

Introduction to SwiftUI

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Outline

- Views and Modifiers
- Building custom views
- State and Binding
- Data Flow
- Lifecycle of SwiftUI View

What is SwiftUI?

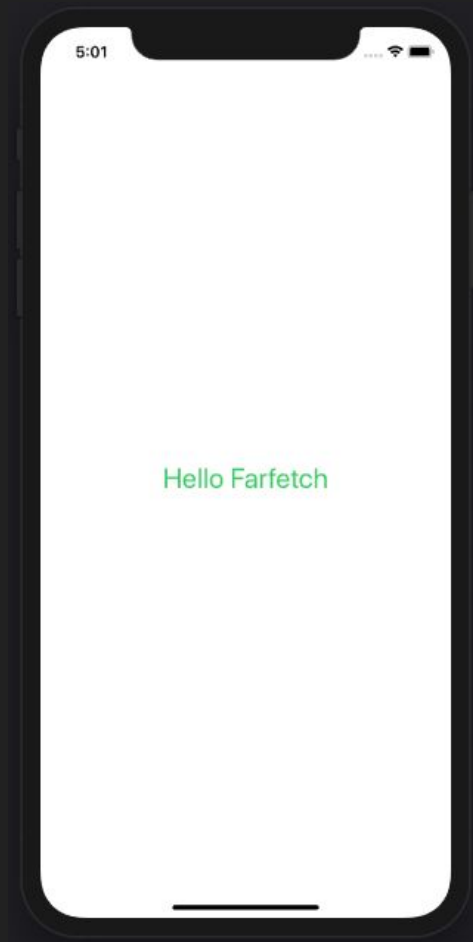
SwiftUI is an innovative, exceptionally simple way to build user interfaces across all Apple platforms with a declarative Swift syntax.

Views

A view defines a piece of UI

```
import SwiftUI

struct HelloView: View {
    var body: some View {
        VStack() {
            Text("Hello Farfetch")
                .font(.title)
                .foregroundColor(.green)
        }
    }
}
```



View protocol

```
/// A piece of user interface.
///
/// You create custom views by declaring types that conform to the `View`
/// protocol. Implement the required `body` property to provide the content
/// and behavior for your custom view.
@available(iOS 13.0, OSX 10.15, tvOS 13.0, watchOS 6.0, *)
public protocol View {

    /// The type of view representing the body of this view.
    ///
    /// When you create a custom view, Swift infers this type from your
    /// implementation of the required `body` property.
    associatedtype Body : View

    /// Declares the content and behavior of this view.
    var body: Self.Body { get }
}
```

Views Using Modifiers

```
VStack() {  
    Text("Hello Farfetch")  
        .font(.title)  
        .foregroundColor(.green)  
}
```

```
extension Text {
```

```
    /// Sets the color of this text.
```

```
    ///
```

```
    /// - Parameter color: The color to use when displaying this text.
```

```
    /// - Returns: Text that uses the color value you supply.
```

```
    public func foregroundColor(_ color: Color?) -> Text
```

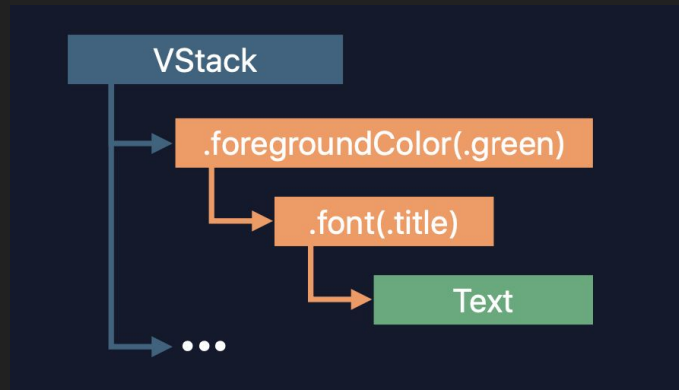
```
    /// Sets the font to use when displaying this text.
```

```
    ///
```

```
    /// - Parameter font: The font to use when displaying this text.
```

```
    /// - Returns: Text that uses the font you specify.
```

```
    public func font(_ font: Font?) -> Text
```



