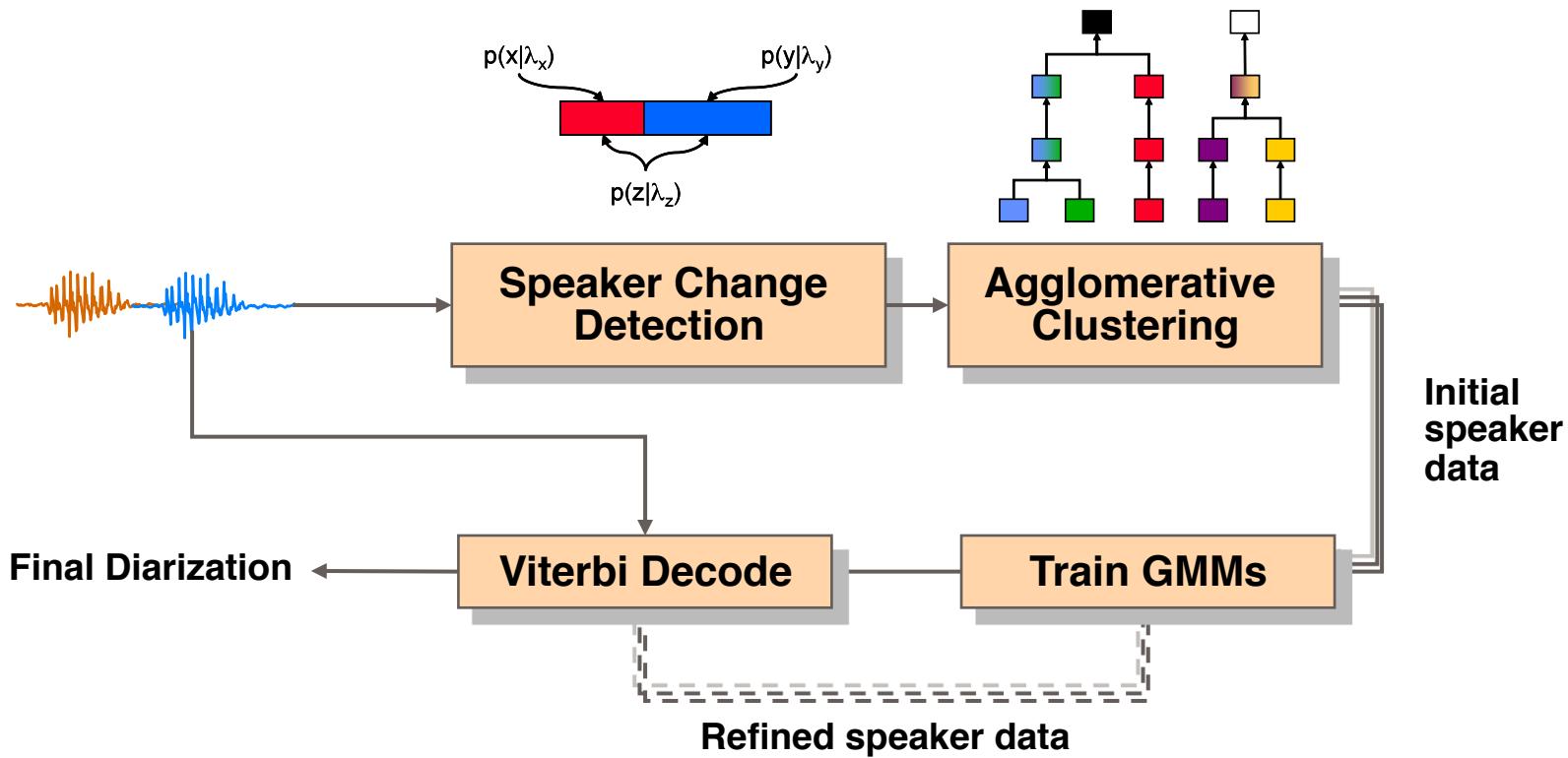
- **Introduction**
- **A BIC-based Baseline System**
- **A Total Variability-based Approach**
  - Factor Analysis Re-visited
  - Exploiting Intra-Conversation Variability
- **Towards Less Supervision**
- **Summary and Outlook**



# Roadmap

- Introduction
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# BIC-based Baseline System



- **Bayesian Information Criterion (BIC)**
  - BIC-based speaker change detection
  - Agglomerative hierarchical clustering with BIC-based stopping criterion
  - Iterative re-segmentation with GMM-Viterbi decoding



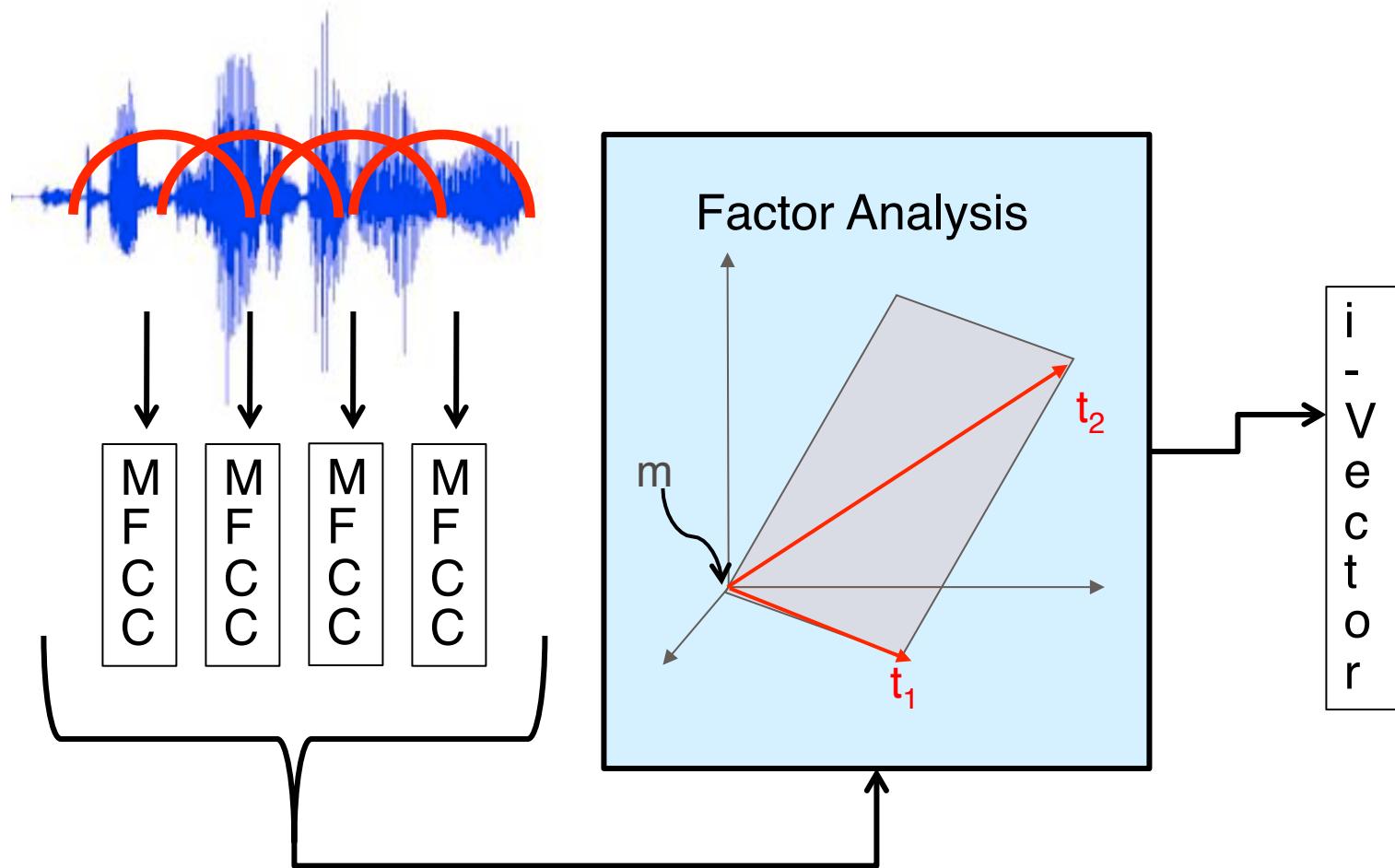
# Towards Factor Analysis

- At the heart of the speaker diarization problem is the problem of speaker modeling
  - We have seen how well factor analysis-based methods perform in speaker recognition.
- Previous work in FA-based diarization
  - Stream-based, on-line system (Castaldo, 2008)
  - Variational Bayesian system (Kenny, 2010)

# Towards Factor Analysis

- **Advantages**
  - We have seen how well factor analysis-based methods perform in speaker recognition.
- **Difficulties**
  - Decisions made on very short (~1 second) speech segments
  - Poor speaker change detection can corrupt speaker models

# i-vector Extraction





# Inter-session Compensation and Cosine Scoring

IF we were to follow, by rote, the standard recipe, we have ...

