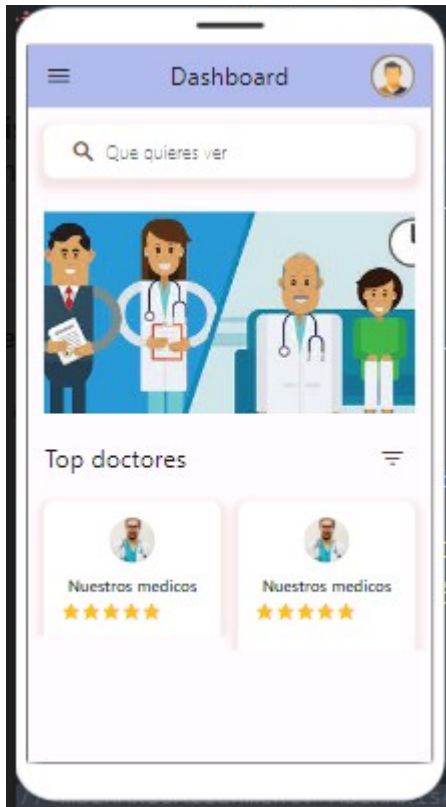
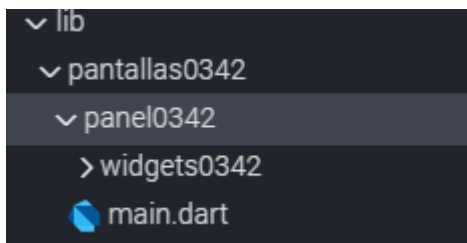


Unidad II Actividad 1 Android Martin Cobos Diseño



Estructura de Carpetas



```
main.dart M x panel_pantalla0342.dart A x
1 import 'package:flutter/material.dart';
2 import 'package:cobos0342/pantallas0342/panel0342/panel_pantalla0342.dart';
3
4 void main() => runApp(const MiAppCapcom0342());
5
6 class MiAppCapcom0342 extends StatelessWidget {
7   const MiAppCapcom0342({Key? key}) : super(key: key);
8
9   @override
10  Widget build(BuildContext context) {
11    return MaterialApp(
12      debugShowCheckedModeBanner: false,
13      title: "Capcom Cobos0342",
14      theme: ThemeData(
15        colorScheme: ColorScheme.fromSeed(seedColor: Colors.lightGreenAccent),
16        useMaterial3: true), // ThemeData
17      home: const PanelPantalla0342(),
18    ); // MaterialApp
19  }
20 }
21
```

Codigo Main.dart

```
main.dart M x panel_pantalla0342.dart A x
1 import 'package:flutter/material.dart';
2
3 class PanelPantalla0342 extends StatelessWidget {
4   const PanelPantalla0342({Key? key}) : super(key: key);
5
6   @override
7   Widget build(BuildContext context) {
8     return const Placeholder();
9   }
10 }
11
```