View Container

- VStack
- HStack
- ZStack

```
VStack(alignment: .leading) {  
    Image("farfetch.logo")  
    Text("Hello")  
    Text("Farfetch")  
}
```

```
public struct VStack<Content : View> : View {  
    public init(  
        alignment: HorizontalAlignment = .center,  
        spacing: Length? = nil,  
        @ViewBuilder content: () -> Content  
    )  
}
```

View Container

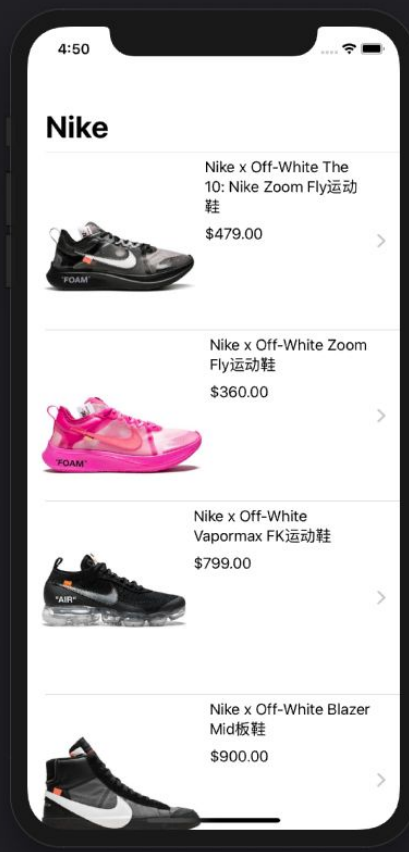
```
struct ProductDetailView: View {  
  
    var body: some View {  
        VStack(alignment: .center, spacing: 10) {  
            Image("13678429")  
                .resizable()  
                .aspectRatio(contentMode: .fit)  
  
            Text("Nike Zoom Fly运动鞋")  
            Text("$479")  
  
        }.padding()  
    }  
}
```



Building custom views

- Prefer smaller, single-purpose views
- Build larger views using composition

Demo



Building custom views

```
struct ProductRowView: View {  
    var product: Product  
  
    var body: some View {  
        HStack(alignment: .top) {  
            Image(product.imageName)  
                .resizable()  
                .aspectRatio(contentMode: .fit)  
  
            VStack(alignment: .leading, spacing: 10) {  
                Text(product.name)  
                Text(String(format: "%.2f", product.price))  
  
                Spacer()  
            }  
            Spacer()  
            Image(systemName: "star")  
                .padding()  
        }  
    }  
}
```



State and Binding

Connect views to your app's underlying data model.

- @State
- @Binding

@State

persisted between view refresh

```
struct HelloWorld: View {
    @State private var name = ""

    var body: some View {
        VStack() {
            TextField("enter name here", text: $name)
                .font(.title)
                .padding()

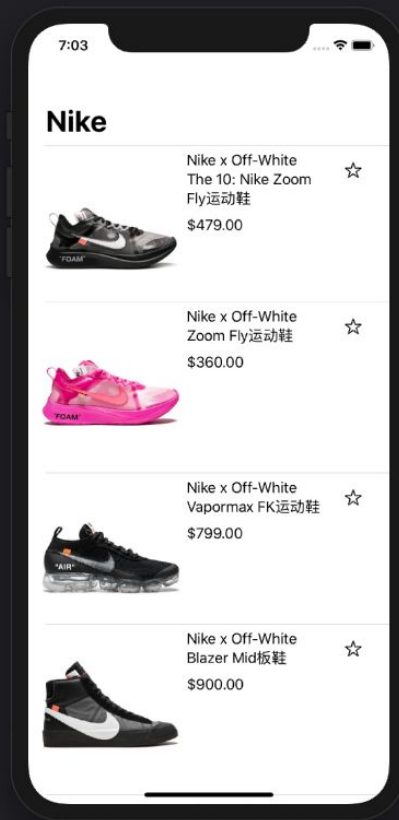
            Text("Hello \(name)")
                .font(.title)
                .foregroundColor(.green)
        }
    }
}
```

@Binding

Create a two-way connection to a value managed by something else.