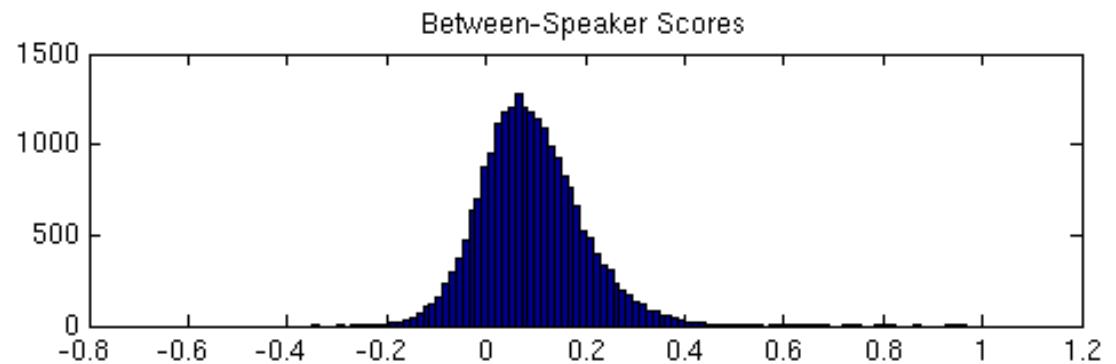
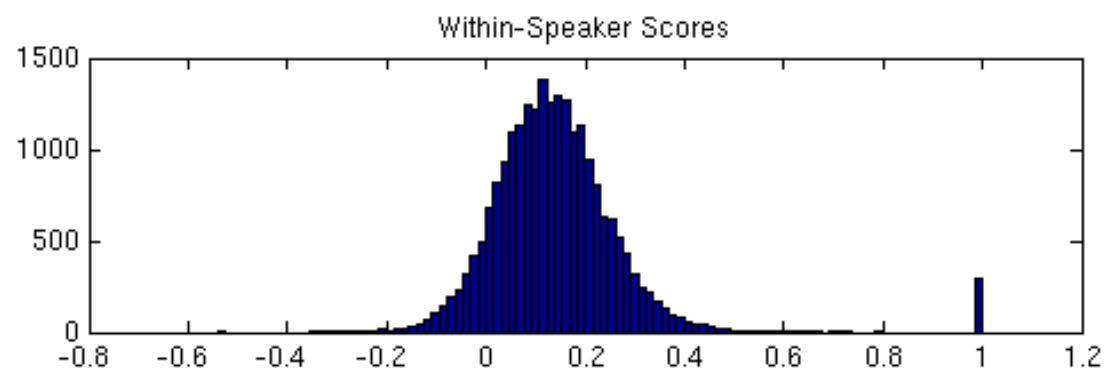
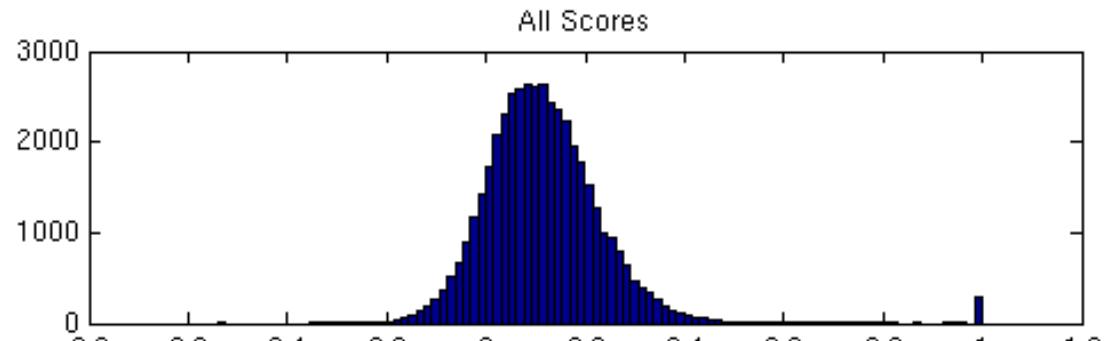
$$score(w_1, w_2) = \frac{(A^t w_1)^t W^{-1} (A^t w_2)}{\sqrt{(A^t w_1)^t W^{-1} (A^t w_1)} \cdot \sqrt{(A^t w_2)^t W^{-1} (A^t w_2)}}$$

$A$  : Linear Discriminant Analysis (LDA) projection matrix

$W$  : Within Class Covariance Normalization (WCCN) matrix

# Inter-session Compensation

However, we ran into some issues...



