

# LABORATORY WORK NO. 5

## Network Layer – IPv4 Routing and DHCP

### 1. Objectives

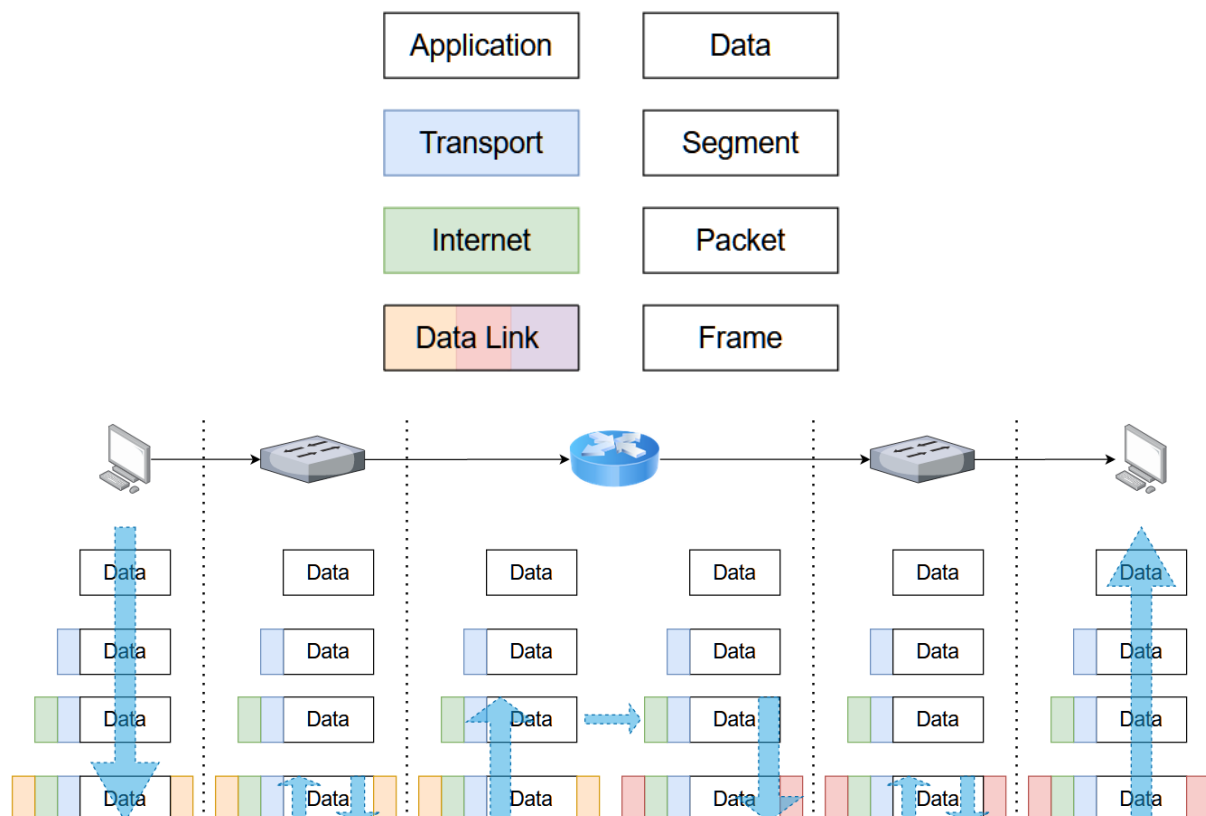
At the end of the lab, students will be able: to explain the routing process, to describe the operation of the DHCPv4 protocol, and to implement basic IPv4 network configurations.

### 2. Theoretical considerations

#### 2.1 Routing

IP packets are created at the source host and are directed to the destination. Forwarding IP packets to the destination is based on the routing process. This is a distributed process: each node, which is forwarding packets based on the IP address, will choose the next node according to its own routing table. Forwarding IP packets is a hop-by-hop process, each node forwarding the packet to the next node.

Hosts and routers forward packets based on the destination IP address. Switches and access points are layer 2 devices and do not forward packets based on the destination IP address.



