

# An Introduction to Text-to-Speech Synthesis

Nicolas D'Alessandro

Laboratoire de Théorie des Circuits et Traitement de Signal  
Faculté Polytechnique de Mons

Hello, my name is...

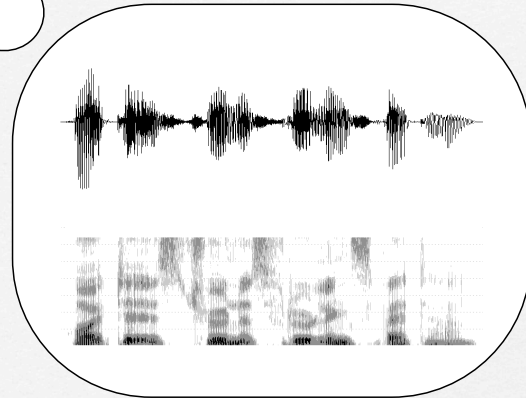
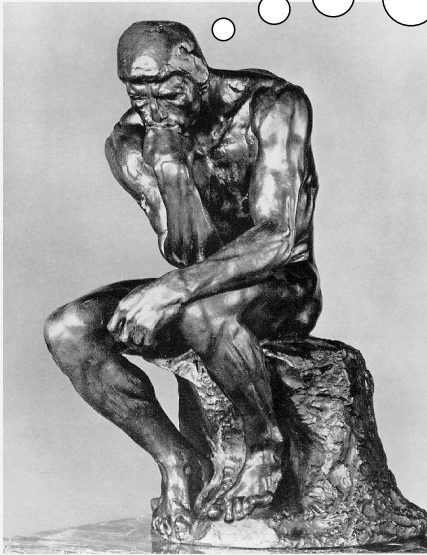


Faculté Polytechnique de Mons  
(Master in Electrical Engineering)

- Speech analysis
- Database management
- Multimodal interfaces
- Real-time speech synthesis

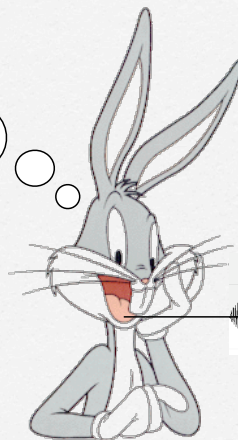
Laboratoire de Théorie des Circuits  
et Traitement du Signal

## What is speech?



## What is speech?

Hello. I am a  
cat. Trust me!



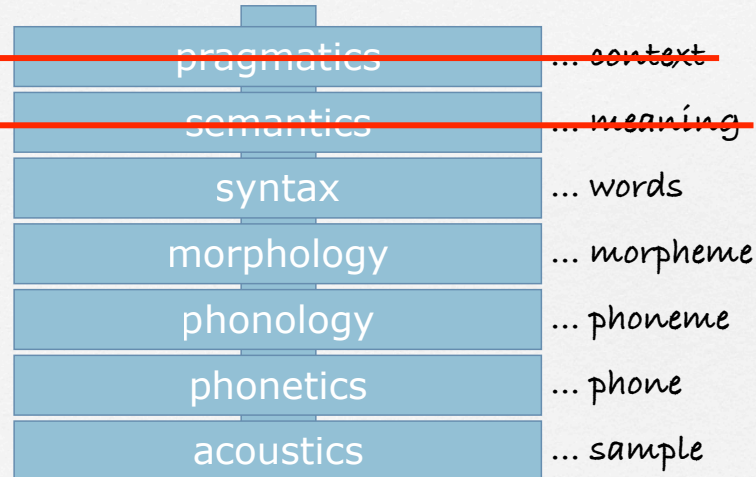
Speech results from the work of the voice organ  
to allow a brain-to-brain communication in the air.



# 7 layers description of speech

"Hello. I am a cat. Trust me!"

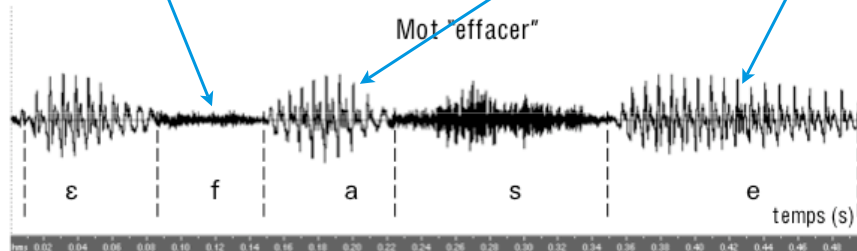
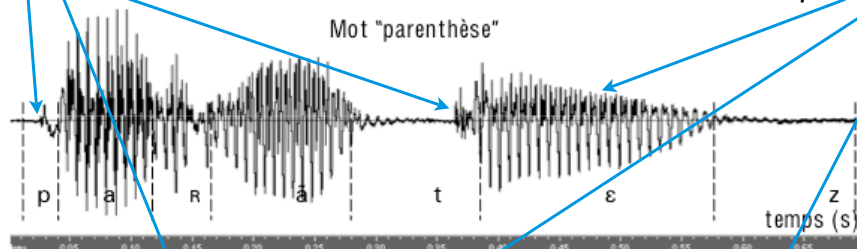
Not (yet)  
implemented  
in TTS



