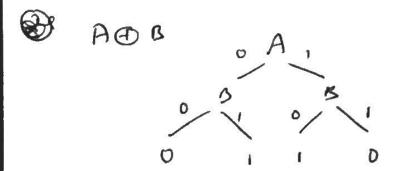
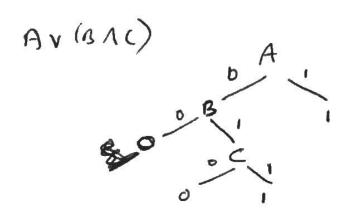
1) ANTB O A





2. Wo + w. A +w: A is the equation of the perception for AVB, wo = 1.0, w, = 1.5, wz = 1.5

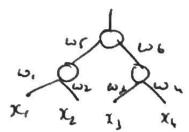
for TAVB, we cannot find a separating line

wo = 1.0, w = -1.5, wz = 2.0

for ADB, we cannot find a separating line

to diship wish between the O's & I's

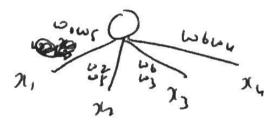
3) a) False



If all nodes are linear units, we can write the output of.

ws (w,x, +w,x2) + w, (w, x3 + w, x4)

we can represent his at a single of linear unit



Expresivence is some as a single percaphion.

Son general, linear combinations only give linear functions.

- b) False, the number of noder (on be exponentially large than no Eq. represent Xor function of a decision here.
- c) Trues we can represent all boolean functions.
- d) True, Convergence depends on error function.

 Regradient descent (given optimal learning rate)
 will always converge

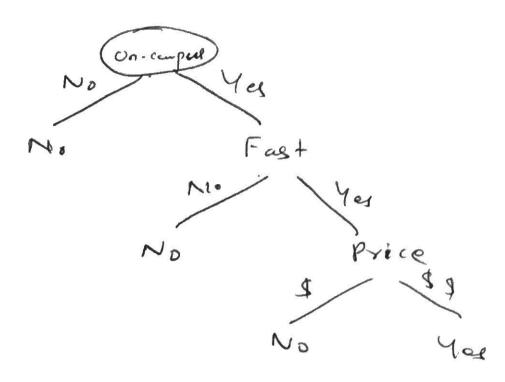
4). 9 will possess the first step, I me others should be the same.

Condition on Price

So chole on compens

No. No. No. Yes. Continue the above protectly for mere examples

Final tree would look he



S) - Forward prop.

$$O_1 = S(-1*\omega_1 + 1*\omega_2) = S(3)$$
 $O_2 = S(-1*\omega_3) = S(1)$
 $O_3 = S(\omega_1 O_1 + \omega_2 O_2)$
 $O_3 = S(\omega_1 O_1 + \omega_2 O_2)$
 $O_4 = S(0_1 + 20_2)$

Back-proga parim

$$S_3 = O_3 (1-O_3) (9-O_3)$$
 [small expected output

 $= -(O_3)(1-O_3)(O_3)$ is O]

 $S_4 = S_3 \cdot W_4 \cdot O_2(1-O_2)$

Updates

ω₄ = ω₄ + η · δ₃ · ο₁

ω₅ = ω₅ + η · δ₃ · ο₂

ω₁ = ω₁ + η · δ₁ · χ₁

ω₂ = ω₂ + η · δ₁ · χ₂

ω₃ = ω₃ + η · δ₁ · χ₂