The host or the router examines the destination IP address of the packet and searches its routing table to determine where to forward the packet. The routing table contains a list of all known network addresses (prefixes) and where to forward the packets belonging to the corresponding networks. These entries are known as route entries or routes. The host or the

router will forward the packet using the best (longest) matching route entry. The hosts and most routers also include a default route entry, 0.0.0.0/0. The default route is used when there is no better (longer) match in the IP routing table.

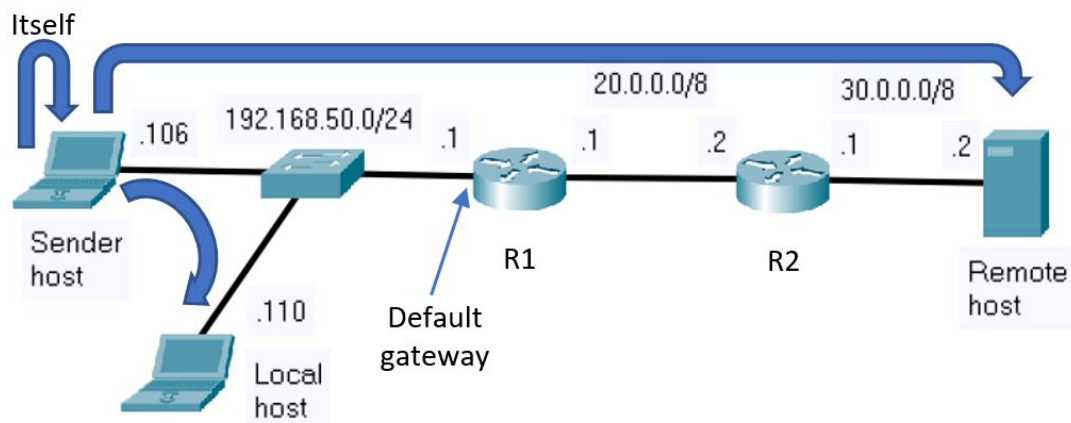
To identify the network address of an IPv4 host, the IPv4 address is logically ANDed, bit by bit, with the subnet mask. ANDing between the address and the subnet mask yields the network address. Exercise: find the network address for the host configured with 192.168.50.106 IPv4 address and 255.255.255.0 subnet mask.

IPv4 host address		192	.	168	.	50	.	106
		11000000		10101000		00110010		01101010
AND								
Subnet Mask		255	.	255	.	255	.	0
		11111111		11111111		11111111		00000000
IPv4 network address	Equals	192	.	168	.	50	.	0
		11000000		10101000		00110010		00000000

A host can send a packet to:

- Itself – to the loopback interface, 127.0.0.1 IPv4 address or ::1 IPv6 address;
- Local host - the destination host is on the same local network as the sending host, the source and destination hosts share the same network address;
- Remote host - the destination host is on a remote network, the source and destination hosts do not share the same network address.

The default gateway is the network device that can route traffic to other networks. It has a local IP address in the same address range as other hosts on the local network, accepts data into the local network, forwards data out of the local network and routes traffic to other networks.



When a host is configured with IPv4 address, subnet mask and default gateway, it updates its routing table accordingly.

```
C:\Users\Admin>ipconfig
```

```
IPv4 Address. . . . . : 192.168.50.106
Subnet Mask . . . . . : 255.255.255.0
Default Gateway . . . . . : 192.168.50.1
```

```
C:\Users\Admin>route print
```

