

iOS Libs 与 Frameworks 的理解和使用





- 高度解耦、模块化
- 每个模块在自己的工程中开发调试
- 用 cocoapods 整合

理解 Libs 与 Frameworks

- 动态库、静态库都是依赖管理的形式
- Mach-O: macOS 与 iOS 使用的二进制文件格式，包含动态库、静态库、可执行文件

静态库

- 源代码 -> 中间对象文件 (Intermediate Object File) -> 静态库 (对象文件的集合)
- 链接时直接加入到目标中

创建静态库

```
// bar.h
```

```
#ifndef __foo__bar__  
#define __foo__bar__  
#include <stdio.h>
```

```
int fizz();
```

```
#endif /* defined(__foo__bar__) */
```

```
// bar.c
```

```
#include "bar.h"  
#include <CoreFoundation/CoreFoundation.h>
```

```
int fizz() {  
    CFShow(CFSTR("buzz"));  
    return 0;  
}
```

```
$ clang -c bar.c -o bar.o -arch x86_64
```

```
$ file bar.o
```

```
bar.o: Mach-O 64-bit object x86_64
```

```
$ libtool -static bar.o -o libfoo_static.a
```

```
$ file libfoo_static.a
```

```
libfoo_static.a: current ar archive random library
```

```
// main.c
#include "bar.h"
int main() {
    return fizz();
}
```



```
$ clang -c main.c -o main.o -arch x86_64
```

```
$ file main.o
```

```
main.o: Mach-O 64-bit object x86_64
```

```
$ ld main.o -framework CoreFoundation -lSystem -L. -  
lfoo_static -o test_static -arch x86_64
```

```
$ file test_static
```

```
test_static: Mach-O 64-bit executable x86_64
```

```
$ ./test_static
```

```
buzz
```

```
$ nm test_static
```

```
                U _CFShow
                U ____CFConstantStringClassReference
00000000100000000 T __mh_execute_header
00000000100000f70 T _fizz
00000000100000f50 T _main
                U dyld_stub_binder
```

```
$ nm libfoo_static.a
```

```
libfoo_static.a(bar.o):
```

```
                U _CFShow
                U ____CFConstantStringClassReference
00000000000000000 T _fizz
```

```
$ nm bar.o
```

```
                U _CFShow
                U ____CFConstantStringClassReference
00000000000000000 T _fizz
```

典型的静态库 - 微信 SDK

- “SDK文件包括 libWeChatSDK.a, WXApi.h, WXApiObject.h 三个。”
- “开发者需要在工程中链接
上: SystemConfiguration.framework, libz.dylib,
libsqlite3.0.dylib, libc++.dylib,
Security.framework, CoreTelephony.framework,
CFNetwork.framework”

动态库

- 源代码 -> 中间对象文件 (Intermediate Object File) -> 动态库
- 程序启动时由 dyld 载入到程序的进程中
- 包含依赖信息

创建、使用动态库

```
$ libtool -dynamic bar.o -o libfoo_dynamic.dylib -framework  
CoreFoundation -lSystem
```

```
$ file libfoo_dynamic.dylib
```

```
libfoo_dynamic.dylib: Mach-O 64-bit dynamically linked  
shared library x86_64
```

```
$ ld main.o -lSystem -L. -lfoo_dynamic -o test_dynamic -arch  
x86_64
```

```
$ file test_dynamic
```

```
test_dynamic: Mach-O 64-bit executable x86_64
```

```
$ ./test_dynamic
```

```
buzz
```

```
$ nm test_dynamic
```

```
0000000100000000 T __mh_execute_header
                  U _fizz
0000000100000f70 T _main
                  U dyld_stub_binder
```

```
$ nm libfoo_dynamic.dylib
```

```
                  U _CFShow
                  U ____CFConstantStringClassReference
00000000000000f70 T _fizz
                  U dyld_stub_binder
```

```
$ nm bar.o
```

```
                  U _CFShow
                  U ____CFConstantStringClassReference
00000000000000000 T _fizz
```