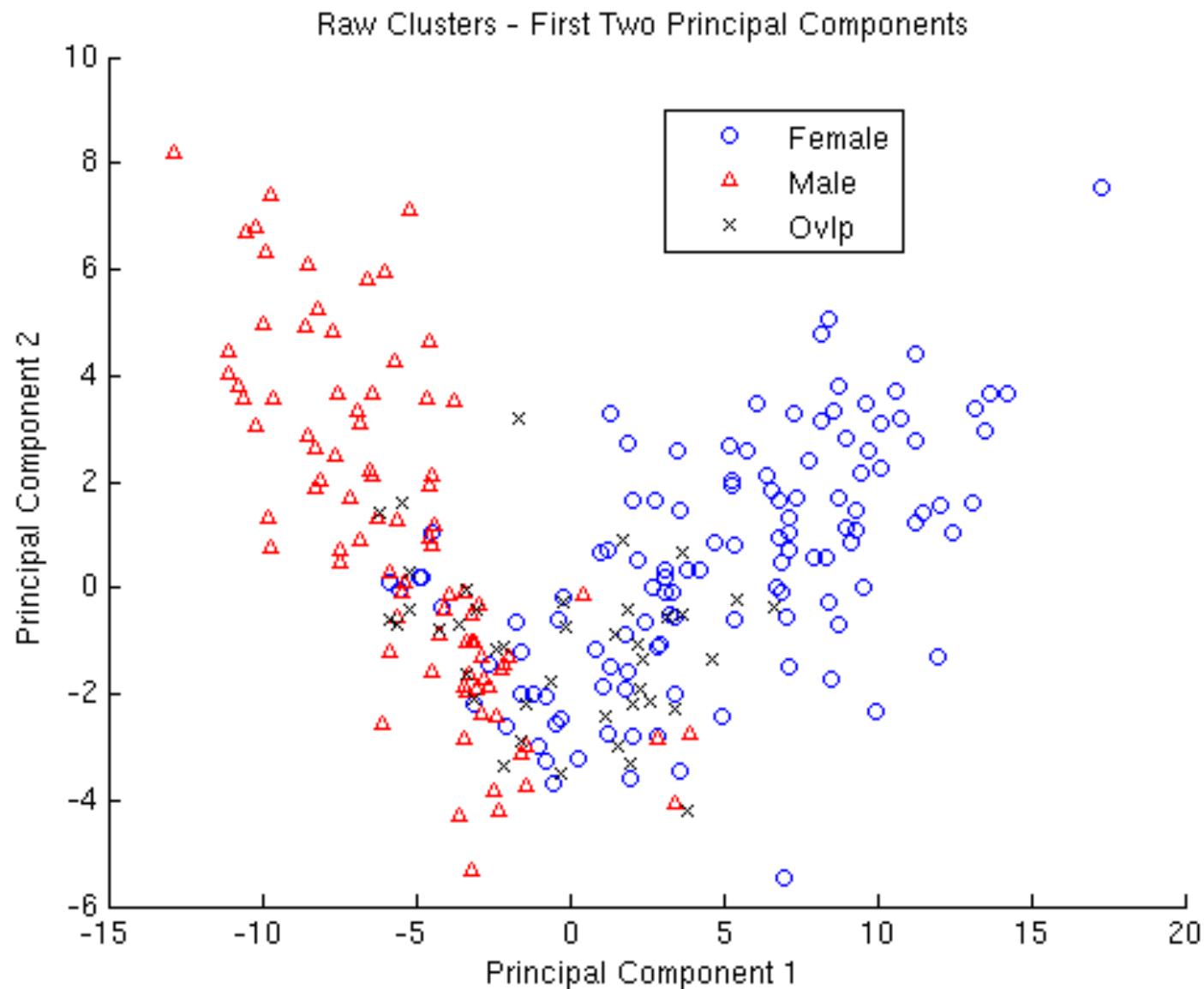
# ~~Inter-session Compensation~~

## *Intra-session Exploitation*

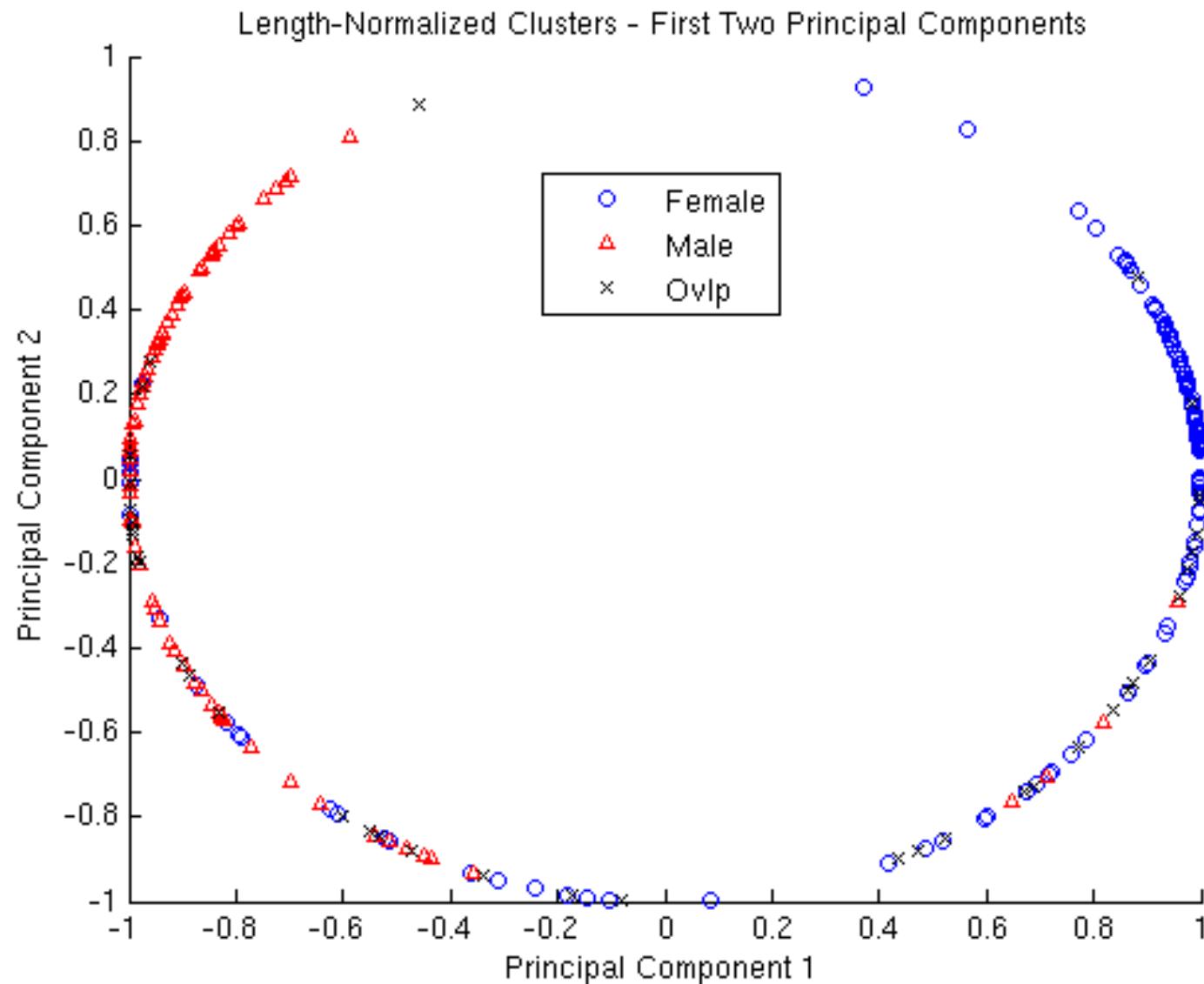
- Compensating for inter-session variability is wholly unnecessary in the problem of diarization.
  - Because we are working on a summed-channel telephone conversation, there is no *inter*-session.
  - What we really care about are the *intra*-session variabilities
    - \* **And hopefully, the most prominent variabilities correspond to distinctly different speakers.**
- Interspeech 2011 Paper and Presentation
  - Stephen Shum, Najim Dehak, Ekapol Chuangsawanich, Douglas Reynolds, and Jim Glass. “Exploiting Intra-Conversation Variability for Speaker Diarization.”



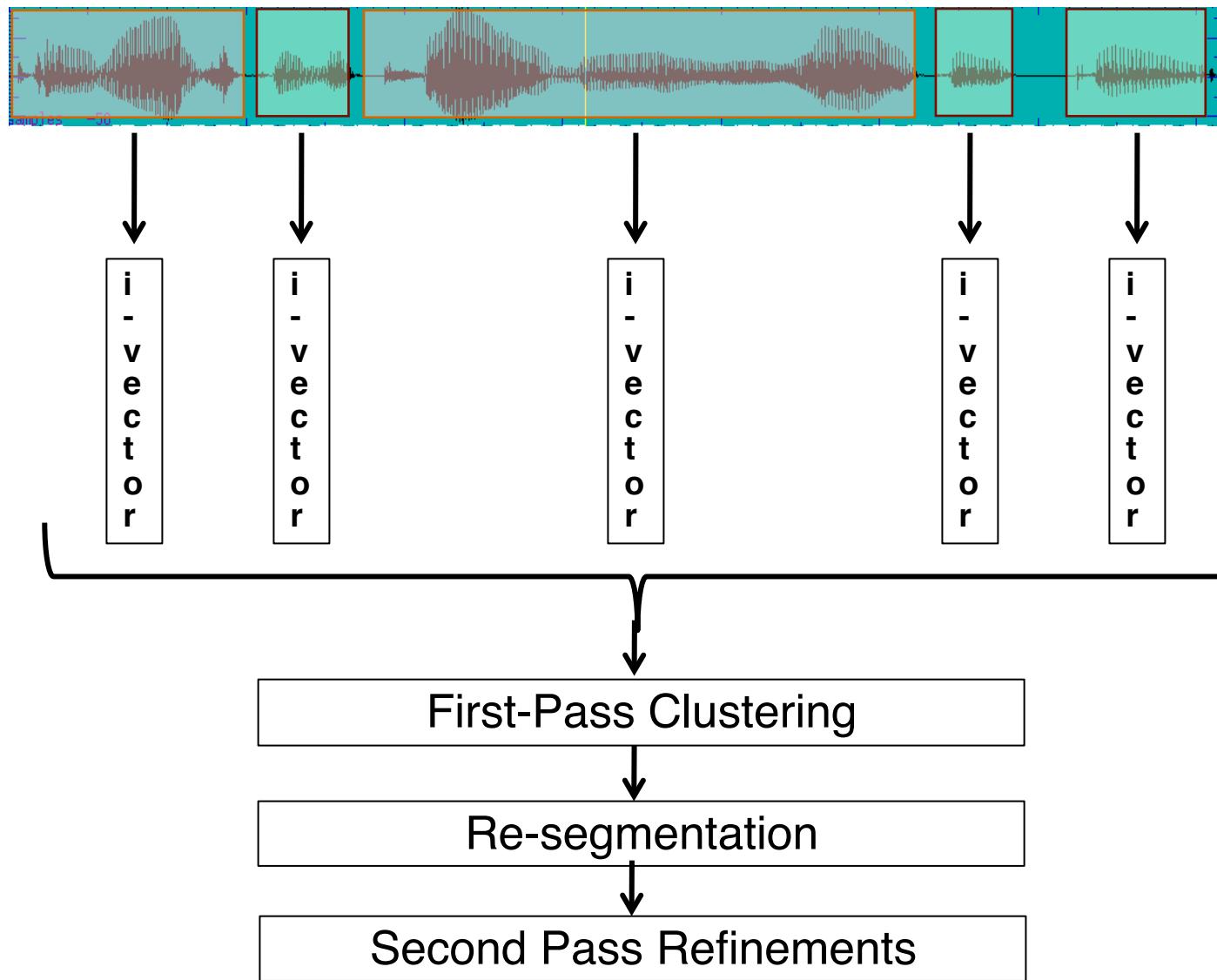
# i-vector Visualization



# i-vector Visualization



# System Diagram





# Roadmap

- **Introduction**
- **A BIC-based Baseline System**
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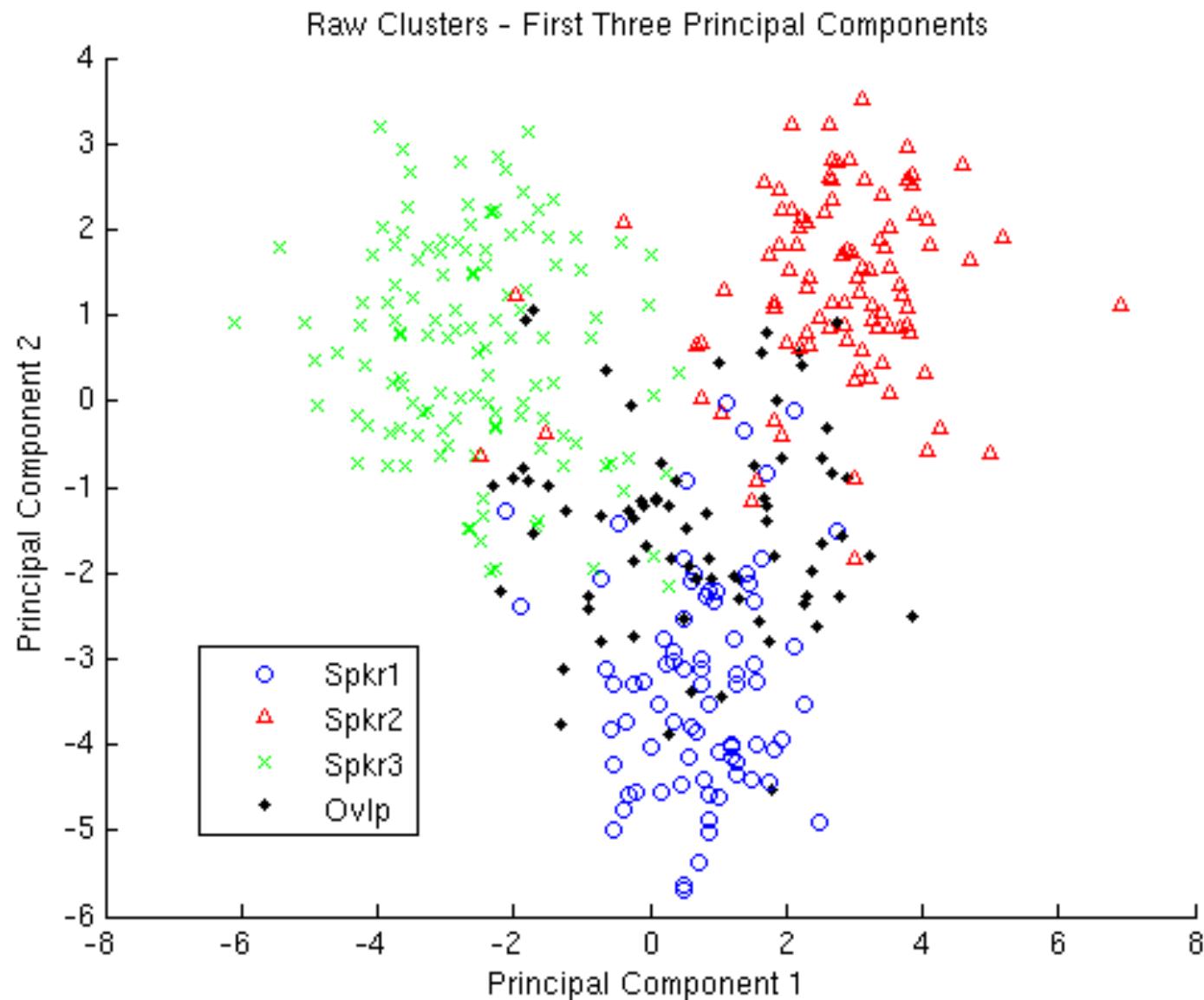