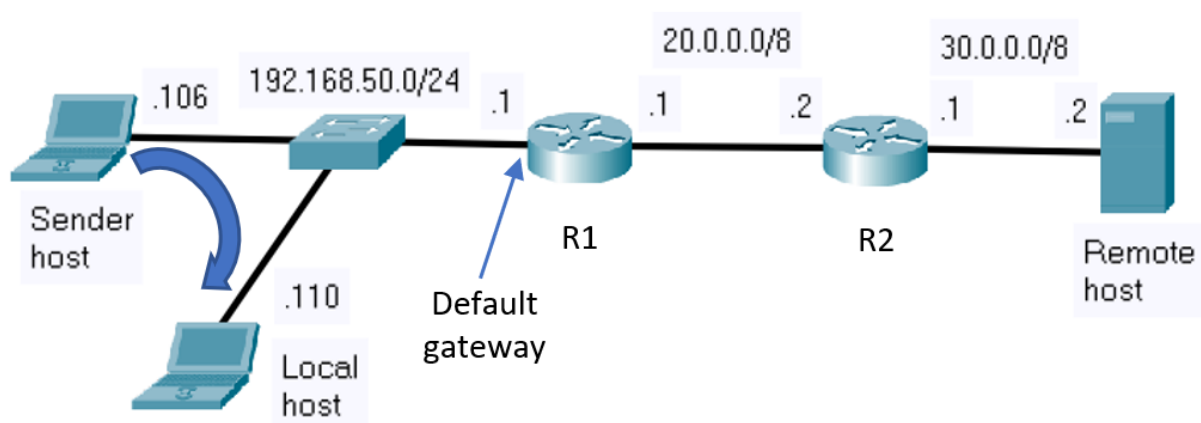
```
IPv4 Route Table
```

```
=====
Active Routes:
```

Network	Destination	Netmask	Gateway	Interface	Metric
	0.0.0.0	0.0.0.0	192.168.50.1	192.168.50.106	55
	127.0.0.0	255.0.0.0	On-link	127.0.0.1	331
	127.0.0.1	255.255.255.255	On-link	127.0.0.1	331
	127.255.255.255	255.255.255.255	On-link	127.0.0.1	331
	192.168.50.0	255.255.255.0	On-link	192.168.50.106	311
	192.168.50.106	255.255.255.255	On-link	192.168.50.106	311
	192.168.50.255	255.255.255.255	On-link	192.168.50.106	311
	224.0.0.0	240.0.0.0	On-link	127.0.0.1	331
	224.0.0.0	240.0.0.0	On-link	192.168.50.106	311
	255.255.255.255	255.255.255.255	On-link	127.0.0.1	331
	255.255.255.255	255.255.255.255	On-link	192.168.50.106	311

If a host is sending a packet to a device that is configured with the same IP network as the host device, the packet is forwarded out of the host interface, through the intermediary device, and to the destination device directly. Consider the network below, the packet is transmitted from 192.168.50.106 to 192.168.50.110. The best (longest) matching route entry in this case is marked with red.

192.168.50.106 -> 192.168.50.110



```
C:\Users\Admin>route print
```

#### IPv4 Route Table

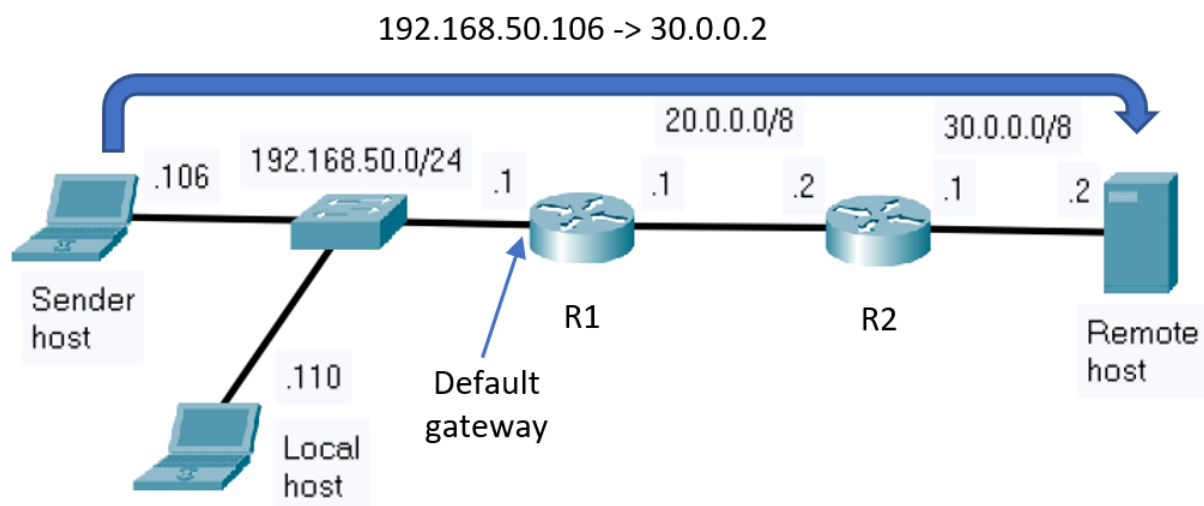
##### Active Routes:

