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| --- | --- | --- | --- | --- |
| Backlog | To Do | In Progress | Review / QA | Done |
|  |  |  |  | * Storyboard * UML * Arena class * Store function * Loading screen * Create character * Select character * Save characters * Character classes * Villain class (from char) * Hero class (from char) * Special ability * Health and damage increasing and decreasing * Villain classes * Displaying character stats |