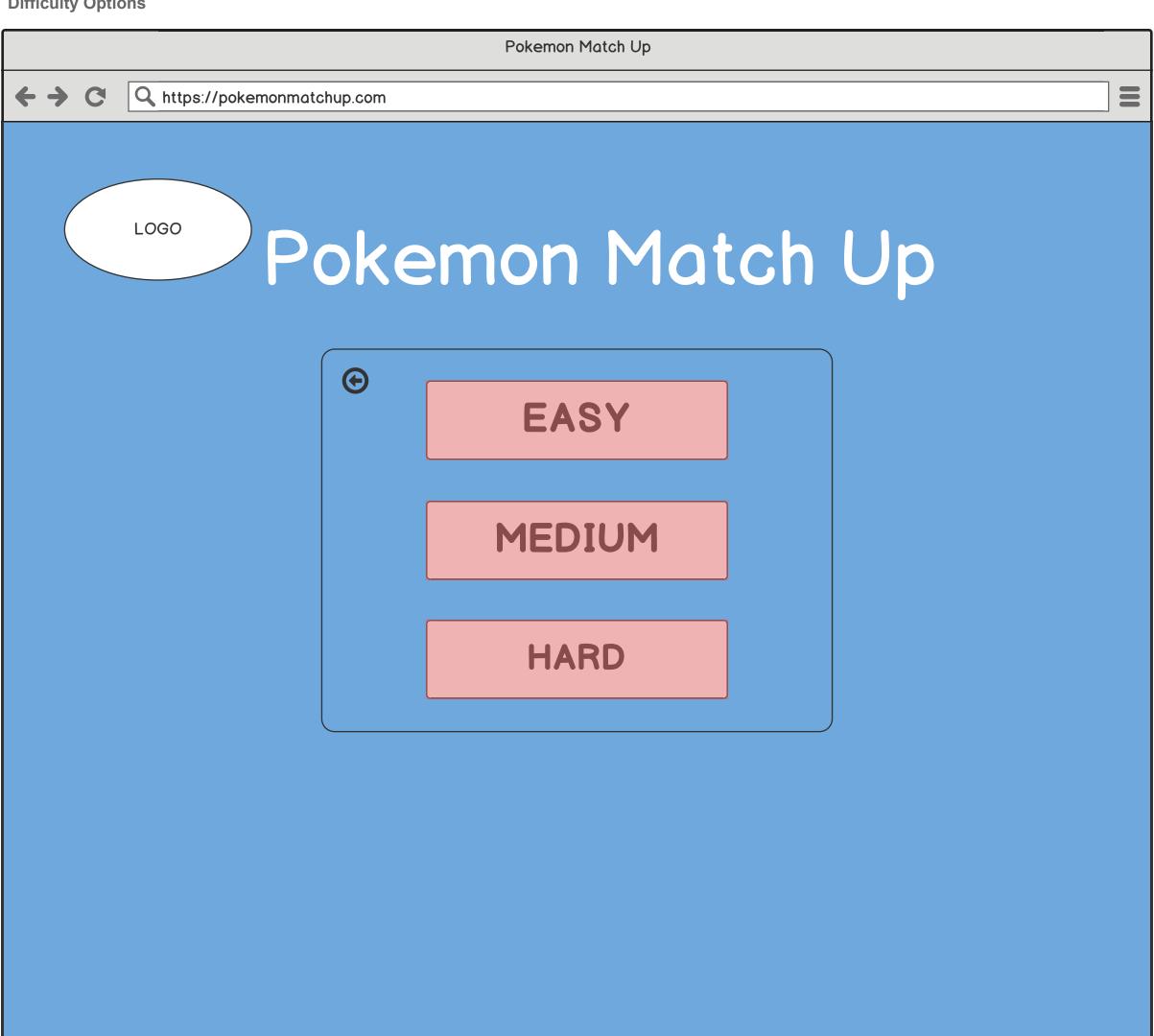
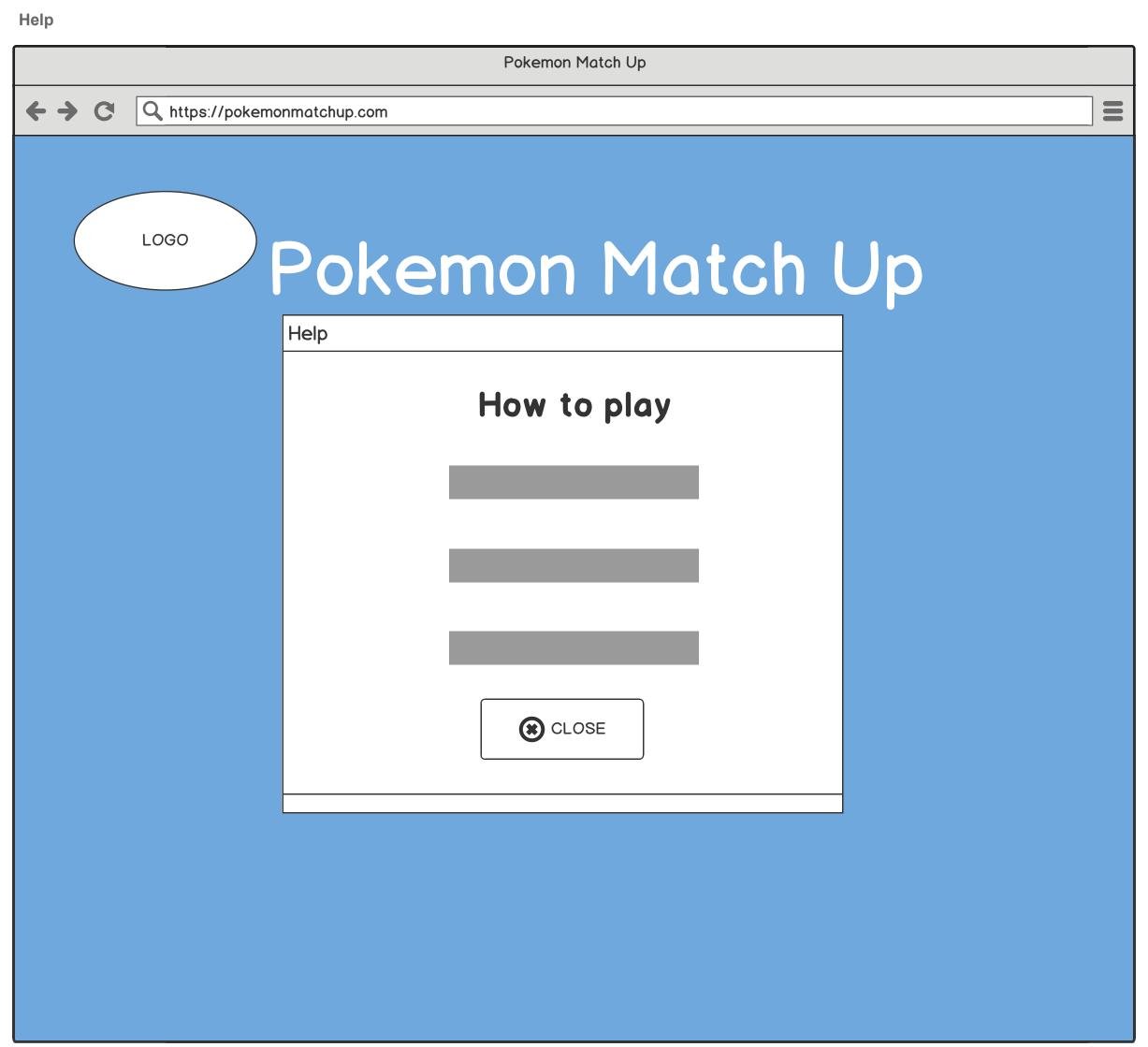
Landing Page Pokemon Match Up = ← → C Q https://pokemonmatchup.com LOGO Pokemon Match Up **Play** ? How To Play **≡Leaderboard**