Network	Destination	Netmask	Gateway	Interface	Metric
	0.0.0.0	0.0.0.0	192.168.50.1	192.168.50.106	55
	127.0.0.0	255.0.0.0	On-link	127.0.0.1	331
	127.0.0.1	255.255.255.255	On-link	127.0.0.1	331
127.255.255.255	255.255.255.255	255.255.255.255	On-link	127.0.0.1	331
192.168.50.0	255.255.255.0	255.255.255.0	On-link	192.168.50.106	311
192.168.50.106	255.255.255.255	255.255.255.255	On-link	192.168.50.106	311
192.168.50.255	255.255.255.255	255.255.255.255	On-link	192.168.50.106	311
224.0.0.0	240.0.0.0	240.0.0.0	On-link	127.0.0.1	331
224.0.0.0	240.0.0.0	240.0.0.0	On-link	192.168.50.106	311
255.255.255.255	255.255.255.255	255.255.255.255	On-link	127.0.0.1	331
255.255.255.255	255.255.255.255	255.255.255.255	On-link	192.168.50.106	311

If a host is sending a packet to a remote host, the packet is forwarded out of the host interface, through the intermediary device, and to the gateway. Consider the network below, the packet is transmitted from 192.168.50.106 to 30.0.0.2. The best (longest) matching route entry in this case is the default route, marked with red.

When the packet arrives on the interface of a router, the router de-encapsulates the Layer 2 header and trailer. Then, it examines the destination IPv4 address of the packet and searches for the best match in its IPv4 routing table. When the best match in the routing table is found, the router forwards the packet according to the information in the route entry, encapsulating it in the new Layer 2 header and trailer. In our example, the best (longest) matching route entry is a static route, marked with red.

And the hop-by-hop forwarding process continues until the packet reaches the destination.



```
C:\Users\Admin>route print
```

### IPv4 Route Table

#### Active Routes:

Network	Destination	Netmask	Gateway	Interface	Metric
	<u>0.0.0.0</u>	<u>0.0.0.0</u>	<u>192.168.50.1</u>	<u>192.168.50.106</u>	<u>55</u>
	127.0.0.0	255.0.0.0	On-link	127.0.0.1	331
	127.0.0.1	255.255.255.255	On-link	127.0.0.1	331
127.255.255.255	255.255.255.255	255.255.255.255	On-link	127.0.0.1	331
192.168.50.0	255.255.255.0	255.255.255.0	On-link	192.168.50.106	311
192.168.50.106	255.255.255.255	255.255.255.255	On-link	192.168.50.106	311
192.168.50.255	255.255.255.255	255.255.255.255	On-link	192.168.50.106	311
224.0.0.0	240.0.0.0	240.0.0.0	On-link	127.0.0.1	331
224.0.0.0	240.0.0.0	240.0.0.0	On-link	192.168.50.106	311
255.255.255.255	255.255.255.255	255.255.255.255	On-link	127.0.0.1	331
255.255.255.255	255.255.255.255	255.255.255.255	On-link	192.168.50.106	311

```
R1#show ip route
```