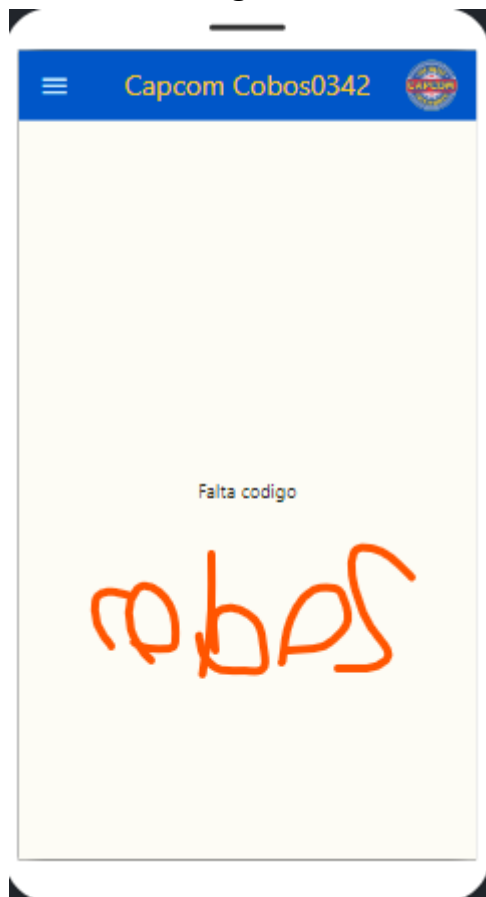
Codigo panel_pantalla0342.dart

```

1 import 'package:flutter/material.dart';
2 class PanelPantalla0342 extends StatelessWidget {
3   const PanelPantalla0342({Key? key}) : super(key: key);
4   @override
5   Widget build(BuildContext context) {
6     return Scaffold(
7       appBar: AppBar(
8         backgroundColor: const Color(0xff0056c8),
9         centerTitle: true,
10        leading: IconButton(onPressed: () {},
11          icon: const Icon(Icons.menu),
12          color: const Color(0xffcdedff),
13        ), // IconButton
14        title: const Text('Capcom Cobos0342',
15          style: TextStyle(color: const Color(0xffffca19)),
16        ), // Text
17        actions: const [
18          Padding(
19            padding: EdgeInsets.only(right: 15),
20            child: CircleAvatar(backgroundImage: NetworkImage("https://raw.githubusercontent.com/CobosTrevinoMartinGal/"), // Padding
21          )
22        ],
23      ), // AppBar
24      body: const Center(
25        child: Text('Falta codigo'),
26      ), // Center
27    );} // Scaffold