Framework

- 包含额外资源的文件夹 - 头文件、nib、图片、文档、多语言资源等

静态 vs 动态： 依赖关系

```
$ otool -L test_static
```

```
test_static:
```

```
    /System/Library/Frameworks/CoreFoundation.framework/  
Versions/A/CoreFoundation (compatibility version 150.0.0,  
current version 1348.28.0)
```

```
    /usr/lib/libSystem.B.dylib (compatibility version 1.0.0,  
current version 1238.0.0)
```

```
$ otool -L libfoo_static.a
```

```
Archive : libfoo_static.a
```

```
libfoo_static.a(bar.o):
```



```
$ otool -L test_dynamic
```

```
test_dynamic:
```

```
    /usr/lib/libSystem.B.dylib (compatibility version 1.0.0,  
current version 1238.0.0)
```

```
    libfoo_dynamic.dylib (compatibility version 0.0.0,  
current version 0.0.0)
```

```
$ otool -L libfoo_dynamic.dylib
```

```
libfoo_dynamic.dylib:
```

```
    libfoo_dynamic.dylib (compatibility version 0.0.0,  
current version 0.0.0)
```

```
    /System/Library/Frameworks/CoreFoundation.framework/  
Versions/A/CoreFoundation (compatibility version 150.0.0,  
current version 1348.28.0)
```

```
    /usr/lib/libSystem.B.dylib (compatibility version 1.0.0,  
current version 1238.0.0)
```

静态 vs 动态：架构

- [模拟器] i386 x86_64
- [真机] armv7 arm64

- 静态链接：从静态库中直接取出目标需要的架构
- 动态链接：嵌入 - embedded library)

```
eleme.app
├── Frameworks
│   └── NVMWeChatSDK.framework
```

- 动态链接：需要包含所有的架构（模拟器、真机）

静态 vs 动态：对启动时间的影响

- 静态：载入 app 的二进制
- 动态：dyld 还需要载入动态库的依赖
- WWDC 2016 Session 406：一个 app 启动会加载数百个系统的动态库，这是优化过的；而自己的动态库是越少越好（26个 => 200+ms VS 2个 => 20+ms）

使用 Libs 与 Frameworks



- “将 libWeChatSDK.a, WXApi.h, WXApiObject.h 这三个拖到主工程...”
- “开发者需要在工程中链接上:a.framework, b.dylib, c.dylib, d.dylib, e.framework, f.framework, g.framework...”
- “将 a.png, b.png, c.js 拖到主工程...”

cocoapods

```
Pod::Spec.new do |spec|
  spec.name           = 'Reachability'
  spec.version        = '3.1.0'
  spec.license         = { :type => 'BSD' }
  spec.homepage        = 'https://github.com/tonymillion/
Reachability'
  spec.authors         = { 'Tony Million' =>
'tonymillion@gmail.com' }
  spec.summary         = 'ARC and GCD Compatible Reachability
Class for iOS and OS X.'
  spec.source          = { :git => 'https://github.com/
tonymillion/Reachability.git', :tag => 'v3.1.0' }
  spec.source_files    = 'Reachability.{h,m}'
  spec.framework       = 'SystemConfiguration'
end
```

用 cocoapods 封装库

```
spec.vendored_frameworks = 'a.framework', 'b.framework'  
spec.vendored_libraries = 'liba.a', 'libb.a'  
spec.source_files = 'Headers/Public/*.h'  
spec.libraries = 'xml2', 'z'  
spec.frameworks = 'QuartzCore', 'CoreData'  
spec.weak_framework = 'UserNotifications' # weak linking
```


cocoapods 切换动、静态链接

```
# Podfile
```

```
# use_frameworks!
```

```
use_frameworks!
```

- import 头文件的写法: `<AFNetworking.h>` -> `<AFNetworking/AFNetworking.h>`
- Transitive dependencies include static binaries: 直接把 static binary 放在直接的依赖中; 静态库 -> 动态库
- 资源的读取
- weak dependency

静态库 -> 动态库

- 创建“Cocoa Touch Framework”项目，正常引入静态库
- 为模拟器编译 (i386 x86_64)
- 为真机编译 (armv7 arm64)
- 用 lipo 合并