## Acoustics

aperiodic

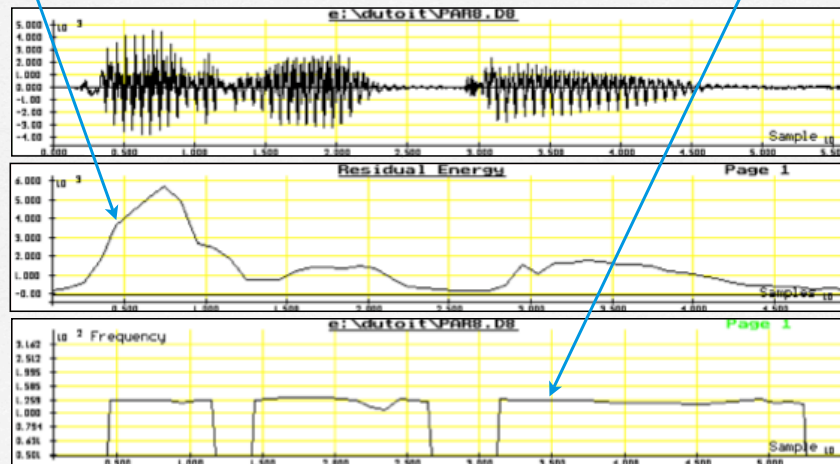
periodic



# Acoustics

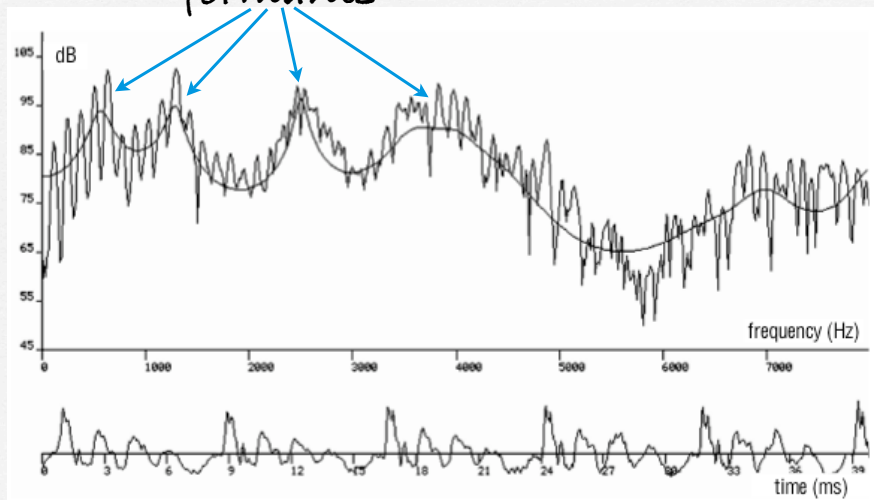
energy

pitch



# Acoustics

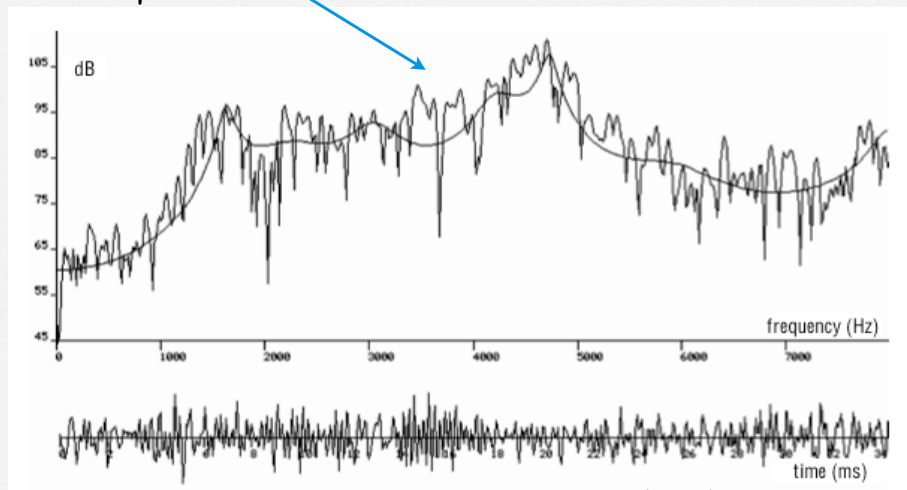
formants



spectral snapshot (periodic)

## Acoustics

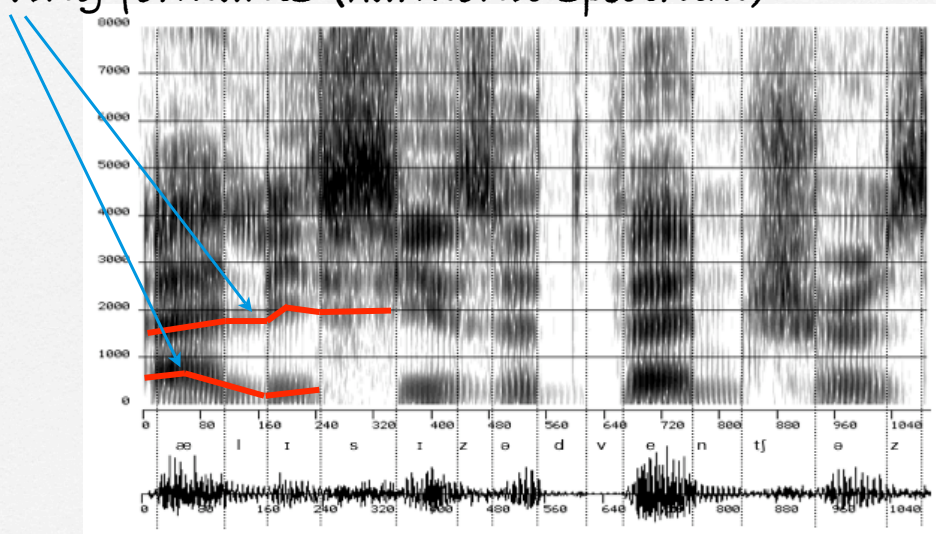
shape (not white noise)



spectral snapshot (aperiodic)