# Lingering Issues

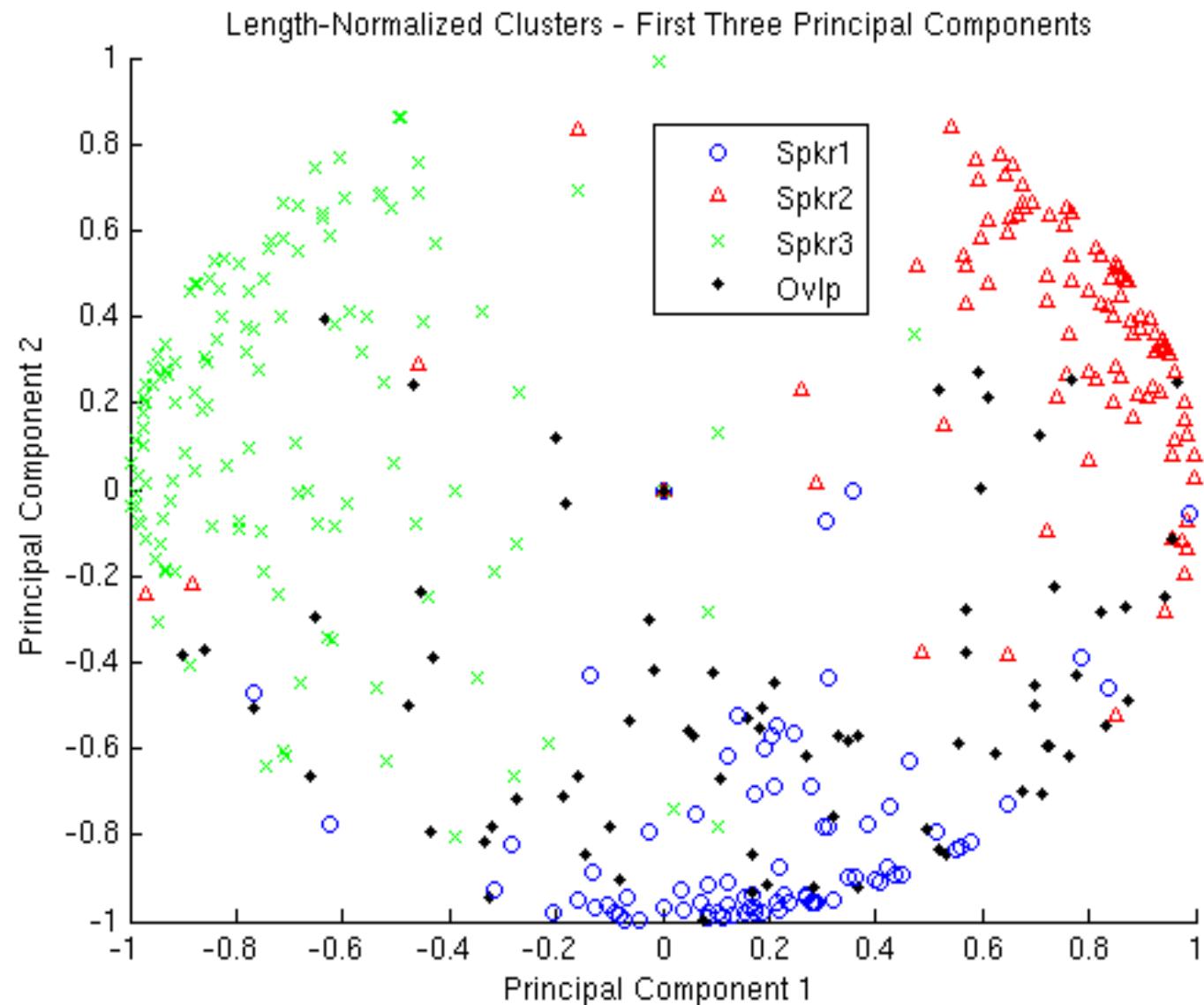
- **Diarization of speech containing more than two speakers**
  - How can we estimate the number of speakers?
- **Overlapped speech segments**
  - Though not scored, we still have to deal with them during diarization
  - Not much previous work on this (Boakye, 2008)



