

# Mail Snail



Mail Snail is a peaceful puzzle platformer where you play as a snail traversing a charming miniature world to deliver snail mail.

In Mail Snail, you are a customizable snail who is delivering snail mail to your fellow snails, making sure to deliver the right letters to the right snails. Along the way you will discover interactable secrets and find collectables which are proudly displayed inside your snail home. You travel across lands changing between your snail and shell forms, gliding along the terrain & sticking to certain surfaces. There are a few environmental stumbling blocks along the way but none that can hurt your little snail friend, as well as some simple machines to help you along your snail journey.



Andrew Smigielski *Lead Programmer* 



Joe Sak *Programmer* 





## **PERSONAS**







Brendan Carter Sound Designer



Mackenzie O'Connell *Lead Artist* 



Amanda Hackbardt *Producer* 

#### COMPS

#### Locoroco



### Big Journey

