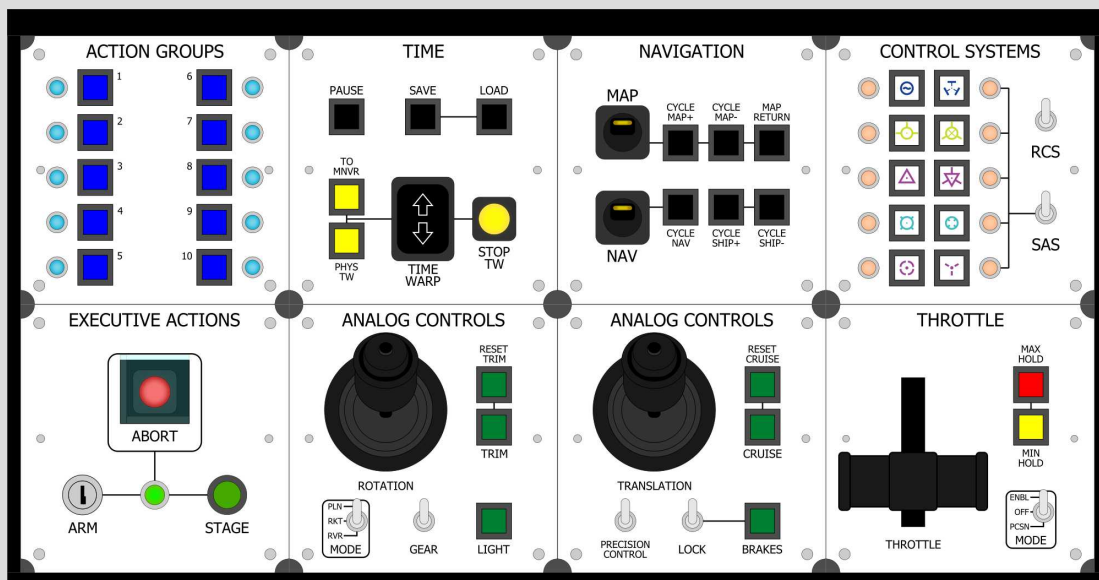


Untitled Space Craft

KSP2 Installation Guide

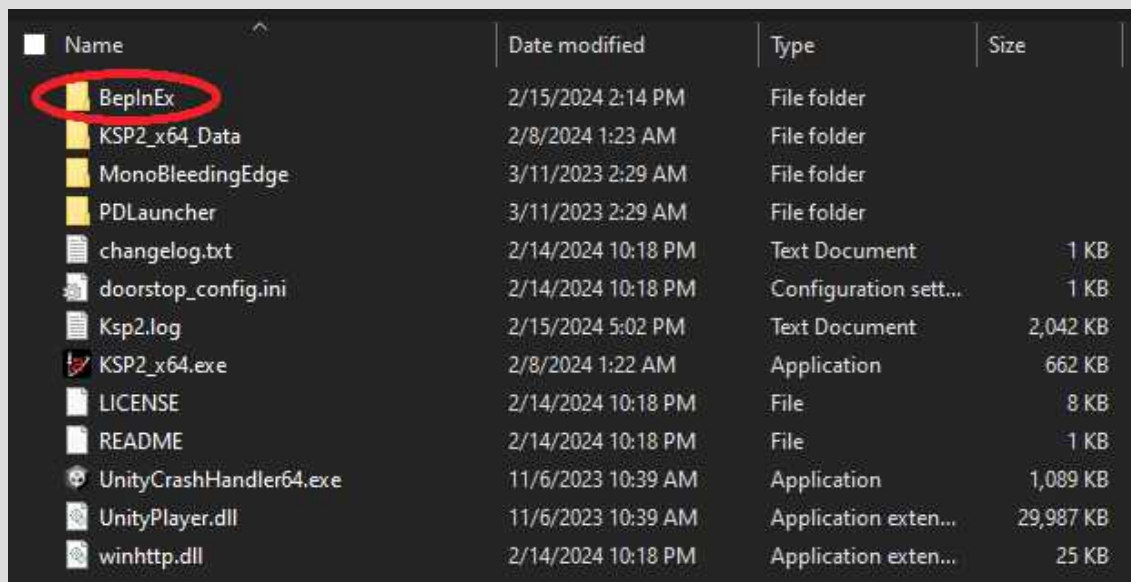


1. Make a backup of your KSP2 directory.

2. Download UITK for KSP2.

<https://spacedock.info/mod/3363/UITK%20for%20KSP%202>

Extract it and then take the folder named BepInEx and drop it into your KSP2 main directory.

