# CONSTANTIN **VERINE**

Bachelor of Science - Expected July 2025

## CONTACT



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## **EDUCATION**

September 2022 - Present

#### SAF Institute Geneva

Bachelor of Science in Games Programming

August 2021 - December 2021

#### **Swiss Army**

Officer School

Level 1 Command Certificate

September 2016 - June 2019

#### CFPT-I, Geneva

Federal VET Diploma (CFC) in Software Development

### **SKILLS**

C++

C#

Python

Unity

**Unreal Engine 5** 

**Visual Studio** 

Cmake

**GIT** 

Perforce

Wwise

**Emscripten** 

HTML - CSS

PHP

**SQL** 

## **SOFT SKILLS**

Leadership

**Plannification** 

Communication

**Teamwork** 

## **BACKGROUND**

Motivated and detail-oriented graduate in Games Programming with strong skills in C++, Software, tool and game development. Successfully contributed to multiple projects, including gameplay systems, sound integration and level design, with a focus on performance and user experience. Eager to apply my technical knowledge in a professional environment while continuously learning and improving as a developer.

## **EXPERIENCE**

Lieutenant: Section Leader and Acting Company Commander (January 2022 - May 2022) Swiss Army

- Completed training in leadership and methodological skills.
- Strengthened social and interpersonal competencies.
- Gained practical experience in daily military operations.
- Analyzed and structured complex problems under high physical and time pressure.
- Developed and implemented targeted, effective solutions.

### **Programming Projects**

SAE Institute & Personal Work

(September 2022 - Present)

- Developed multiple academic and personal projects using C++, Unreal Engine 5, and Unity.
- Created a 3D physics engine, featuring SPH fluid simulation with an octree-based collision system and a spatial hash grid.
- Implemented gameplay systems and integrations in Unreal Engine 5, with a focus on modularity and team collaboration.
- Built custom tools to analyze and generate game-related data

#### **President of a Student Association**

Academia Genevensis

(August 2024 - Present)

- Led a team of students in organizing academic, cultural, and social events.
- Represented the association in university-wide councils and contributed to student policy discussions.
- Coordinated members and outside contacts to organize events, while overseeing the association's budget and allocating resources effectively.

## **LANGUAGES**

German: Intermediate

French: Native

Russian: Native

English: Fluent