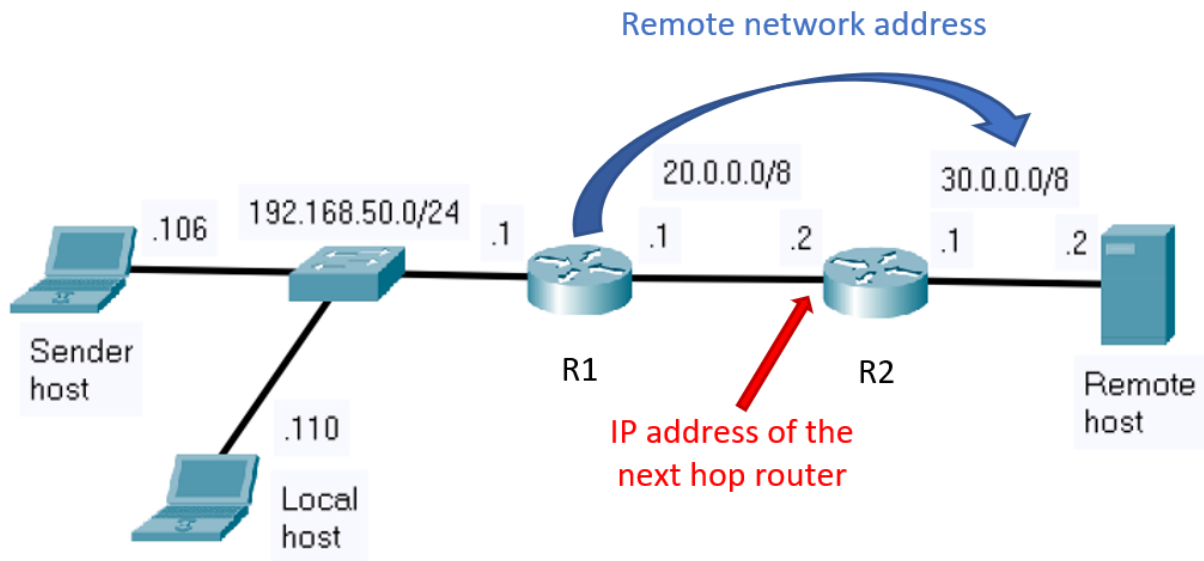
```
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
```

```
Gateway of last resort is not set
```

```
C    20.0.0.0/8 is directly connected, FastEthernet1/0
S    30.0.0.0/8 [1/0] via 20.0.0.2
C    192.168.50.0/24 is directly connected, FastEthernet0/0
```

When a router is configured with an IPv4 address and a subnet mask, it updates its routing table accordingly. Additionally, a router can learn about remote networks in one of two ways: manually and dynamically. In the first case, the remote networks are manually entered into the routing table using static routes. In the second case, remote networks are automatically learned using a dynamic routing protocol.

In the previous example, R1 router was manually configured with a static route to reach the remote network address, 30.0.0.0/8, through (via) the IP address of the next hop router, 20.0.0.2.



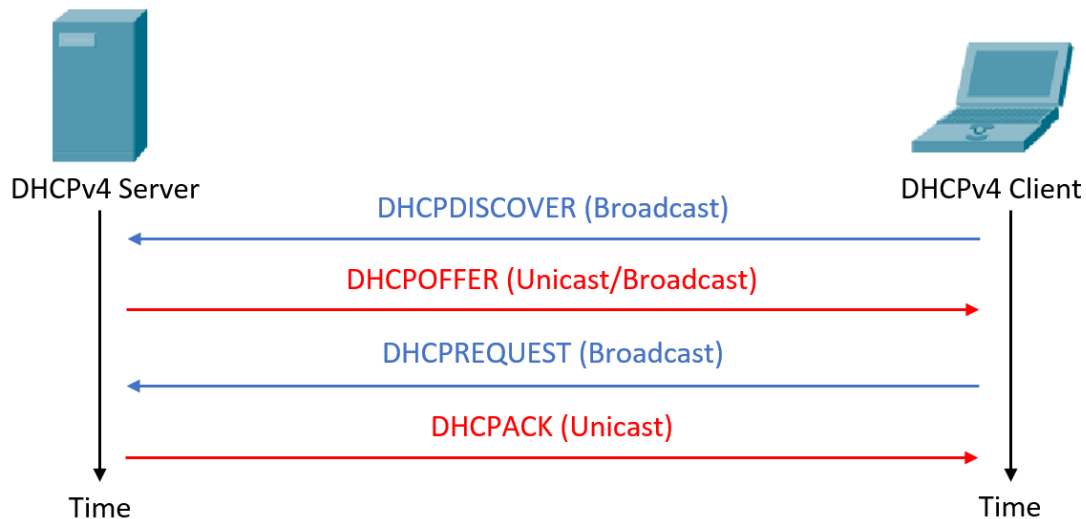
```
R1(config)#ip route 30.0.0.0 255.0.0.0 20.0.0.2
```

Remote network address
IP address of the next hop router

## 2.2 Dynamic Host Configuration Protocol v4

Dynamic Host Configuration Protocol v4 (DHCPv4) assigns network configuration information dynamically. The IPv4 address is assigned, or leased, for a limited period of time. When the lease expires, the client must ask for another address. Usually, the server reassigns the same address to the client.