▶ **Copy Bundle Resources (3 items)**

▶ **[CP] Embed Pods Frameworks**

▶ **[CP] Copy Pods Resources**

```
# Strip invalid architectures
strip_invalid_archs() {
    binary="$1"
    # Get architectures for current file
    archs="$(lipo -info "$binary" | rev | cut -d ':' -f1 |
rev)"
    stripped=""
    for arch in $archs; do
        if ! [[ "${VALID_ARCHS}" == *"$arch"* ]]; then
            # Strip non-valid architectures in-place
            lipo -remove "$arch" -output "$binary" "$binary" ||
exit 1
            stripped="$stripped $arch"
        fi
    done
    if [[ "$stripped" ]]; then
        echo "Stripped $binary of architectures:$stripped"
    fi
}
```

资源的读取

```
s.name = 'MyPod'
```

```
# strongly recommend against...
```

```
s.resources = "#{PATH_TO_RESOURCE}"
```

```
# strongly recommend...
```

```
s.resource_bundles = { 'MyPod' => "#{PATH_TO_RESOURCE}" }
```

s.resources

// use_frameworks!

MyApp.app/Frameworks/MyPod.framework/img.png

// # use_frameworks!

MyApp.app/img.png

// # use_frameworks! 安装到 Cocoa Touch Framework target 下, 然后把这个 framework 给主工程使用

MyApp.app/Frameworks/MyHandMadeFramework.framework/img.png

```
[[NSBundle mainBundle] pathForResource:@"img"  
                                     ofType:@"png"]; ❌
```

MyApp.app/img.png

```
[[NSBundle bundleForClass:[self class]]  
    pathForResource:@"img" ofType:@"png"]; ✅
```

MyApp.app/Frameworks/MyPod.framework/img.png

MyApp.app/img.png

MyApp.app/Frameworks/MyHandMadeFramework.framework/img.png

s.resource_bundles

```
// use_frameworks!
```

```
MyApp.app/Frameworks/MyPod.framework/MyPod.bundle/img.png
```

```
// # use_frameworks!
```

```
MyApp.app/MyPod.bundle/img.png
```

```
// # use_frameworks! 安装到 Cocoa Touch Framework target 下, 然后把这个  
framework 给主工程使用
```

```
MyApp.app/Frameworks/MyHandMadeFramework.framework/  
MyPod.bundle/img.png
```

```
NSBundle *libBundle = [NSBundle bundleForClass:[self  
class]];
```

```
NSString *resourceBundlePath = [[libBundle bundlePath]  
stringByAppendingPathComponent:@"MyPod.bundle"];
```

```
resourceBundle = [NSBundle  
bundleWithPath:resourceBundlePath]; ✓
```

```
MyApp.app/Frameworks/MyPod.framework/MyPod.bundle/img.png
```

```
MyApp.app/MyPod.bundle/img.png
```

```
MyApp.app/Frameworks/MyHandMadeFramework.framework/  
MyPod.bundle/img.png
```



```
+ [UIImage imageNamed:  
    inBundle:  
    compatibleWithTraitCollection:]
```

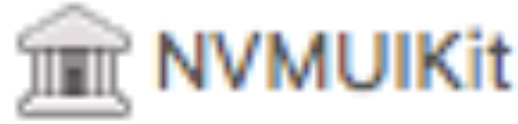
nibs also works
images specified in nibs(IB) also works when they are in
the same directory

Weak Dependency

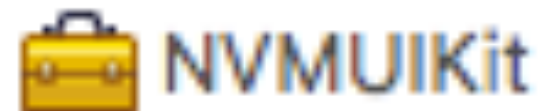
- MyLib 要用 Crashlytics 的代码, 又不想添加对 Crashlytics 的依赖

```
#if __has_include(<Crashlytics/Crashlytics.h>)  
#endif
```