# The Problem With Overlap



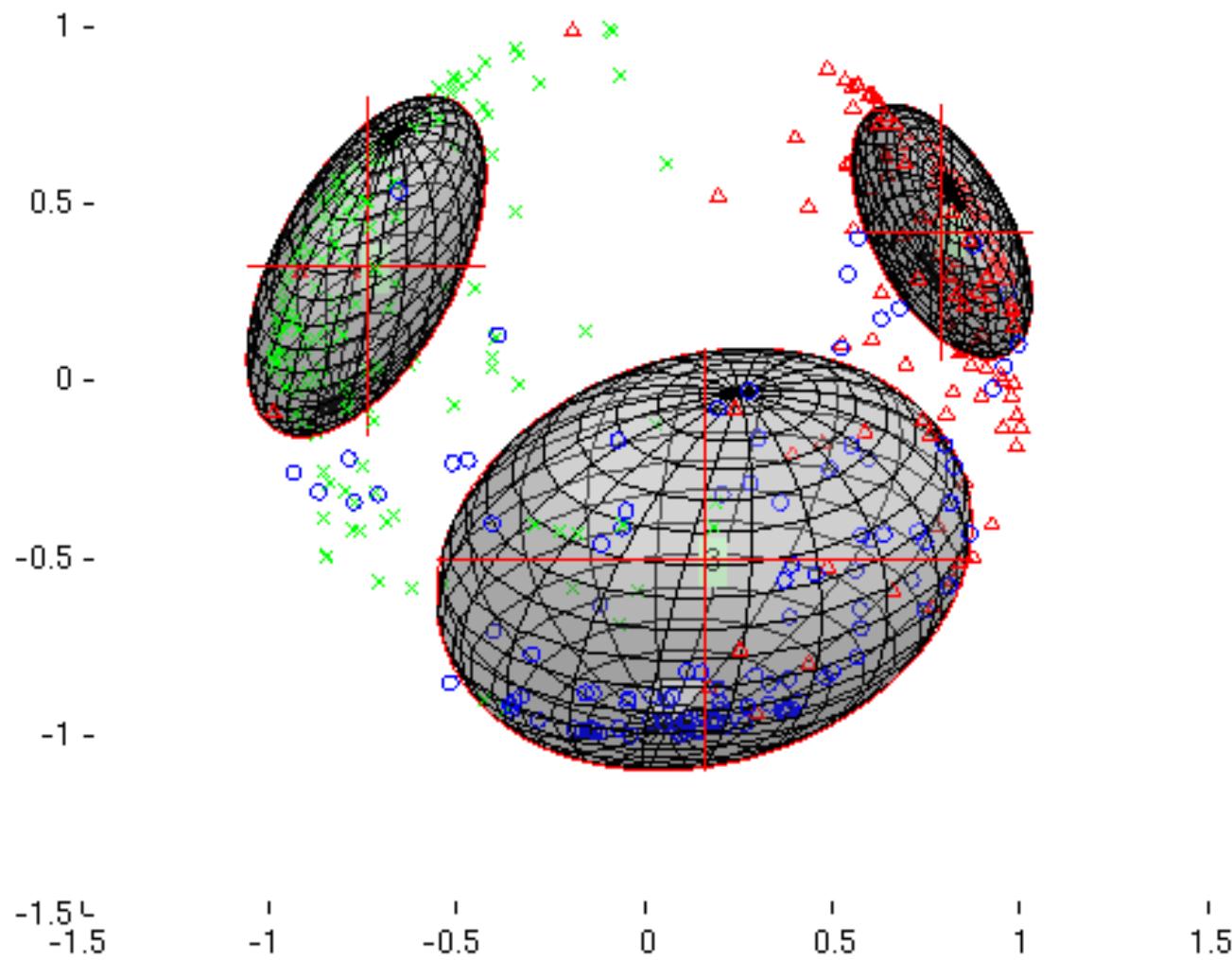
# The Problem With Overlap



# Estimating Speaker Number

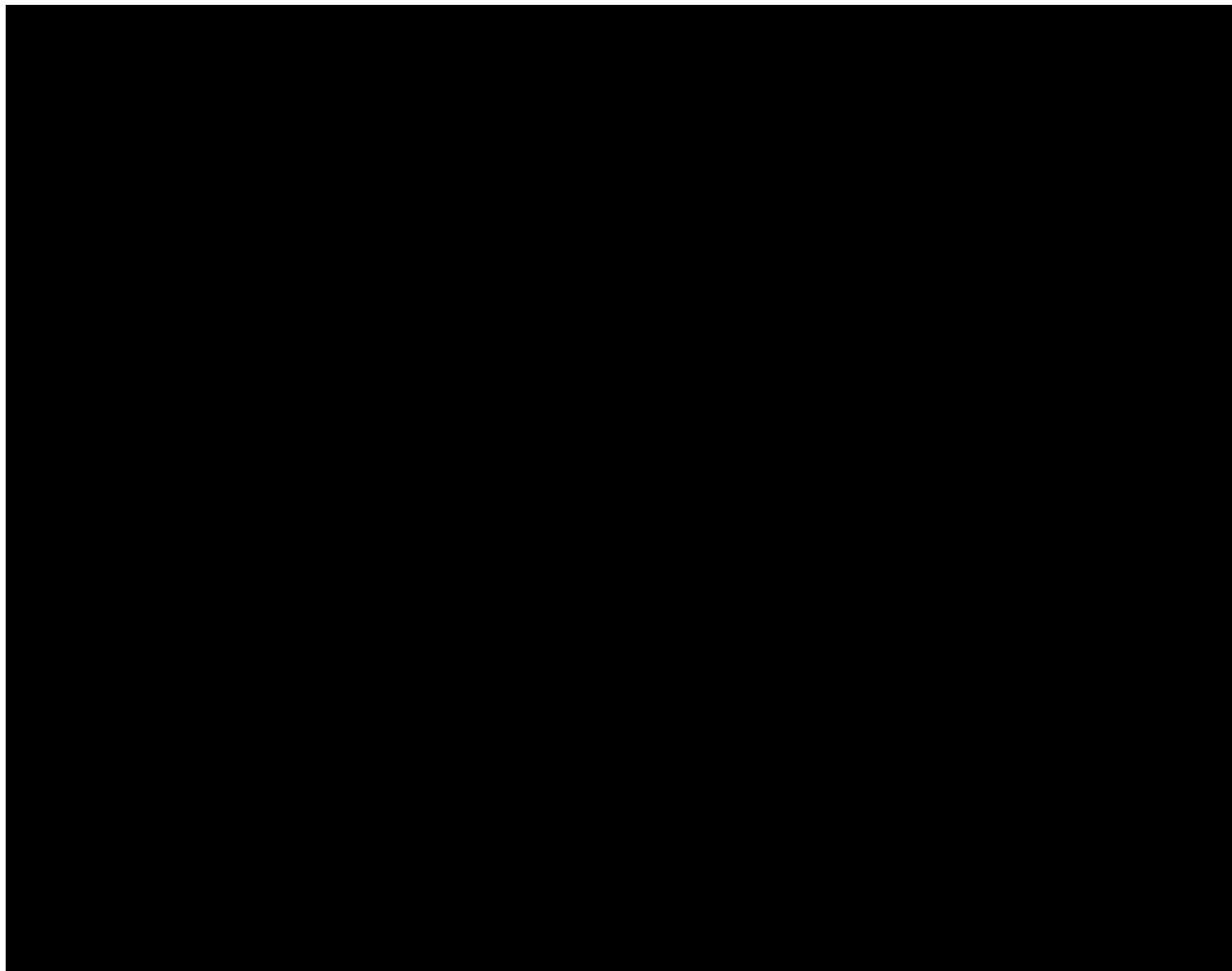
- Proposed solution: Variational Bayes (VB)
  - Fabio Valente (2005), Patrick Kenny (2010)
- Advantages to being Bayesian
  - In theory, Bayesian methods are not subject to the over-fitting that plagues maximum likelihood methods
    - \* Quantitative version of Occam's razor
    - \* Should not need to resort to approximations such as BIC
- Variational Approximation  $P(x, y | w) \approx q(x) \cdot q(y)$
- Other approaches
  - Sticky HDP-HMM (Fox, 2008) and -HSMM (Johnson, 2010)
    - \* Hierarchical Dirichlet Process (HDP)
    - \* Hidden Semi-Markov Model (HSMM)

# A Quick Visualization

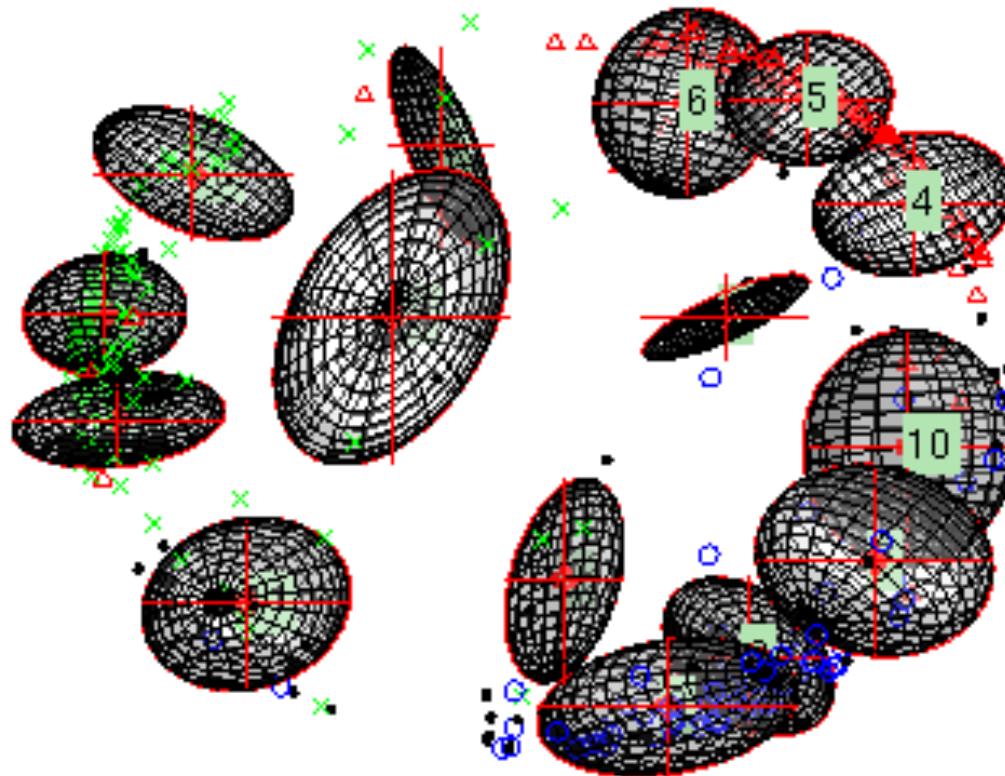




# A Quick Visualization



# Another Visualization





# Current Issues

- All the data lies on the unit hypersphere
  - Poorly modeled by a GMM
  - One possible direction
    - \* Clustering on the Unit Hypersphere using von Mises-Fisher Distributions (Banerjee, 2005)
- Data sparsity
  - A speaker may speak very infrequently
  - All i-vectors are weighted equally, but some are more equal than others
    - \* How to incorporate information about the duration of speech used to extract a given i-vector?



# A Sampling Approach

- So far, we have been using the i-vector  $w$  as a point estimate

- Recall  $w = E[w(u)]$ , the expectation of the posterior distribution of  $w$  conditioned on the observed acoustic features  $u$ .
  - Furthermore, associated with this posterior distribution is a covariance

$$\text{cov}(w, w) = l^{-1}(u) = \left( I + T^* \Sigma^{-1} N(u) T \right)^{-1}$$

- “Size” of covariance is inversely proportional to number of frames  $N(u)$ 
    - \* More frames used to extract i-vector → smaller covariance
  - Consider sampling this distribution for each i-vector
    - Let the number of samples drawn be proportional to the number of frames used to extract the i-vector
      - \* Shorter segments → larger covariance and fewer samples
      - \* Longer segments → smaller covariance and more samples

# Summary and Outlook

- **Factor analysis-based approach to speaker diarization**
  - Inspired by Total Variability and i-vectors
  - Key Insight
    - \* **Exploiting Intra-Conversation Variability**
  - Attained state of the art results on a test set of 2-speaker conversations
- **Further Work**
  - Detecting and removing overlapped speech segments
  - Extending to an unknown number of speakers
    - \* **Variational Bayes**
  - Addressing problems of data sparsity



# Roadmap

- **Introduction**
  - Terminology, tasks, and framework
- **Low-Dimensional Representation**
  - Sequence of features: GMM
  - Super-vectors: JFA
  - Low-dimensional vectors: i-vectors
  - Processing i-vectors: compensation and scoring
- **Applications**
  - Speaker verification
  - Speaker diarization
  - Language recognition
  - Emotion recognition



# Language Identification



# Language Identification Outline

- Motivation
- Features extraction
- Intersession compensation and scoring
- NIST Language Recognition Evaluation
- Experiments and Results
- Interesting data visualization