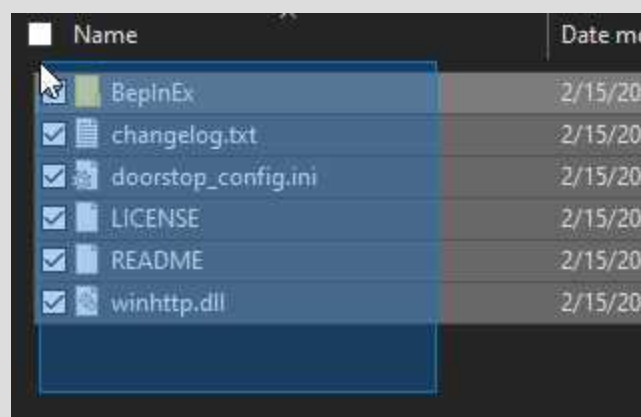


Name	Date modified	Type	Size
BepInEx	2/15/2024 2:14 PM	File folder	
KSP2_x64_Data	2/8/2024 1:23 AM	File folder	
MonoBleedingEdge	3/11/2023 2:29 AM	File folder	
PDLauncher	3/11/2023 2:29 AM	File folder	
changelog.txt	2/14/2024 10:18 PM	Text Document	1 KB
doorstop_config.ini	2/14/2024 10:18 PM	Configuration sett...	1 KB
Ksp2.log	2/15/2024 5:02 PM	Text Document	2,042 KB
KSP2_x64.exe	2/8/2024 1:22 AM	Application	662 KB
LICENSE	2/14/2024 10:18 PM	File	8 KB
README	2/14/2024 10:18 PM	File	1 KB
UnityCrashHandler64.exe	11/6/2023 10:39 AM	Application	1,089 KB
UnityPlayer.dll	11/6/2023 10:39 AM	Application exten...	29,987 KB
winhttp.dll	2/14/2024 10:18 PM	Application exten...	25 KB

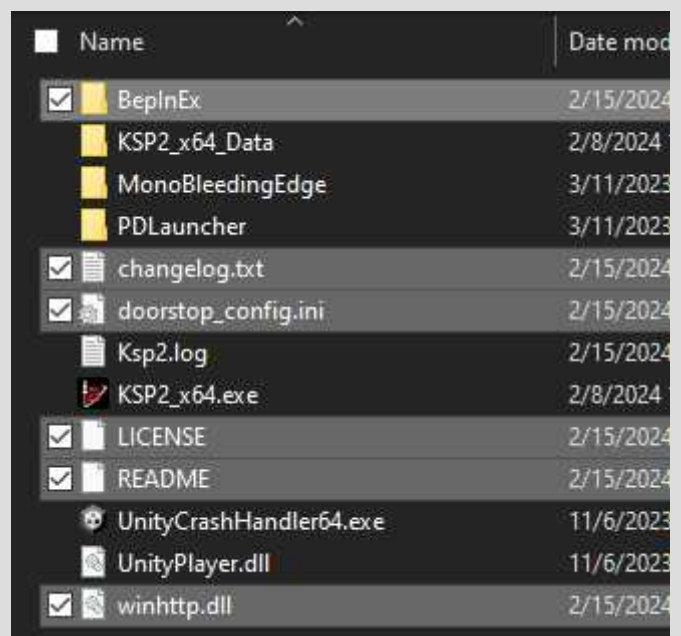
3. Download Spacewarp + BepInEx for KSP2.

<https://spacedock.info/mod/3277/Space%20Warp%20+%20BepInEx>

Extract it and drop the entire contents of the folder into your KSP2 root directory. If prompted, click "Replace Files in Destination".