The DHCPv4 service can run on various devices such as a dedicated server or a router. The DHCP process starts when the client joins a network. The client sends a DHCPDISCOVER broadcast message to find the DHCPv4 server. The DHCPv4 server reserves an available IPv4 address to lease to the client and sends the binding DHCPOFFER message to the client. The client sends a DHCPREQUEST broadcast message as a binding acceptance notice. The server replies with a DHCPACK message.



The previous sequence of operations can also be observed in Wireshark when using the **ipconfig /release** and **ipconfig /renew** (on Windows OS) and **dhclient** (on Linux OS) commands:

A screenshot of a Wireshark packet capture window showing DHCP traffic. The packet list pane displays the following entries:

No.	Time	Source	Destination	Protocol	Length	Info
171	10.925562	192.168.0.100	192.168.0.1	DHCP	342	DHCP Release - Transaction ID 0x9a7c44e2
411	17.861982	0.0.0.0	255.255.255.255	DHCP	342	DHCP Discover - Transaction ID 0x31d82096
412	17.866707	192.168.0.1	192.168.0.100	DHCP	590	DHCP Offer - Transaction ID 0x31d82096
413	17.869187	0.0.0.0	255.255.255.255	DHCP	366	DHCP Request - Transaction ID 0x31d82096
427	18.381342	192.168.0.1	192.168.0.100	DHCP	590	DHCP ACK - Transaction ID 0x31d82096

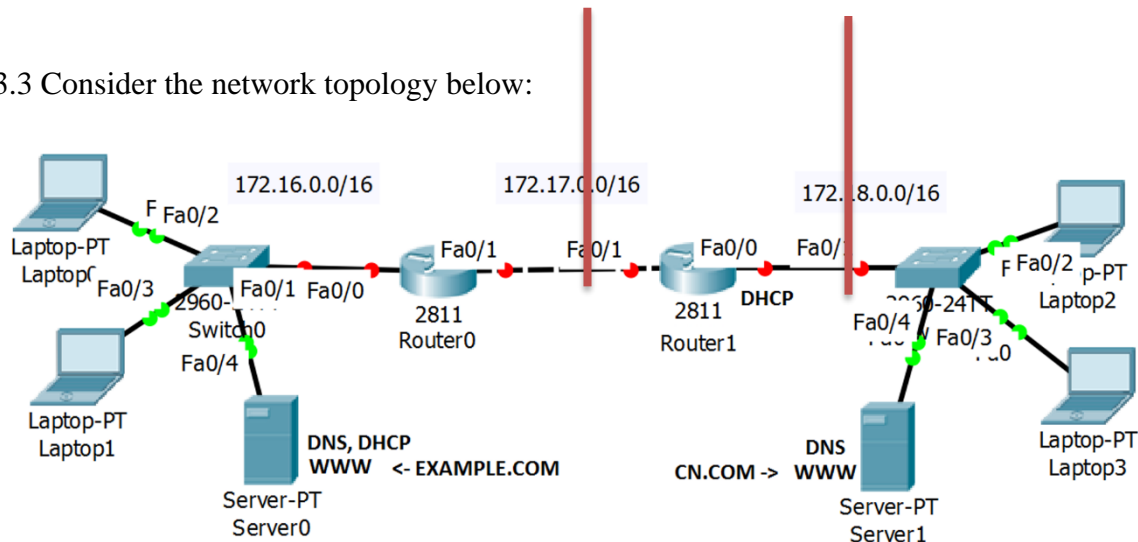
### 3. Lab activity

#### 3.1 Discuss the theoretical aspects.

3.2 Visualize the DHCP network packets that are delivered by your local machine. For this do the following:

- Start a Wireshark capture
- Apply the “dhcp” packet filter in the Wireshark window
- Open a command prompt (terminal)
- Run the following commands: **ipconfig /release** and **ipconfig /renew** (on Windows OS) and **dhclient** (on Linux OS)
- Inspect the Wireshark capture which shows the DHCP sequence of operations
- In the Wireshark capture identify the broadcast address in the Layer 2 encapsulation (Ethernet encapsulation)