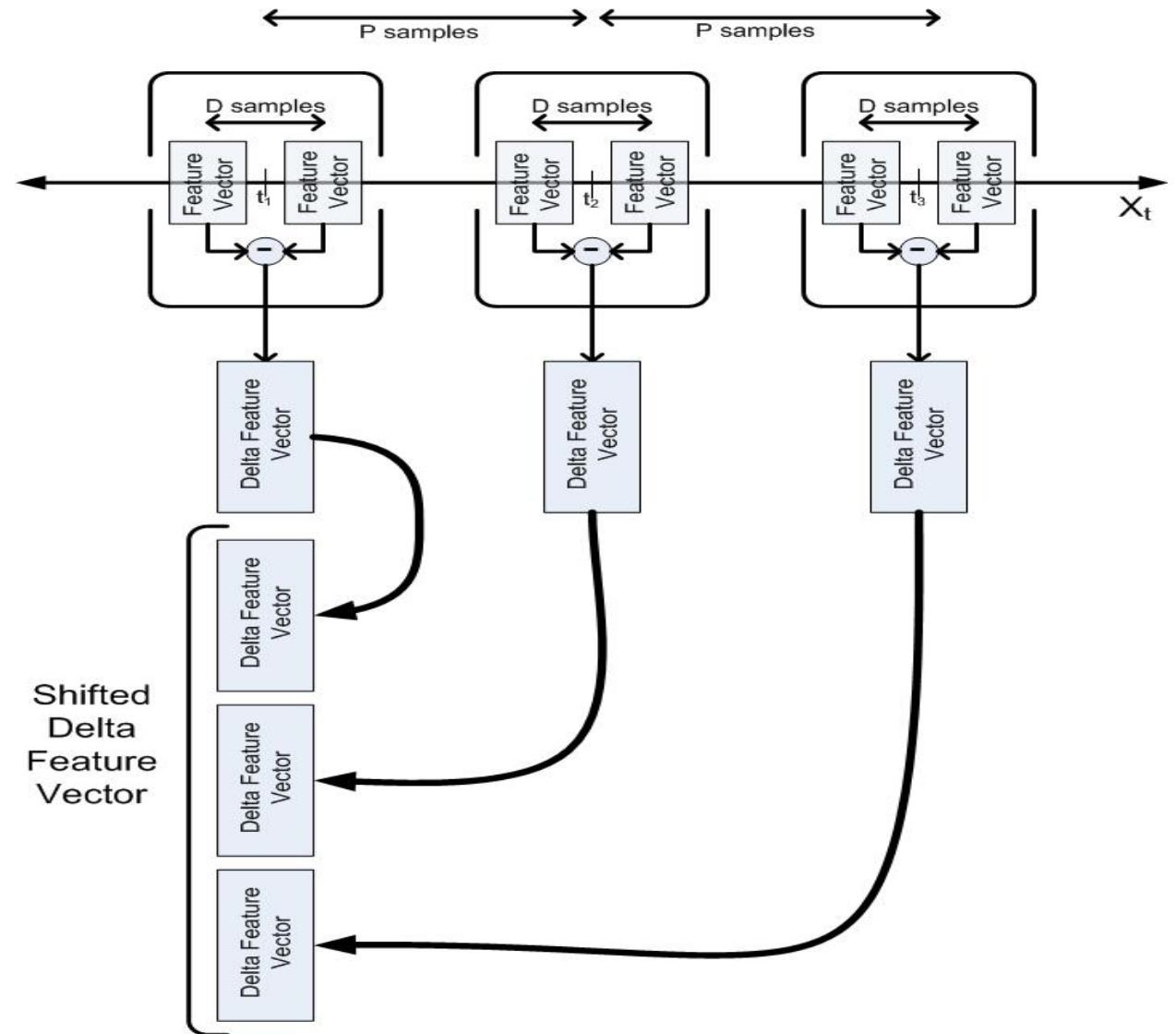


# Motivation

- **Low dimensional speech representation based on the Factor analysis**
  - Each speech recording is mapped on low dimensional vector (400)
- **Factor analysis as feature extractor**
  - Modeling the inter-language variability between different language classes
- **Score decision based on the cosine distance**
  - Simplicity of the system
- **Graph visualization to model connection between different languages**

# Feature extraction for language Identification

- Shifted Delta Cepstral





# Intersession compensation

- **Linear Discriminant Analysis to maximize the variability between the different language classes [Dehak 2009,2011]**

$A$  is matrix of eigenvectors from  $S_b . v = \lambda . S_w . v$

$$S_b = \sum_{i=1}^L (w_i - \bar{w})(w_i - \bar{w})^t \quad \bar{w} : \text{the mean of the entire population}$$

$$S_w = \sum_{l=1}^L \frac{1}{n_l} \sum_{i=1}^{n_l} (w_i^l - w_l)(w_i^l - w_l)^t$$

- **Within Class Covariance Normalization is used to scale the component [Hatch2006] , [Dehak 2009,2011]**

$$W = \frac{1}{L} \sum_{l=1}^L \frac{1}{n_l} \sum_{i=1}^{n_l} (A^t w_i^l - w_l)(A^t w_i^l - w_l)^t$$

$$w_l = \frac{1}{n_l} \sum_{i=1}^{n_l} A^t w_i^l \quad \text{mean for language class } l$$

$n_l$  = number of files for each language classl

$L$  = total number of language classes



# Language Identification Scoring

- The scoring is based on a dot product
  - Normalizing the length of the i-vectors
- Training
  - Project the i-vectors with LDA and  $WCCNBB^t = W^{-1}$

$$w' = \frac{B^t A^t w}{\|B^t A^t w\|}$$

- For each class  $i$  compute the mean and than normalize the length

$$m_i = \frac{\frac{1}{N} \sum_{j=1}^N w'}{\left\| \frac{1}{N} \sum_{j=1}^N w' \right\|}$$

- Test
  - Project the test i-vector with LDA and WCCN  $w'_{test} = \frac{B^t A^t w_{test}}{\|B^t A^t w_{test}\|}$
  - Compute the dot product of the test i-vector with the normalized mean of each class

$$score_i = w'_{test} * m_i$$



# NIST 2009 Language Recognition Evaluation

- Current work
  - 23 languages

	languages		languages
1	amharic	13	hindi
2	bosnian	14	korean
3	cantonese	15	mandarin
4	creole	16	pashto
5	croatian	17	portuguese
6	dari	18	russian
7	english_american	19	spanish
8	english_indian	20	turkish
9	farsi	21	ukrainian
10	french	22	urdu
11	georgian	23	vietnamese
12	hausa		



# Experimental setup

- **Features**
  - 7-1-3-7 SDC + static cepstral vector
  - Feature normalization to  $N(0,1)$
  - SAD using GMMSAD
- **UBM 2048 Gaussian Components**
- **Ivector of dimension 400 (the best performances)**
- Development set consists of both CTS + VOA Data
- GMM – MMI (2048 mixtures + feature-based FA)
- SVM-GSV (1024 GMM + feature-based NAP)



# Results

	30s		10s		3s	
	BB	AB	BB	AB	BB	AB
I-vector	2.2%	-	4.8%	-	13.8%	-
GMM-MMI	7.9%	2.3%	10.8%	4.4%	17.9%	12.9%
SVM-GSV	7.5%	2.3%	11.2%	5.0%	20.4%	15.4%