Name	Date modified
BepInEx	2/15/2024
changelog.txt	2/15/2024
doorstop_config.ini	2/15/2024
LICENSE	2/15/2024
README	2/15/2024
winhttp.dll	2/15/2024



Name	Date modified
BepInEx	2/15/2024
KSP2_x64_Data	2/8/2024
MonoBleedingEdge	3/11/2023
PDLauncher	3/11/2023
changelog.txt	2/15/2024
doorstop_config.ini	2/15/2024
Ksp2.log	2/15/2024
KSP2_x64.exe	2/8/2024
LICENSE	2/15/2024
README	2/15/2024
UnityCrashHandler64.exe	11/6/2023
UnityPlayer.dll	11/6/2023
winhttp.dll	2/15/2024

4. Download the latest version of Kerbal Simpiti for KSP2.

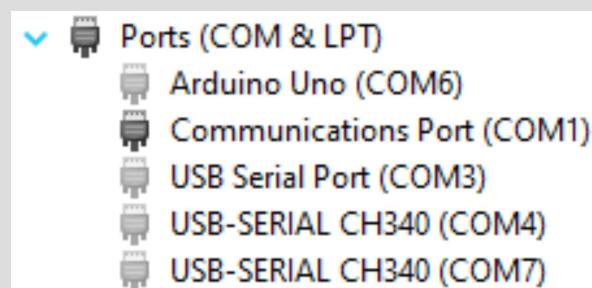
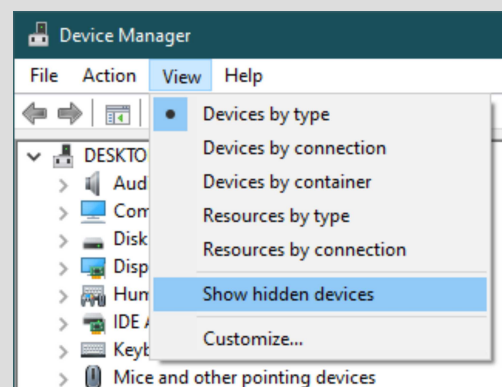
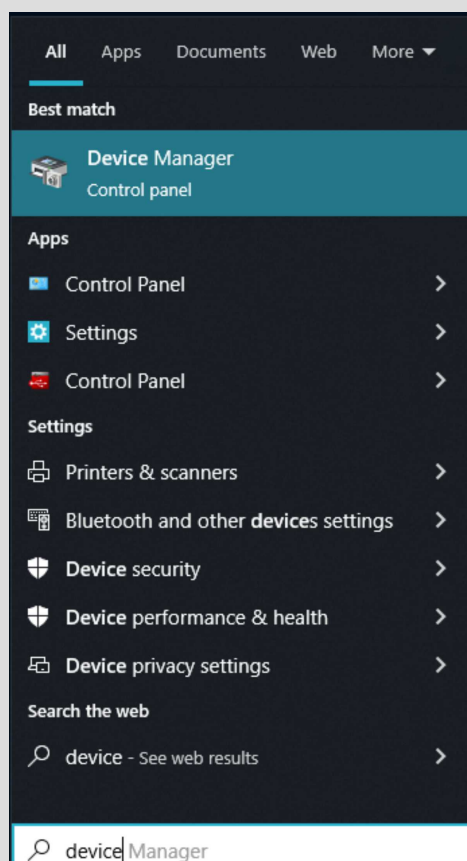
<https://github.com/Simpit-team/KerbalSimpit-KSP2/tree/develop/release>

Download the most recent .zip file and extract it. Take the Simpiti folder from inside that extracted folder and drop it into ./BepInEx/plugins.