## Acoustics

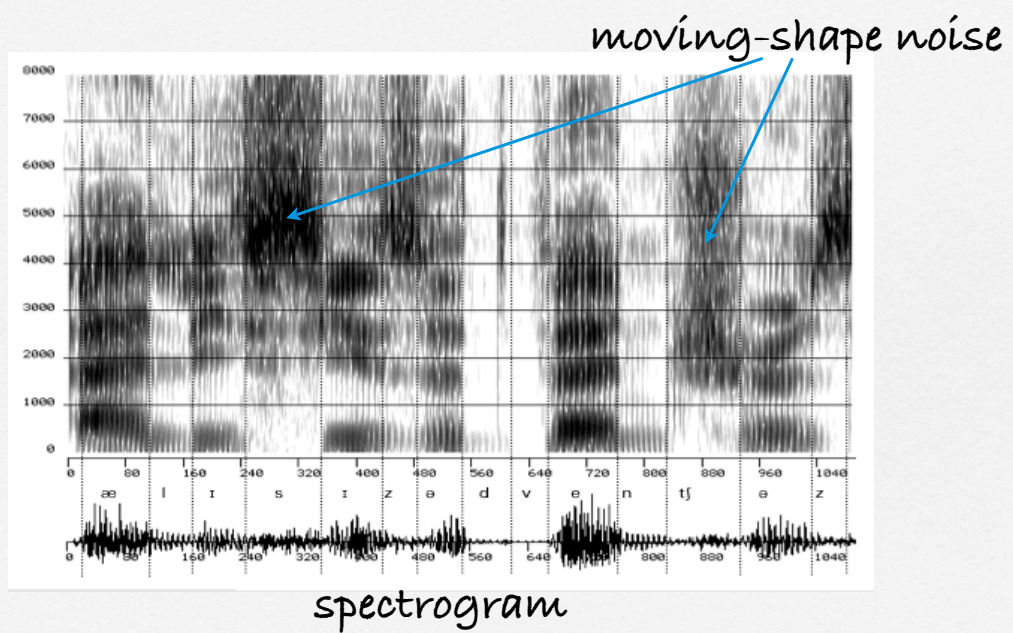
moving formants (harmonic spectrum)



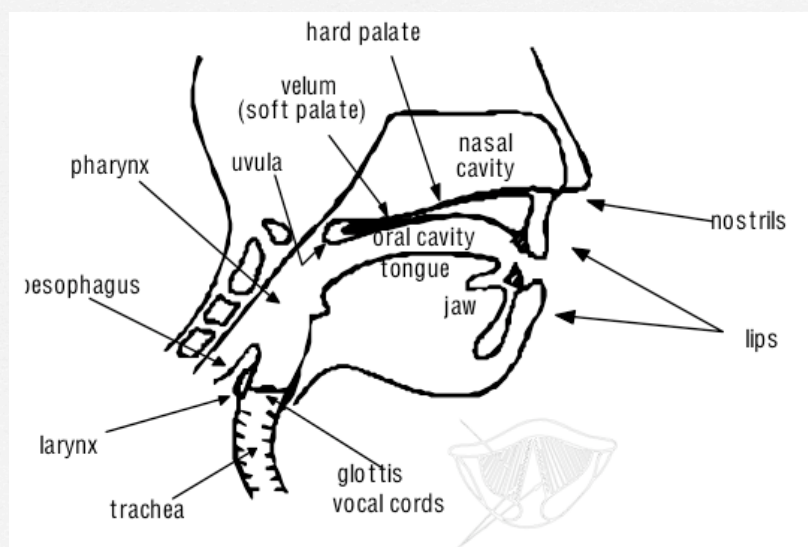
spectrogram



# Acoustics



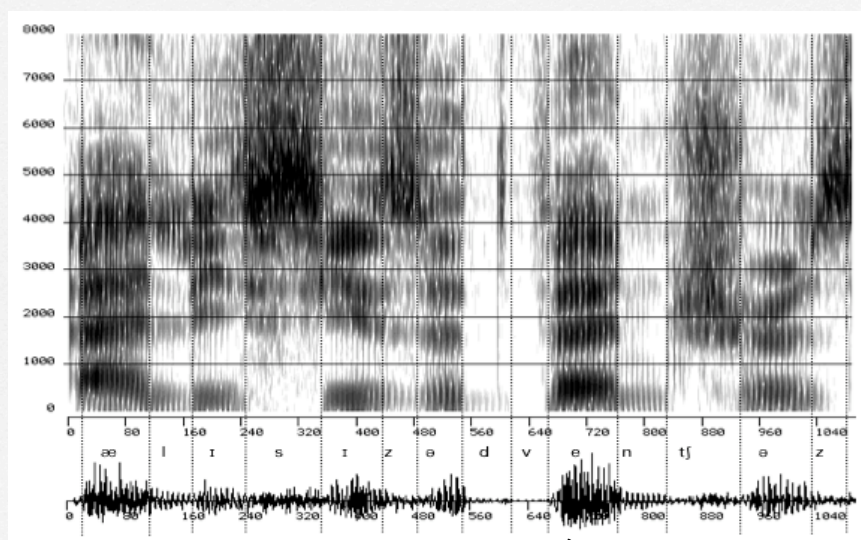
# Phonetics



## Phonetics

- Air pushed through vocal folds: vibrating folds at the fundamental frequency (with a given energy).
- Glottal signal diffused in two resonators, the oral and nasal cavities: changing shape of vocal tract = changing resonances = changing formants.
- Turbulences created by air around teeth, tongue, lips, etc = noisy parts.

