

Memory Memory

Play Music

Instructions

Reset Game!

Timer: 60 seconds

Score: 2

Game Options

- Music
- Game structions
- Reset Game

Game Board

- User selects card - card flips
- User selects another card. JS checks if the cards match
- If the cards match the cards will turn white.
- if the cards to do not match - cards return to starting position

Game will include an image; which will be placed behind the gameboard and game options