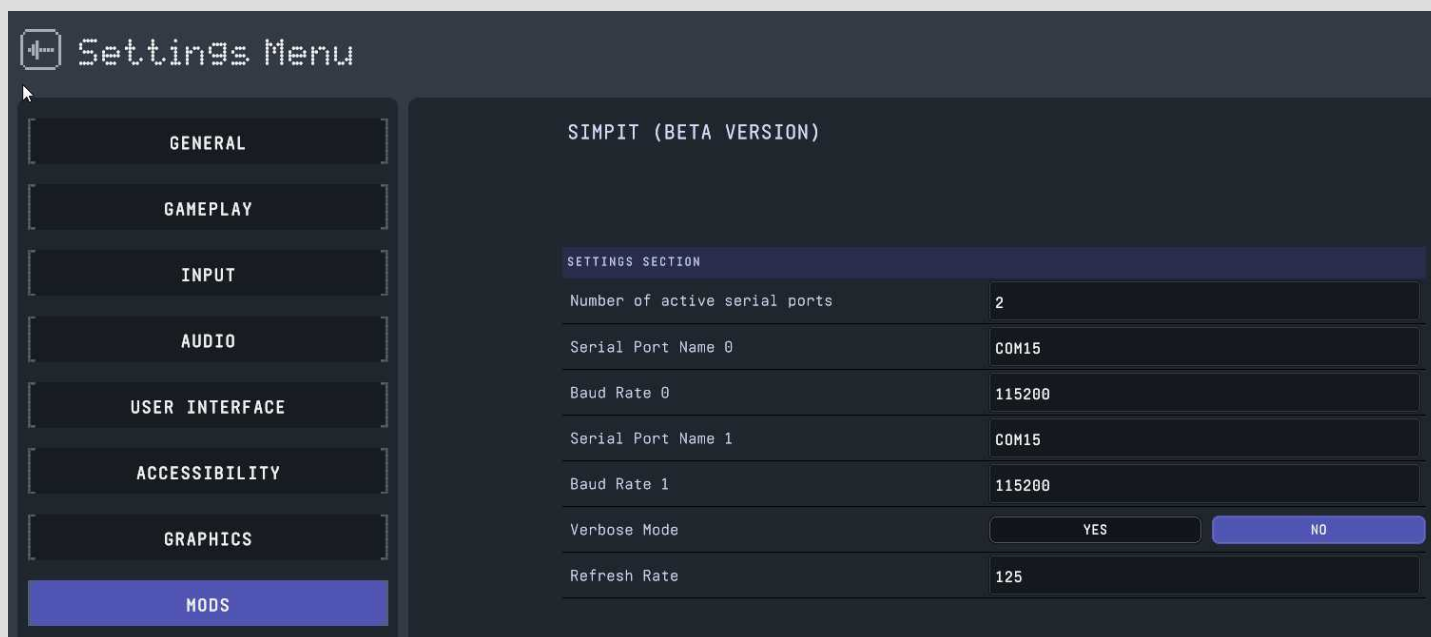
Name	Last commit message	Last commit date
..		
KerbalSimpitKSP2_v0.2.1.zip	v0.2.1	15 hours ago
Simpit_v0.1.0.zip	v0.1.0	last month

steamapps > common > Kerbal Space Program 2 > BepInEx > plugins >		
Name	Date modified	Type
ConfigurationManager	1/2/2024 1:04 AM	File folder
<input checked="" type="checkbox"/> KerbalSimpitKSP2	2/15/2024 2:13 PM	File folder
SpaceWarp	2/14/2024 9:46 PM	File folder
UitkForKsp2	1/2/2024 1:04 AM	File folder

5. Locate the COM port that the controller connects to. For Windows 10 and 11, you may use the Start menu to search for "Device Manager". In the Device Manager, click "View" and select "Show Hidden Devices." Then locate "Ports (COM & LPT)" and make note of the listed ports. Plug in the controller to USB and note the new port that appears in the list.



6. Boot up KSP2 and go into the settings menu. Click "Mods" on the left and scroll down to Simpiti. In this menu you can input your COM port, such as COM15 in the image. You can also specify the number of serial ports here if you are running more than one container/hub.



7. Plug in your controller (USB first, then power) and enter a saved game. Click the 3x3 dot grid button near the bottom right and select Simpiti. After clicking "Open Ports" your controller should connect and you should be all set to play! If you have connection issues, you may just need to close it, unplug the power cable, plug it in again, and open the port once more.