```

Salida del código anterior

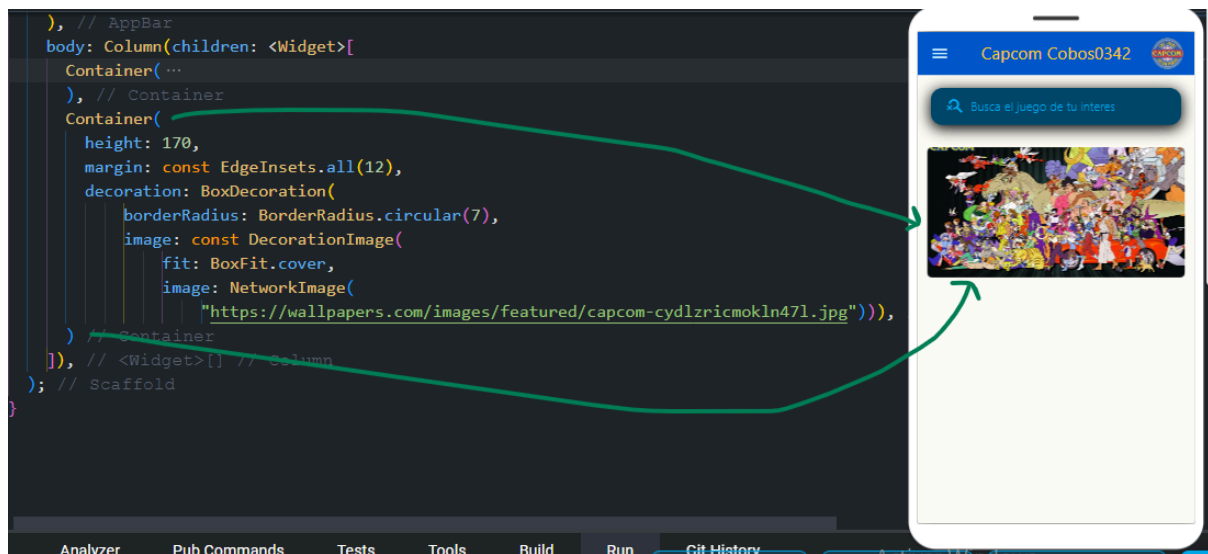


continúa panel_pantall7777.dart

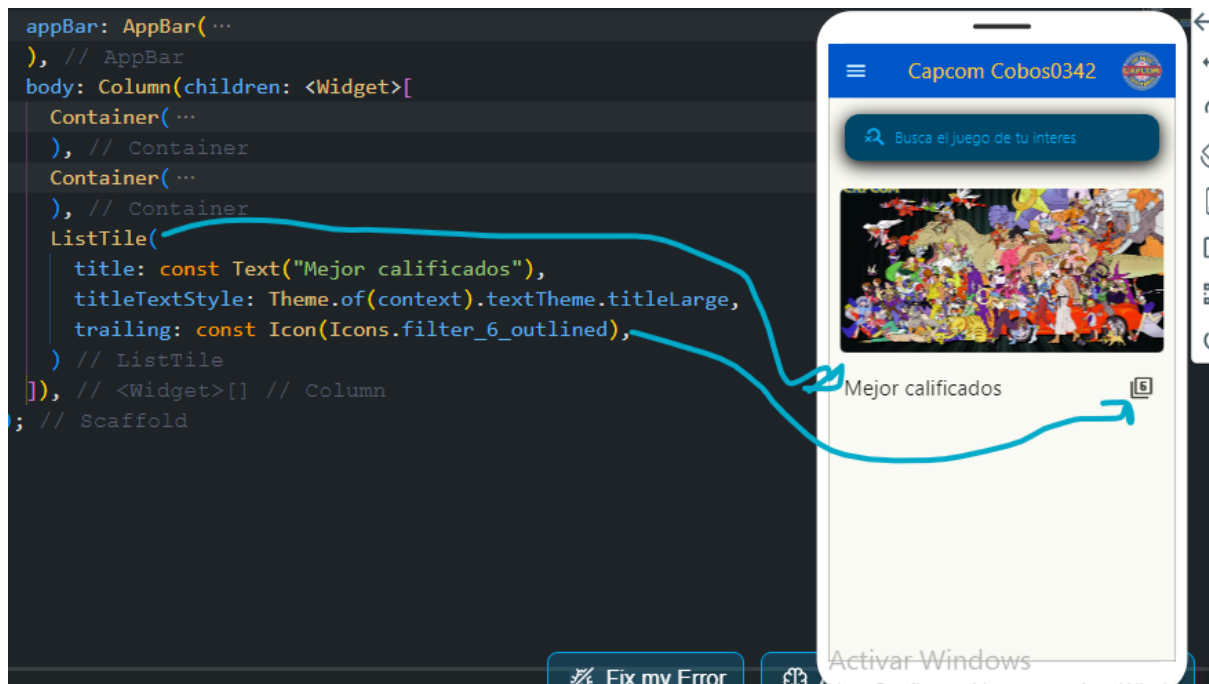
body, Column, children ,Container,BoxDecoration,BoxShadow y TextField.