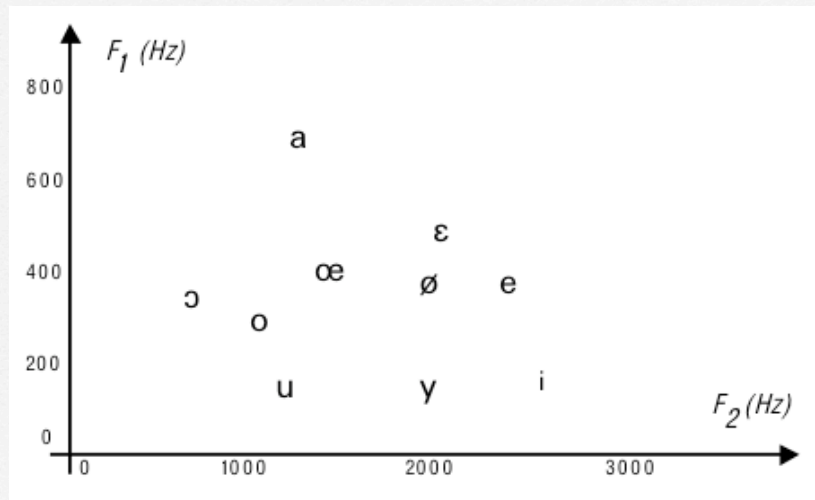
## Phonetics



go back on acoustics...

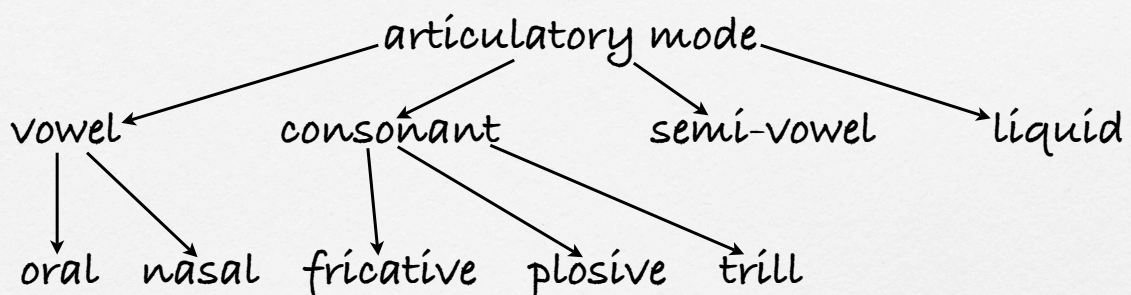


# Phonetics



application: face animation

# Phonetics



place of articulation:

- vowels: front, centre, back
- consonants: dental, labial, palatal, glottal, etc



## Phonetics

- The IPA (International Phonetic Alphabet) attributes a unique symbol to each of those configurations: phone.
- A given language uses a limited set of phones.
- The phonation is speaker-dependant
- Example: "pitre" = [pitR] or [pitRə]

## Phonetics

What's missing in the IPA notation?

There is no exhaustive symbols for pitch, intensity and duration (called prosody) notation :- (

Only some add-on's to note "accents"...

## Phonology

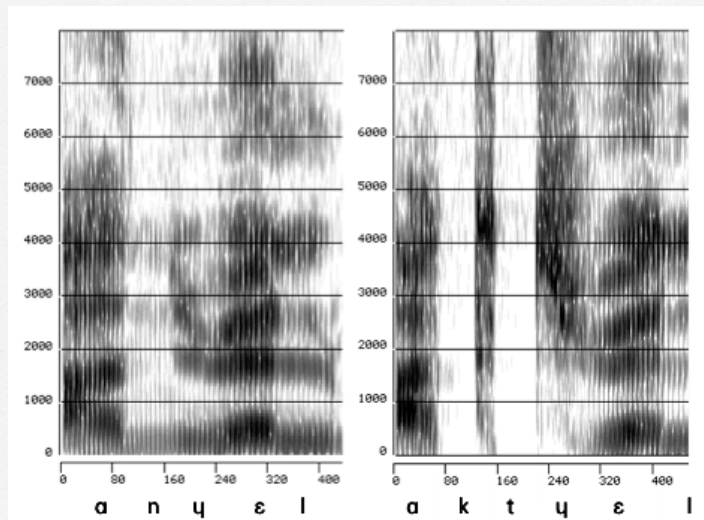
- Phonetics = what is said / Phonology = what is meant.
- Phonemes are a set of semantically contrastive units, choosing a phoneme into another may change the meaning of the word.
- Phoneme  $\neq$  phone.
- Example: "pitre" is referenced as /pitR/

## Phonology

- We "hear" sequences of phonemes, and not sequences of phones.
- Example: [pitR] or [pitRə] will be "decoded" as /pitR/ but with different accents.
- Main consequence: the perceptual "transparency" of the coarticulation process.



## Phonology



Coarticulation: inertia of physical systems

## Phonology

- 1 phoneme = many possible sounds (acoustics) / articulations (phonetics): speaker, position in the speech stream, etc.
- /!\ If the coarticulation process is deleted or modified, the result is not speech anymore (illogical physical movements).
- A simple “wawa synthesizer” will sound more human than a “alphabet granulator”.

# Morphology

Words are composed of smaller meaningful entities: morphemes.

- Inflection: "go" + "past" = "went"
- Derivation: "see" + "able" = "visible"
- Composition: "under" + "water" = "submarine"

Important for phonemes transcription:

Example: "est" can be ""

# Syntax

- ☐ All sequences of words do not constitute a well-formed sentence.
- ☐ The syntax of a language is what constrains well-formed sequences of words.
- ☐ A grammar is a formalization of the syntax of a language.
- ☐ 1 language = 1 syntax but many grammars can describe it.