The 3 difficulty levvels affect the size of the grid and the number of matchable pairs to complete; harder difficulties have more pairs to match. The return button in the top left allows the user to return to the main menu in case of accidental clicks.



Help window pops up as an overlay on landing page. On the play page, using the help icon to bring up the help window pauses the game timer and prevents the tiles from being clicked.

Pokemon Match Up





Q https://pokemonmatchup.com

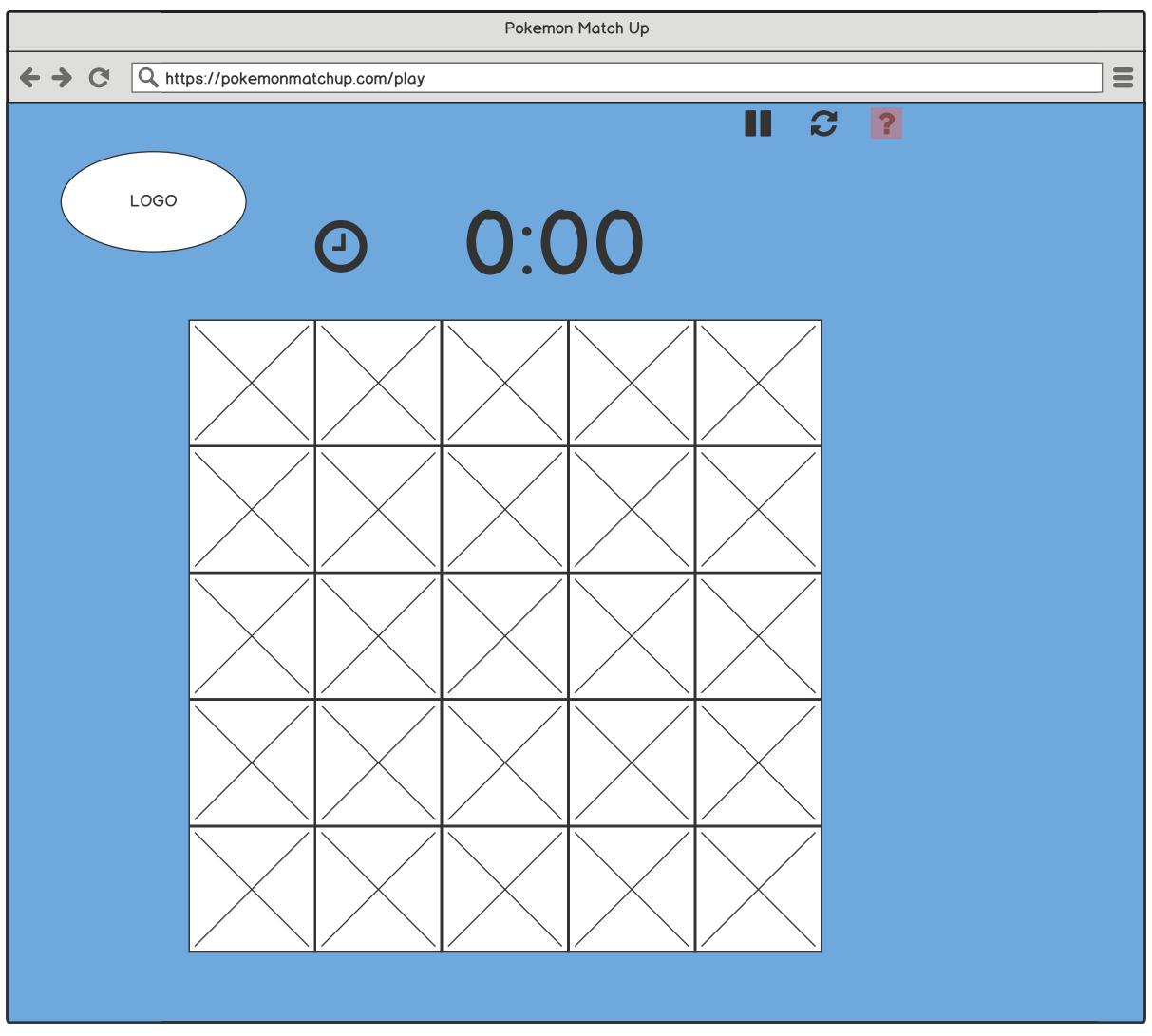




Pokemon Match Up

Window Name	
Leaderboard	
Names	Time
1. AAAA	00:00
2. BBBB	00:00
3. CCCC	00:00
4. DDDD	00:00
5. EEEE	00:00
6. FFFF	00:00
7. GGGG	00:00
8. HHHH	00:00

The leaderboard allows the user to record their fastest times. If possible I would like to include a leaderboard for each difficulty level. The data will be stored in the browser cache so would require different players to use a single device however,



The main game involves the player matching 2 identical Pokemon into pairs. These are hidden behind tiles and require the player to click and reveal the Pokemon one at a time. Incorrect matches hide the tiles and the player has to keep searching. The goal of the game is to clear the grid as fast as possible my matching all the pairs of Pokemon. The game finishes when the grid is cleared.

The timer at the top of the page allows the user to keep track of their time, which begins as soon as the first tile is clicked,

The pause icon pauses the game and allows the player to take a break, and stops the timer. The reset button allows the user to start again if they wish. the question icon brings uo the help pop up window which provides instructions.

A pop up window allows the player to input their name to be listed on the leaderboard, and also to view leaderboard times. The pop up window also offers the player the option to play again. This returns them to the landing page,