3.3 Consider the network topology below:



**Step 1:** Before configuring the network devices, assign a unique IP address and the corresponding subnet mask to each network interface:

Device	Interface	IP Address	Subnet mask	Default gateway
Laptop0	Fa	___ . ___ . ___ . ___	___ . ___ . ___ . ___	___ . ___ . ___ . ___
Laptop1	Fa	___ . ___ . ___ . ___	___ . ___ . ___ . ___	___ . ___ . ___ . ___
Server0	Fa	___ . ___ . ___ . ___	___ . ___ . ___ . ___	___ . ___ . ___ . ___
Router0	Fa0/1	___ . ___ . ___ . ___	___ . ___ . ___ . ___	-
Router0	Fa0/0	___ . ___ . ___ . ___	___ . ___ . ___ . ___	-
Router1	Fa0/1	___ . ___ . ___ . ___	___ . ___ . ___ . ___	-
Router1	Fa0/0	___ . ___ . ___ . ___	___ . ___ . ___ . ___	-
Laptop2	Fa	assigned by DHCP	assigned by DHCP	assigned by DHCP
Laptop3	Fa	assigned by DHCP	assigned by DHCP	assigned by DHCP
Server1	Fa	___ . ___ . ___ . ___	___ . ___ . ___ . ___	___ . ___ . ___ . ___

Note\*: pay attention to the interface names of the router you are using, some routers may only have **GigabitEthernet** interfaces.

**Step 2:** Assign static IPv4 addresses to router interfaces

```

Router1>enable
Router1#configure terminal
Router1(config)#interface _____
Router1(config-if)#ip address _____
Router1(config-if)#no shutdown
Router1(config-if)#exit
    
```



### Step 3: Configure DHCP

The table below contains the configuration steps and the corresponding commands to configure the DHCP functionality on a Cisco router

No	Operation	Command	Example
1	Exclude IP addresses	<i>Router(config)#ip dhcp excluded-address start_address end_address</i>	<i>ip dhcp excluded-address 172.18.0.1 172.18.0.5</i>
2	Configure the pool name	<i>Router(config)# ip dhcp pool name</i>	<i>ip dhcp pool TestDHCP</i>
3	Configure the addresses (specifying the network address and the mask to be used)	<i>Router(dhcp-config)# network network-number [mask/prefix-length]</i>	<i>network 172.18.0.0 255.255.0.0</i>
4	Configure the Default Router (the Gateway) for the Clients	<i>Router(dhcp-config)# default-router address</i>	<i>default-router 172.18.0.1</i>
5	Set up the IP Domain Name System Servers for the Clients	<i>Router(dhcp-config)# dns-server address [address2 ...address5]</i>	<i>dns-server 8.8.8.8</i>
6	Visualize the DHCP pools information and DHCP address bindings	<i>Router#show ip dhcp pool</i>	<i>show ip dhcp binding</i>

### Step 4: Set the static routes

#### Step 4.1: Identify the static route needed on each router:

Device	Destination network	Destination mask	Next hop
Router0	___ . ___ . ___ . ___	___ . ___ . ___ . ___	___ . ___ . ___ . ___
Router1	___ . ___ . ___ . ___	___ . ___ . ___ . ___	___ . ___ . ___ . ___

#### Step 4.2: Configure the static routes on the Cisco routers

General syntax: *Router(config)#ip route netw\_dest\_address next\_hop\_address/interface*

Example: *Router0(config)#ip route 172.18.0.0 255.255.0.0 172.17.0.2*

*Note\*: use your own IP addresses and mask when configuring the devices, not the one provided in this example*

Visualize the routing table: *Router1#show ip route*

### Step 5: Test the connectivity between end devices from opposite networks

- ping <target IP>
- tracert <target IP>

### Notes