- BB : Before Backend
- AB : After Backend
- Results on Equal Error Rate



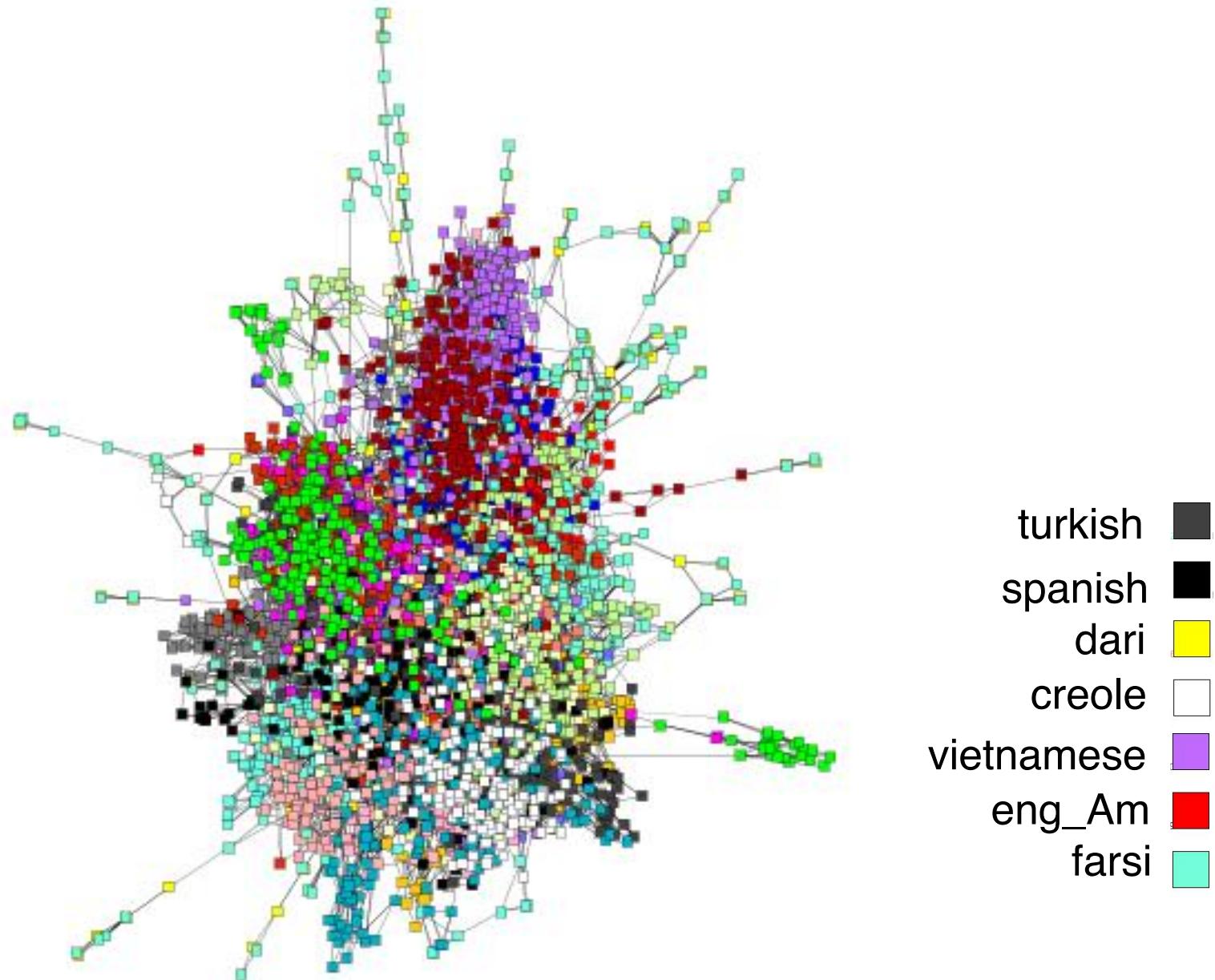
# Graph Visualization

- **Work at Exploring the variability between different languages.**
  - Visualization using the Graph Exploration System (GUESS) [Eytan 06]
- **Represent segment as a node with connections (edges) to nearest neighbors (3 NN used)**
  - Euclidean distance after i-vectors length normalization.
  - NN computed using TV system (with and without intersession compensation normalization)
  - Intersession compensation :
    - \* **Linear Discriminant Analysis + Within Class Covariance Normalization**
- **Applied to 4600 utterances from 30s condition of the NIST LRE09**
  - 200 utterances for Language class
- **Absolute locations of nodes not important**
- **Relative locations of nodes to one another is important:**
  - The visualization clusters nodes that are highly connected together
- **Colors represent Language Classes**



# No intersession Compensation

- █ georgian
- █ hindi
- █ french
- █ croatian
- █ urdu
- █ amharic
- █ portuguese
- █ mandarin
- █ korean
- █ eng\_Indian
- █ bosian
- █ hausa
- █ russian
- █ pashto
- █ cantonese
- █ ukrainian





# With intersession compensation

georgian

ukrainian

Russian+ukrainian+bosian

Croatian+georgian

croatian

urdu

amharic

portuguese

mandarin

korean

eng\_Indian

bosian

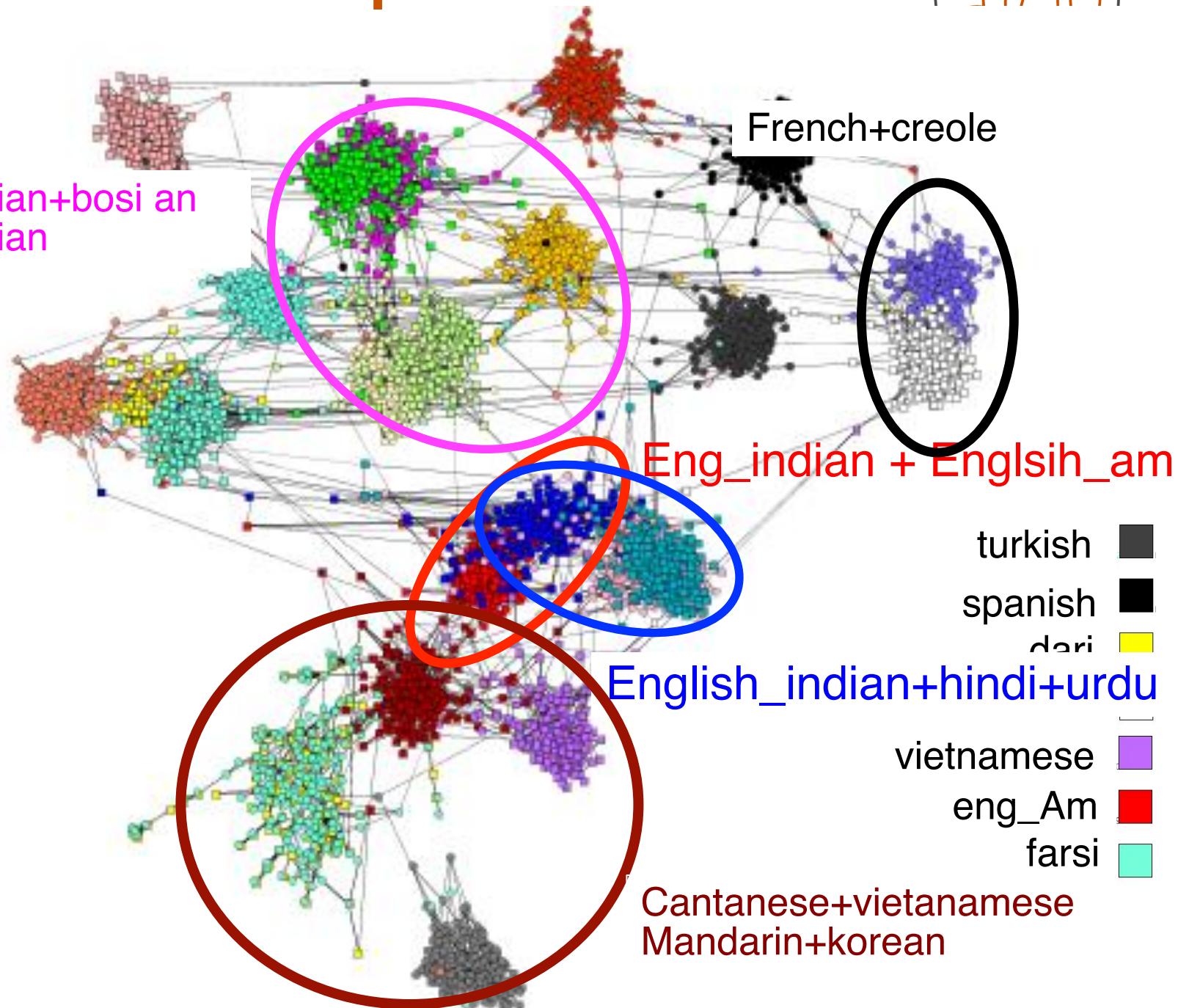
hausa

russian

pashto

cantonese

ukrainian





# Discussion

- Introduce the use of the i-vector framework
- Dot product (cosine) obtained very comparable results
- We show very interesting Data visualization
  - Show the connections between different languages
- We have an INTERSPEECH 2011 paper in other Dimensionality reduction techniques for Language Identification using the i-vector space.
  - Najim Dehak, Pedro A. Torres-Carrasquillo, Douglas Reynolds, Reda Dehak “Language Recognition via I-vectors and Dimensionality Reduction”



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  - Language recognition
  - Emotion recognition



# Emotion recognition



# Motivation

- Using the ivector framework in two classes emotion recognition problem
  - Ideal vs Negative
- INTERSPEECH 2009 Emotion recognition Challenge
  - FAU, AIBO Emotion corpus
  - Children voice recordings
  - It contains :
    - \* **9959 train files**
    - \* **8257 test files**

# Fisher Discriminant Analysis

- The mean of each class

$$\bar{w}_1 = \frac{1}{n_1} \sum_{i \in C_1} w_i$$

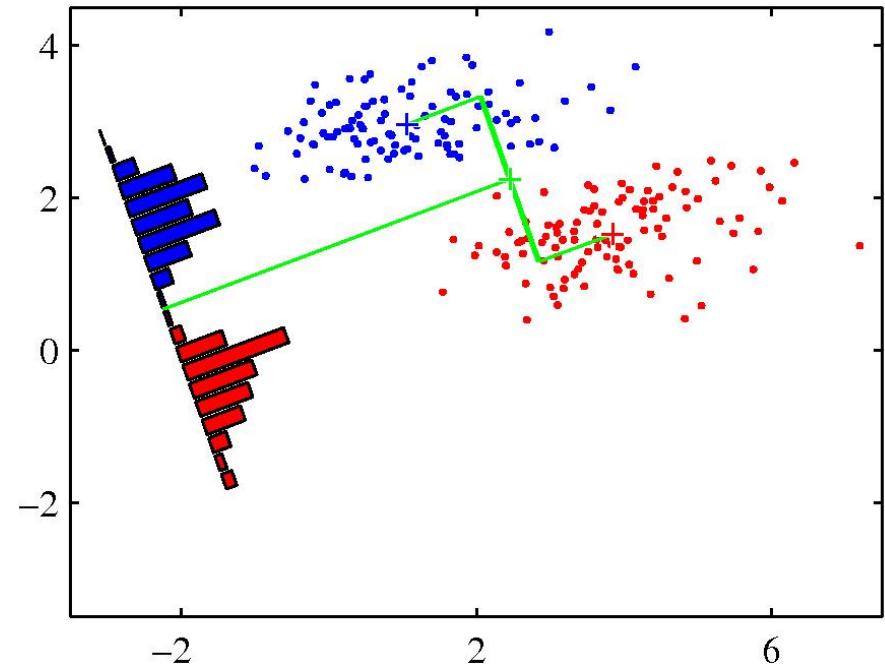
$$\bar{w}_2 = \frac{1}{n_2} \sum_{i \in C_2} w_i$$

- Within class covariance

$$S_w = \sum_{i \in C_1} (w_i - \bar{w}_1)(w_i - \bar{w}_1)^t + \sum_{i \in C_2} (w_i - \bar{w}_2)(w_i - \bar{w}_2)^t$$