# What is a TTS synthesizer?

"Hello. I am a cat. Trust me!"

syntactic / morphologic analysis

PronPersJ - Verb - DetInd - Noun - EndPunct

phonemes transcription

prosody generation

aI { m @ k { t \_

.pho file

120 0 65 45 78 98 122

digital signal processing



# What is a TTS synthesizer?

TTS = NLP + DSP

Text-to-Speech

Natural Language

Digital

Processing

Signal Processing

(Text-to-Pho)

(Pho-to-Speech)

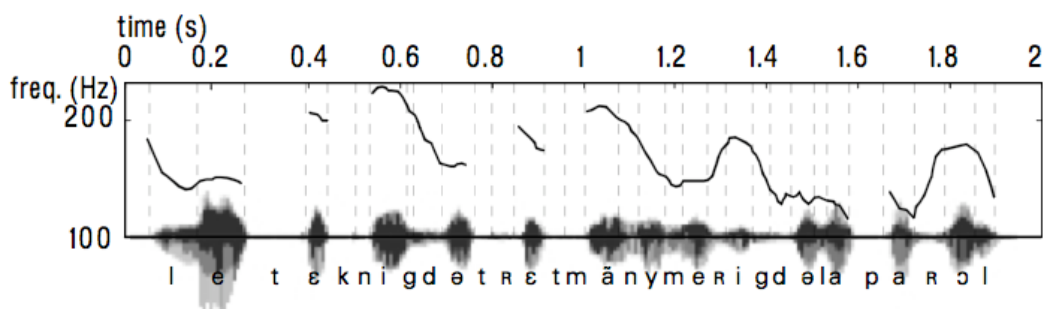
MBROLA is only a DSP module !

# Natural Language Processing for TTS

Problem	Example	Level	Information
<b>Assimilation</b>	nasality or sonority assimilation, vocalic harmonization	word/sentence	reading style, pronunciation of neighbors
<b>Heterophonic homographs</b>	<b>the</b> , record, contrast , read, est, couvent, portions, etc.	word	part-of- speech, meaning (rare)
<b>Schwa deletion</b>	table rouge, je ne te le redirai pas	sentence	syntactic articulation, pronunciation of neighbors, speaking style
<b>Phonetic liaisons</b>	très utile, deux à deux, plat exquis	sentence	syntactic articulation,
<b>New words</b>	proopiomelancortin	word	spelling analogy
<b>Proper names</b>	<i>your name here ...</i>	word	morphology, analogy

Phonetization

# Natural Language Processing for TTS



Intonation



# Natural Language Processing for TTS

I saw him yesterday.      I saw him yesterday.      I saw him yesterday.  
 I saw him yesterday.      I saw him yesterday.      I saw him yesterday.  
 I saw him yesterday.      I saw him yesterday.

a.

b.

c.

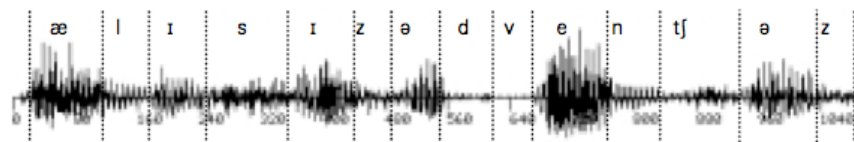
The term 'prosody' refers to certain properties of the speech signal.

d.

(a,b) Focus      (c) Finality/continuity  
 (d) Grouping, using phrase-level accent

Intonation

# Natural Language Processing for TTS



- Not constant
- Not fixed for a given phoneme
- Linked to intonation  
 (longer on accented syllables)

Duration

# Natural Language Processing for TTS

*'Twas brillig, and the slithy toves Did gyre and gimble in the wabe  
All mimst were the borogroves, And the mome raths outgrabe.  
Lewis Carroll, Jabberwocky*

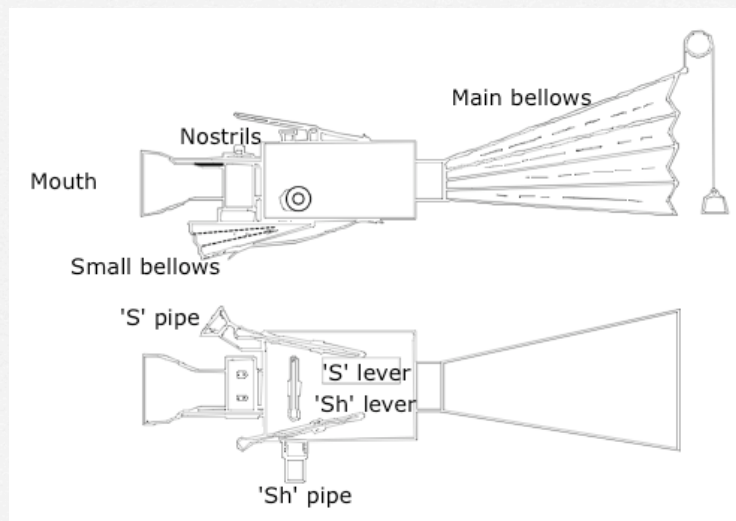
It can be approximated by syntactic analysis!