Most probably it is a @State from a parent view

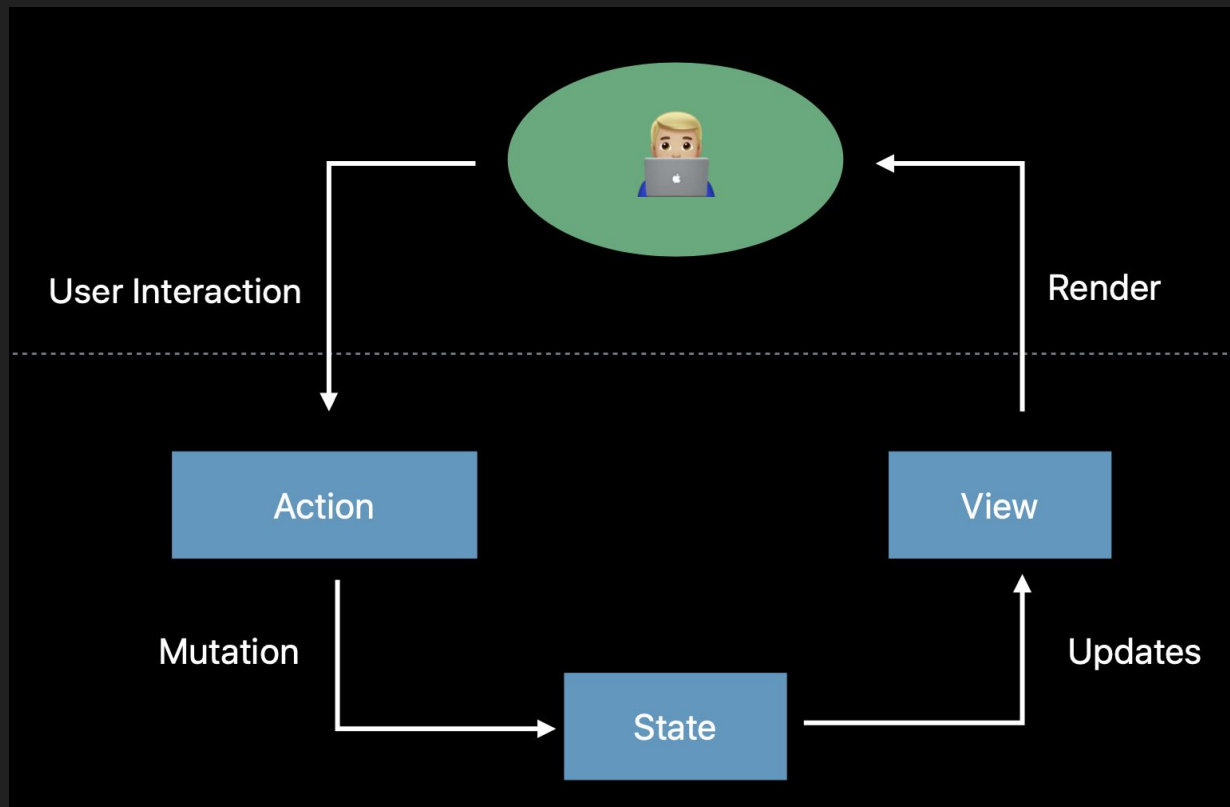
Demo



Difference between @State and @Binding

- @State used for local/private changes inside a View
- @Binding used in subviews/reusable components when the value lives outside the current view domain.

Data flow in SwiftUI



Lifecycle of SwiftUI View

“Your SwiftUI code will be maybe 10–20% of what your UIKit code was — almost all of it disappears because we no longer repeat ourselves, no longer need to handle so many lifecycle methods, and more.” — Paul Hudson

- View Initialization
- onAppear
- onDisappear
- State and Data Flows

Resources

- [SwiftUI Videos](#)
- [SwiftUI Doc](#)
- [SwiftUI on github](#)

Better apps. Less code.

Q & A