body, Column,children,Container2, boxdecoration,image y network



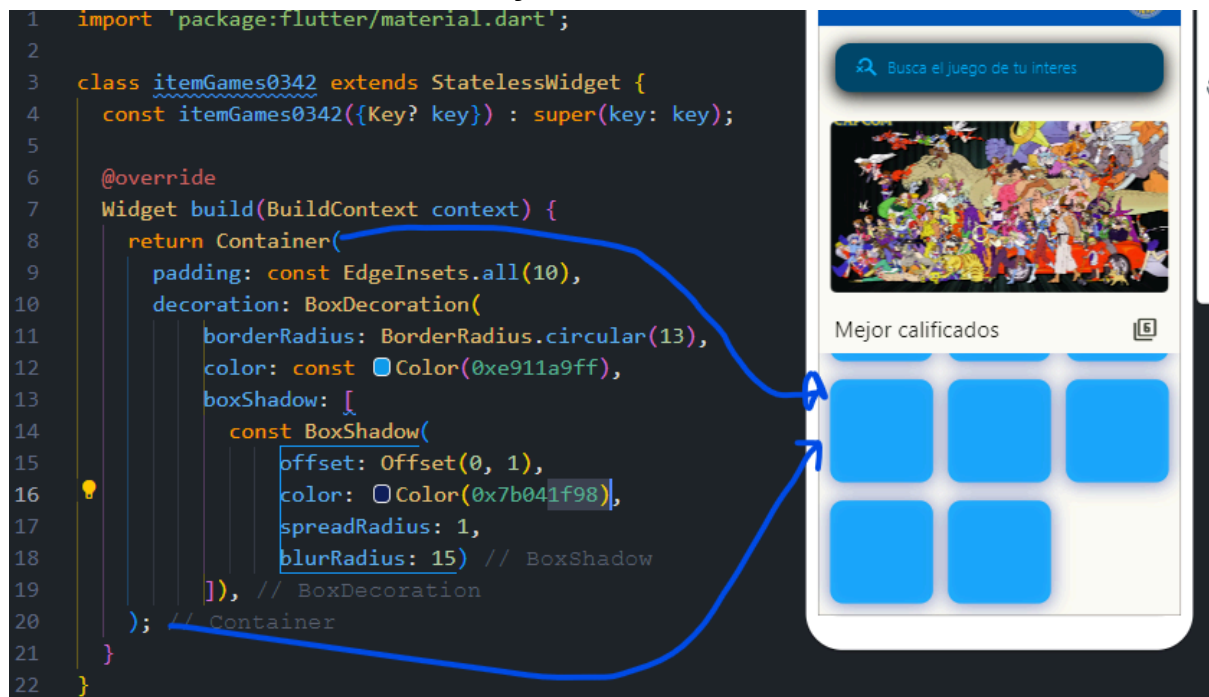
body, Column, children, ListTile, Text, titleTextStyle, icons