# Digital Signal Processing for TTS

- ☐ "Mechanical" speech synthesis :-)
- ☐ Rule-based speech synthesis
- ☐ Instance-based speech synthesis

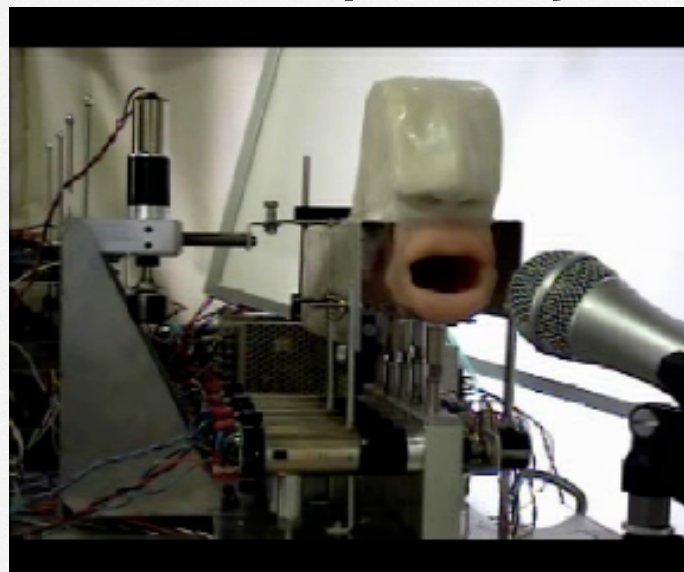


## “Mechanical” speech synthesis



von Kempelen 's talking machine (1791)

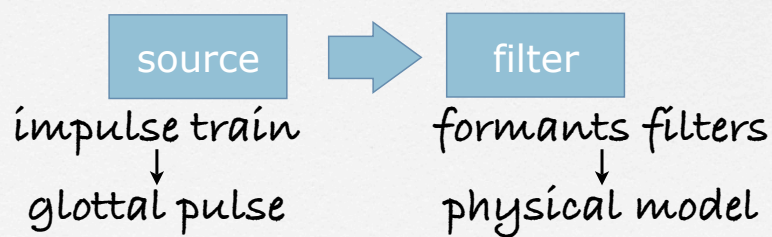
## “Mechanical” speech synthesis



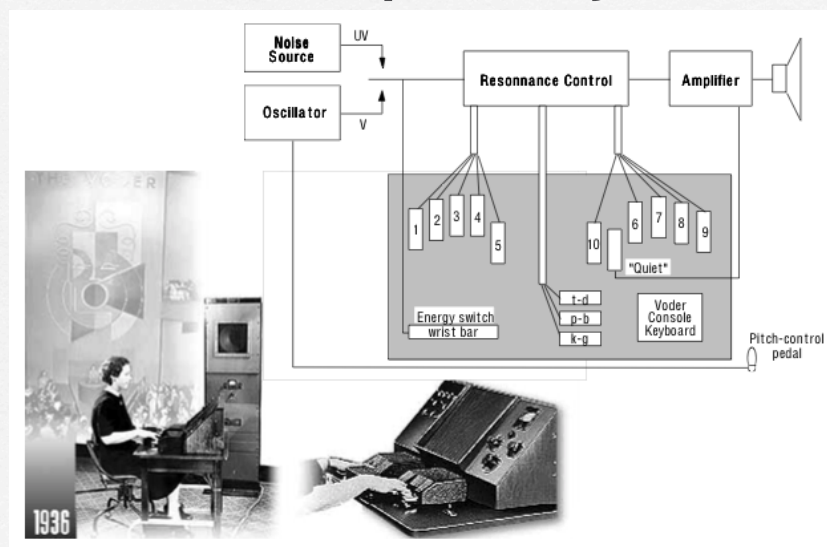
It is still a research topic :-)

# Rule-based speech synthesis

Rules → Model



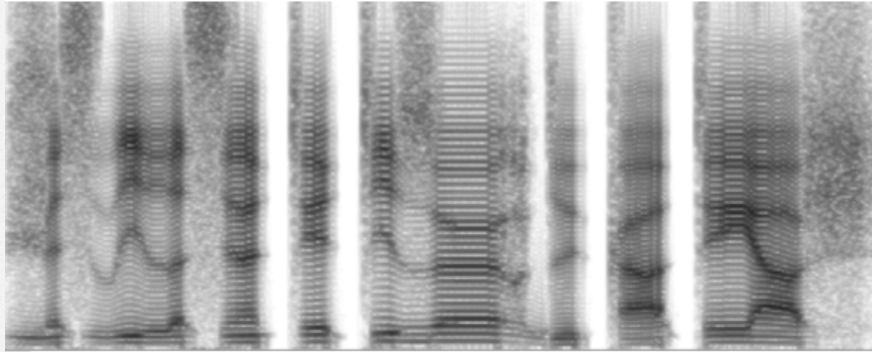
# Rule-based speech synthesis



Omer Dudley's Voder (1936)

