Quick中常用知识：

1. 创建真动画：

local frames = display.newFrames(“%d.png”,0,numOfImage)

local animate = display.newAnimation(frames,0.08)

self:playanimationForerver(animate,0.1)

1. 序列动作

local seq = getSequence({CCRotateBy:create(2,180),等多个})

local rep = CCRepeatForever:create(seq)

self:runAction(rep)

三. 建立一个模块。

Module(name, […]);

当package.loaded[