- Direction

$$v \propto S_w^{-1} (\bar{w}_2 - \bar{w}_1)$$





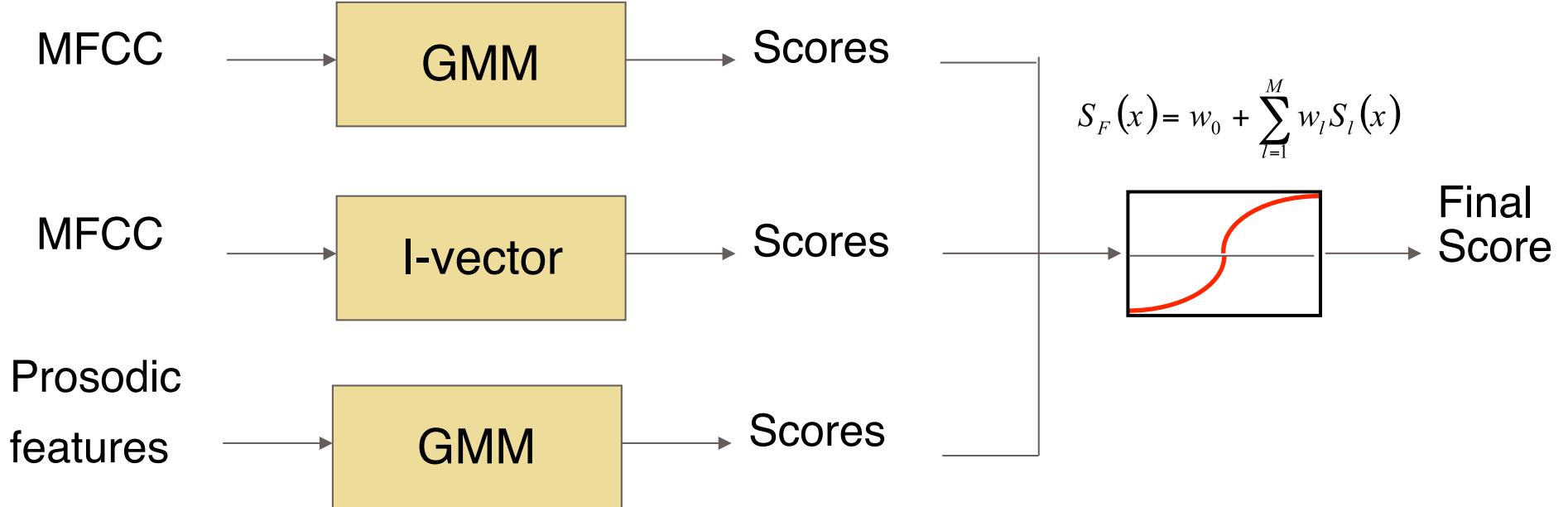
# Experimental Set up

GMM-MFCC system	<ul style="list-style-type: none"><li>•MFCC feature (12 MFCC+E+delta+double delta)</li><li>•512 Gaussian Components</li></ul>
Ivector system	<ul style="list-style-type: none"><li>•MFCC feature (12 MFCC+E+delta+double delta)</li><li>•UBM with 512 Gaussian Components</li><li>•Ivector dimension of 150</li><li>•Fisher Discriminant Analysis</li></ul>
GMM-Prosodic system	<ul style="list-style-type: none"><li>•Legendre polynomials coefficients for the pitch and energy contours in the pseudo syllables level.</li><li>•(6 for pitch+6 for energy + duration of the pseudo-syllables).</li><li>•UBM with 256 components</li><li>•MAP adaptation</li></ul>

Dumouchel, P., Dehak, N., Attabi, Y., Dehak, R. and Boufaden, N. "Cepstral and Long-Term Features for Emotion Recognition" In *Interspeech 2009*, pp. 344-347. Brighton, UK, September 6-10, 2009.



# Score Fusion





# Results: 2 class problem

System	Unweighted recall
S1 : GMM w/ MFCC	69.72%
S2 : Ivector w/ MFCC	<b>69.81%</b>
S3 : GMM-UBM w/ long-term feature	66.61%
S1+S2+S3	<b>70.54%</b>



# Discussion

- We introduce the use of the i-vector framework for emotion recognition
- A simple Fisher Discriminant Analysis achieved the state of the art results for two emotion classification problem
- Future works
  - Try the i-vector for multiple classes emotion problem
  - Try the i-vector with other classifiers



# Final Words

- **Aim**
  - To provide an overview of theory and operation of modern low-dimensional speech representations and their application to automatic speaker, language, emotion recognition and diarization
- **Participants should have gained an introduction to and understanding of:**
  - *Subspace Representation of Speech Signals*
  - *Algorithms for Joint-Factor Analysis and Total-Variability Modeling*
  - *Application of subspace representations to automatic speaker, language, emotion recognition and diarization systems*

# References

- Dehak, N " Discriminative and Generative Approaches for Long- and Short-Term Speaker Characteristic Modeling : Application to Speaker Verification " PhD thesis, ETS, Montreal 2009.
- Dehak, N., Kenny, P., Dumouchel. P., Dehak, R., Ouellet. P., «Front-end factor analysis for speaker verification » in IEEE Transactions on Audio, speech and Language Processing 2011.
- Najim Dehak, Réda Dehak, Patrick Kenny, Niko Brummer, Pierre Ouellet and Pierre Dumouchel, Support Vector Machine versus Fast Scoring in the Low-Dimensional Total Variability Space for Speaker Verification. In Proc INTERSPEECH 2009, Brighton, UK, September 2009.
- Kenny, P., Ouellet, P., Dehak, N., Gupta, V. and Dumouchel, P. "A Study of Inter-Speaker Variability in Speaker Verification" IEEE Transactions on Audio, Speech and Language Processing, 16 (5) July 2008 : 980-988.
- D. Reynolds, T. Quatieri, and R. Dunn, “Speaker verification using adapted Gaussian mixture models,” Digital Signal Processing, vol. 10, pp. 19–41, 2000.



# Reference

- Adar, Eytan, "GUESS: A Language and Interface for Graph Exploration," CHI 2006
- Z. N. Karam, W. M. Campbell "Graph-Embedding for Speaker Recognition", Submitted to Interspeech 2010



## Proof (II)

- Let

$$\bar{Y}_t = \begin{bmatrix} y_t \\ y_t \\ \vdots \\ y_t \end{bmatrix}_{C \times F} \quad \bar{\gamma}_t = \begin{bmatrix} [\gamma_t(1)]_F \\ [\gamma_t(2)]_F \\ \vdots \\ [\gamma_t(C)]_F \end{bmatrix}_{C \times F}$$

- Then, recalling  $M = m + Tw$ ,

$$P_{T\Sigma}(w | u) \propto P_{T\Sigma}(\{y_1, \dots, y_L\} | w) \cdot N(w | 0, I)$$

$$= \prod_{t=1}^L P_{T\Sigma}(y_t | w) \cdot N(w | 0, I)$$

$$\propto \exp\left(-\frac{1}{2} \sum_t \bar{\gamma}_t (\bar{Y}_t - (m + Tw))^t \Sigma^{-1} (\bar{Y}_t - (m + Tw))\right)$$

$$\cdot \exp\left(-\frac{1}{2} w^t w\right)$$



## Proof (III)

$$\begin{aligned}
 P_{m,T,\Sigma}(w \mid u) &\propto \exp\left(-\frac{1}{2} \sum_t \bar{\gamma}_t (\bar{Y}_t - (m + Tw))^t \Sigma^{-1} (\bar{Y}_t - (m + Tw))\right) \cdot \exp\left(-\frac{1}{2} w^t w\right) \\
 &= \exp\left(-\frac{1}{2} \sum_t \bar{\gamma}_t ((\bar{Y}_t - m)^t \Sigma^{-1} (\bar{Y}_t - m) \right. \\
 &\quad \left. - 2w^t T^t \Sigma^{-1} (\bar{Y}_t - m) + w^t T^t \Sigma^{-1} Tw) - \frac{1}{2} w^t w\right) \\
 &\propto \exp\left(w^t T^t \Sigma^{-1} \sum_t \bar{\gamma}_t (\bar{Y}_t - m) - \frac{1}{2} w^t T^t \Sigma^{-1} Tw \sum_t \bar{\gamma}_t - \frac{1}{2} w^t w\right) \\
 &= \exp\left(w^t T^t \Sigma^{-1} \tilde{F}(u) - \frac{1}{2} w^t T^t \Sigma^{-1} N(u) Tw - \frac{1}{2} w^t w\right)
 \end{aligned}$$

# Proof (IV)

$$\begin{aligned}
 P_{m,T,\Sigma}(w | u) &\propto \exp\left(w^t T^t \Sigma^{-1} \tilde{F}(u) - \frac{1}{2} w^t T^t \Sigma^{-1} N(u) T w - \frac{1}{2} w^t w\right) \\
 &= \exp\left(w^t T^t \Sigma^{-1} \tilde{F}(u) - \frac{1}{2} w^t (T^t \Sigma^{-1} N(u) T + I) w\right) \\
 &= \exp\left(-\frac{1}{2} (w^t l(u) w - 2w^t (l(u) \cdot l^{-1}(u)) T^t \Sigma^{-1} \tilde{F}(u))\right) \\
 &\propto \exp\left(-\frac{1}{2} (w - l^{-1}(u) T^t \Sigma^{-1} \tilde{F}(u))^t l(u) (w - l^{-1}(u) T^t \Sigma^{-1} \tilde{F}(u))\right) \\
 &= \exp\left(-\frac{1}{2} (w - E(u)) \text{COV}(w(u), w(u)) = l^{-1}(u)\right)
 \end{aligned}$$

(Red circles highlight terms involving  $\tilde{F}(u)$  and  $E(u)$ .)
  
(Blue circle highlights the term  $l(u)$ .)