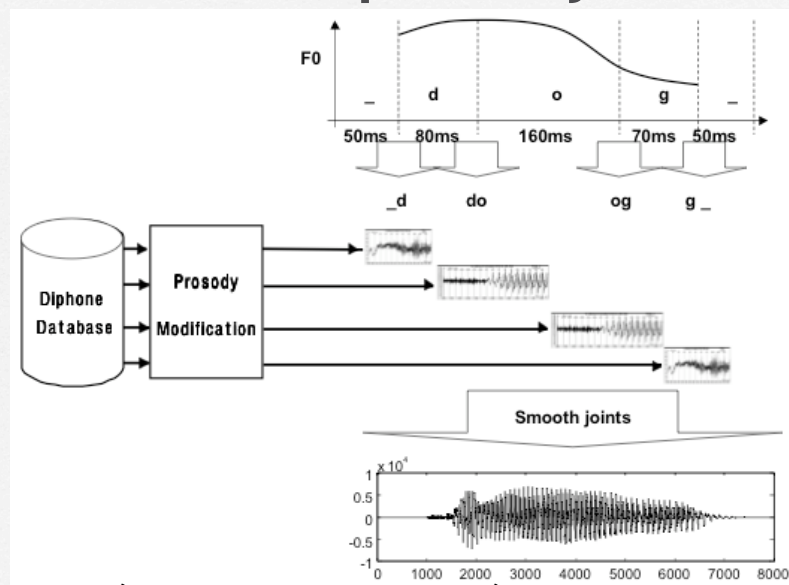


## Rule-based speech synthesis



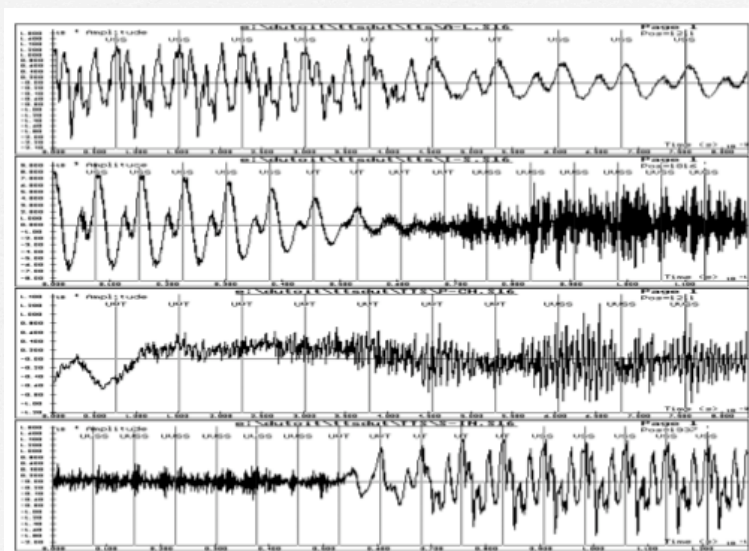
John Holmes's Formant Synthesizer (1964)

## Unit-based speech synthesis



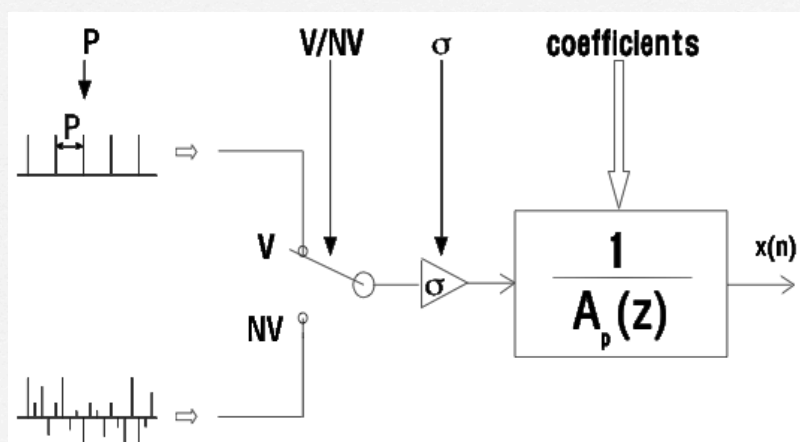
Diphone concatenation (1977)

## Unit-based speech synthesis



Diphone concatenation (1977)

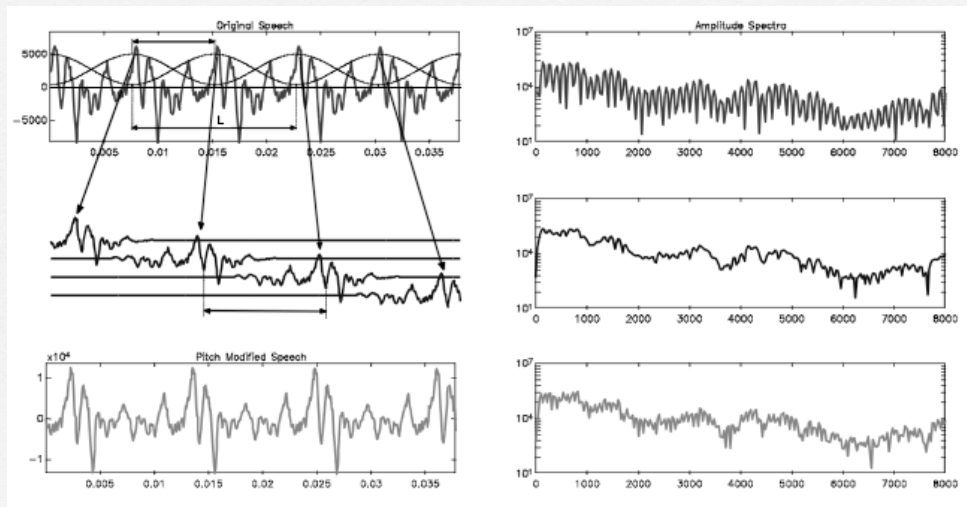
## Unit-based speech synthesis



LPC's (AR) diphones (1977)