body, Column, children, Expanded, GridView

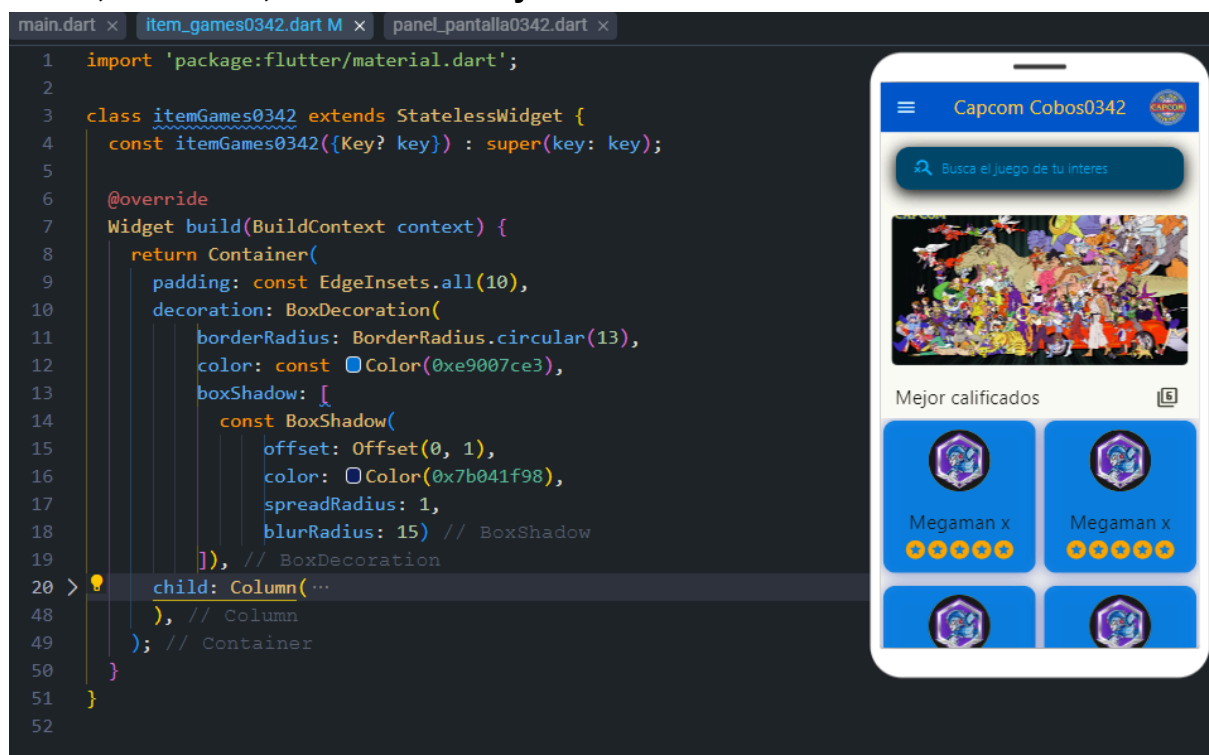


return, Container, BoxDecoration y BoxShadow

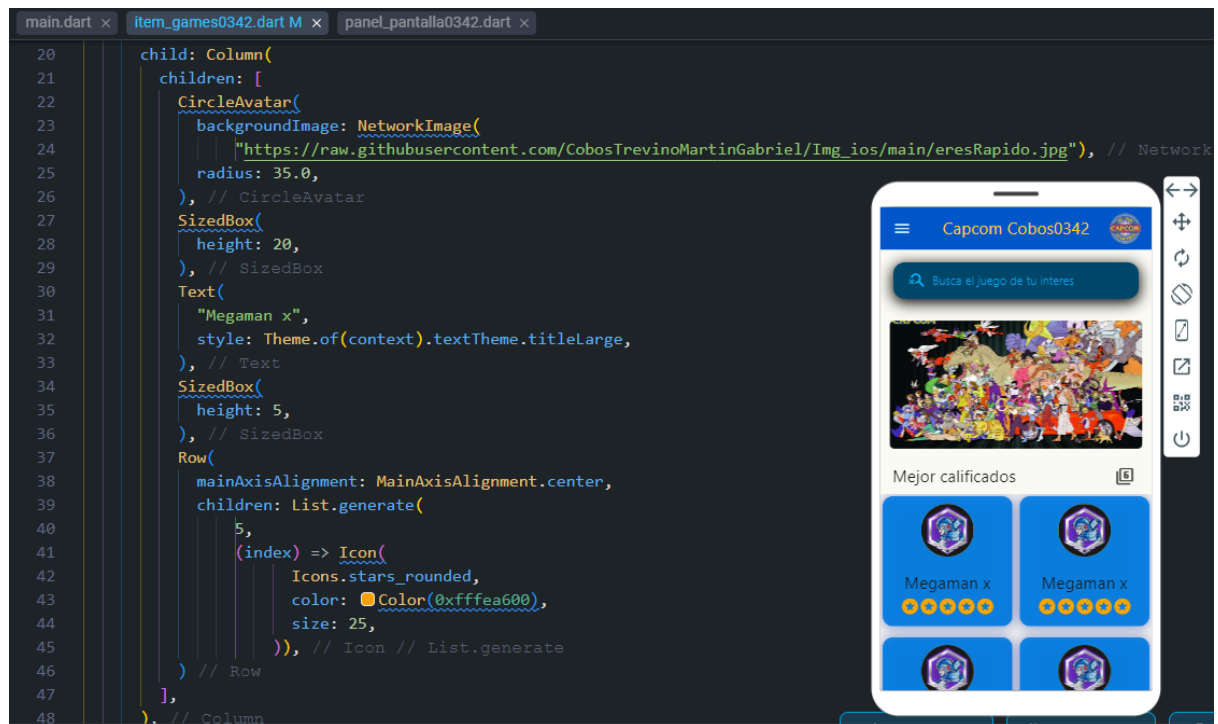


-----itemGames0342-----

return, Container, BoxDecoration y BoxShadow



child, column, Children, CircleAvatar, sizedBox, Text, SizedBox,
Row, children, list.generated, Icons y color



Links de referencia
[appBar CodesInsider](#)