- 只在静态链接下 work



```
HEADER_SEARCH_PATHS = "${PODS_ROOT}/Headers/Private" "${PODS_ROOT}/Headers/Private/NVMUIKit" "${PODS_ROOT}/Headers/Public" "${PODS_ROOT}/Headers/Public/1PasswordExtension" "${PODS_ROOT}/Headers/Public/AFNetworking" "${PODS_ROOT}/Headers/Public/APFConfigManager" "${PODS_ROOT}/Headers/Public/APFFoundation" "${PODS_ROOT}/Headers/Public/APFRegistry" "${PODS_ROOT}/Headers/Public/AndurilPatch" "${PODS_ROOT}/Headers/Public/Appirater" "${PODS_ROOT}/Headers/Public/BlocksKit" "${PODS_ROOT}/Headers/Public/CocoaLumberjack" "${PODS_ROOT}/Headers/Public/Crashlytics" "${PODS_ROOT}/Headers/Public/DeadPool" "${PODS_ROOT}/Headers/Public/ELMEnvironment" "${PODS_ROOT}/Headers/Public/ELMFoundation" "${PODS_ROOT}/Headers/Public/ELMUpgradeManager" "${PODS_ROOT}/Headers/Public/ELMWebViewJavascriptBridge-nevermore" "${PODS_ROOT}/Headers/Public/EPSPay" "${PODS_ROOT}/Headers/Public/FBSnapshotTestCase" "${PODS_ROOT}/Headers/Public/FLEX" "${PODS_ROOT}/Headers/Public/Fabric" "${PODS_ROOT}/Headers/Public/GZIP" "${PODS_ROOT}/Headers/Public/Geohash" "${PODS_ROOT}/Headers/Public/IGListKit" "${PODS_ROOT}/Headers/Public/JSPatch" "${PODS_ROOT}/Headers/Public/Kiwi" "${PODS_ROOT}/Headers/Public/LDNetDiagnoService" "${PODS_ROOT}/Headers/Public/MBProgressHUD" "${PODS_ROOT}/Headers/Public/MD5Digest" "${PODS_ROOT}/Headers/Public/Mantle" "${PODS_ROOT}/Headers/Public/Masonry" "${PODS_ROOT}/Headers/Public/NVMAccountModule" "${PODS_ROOT}/Headers/Public/NVMAlichat" "${PODS_ROOT}/Headers/Public/NVMApplicationModulePublic" "${PODS_ROOT}/Headers/Public/NVMAttributedStringMaker" "${PODS_ROOT}/Headers/Public/NVMBookingModule" "${PODS_ROOT}/Headers/Public/NVMBookingModulePublic" "${PODS_ROOT}/Headers/Public/NVMBreakfastModule" "${PODS_ROOT}/Headers/Public/NVMCartServiceModule" "${PODS_ROOT}/Headers/Public/NVMCartServiceModulePublic" "${PODS_ROOT}/Headers/Public/NVMCommonService" "${PODS_ROOT}/Headers/Public/NVMCoreLocation" "${PODS_ROOT}/Headers/Public/NVMDebugModule" "${PODS_ROOT}/Headers/Public/NVMDebugModulePublic" "${PODS_ROOT}/Headers/Public/NVMEnvironment" "${PODS_ROOT}/Headers/Public/NVMExtensionUtils" "${PODS_ROOT}/Headers/Public/NVMFoundation" "${PODS_ROOT}/Headers/Public/NVMImageMaker" "${PODS_ROOT}/Headers/Public/NVMJSONModel" "${PODS_ROOT}/Headers/Public/NVMLocationService" "${PODS_ROOT}/Headers/Public/NVMModuleManager" "${PODS_ROOT}/Headers/Public/NVMNetwork" "${PODS_ROOT}/Headers/Public/NVMOTPAuth" "${PODS_ROOT}/Headers/Public/NVMOrderModule" "${PODS_ROOT}/Headers/Public/NVMOrderModulePublic" "${PODS_ROOT}/Headers/Public/NVMPOIAddressService" "${PODS_ROOT}/Headers/Public/NVMPayModule" "${PODS_ROOT}/Headers/Public/NVMPayModulePublic" "${PODS_ROOT}/Headers/Public/NVMPerf" "${PODS_ROOT}/Headers/Public/NVMPush" "${PODS_ROOT}/Headers/Public/NVMRouter" "${PODS_ROOT}/Headers/Public/NVMShoppingModule" "${PODS_ROOT}/Headers/Public/NVMShoppingModulePublic" "${PODS_ROOT}/Headers/Public/NVMTableViewController" "${PODS_ROOT}/Headers/Public/NVMThirdPartySDKWrapper" "${PODS_ROOT}/Headers/Public/NVMTracker" "${PODS_ROOT}/Headers/Public/NVMUIKit" "${PODS_ROOT}/Headers/Public/NVMUIKitCore" "${PODS_ROOT}/Headers/Public/NVMUserModulePublic" "${PODS_ROOT}/Headers/Public/NVMWebImage" "${PODS_ROOT}/Headers/Public/NVMWechatSDK" "${PODS_ROOT}/Headers/Public/NVMWeex" "${PODS_ROOT}/Headers/Public/OAStackView" "${PODS_ROOT}/Headers/Public/RegexCategories" "${PODS_ROOT}/Headers/Public/Reveal-iOS-SDK" "${PODS_ROOT}/Headers/Public/SAMKeychain" "${PODS_ROOT}/Headers/Public/SDWebImage" "${PODS_ROOT}/Headers/Public/SZTextView" "${PODS_ROOT}/Headers/Public/SocketRocket" "${PODS_ROOT}/Headers/Public/StingSSLPin" "${PODS_ROOT}/Headers/Public/Toast" "${PODS_ROOT}/Headers/Public/UICollectionViewLeftAlignedLayout" "${PODS_ROOT}/Headers/Public/UITableView+FDTemplateLayoutCell" "${PODS_ROOT}/Headers/Public/UIView+Positioning" "${PODS_ROOT}/Headers/Public/WBWebViewConsole" "${PODS_ROOT}/Headers/Public/WeexSDK" "${PODS_ROOT}/Headers/Public/YYModel" "${PODS_ROOT}/Headers/Public/libextobjc" "${PODS_ROOT}/Headers/Public/libwebp"
```



```
FRAMEWORK_SEARCH_PATHS = $(inherited) "$PODS_CONFIGURATION_BUILD_DIR/AFNetworking"  
"$PODS_CONFIGURATION_BUILD_DIR/APFConfigManager" "$PODS_CONFIGURATION_BUILD_DIR/APFFoundation"  
"$PODS_CONFIGURATION_BUILD_DIR/BlocksKit" "$PODS_CONFIGURATION_BUILD_DIR/CocoaLumberjack"  
"$PODS_CONFIGURATION_BUILD_DIR/ELMFoundation" "$PODS_CONFIGURATION_BUILD_DIR/ELMWebViewJavascriptBridge-  
nevermore" "$PODS_CONFIGURATION_BUILD_DIR/GZIP" "$PODS_CONFIGURATION_BUILD_DIR/Geohash"  
"$PODS_CONFIGURATION_BUILD_DIR/MBProgressHUD" "$PODS_CONFIGURATION_BUILD_DIR/Mantle"  
"$PODS_CONFIGURATION_BUILD_DIR/Masonry" "$PODS_CONFIGURATION_BUILD_DIR/NVMAttributedStringMaker"  
"$PODS_CONFIGURATION_BUILD_DIR/NVMEnvironment" "$PODS_CONFIGURATION_BUILD_DIR/NVMFoundation"  
"$PODS_CONFIGURATION_BUILD_DIR/NVMImageMaker" "$PODS_CONFIGURATION_BUILD_DIR/NVMJSONModel"  
"$PODS_CONFIGURATION_BUILD_DIR/NVMNetwork" "$PODS_CONFIGURATION_BUILD_DIR/NVMPerf"  
"$PODS_CONFIGURATION_BUILD_DIR/NVMRouter" "$PODS_CONFIGURATION_BUILD_DIR/NVMTableViewController"  
"$PODS_CONFIGURATION_BUILD_DIR/NVMTracker" "$PODS_CONFIGURATION_BUILD_DIR/NVMUIKitCore"  
"$PODS_CONFIGURATION_BUILD_DIR/NVMWebImage" "$PODS_CONFIGURATION_BUILD_DIR/RegexCategories"  
"$PODS_CONFIGURATION_BUILD_DIR/SAMKeychain" "$PODS_CONFIGURATION_BUILD_DIR/SDWebImage"  
"$PODS_CONFIGURATION_BUILD_DIR/SZTextView" "$PODS_CONFIGURATION_BUILD_DIR/UITableView+FDTemplateLayoutCell"  
"$PODS_CONFIGURATION_BUILD_DIR/libextobjc" "$PODS_CONFIGURATION_BUILD_DIR/libwebp"
```

```
s.dependency 'Crashlytics'
```

```
s.weak_dependency 'Crashlytics'
```

 **weak dependency another pod** **d3:hard** **t1:enhancement**

#6017 opened on Oct 10, 2016 by sunbohong