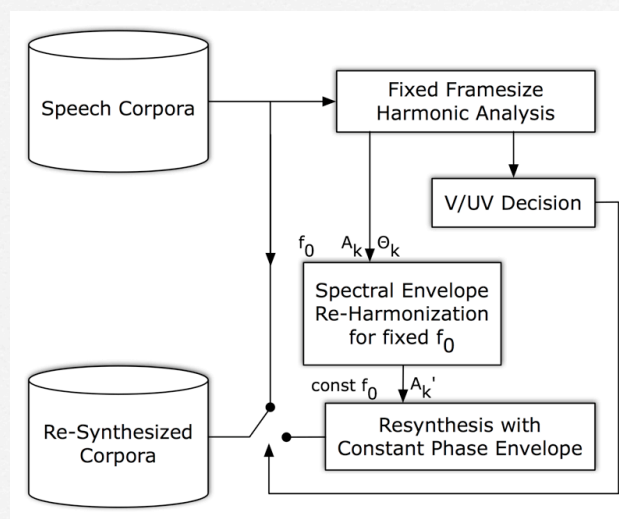


# Unit-based speech synthesis



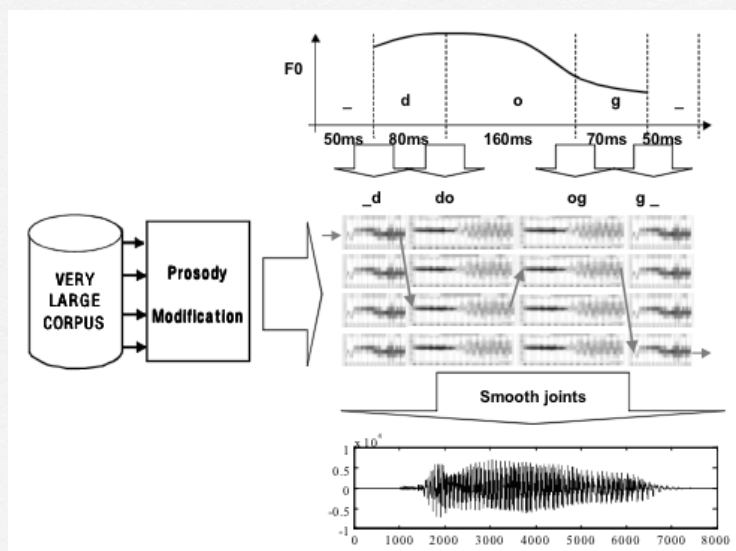
TD-PSOLA's diphones (1988)

# Unit-based speech synthesis



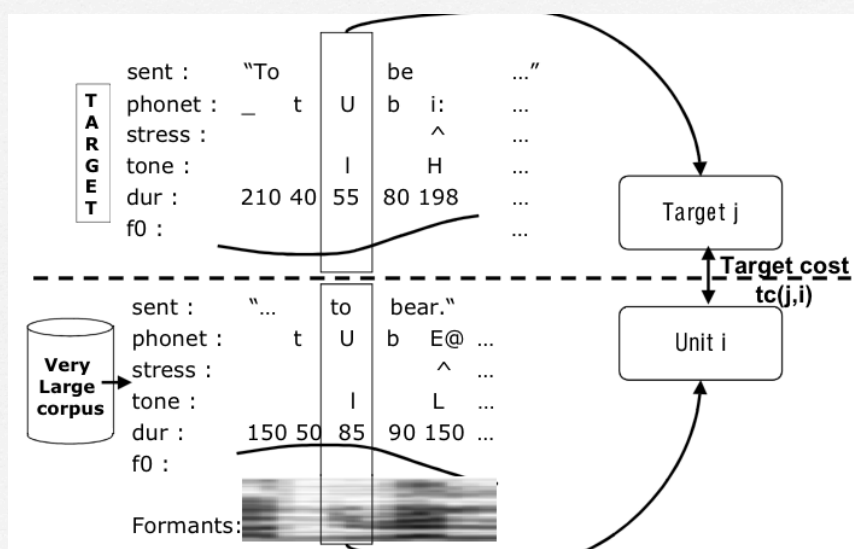
MBROLA's diphones (1993)

# Unit-based speech synthesis



Non uniform unit selection (1997 - today)

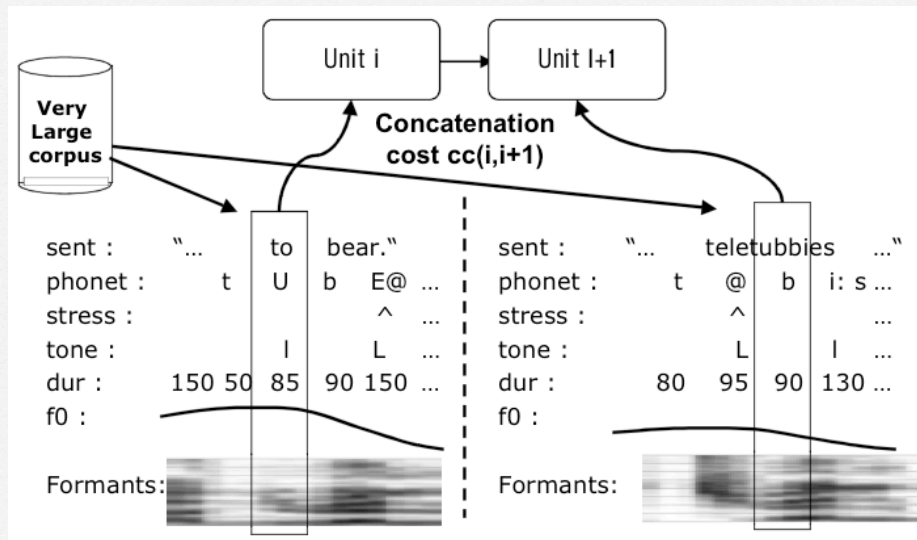
# Unit-based speech synthesis



Non uniform unit selection (1997 - today)



# Unit-based speech synthesis



Non uniform unit selection (1997 - today)

## Summary

	Rule-based	Diphone Concatenation			NUU
		AR	TD-PSOLA	MBROLA	
Database preparation	not fully automatic	Automatic, easy	Semi-automatic (pitch marking)	Automatic => MBROLA project	Time consuming!!!
Database size	30kb	100kb	5Mb	5 -> 1 Mb	100 Mb -> 1Gb
Computational load at synthesis time	70 operations per sample	70 operations per sample	7 operations per sample	7 operations per sample	Selection !!! (open issue)