

Nu Html Checker

This tool is an ongoing experiment in better HTML checking, and its behavior remains subject to change

Showing results for contents of text-input area

Checker Input

Show

☒ source

☐ outline

☐ image report

Options...

Check by

☒ text input

☐ CSS

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <meta http-equiv="X-UA-Compatible" content="ie=edge">
    <!-- Font Awesome -->
    <link rel="stylesheet" href="https://use.fontawesome.com/releases/v5.6.3
/css/all.css" integrity="sha384-
UHRtZLI+pbxtHCWp1t77Bi1L4ZtiqrqD80Kn4Z8NTSRyMA2Fd33n5dQ8lWUE00s/"
crossorigin="anonymous"/>
    <!-- Bootstrap CSS -->
    <link rel="stylesheet" href="https://stackpath.bootstrapcdn.com/bootstrap/4.5.2
/css/bootstrap.min.css" integrity="sha384-
JcKb8q3iqJ61gNV9KGb8thSsNjpSL0n8PARn9HuZOnIxN0hoP+VmmDGMN5t9UJ0Z"
```

Check

Use the Message Filtering button below to hide/show particular messages, and to see total counts of errors and warnings.

Message Filtering

Document checking completed. No errors or warnings to show.

Source

```
1. <!DOCTYPE html>↵
2. <html lang="en">↵
3.   <head>↵
4.     <meta charset="UTF-8">↵
5.     <meta name="viewport" content="width=device-width,
initial-scale=1.0">↵
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7.     <!-- Font Awesome -->↵
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/releases/v5.6.3/css/all.css" integrity="sha384-
UHRtZLI+pbxtHCWp1t77Bi1L4ZtiqrqD80Kn4Z8NTSRyMA2Fd33n5dQ8lWUE00s/"
crossorigin="anonymous"/>↵
9.     <!-- Bootstrap CSS -->↵
10.    <link rel="stylesheet"
href="https://stackpath.bootstrapcdn.com/bootstrap/4.5.2
/css/bootstrap.min.css" integrity="sha384-
JcKb8q3iqJ61gNV9KGb8thSsNjpSL0n8PARn9HuZOnIxN0hoP+VmmDGMN5t9UJ0Z"
```

```

crossorigin="anonymous">↵
11.     <link rel="stylesheet" href="assets/css/home.css">↵
12.     <title>Memory Game</title>↵
13. </head>↵
14. <body>↵
15.     <!-- HEADER AREA -->↵
16.     <header>↵
17.         <div class="container-fluid">↵
18.             <div class="header-box position-relative text-
center">↵
19.                 <h1 class="display-4 header_title rellax"
data-rellax-speed="-6">Memory Game</h1>↵
20.                 <a class="btn rules-btn text-uppercase
header_button rellax" href="#game-rules" target="#" data-rellax-
speed="-5" >Rules</a>↵
21.                 <a class="btn play-btn text-uppercase
header_button rellax" href="cards.html" target="#" data-rellax-
speed="-5" >Play</a>↵
22.             ↵
23.                 <div class="sky img-fluid rellax"></div>↵
24.                 <div class="cloud1 rellax"></div>↵
25.                 <div class="cloud2 rellax"></div>↵
26.                 <div class="mountain1 rellax"></div>↵
27.                 <div class="mountain2 rellax"></div>↵
28.                 <div class="mountain3 rellax"></div>↵
29.                 <div class="mountain4 rellax"></div>↵
30.                 <div class="mountain5 rellax"></div>↵
31.             </div>↵
32.         </div>↵
33.     </header>↵
34.     <!-- #HEADER AREA -->↵
35.     <!-- MAIN AREA -->↵
36.     <main>↵
37.         <section class="rules" id="game-rules">↵
38.             <div class="container rules-box">↵
39.                 <div class="section-rules col text-center
text-white">↵
40.                     <h2 class="rules_title text-uppercase">How
to play?</h2>↵
41.                     <p class="game-rules">Memory Game is game
for one player in which all of the cards are laid face down on a
surface and two cards are flipped face up over each turn. The
object of the game is to turn over pairs of matching cards. The
theme of this game is <a href="https://en.m.wikipedia.org
/wiki/Eight_Summits" target="_blank">The Eight Summits</a> -
"collective name for eight highest mountains in the seven
continents".<br>↵
42.                     On loading the game the player has
to type a nickname. After this the player will see a deck of 16
cards, 4x4, laid face down. Above the deck can be find the score
panel, starting with the player's name, stars rating of the
performance on the base of the number of made moves, the number of
the flips, timer in seconds and restart button. The game has 3
levels of difficulty During the first game, which is also first
level of the game, the player has 60 seconds to pair the matching
cards. On successful completion, the player continues to the
second level in which the time decrease to 55 seconds, after which
continues to the last third level - 50 seconds.</p>↵
43.                     <p class="lets-play">Let's Play!</p>↵
44.                     <a class="lets-play-btn" href="cards.html"
target="#"><i class="far fa-play-circle"></i></a>↵
45.                 </div>↵
46.             </div>↵
47.         </section>↵
48.     </main>↵
49.     <!-- #MAIN AREA -->↵

```

```

50.         <!--FOOTER AREA -->↵
51.         <footer>↵
52.             <div class="container footer-social">↵
53.                 <div class="row no-gutters text-center">↵
54.                     <div class="col text-white footer-
copyright">↵
55.                         <p>&copy; Lyubomila Petkova 2020</p>↵
56.                     </div>↵
57.                 </div>↵
58.             </div>↵
59.         </footer>↵
60.         <!--#FOOTER AREA -->↵
61.         <!-- jQuery first, then Popper.js, then Bootstrap JS -->↵
62.         <script src="https://code.jquery.com/jquery-
3.5.1.slim.min.js" integrity="sha384-
DfxDz2htPH0lsSSs5nCTpuj/zy4C+OGpamoFVy38MVBnE+IbbVYUew+OrCXaRkfj"
crossorigin="anonymous"></script>↵
63.         <script src="https://cdn.jsdelivr.net/npm/popper.js@1.16.1
/dist/umd/popper.min.js"
integrity="sha384-9/reFTGAW83EW2RDu2S0VKA1Zap3H66lZ81PoYlFhbGU+6B
Zp6G7niu735Sk7lN" crossorigin="anonymous"></script>↵
64.         <script src="https://stackpath.bootstrapcdn.com/bootstrap
/4.5.2/js/bootstrap.min.js" integrity="sha384-
B4gt1jrGC7Jh4AgTPSdUtOBvf08shuf57BaghqFfPlYxofvL8/KUEfYiJOMMV+rV"
crossorigin="anonymous"></script>↵
65.         <!-- RELAX JS -->↵
66.         <script src="https://cdnjs.cloudflare.com/ajax/libs/relax
/1.12.1/relax.min.js"></script>↵
67.         <!-- GSAP -->↵
68.         <script src="https://cdnjs.cloudflare.com/ajax/libs
/gsap/3.5.1/gsap.min.js"></script>↵
69.         <!-- SCROLL REVEAL -->↵
70.         <script src="https://unpkg.com/scrollreveal"></script>↵
71.         <!-- MAIN JS -->↵
72.         <script src="assets/js/main.js"></script>↵
73.     </body>↵
74. </html>

```

Used the HTML parser.

Total execution time 88 milliseconds.

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